

Seat Control Application
(complete AUTOSAR application)

Description:

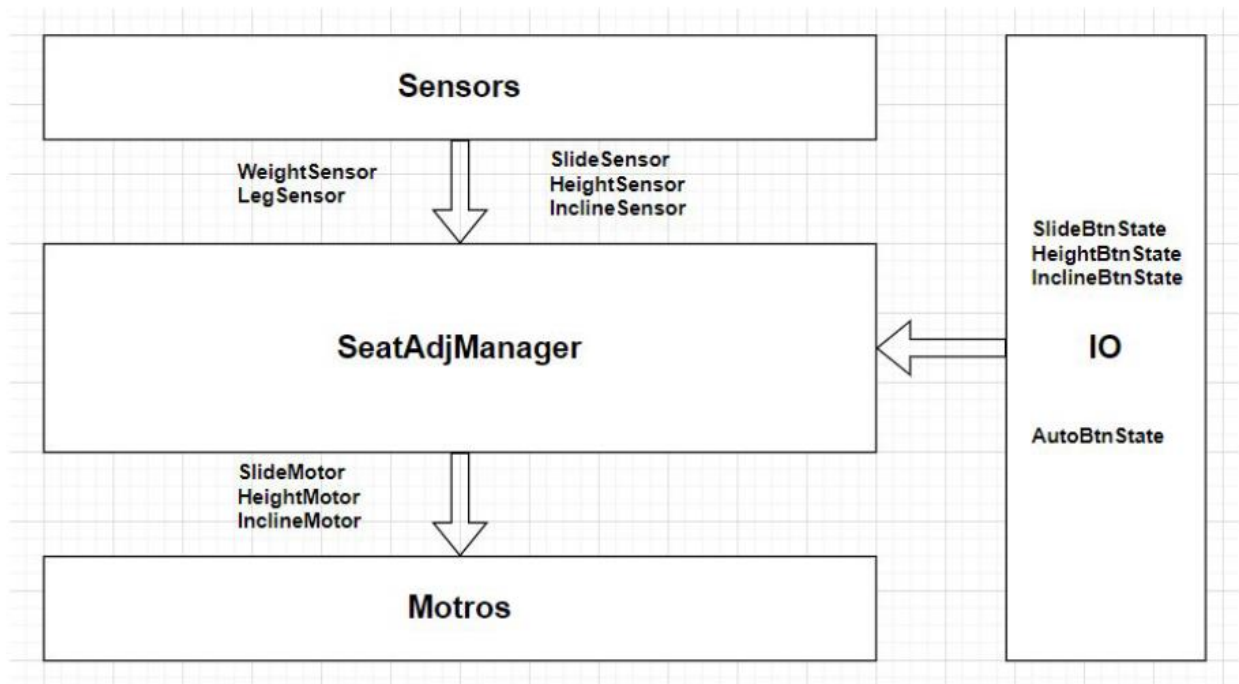
- The application is divided into several SWCs (App SWCs & Sensor/Actuator SWCs) each of whom performs an atomic functionality. These SWCs communicate through Ports; Port interfaces used are Sender/Receiver, Client/Server and Mode Switch.
- An AUTOSAR authoring tool “SAAT” is used to generate the SWCs’ templates.
- A RTE is used to connect the SWCs during runtime, and map data elements, Service Ports and events to OS tasks.
- The BSW modules (Port, Dio, Adc, Spi, Uart(CDD) and Det) are reused from an older project.

Acknowledgement:

