Lecture 14: Generative Classifiers and Mixture Models TTIC 31020: Introduction to Machine Learning

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Classification and zero/one loss

• Want to minimize the zero/one loss for classifier $h: \mathcal{X} \to \mathcal{Y}$, which for (\mathbf{x},y) is

$$\ell(h(\mathbf{x}), y) = \begin{cases} 0 & \text{if } h(\mathbf{x}) = y, \\ 1 & \text{if } h(\mathbf{x}) \neq y. \end{cases}$$

Risk of a classifier

• The risk (expected loss) of a C-way classifier $h(\mathbf{x})$:

$$\begin{split} R(h) &= \mathbb{E}_{\mathbf{x},y} \left[\ell(h(\mathbf{x}),y) \right] \\ &= \int_{\mathbf{x}} \sum_{c=1}^{C} \ell(h(\mathbf{x}),c) \, p(\mathbf{x},y=c) \, d\mathbf{x} \\ &= \int_{\mathbf{x}} \left[\sum_{c=1}^{C} \ell(h(\mathbf{x}),c) \, p\left(y=c \,|\, \mathbf{x}\right) \right] \, p(\mathbf{x}) d\mathbf{x} \end{split}$$

 It's enough to minimize the conditional risk for any x (there are no restrictions on h):

$$R(h \mid \mathbf{x}) = \sum_{c=1}^{C} \ell(h(\mathbf{x}), c) p(y = c \mid \mathbf{x})$$

Conditional risk of a classifier

$$R(h \mid \mathbf{x}) = \sum_{c=1}^{C} \ell(h(\mathbf{x}), c) p(y = c \mid \mathbf{x})$$

$$= 0 \cdot p(y = h(\mathbf{x}) \mid \mathbf{x}) + 1 \cdot \sum_{c \neq h(\mathbf{x})} p(y = c \mid \mathbf{x})$$

$$= \sum_{c \neq h(\mathbf{x})} p(y = c \mid \mathbf{x}) = 1 - p(y = h(\mathbf{x}) \mid \mathbf{x})$$

To minimize conditional risk given x, the classifier should be

$$h(\mathbf{x}) = \operatorname*{argmax}_{c} p(y = c \mid \mathbf{x})$$

 This is the best possible classifier in terms of generalization, i.e., expected misclassification rate on new examples

Optimal classification

Expected classification error is minimized by

$$h(\mathbf{x}) = \operatorname*{argmax}_{c} p\left(y = c \,|\, \mathbf{x}\right)$$

• Definition: Bayes classifier minimizes expected classification error:

$$h^*(\mathbf{x}) = \underset{c}{\operatorname{argmax}} p(y = c \mid \mathbf{x})$$

Using Bayes rule, we can rewrite the Bayes classifier as follows:

$$h^{*}(\mathbf{x}) = \underset{c}{\operatorname{argmax}} p(y = c \mid \mathbf{x})$$
$$= \underset{c}{\operatorname{argmax}} \frac{p(\mathbf{x} \mid y = c) p(y = c)}{p(\mathbf{x})}$$
$$= \underset{c}{\operatorname{argmax}} p(\mathbf{x} \mid y = c) p(y = c)$$

This final line is often called a generative classifier

Discriminative and generative classifiers

Discriminative:

$$\operatorname*{argmax}_{c} p\left(y = c \,|\, \mathbf{x}\right)$$

- \circ Learn parameters of $p(y = c | \mathbf{x})$ (e.g., by minimizing log loss)
- \circ No need to learn distribution over x
- Usually better held-out accuracy (when there's enough training data and train/test data drawn from same distribution)

Discriminative and generative classifiers

Discriminative:

$$\operatorname*{argmax}_{c} p\left(y = c \,|\, \mathbf{x}\right)$$

Generative:

$$\operatorname*{argmax}_{c} p\left(\mathbf{x} \mid y = c\right) p(y = c)$$

- $\circ \,$ Instead of learning $p \, (y = c \, | \, \mathbf{x}),$ learn $p \, (\mathbf{x} \, | \, y = c)$ and p (y = c)
- \circ We often use simple parametric models for $p\left(\mathbf{x}\,|\,y=c\right)$: multivariate Gaussians for continuous data, simple categorical/multinomial distributions for discrete data (today)
- \circ Even if we do a poor job estimating $p\left(\mathbf{x}\,|\,y=c\right)$, we may still get good classification accuracy
- Generative classifiers can outperform discriminative when training sets are small or under other challenging conditions (e.g., noisy data)

