

*The Waisman Laboratory  
for Brain Imaging and Behavior*



University of Wisconsin  
**SCHOOL OF MEDICINE  
AND PUBLIC HEALTH**

# Diffusion Equations

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# Differential Equations in Euclidean space

# Linear operators

Operation  $f$  is linear if

$$f(ap + bq) = af(p) + bf(q)$$

Convolution, integration, differentiation  
are all linear operations.

$Q$ : Is  $y=x^2$  a linear function?

# Image derivatives

Image intensity is assumed to be the discrete observation of a smooth continuous signal.

Its 1<sup>st</sup> order partial derivatives:

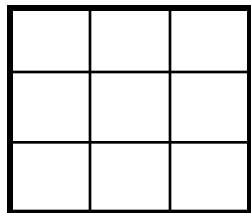
$$\frac{\partial f}{\partial x}(x, y) = \frac{f(x + dx, y) - f(x, y)}{dx}$$

Take discrete derivative (**finite difference**)

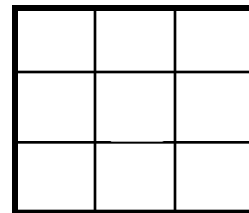
$$\frac{\partial f}{\partial x}(x, y) = f(x + 1, y) - f(x, y)$$

*Exercise:* Implement the derivatives as kernel convolutions.

$$\frac{\partial f}{\partial x}:$$



$$\frac{\partial f}{\partial y}:$$



# MATLAB implementation

```
Y = diff(X)
```

calculates differences between adjacent elements of X along the first array dimension.

If  $X$  is a vector of length  $m$ , then  $Y = \text{diff}(X)$  returns a vector of length  $m-1$ . The elements of  $Y$  are the differences between adjacent elements of  $X$ .

$$Y = [X(2) - X(1) \quad X(3) - X(2) \quad \dots \quad X(m) - X(m-1)]$$

`Y = diff(X,N,DIM)` is the Nth difference function along dimension DIM. For image I, the 2<sup>nd</sup> order derivatives are given by

```
diff(I,2,1) and diff(I,2,2)
```

# First derivative as matrix multiplication

$$Y = \text{diff}(X)$$

$$Y = [X(2) - X(1) \quad X(3) - X(2) \quad \dots \quad X(m) - X(m-1)]$$

$$\begin{bmatrix} X(2) - X(1) \\ X(3) - X(2) \\ X(4) - X(3) \\ \vdots \\ \vdots \\ \vdots \\ X(m) - X(m-1) \\ -X(m) \end{bmatrix}$$

=

$$\begin{bmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & \cdot \\ 0 & 0 & -1 & \cdot \\ 0 & 0 & 0 & \cdot \\ 0 & 0 & 0 & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ & & \cdot & \cdot \\ & & & -1 & 1 \\ 0 & & & \cdot & \cdot & 0 & -1 \end{bmatrix}$$

x

$$\begin{bmatrix} X(1) \\ X(2) \\ X(3) \\ \vdots \\ \vdots \\ \vdots \\ X(m-1) \\ X(m) \end{bmatrix}$$

Toeplitz matrix

Functional  
data

# Coding first derivative using Toeplitz matrix

-1	1	0	0	
0	-1	1		.
0	0	-1		.
0	0	0		
0	0	0		
.	.	.		.
			.	.
			-1	1
0			.	.
			0	-1

```
c=zeros(1,T);
```

```
%first
```

```
column
```

```
c(1)=-1;
```

```
r=zeros(1,T);
```

```
%first row
```

```
r(1:2)=[-1 1];
```

```
L1 = toeplitz(c,r);
```

```
%1st finite
```

# 2<sup>nd</sup> derivatives

The 1<sup>st</sup> order partial derivatives:

$$\frac{\partial f}{\partial x}(x, y) = \frac{f(x + dx, y) - f(x, y)}{dx}$$

The 2<sup>nd</sup> order partial derivatives:

$$\begin{aligned}\frac{\partial^2 f}{\partial x^2}(x, y) &= \frac{\frac{f(x + \delta x, y) - f(x, y)}{\delta x} - \frac{f(x, y) - f(x - \delta x, y)}{\delta x}}{\delta x} \\ &= \frac{f(x + \delta x, y) - 2f(x, y) + f(x - \delta x, y)}{\delta x^2}\end{aligned}$$

*Exercise: Implement the 2<sup>nd</sup> order derivatives as kernel convolution.*



# Second derivatives

$$\frac{\partial f}{\partial x}(x, y) = \frac{f(x + dx, y) - f(x, y)}{dx}$$

$$\frac{\partial^2 f}{\partial x^2}(x, y) =$$

$$\frac{\partial f}{\partial x} :$$


$$\frac{\partial f}{\partial y} :$$


# Second derivative as matrix multiplication

`Y = diff(X,2)`

$Y = [X(3) - 2X(2) + X(1) \dots X(m) - 2X(m-1) + X(m-2)]$

$X(1) - 2X(2)$   
 $X(1) - 2X(2) + X(3)$   
 $X(2) - 2X(3) + X(4)$   
 $\cdot$   
 $\cdot$   
 $\cdot$   
 $\cdot$   
 $X(m-2) - 2X(m-1) + X(m)$   
 $X(m-1) - 2X(m)$

=

-2	1	0	0			0
1	-2	1	0			.
0	1	-2	1	0		.
0		1	-2	1		
				-2		
.		.		.		.
					-2	1
					1	-2
0					.	.
					1	-2

**X**

$X(1)$   
 $X(2)$   
 $X(3)$   
 $\cdot$   
 $\cdot$   
 $\cdot$   
 $\cdot$   
 $X(m-1)$   
 $X(m)$

Toeplitz matrix

Functional  
data

# Coding second derivative using Toeplitz matrix

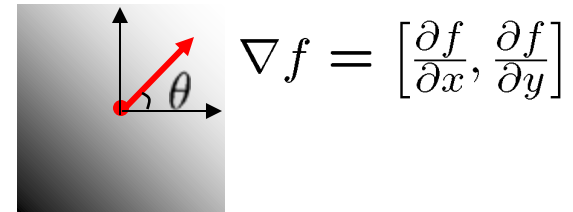
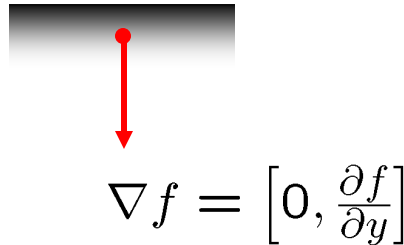
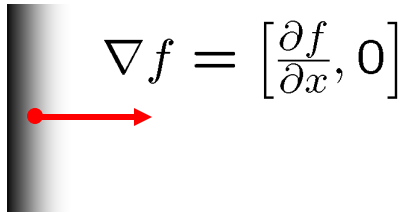
-2	1	0	0				0
1	-2	1	0				.
0	1	-2	1	0			.
0		1	-2	1			
				-2			
.		.		.			.
					-2	1	0
					1	-2	1
0					.	.	1 -2

```
c=zeros(1,T);  
%first column  
c(1:2)=[-2 1];  
r=zeros(1,T);  
%first row  
r(1:2)=[-2 1];
```

# Image gradient

The *gradient* of an image:  $\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$

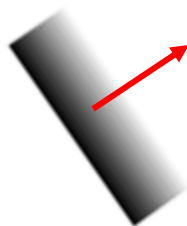
The gradient points in the direction of most rapid increase in intensity



The gradient magnitude (edge strength):  $\|\nabla f\| = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$

The gradient direction is given by:  $\theta = \tan^{-1} \left( \frac{\partial f}{\partial y} / \frac{\partial f}{\partial x} \right)$