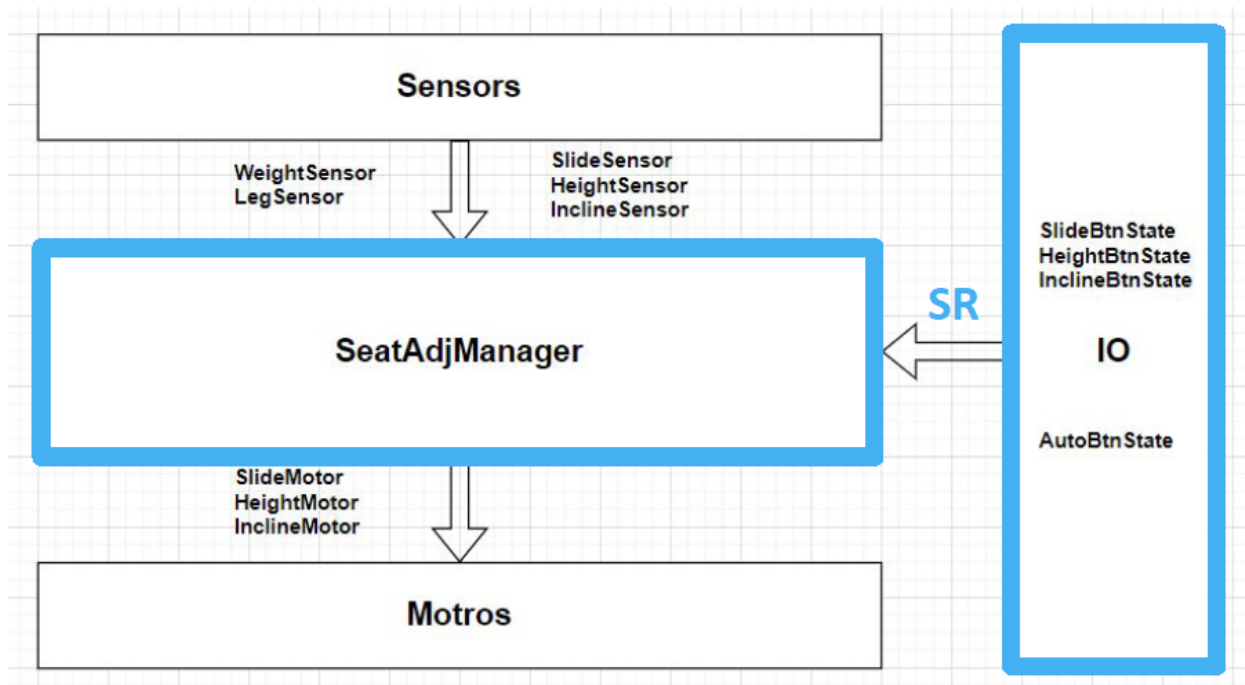
This is the final project of AUTOSAR Master Class sponsored by Sprints.

Project Specification:

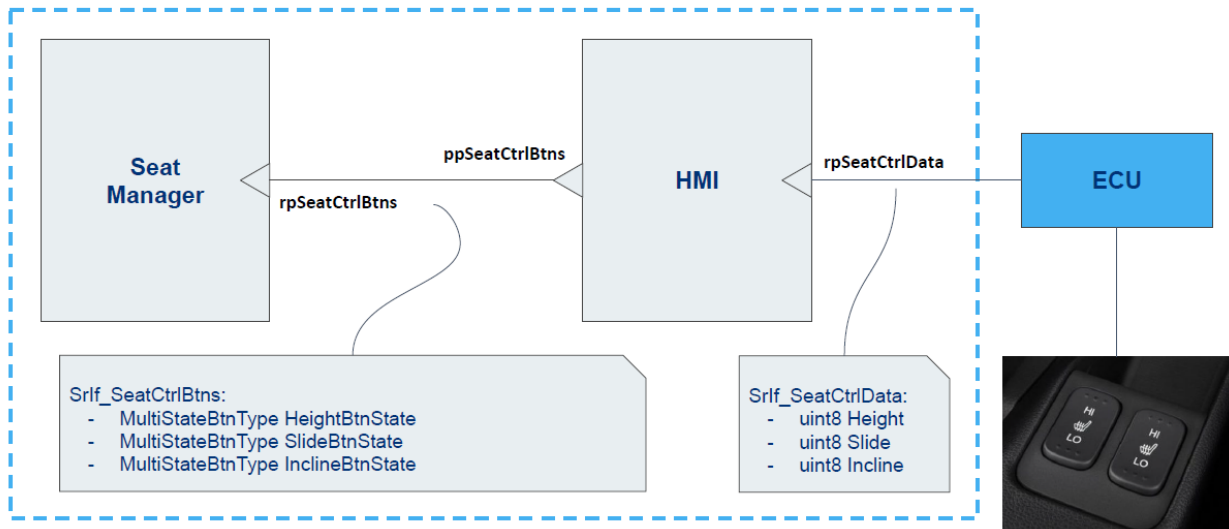
A. High-Level Application Design:



B. Sender Receiver Communication:



(1) High Level Design (Types, Port Interfaces, SWCs, Ports, Connections)



(2) Impl Level Design (Runnables, Access Points, Events)

