# ARISTOTLE UNIVERSITY OF THESSALONIKI DEPARTMENT OF ELECTRICAL & COMPUTER ENGINEERING

# Neural Networks: Using MLP for the Classification of Dementia through MRI

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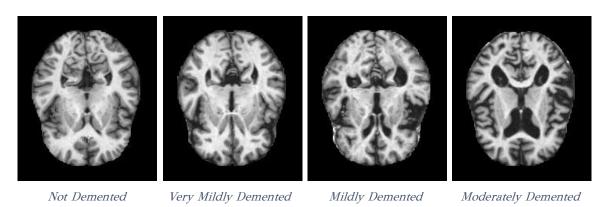
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# Chapter I: Dataset & Resources

#### i. Dataset

For this assignment the dataset chosen was the <u>Augmented Alzheimer MRI</u> <u>Dataset</u> from Kaggle. It contains both real and augmented MRI imagery from patients with various dementia levels.



More specifically, the dataset contains the following files:

	Original	Augmented	In Total
Not Demented	3200	9600	12800
Very Mildly Demented	2240	8960	11200
Mildly Demented	896	8960	9856
Moderately Demented	64	6464	6528

Therefore, giving a total of 40384 samples. An important thing to note at this point, is that the samples belonging to each class are not equal. Between the non-demented patients and the moderately demented ones especially, there is a difference of approximately 6000 samples- *half* of the first class. When dealing with imbalanced datasets, it is very likely (*spoiler alert*) that the algorithm might have a bias towards the classes with the most samples, therefore learning to favor those categories when it comes to predicting.

## ii. Preprocessing

While preprocessing, I used a number of steps to ensure the efficiency of the algorithm and the credibility of our results. I turned the images to true grayscale (since, even though they seem grayscale already, the image arrays had three channels) to have smaller input sizes and since color was non-existent anyways.

Since both the KNN and the MLP algorithm take one-dimensional inputs, I also flattened the images. The original images Ire of size 200x190, giving a vector size of 38000 for each sample. That was storage-prohibitive, since NumPy requires a contiguous block of memory to allocate the array, therefore when using the entire images, I would run out of memory often and it would also raise the running time of the algorithm. Through trials, the biggest size for time and space efficiency was found to be 100x95. After the flattening, each sample has a vector size of 2350.

The features Ire also scaled using the Min-Max method, since scaling is known to lead to better training. The labels Ire encoding using the One-Hot method in order to work with probabilities for each class in the prediction phase. That means that for example, the Very Mildly Demented class is encoded as [0, 1, 0, 0].

Finally, I split the data into training and testing sets with a percentage of 60% and 40% accordingly, using the train\_test\_split function from sklearn.

#### iii. Resources

The algorithms were partly run on a local AMD Ryzen 5 3500U CPU with 4 cores and 16GB RAM and partly using Google Collab with 12.7GB RAM available.

ChatGPT was also used for smaller code snippets (i.e. for plotting and result presentation), as well as the use of the KNN and Nearest Centroid algorithms. I did try the general prompt as input, but the output code was deemed extremely faulty and lacking.

# Chapter II: KNN & Nearest Centroid

### i. KNN

KNN algorithms classify a new sample based on its closest 'neighbors' based on some distance metric. Here, I used the Euclidean distance. The KNearestClassifer from sklearn was used with k=1 and k=3 and achieved the following results.

### KNN with 1 Neighbor:

Accuracy: 0.8058685155379472				
Classification Report:				
	precision	recall	f1-score	support
0	0.82	0.85	0.84	5116
1	0.79	0.77	0.78	4488
2	0.80	0.74	0.77	3899
3	0.81	0.87	0.84	2651
accuracy			0.81	16154
macro avg	0.80	0.81	0.81	16154
weighted avg	0.81	0.81	0.81	16154
Confusion Matr	ix:			
[[4359 392 2	235 130]			
[ 479 3478 3	55 176]			
[ 354 418 28	84 243]			
[ 109 123 13	22 2297]]			

