

# The Effectiveness of Data Augmentation in Image Classification using Deep Learning

Extension of AutoAugment

# Combining Two Images

Extension of AutoAugment

# Related Word / Background

Affine Transformation == geometric and color augmentations:  
reflect, crop, translate, change color palette

Applied affine transformation at the feature map of each layer

GAN to generate new images: counterfeit vs distinguish

CycleGAN for style transfer: day → night drive

# Augmentation types

## 1. Traditional Transformation

Shifted, zoomed in/out, rotated, flipped, distorted, shaded with hue



Figure I: Traditional Transformations

# Augmentation types

## 2. GAN

Style transfer: Cezanne, Enhance, Monet, Ukiyoe, Van Gogh, Winter



Figure II: Style Transformations via GANs

# Augmentation types

## 3. Augmentation Network

$$1 + 1 = 3 + \text{augmentation loss}$$



Figure VI: Goldfish sample II



Figure VII: Dog sample I

# Augmentation types

## 3. Augmentation Network

$1 + 1 = 3 + \text{augmentation loss}$



Figure VI: Goldfish sample II



Figure VII: Dog sample I

### Augmentation Network

1. Conv with 16 channels and 3x3 filters. Relu activations.
2. Conv with 16 channels and 3x3 filters. Relu activations.
3. Conv with 16 channels and 3x3 filters. Relu activations.
4. Conv with 16 channels and 3x3 filters. Relu activations.
5. Conv with 3 channels and 3x3 filters.

# Dataset

8 : 2 = train : valid

tiny-imagenet-200

500 dogs

500 cats

500 goldfish

→ 80k training  
images

MNIST

1k 0's

1k 8's

→ 640k training  
images



# Experiment Setting

10 experiment

40 epochs

0.0001 Adam Opt

# SmallNet

Specific net is not very important

Any net that can reliably predict the classes suffices

Replace SmallNet → VGG16

## SmallNet

1. Conv with 16 channels and 3x3 filters. Relu activations.
2. Batch normalization.
3. Max pooling with 2x2 filters and 2x2 stride.
4. Conv with 32 channels and 3x3 filters. Relu activations.
5. Conv with 32 channels and 3x3 filters. Relu activations.
6. Batch normalization.
7. Max pooling with 2x2 filters and 2x2 stride.
8. Fully connected with output dimension 1024. Dropout.
9. Fully connected layer with output dimension 2.

# Loss

$$\alpha L_c + \beta L_a$$

$$L_a^{content} = \frac{1}{D^2} \sum_{i,j} (A_{ij} - T_{ij})$$

$$L_a^{style} = \frac{1}{C^2} \sum_{i,j} (G_{ij}^A - G_{ij}^T)$$

$$G_{ij} = \sum_k F_{ik} F_{jk}$$

Note:

Content loss never converged

But

Act as regularization so the "Augmentation net" doesn't generate images too different from original images