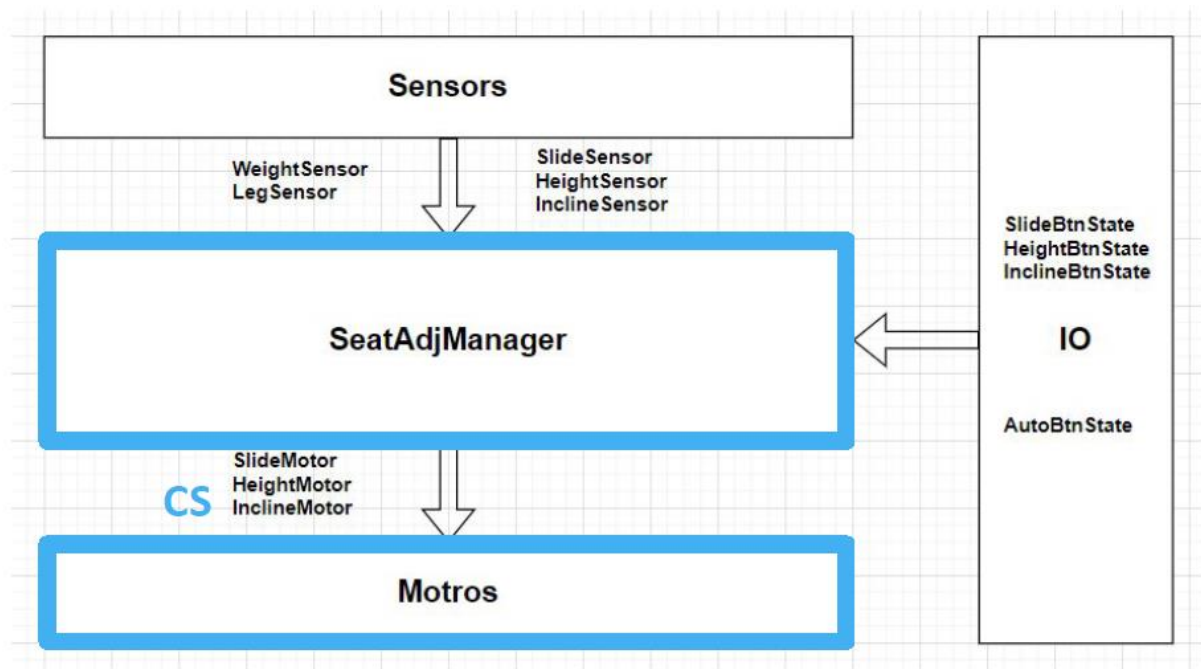
- HMI_MainFunction shall be triggered each 100 ms
- HMI_MainFunction shall receive all buttons ctrl data
- HMI_MainFunction shall send all buttons states
- SeatManager_SetHeight shall be triggered when HeightBtnState is received
- SeatManager_SetSlide shall be triggered when SlideBtnState is received
- SeatManager_SetIncline shall be triggered when InclineBtnState is received

(3) Software Logic

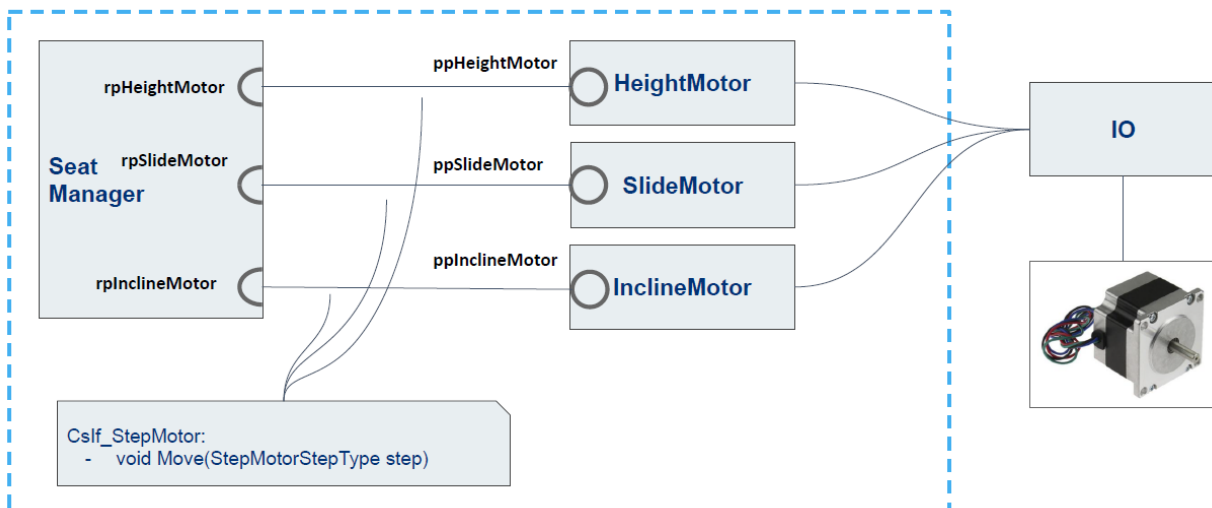
- HMI_MainFunction shall read all the button raw data and set the corresponding button states
if(Timeout || Not Updated || Data == 0) => BtnState = MULTI_STATE_BTN_INIT
if(Data == 1) => BtnState = MULTI_STATE_BTN_MINUS
if(Data == 2) => BtnState = MULTI_STATE_BTN_PLUS
- SeatManager_SetHeight shall read HeightBtnState and drive Actuator (Motor) to increase/decrease height
Actuators to be developed, for now call Rte_Call_rpHeightMotor_Move(sint8 Step) to increase/decrease the height

if(HeightBtnState == MULTI_STATE_BTN_MINUS) => Rte_Call_rpHeightMotor_Move(MOTOR_STEP_MINUS)
if(HeightBtnState == MULTI_STATE_BTN_PLUS) => Rte_Call_rpHeightMotor_Move(MOTOR_STEP_PLUS)
- The same logic is applied for SeatManager_SetSlide and SeatManager_SetIncline