Bayes risk

- ullet The Bayes classifier h^* minimizes the expected classification error
- \bullet The risk (probability of error) of the Bayes classifier h^* is called the Bayes risk R^*
- This is the *minimal achievable* risk for the true distribution $p(\mathbf{x},y)$ with any classifier!
- ullet In a sense, R^* measures the inherent difficulty of the classification problem.

$$R^* = 1 - \int_{\mathbf{x}} \max_{c} (p(y = c \mid \mathbf{x})) p(\mathbf{x}) d\mathbf{x}$$

• When is R^* equal to 0? True distribution $p(y \mid \mathbf{x})$ has probability 1 for a single class and 0 for all other classes

Review: discriminant functions

ullet We can construct, for each class c, a discriminant function

$$\delta_c(\mathbf{x}) \ \triangleq \ \log p\left(\mathbf{x} \,|\, y=c\right) \ + \ \log p(y=c)$$
 such that optimal (Bayes) classifier is

$$h^*(\mathbf{x}) = \operatorname*{argmax}_c \delta_c(\mathbf{x})$$

- Intuition: choose c if $p(\mathbf{x} | y = c)$ explains \mathbf{x} better, adjusted for the prior p(y = c)
- \bullet Can simplify δ_c by removing terms and factors common for all δ_c since they won't affect the decision boundary

Review: two-category case

• In case of two classes $y \in \{\pm 1\}$, the Bayes classifier is

$$h^*(\mathbf{x}) = \operatorname*{argmax}_{c=\pm 1} \delta_c(\mathbf{x}) = \operatorname{sign} \left(\delta_{+1}(\mathbf{x}) - \delta_{-1}(\mathbf{x})\right)$$

which is bigger

• Decision boundary is given by $\delta_{+1}(\mathbf{x}) - \delta_{-1}(\mathbf{x}) = 0$

Equal covariance Gaussian case

• Consider the case where $\mathbf{x} \mid c \sim \mathcal{N}\left(\mathbf{x}; \ \boldsymbol{\mu}_c, \boldsymbol{\Sigma}\right)$ (" \mathbf{x} conditioned on c follows a normal distribution with parameters $\boldsymbol{\mu}_c$ and $\boldsymbol{\Sigma}$ "), and equal prior for all classes.

$$\begin{split} \delta_k(x) &= \log p(\mathbf{x} \,|\, y = k) \\ &= \underbrace{-\log(2\pi)^{d/2} - \frac{1}{2}\log(|\mathbf{\Sigma}|)}_{\text{same for all }k} - \frac{1}{2}(\mathbf{x} - \boldsymbol{\mu}_k)^\top \boldsymbol{\Sigma}^{-1}(\mathbf{x} - \boldsymbol{\mu}_k) \\ &\propto \text{ const} - \underbrace{\mathbf{x}^\top \boldsymbol{\Sigma}^{-1} \mathbf{x}}_{\text{same for all }k} + \boldsymbol{\mu}_k^\top \boldsymbol{\Sigma}^{-1} \mathbf{x} + \mathbf{x}^\top \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_k - \boldsymbol{\mu}_k^\top \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_k \end{split}$$

• Now consider two classes r and q:

$$\delta_r(\mathbf{x}) \propto 2\boldsymbol{\mu}_r^{\mathsf{T}} \boldsymbol{\Sigma}^{-1} \mathbf{x} - \boldsymbol{\mu}_r^{\mathsf{T}} \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_r$$

$$\delta_q(\mathbf{x}) \propto 2\boldsymbol{\mu}_q^{\mathsf{T}} \boldsymbol{\Sigma}^{-1} \mathbf{x} - \boldsymbol{\mu}_q^{\mathsf{T}} \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_q$$

Note: combining terms above is possible because a Gaussian covariance matrix is symmetric and invertible, and the inverse of a symmetric matrix is symmetric

Linear discriminant

• Two-class discriminants (contest between two classes):

$$\begin{split} \boldsymbol{\delta_r}(\mathbf{x}) - \boldsymbol{\delta_q}(\mathbf{x}) &= 2\boldsymbol{\mu}_r^{\top} \boldsymbol{\Sigma}^{-1} \mathbf{x} - \boldsymbol{\mu}_r^{\top} \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_r \\ &- \left(2\boldsymbol{\mu}_q^{\top} \boldsymbol{\Sigma}^{-1} \mathbf{x} - \boldsymbol{\mu}_q^{\top} \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_q \right) \\ &= \mathbf{w} \cdot \mathbf{x} + b \end{split}$$