*Exercise:*

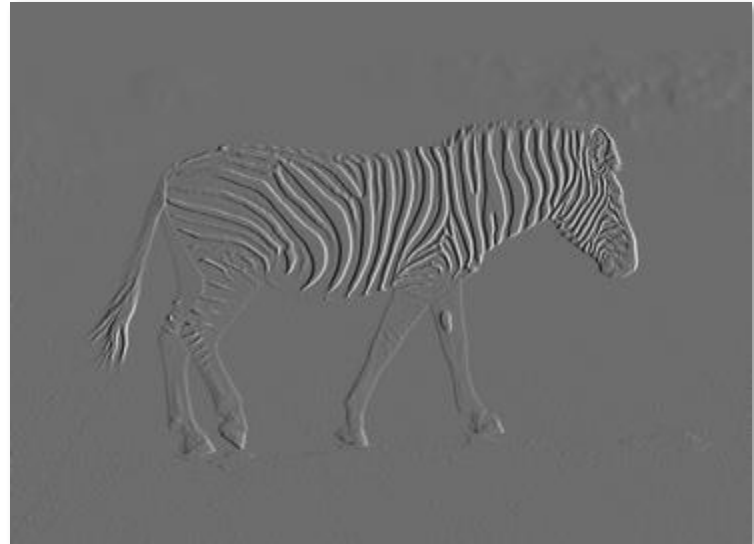


*How to compute the gradient in this example?*

# Image gradient



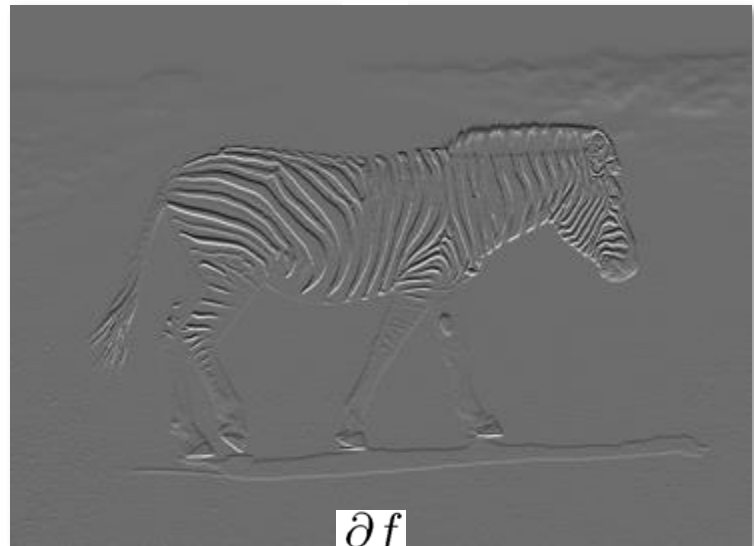
$f$



$\frac{\partial f}{\partial x}$

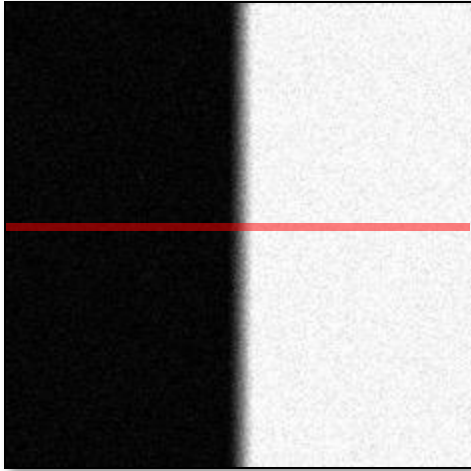


$$\|\nabla f\| = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$$



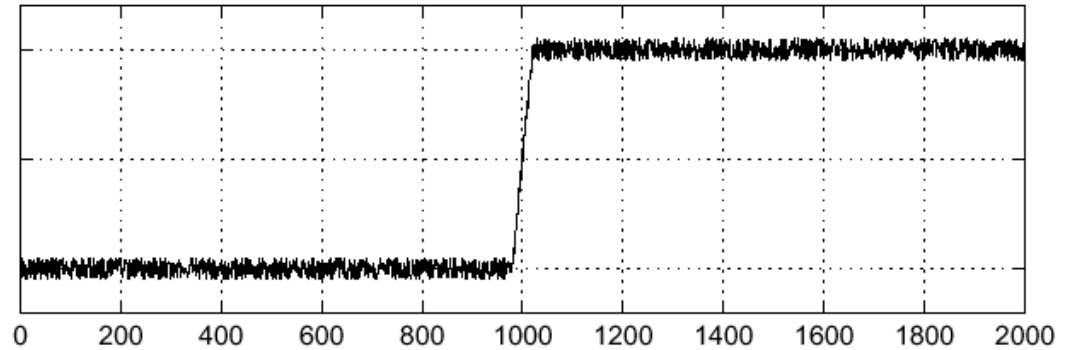
$\frac{\partial f}{\partial y}$

# Robust estimation of derivatives

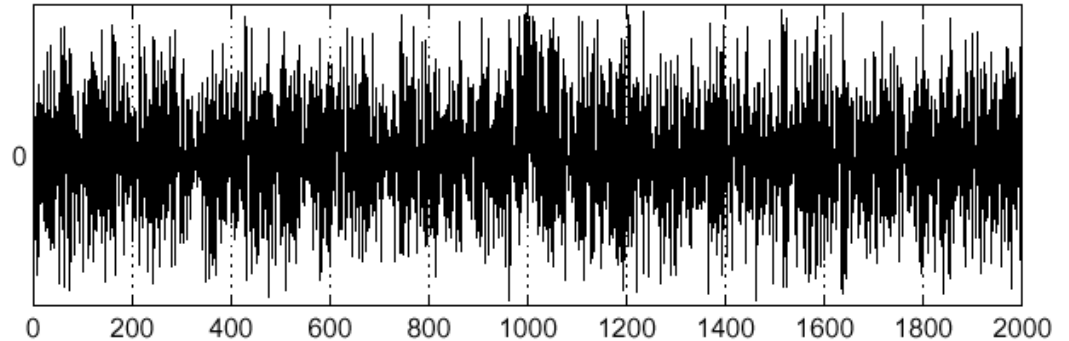


Noisy input image

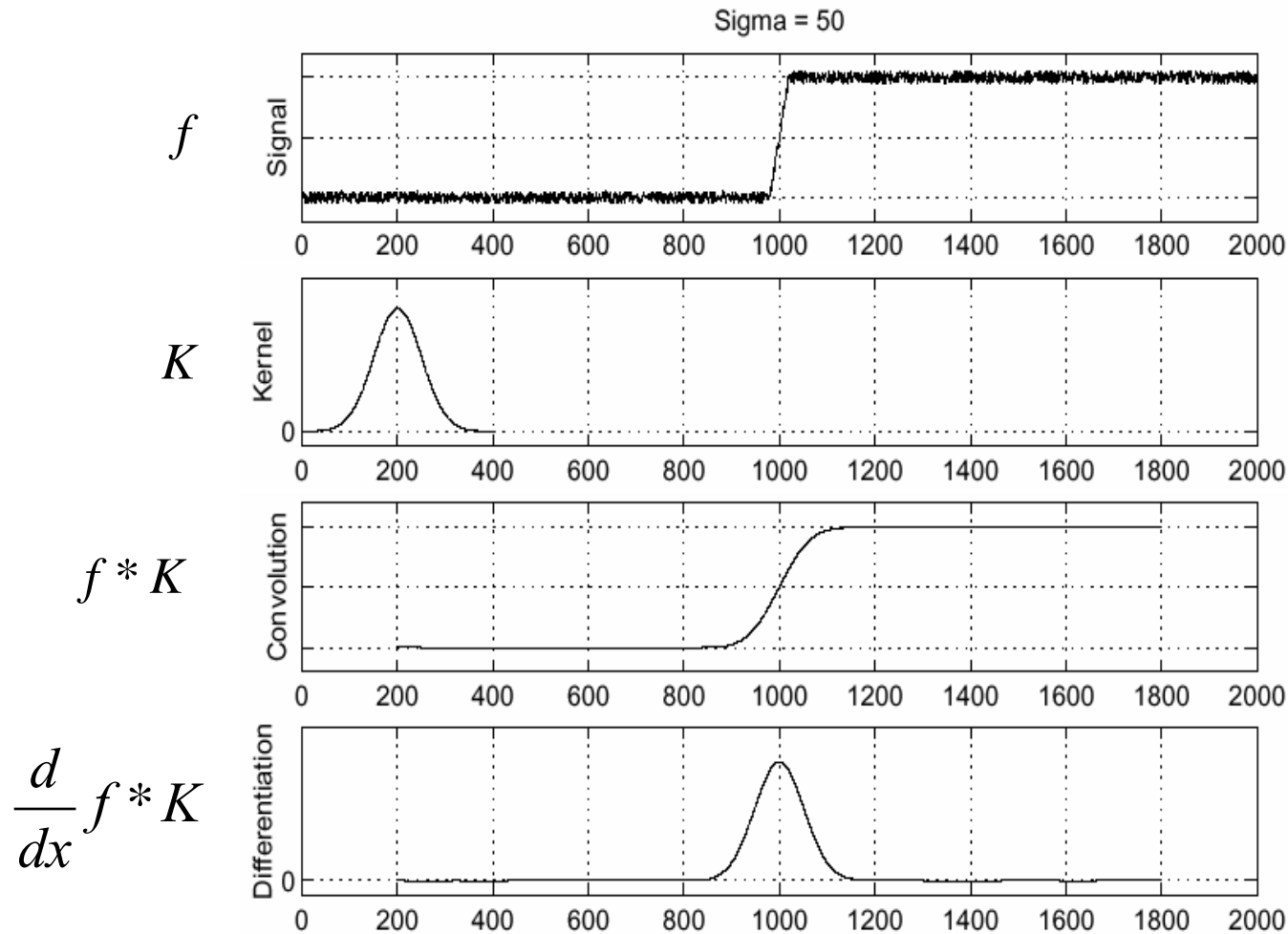
$$f(x)$$



$$\frac{d}{dx}f(x)$$



# Kernel smoothing before derivative estimation



*Question:* How to stabilize gradient descent based optimization algorithms based on this figure?

# Associative property of convolution

Differentiation is convolution, and convolution is associative:

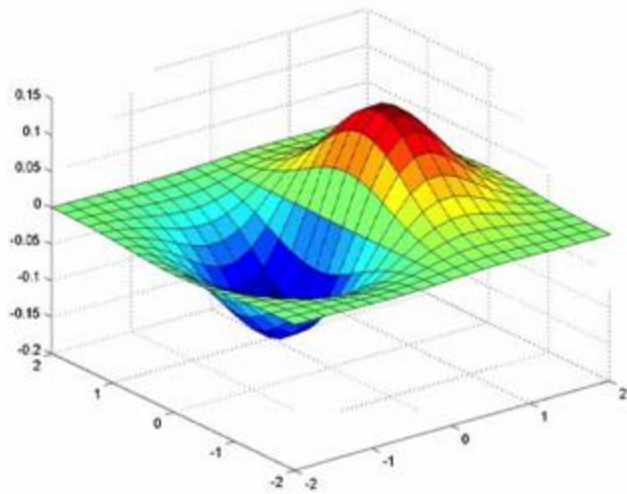
$$\frac{d}{dx}(K * f) = \frac{d}{dx} \int K(x, y) f(y) dy = \frac{dK}{dx} * f$$

Why math matters in algorithm development?

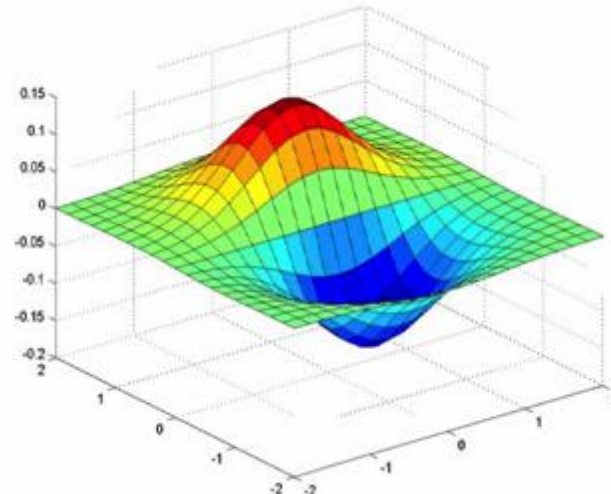
This reduces one operation



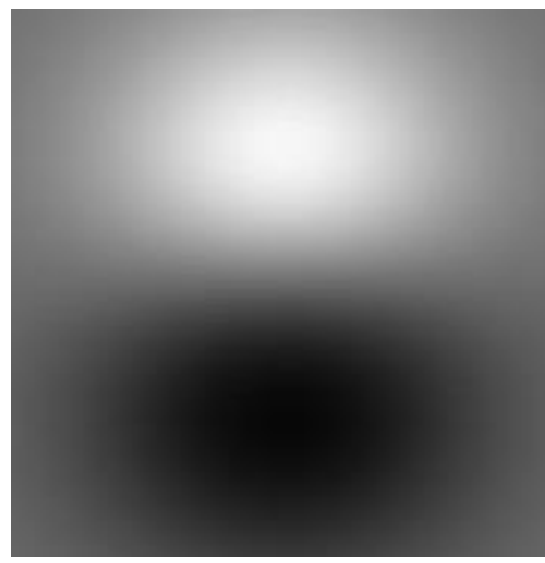
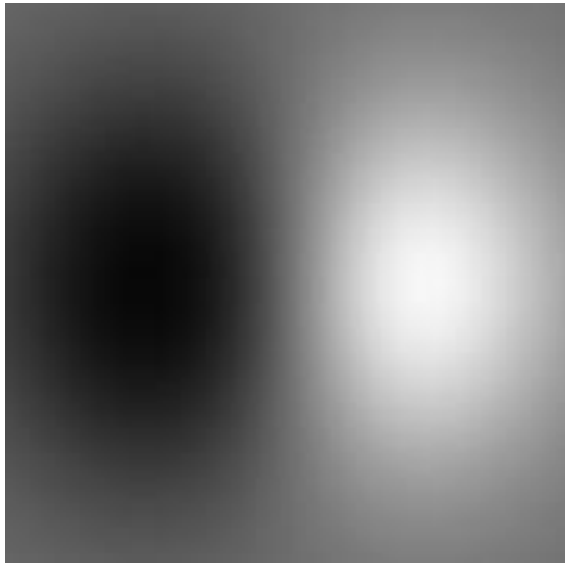
# Derivative of Gaussian kernel



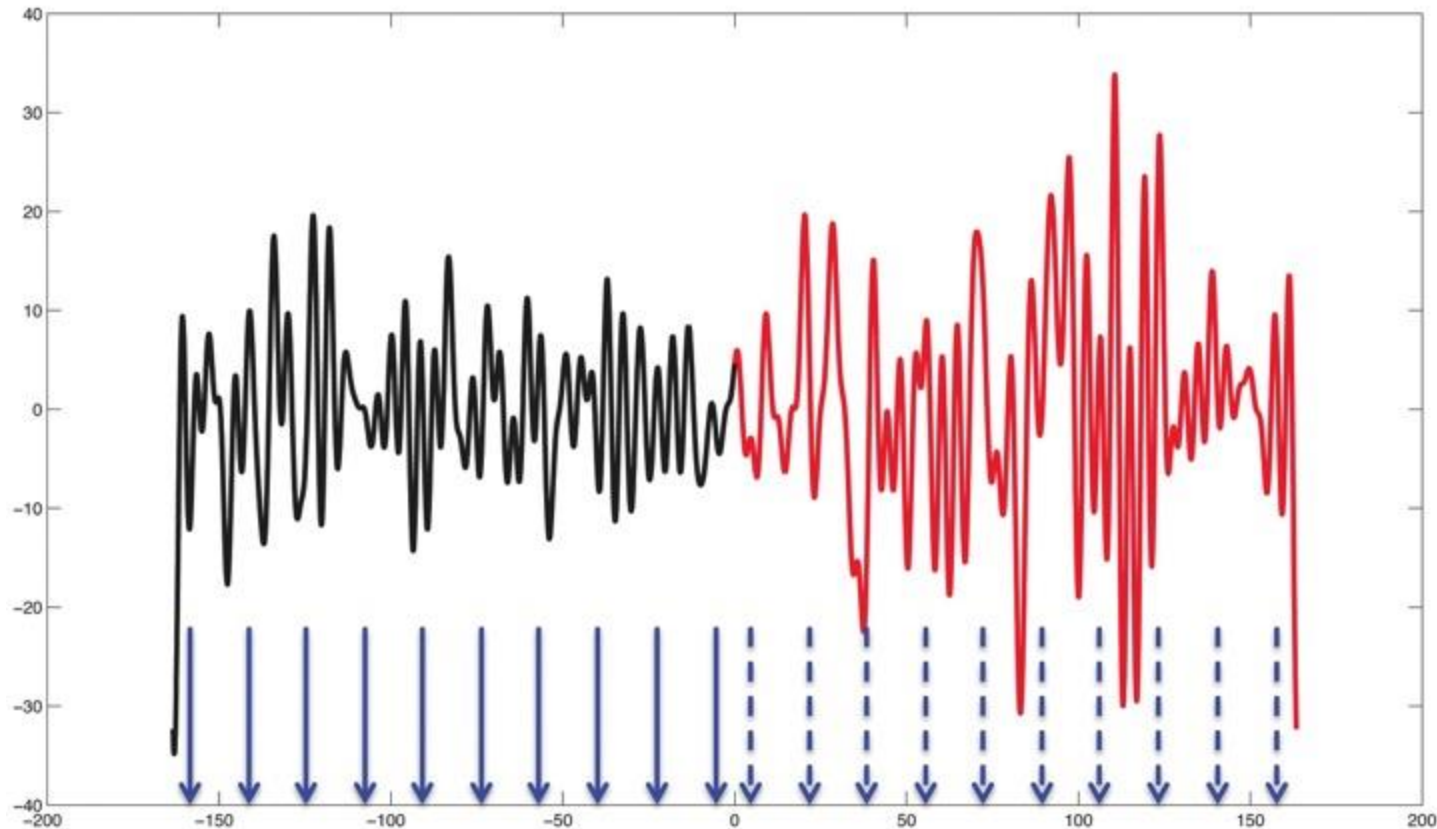
x-direction



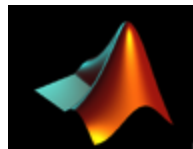
y-direction



# Detect sudden changes in time series data



Black = pre-seizure    Red = seizure attack



Wang et al. 2014 ENAR distinguished paper award, 2015 ISBI  
[www.stat.wisc.edu/~mchung/papers/wang.2015.ISBI.seizure.pdf](http://www.stat.wisc.edu/~mchung/papers/wang.2015.ISBI.seizure.pdf)