C. Client Server Communication:



(1) High Level Design (Types, Port Interfaces, SWCs, Ports, Connections)



(2) Impl Level Design (Runnables, Access Points, Events)

- `SeatManager_SetHeight` shall request Move operation from HeightMotor SWC
- `SeatManager_SetSlide` shall request Move operation from SlideMotor SWC
- `SeatManager_SetIncline` shall request Move operation from InclineMotor SWC

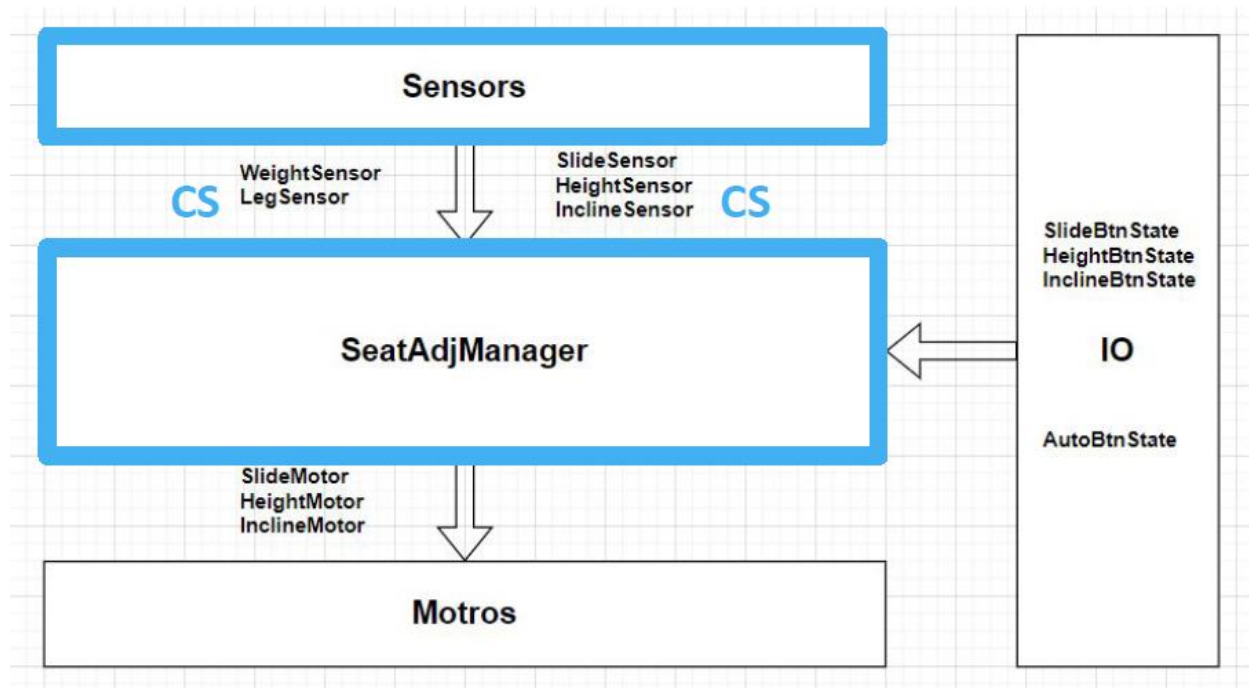
- `HeightMotor_Move` shall serve Move operation in HeightMotor SWC
- `SlideMotor_Move` shall serve Move operation in SlideMotor SWC
- `InclineMotor_Move` shall serve Move operation in InclineMotor SWC