# Overview

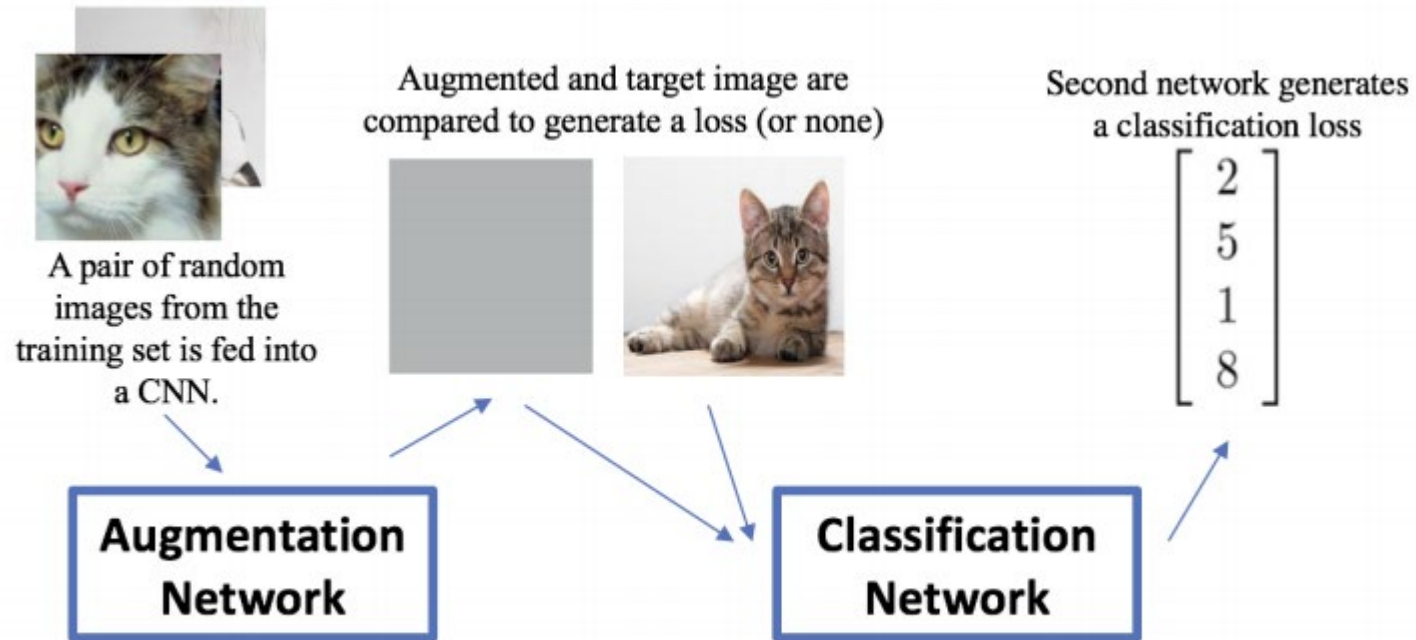


Figure III: Training model

# Overview



Figure IV: Testing/Validation model

# Result

And... additional points:

MNIST == structured data

ImageNet == unstructured data

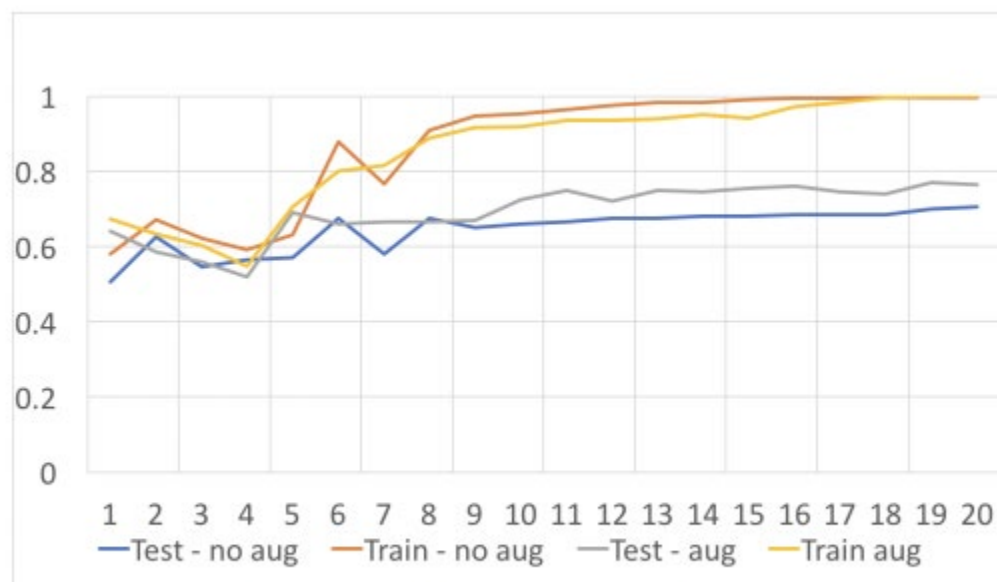


Figure XI: Accuracy plots

| Dogs vs Goldfish      |                     |
|-----------------------|---------------------|
| Augmentation          | Val. Acc.           |
| None                  | 0.855               |
| Traditional           | 0.890               |
| GANs                  | 0.865               |
| Neural + No Loss      | <b><u>0.915</u></b> |
| Neural + Content Loss | <u>0.900</u>        |
| Neural + Style        | <u>0.890</u>        |
| Control               | 0.840               |

Table I: Quantitative Results on Dogs vs Goldfish

| Dogs vs Cat           |                     |
|-----------------------|---------------------|
| Augmentation          | Val. Acc.           |
| None                  | 0.705               |
| Traditional           | <b><u>0.775</u></b> |
| GANs                  | 0.720               |
| Neural + No Loss      | <u>0.765</u>        |
| Neural + Content Loss | <u>0.770</u>        |
| Neural + Style        | <u>0.740</u>        |
| Control               | 0.710               |

Table II: Quantitative Results on Dogs vs Cats

| MNIST 0's and 8's     |                     |
|-----------------------|---------------------|
| Augmentation          | Val. Acc.           |
| None                  | 0.972               |
| Neural + No Loss      | <b><u>0.975</u></b> |
| Neural + Content Loss | <u>0.968</u>        |

Table III: MNIST