# STN

**Spatial Transformer Networks** 

# Introduction

## Problem of previous methods

- Need CNN that can disentangle object pose and deformation
- Max pooling alleviates such problem but not enough: max pooling usually use 2x2 kernel sizes which requires a deep network with multiple max pooling layers to have good enough spatial invariance
- Fixed and local max pooling = fixed and local spatial invariance = small effect for spatial invariance
- Even so, the intermediate features maps are not spatially invariant

## Solution: Spatial Transformer

- Need CNN that can disentangle object pose and deformation
- Max pooling alleviates such problem but not enough: max pooling usually use 2x2 kernel sizes which requires a deep network with multiple max pooling layers to have good enough spatial invariance
- Can be placed at the beginning of the CNN and make model spatially invariant from the front layers. Also can be applied to multiple layers to overcome any deformations in intermediate feature maps
- Fixed and local max pooling = fixed and local spatial invariance = small effect for spatial invariance
- Dynamic spatial transformer that produce appropriate transformation to image
- Even so, the intermediate features maps are not spatially invariant

# Spatial Transformer in Three Steps

## Step1: Localization Network

#### Create Theta

1. Single Spatial Transformer

Conv2d (3,32,5,1,2)

Conv2d (32,32,5,1,2)

Max Pool (2x2)

Linear (32)

Linear (6)

Both have ReLU after every layer

And the last layer is initialized to produce identity matrix (with reference to grid)

Number of theta's can vary on the types of transformation the ST will do, but if there were 6 outputs...

 $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$  Set last layer weight to 0

and bias to 1 accordingly

2. Multi Spatial Transformer

Linear (32)

Linear (6)

## Step2: Parameterized Sampling Grid

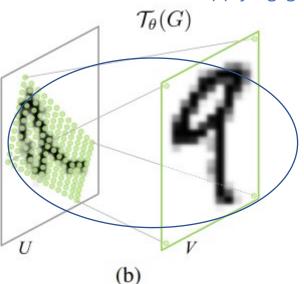
(b)

Create Grid (not image)  $\mathcal{T}_{ heta}(G_i) = \mathtt{A}_{ heta} \left(egin{array}{c} x_i^t \ y_i^t \ 1 \end{array}
ight) = \left[egin{array}{ccc} heta_{11} & heta_{12} & heta_{13} \ heta_{21} & heta_{22} & heta_{23} \end{array}
ight] \left(egin{array}{c} x_i^t \ y_i^t \ 1 \end{array}
ight)$ grid  $\mathcal{T}_{\theta}(G)$ 

## Step3: Differentiable Image Sampling

Sample image with grid

Applying grid to image

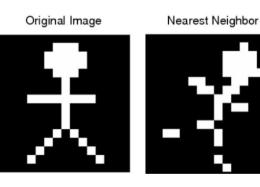


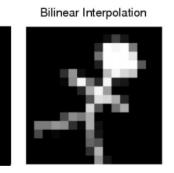
https://jamiekang.github.io/2017/05/27/spatial-transformer-networks/

But for in between areas where pixel values are not explicitly defined:

$$V_i^c = \sum_{n=1}^{H} \sum_{m=1}^{W} U_{nm}^c \delta(\lfloor x_i^s + 0.5 \rfloor - m) \delta(\lfloor y_i^s + 0.5 \rfloor - n)$$
 (4)

$$V_i^c = \sum_{n=1}^{H} \sum_{m=1}^{W} U_{nm}^c \max(0, 1 - |x_i^s - m|) \max(0, 1 - |y_i^s - n|)$$
 (5)





