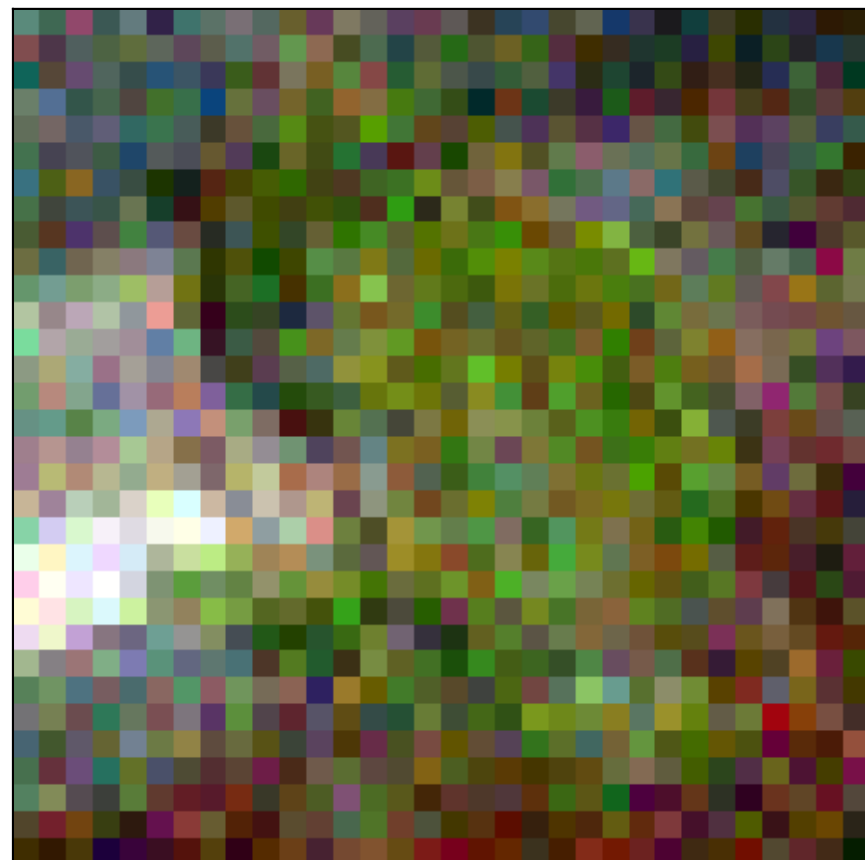
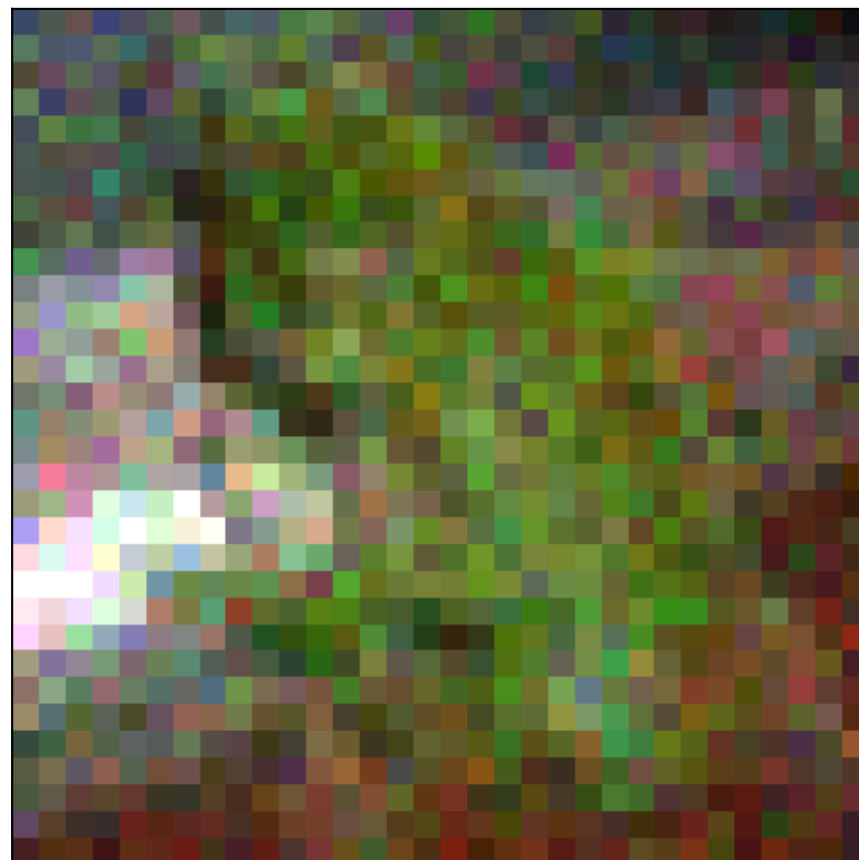


GaussianNoise



ShotNoise



MotionBlur



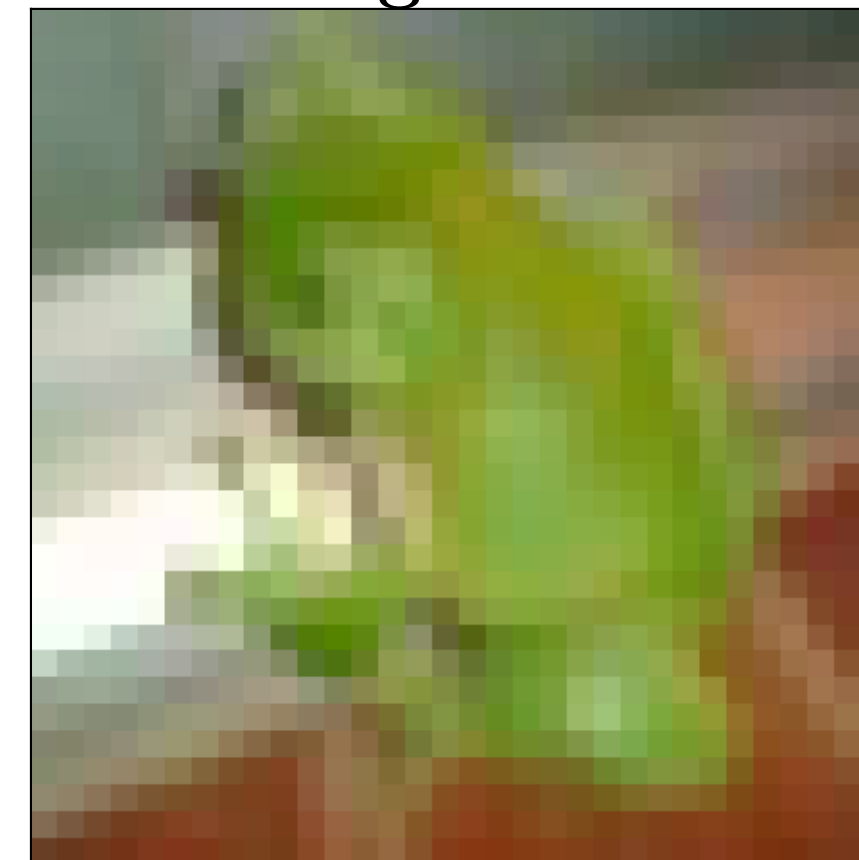
ZoomBlur



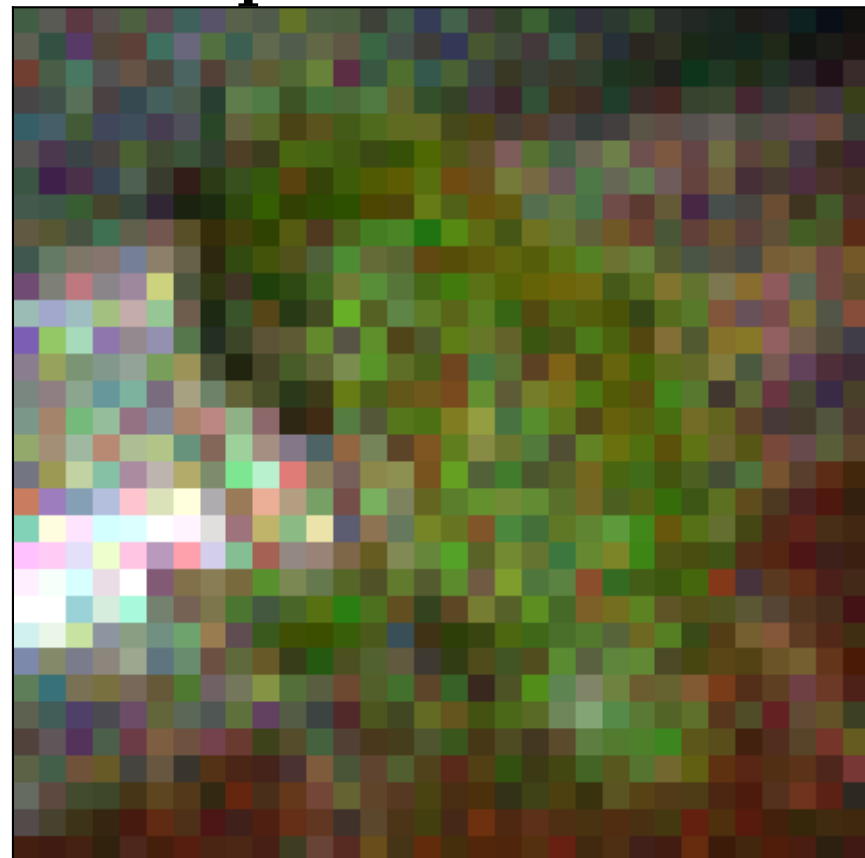
