

# HW 5

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5-13

I discussed some of the problem with Hanqi Zhang.

## Problem 1:

output image volume: 600\*500\*50

filter: 35\*15\*20

stride: 13

1:

Since the output depth = 50, then we will need 50 filters to generate 50, 600\*500 image and stack them together.

2:

padding = 3

$$W2 = (W1 - \text{KERNELW} + 2 * \text{PADDING}) / S + 1$$

$$H1 = (H2 - 1) * S + \text{KERNELH} - 2 * \text{PADDING} = (600 - 1) * 13 + 35 - 4 = 7818$$

$$W1 = (W2 - 1) * S + \text{KERNELW} - 2 * \text{PADDING} = (500 - 1) * 13 + 15 - 6 = 6496$$

$$\text{depth} = 20$$

## Problem 2:

$$D\text{Loss} / Df_{1,1,2} = D_{11} * a_{112} + D_{12} * a_{122} + D_{21} * a_{212} + D_{22} * a_{222}$$

$$D\text{Loss} / Da_{2,2,2} = D_{11} * f_{222} + D_{12} * f_{212} + D_{21} * f_{122} + D_{22} * f_{112}$$

## Problem 4:

### Model architecture:

MNIST:

1. For the design of my simple network, I use `nn.sequential()` as a container for a series of layers.
2. Input tensor size: (Batch size, channel,height,width) —  $\rightarrow (64,1,28,28)$

Therefore, I applied two similar series of Conv-ReLU-Maxpool2d sequence to extract the feature map. The first Conv layer takes in 3 channels and output 16 channels. After first conv, we have tensor in shape  $(64,16,16,16)$  i.e:

Width and height after Conv:  $28-5+4+1 = 28$

Width and height after maxpool:  $28-2/2 + 1 = 14$

And after first sequence output will be in shape  $(64,16,14,14)$ . An additional batchnorm layer was added to smooth the learning process. Similarly, the output of the second sequence will be  $(64,32,7,7)$ .

3. For prediction of classes, I flatten each image map to be a single vector. And feed the output to a linear layer. The softmax process is actually done in the cross-entropy loss function.

CIFAR100:

1. A network that similar to MNIST applied here will result in an accuracy of 38 percent on test data from Kaggle. So I decide to use a more complex network here.
2. After read the lecture notes from Stanford, I decide to use a similar architecture as VGG11(I add some batch norm layers and change some parameters) and it outperformed my simple network my roughly 7 percent.

### Results:

MNIST Result:

All	Successful	Selected
Submission and Description	Public Score	Use for Final Score
<a href="#">MNIST.csv</a> a day ago by Yi Nian1 <a href="#">add submission details</a>	0.81566	<input type="checkbox"/>

1. 81 percent for two "Conv2d-ReLu-Maxpooling" structure.

CIFAR Result

Submission and Description	Public Score	Use for Final Score
<b>CIFAR2.csv</b> 12 minutes ago by Yi Nian1 second submission	0.45200	<input checked="" type="checkbox"/>
<b>CIFAR.csv</b> 20 hours ago by Yi Nian1 add submission details	0.38000	<input type="checkbox"/>
<b>CIFAR.csv</b> 20 hours ago by Yi Nian1 initial submission YiNian	0.34100	<input type="checkbox"/>

1. First submission, 34 percent, which is VGG11-like architecture, without batchnorm layers.
2. Second submission, 38 percent, which is just two "Conv2d-ReLu-Maxpooling" structure.
3. Last submission, 45 percent, which is VGG11-like architecture with batchnorm layers.

## Hyperparameters:

### MNIST:

1. For the back-prop and parameter updating, I use Adam optimization for a more stable convergence since we only have 15 epoch.(also tried SGD, but it is worse than Adam here)
2. After adding the batch norm layer, the convergence speed become faster.

### CIFAR:

1. Besides what I did for MNIST, I normalize the data at the beginning with the mean and standard deviation of CIFAR-100 images, which improve the accuracy for about 10 percent.
2. The learning rate of the optimizer is crucial to the training process, here I used 0.0005. The learning rate is too high will cause the network not converge well. While too low will cause the training process too slow.