**MATLAB**  
*Demo*

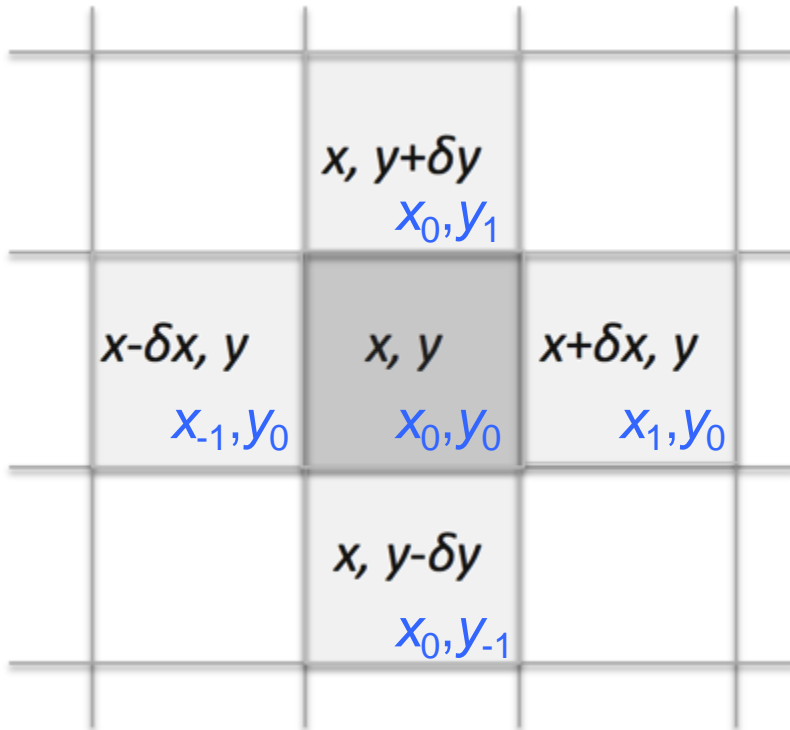
# Differential Operators

# Laplace Operator in 2D Euclidean space

$$\Delta f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

When  $\delta x = \delta y = 1$ ,

$$\Delta f(x, y) = f(x + \delta x, y) + f(x, y + \delta y) + f(x - \delta x, y) + f(x, y - \delta y) - 4f(x, y)$$



$$\Delta f = \sum_{i,j=-1,0,1} w_{ij} f(x_i, y_i)$$

$$(w_{ij}) = \begin{pmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

**Exercise:** Implement Laplacian as matrix multiplication

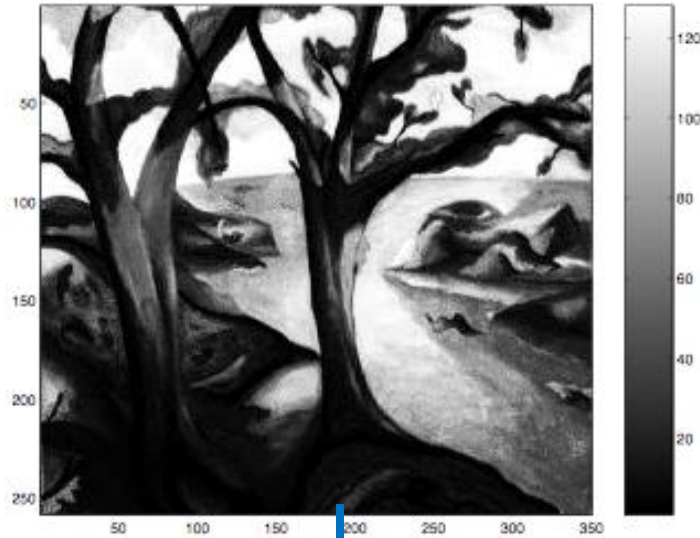
# Application of Laplacian operator

Solving diffusion equations  $\rightarrow$  denoising, regression

Obtaining orthonormal basis  $\rightarrow$  spectral geometry

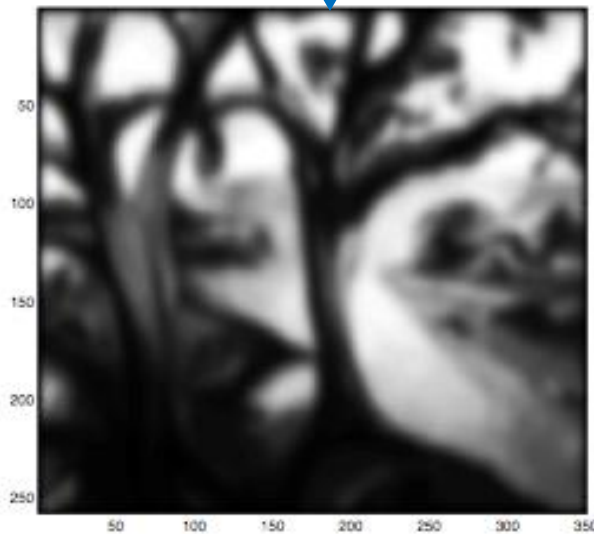
Direct application to images  $\rightarrow$  boundary detection

# Edge detection using Laplacian

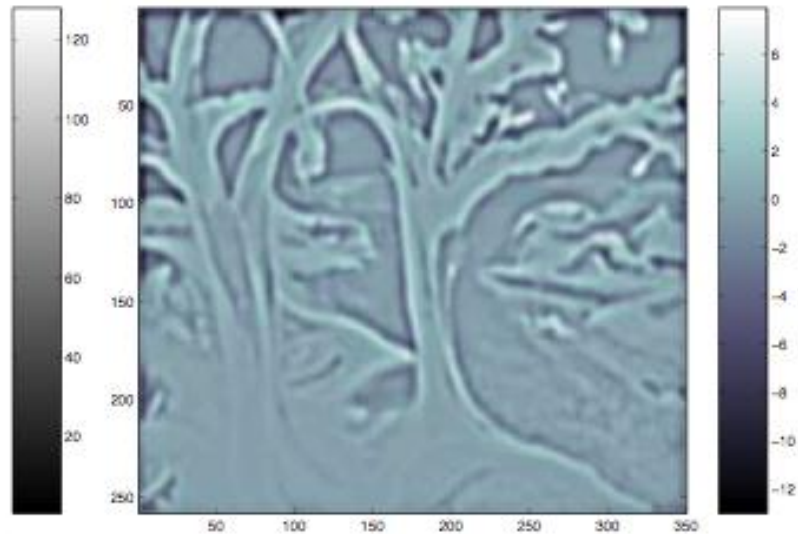


$$(w_{ij}) = \begin{pmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

$$\Delta f = \sum_{i,j=-1,0,1} w_{ij} f(x_i, y_i)$$

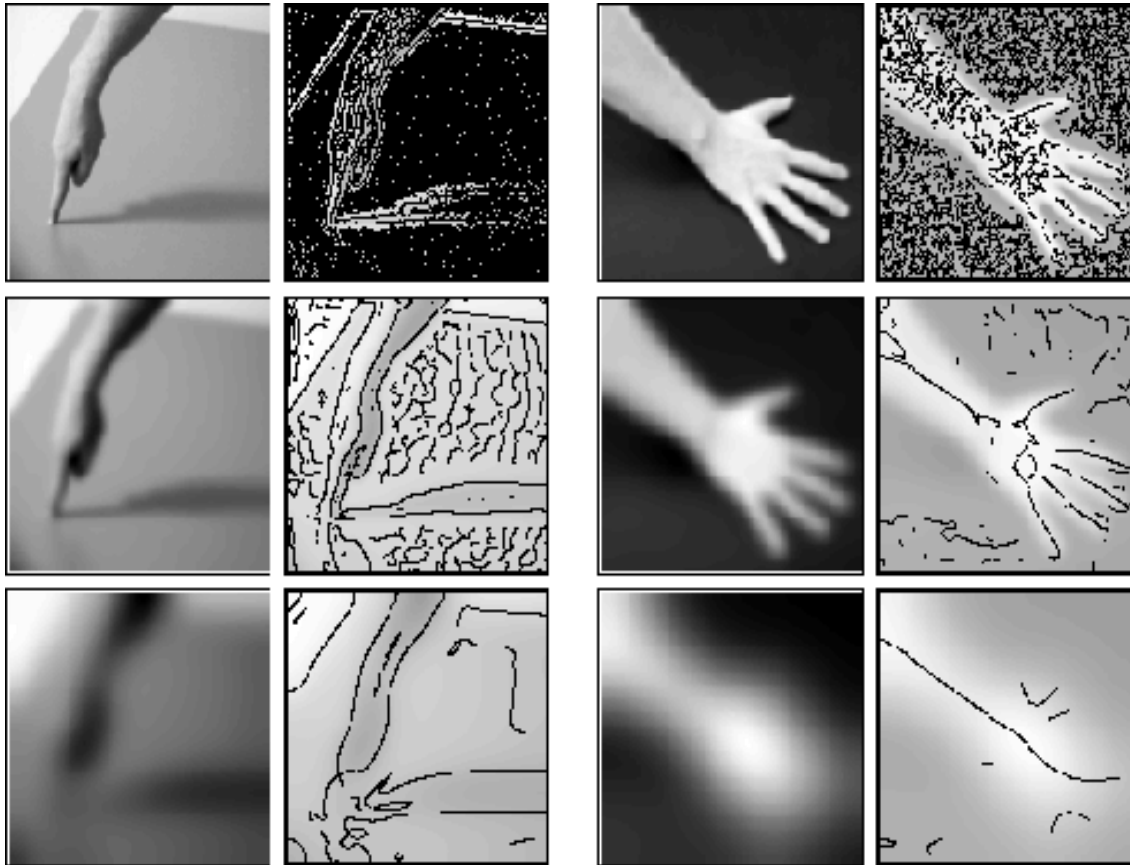


Gaussian smoothing



Laplacian

# Edge detection at different smoothing scales



Should we determine optimal smoothing scale?

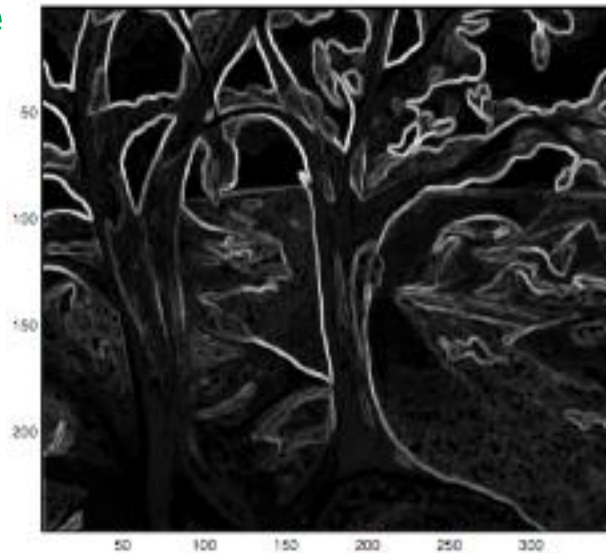
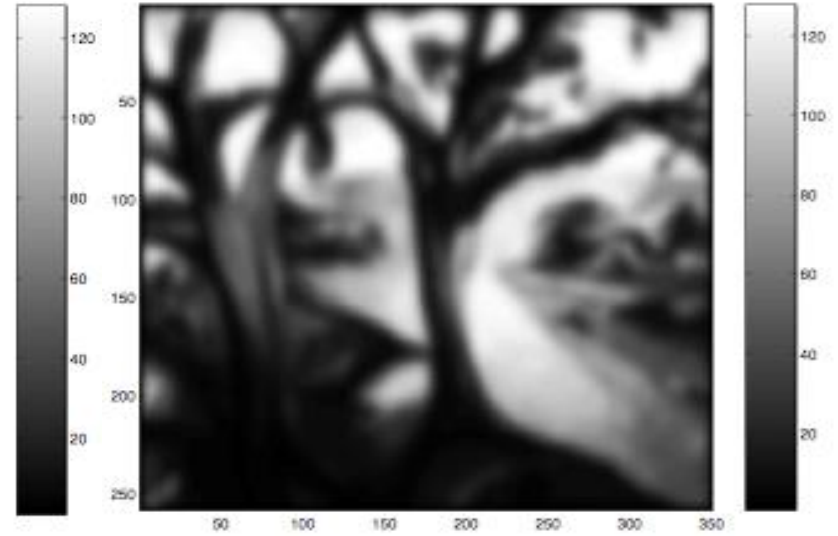
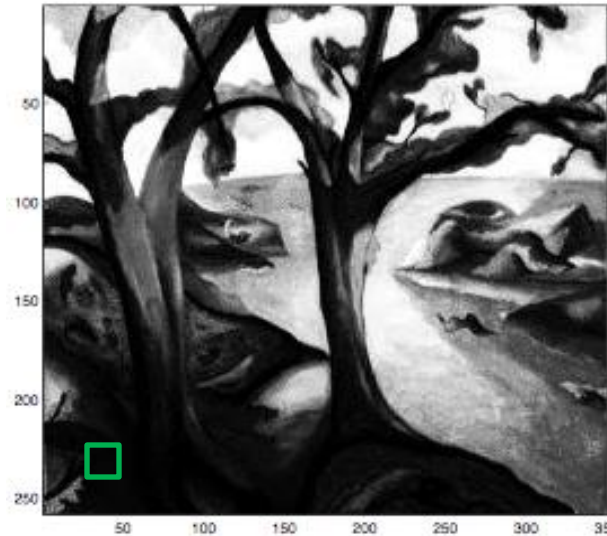
Answer 50 years ago?

Answer now?

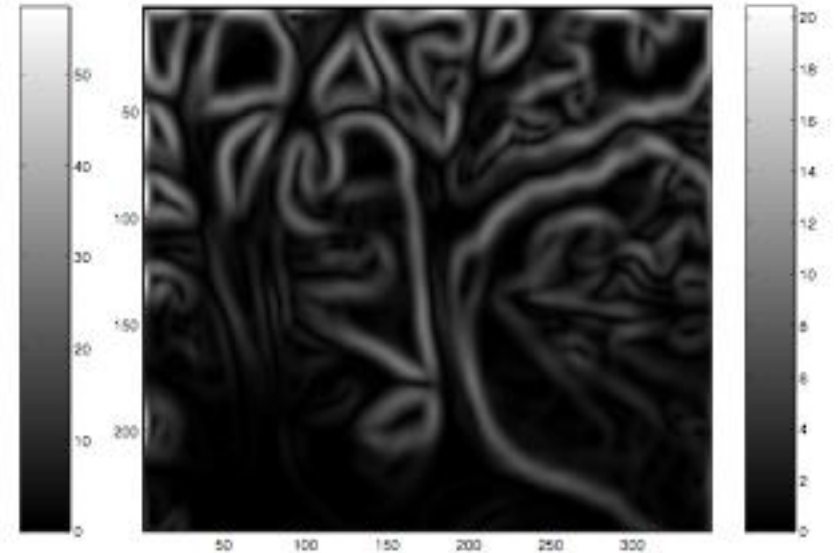
# Edge detection using **sample variance**

Often **simple Method** performs far better than state-of-arts

Sample variance within moving window



Without smoothing

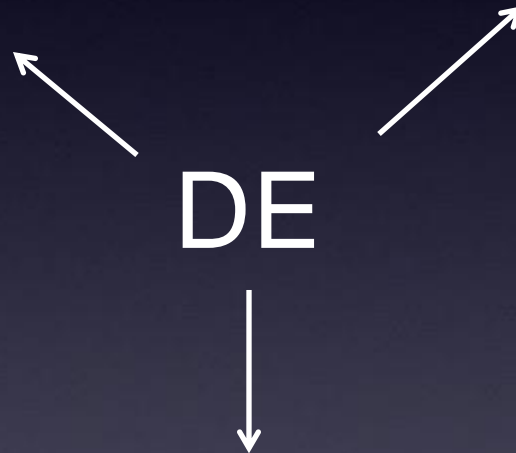


With smoothing

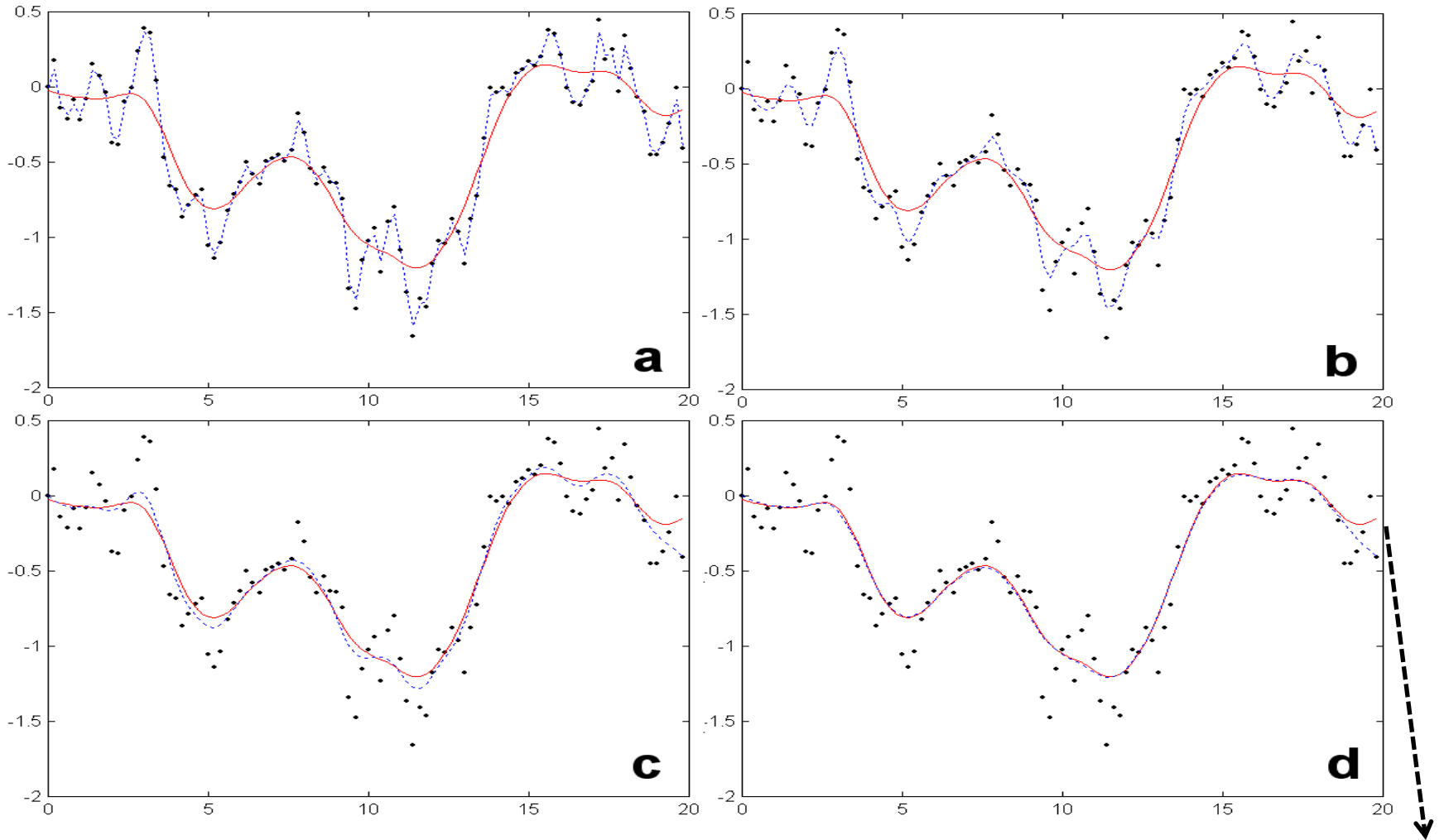


# Diffusion Equation

Most important equation in image analysis



# Diffusion equation on 1D functional data



Red= Gaussian kernel convolution

Blue = **Diffusion equation** after 5, 25 and 50 iterations

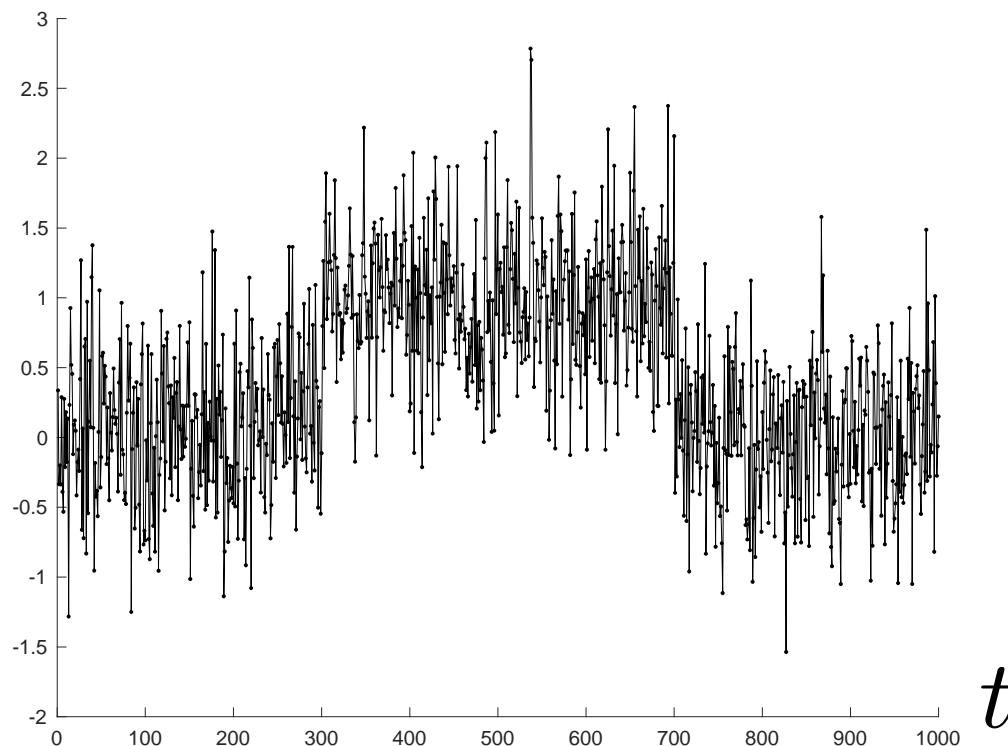
Shrinkage  
at the  
boundary

# Diffusion equation in Euclidean space

$$\frac{\partial g(\sigma, t)}{\partial \sigma} = \Delta g(\sigma, t) \quad g(\sigma = 0, t) = f(t)$$

Initial condition

$f(t)$



Let's solve it  
**numerically.**

mathematical  
(regression)  
approach will be  
studied  
later in **GDA**

# Diffusion equation in Euclidean space

$$\frac{\partial g(\sigma, t)}{\partial \sigma} = \Delta g(\sigma, t) \quad g(\sigma = 0, t) = f(t)$$

Initial condition

Iteration over dummy parameter sigma:

$$g(\sigma_{n+1}, t) - g(\sigma_n, t) = (\sigma_{n+1} - \sigma_n) \Delta g(\sigma_n, t)$$

Discrete estimation

→ Matrix multiplication

Initial  
condition

$$g(\sigma_0 = 0, t) = f(t)$$

# Iterative matrix multiplication algorithm

1) Discretize Laplacian as a matrix  $L$

2) *Diffusion time*  $s = 0$

3) Initial vector  $g \leftarrow f$

 4)  $g \leftarrow g + ds * Lg$

 5) *Diffusion time*  $s \leftarrow s + ds$

# Iterative matrix multiplication algorithm

```
L = [1 -2 1] %Lapl
g=y;
for i=1:100
    Lg = conv(g, L, 'same');
    g = g+ 0.01*Lg; %total dif
end
```

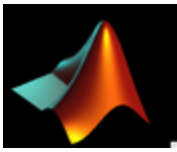
L2 ← Toeplitz matrix

```
g=y;
for i=1:1000
    Lg = L2*g;
    g = g+ 0.01*Lg;
end
```

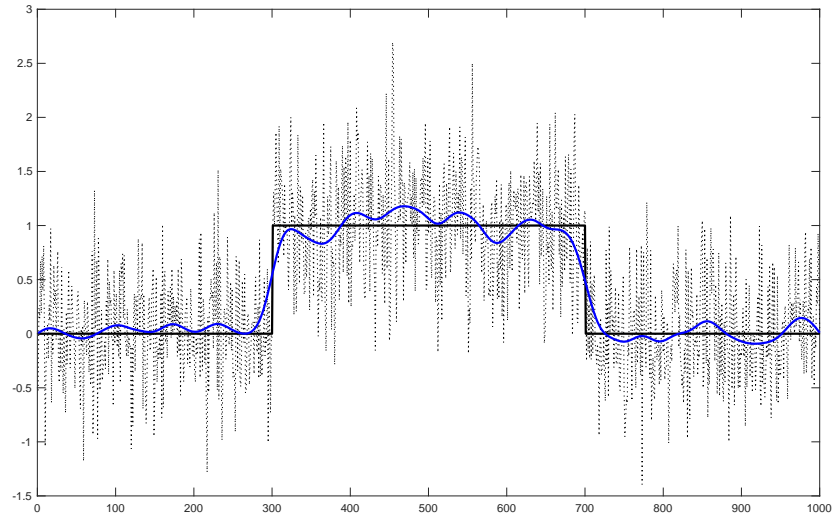
L2(1:5,1:5)