Spatter



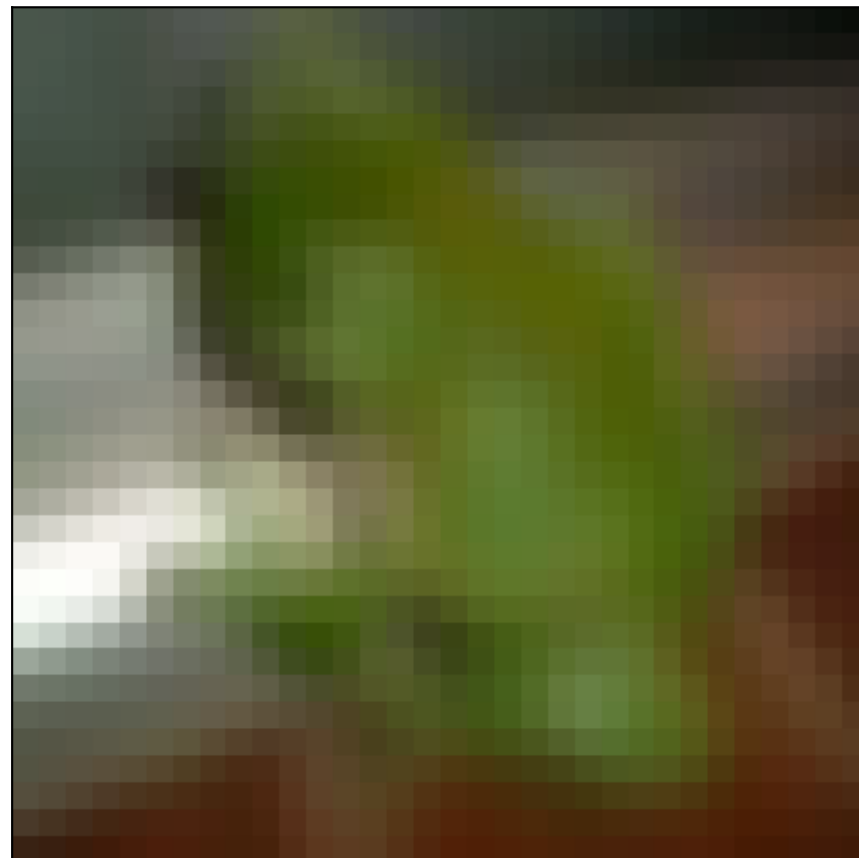
Brightness



SpeckleNoise



GaussianBlur



Snow