### KNN with 3 Neighbors:

Accuracy: 0 79	175/136/12///15				
-	Accuracy: 0.79175436424415 Classification Report:				
CIASSITICACION	•		64		
	precision	recall	f1-score	support	
0	0.72	0.90	0.80	5132	
1	0.79	0.75	0.77	4477	
2	0.88	0.68	0.77	3953	
3	0.86	0.82	0.84	2592	
accuracy			0.79	16154	
macro avg	0.81	0.79	0.80	16154	
weighted avg	0.80	0.79	0.79	16154	
Confusion Matr	ix:				
[[4604 335	118 75]				
[ 840 3344 1	87 106]				
[ 672 422 27	04 155]				
[ 242 157	55 2138]]				

The KNN algorithm performs surprisingly Ill, and notably, similarly either with 1 or 3 neighbors. Specifically, from the confusion matrices, it is clear that the best metrics are achieved on the Non-Demented and Moderately Demented classes, especially on the recall metric that describes the algorithm's ability to correctly classify a sample belonging to that class. That is always important when dealing with medical data.

#### ii. Nearest Centroid

Nearest Centroid algorithms calculate the centroid of every class (mean of the samples) and classify every new sample based on the distance from those points. The NearestCentroid from sklearn was used and achieved the following results.

52445214807	48				
Classification Report:					
precision	recall	f1-score	support		
0.47	0.64	0.54	5132		
0.36	0.16	0.22	4477		
0.39	0.50	0.44	3953		
0.50	0.39	0.44	2592		
		0.43	16154		
0.43	0.42	0.41	16154		
0.42	0.43	0.41	16154		
x:					
93 285]					
5 393]					
2 341]					
0 1012]]					
֡֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜֜	Report: precision 0.47 0.36 0.39 0.50 0.43 0.42	0.47 0.64 0.36 0.16 0.39 0.50 0.50 0.39 0.43 0.42 0.42 0.43 x: 93 285] 5 393] 2 341]	Report: precision recall f1-score  0.47		

Clearly, the results are very different from the previous algorithms, with Nearest Centroid performing a lot worse in comparison for all 4 classes, and especially for the VeryMildDemented class.

# Chapter III: MLP from scratch

To gain a better understanding of the Multilayer Perceptron, the model was built from scratch using primarily the NumPy library in python. The MLP algorithm takes the following steps:

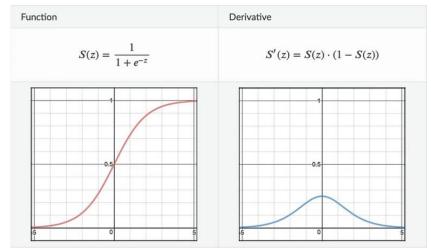
#### i. Initialization

Weights are initialized using the random.uniform() function in a range from -1 to 1. The biases for each layer are initialized as zeros.

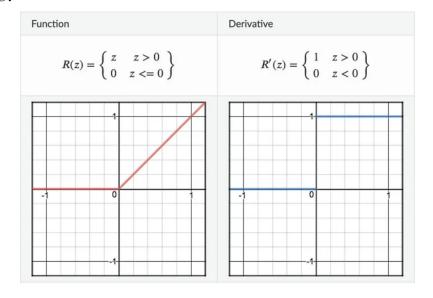
### ii. Activation function definitions

I define three different activation functions as Ill as their first derivatives:

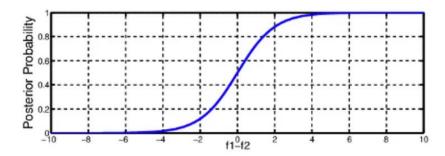
Sigmoid:



ReLU:



#### Softmax:



$$softmax(z_j) = \frac{e^{z_j}}{\sum_{k=1}^{K} e^{z_k}} for j = 1, ..., K$$

For Softmax specifically, I also added this line of code:

$$x_shifted = x - np.max(x, axis=1, keepdims=True)$$

This helps ensure the stability of our code and avoid any inf values and it was suggested by ChatGPT in order to avoid the overflow errors that I Ire facing.

### iii. Loss function definition

For this assignment, the only loss function I defined was the cross-entropy loss function, described as:

following the mathematical expression:

$$cross\_entropy = \sum_{c=1}^{N} y_c \log (p_c)$$

The mean is added since we are handling more than one samples at a time.

# iv. Training phase

For the forward pass, each input for each layer is multiplied (matrix multiplication) with the weights of said layer before the layer's biases are added to it. Then it is fed through the activation function and used as the input for the next layer.