## STN for SVHN

# Implementation: SVHN STN

### **ST-CNN Single**

Spatial Transformer

Conv in\_c3 out\_c48 k5 s1 p2

Max Pool 2x2

Conv in\_c48 out\_c64 k5 s1 p2

Conv in\_c64 out\_c128 k5 s1 p2

Max Pool 2x2

Conv in\_c128 out\_c160 k5 s1 p2

Conv in\_c160 out\_c192 k5 s1 p2

Max Pool 2x2

Conv in\_c192 out\_c192 k5 s1 p2

Conv in\_c192 out\_c192 k5 s1 p2

Max Pool 2x2

Conv in\_c192 out\_c192 k5 s1 p2

Linear in3072 out3072

Linear in3072 out3072

Linear in3072 out10

#### **ST-CNN Single**

Spatial Transformer

Conv in\_c3 out\_c48 k5 s1 p2

Max Pool 2x2

Conv in\_c48 out\_c64 k5 s1 p2

Conv in\_c64 out\_c128 k5 s1 p2

Max Pool 2x2

Conv in\_c128 out\_c160 k5 s1 p2

Conv in\_c160 out\_c192 k5 s1 p2

Max Pool 2x2

Conv in\_c192 out\_c192 k5 s1 p2

Conv in\_c192 out\_c192 k5 s1 p2

Max Pool 2x2

Conv in\_c192 out\_c192 k5 s1 p2

Linear in3072 out3072

Linear in3072 out3072

Linear in3072 out10

# dropout applied to every layer except first and last layer + spatial transformer

# learning rate within Spatial Transformer is 1/10

# activation ReLU after every layer except the last FC layer of Spatial Transformer as defined in previous slides (needs to be regression layer)

```
class ST_Single_CNN(nn.Module):
    def __init__(self):
        super(ST_Single_CNN, self).__init__()
        self.conv1 = nn.Conv2d(3, 48, kernel_size=5, stride=1, padding=2)
        self.conv2 = nn.Conv2d(48, 64, kernel_size=5, stride=1, padding=2)
        self.conv3 = nn.Conv2d(64, 128, kernel_size=5, stride=1, padding=2)
        self.conv4 = nn.Conv2d(128, 160, kernel_size=5, stride=1, padding=2)
        self.conv5 = nn.Conv2d(160, 192, kernel_size=5, stride=1, padding=2)
        self.conv6 = nn.Conv2d(192, 192, kernel_size=5, stride=1, padding=2)
        self.conv7 = nn.Conv2d(192, 192, kernel_size=5, stride=1, padding=2)
        self.conv8 = nn.Conv2d(192, 192, kernel_size=5, stride=1, padding=2)
        self.loc_conv1 = nn.Conv2d(3, 32, kernel_size=5, stride=1, padding=2)
        self.loc_conv2 = nn.Conv2d(32, 32, kernel_size=5, stride=1, padding=2)
        self.loc_fc1 = nn.Linear(8192,32)
        self.loc_fc2 = nn.Linear(32, 6)
        # initialize to predict identity transformer
        bias = torch.from_numpy(np.array([1,0,0,0,1,0]))
        nn.init.constant(self.loc_fc2.weight, 0)
        self.loc_fc2.bias.data.copy_(bias)
        self.fc1 = nn.Linear(3072, 3072)
        self.fc2 = nn.Linear(3072, 3072)
        self.fc_digit_length = nn.Linear(3072,7)
        self.fc_digit1 = nn.Linear(3072, 11)
```

```
def forward(self, x):
    batch_size = x.size(0)
    theta = self.loc_conv1(x)
    theta = F.relu(theta)
    # didnt omitt max pooling here
    theta = self.maxpool(theta)
    theta = self.loc_conv2(theta)
    theta = F.relu(theta)
    theta = self.loc_fc1(theta.view(batch_size, -1))
    theta = F.relu(theta)
    theta = self.loc_fc2(theta).view(batch_size, 2, 3)
    grid = F.affine_grid(theta=theta, size=x.shape)
    x = F.grid\_sample(x, grid)
    x = self.conv1(x)
   x = F.relu(x)
    # omitted max pooling here
    x = self.dropout(x)
    x = self.conv2(x)
    x = F.relu(x)
    x = self.dropout(x)
    x = self.conv3(x)
   x = F.relu(x)
    x = self.maxpool(x)
    x = self.dropout(x)
    x = self.conv4(x)
    x = F.relu(x)
```

# just a sneek-peek

# full code in github link below