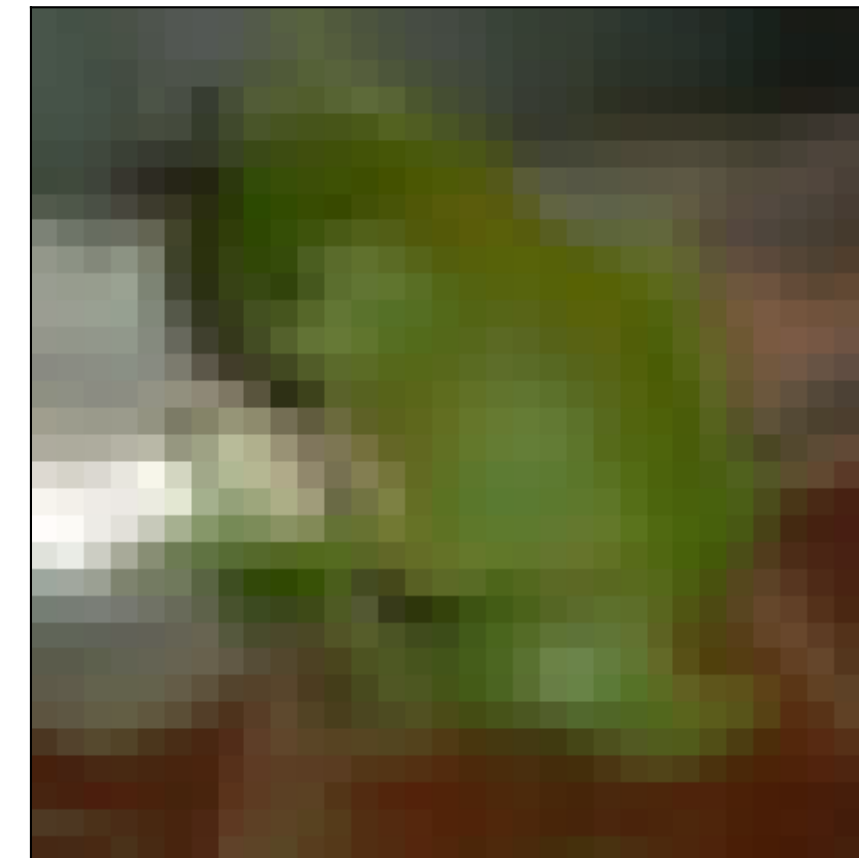
Contrast



DefocusBlur



ElasticTransform



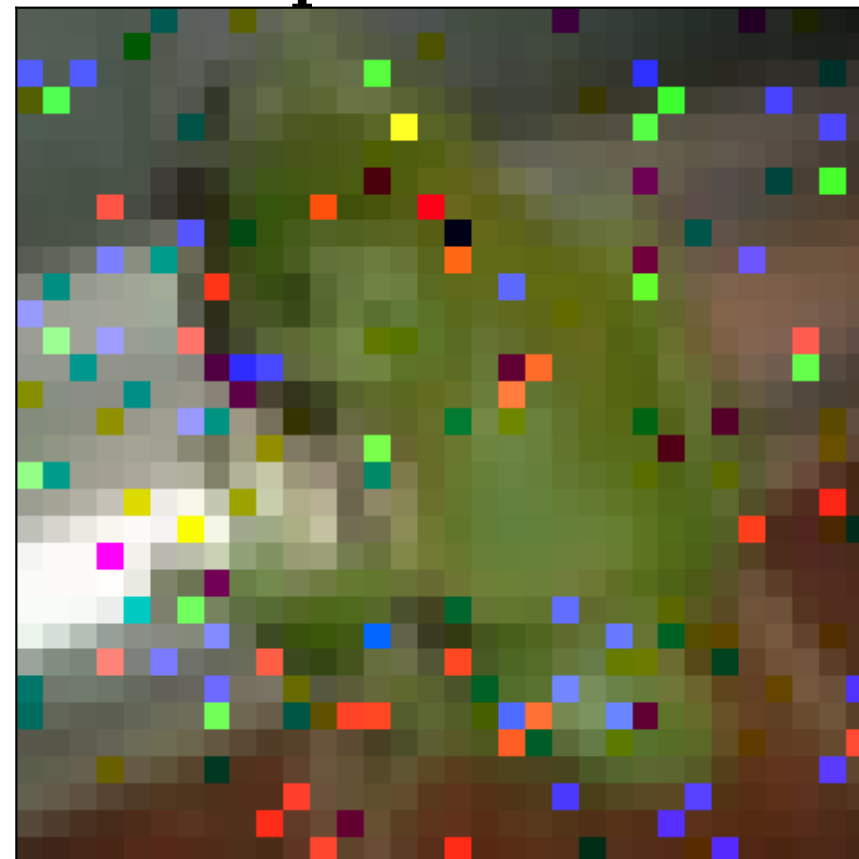