Next, the loss is calculated using the function I have defined above.

During the backpropagation, the gradients for the weights and the biases are calculated based on the error of each layer. That error is the result of the gradient of the input of the activation functions multiplied by the product of the matrix multiplication between the error and weights of the next layer.

Finally, the weights and biases are updated using their respective gradients and the learning rate.

This happens as many times as the number of epochs decided upon the call of the function.

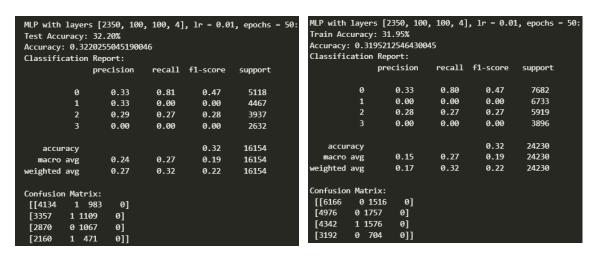
# v. Prediction phase

During the prediction phase, basically only the forward pass of the training is used only once and the class with the highest probability is decided as the class of the sample.

# Chapter IV: Model and Parameter Variations

### i. Variations in Architecture

In the first version of our algorithm, I used the entirety of the training data each time, with two layers of 1000/100 and 100/100 size and relatively high learning rate values. A for loop iterating over each sample was also naively implemented. That resulted in extremely high running times and extremely low metrics. One such example is shown below.

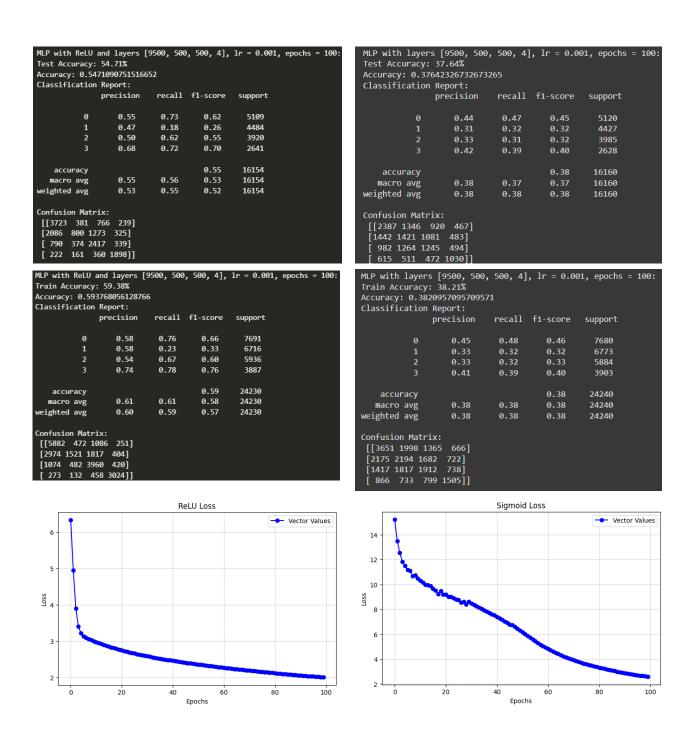


The tendency to favor the first class can be explained by the imbalance in the dataset, which was discussed earlier. Using the whole dataset also affects performance; the running time since I have multiplications with bigger matrices and the metrics since the neural network must learn from a bigger count of mistakes at once (think of a student trying to learn from a hundred mistakes in the final exam as opposed to the student learning from ten mistakes in each smaller exam throughout the term).

As such, I used matrix calculus and limited the 'for' use and I introduced batches in our architecture. As I'll soon find out, that improved our algorithm greatly.

#### ii. Variations in Activation Functions

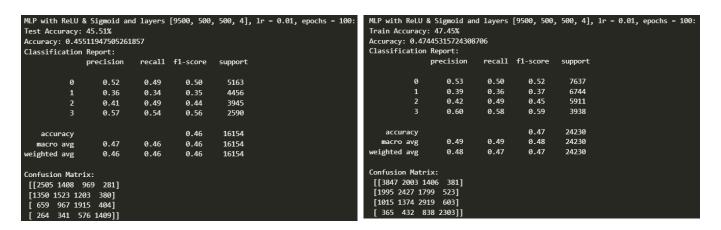
I tested the ReLU and Sigmoid activation functions against one another. For both, Softmax was the activation function in the final layer and a batch of 1000 was used each time.