(3) Software Logic

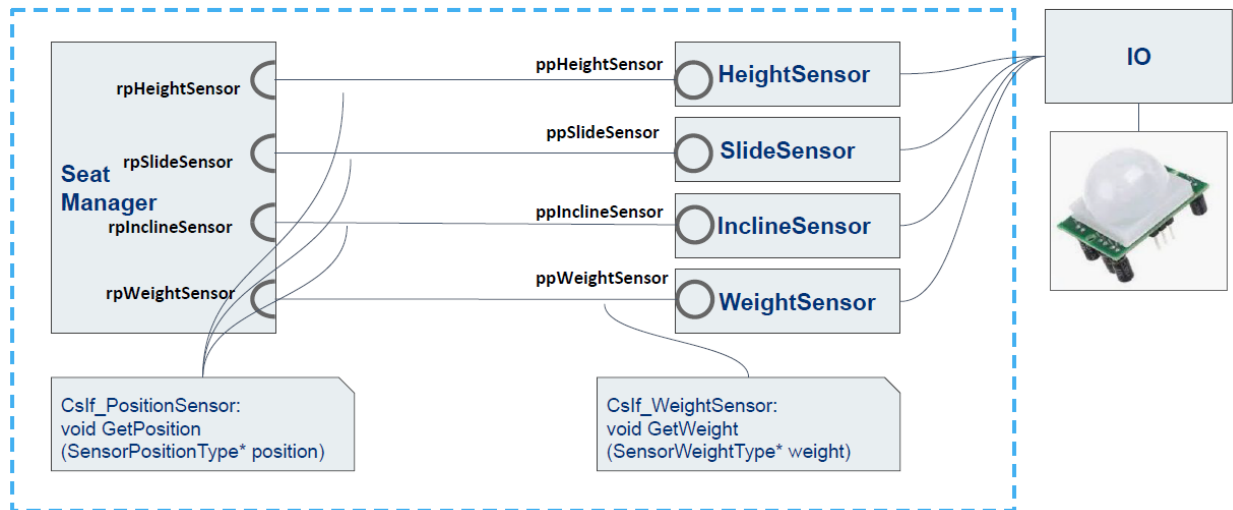
- `SeatManager_SetHeight`, `SeatManager_SetSlide`, `SeatManager_SetIncline` shall control the motors based on the below conditions:
if(<Height/Slide/Incline>BtnState == MULTI_STATE_BTN_MINUS)
 => `Rte_Call_rp<Height/Slide/Incline>Motor_Move(MOTOR_STEP_MINUS)`
if(<Height/Slide/Incline> == MULTI_STATE_BTN_PLUS)
 => `Rte_Call_rp<Height/Slide/Incline>Motor_Move(MOTOR_STEP_PLUS)`

- `HeightMotor_Move`, `SlideMotor_Move`, `InclineMotor_Move` shall drive the motors through Dio module
 `Dio_WriteChannel (Dio_ChannelType ChannelId, Dio_LevelType Level)`

D. Software Component Design:



(1) High Level Design (Types, Port Interfaces, SWCs, Ports, Connections)



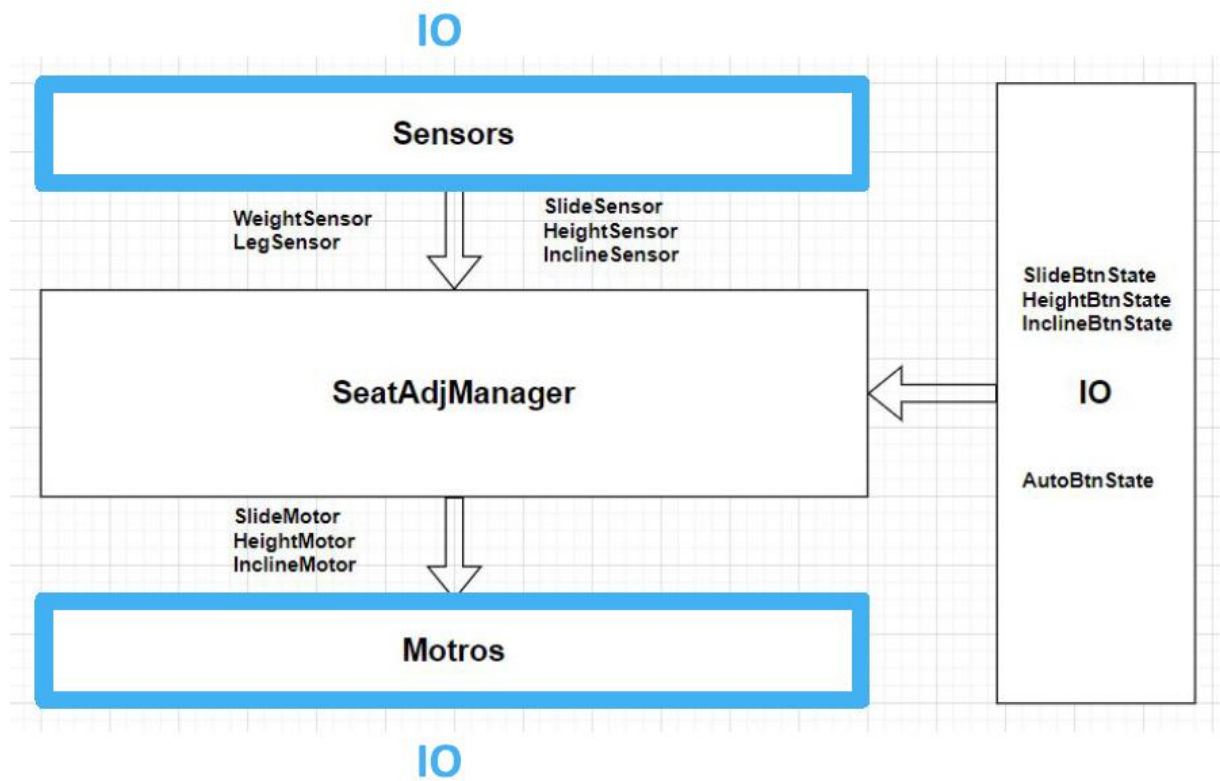
(2) Impl Level Design (Runnables, Access Points, Events)

