

Vector Analysis

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[1]

1 Coordinate transformations

1.1 Rotations

$$\hat{\mathbf{e}}_x = \cos \varphi \hat{\mathbf{e}}'_x - \sin \varphi \hat{\mathbf{e}}'_y , \quad (1)$$

$$\hat{\mathbf{e}}_y = \sin \varphi \hat{\mathbf{e}}'_x + \cos \varphi \hat{\mathbf{e}}'_y , \quad (2)$$

the unchanged vector \mathbf{A} now takes the changed form

$$\mathbf{A} = A_x \hat{\mathbf{e}}_x + A_y \hat{\mathbf{e}}_y , \quad (3)$$

$$= A_x (\cos \varphi \hat{\mathbf{e}}'_x - \sin \varphi \hat{\mathbf{e}}'_y) + A_y (\sin \varphi \hat{\mathbf{e}}'_x + \cos \varphi \hat{\mathbf{e}}'_y) , \quad (4)$$

$$= (A_x \cos \varphi + A_y \sin \varphi) \hat{\mathbf{e}}'_x + (-A_x \sin \varphi + A_y \cos \varphi) \hat{\mathbf{e}}'_y , \quad (5)$$

$$= A'_x \hat{\mathbf{e}}'_x + A'_y \hat{\mathbf{e}}'_y , \quad (6)$$

then

$$A'_x = A_x \cos \varphi + A_y \sin \varphi , \quad (7)$$

$$A'_y = -A_x \sin \varphi + A_y \cos \varphi , \quad (8)$$

i.e.

$$\mathbf{A}' = \begin{pmatrix} A'_x \\ A'_y \end{pmatrix} = \begin{pmatrix} \cos \varphi & \sin \varphi \\ -\sin \varphi & \cos \varphi \end{pmatrix} \begin{pmatrix} A_x \\ A_y \end{pmatrix} \quad (9)$$

Suppose now starting from \mathbf{A} as given by its components in the rotated system, (A'_x, A'_y) , and rotate the coordinate system back to its original orientation. This will entail a rotation in the amount $-\varphi$,

$$\mathbf{A} = \begin{pmatrix} A_x \\ A_y \end{pmatrix} = \begin{pmatrix} \cos(-\varphi) & \sin(-\varphi) \\ -\sin(-\varphi) & \cos(-\varphi) \end{pmatrix} \begin{pmatrix} A'_x \\ A'_y \end{pmatrix} = \begin{pmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{pmatrix} \begin{pmatrix} A'_x \\ A'_y \end{pmatrix} \quad (10)$$

Let

$$\mathbf{S} = \begin{pmatrix} \cos \varphi & \sin \varphi \\ -\sin \varphi & \cos \varphi \end{pmatrix}, \quad \mathbf{S}' = \begin{pmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{pmatrix}, \quad (11)$$

then $\mathbf{S}' = \mathbf{S}^{-1}$, $\mathbf{S}' = \mathbf{S}^T$ and $\mathbf{S}\mathbf{S}' = 1$. Since \mathbf{S} is real, $\mathbf{S}^{-1} = \mathbf{S}^T$ means that it is **orthogonal**.

The transformation connecting \mathbf{A} and \mathbf{A}' (the same vector, but represented in the rotated coordinate system) is

$$\mathbf{A}' = \mathbf{S}\mathbf{A}, \quad (12)$$

$$\mathbf{A} = \mathbf{S}'\mathbf{A}', \quad (13)$$

$$\mathbf{A} = \mathbf{S}'\mathbf{S}\mathbf{A}. \quad (14)$$

with \mathbf{S} an orthogonal matrix.