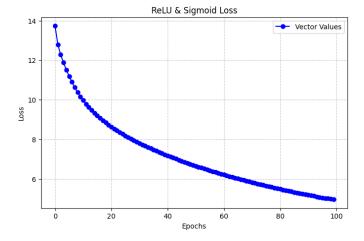


We find that ReLU performed significantly better in both train and test datasets as Ill as converged a lot faster and also took a lot less time to run, since it does not need to compute the exponential. ReLU was therefore found to be the better choice of the two, for both good time and better performance.

We also note that, in comparison to the previous architecture, the model performs in a more efficient way and while the first class is still slightly favored, it is nowhere near as extreme as before.

I also wanted to test what would happen if ReLU and Sigmoid were both used in different layers of the same model. Therefore, an MLP with a ReLU, Sigmoid and Softmax layer was implemented. (learning rate appears mistakenly 0.01, should be 0.001)

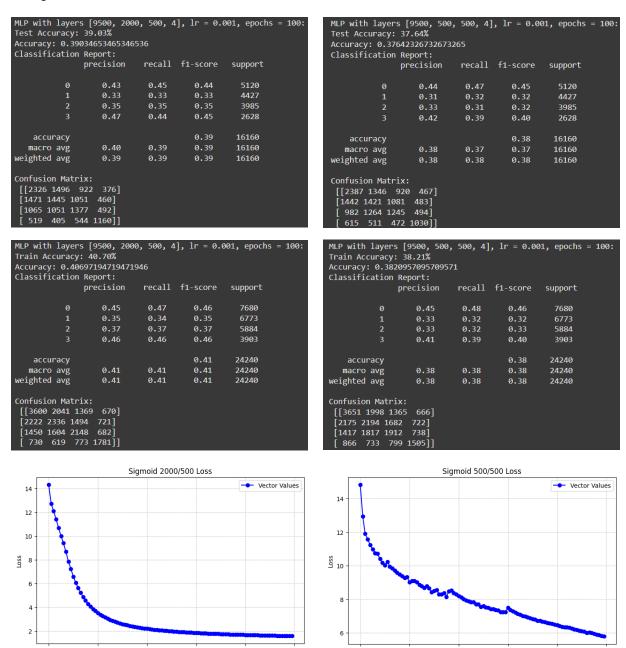




The performance was somewhere between the one each activation function achieved separately, with ReLU still holding the best results.

#### iii. Variations in Number of Neurons

I tried a few different combinations of neurons, namely 1000/100, 2000/500, 500/500 and 100/100. Generally, the 2000/500 case performed the best. However, using big layer sizes also led to bigger running times without enough improvement to the metrics to justify that choice. Below, I focus on the comparison between the 500/500 and 2000/500 cases.

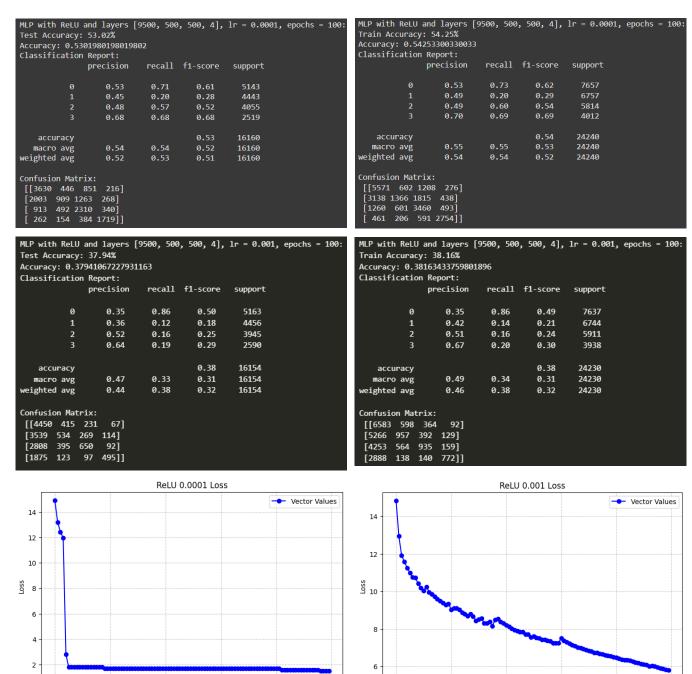


We see that the first case performed slightly better than the second and also had faster convergence to a lower loss

### iv. Variations in Learning Rate

Epochs

As for the learning rate, I tested on the values of 0.01, 0.001, 0.0001. By far the worst performing was the biggest one, as expected, therefore the comparison will focus on the other two.



