



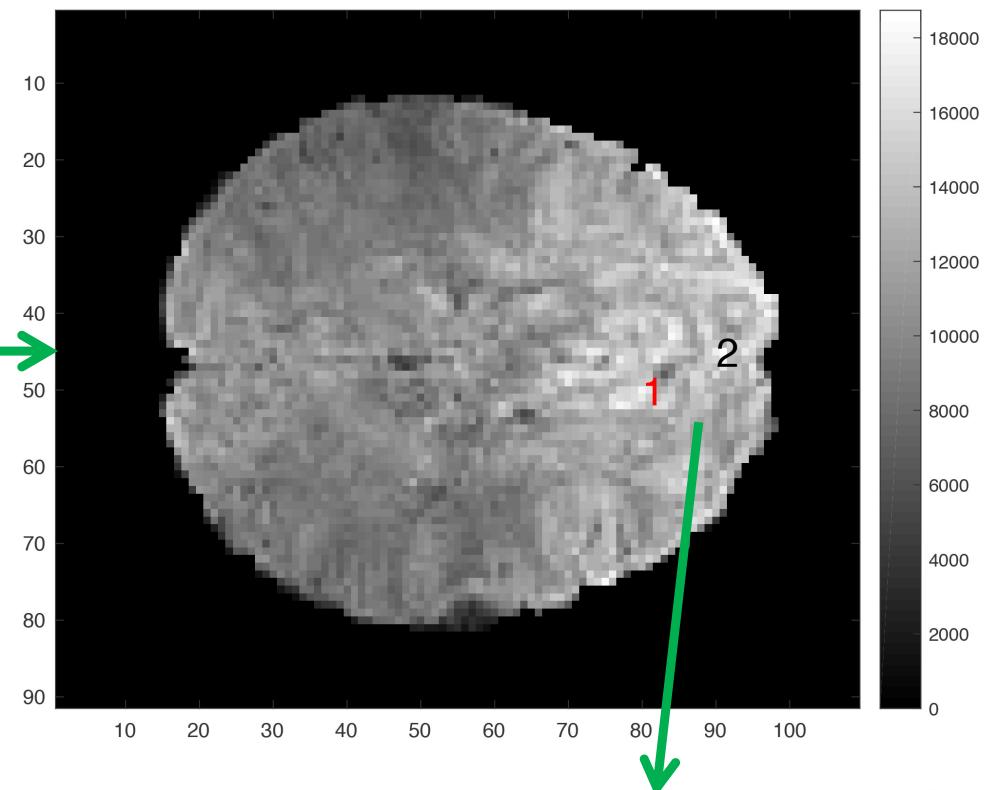
University of Wisconsin
**SCHOOL OF MEDICINE
AND PUBLIC HEALTH**

2-simplex data

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University of Wisconsin-Madison
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Dynamic 0-simplex Data

Resting-state functional magnetic resonance imaging (rs-fMRI)

