Anthony Allen Lansing

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QUALIFICATION

Dedicated administrative professional with a decade of experience transitioning to a career in software engineering. Known for unwavering work ethic, consistently meeting deadlines, and delivering high-quality results.

- **Software Development:** Proficient in writing clean, efficient code with a keen eye for detail. Comfortable with languages such as Python, Java, C, and C++.
- **Documentation:** Proven track record of creating comprehensive and easy-to-understand documentation for both technical and non-technical stakeholders. Strong emphasis on clarity and accessibility in all written materials.
- **Problem-Solving:** Analytical thinker with a knack for identifying and solving complex problems. Approach challenges with creativity and persistence, consistently finding innovative solutions.

PROFESSIONAL EXPERIENCE

Teaching Assistant — Monroe Community College / Rochester, NY

2024

- Supported students' success by providing one-on-one tutoring of C and assembly code.
- Designed a lab that demonstrated the functionality of RAM using a simulator.
- Aided in the preparation of a new curriculum using a 32-bit ARM Cortex M0+.
- Demonstrated strong interpersonal and communication skills while assisting students by breaking down difficult concepts into easy-to-understand terms.
- Demonstrated expertise in the 16-bit HCS12 by guiding students through C and assembly code.

QA Workers' Comp Team Leader — MedSource National / Garden City, NY

2016 - 2023

- Ensured quick 7-day turnarounds of report completions by working directly with doctors and QA peers and adjusting workflows as needed.
- Mentored junior QA analysts, improving their technical skills and overall productivity within the team to ensure a greater than 97% accuracy rate.

EDUCATION

Associate of Science in Computer Science — Monroe Community College

Completed

Dean's List from Fall 2021 to Fall 2023.

Summa Cum Laude

 Served as secretary of the ICT Club and lead in the design and implementation of Lego "Battle Bots" by interfacing with the NXT using C++. GPA 4.0

Bachelor of Arts in Linguistics — *Iowa State University*

Completed

Taught Masters in Creative Writing — University of Edinburgh

Completed

PROJECTS

Dragon12 Vehicle Module / Written in C and Assembly | github.com/lansinganthony85/dragon12-vehicle-module

- Interfaced with the MB85RS64V FRAM over SPI to store data and read back over serial.
- Utilized ADCs and timers to collect temperature and light level data and store said data at timed intervals.
- Designed a user interface on an LCD1607 using I2C to change the parameters of a run.
- Wrote over 40+ pages of documentation with charts to clearly explain the implementation of the design.

Rock, Paper, Scissors / Written in Java | github.com/lansinganthony85/Rock-Paper-Scissors

- Utilized JavaFX to implement an intuitive UI.
- Used object-oriented approaches to record wins/losses displayed in a pie chart.
- Simplified code by utilizing polymorphism to apply the same changes to different Abstract Data Types.

SKILLS

Technical

- Coding: HCS12 Assembly, C, C++ (SDL2), Java (Java FX), Python, Bash, Data Structures
- Software: Windows, Linux, Mac, Microsoft Office, GitHub, Git, VMware, IntelliJ IDEA, Visual Studio
- Hardware: ARM Cortex M0+, HCS12

Soft

- Creative Writing, Technical Writing, Copywriting, Copyediting, Communication
- Leadership, Problem Solving, Mentoring, Critical Thinking, Time Management, Organization