# André Lanrezac

Bioinformatician | Scientific Developer

a.lanrezac@gmail.com lanzac.github.io

#### Education

Université Paris Cité - Ph.D. in Bioinformatics

2023

Advisor: Dr Marc Baaden

Sorbonne Université, Paris - B.S. in Biology & M.S. in Bioinformatics

2019

### Experience

### Research Assistant & Reseach engineer

2019 - 2024

Laboratory of Theoretical Biochemistry, IBPC · CNRS , Paris

- Led the writing of the first detailed review article on interactive molecular simulations (IMS) [1] synthesizing decades of community research and published in a high-impact journal
- Enhanced a 3D molecular visualization interface (Unity, C#) for real-time interaction and visualization of protein-membrane insertion studies [2, 3]
- Standardized multi-threaded workflows (C++, C#) for real-time simulation control and monitoring, enabling seamless data exchange and live analysis of system state properties
- Developed specialized Python algorithms adapting all-atom implicit membrane models to coarse-grained Martini3, enabling interactive simulations with curved membrane geometries [3]
- Built a CI/CD pipeline (GitHub Actions, Docker) automating simulation engine releases, resolving multi-year dependency issues, and ensuring broader software accessibility

# **Bioinformatics Drug Design Intern**

Feb 2019 - June 2019

Bioinformatics and biophysics team, IMPMC · Sorbonne université, Paris

- Developed a workflow combining Autodock with REMD simulations in GROMACS (using a national supercomputer), and compared the results with HADDOCK
- Manual design of cyclic peptides with UCSF-Chimera

#### **Bioinformatics Structural Analysis Intern**

July 2018

Bioinformatics Research Team, ISYEB · Sorbonne université , Paris

• Optimized a protein similarity search by re-implementing Bellman's algorithm (Python) to find the longest path through shared motifs, and developing heuristic algorithms for faster matching

### **Skills**

Programming: Python3, C++, C#, Bash, C, HTML, CSS

Technologies: Git, CI/CD (GitHub Actions), Docker, Unity, GDB, LLDB, CMake, MongoDB

Languages: French (native), English (proficient), Mandarin (beginner)

## **Publications**

- [1] André Lanrezac, Nicolas Férey, and Marc Baaden. "Wielding the power of interactive molecular simulations". WIREs Computational Molecular Science (July 2022). DOI:10.1002/wcms.1594.
- [2] André Lanrezac et al. "Fast and Interactive Positioning of Proteins within Membranes". *Algorithms* (Nov. 2022). DOI:10.3390/a15110415.
- [3] André Lanrezac and Marc Baaden. "UNILIPID, a Methodology for Energetically Accurate Prediction of Protein Insertion into Implicit Membranes of Arbitrary Shape". *Membranes* (Mar. 2023). DOI:10.3390/membranes13030362.
- [4] André Lanrezac, Nicolas Férey, and Marc Baaden. "Interactive Molecular Dynamics". *Reference Module in Chemistry, Molecular Sciences and Chemical Engineering*. Elsevier, 2023. DOI:10.1016/B978-0-12-821978-2.00115-X.