OVERVIEW - SCHEMATIC AND COMMUNICATION PROTOCOL

Wiring Schematic

Items	Model	Quantity	Power Supply
NodeMCU ESP8266	ESP8266-12E	3	4.5 to 9 VDC
Raspberry Pi (RPi)	RPi 5	1	5 to 15 VDC (27W)
Photoresistor		3	With resistors
Light Emitting Diode	RGB LEDs	4	With resistors
LED Bar Graph	10 segments	1	3.3 to 5 VDC
LED Matrix	MAX7219	1	5 VDC
Resistor	220 Ω	10	
Resistor	10k Ω	3	
Push Button	Bread-board Mount	1	

Table 1. Equipment list

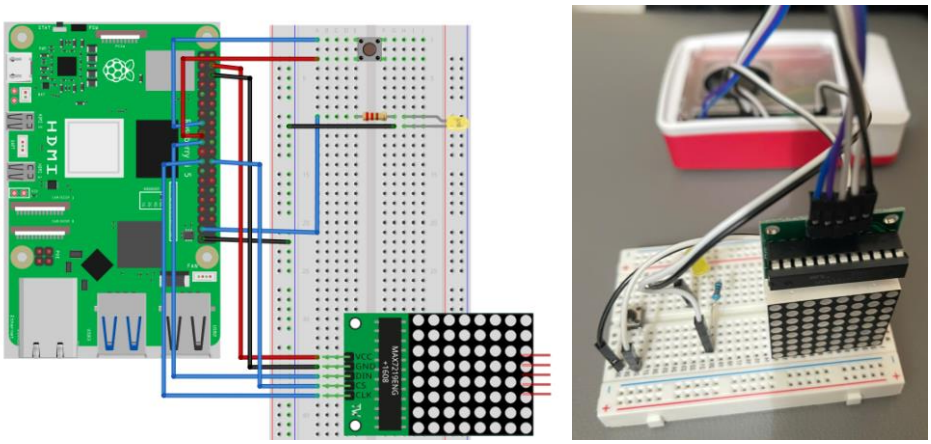


Figure 1. Wiring schematic for RPi5

- Raspberry Pi 5
    - 3.3V → Button (+)
    - GPIO 22 → Button (-)
    - GPIO 26 → Yellow LED (+)
    - 5V → LED Matrix (VCC)
    - GPIO10 (MOSI) → LED Matrix (DIN)
    - GPIO11 (SCLK) → LED Matrix (CLK)
    - GPIO8 (CE0) → LED Matrix (CS)

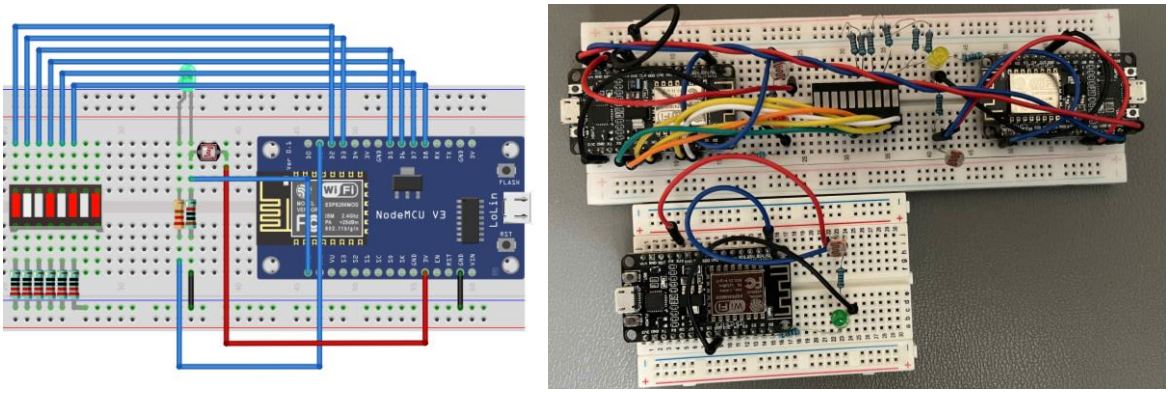


Figure 2. Wiring schematic for ESP8266

- ESP8266:
    - 3.3V → Photoresistor (+)
    - A0 → Photoresistor (+)
    - D1 → RGB Led (+)
    - D2, D3, D5, D6, D7, D8 → LED Bar Graph (1 → 6)

Communication Protocol/Message Description

Protocol Overview

- The system uses broadcast UDP messages over a mobile hotspot network to facilitate communication among multiple ESP8266 devices and a Raspberry Pi. Each message follows a specific format, allowing the devices to identify the type of message, sender, and content.

Message Format

- Each message contains:
    - Start Bit: Identifies the beginning of a message.
    - Payload: Contains specific information (e.g., sensor readings, commands).
    - End Bit: Marks the end of a message.
- General Message Structure:
    - Start Bit: "+++" | “~~~” → indicates the start of the message.
    - End Bit: "***" | “---” → indicates the end of the message.
    - Payload: Content varies depending on the message type (sensor data or control command).
- For example: +++"<PAYLOAD>"***

Communication Flow

- Communication Between ESP8266 Modules:

  - Each ESP8266 device broadcasts its Swarm ID and analog sensor reading periodically over UDP.
  - All ESP8266 devices listen to these broadcasts to compare their sensor readings and determine if they should be the Master based on the highest reading.
- Sensor Data Broadcast from ESP8266 to Raspberry Pi:
  - Each ESP8266 sends its Swarm ID (self-assigned from the last digit of its IP address) and analog sensor reading (from a light sensor) to the Raspberry Pi.
  - The RPi5 listens to incoming messages and processes each one by logging the data and triggering LED feedback based on the analog reading.
- System Reset Broadcast from RPi5 to ESP8266:
  - When the RPi5's button is pressed, it broadcasts a reset command "RESET_REQUESTED" to all ESP8266 devices.
  - ESP8266 devices, upon receiving this command, reset their internal state as required (not explicitly coded here, but implied for the reset functionality).

Detailed Message Descriptions

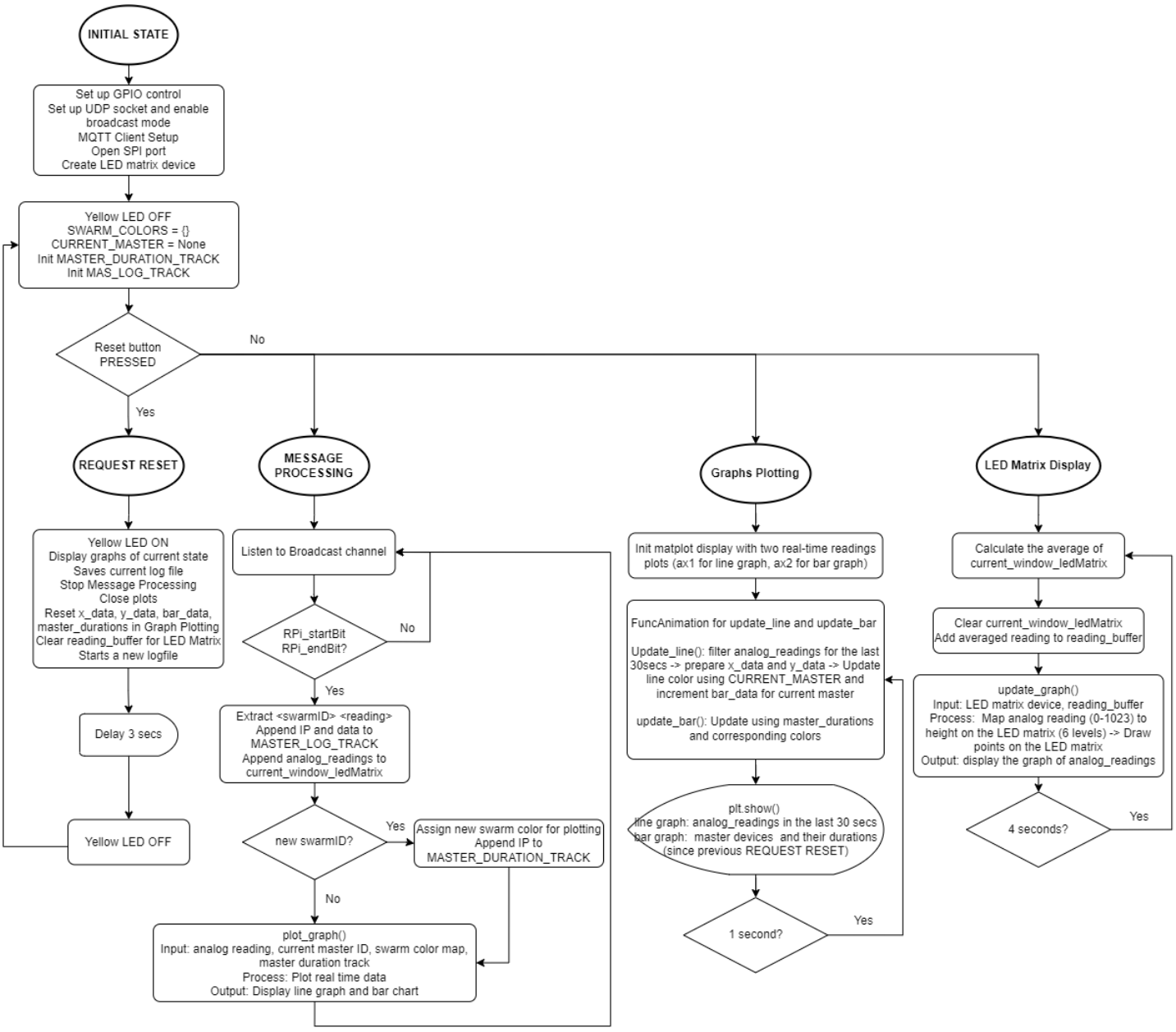
- Sensor Data Message (ESP8266 to ESP8266):
  - Start Bit: "~~~"
  - Payload: "<Swarm ID>,<Analog Reading>"
    - Swarm ID: Unique identifier for each ESP8266 (based on the last digit of its IP address).
    - Analog Reading: Light sensor reading as an integer, used to compare against other modules' readings.
  - End Bit: "---"
  - Example: If an ESP8266 with Swarm ID 4 has an analog reading of 750, the message would look like: "~~~4,750---"
- Sensor Data Message (from ESP8266 Master to RPi5):
  - Start Bit: "+++"
  - Payload: "<Swarm ID>,<Analog Reading>"
  - End Bit: "***"
- Reset Request Message (from RPi5 to all ESP8266): When the button connected to the RPi5 is pressed, it broadcasts a reset request message to all ESP8266 devices. This message has the following structure:
  - Start Bit: "+++"