- `SeatManager_AutoHeight` shall control auto height setting for the Seat, each 200 ms
- `SeatManager_AutoSlide` shall control auto slide setting for the Seat, each 200 ms
- `SeatManager_AutoIncline` shall control auto incline setting for the Seat, each 200 ms
- `SeatManager_AutoHeight` shall request `GetPosition` operation from `HeightSensor SWC`
- `SeatManager_AutoSlide` shall request `GetPosition` operation from `SlideSensor SWC`
- `SeatManager_AutoIncline` shall request `GetPosition` operation from `InclineSensor SWC`
- `SeatManager_AutoHeight`, `SeatManager_AutoSlide`, `SeatManager_AutoIncline` shall request `GetWeight` operation from `WeightSensor SWC`
- `SeatManager_AutoHeight` shall request `Move` operation from `HeightMotor SWC`
- `SeatManager_AutoSlide` shall request `Move` operation from `SlideMotor SWC`
- `SeatManager_AutoIncline` shall request `Move` operation from `InclineMotor SWC`
- `HeightSensor_GetPosition` shall serve `GetPosition` operation in `HeightSensor SWC`
- `SlideSensor_GetPosition` shall serve `GetPosition` operation in `SlideSensor SWC`
- `InclineSensor_GetPosition` shall serve `GetPosition` operation in `InclineSensor SWC`
- `WeightSensor_GetWeight` shall serve `GetWeight` operation in `WeightSensor SWC`