ans =

-2	1	0	0	0
1	-2	1	0	0
0	1	-2	1	0
0	0	1	-2	1
0	0	0	1	-2

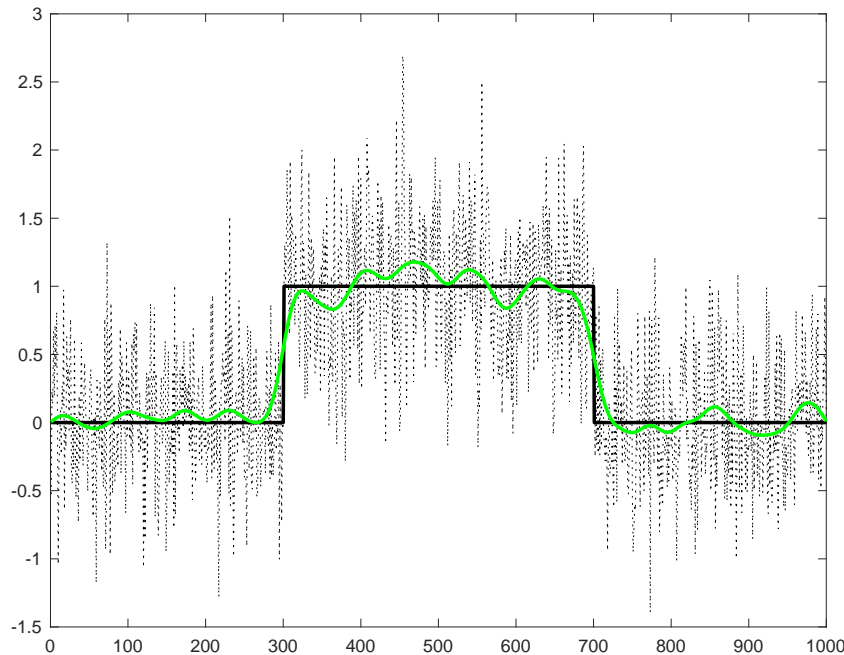


# Iterative matrix multiplication algorithm

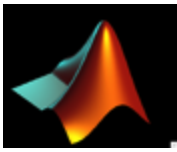


conv.m result

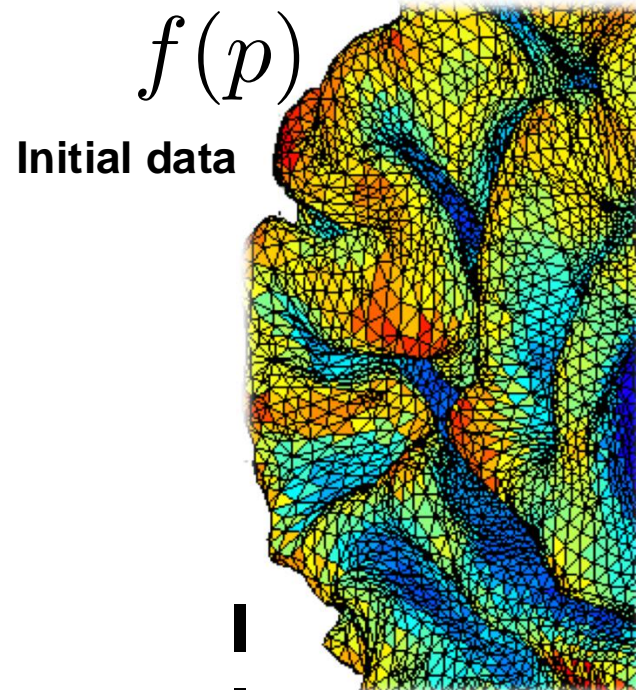
they exactly match



toeplitz.m result



# Diffusion on manifold



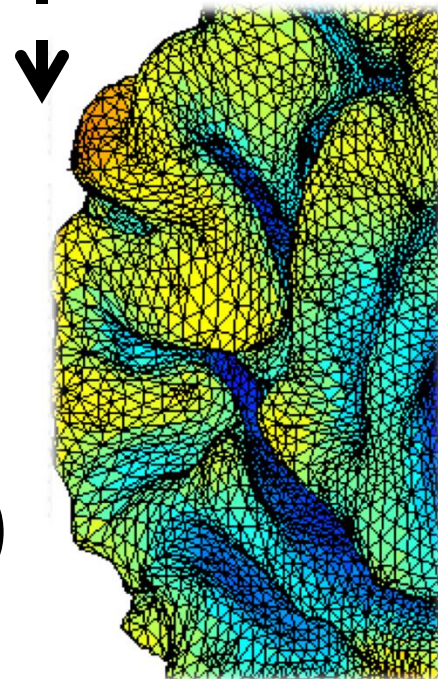
$$\frac{\partial g(p, \sigma)}{\partial \sigma} + \Delta g = 0$$

$$g(p, \sigma = 0) = f(p)$$



Finite Element Method (FEM)  
Finite Difference Method (FDM)

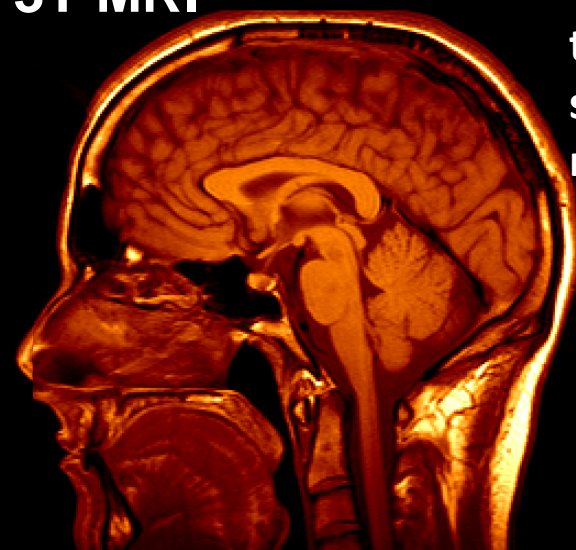
$g(p, \sigma)$   
Smoothing



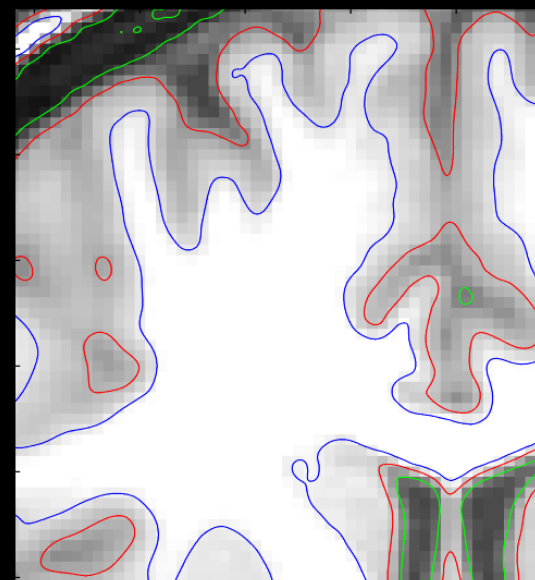
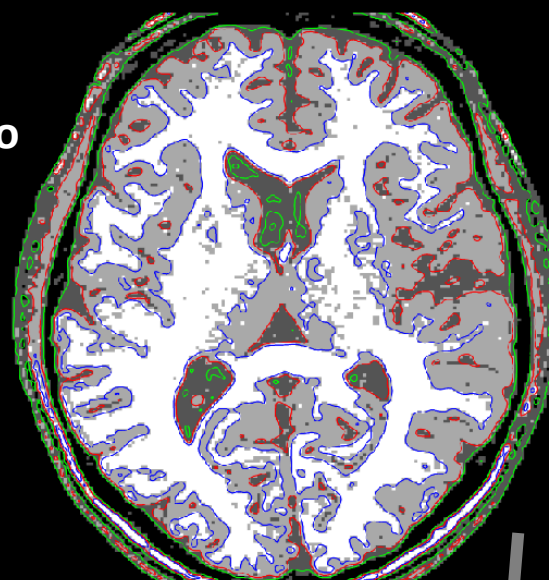


# Laplace- Beltrami Operator

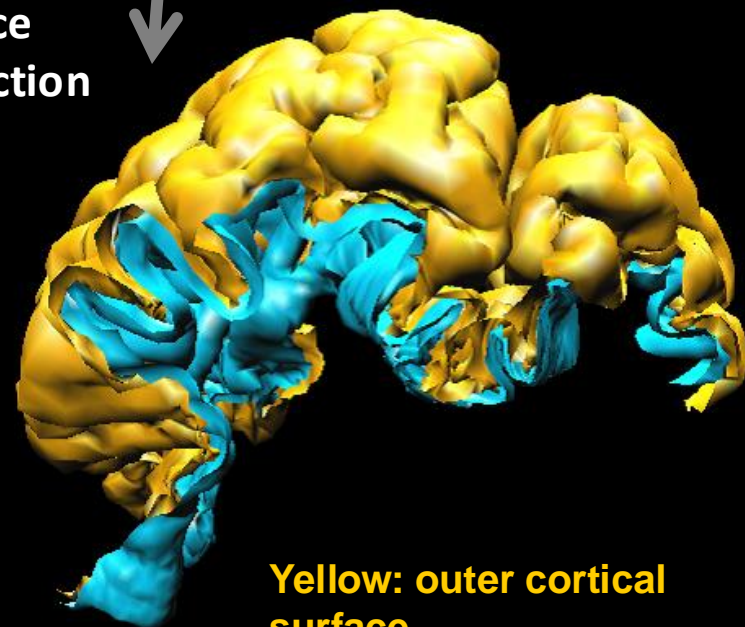
**3T MRI**



tissue  
segmentation



surface  
extraction



**Yellow: outer cortical  
surface**

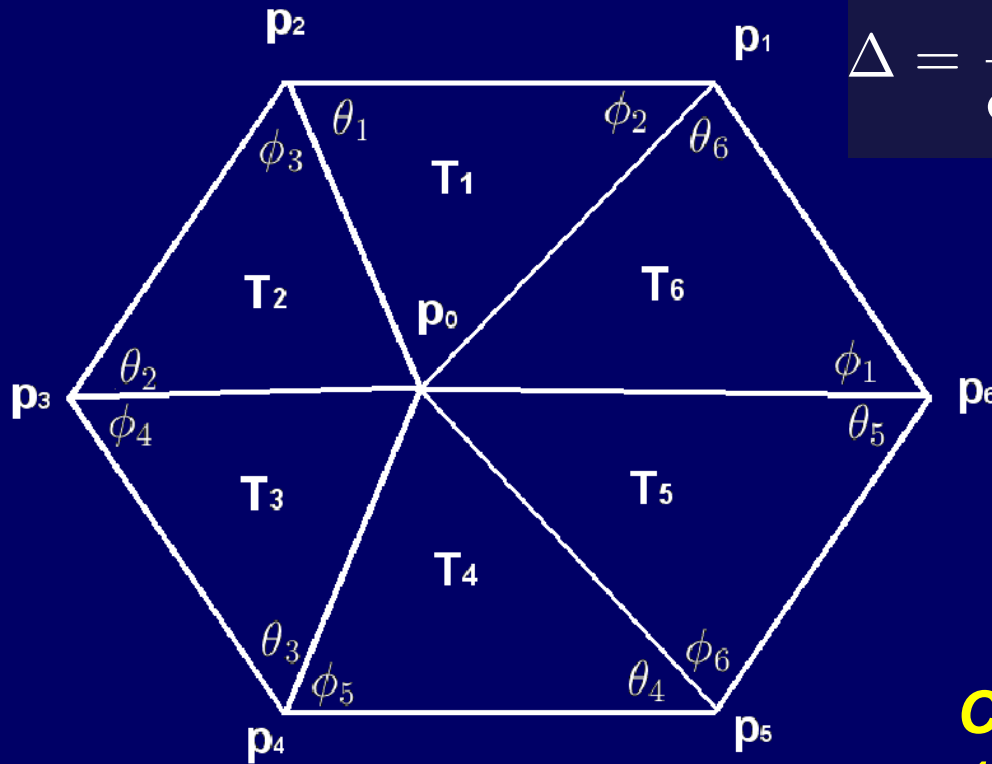
**Blue: inner cortical  
surface**

*MNI pipeline, McGill*



**Triangle mesh with 0.6  
million triangles**

# Cotan formula for LB-operator on manifolds



$$\Delta = \frac{1}{\det g^{1/2}} \sum_{i,j} \frac{\partial}{\partial u^i} \left( \det g^{1/2} g^{ij} \frac{\partial}{\partial u^j} \right)$$