- Payload: “RESET_REQUESTED”
- End Bit: "***"

Message Type	Direction	Start Bit	Payload	End Bit
Sensor Data	ESP <> ESP	“~~~”	“<SwarmID>,<AnalogReading>”	“---"
Master Data	ESP → RPi	“+++”	“<SwarmID>,<AnalogReading>”	“***”
Reset Request	RPi → ESP	“+++”	“RESET_REQUESTED”	“***”

PART 1 - RASPBERRY PI WIFI SETUP AND PACKET DELIVERY

Flowchart



Main Functionality of Raspberry Pi Code

i. Thread Descriptions

- listen_for_messages:
  - Listens for incoming UDP messages, processes analog readings from swarm devices, and logs the data.
  - Updates master tracking and publishes readings to the MQTT broker at regular intervals.

- Filters outdated readings and assign colors to swarm IDs for plotting.

- ledMatrix_display:
  - Displays a real-time bar graph of averaged analog readings on an LED matrix.
  - Updates every 4 seconds, managing a buffer of recent readings to maintain a consistent display.
- monitor_button:
  - Continuously monitors the state of a physical button.
  - Triggers a reset of the system, clears logs, and creates new log files when the button is pressed.
- plot_graph:
  - Generates and updates real-time plots of analog readings and master durations using Matplotlib.
  - Visualizes the last 30 seconds of data for analog readings and cumulative durations for master devices.