1.2 Orthogonal Transformations

$$\hat{\mathbf{e}}_x = (\hat{\mathbf{e}}'_x \cdot \hat{\mathbf{e}}_x)\hat{\mathbf{e}}'_x + (\hat{\mathbf{e}}'_y \cdot \hat{\mathbf{e}}_x)\hat{\mathbf{e}}'_y, \quad (15)$$

$$\hat{\mathbf{e}}_y = (\hat{\mathbf{e}}'_x \cdot \hat{\mathbf{e}}_y)\hat{\mathbf{e}}'_x + (\hat{\mathbf{e}}'_y \cdot \hat{\mathbf{e}}_y)\hat{\mathbf{e}}'_y, \quad (16)$$

$$\mathbf{S} = \begin{pmatrix} \hat{\mathbf{e}}'_x \cdot \hat{\mathbf{e}}_x & \hat{\mathbf{e}}'_x \cdot \hat{\mathbf{e}}_y \\ \hat{\mathbf{e}}'_y \cdot \hat{\mathbf{e}}_x & \hat{\mathbf{e}}'_y \cdot \hat{\mathbf{e}}_y \end{pmatrix} \quad (17)$$

The transformation from one orthogonal Cartesian coordinate system to another Cartesian system is described by an **orthogonal matrix**. An orthogonal matrix must have a determinant that is real and of magnitude unity, i.e., ± 1 . However, for rotations in ordinary space the value of the **determinant will always be +1**.

1.3 Reflections

$$\mathbf{S} = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \quad (18)$$

which results in $\det \mathbf{S} = -1$.

$$\mathbf{S} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \quad (19)$$

which results in $\det \mathbf{S} = -1$.

1.4 Successive Operations

$$\mathbf{A}' = \mathbf{S}(\mathbf{R}')\mathbf{S}(\mathbf{R})\mathbf{A} \quad (20)$$

2 Rotations in \mathbb{R}^3

In \mathbb{R}^2 , all the elements of \mathbf{S} depended on a **single variable**, the rotation angle. In \mathbb{R}^3 , the number of independent variables needed to specify a general rotation is **three**: Two parameters (usually angles) are needed to specify the direction of $\hat{\mathbf{e}}'_3$; then one angle is needed to specify the direction of $\hat{\mathbf{e}}'_1$ in the plane perpendicular to $\hat{\mathbf{e}}'_3$; at this point the orientation of $\hat{\mathbf{e}}'_2$ is completely determined. Therefore, **of the nine elements of \mathbf{S} , only three are independent**. The usual parameters used to specify \mathbb{R}^3 rotations are the **Euler angles**.

The Euler angles describe an \mathbb{R}^3 rotation in three steps, the first two of which have the effect of [fixing the orientation of the new \$\hat{\mathbf{e}}'_3\$ axis](#) (the polar direction in spherical coordinates), while the third Euler angle indicates the [amount of subsequent rotation about that axis](#). The first two steps do more than identify a new polar direction; they describe rotations that cause the realignment.

1. The coordinates are rotated about the $\hat{\mathbf{e}}_3$ axis counterclockwise (as viewed from positive $\hat{\mathbf{e}}_3$) through an angle α in the range $0 \leq \alpha < 2\pi$, into new axes denoted $\hat{\mathbf{e}}'_1, \hat{\mathbf{e}}'_2, \hat{\mathbf{e}}'_3$. (The polar direction is not changed; the $\hat{\mathbf{e}}'_3$ and $\hat{\mathbf{e}}_3$ axes coincide.)
2. The coordinates are rotated about the $\hat{\mathbf{e}}'_2$ axis counterclockwise (as viewed from positive $\hat{\mathbf{e}}'_2$) through an angle β in the range $0 \leq \beta < 2\pi$, into new axes denoted $\hat{\mathbf{e}}''_1, \hat{\mathbf{e}}''_2, \hat{\mathbf{e}}''_3$. (This tilts the polar direction toward the $\hat{\mathbf{e}}'_1$ direction; but leaves $\hat{\mathbf{e}}'_2$ unchanged.)
3. The coordinates are now rotated about the $\hat{\mathbf{e}}''_3$ axis counterclockwise (as viewed from positive $\hat{\mathbf{e}}''_3$) through an angle γ in the range $0 \leq \gamma < 2\pi$, into the final axes, denoted $\hat{\mathbf{e}}'''_1, \hat{\mathbf{e}}'''_2, \hat{\mathbf{e}}'''_3$. (This rotation leaves the polar direction, $\hat{\mathbf{e}}''_3$, unchanged.)

