

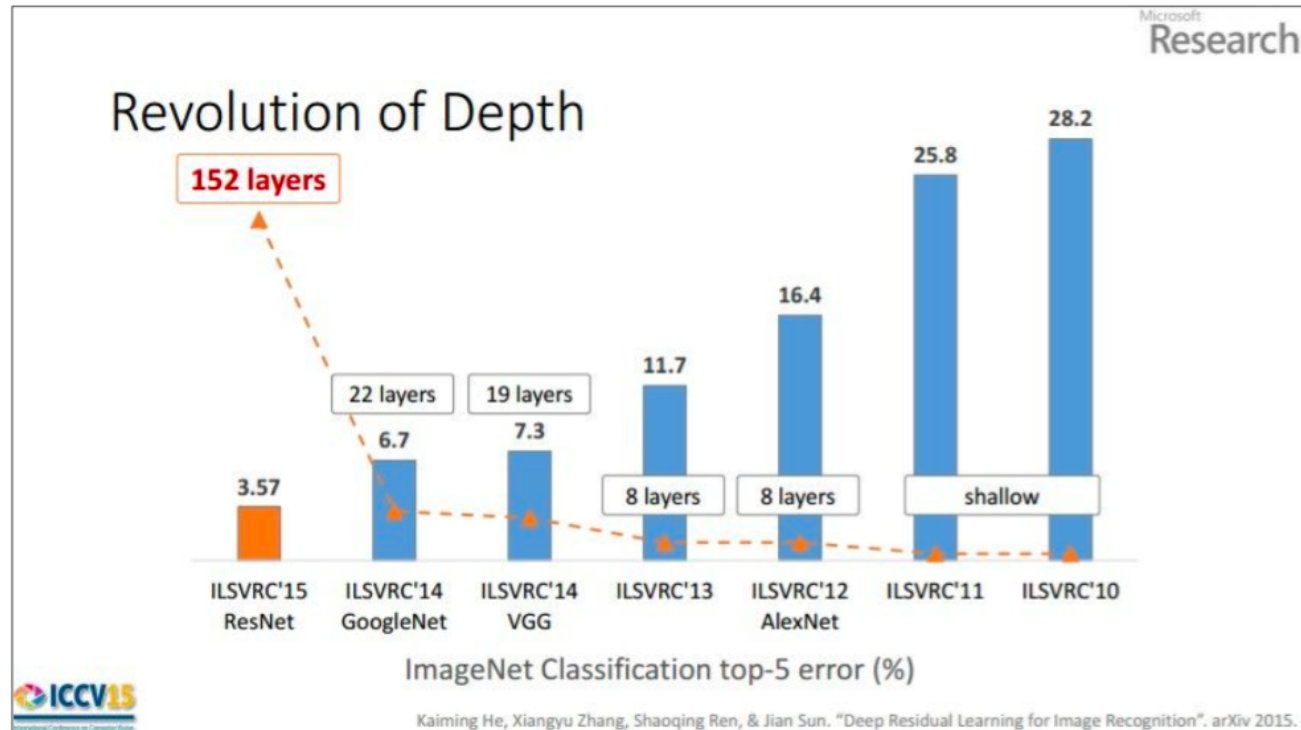
# **TTIC 31230, Fundamentals of Deep Learning**

David McAllester, Winter 2020

## **Convolutional Neural Networks (CNNs)**

# Imagenet Classification

1000 kinds of objects.



