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| --- |
| 1. **Define the problem – Advertise the App** |
|  |
| 1. **Analysis: Specification – How will the game work, non-code terms** |
|  |
| 1. **Plan – How do you plan to create it?** |
|  |
| 1. **Pseudo-code – what code will you be using? (do NOT paste in blocks, just mention them)** |
|  |
| 1. **Test and debug the program (how/data to test)** |
|  |
| 1. **Documentation** |
| **Do NOT forget to share the document file at the end.** |

App Proposal

Group Members: