

B.1 average access time

$$(a) = (1 - \text{miss}) \cdot \text{hit time} + \text{miss} \cdot \text{miss time}$$

$$= 0.95 \times 1 + 0.05 \times 105$$

$$= 6.2 \text{ cycles}$$

B.2

(a) direct mapped

Block	set	way	blocks
0	0	0	M0, M8, M16, M24
1	1	0	M1, M9, M17, M25
2	2	0	M2, M10, M18, M26
3	3	0	M3, M11, M19, M27
4	4	0	M4, M12, M20, M28
5	5	0	M5, M13, M21, M29
6	6	0	M6, M14, M22, M30
7	7	0	M7, M15, M23, M31

(b) 4-way set

Block	set	way	block
0	0	0	M0, M2 ... M30
1	0	1	M0, M2 ... M30
2	0	2	M0, M2 ... M30
3	0	3	M0, M2 ... M30
4	1	0	M1, M3 ... M31
5	1	1	M1, M3 ... M31
6	1	2	M1, M3 ... M31
7	1	3	M1, M3 ... M31

2.8

(a) access time for direct map : 1.52504 ns
 for 2-way : 2.22852 ns
 for 4-way : 2.25661 ns

direct map cache is $2.23/1.53 = 1.46$ 46% faster
 than 2-way cache

is $2.25661/1.52504 = 1.47$ 47% faster
 than 4-way cache

(b) access time for 16kB : 1.02464 ns

for 32kB : ~~2.22852~~ ns
 1.13332

for 64kB : 2.25661 ns

\therefore 16kB is $\frac{2.22852}{1.13332} / 1.02464 = 1.106$ 10.6% faster
 than 32kB

is $2.25661 / 1.02464 = 2.20$ 120% faster
 than 64kB

(c) miss rate : direct map $0.00664 / 0.3 = 2.2\%$

2-way $0.00366 / 0.3 = 1.2\%$

4-way $0.000987 / 0.3 = 0.3\%$

8-way $0.000266 / 0.3 = 0.09\%$

cycles: direct map : $\frac{1.52504}{0.86346} = 1.76 \sim 2$ cycles

2-way : $\frac{2.22852}{0.784306} = 2.84 \sim 3$ cycles

4-way : $\frac{2.25661}{0.784306} = 2.88 \sim 3$ cycles

8-way : $\frac{1.44432}{0.258975} = 5.57 \sim 6$ cycles

continued

direct map miss cycles : $10 / 0.86 = 11.58 \sim 12$ cycles
2-way : $10 / 0.784375 = 12.75 \sim 13$ cycles
4-way : $10 / 0.75 = 13.33 \sim 14$ cycles
8-way : $10 / 0.258975 = 38.6 \sim 39$ cycles

average time for

direct map : $(1 - 2.2\%) \times 2 + 2.2\% \times 12 = 2.22$ ~~cycles~~

2-way : $(1 - 1.2\%) \times 3 + 1.2\% \times 13 = 3.12$

4-way : $(1 - 0.3\%) \times 3 + 0.3\% \times 13 = 3.03$

8-way : $(1 - 0.09\%) \times 6 + 0.09\% \times 39 = 6.0297$