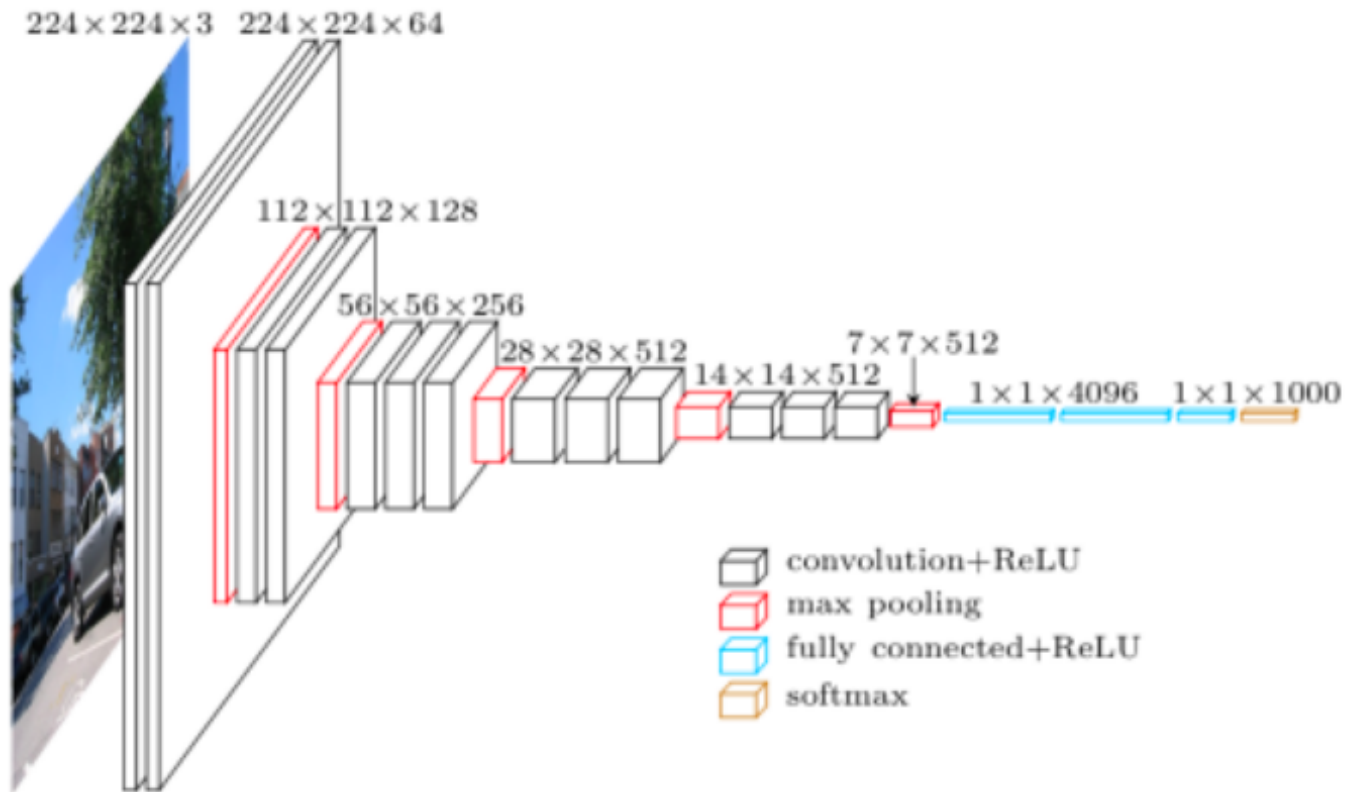
(slide from Kaiming He's recent presentation)

2016 is 3.0%, is 2017 2.25%

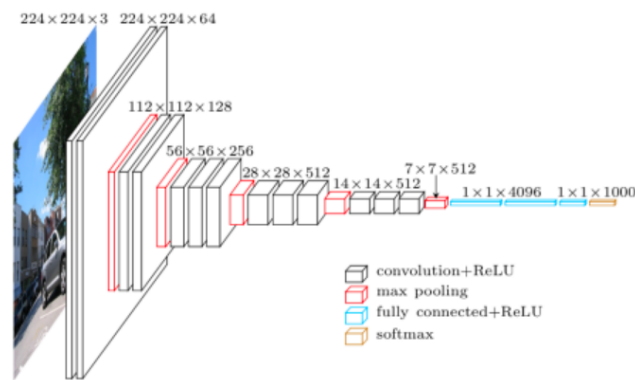
SOTA as of January 2020 is 1.3%

# What is a CNN?

## VGG, Zisserman, 2014



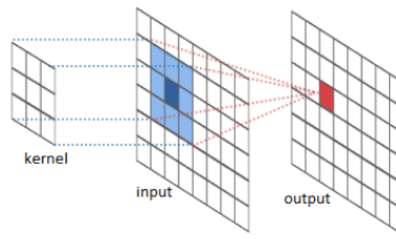
# A Convolution Layer



Each box is a tensor  $L_\ell[b, x, y, i]$  **batches, special index,spacial index and feature index.**

For a convolution layer, each  $L_{\ell+1}[b, x, y, j]$  is the output of a single linear threshold unit computed from  $L_\ell[b, x, y, i]$ .