$$\Delta f(p) = \sum_{i=1}^m w_i [f(p_i) - f(p_0)]$$

$$w_j = \frac{\cot \theta_j + \cot \phi_j}{\sum_{j=1}^m |T_i|}$$

**Chung et al. 2001 NeuroImage  
13S:96**

The first cotan  
formula

**Chung et al. 2003 CVPR  
467-473**

**Chung & Taylor 2004 ISBI 432-435**  
FEM derivations

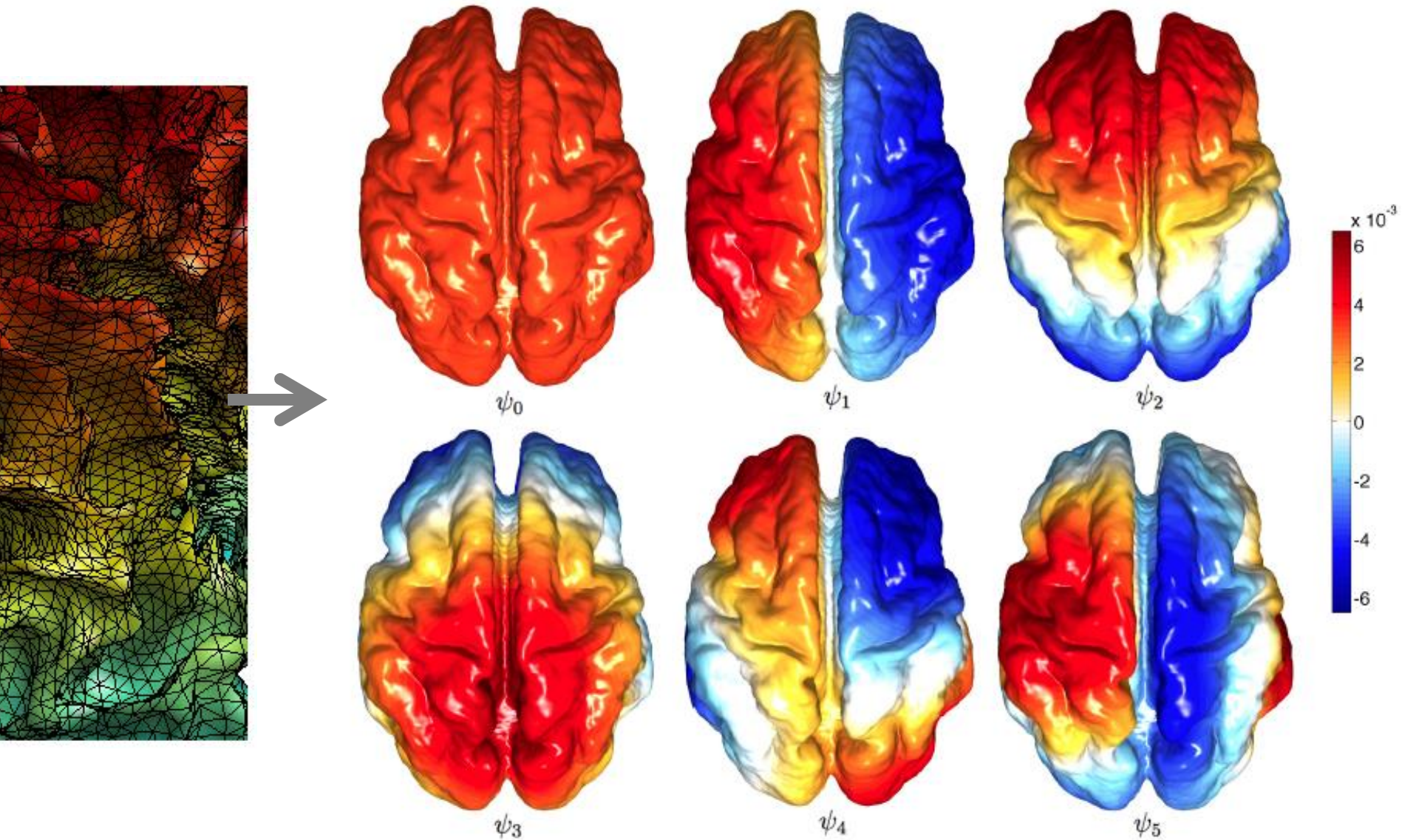
**Proof by differential forms:**  
Lopez-Perez et al, 2004, ECCV

**Code**

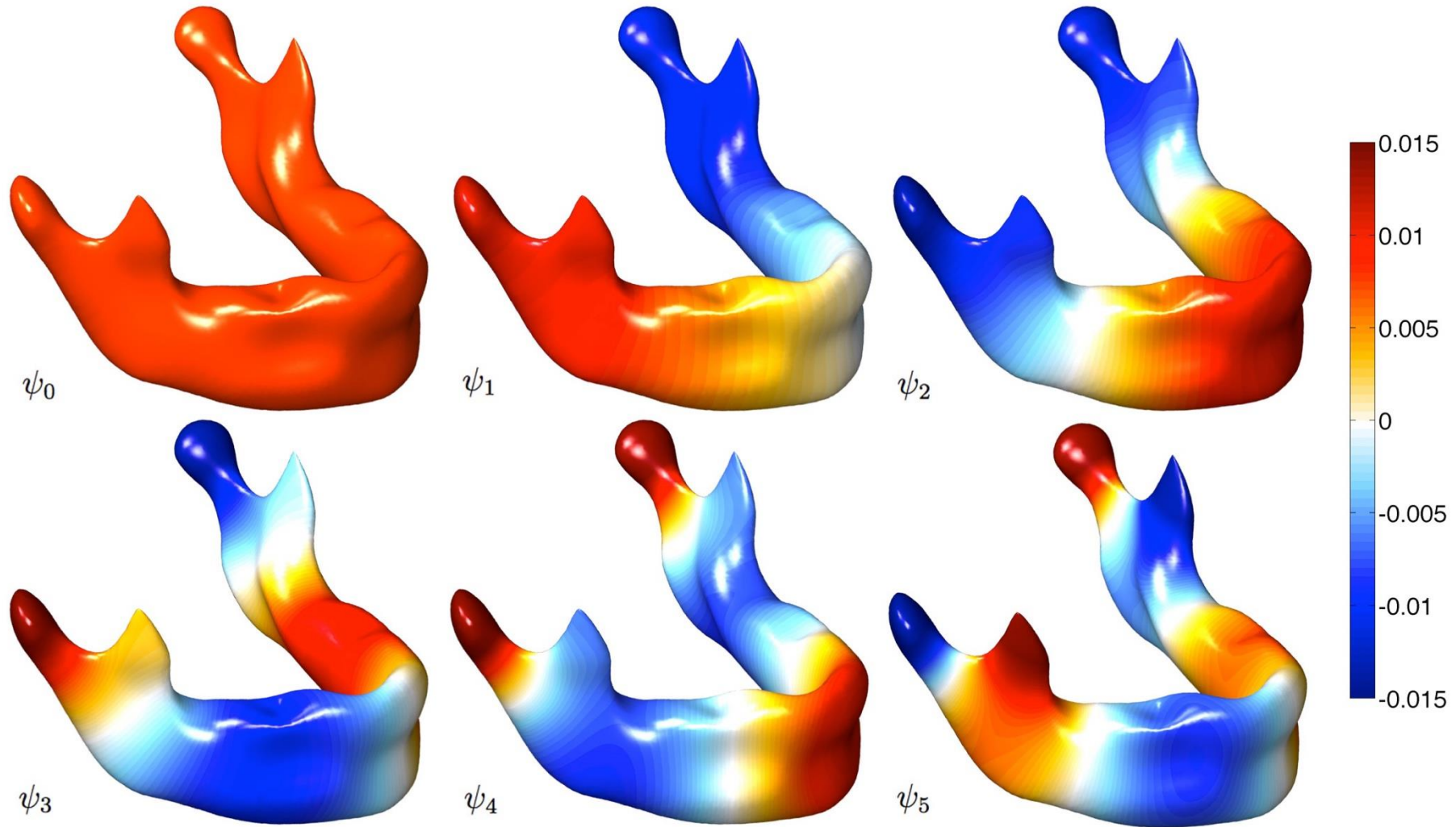
<http://brainimaging.waisman.wisc.edu/~chung/>



LB-eigenfunctions on brain surface  $\Delta f = \lambda f$



# LB-eigenfunctions on mandible $\Delta f = \lambda f$

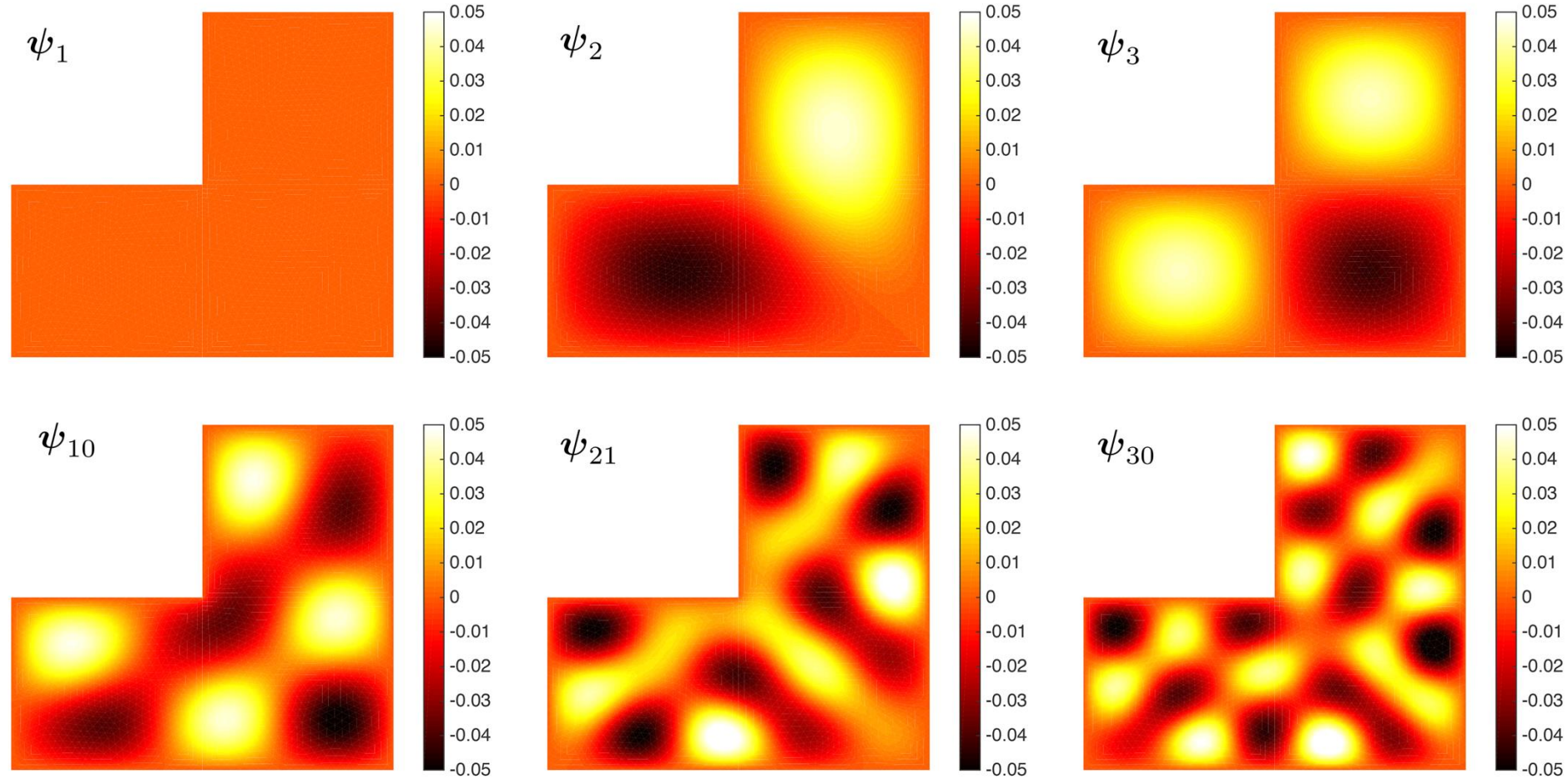


Seo et al. 2010 MICCAI 6363:505-512 

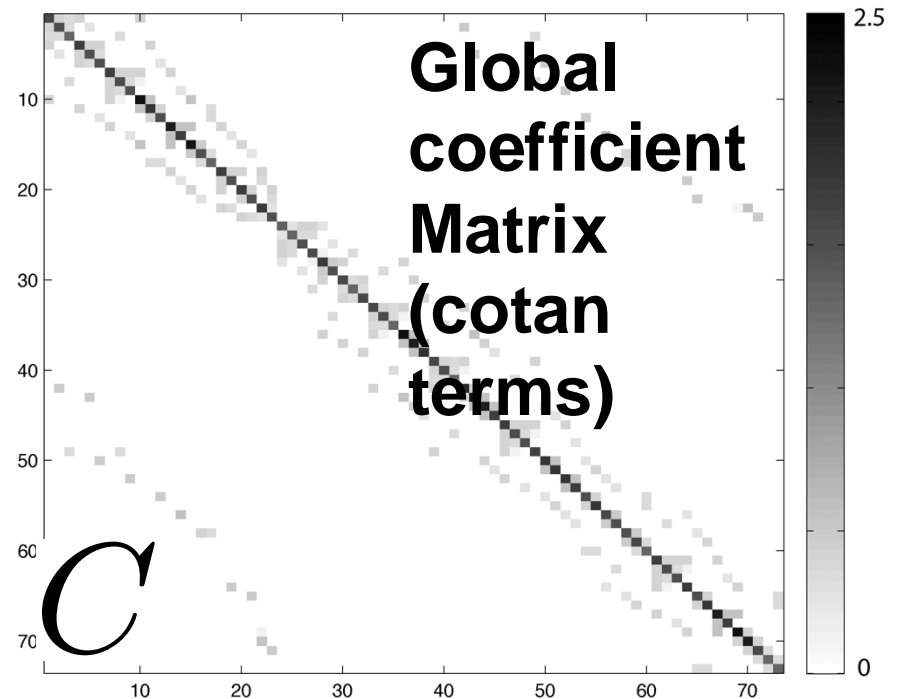
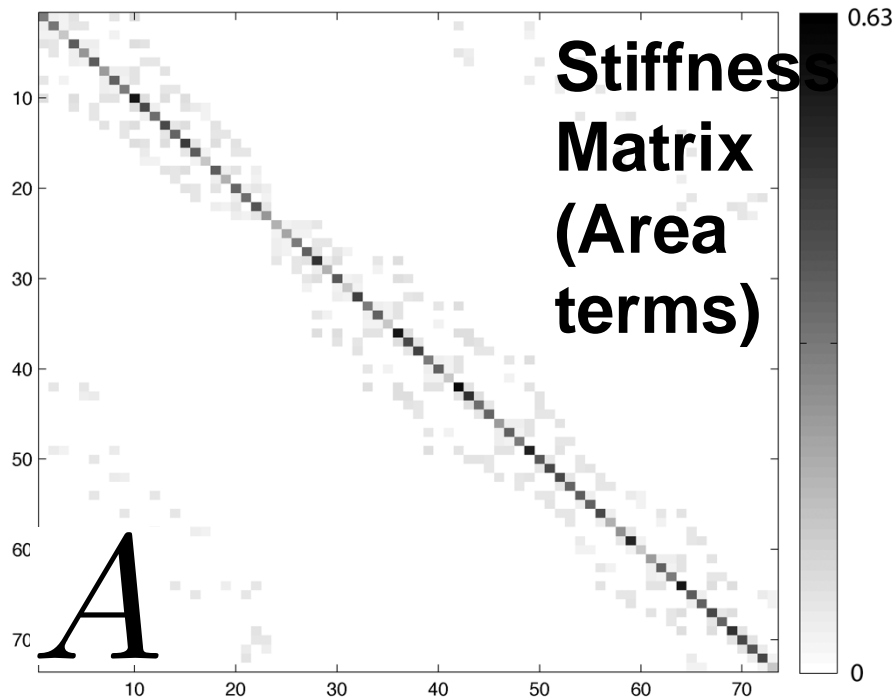
Chung et al. 2015 Medical Image Analysis 22:63-76 