In terms of the usual spherical polar coordinates (r, θ, φ) , the final polar axis is at the orientation $\theta = \beta, \varphi = \alpha$. The final orientations of the other axes depend on all three Euler angles.

$$\mathbf{S}_1(\alpha) = \begin{pmatrix} \cos \alpha & \sin \alpha & 0 \\ -\sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad (21)$$

$$\mathbf{S}_2(\beta) = \begin{pmatrix} \cos \beta & 0 & -\sin \beta \\ 0 & 1 & 0 \\ \sin \beta & 0 & \cos \beta \end{pmatrix} \quad (22)$$

$$\mathbf{S}_3(\gamma) = \begin{pmatrix} \cos \gamma & \sin \gamma & 0 \\ -\sin \gamma & \cos \gamma & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad (23)$$

The total rotation is described by the triple matrix product

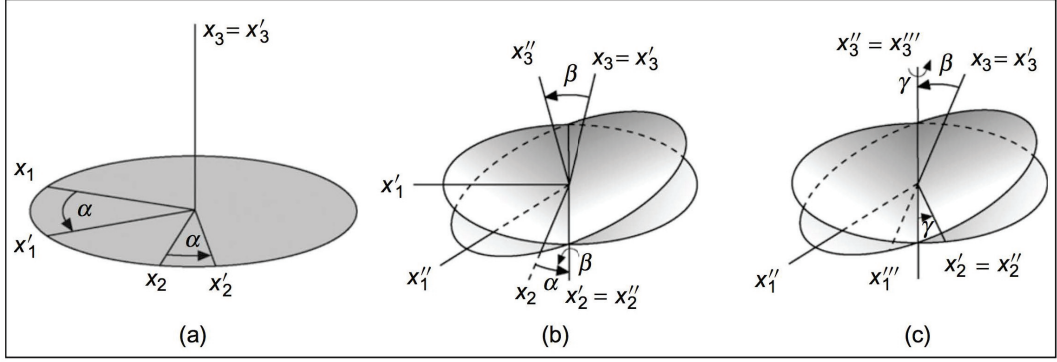


Fig. 1: Euler angle rotations : (a) about $\hat{\mathbf{e}}_3$ through angle α ; (b) about $\hat{\mathbf{e}}'_2$ through angle β ; (c) about $\hat{\mathbf{e}}''_3$ through angle γ .

$$\mathbf{S}(\alpha, \beta, \gamma) = \mathbf{S}_3(\gamma)\mathbf{S}_2(\beta)\mathbf{S}_1(\alpha) , \quad (24)$$

Note the order: $\mathbf{S}_1(\alpha)$ operates first, then $\mathbf{S}_2(\beta)$, and finally $\mathbf{S}_3(\gamma)$, i.e.

$$\mathbf{S}(\alpha, \beta, \gamma) = \begin{pmatrix} \cos \gamma \cos \beta \cos \alpha - \sin \gamma \sin \alpha & \cos \gamma \cos \beta \sin \alpha + \sin \gamma \cos \alpha & -\cos \gamma \sin \beta \\ -\sin \gamma \cos \beta \cos \alpha - \cos \gamma \sin \alpha & -\sin \gamma \cos \beta \sin \alpha + \cos \gamma \cos \alpha & \sin \gamma \sin \beta \\ \sin \beta \cos \alpha & \sin \beta \sin \alpha & \cos \beta \end{pmatrix} \quad (25)$$

Each of \mathbf{S}_1 , \mathbf{S}_2 , and \mathbf{S}_3 are orthogonal, with determinant +1, so that the overall \mathbf{S} will also be orthogonal with determinant +1.

3 Curvilinear coordinates

References

- [1] George B. Arfken and Hans J. Weber. *Mathematical Methods for Physicists, Seventh Edition: A Comprehensive Guide*. Academic Press, 7 edition, January 2012.