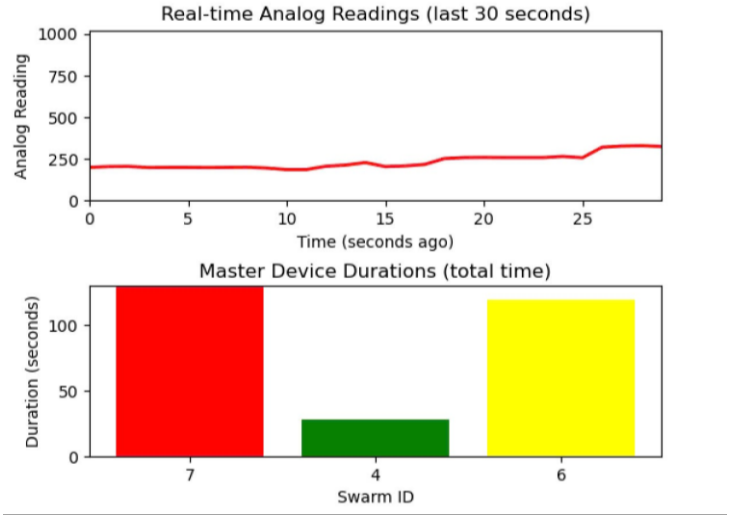


Figure 2. Real-time graphs

ii. Functionality

The RPi code facilitates the coordination of a swarm of ESP8266 devices and visualizes data.

- Input:
  - Receives UDP messages from ESP8266 devices containing sensor readings and device statuses.
  - Reads button states and accepts reset commands.
- Process:

- Logs, filters, and analyzes sensor data, determining the master device based on the highest reading.
- Maintains and displays a time-based graph on an LED matrix.
- Publishes sensor data and reset statuses to an MQTT broker for external monitoring on a NodeRED dashboard.