20

80

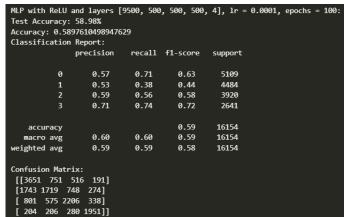
60

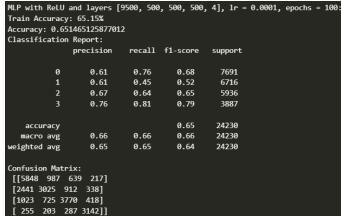
**Epochs** 

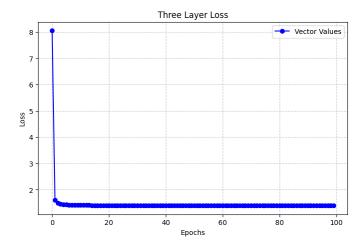
We can assume from the results that the smaller value of 0.0001 performs better than the alternative, giving us higher metrics. The running time was very comparable between the two. However, it is worth noting that with the choice of lr = 0.0001 we have faster convergence to a lower loss and problems surrounding the stability of the algorithm and the unexpected nan values that would sometimes appear were both solved.

## v. Variations in Number of Layers

Finally, one more layer was added to test the effect the number of layers have on the efficiency and accuracy of the algorithm. Naturally, this rendition took the longest to run but also provided the best results. I tried an MLP with layers 2000/1000/100 and one with 500/500/500. The first one performed poorly, achieving an accuracy of approximately 34% and is therefore not presented.







# **Chapter V: Conclusions**

# i. Comparison and Discussion

In the end, the observations from the various tests performed can be summarized by the following:

- Using the dataset in batches is important to make the algorithm's learning more effective, as well as avoid prohibitive running times.
- The ReLU activation function has many advantages over the Sigmoid, namely time, simplicity, convergency speed and overall performance.
- Extreme values, whether high or low, should be avoided as layer sizes and layers with the same size often perform better or at least almost as best as layers with descending sizes.
- A lower learning rate is important not only to achieve better results but also to limit errors and improve the stability of the algorithm.
- Depth -of course withing reason- generally improves performance and accuracy, leading to better, more reliable results.

The MLP algorithm created managed to reach as high as 60% accuracy on the testing set and 65% accuracy on the training set, with the correct combination of parameters and architecture, managing therefore to beat the Nearest Centroid algorithm. Of course, that is not a great achievement, seeing as the KNN algorithm, which is generally considered the ground base when it comes to neural networks due to its 'brute force' approach, performed significantly better on the same dataset.

If anything, that goes to show that, when building a neural network, creating the skeleton is the easiest part. In order to transform it into a trustworthy tool that can be used easily and efficiently to solve real-life problems, feature engineering, optimization and hyperparameter tuning is arguably the most crucial step and takes the longest in the creating process.

#### ii. Limitations

The attempt to create an MLP from scratch was a good learning experience, but still many flaws and limitations in my implementation should be acknowledged. Firstly, the source code is far from optimized and some naïve and ineffective coding choices were made which I will improve in a second version, outside of this assignment. Even so, the code is fully functional and mathematically correct.

Ideally, more steps should have been taken in order to have safer, more dependable conclusions, such as more experimentation with the number of layers and neurons as well as different loss functions, addition of a validation set as well as cross-validation to detect overfitting and also it would have been useful to test the dataset on an already optimized MLP algorithm with PyTorch to compare the achieved results and have a better understanding of how much the quality of the code affects the results.

Finally, despite my best efforts, it was not possible to do all the comparisons with the same data split, which very often affects the performance of the algorithm. That is why it would have been better to have cross-validation as well.

# References

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