Group Project Proposal - Due 03/31/2025 @ 11:59 pm

Group Project Proposal — This must be approved by the Instructor's Team Each Member must upload a copy to the designated dropbox in i-college Proposal 03/10/202511:59 pm.

Due Dates Project 03/31/2025@ at 11:59 pm.

A signed individual statement stating "I understand that you will be graded individually on group assignments and may not receive the same grade as all members". You MUST place this statement at the end of the document, then create a signature field as in (______). All parties must play an important role as it relates to the implementation from start to finish. FYI- All Members will present an "Important phase" of the work.

In this project assignment, you will submit a proposal for your group project. This proposal must include:

- Proposed Group Members
- Project summary
- GitHub Repository link for the project
- **Proposed the wireframe** a visual representation, a detailed outline of the user interface (UI) and layout of an app.
 - o Layouts Number and name of unique screens in Project o Functionality
 - Proposed Use case from transitioning from screen to screen.
 - User Experience Proposed Use cases for each Screen Iterative design
 - Test cases and approach to refine the improvements.

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When selecting a project idea, consider the scope and complexity of the app, the target audience, and the technologies you'll need to use. Ensure that your proposal outlines the app's purpose, features, and potential benefits to users.

<u>Project ideas: You MUST select a topic from the list below:</u> (You are not allowed to change and select your own)

1. Recipe and Meal Planning App

- Recipe Database: Display a list of simple recipes with ingredients and steps.
- **Dietary Filters:** Allow users to filter by vegetarian, vegan, gluten-free, etc.
- Meal Planner: Users can select meals for the week and generate a grocery list.
- **Favourites:** Save favourite recipes for quick access.
- Local Storage: Store meal plans and saved recipes for offline use.

2. Pet Care App (Bunny, Hamster, Dog, or Cat)

- Feeding Schedule: Let users log and track food and water schedules.
- Care Tips: Provide essential pet care guides based on the selected pet type.
- Illness Symptoms: A simple guide to identify common pet illnesses.
- Reminders: Set reminders for feeding, vet visits, or grooming.
- Local Storage: Save pet details and schedules locally.

3. Personal Finance Manager

- Income & Expense Tracker: Allow users to log transactions.
- Category Breakdown: Categorize expenses (e.g., food, rent, entertainment).
- Savings Goals: Let users set goals and track progress.
- Basic Reports: Display simple charts of income vs. expenses.
- Local Storage: Save financial data locally for privacy.

4. Study Companion & Flashcard App

- Create & Save Flashcards: Users can create and store custom flashcards for studying.
- Quiz Mode: A simple quiz feature to test knowledge.
- Study Reminders: Allow users to set reminders for study sessions.
- **Progress Tracker:** Track how many flashcards have been reviewed.
- Local Storage: Store flashcards and progress locally.

5. Habit Tracker App

- Daily Habit Logging: Users can log habits like exercise, reading, or drinking water.
- Customizable Habits: Allow users to define their own habits.
- Progress Overview: Simple charts or stats to track streaks.
- Reminders & Notifications: Set daily reminders for habits.
- Local Storage: Save habit data locally for tracking progress offline.

6. Travel Itinerary Planner

- **Trip Planner:** Users can add destinations, dates, and activities for a trip.
- **To-Do List:** Include a checklist for travel essentials.
- Expense Tracker: Log trip-related expenses.
- Offline Access: Store itinerary details locally for offline use.
- Local Storage: Save planned trips and related notes.

Hint *** Application of local storage to save app data like custom flash cards, journal entries, and mood data locally on the device is required.

We will be closely monitoring your GitHub commits during the grading process to ensure that your development progress is natural and consistent. Any irregularities or lack of updates will negatively affect your grade. Yes - we will use our FBI tools to check the use of AI during grading.

HOW TO SUBMIT – We are enforcing the mandatory use of GitHub for project submission and development. Please see the second document, "Additional submission requirements."

HOW TO SUBMIT – We are enforcing the mandatory use of GitHub for project submission and development; We will need the YouTube video link, PowerPoint slide, APK file, and GitHub URL to the repo.

1. Create a GitHub Repository:

- Go to GitHub (https://github.com/) and sign in to your account.
- Click on the "+" icon in the top right corner of the page and select "New repository".
- Enter a name for your repository, add a description if you want, and choose whether the repository will be public or private.
- Click on the "Create repository" button.
- Add your team members as collaborators.

2. Clone the Repository:

- On your local machine, open a terminal or command prompt.
- Use the **git clone** command to clone the repository to your local machine. Replace **[repository URL]** with the URL of your GitHub repository.
- Navigate into the cloned repository directory using the cd command.

3. Initialize Flutter Project:

flutter create [project_name]

• Navigate into the newly created project directory:

cd [project_name]

4. Commit and Push Changes:

- Add all the files in your project to the staging area using the following command:
 - Commit the changes with a descriptive message: git commit -m "Initial commit"
 - Push the changes to the GitHub repository.

5. Verify Changes on GitHub:

 Go back to your GitHub repository page in your web browser and verify that your Flutter project files are now visible.

6. Additional Steps:

- If you're working with a team, you may want to set up branch protection rules and use pull requests for code review.
- Include a **README.md** file in your project directory with instructions on how to run and use your Flutter app.

7. Submit the GitHub Repository Link:

• Once your Flutter project is set up on GitHub, submit the link to your repository as required for your project submission. Include the **Repository link in the proposal.**

Project submission details.

Along with the GitHub link, include the APK file and a team presentation. Add the presentation link in the README file. You can upload the presentation to YouTube and provide the link there. The presentation should explain the project and demo the app. Please see the second document about the additional submission requirements.

Copy and paste between the lines and attach it to your proposal

Statement:

We, the undersigned members of the group, acknowledge that we understand the conditions outlined in this proposal. We are committed to actively participating in the implementation of the group project from start to finish. We understand that individual grades may vary based on our contributions and performance, and we agree to present an important phase of the work collectively.

Signed proposal:

Name: FN_Ryan	LN <u>Bouapheng</u>	[Ryan Bouapheng]
Name: FN_Tiffani	LN <u>Singleton</u>	[Tiffani Singleton]
utilization of Flutter to resonates deeply with the development, widget-bas capabilities, including its deliver an immersive digit	LN	ences. We contend that this incre, particularly its focus on seam mations. By harnessing Flutter's ork, and hot reload feature, we svisually stunning designs with flu	itiative less UI robust aim to iid user
	ou will submit the proposal in a PDF o	or Word Format	

NO LATE SUBMISSION WILL BE ALLOWED