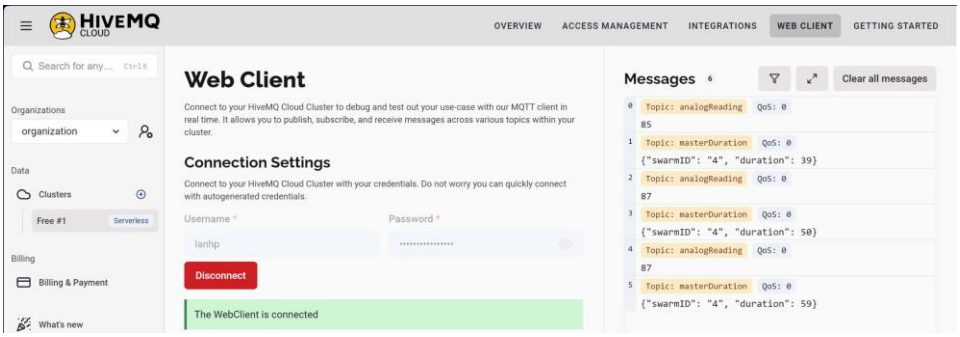


Figure 3. Sample data sent to MQTT broker HiveMQ

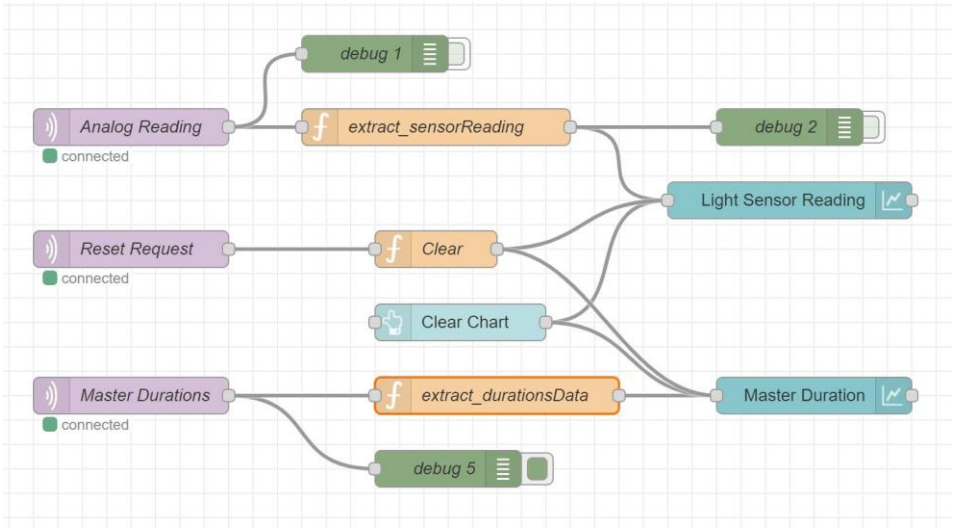


Figure 4. Flows in NodeRED

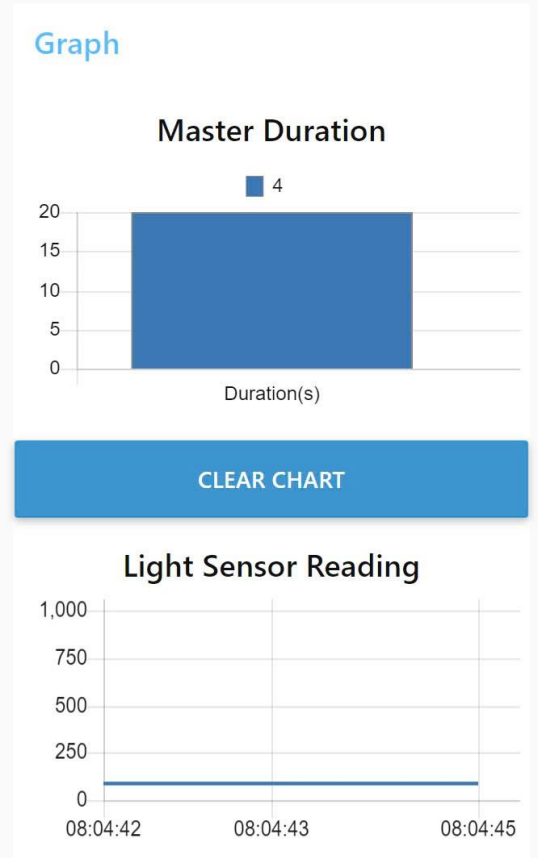
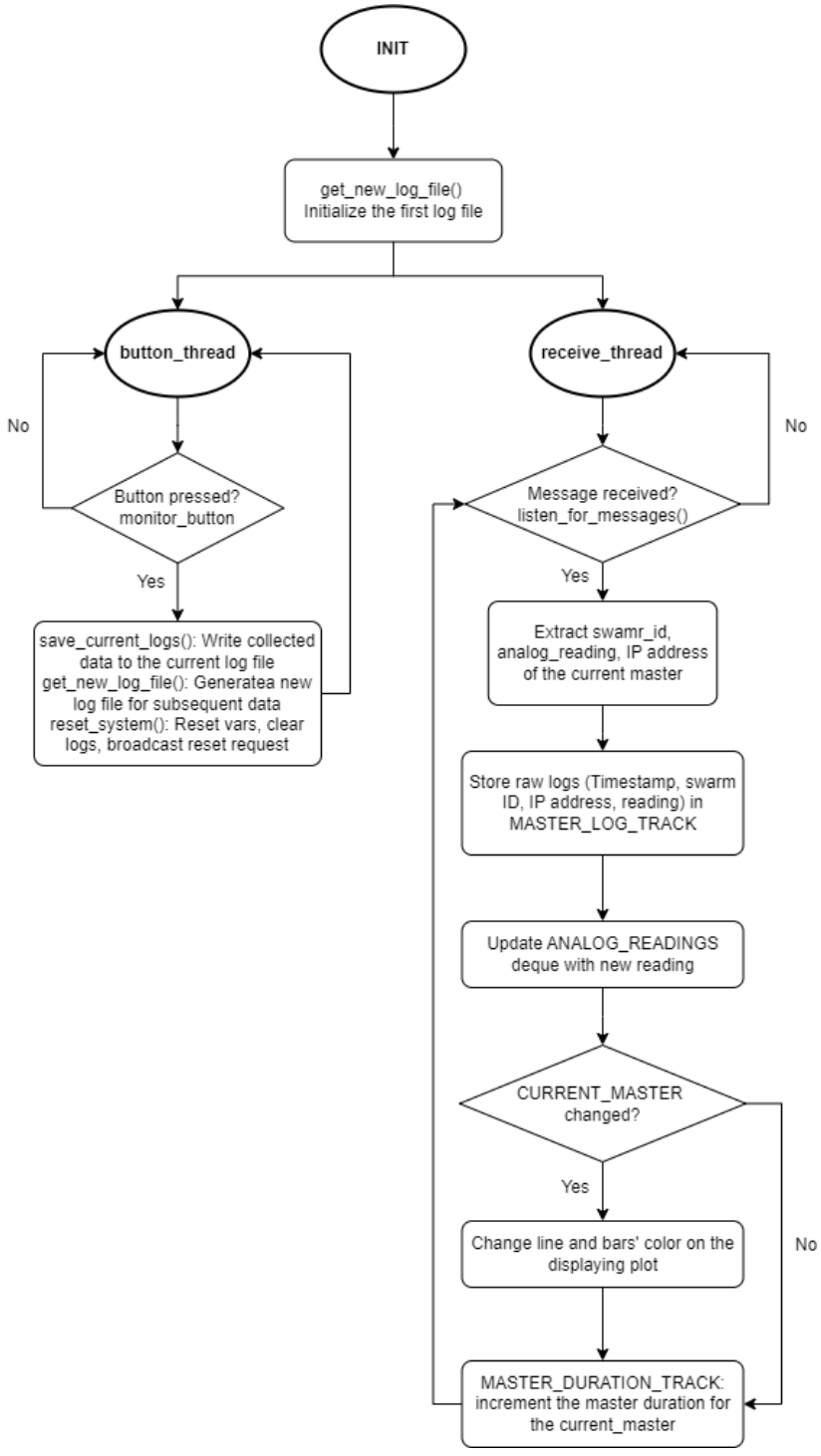


