Course: Introduction to Programming Using Python

Module 11. Packing Data. Part 2

Task 1

Create a class Airplane. Fill it with the required features and methods. Implement packing and unpacking objects of the Airplane class using pickle.

Task 2

Supplement Task 1 with the ability to pack/unpack using json.

Task 3

Supplement the Fraction class with the ability to pack and unpack data using json and pickle.

Task 4

Supplement the Clock class with the ability to pack and unpack data using json and pickle.