GENERIC STATE TRAJECTORIES

OVERVIEW

- Generic model of states, actions, transitions, phases, and trajectories.
- Developed as part of the TCG experiment.
- See project "TCGBoardTest".

CLASSES State Action Transition Phase Traject TCG State TCG Action TCG Transition - Type (forward, backward, rotate right, or rotate left) - Type (forward, backward, rotate right, rotate left, or - Begin date - Position - Rotation bump