Fog



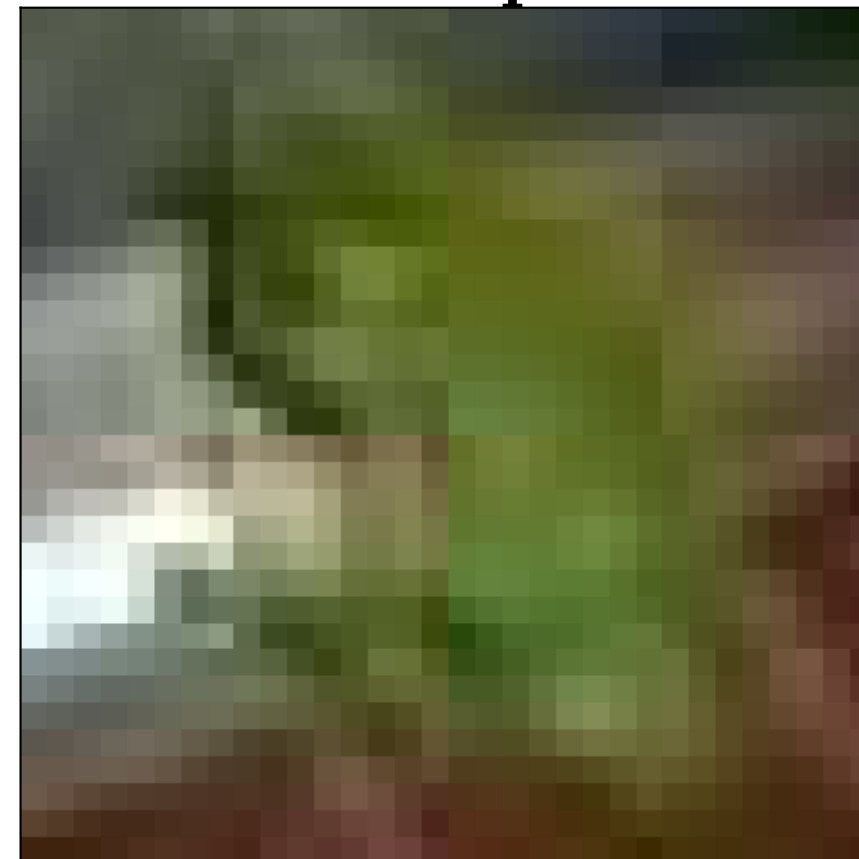
GlassBlur



ImpulseNoise



JPEGCompression



Pixelate



Saturate

