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    MODULE TrafficSignalController -

 Design based on traffic\_light8
EXTENDS Naturals, TLC
CONSTANT Directions
VARIABLE lights
Init \stackrel{\triangle}{=} \land lights = [dir \in Directions \mapsto "red"]
TypeInvariant \stackrel{\triangle}{=} \land lights \in [Directions \rightarrow \{ \text{"red"}, \text{"green"}, \text{"yellow"} \}]
LightGreen(dir) \triangleq
   \land lights[dir] = "green"
   \land lights'
                    = [lights \ EXCEPT \ ![dir] = "yellow"]
Light Yellow(dir) \triangleq
    \land \ lights[dir] = \text{``yellow''}
    \land lights'
                     =[lights \ EXCEPT \ ![dir] = "red"]
LightRed(dir)
    \land \ lights[dir] = "red"
    \land lights'
                    = [lights \ EXCEPT \ ![dir] = "green"]
DirectionNext(dir) \triangleq LightGreen(dir) \lor LightYellow(dir) \lor LightRed(dir)
Next \triangleq \land (\exists dir \in Directions : DirectionNext(dir))
             \wedge PrintT(lights)
NoAccident \stackrel{\triangle}{=} \forall i \in Directions : (\lor (lights[i] = "green") \lor (lights[i] = "yellow")) \Rightarrow \forall j \in Directions :
                           \forall i = j
                           \lor lights[j] = "red"
Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{\langle lights \rangle}
Theorem Spec \Rightarrow \Box TypeInvariant
\* Modification History
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^{*} Last modified Mon May 25 13:37:46 PDT 2015 by Me

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