# A Convolution Layer



$$W[\Delta x, \Delta y, i, j]$$

$$L_{\ell}[b, x, y, i]$$

$$L_{\ell+1}[b, x, y, j]$$

River Trail Documentation

$$L_{\ell+1}[b, x, y, j]$$

we are computing the jth feature for the output

$$= \sigma \left( \left( \sum_{\Delta x, \Delta y, i} W[\Delta x, \Delta y, i, j] L_{\ell}[b, x + \Delta x, y + \Delta y, i] \right) - B[j] \right)$$

moving to the  
neighbor of x and y

5

also summing over  
the feature index of  
the previous layer

## Many “Neurons” (Linear Threshold Units)

Each  $L_{\ell+1}[b, x, y, j]$  is the output of a single linear threshold unit.

$$\begin{aligned} & L_{\ell+1}[b, x, y, j] \\ &= \sigma \left( \left( \sum_{\Delta x, \Delta y, i} W[\Delta x, \Delta y, i, j] L_{\ell}[b, x + \Delta x, y + \Delta y, i] \right) - B[j] \right) \end{aligned}$$

## 2D CNN in PyTorch

each of this is object

**conv2d(input, weight, bias, stride, padding, dilation, groups)**

**input** tensor (minibatch,in-channels,iH,iW)

**weight** filters (out-channels, in-channels/groups, in-channels,kH,kW)

**bias** tensor (out-channels) . Default: None

**stride** Single number or (sH, sW). Default: 1

**padding** Single number or (padH, padW). Default: 0

**dilation** Single number or (dH, dW). Default: 1

**groups** split input into groups. Default: 1

# Padding



Jonathan Hui

If we pad the input with zeros then the input and output can have the same spatial dimensions.



## Zero Padding in NumPy

In NumPy we can add a zero padding of width  $p$  to an image as follows:

```
padded = np.zeros(W + 2*p, H + 2*p)
```

```
padded[p:W+p, p:H+p] = x
```