Decision boundary can be written as a linear function of x!

same sigma

Parameters in Gaussian ML

- When using Gaussian distributions for $p(\mathbf{x} \mid y = c)$, how many parameters do we need to learn for each class?
- Single Gaussian in \mathbb{R}^d : d for the mean, plus

$$\Sigma = \begin{bmatrix} \sigma_1^2 & \sigma_{12} & \dots & \sigma_{1d} \\ \sigma_{12} & \sigma_2^2 & \dots & \sigma_{2d} \\ \dots & \dots & \dots & \dots \\ \sigma_{1d} & \dots & \dots & \sigma_d^2 \end{bmatrix} \begin{bmatrix} \sigma_1^2 & 0 & \dots & 0 \\ 0 & \sigma_2^2 & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & \dots & \dots & \sigma_d^2 \end{bmatrix} \quad \sigma^2 \mathbf{I}$$

- # param d+d(d-1)/2 d 1
 - Diagonal covariance means effectively assuming feature independence
 - Spherical covariance means independence and equal variance in all directions

Naïve Bayes (NB) classifier

- Suppose $\mathbf x$ is represented by m features $\phi_1(\mathbf x),\dots,\phi_m(\mathbf x)$
- NB assumes the features are conditionally independent given the class:

$$p(\mathbf{x} | y = c) = p(\phi_1(\mathbf{x}), \dots, \phi_m(\mathbf{x}) | y = c) = \prod_{j=1}^{m} p(\phi_j(\mathbf{x}) | y = c)$$

- This is typically an oversimplification of the data (hence the name "naïve") but often works pretty well in practice
- Under this assumption, the Bayes classifier is

$$h^*(\mathbf{x}) = \operatorname{sign}\left[\sum_{j=1}^m \log \frac{p\left(\phi_j(\mathbf{x}) \mid y=+1\right)}{p\left(\phi_j(\mathbf{x}) \mid y=-1\right)} + \underbrace{\log p(y=+1) - \log p(y=-1)}_{\text{(log)prior over classes}}\right]$$

compare posterior of +1 and -1 classes

Naïve Bayes for Gaussian model

$$p(\mathbf{x} | y = c) = p(\phi_1(\mathbf{x}), \dots, \phi_m(\mathbf{x}) | y = c) = \prod_{j=1}^{m} p(\phi_j(\mathbf{x}) | y = c)$$

• Assume each feature follows a class-conditional Gaussian distribution:

$$\phi_j(\mathbf{x}) \mid c \sim \mathcal{N}(\mu_{jc}, \sigma_{jc}^2)$$

NB assumption of independence is equivalent to

$$\mathbf{\Sigma} = \begin{bmatrix} \sigma_{1c}^2 & 0 & \dots & 0 \\ 0 & \sigma_{2c}^2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & \sigma_{mc}^2 \end{bmatrix}$$

Need to estimate m 1D Gaussian densities for each class.

Example: generative classifiers for documents

- A common task: given an e-mail message, classify it as SPAM (y=1) or "ham" (a legitimate e-mail, y=0).
- Define a set of keywords W_1, \ldots, W_m . Then,

$$\phi_j(\mathbf{x}) = \begin{cases} 1 & \text{document } \mathbf{x} \text{ includes } W_j \\ 0 & \text{otherwise} \end{cases}$$

- A document \mathbf{x} (of arbitrary length!) is now represented as a vector in $\{0,1\}^m$: $\Phi(\mathbf{x}) = [\phi_1(\mathbf{x}), \dots, \phi_m(\mathbf{x})]^\top$
- A natural distribution for $\phi_j(\mathbf{x})$ is **Bernoulli**: $p(\phi_j(\mathbf{x}) = 1; \theta_j) = \theta_j$
- We have two classes, so we have two class-conditional Bernoulli distributions for each feature (for simplicity, we write ϕ_j instead of $\phi_j(\mathbf{x})$):

$$p(\phi_j | y = 1) = \theta_{j1}^{\phi_j} (1 - \theta_{j1})^{1 - \phi_j}$$
$$p(\phi_j | y = 0) = \theta_{j0}^{\phi_j} (1 - \theta_{j0})^{1 - \phi_j}$$

Application: SPAM detection

- Given an email, classify it as SPAM (y=1) or "ham" (y=0), based on the content
- An important problem!
- Typical binary features:
 - keywords
 - HTML tags and patterns
 - TEXT IN ALL CAPS
 - o number of recipients above certain threshold
 - o comes from "blacklisted" address
 - o etc.