# LB-eigenfunctions in irregular domains



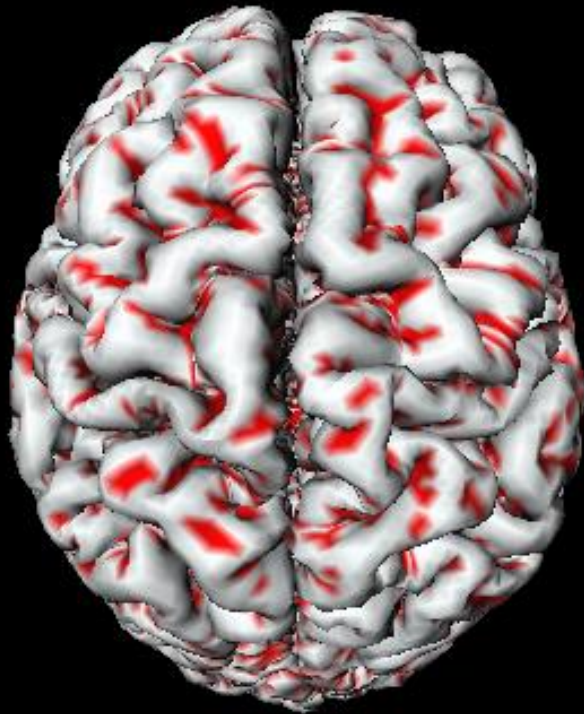
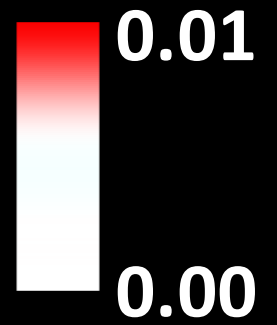
Discretization of diffusion equation  $\rightarrow \frac{d\mathbf{f}}{dt} = -A^{-1}C\mathbf{f}$



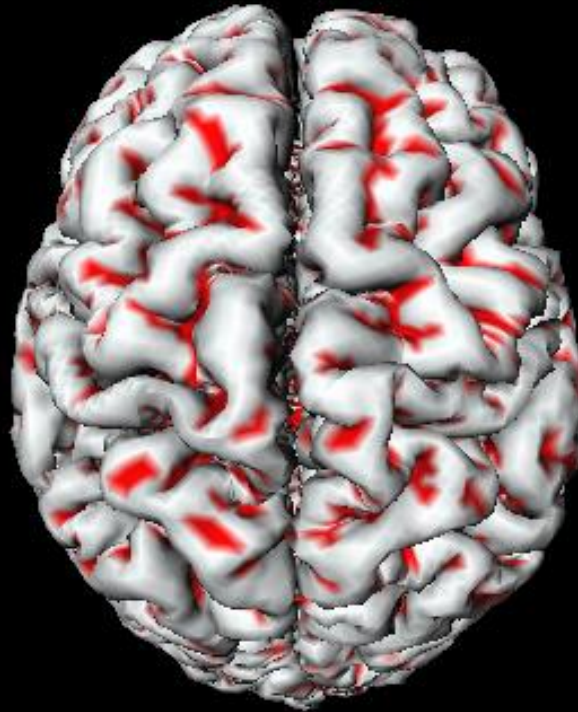
**Tested up to two million mesh vertices**



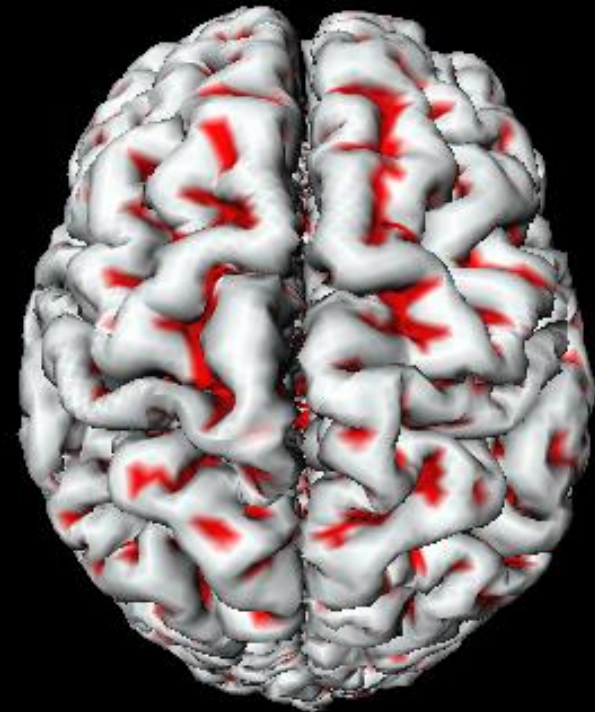
# Diffusion done by finite difference



mean curvature



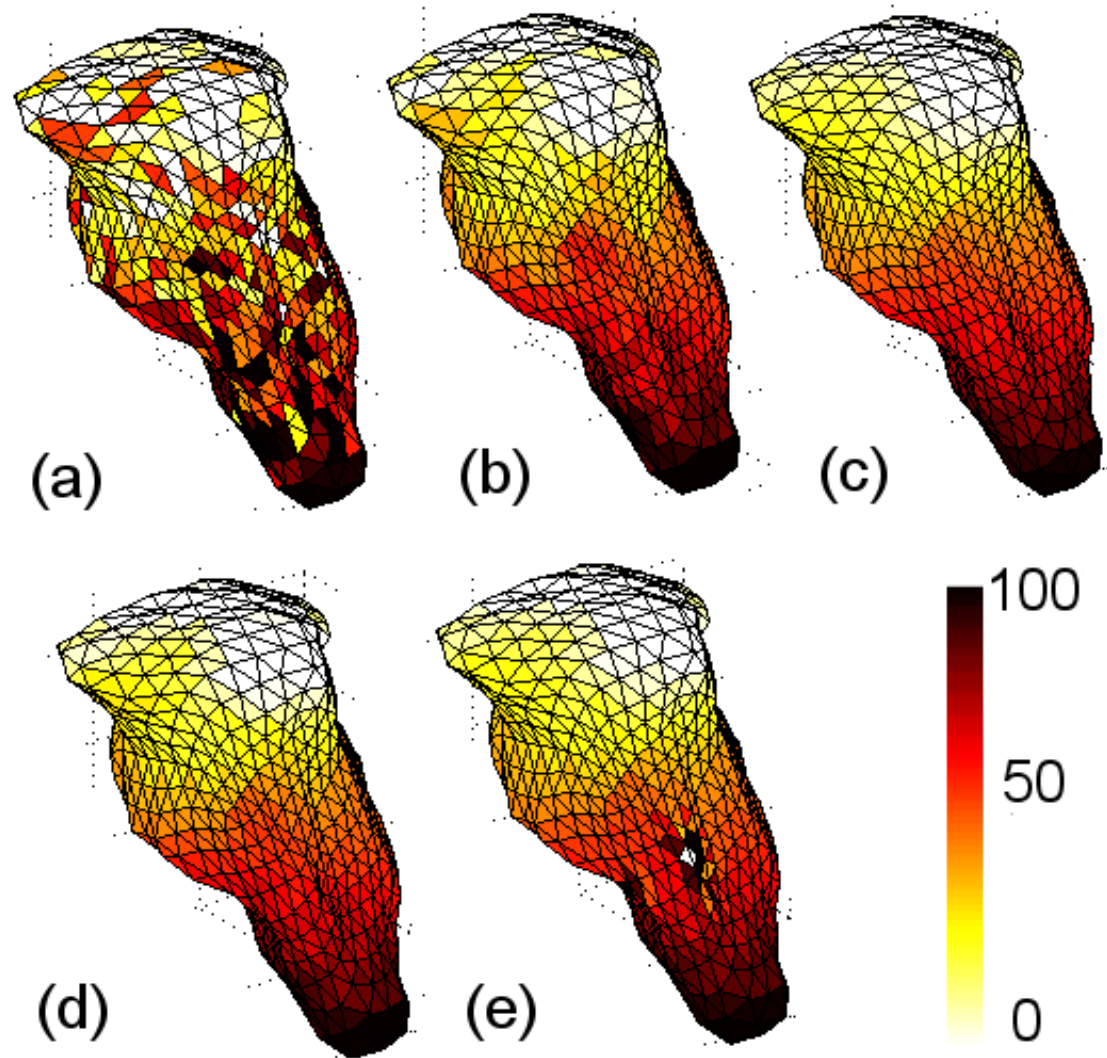
20 iterations



100 iterations



# Finite Difference Scheme (forward Euler scheme) sensitive to step size



**Chung et al. 2003 CVPR 467-473**



Chung et al. 2003 NeuroImage 18:198-

# Heat kernel smoothing

$$\frac{\partial g(p, \sigma)}{\partial \sigma} + \Delta g = \delta(p)$$

Dirac delta

**Fundamental solution**  $g(p, \sigma) = K_\sigma(p, q)$  **Probability density**

$$\int_{\mathcal{M}} K_\sigma(p, q) d\mu(p) = 1$$

**Initial condition**

$$g(p, \sigma = 0) = f(p)$$

**General solution**  $g(p, \sigma) = K_\sigma * f(p) = \int_{\mathcal{M}} K_\sigma(p, q) f(p) d\mu(q)$

Chung et al. 2005 IPMI 3565:627-638

Chung et al. 2005 NeuroImage 25:1256-1265

First paper introducing  
heat kernel smoothing to  
neuroimaging

kernel

$$\Delta\psi_j = \lambda_j\psi_j \quad \text{---} \text{---} \text{---} \Rightarrow \quad \langle\psi_i, \psi_j\rangle = \delta_{ij}$$

$$K_\sigma(p, q) = \sum_{j=0}^{\infty} e^{-\lambda_j\sigma} \psi_j(p) \psi_j(q)$$

$$g(p, \sigma) = K_\sigma * f(p) = \int_{\mathcal{M}} K_\sigma(p, q) f(p) \, d\mu(q)$$

$$= \sum_{j=0}^{\infty} e^{-\lambda_j\sigma} f_j \psi_j(p)$$

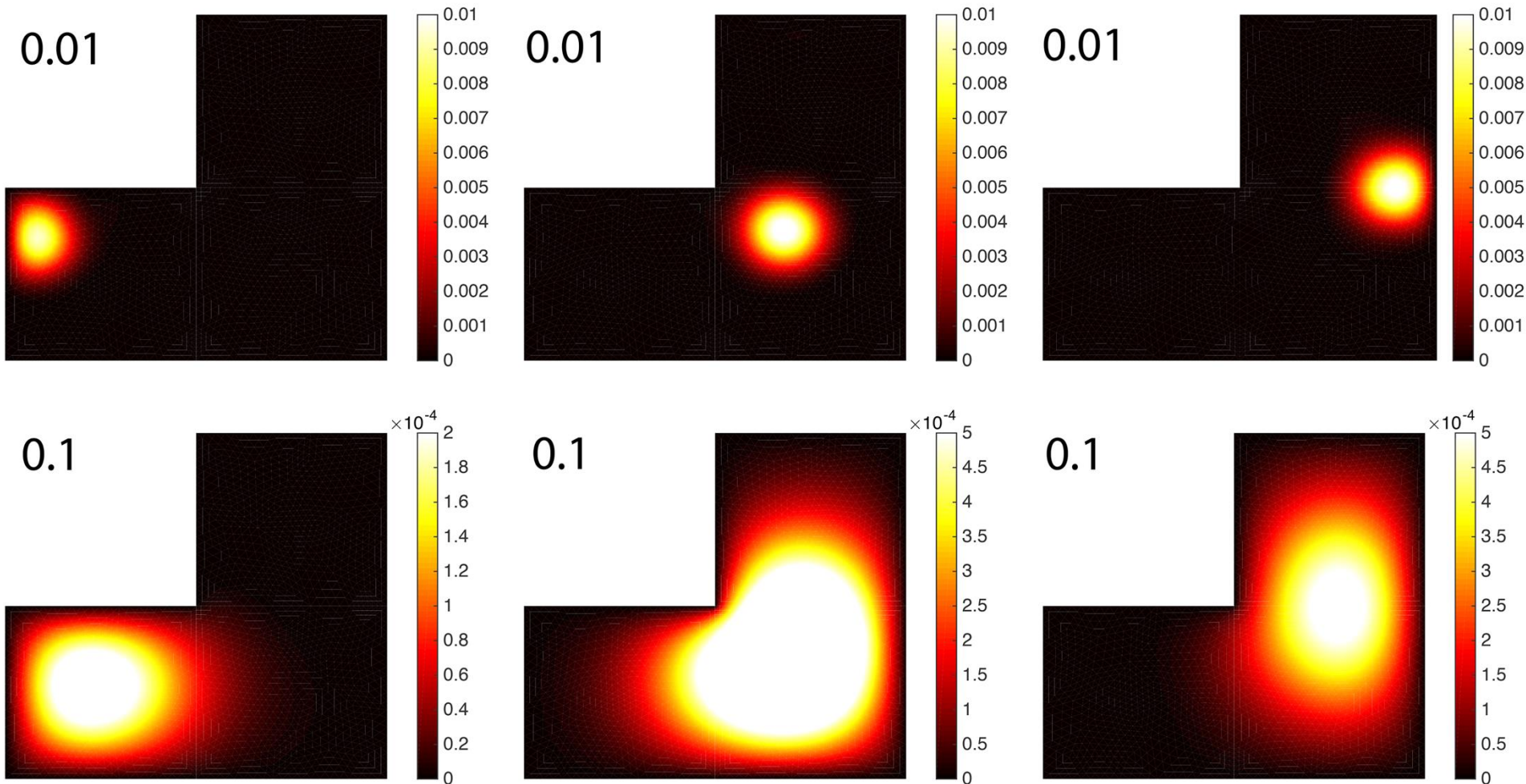
**Seo et al. 2010 MICCAI**  
**6363:505-512**