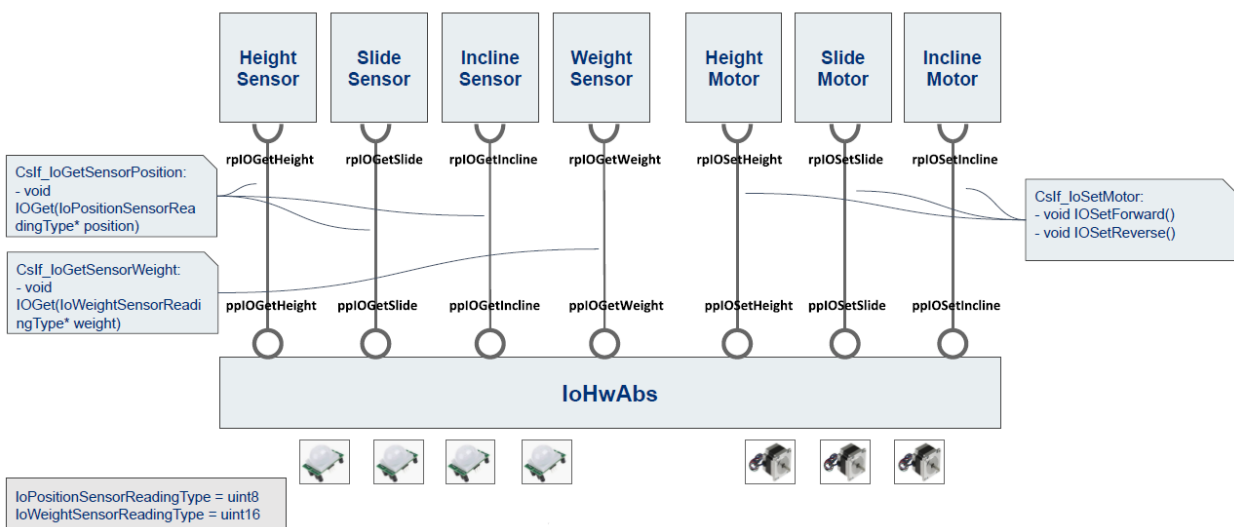
(3) Software Logic

- `SeatManager_AutoHeight`, `SeatManager_AutoSlide`, `SeatManager_AutoIncline` shall control auto setting for Height, Slide and Incline according to the below logic:
 - if(`weight` > 100) => Set Increment/decrement Height/Slide/Incline till sensor position = `SENSOR_POSITION_STEP_3`
 - if(`weight` 100:80) => Set Increment/decrement Height/Slide/Incline till sensor position = `SENSOR_POSITION_STEP_2`
 - if(`weight` 80:60) => Set Increment/decrement Height/Slide/Incline till sensor position = `SENSOR_POSITION_STEP_1`
 - if(`weight` < 60) => Set Increment/decrement Height/Slide/Incline till sensor position = `SENSOR_POSITION_STEP_0`
- `HeightSensor_GetPosition`, `SlideSensor_GetPosition`, `InclineSensor_GetPosition`, `WeightSensor_GetWeight` shall read the sensor value through `Adc Moule`:
`Adc_ReadGroup(Adc_GroupType Group, Adc_ValueGroupType* DataBufferPtr)`

E. IO Hardware Abstraction Module:



(1) High Level Design (Types, Port Interfaces, SWCs, Ports, Connections)



(2) Impl Level Design (Runnables, Access Points, Events)

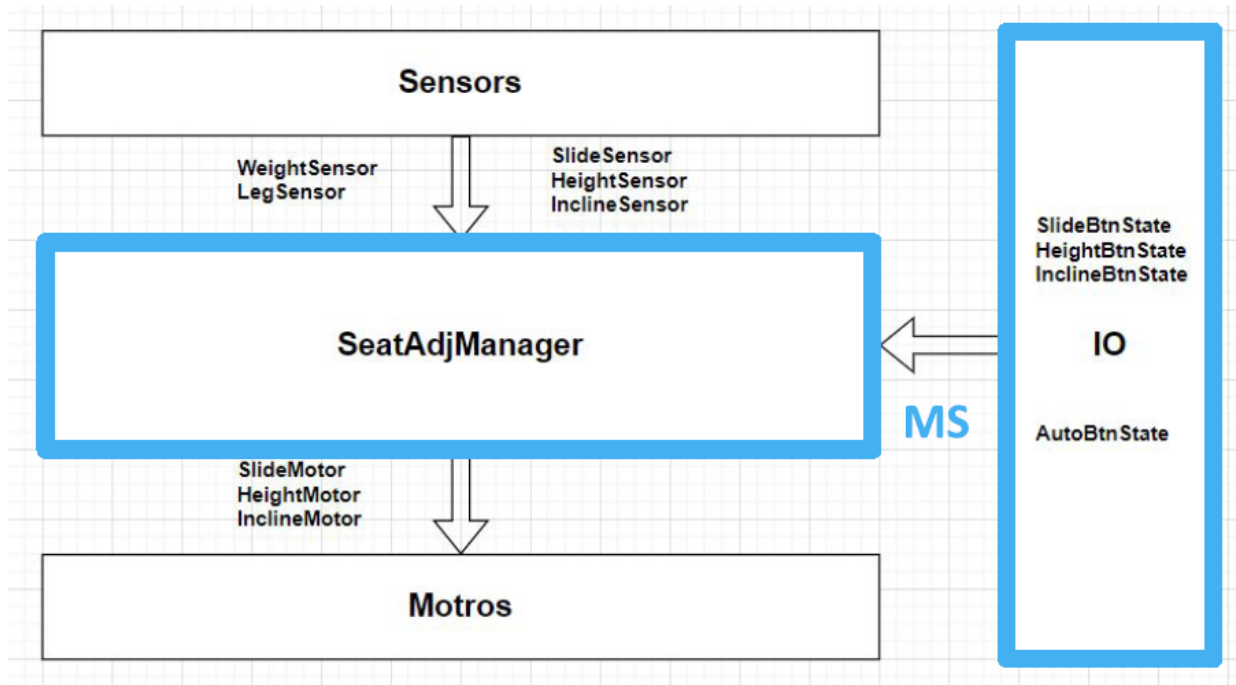
- HeightSensor_GetPosition shall request IOGet operation from IoHwAbs SWC
- SlideSensor_GetPosition shall request IOGet operation from IoHwAbs SWC
- InclineSensor_GetPosition shall request IOGet operation from IoHwAbs SWC
- WeightSensor_GetWeight shall request IOGet operation from IoHwAbs SWC
- HeightMotor_Move shall request IOSetForward, IOSetReverse operations from IoHwAbs SWC
- InclineMotor_Move shall request IOSetForward, IOSetReverse operations from IoHwAbs SWC
- SlideMotor_Move shall request IOSetForward, IOSetReverse operations from IoHwAbs SWC