SPAM detection with Naïve Bayes

- For simplicity, we will write ϕ_i instead of $\phi_i(\mathbf{x})$
- \bullet For a single binary feature ϕ_i ,

$$p(\phi_j | y = 1) = \theta_{j1}^{\phi_j} (1 - \theta_{j1})^{1 - \phi_j}$$

$$p(\phi_j | y = 0) = \theta_{j0}^{\phi_j} (1 - \theta_{j0})^{1 - \phi_j}$$

• ML estimate of a Bernoulli variable: k SPAM emails with $\phi_j=1$ and n-k with $\phi_j=0 \Rightarrow \hat{\theta}_{j1}=k/n$.

Classifying a document

• Given new document $\mathbf{x} = [\phi_1, \dots, \phi_m]^\top$:

2m theta

and 2 prior

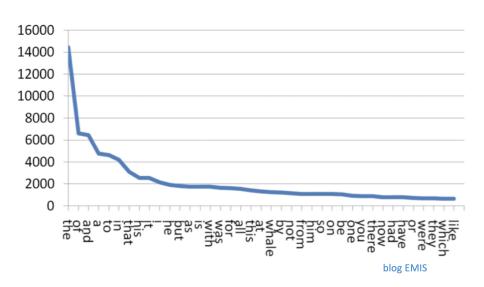
$$\hat{y} = 1 \Leftrightarrow \sum_{j=1}^{m} \phi_j \log \theta_{j1} + \sum_{j=1}^{m} (1 - \phi_j) \log(1 - \theta_{j1})$$
$$- \sum_{j=1}^{m} \phi_j \log \theta_{j0} - \sum_{j=1}^{m} (1 - \phi_j) \log(1 - \theta_{j0})$$
$$+ \log p(y = 1) - \log p(y = 0) \ge 0$$

• There are a total of 2+2m parameters to estimate in this model MLE is too sensitive to the data: for example, flip 5 coins, 5 heads then theta = 1, which is unlikely.

Problems with ML estimation

- Recall the coin-tossing experiments:
 - ML is too sensitive to the data, and may violate some "reasonable" beliefs about θ , e.g., that $\theta=1$ is very unlikely.
- A real problem in text classification: Zipf's law for natural language: n-th most common word has relative frequency $1/n^a$, with $a \approx 1$.
 - relative frequency means #(this word)/#(all words)

Zipf's law



Problems with ML estimation

- According to ML, when a word appears in a message that we have never seen in SPAM, we *must* predict it's non-SPAM (due to zero probabilities).
- If the same message contains a word never seen in non-SPAM, what do we do?

MAP estimate for word counts

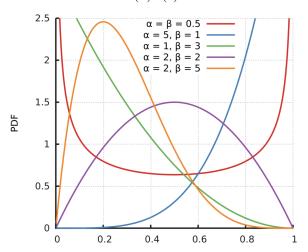
• We can use a Beta distribution as a **prior** on each parameter θ :

$$B(\theta; a, b) \triangleq \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \theta^{a-1} (1-\theta)^{b-1}$$

 The beta distribution assigns probabilities to values of θ and has two parameters of its own: a and b

Beta distribution

$$B(\theta; a, b) \triangleq \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \theta^{a-1} (1-\theta)^{b-1}$$



(Note: the plot shows α and β ; just think of those as a and b, respectively)

MAP estimate for word counts

• We can use the Beta distribution as a **prior** on the parameter θ :

$$B(\theta; a, b) \triangleq \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \theta^{a-1} (1-\theta)^{b-1}$$

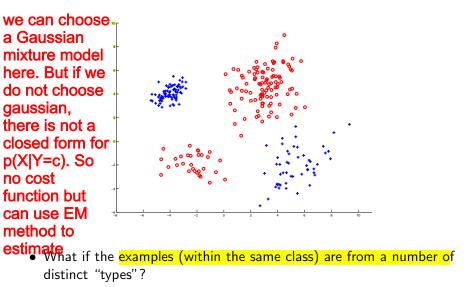
Beta distribution is conjugate prior to Bernoulli likelihood:

$$p(\theta \mid X) \propto p(\theta; n_1 + a, n_0 + b)$$
 conjugate class of Bernoulli and Beta

