```
archive_entry_linkresolver, archive_entry_linkresolver_new, archive_entry_linkresolver_set_strategy, archive_entry_linkresolver_free, archive_entry_linkify — hardlink resolver functions
```

## **LIBRARY**

Streaming Archive Library (libarchive, -larchive)

#### **SYNOPSIS**

```
#include <archive_entry_linkresolver *
archive_entry_linkresolver_new(void);

void
archive_entry_linkresolver_set_strategy(struct archive_entry_linkresolver *resolver
    int format);

void
archive_entry_linkresolver_free(struct archive_entry_linkresolver *resolver);

void
archive_entry_linkresolver_free(struct archive_entry_linkresolver *resolver);

void
archive_entry_linkify(struct archive_entry_linkresolver *resolver,
    struct archive_entry **entry, struct archive_entry **sparse);</pre>
```

### DESCRIPTION

Programs that want to create archives have to deal with hardlinks. Hardlinks are handled in different ways by the archive formats. The basic strategies are:

- 1. Ignore hardlinks and store the body for each reference (old cpio, zip).
- 2. Store the body the first time an inode is seen (ustar, pax).
- 3. Store the body the last time an inode is seen (new cpio).

The **archive\_entry\_linkresolver** functions help by providing a unified interface and handling the complexity behind the scene.

The **archive\_entry\_linkresolver** functions assume that *archive\_entry* instances have valid nlinks, inode and device values. The inode and device value is used to match entries. The nlinks value is used to determined if all references have been found and if the internal references can be recycled.

The archive\_entry\_linkresolver\_new() function allocates a new link resolver. The instance can be freed using archive\_entry\_linkresolver\_free(). All deferred entries are flushed and the internal storage is freed.

The archive\_entry\_linkresolver\_set\_strategy() function selects the optimal hardlink strategy for the given format. The format code can be obtained from archive\_format(3). The function can be called more than once, but it is recommended to flush all deferred entries first.

The archive\_entry\_linkify() function is the core of archive\_entry\_linkresolver. The entry() argument points to the archive\_entry that should be written. Depending on the strategy one of the following actions is taken:

- 1. For the simple archive formats \*entry is left unmodified and \*sparse is set to NULL.
- 2. For tar like archive formats, \*sparse is set to NULL. If \*entry is NULL, no action is taken. If the hardlink count of \*entry is larger than 1 and the file type is a regular file or symbolic link, the internal list is searched for a matching inode. If such an inode is found, the link count is decremented and the file size of \*entry is set to 0 to notify that no body should be written. If no such inode is found, a copy of the entry is added to the internal cache with a link count reduced by one.

3. For new cpio like archive formats a value for \*entry of NULL is used to flush deferred entries. In that case \*entry is set to an arbitrary deferred entry and the entry itself is removed from the internal list. If the internal list is empty, \*entry is set to NULL. In either case, \*sparse is set to NULL and the function returns. If the hardlink count of \*entry is one or the file type is a directory or device, \*sparse is set to NULL and no further action is taken. Otherwise, the internal list is searched for a matching inode. If such an inode is not found, the entry is added to the internal list, both \*entry and \*sparse are set to NULL and the function returns. If such an inode is found, the link count is decremented. If it remains larger than one, the existing entry on the internal list is swapped with \*entry after retaining the link count. The existing entry is returned in \*entry. If the link count reached one, the new entry is also removed from the internal list and returned in \*sparse. Otherwise \*sparse is set to NULL.

### The general usage is therefore:

- 1. For each new archive entry, call archive\_entry\_linkify().
- 2. Keep in mind that the entries returned may have a size of 0 now.
- 3. If \**entry* is not NULL, archive it.
- 4. If \*sparse is not NULL, archive it.
- 5. After all entries have been written to disk, call **archive\_entry\_linkify**() with \**entry* set to NULL and archive the returned entry as long as it is not NULL.

# **RETURN VALUES**

archive\_entry\_linkresolver\_new() returns NULL on malloc(3) failures.

### **SEE ALSO**

archive\_entry(3)