Figure 5. NodeRED dashboard

- Output:
  - Displays real-time data graphs on an LED matrix.
  - Saves system logs to files and publishes updates to MQTT topics.
  - Indicates reset events through a yellow LED.

Data Structures/Log Files



- Key Data Structures and Fields:
    - MASTER_LOG_TRACK (dict):
        - Stores logs of data received from each device (IP-based).
        - Fields: IP address, log entry (timestamp, swarm_id, analog reading).
    - MASTER_DURATION_TRACK (defaultdict):

        - Tracks the duration (in seconds) each Swarm ID has been the master.
        - Fields: swarm_id, total duration (seconds).
    - SWARM_COLORS (dict):
        - Assigns a color to each Swarm ID.
        - Fields: swarm_id, assigned color (red, green, yellow).
    - ANALOG_READINGS (deque):
        - Stores the last 30 analog readings from the devices.
        - Field: analog reading value.

- Log File:
    - LOG_FILE (str): The current log file name, dynamically generated based on the timestamp of file creation.
    - Log Content: Includes a summary of all devices that became masters (IP addresses), how long each device was a master (from the beginning), and raw data from each master.

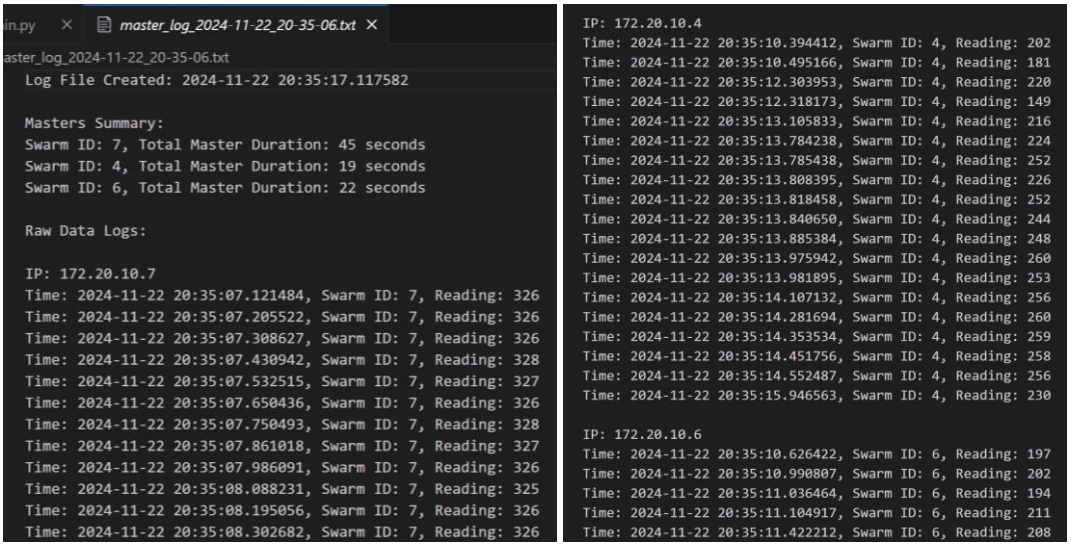


Figure 6. Log content example

- Data Flow:
    - Input: Messages received from devices (IP address, Swarm ID, analog reading).
    - Process: Log the data, assign a color to Swarm IDs, track the master device, update readings.
    - Output:
        - Log file containing master durations and raw data logs.
        - Real-time plots with updated readings and master durations.