

B.1 average access time

$$(a) = (1 - \text{miss}) \cdot \text{hit time} + \text{miss} \cdot \text{miss time}$$

$$= 0.95 \times 1 + 0.05 \times 105$$

$$= 6.2 \text{ cycles}$$

B.2

(a) direct mapped

Block	set	way	blocks
0	0	0	M ₀ , M ₈ , M ₁₆ , M ₂₄
1	1	0	M ₁ , M ₉ , M ₁₇ , M ₂₅
2	2	0	M ₂ , M ₁₀ , M ₁₈ , M ₂₆
3	3	0	M ₃ , M ₁₁ , M ₁₉ , M ₂₇
4	4	0	M ₄ , M ₁₂ , M ₂₀ , M ₂₈
5	5	0	M ₅ , M ₁₃ , M ₂₁ , M ₂₉
6	6	0	M ₆ , M ₁₄ , M ₂₂ , M ₃₀
7	7	0	M ₇ , M ₁₅ , M ₂₃ , M ₃₁

(b) 4-way set

Block	set	way	block
0	0	0	M ₀ , M ₂ ... M ₃₀
1	0	1	M ₀ , M ₂ ... M ₃₀
2	0	2	M ₀ , M ₂ ... M ₃₀
3	0	3	M ₀ , M ₂ ... M ₃₀
4	1	0	M ₁ , M ₃ ... M ₃₁
5	1	1	M ₁ , M ₃ ... M ₃₁
6	1	2	M ₁ , M ₃ ... M ₃₁
7	1	3	M ₁ , M ₃ ... M ₃₁

2.8

(a) access time for direct map : 1.52504 ns
 for 2-way : 2.22852 ns
 for 4-way : 2.25661 ns

direct map cache is $2.23/1.53 = 1.46$ 46% faster
 than 2-way cache

is $2.25661/1.52504 = 1.47$ 47% faster
 than 4-way cache

(b) access time for 16kB : 1.02464 ns
 for 32kB : ~~2.22852~~ 1.13332 ns
 for 64kB : 2.25661 ns

\therefore 16kB is $\frac{2.22852}{1.13332} / 1.02464 = 1.106$ 10.6% faster
 than 32kB

is $2.25661 / 1.02464 = 2.20$ 120% faster
 than 64kB

(c) miss rate : direct map $0.00664 / 0.3 = 2.2\%$
 2-way $0.00366 / 0.3 = 1.2\%$
 4-way $0.000987 / 0.3 = 0.3\%$
 8-way $0.000266 / 0.3 = 0.09\%$

cycles: direct map : $1.52504 / 0.86346 = 1.76 \sim 2$ cycles
 2-way : $2.22852 / 0.784306 = 2.84 \sim 3$ cycles
 4-way : $2.25661 / 0.784306 = 2.88 \sim 3$ cycles
 8-way : $1.44432 / 0.258975 = 5.57 \sim 6$ cycles

continued

direct map miss cycles : $10 / 0.86 = 11.58 \sim 12$ cycles
 2-way : $10 / 0.784306 = 12.75 \sim 13$ cycles
 4-way : $10 / 0.784306 = 12.75 \sim 13$ cycles
 8-way : $10 / 0.258975 = 38.6 \sim 39$ cycles

average time for

direct map : $(1 - 2.2\%) \times 2 + 2.2\% \times 12 = 2.22$ ~~ex~~ ~~res~~
 2-way : $(1 - 1.2\%) \times 3 + 1.2\% \times 13 = 3.12$
 4-way : $(1 - 0.3\%) \times 3 + 0.3\% \times 13 = 3.03$
 8-way : $(1 - 0.09\%) \times 6 + 0.09\% \times 39 = 6.0297$