- ullet Interpretation: a and b are pseudocounts
 - Prior $p(\theta) = B(\theta; a, b)$ is equivalent to having seen a + b observations, a of which were ones and b zeros, before we observed actual data X_n .
 - \circ An alternative phrasing: a/(a+b) is the default value for θ , and a+b is how strongly we believe in that value.
- The posterior $p\left(\theta \mid X_n\right)$ updates that by adding the actual counts to the pseudocounts.

Mixture models

• So far, we have assumed that each class has a single coherent model.

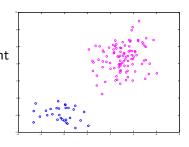


Examples

- Images of the same person under different conditions: with/without glasses, different expressions, different views.
- Images of the same category but different sorts of objects: chairs with/without armrests.
- For document classification, multiple distinct subareas within a single class, e.g., in the class "sports", may have natural clusters of documents about baseball and football.
- Different ways of pronouncing the same phonemes in speech recognition.
- We may have intuitions that the data contains these sorts of clusters, but we may not know which examples belong to which cluster!
- Can we learn this automatically?

Mixture models

- Assumptions:
 - \circ k underlying types (components);
 - o y_i is the identity of the component "responsible" for \mathbf{x}_i ;
 - \circ y_i is a **hidden** (latent) variable: never observed.



A mixture model:

$$p(\mathbf{x}; \boldsymbol{\pi}) = \sum_{c=1}^{k} p(y=c) p(\mathbf{x} | y=c)$$

- $\pi_c \triangleq p(y=c)$ are the mixing probabilities
- We need to parameterize the component densities $p(\mathbf{x} | y = c)$.

Parametric mixtures

• Suppose that the parameters of the c-th component are θ_c . Then we can denote $\boldsymbol{\theta} = [\boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_k]$ and write

$$p(\mathbf{x}; \boldsymbol{\theta}, \boldsymbol{\pi}) = \sum_{c=1}^{k} \pi_c \cdot p(\mathbf{x}; \boldsymbol{\theta}_c)$$

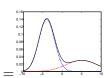
- Any valid setting of θ and π , subject to $\sum_{c=1}^k \pi_c = 1$, produces a valid pdf.
- Example: mixture of Gaussians.



 $\times 0.7 +$



 $\times 0.3$



Generative model for a mixture

- The generative process with *k*-component mixture:
 - The parameters θ_c for each component c are fixed.
 - \circ Draw $y_i \sim [\pi_1, \ldots, \pi_k];$
 - \circ Given y_i , draw $\mathbf{x}_i \sim p(\mathbf{x} | y_i; \boldsymbol{\theta}_{y_i})$.
- The entire generative model for x and y:

$$p(\mathbf{x}, y; \boldsymbol{\theta}, \boldsymbol{\pi}) = p(y; \boldsymbol{\pi}) \cdot p(\mathbf{x}|y; \boldsymbol{\theta}_y)$$

- Any data point x_i could have been generated in k ways.
- If the c-th component is a Gaussian, $p(\mathbf{x} \mid y = c) = \mathcal{N}(\mathbf{x}; \underline{\mu_c}, \underline{\Sigma_c})$,

gaussian mixture

$$p(\mathbf{x}; \theta, \boldsymbol{\pi}) = \sum_{c=1}^{k} \pi_c \cdot \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}_c, \boldsymbol{\Sigma}_c),$$

where
$$\theta = [\mu_1, \dots, \mu_k, \Sigma_1, \dots, \Sigma_k]$$
.

Likelihood of a mixture model

- Idea: estimate set of parameters that maximize likelihood given the observed data.
- The log-likelihood of π , θ :

$$\log p(X; \boldsymbol{\pi}, \theta) = \sum_{i=1}^{n} \log \sum_{c=1}^{k} \pi_{c} \mathcal{N}(\mathbf{x}_{i}; \boldsymbol{\mu}_{c}, \boldsymbol{\Sigma}_{c}).$$

- No closed-form solution because of the sum inside log.
 - \circ To compute, we would need to take into account all possible components that could have generated \mathbf{x}_i .
 - $\circ k^n$ possible assignments!