



NAME \_\_\_\_\_ LEVEL \_\_\_\_\_ PLAYER NAME \_\_\_\_\_

STR

DEX

ESS

WIL

ATHLETICS

STEALTH

DIPLOMACY

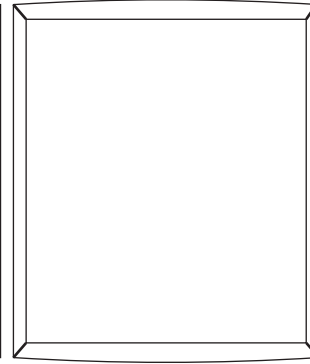
PERCEPTION

$\frac{\text{STR}}{\text{LVL}}$

$\frac{\text{DEX}}{\text{LVL}}$

$\frac{\text{ESS}}{\text{LVL}}$

$\frac{\text{WIL}}{\text{LVL}}$



Age: \_\_\_\_\_

Height: \_\_\_\_\_

Eye color: \_\_\_\_\_

Hair color: \_\_\_\_\_

MELEE  + \_\_\_\_\_ + \_\_\_\_\_ + \_\_\_\_\_

RANGED  + \_\_\_\_\_ + \_\_\_\_\_ + \_\_\_\_\_

MAGIC  + \_\_\_\_\_ + \_\_\_\_\_ + \_\_\_\_\_



Current

Max

$= (10 + \frac{\text{STR}}{\text{LVL}} + \frac{\text{MISC}}{\text{LVL}}) \times \frac{\text{LVL}}{\text{LVL}}$



$= 10 + \frac{\text{DEX}}{\text{LVL}} + \frac{\text{ARM}}{\text{LVL}} + \frac{\text{SHI}}{\text{LVL}} + \frac{\text{MISC}}{\text{LVL}}$



$= 10 + \frac{\text{WIL}}{\text{LVL}} + \frac{\text{MISC}}{\text{LVL}}$

WEAPON \_\_\_\_\_ ☐ L ☐ M ☐ H

\_\_\_\_\_ Dmg Dice \_\_\_\_\_ Dmg Bonus \_\_\_\_\_ Crits on

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

WEAPON \_\_\_\_\_ ☐ L ☐ M ☐ H

\_\_\_\_\_ Dmg Dice \_\_\_\_\_ Dmg Bonus \_\_\_\_\_ Crits on

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

ARMOR \_\_\_\_\_ ☐ L ☐ M ☐ H

\_\_\_\_\_ Armor Bonus

\_\_\_\_\_ Max Dex

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

SHIELD \_\_\_\_\_ ☐ L ☐ M ☐ H

\_\_\_\_\_ Armor Bonus

\_\_\_\_\_ Max Dex

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG

\_\_\_\_\_ TAG



Current

Max

$= \frac{\text{ESS}}{\text{LVL}} + \frac{\text{LVL}}{\text{LVL}} + \frac{\text{MISC}}{\text{LVL}}$



Current

Max

$= (\frac{\text{WIL}}{\text{LVL}} + \frac{\text{LVL}}{\text{LVL}} + \frac{\text{MISC}}{\text{LVL}}) / 3$



$= (\frac{\text{DEX}}{\text{LVL}} \times 5) + \frac{\text{MISC}}{\text{LVL}}$

GEAR

Resources

GP  
SP  
Other