the thing we are padding

## Padding

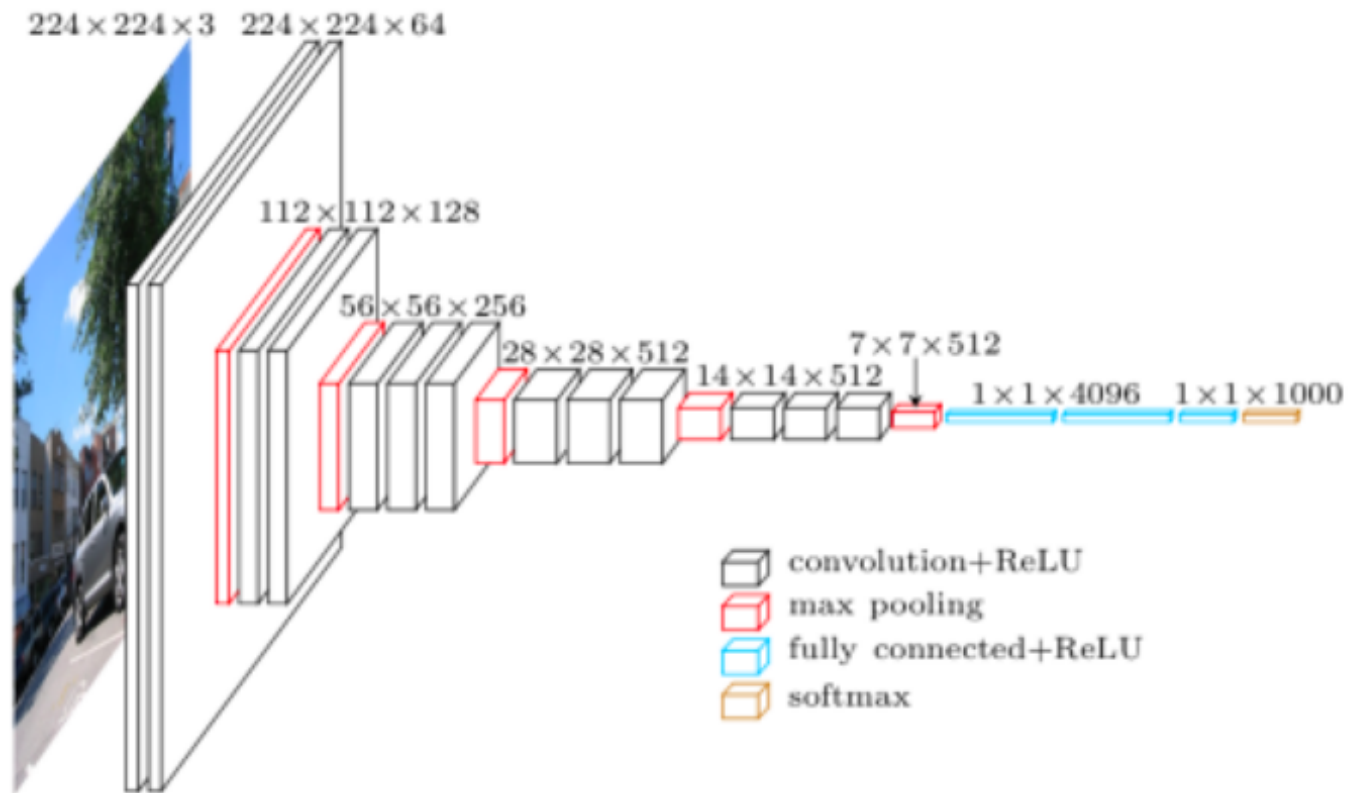
$$L'_\ell = \text{Padd}(L_\ell, p)$$

$$L_{\ell+1}[b, x, y, j] =$$

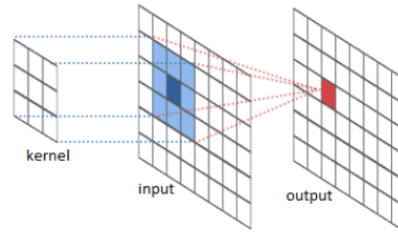
$$\sigma \left( \left( \sum_{\Delta x, \Delta y, i} W[\Delta x, \Delta y, i, j] L'_\ell[b, x + \Delta x, y + \Delta y, i] \right) - B[j] \right)$$

If the input is padded but the output is not padded then  $\Delta x$  and  $\Delta y$  are non-negative.

# Reducing Spatial Dimension



# Reducing Spatial Dimensions: Max Pooling



computing the max value over the box

**s: stride parameter**  
**typical stride = 2**

$$L_{\ell+1}[b, x, y, i] = \max_{\Delta x, \Delta y} L_{\ell}[b, s * x + \Delta x, s * y + \Delta y, i]$$

This is typically done with a stride greater than one so that the image dimension is reduced.

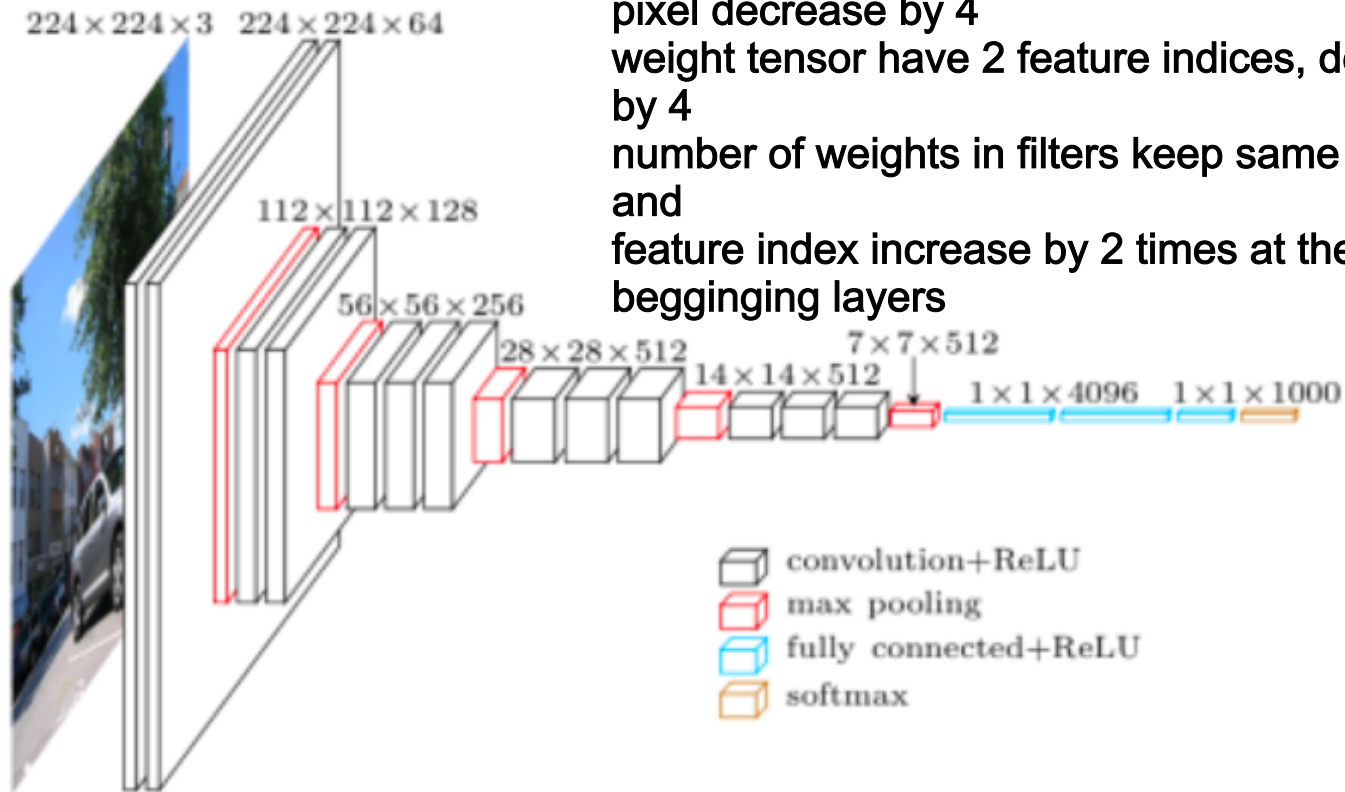
## Reducing Spatial Dimensions: Strided Convolution

We can move the filter by a “stride”  $s$  for each spatial step.

$$L_{\ell+1}[b, \textcolor{red}{x}, \textcolor{red}{y}, j] = \sigma \left( \left( \sum_{\Delta x, \Delta y, i} W[\Delta x, \Delta y, i, j] L_{\ell}[b, \textcolor{red}{s} * \textcolor{red}{x} + \Delta x, \textcolor{red}{s} * \textcolor{red}{y} + \Delta y, i] \right) - B[j] \right)$$

For strides greater than 1 the spatial dimension is reduced.

# Fully Connected (FC) Layers



## Fully Connected (FC) Layers

We reshape  $L_\ell[b, x, y, i]$  to  $L_\ell[b, i']$  and then

$$L_{\ell+1}[b, j] = \sigma \left( \left( \sum_{i'} W[j, i'] L_\ell[b, i'] \right) - B[j] \right)$$

## Image to Column (Im2C)

Reduce convolution to matrix multiplication

more space but faster.

**convolution write as a matrix  
multiplication**

$$\tilde{L}_{\ell+1}[b, x, y, j]$$

**6 variable here**

$$= \left( \sum_{\Delta x, \Delta y, i} W[\Delta x, \Delta y, i, j] * L_{\ell}[b, x + \Delta x, y + \Delta y, i] \right) + B[j]$$

We make a bigger tensor  $\tilde{L}$  with two additional indices.

$$\tilde{L}_{\ell}[b, x, y, \Delta x, \Delta y, i] = L_{\ell}[b, x + \Delta x, y + \Delta y, i]$$

**build a bigger tensor**



## Image to Column (Im2C)

$$\tilde{L}_{\ell+1}[b, x, y, j]$$

$$= \left( \sum_{\Delta x, \Delta y, i} W[\Delta x, \Delta y, i, j] * L_{\ell}[b, x + \Delta x, y + \Delta y, i] \right) + B[j]$$

$$= \left( \sum_{\Delta x, \Delta y, i} \tilde{L}_{\ell}[b, x, y, \Delta x, \Delta y, i] * W[\Delta x, \Delta y, i, j] \right) + B[j]$$

group 3 of the same indices

$$= \left( \sum_{(\Delta x, \Delta y, i)} \tilde{L}_{\ell}[(b, x, y), (\Delta x, \Delta y, i)] * W[(\Delta x, \Delta y, i), j] \right) + B[j]$$