- IoHwAbs_ECUGet_Height, IoHwAbs_ECUGet_Slide, IoHwAbs_ECUGet_Incline, IoHwAbs_ECUGet_Weight shall serve IOGet operations in IoHwAbs SWC
- IoHwAbs_ECUSetForward_Height, IoHwAbs_ECUSetForward_Incline, IoHwAbs_ECUSetForward_Slide shall serve IOSetForward operations in IoHwAbs SWC
- IoHwAbs_ECUSetReverse_Height, IoHwAbs_ECUSetReverse_Incline, IoHwAbs_ECUSetReverse_Slide shall serve IOSetReverse operations in IoHwAbs SWC

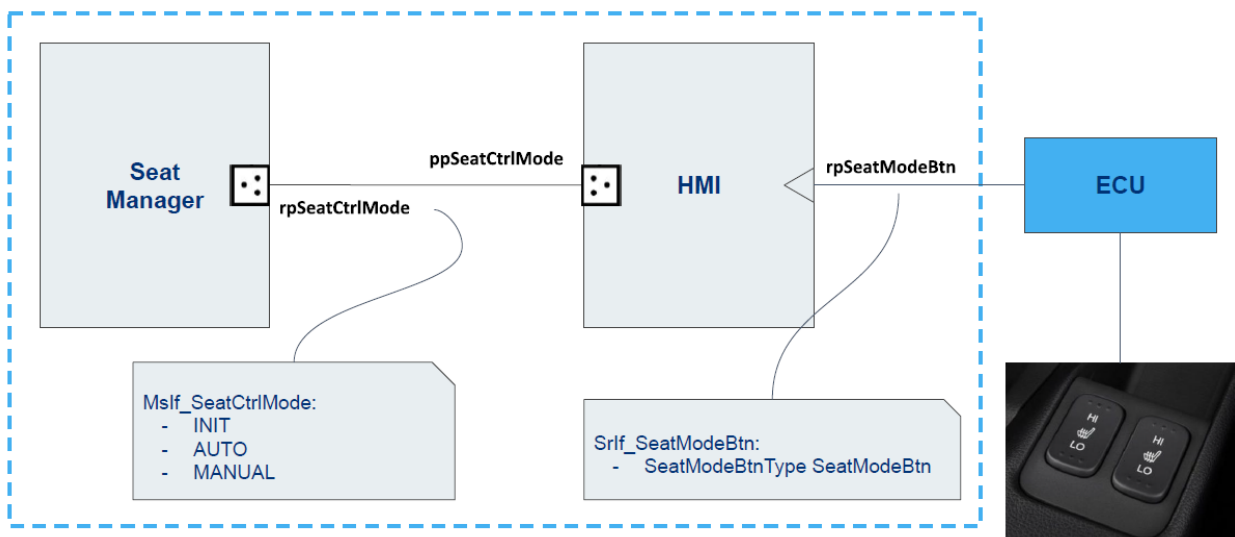
(3) Software Logic

- HeightSensor_GetPosition, SlideSensor_GetPosition, InclineSensor_GetPosition shall return position based on the following conditions:
if(position == 0) , Position = SENSOR_POSITION_STEP_0
if(position > 0 && position <= 64), Position = SENSOR_POSITION_STEP_1
if(position > 64 && position <= 192), Position = SENSOR_POSITION_STEP_2
if(position > 192 && position <= 255), Position = SENSOR_POSITION_STEP_3
- WeightSensor_GetWeight shall return Weight as (weight/1000)
- HeightMotor_Move, InclineMotor_Move, SlideMotor_Move shall set motor forward/reverse according to Step (PLUS/MINUS)

F. Mode Switch Communication:



(1) High Level Design (Types, Port Interfaces, SWCs, Ports, Connections)



(2) Impl Level Design (Runnables, Access Points, Events)

- HMI_SeatModeChanged shall be triggered when SeatModeBtn is received
- HMI_SeatModeChanged shall receive SeatModeBtn
- HMI_SeatModeChanged shall switch SeatCtrlMode

- SeatManager_SetHeight, SeatManager_SetIncline, SeatManager_SetSlide shall be disabled if SeatCtrlMode is AUTO or INIT
- SeatManager_AutoHeight, SeatManager_AutoSlide, SeatManager_AutoIncline shall be disabled if SeatCtrlMode is MANUAL or INIT

(3) Software Logic

- HMI_SeatModeChanged shall switch SeatCtrlMode according to the below conditions:
if(SeatModeBtn == SEAT_MODE_BTN_MANUAL) => Switch SeatCtrlMode to MANUAL
if(SeatModeBtn == SEAT_MODE_BTN_AUTO) => Switch SeatCtrlMode to AUTO
Otherwise => Switch SeatCtrlMode to INIT

G. RTE Generated Files:

- Rte_Type.h
- Rte_<SWC>.h
- Rte_<SWC>_Type.h
- Rte_Hook.h
- Rte.c