Improve the Transliteration System from Nôm Script into Vietnamese National Script using Language Models



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Outline

- Problem
- Objective
- Background
- Proposed Approach
- Data
- Experiments and Results
- Conclusion and Future Work

Problem: inaccessible property





Figure 1. Biographies of prominent heroes in Vietnamese history (Source: Vietnamese Nôm Preservation Foundation)

- Majority of Vietnamese cannot read Nôm
- Difficult, costly (time, effort) to learn
- Fewer than 100 people world-wide

Problem: barrier to research studies

- Ancient documents written in Nôm script
 - Historial, cultural, national values
 - Need to be understood and harnessed

- Nôm script 穿南
 - Blocks access to ancient documents
 - Barrier to cultural and historical studies





Problem: current approach

Input Inaccessible

Transliteration

Output Accessible

傳翹

Nôm Converter



Truyện Kiều

Tiếng Việt

哨越

Problem: limitation of current approach

 Unable to transliterate popular Nôm text

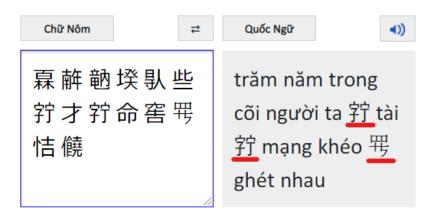


Figure 2. Two first sentences in *Tale of Kieu* cannot be transliterated by Nôm Converter

Objective

Input Inaccessible

Transliteration

Output Accessible

傳翹

Nôm Converter

Nom org

Truyện Kiều

哨越

This Thesis

Tiếng Việt

Vietnamese Writing Systems Tiếng Việt 学 TRUYỆN 傳 喃 KIẾU 翘 Classical Chinese script QN script 2nd BC 20th AD 漢字 10th AD 21st AD Nôm script Quang Trung **DANTRÍ** Tây S**ơ**n dynasty QN script (National script) (*) Nôm script

- Based on Chinese script
- Record Vietnamese speech
- Chinese script alone is insufficient
- Long in history compared with QN script (National script)



Transliteration

- Conversion from one script to another within one language
- Example:

Source script

한글

碎坊纵越南

Target script (Latin-based)

hangul

Tôi là người Việt Nam

Background Statistical Machine Translation (SMT)



Statistical Machine Translation (SMT)

• Original problem:
$$\hat{q} = \underset{q}{argmax} P(q|n)$$
 (2.1)

• Reformulate with
$$\hat{q} = \underset{q}{argmax} \frac{P(q)P(n|q)}{P(n)}$$
 (2.2)
Bayes rule:

• Final model:
$$\hat{q} = \underset{q}{argmax} P(q)P(n|q)$$
 (2.2)'

Statistical Machine Translation (SMT)

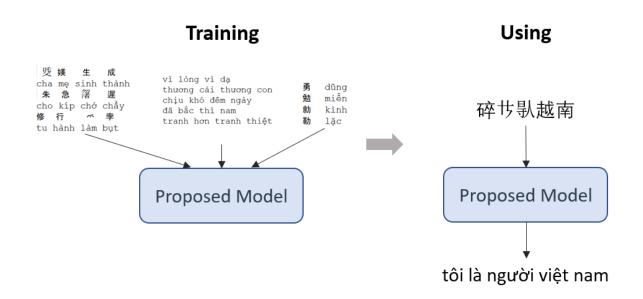
• Original problem:
$$\hat{q} = \underset{q}{argmax} P(q|n)$$
 (2.1)

• Final model: $\hat{q} = \underset{q}{\operatorname{argmax}} P(q)P(n|q)$ (2.2)'

Language model

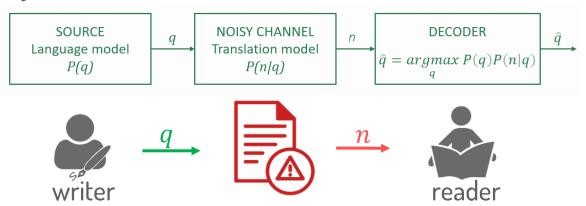
Translation model

Proposed Approach: overview



Proposed Approach: details

- SMT: Statistical Machine Translation
- Moses^(*): a collection of tools in SMT for decoding
- Noisy-channel model:



Proposed Approach: algorithms

- Decoding: search problem heuristic Beam Search
- Word alignment: Expectation Maximization (EM)

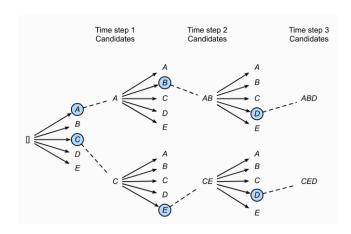


Figure 3. Beam Search (Source: Dive into Deep Learning)

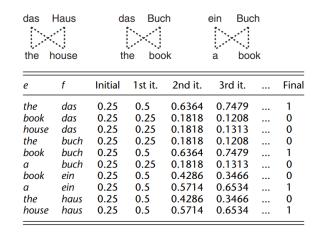


Figure 4. Expectation Maximization (Source: Philipp Koehn, SMT)

Data

- Two component models: Translation and Language models
- Two datasets: parallel and monolingual
- Sources:
 - The Internet
 - Manually typed from printed books





Data

Parallel:

Туре	Domain	Size (entries)
Mono-syllabic dictionary	General	38,897
Poly-syllabic dictionary	General	6,205
Sentence pairs	Literature	11,636
	Religion	1,056



• Monolingual:

Туре	Domain	Size (sentences)
Sentence	Literature	39,675
Sentence	Religion	84,381



Experiments

- Data splitting
- Parallel data: 8-1-1 for train-tune-test
- QN script from test set: measure perplexity of LM
- Monolingual data: train 2 domain-specific LMs
- Evaluation metrics: perplexity and BLEU score
- Verify 3 research questions

Results: research question 1

Impact of LM: verified with a note

ID	Training Data	Training Data		
ID	Parallel		BLEU Score	
1	38897 entries of mono-syllabic dictionary		14.56	
2	38897 entries of mono-syllabic dictionary		65.94	
Auxilia ry	 38897 entries mono-syllabic dictionary 6205 entries poly-syllabic dictionary 6348 sentence-pairs 	Yes	85.38	

Results: research question 2

Performance effective: verified; Cost-effective: not verified

ID	Domain of	Domain of		
וטו	Domain of	Domain of	Perplexity	BLEU Score
	Test Set	LM	,	
3		Literature	226.3	82.80
4	Literature	History	948.1	81.56
5		Religion	1290.8	79.54
6		Literature	1095.3	85.90
7	Religion	History	1006.5	86.91
8		Religion	341.0	89.72

Results: research question 3

Improves Nôm Converter: verified

Domain	Nôm Converter	Proposed System	
		LM: No	LM: Yes
Literature	56.84	79.85	82.80
Religion	50.95	87.11	89.72

Conclusion

Contributions:

- Studies Vietnamese writing systems in relation to MT
- Prepares data for experiments: parallel & monolingual
- Builds an improved MT system compared with Nôm Converter

Hypotheses:

- Impact of LM: verified with a note
- Performance effective: verified; Cost-effective: not verified
- Improves Nôm Converter: verified

Future Work

- Name entity recognition (not output upper-case for proper names)
- Linguistic knowledge integration (not integrate any)

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Publications

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