Course: Introduction to Programming Using Python

Module 9. Object-Oriented Programming

Topic. Objects. Constructors. Method Overloading. Part 2

Task 1

Add a constructor to the implemented Car class, as well as the required overloaded methods.

Task 2

Add a constructor to the implemented Book class, as well as the required overloaded methods.

Task 3

Add a constructor to the implemented Stadium class, as well as the required overloaded methods.