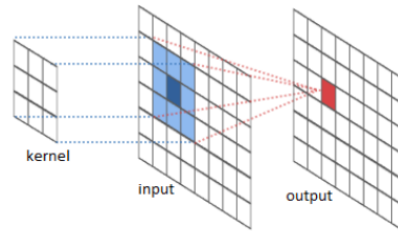
treat as one index

L becomes a matrix, W is a matrix

## Dilation

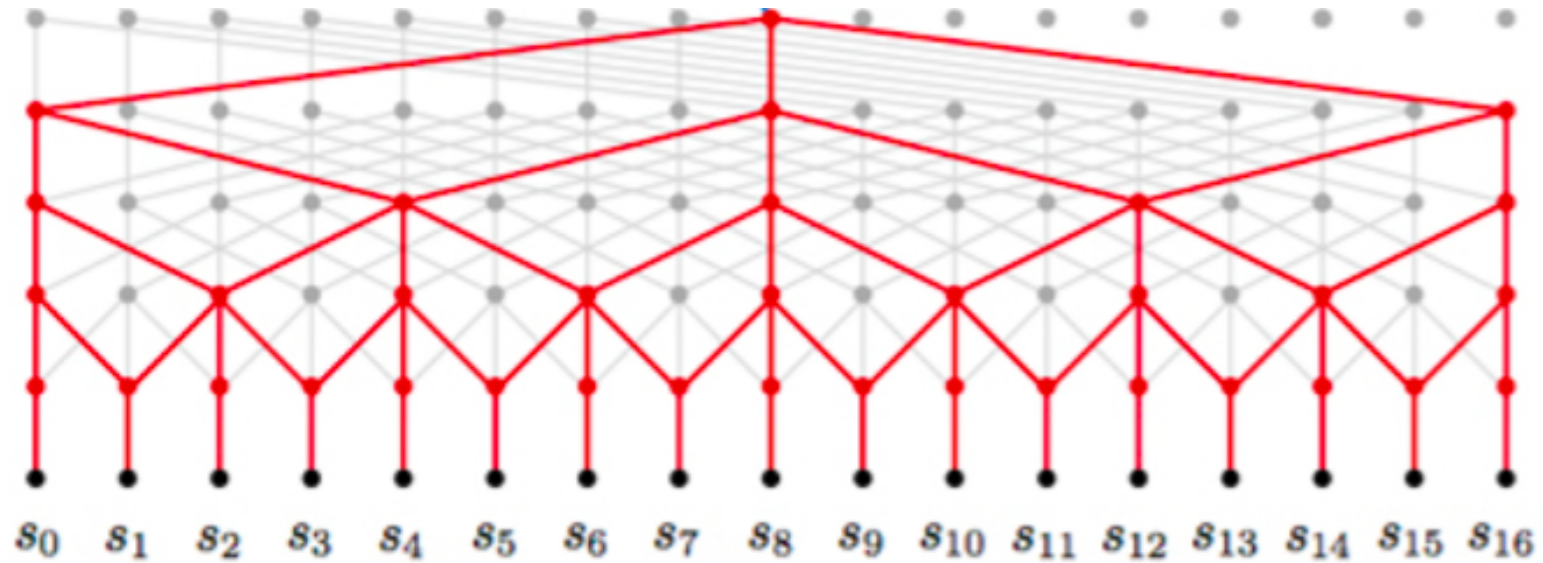
A CNN for image classification typically reduces an  $N \times N$  image to a single feature vector.

Dilation is a trick for treating the whole CNN as a “filter” that can be passed over an  $M \times M$  image with  $M > N$ .



An output tensor with full spatial dimension can be useful in, for example, image segmentation.

# Dilation



This is called a “fully convolutional” CNN.

# Dilation

To implement a fully convolutional CNN we can “dilate” the filters by a dilation parameter  $d$ .

$d$  = dilation parameter

we are spreading out the previous layer

$$\tilde{L}_{\ell+1}[b, x, y, j] = W[\Delta x, \Delta y, i, j] L_{\ell}[b, x + d * \Delta x, y + d * \Delta y, i] + B[j]$$

[https://  
towardsdatascience.com/  
review-dilated-convolution-  
semantic-](https://towardsdatascience.com/review-dilated-convolution-semantic-)

## Hypercolumns

An alternative to dilation and fully convolutional networks is hypercolumns.

$$L[b, x, y] = L_1[b, x, y]; \cdots ; L_\ell[b, \lfloor x/W_\ell \rfloor, \lfloor y/H_\ell \rfloor]; \cdots ; L_{\mathcal{L}}[b]$$

where

$$L_\ell[b, \lfloor x/W_\ell \rfloor, \lfloor y/H_\ell \rfloor] ; L_{\ell+1}[b, \lfloor x/W_{\ell+1} \rfloor, \lfloor y/H_{\ell+1} \rfloor]$$

denotes the concatenation of vectors

$$L_\ell[b, \lfloor x/W_\ell \rfloor, \lfloor y/H_\ell \rfloor]$$

and

$$L_{\ell+1}[b, x/W_{\ell+1}, y/H_{\ell+1}].$$

making convolution weight lighter

$i = 1000$   
group = 10

## Grouping

each group 100 features  
so the summation if from 1  
to 100

$$L_{\ell+1}[b, x, y] = L_{\ell+1}^0[b, x, y]; \cdots ; L_{\ell+1}^{G-1}[b, x, y]$$

concat of convolutionally computed vectors

$$L_{\ell+1}^g[b, x, y, j] \text{ each group is computed by this}$$

$$= \left( \sum_{\Delta x, \Delta y, i} W^g[\Delta x, \Delta y, i, j] * L_{\ell}[b, x + \Delta x, y + \Delta y, g + i] \right) + B[j]$$

For a fixed number of features  $j$  in the total output, using  $G$  groups reduces the number of weight parameters by a factor of  $G$ .