**Chung et al. 2015 Medical**  
**Image Analysis 22:63-76**

$$\text{Fourier coefficient } f_j = \int_{\mathcal{M}} f(p) \psi_j(p) \, d\mu(p)$$

# Heat kernel

$$K_{\sigma}(p, q) = \sum_{j=0}^{\infty} e^{-\lambda_j \sigma} \psi_j(p) \psi_j(q)$$



# Polynomial approximation



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## Fast Polynomial Approximation of Heat Kernel Convolution on Manifolds and Its Application to Brain Sulcal and Gyral Graph Pattern Analysis

Shih-Gu Huang<sup>ID</sup>, Ilwoo Lyu<sup>ID</sup>, Anqi Qiu<sup>ID</sup>, and Moo K. Chung<sup>ID</sup>



**Orthogonal polynomial**  $P_n(\lambda)$

$$\int_a^b P_n(\lambda) P_k(\lambda) d\lambda = \delta_{nk}$$

**Second order recurrence**

$$P_{n+1}(\lambda) = (A_n \lambda + B_n) P_n(\lambda) + C_n P_{n-1}(\lambda)$$

Jacobi polynomials (most general polynomial basis): Chebyshev, Hermite, Laguerre

# Polynomial expansion of Laplace-Beltrami operator

$$\Delta \psi_j(p) = \lambda_j \psi_j(p)$$



**Diffusion given by heat kernel  
smoothing**

$$K_\sigma * f(p) = \sum_{j=0}^{\infty} e^{-\lambda_j \sigma} f_j \psi_j(p) = \sum_{n=0}^{\infty} c_{\sigma,n} \sum_{j=0}^{\infty} P_n(\lambda_j) f_j \psi_j$$

$$= \sum_{n=0}^{\infty} c_{\sigma,n} P_n(\Delta) f(p)$$



**Recurrence**

$$e^{-\lambda \sigma} = \sum_{n=0}^{\infty} c_{\sigma,n} P_n(\lambda)$$

$$c_{\sigma,n} = \int_0^{\infty} e^{-\lambda \sigma} P_n(\lambda) d\lambda$$

$$= \frac{\sigma^n}{(\sigma + 1)^{n+1}}$$

**Laguerre  
polynomial**

$$(n + 1)P_{n+1}(x) = (2n + 1 - x)P_n(x) - nP_{n-1}(x)$$

# Matlab: Polynomial expansion of Laplacian

```
function g = heat_laguerre(f,L,t,m)

n=[0:m]';
coeff =(t/(t+1)).^n/(t+1);

Pf_old =0; Pf =f; g=0;

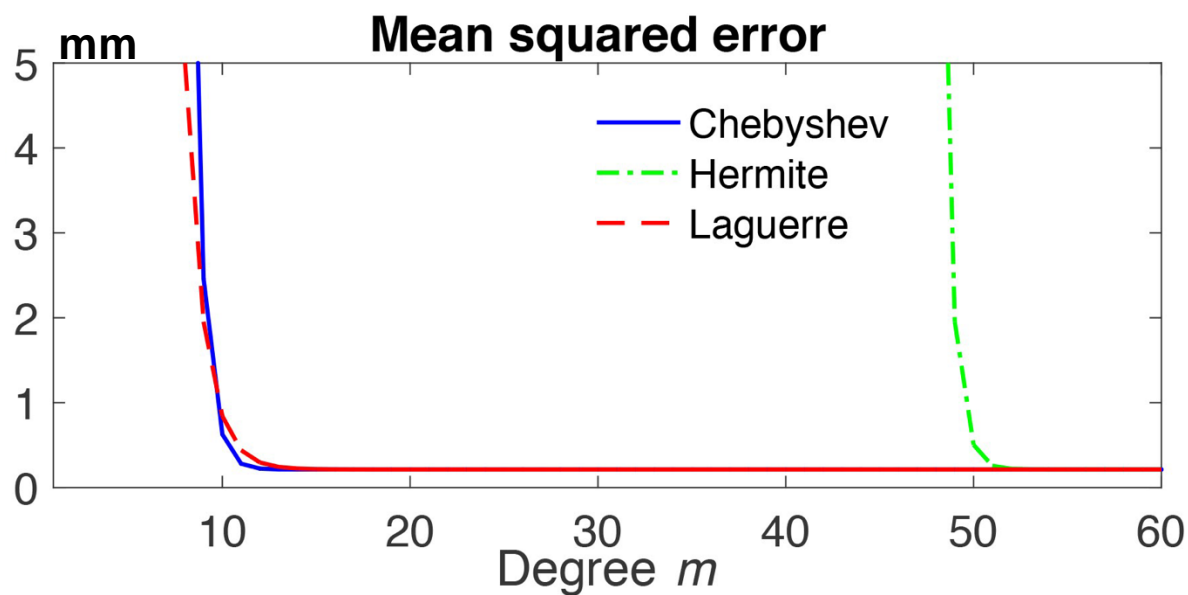
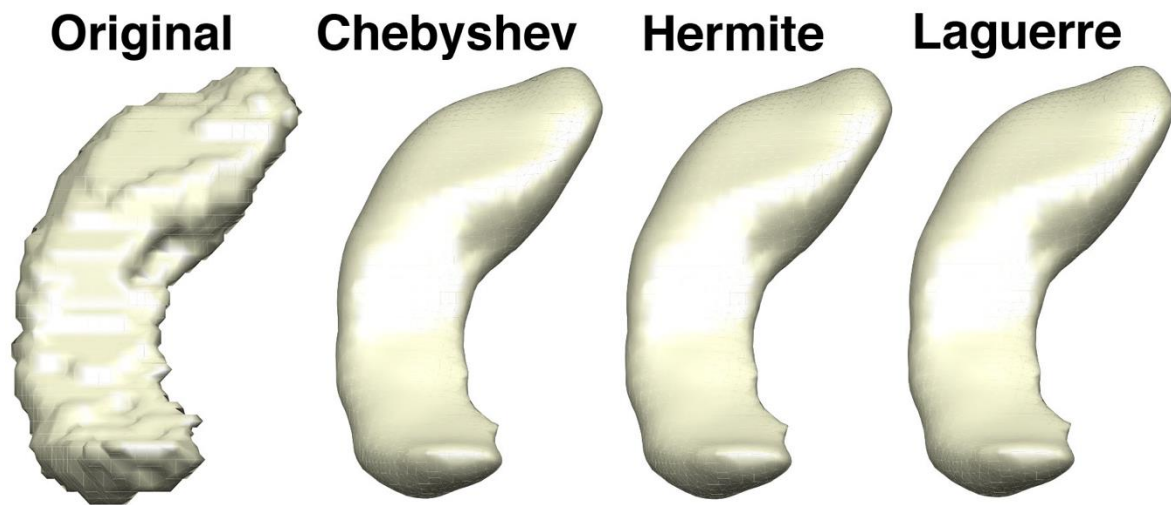
for n=0:m
    g =g +coeff(n+1)*Pf;
    Pf_new =(-L*Pf +Pf*(2*n+1) - Pf_old*n
)/ (n+1);
    Pf_old =Pf;
    Pf =Pf_new;
End
```

Run time

$\mathcal{O}(1)$



# Polynomial approximation of surface coordinates ( $m=100$ , $\sigma = 1.5$ )



# Iterative heat kernel convolution on polynomial approximation

$$K_{\sigma_1 + \sigma_2 + \dots + \sigma_m} * f = K_{\sigma_1} * K_{\sigma_2} * \dots * K_{\sigma_m} * f$$

Original

$\sigma=0.25$

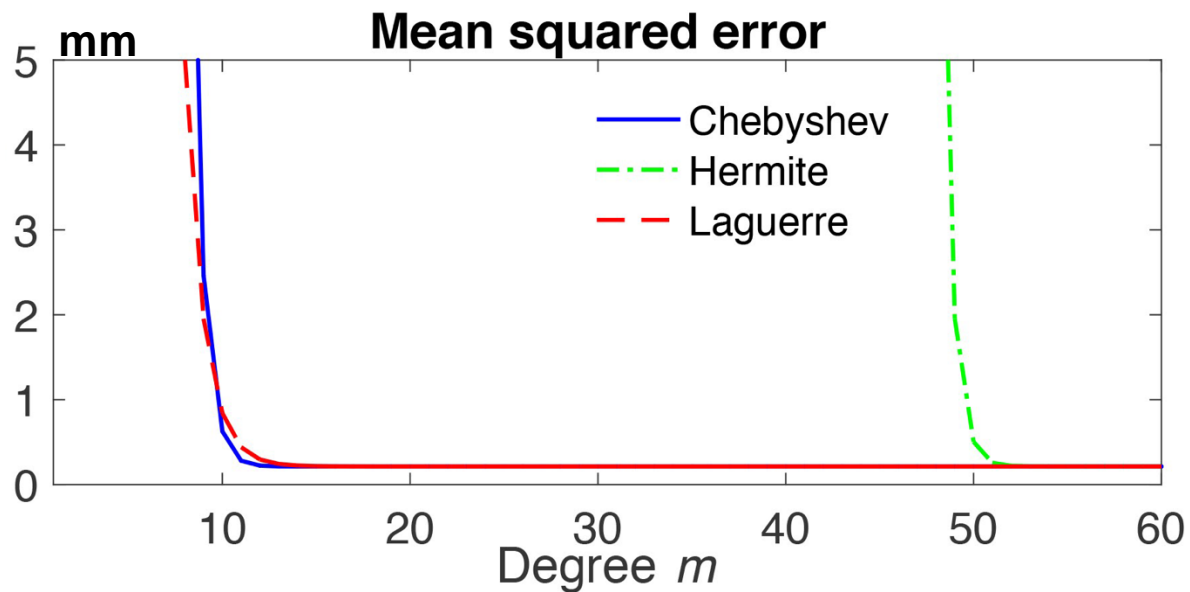
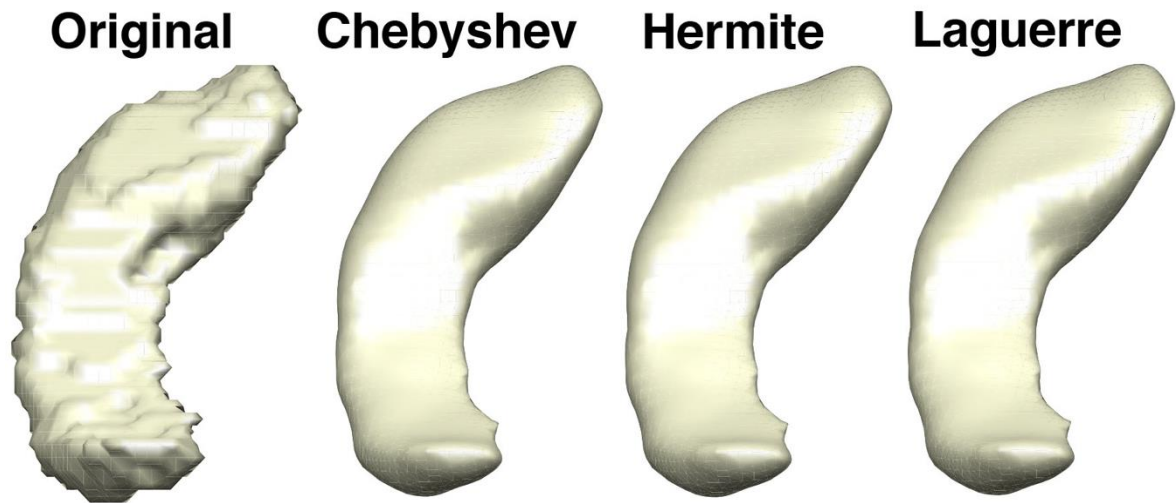
$\sigma=0.5$

$\sigma=0.75$

$\sigma=1$



# Polynomial approximation of surface coordinates ( $m=100$ , $\sigma = 1.5$ )



# Iterative heat kernel convolution on polynomial approximation