## 2D CNN in PyTorch

`conv2d(input, weight, bias, stride, padding, dilation, groups)`

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## Modern Trends

Modern Convolutions use 3X3 filters. This is faster and has fewer parameters. Expressive power is preserved by increasing depth with many stride 1 layers.

Max pooling and dilation seem to have disappeared.

Resnet and resnet-like architectures are now dominant (next lecture).



# Alexnet

Given Input[227, 227, 3]

$$L_1[55 \times 55 \times 96] = \text{ReLU}(\text{CONV}(\text{Input}, \Phi_1, \text{width } 11, \text{pad } 0, \text{stride } 4))$$

$$L_2[27 \times 27 \times 96] = \text{MaxPool}(L_1, \text{width } 3, \text{stride } 2))$$

$$L_3[27 \times 27 \times 256] = \text{ReLU}(\text{CONV}(L_2, \Phi_3, \text{width } 5, \text{pad } 2, \text{stride } 1))$$

$$L_4[13 \times 13 \times 256] = \text{MaxPool}(L_3, \text{width } 3, \text{stride } 2))$$

$$L_5[13 \times 13 \times 384] = \text{ReLU}(\text{CONV}(L_4, \Phi_5, \text{width } 3, \text{pad } 1, \text{stride } 1))$$

$$L_6[13 \times 13 \times 384] = \text{ReLU}(\text{CONV}(L_5, \Phi_6, \text{width } 3, \text{pad } 1, \text{stride } 1))$$

$$L_7[13 \times 13 \times 256] = \text{ReLU}(\text{CONV}(L_6, \Phi_7, \text{width } 3, \text{pad } 1, \text{stride } 1))$$

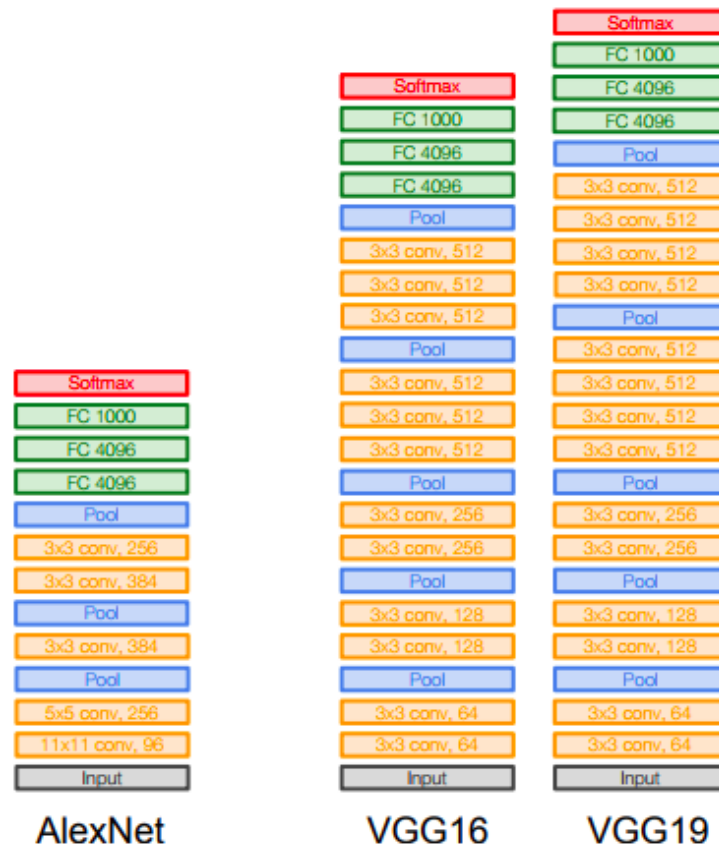
$$L_8[6 \times 6 \times 256] = \text{MaxPool}(L_7, \text{width } 3, \text{stride } 2))$$

$$L_9[4096] = \text{ReLU}(\text{FC}(L_8, \Phi_9))$$

$$L_{10}[4096] = \text{ReLU}(\text{FC}(L_9, \Phi_{10}))$$

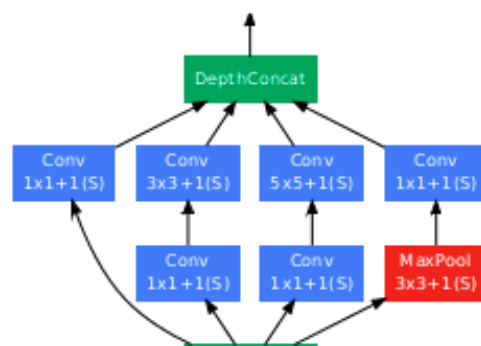
$$s[1000] = \text{ReLU}(\text{FC}(L_{10}, \Phi_s)) \quad \text{class scores}$$

# VGG



Stanford CS231

# Inception, Google, 2014

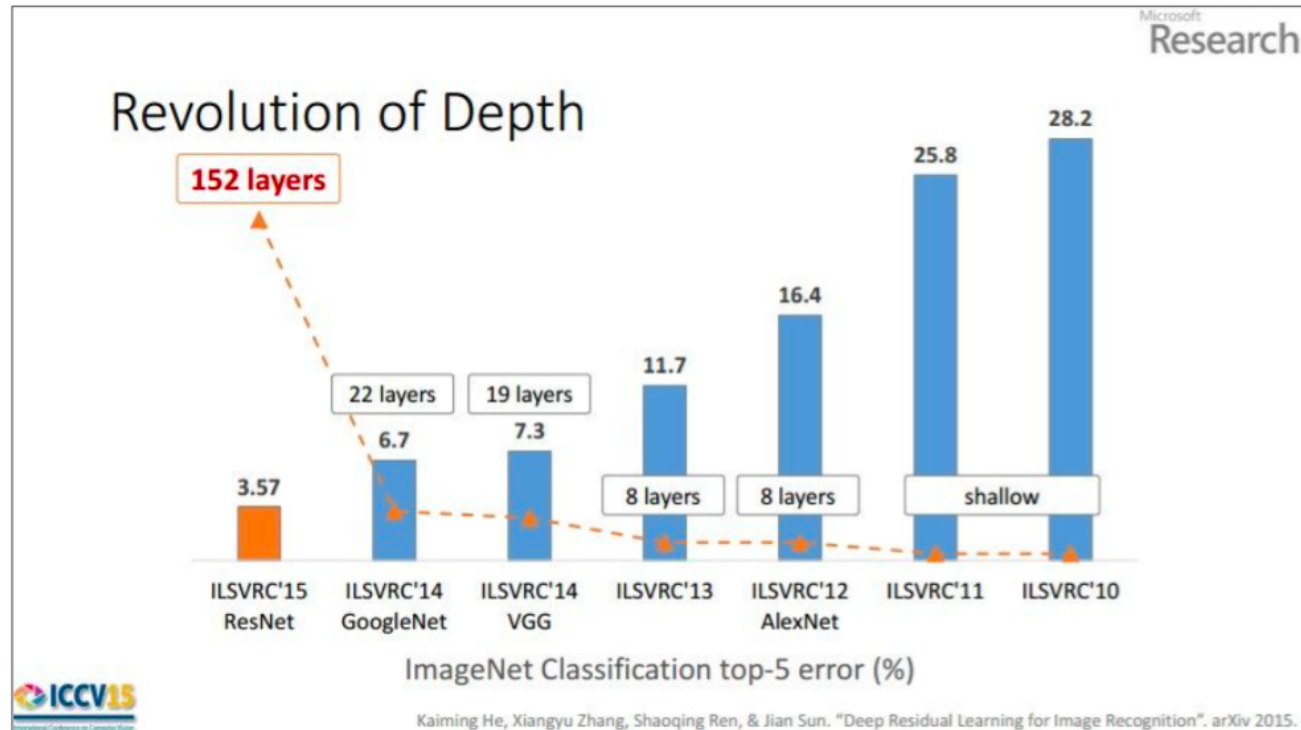


# Models for Image Classification in PyTorch

- AlexNet
- VGG
- ResNet
- SqueezeNet
- DenseNet
- Inception v3
- GoogLeNet
- ShuffleNet v2
- MobileNet v2
- ResNeXt
- Wide ResNet
- MNASNet

# Imagenet Classification

1000 kinds of objects.



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**END**