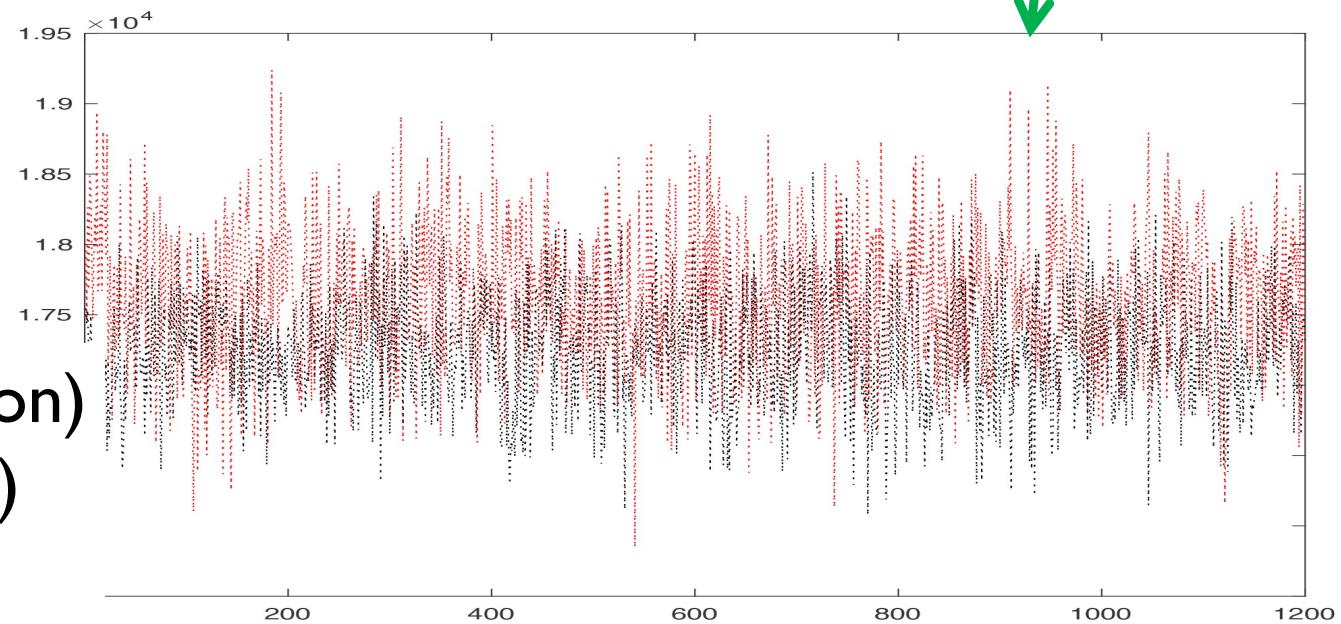


Waismann Center
UW-Madison

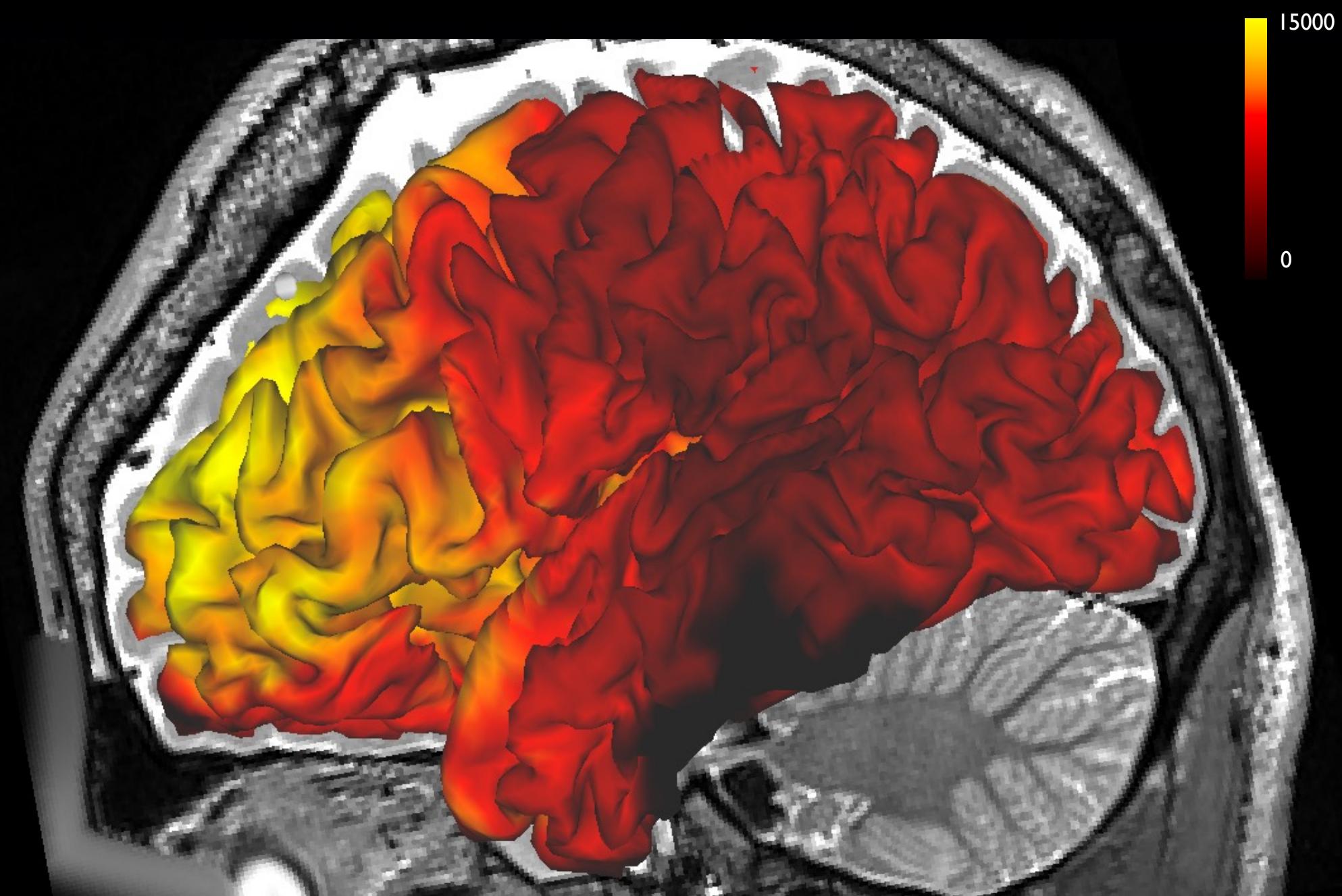
295 time points (Madison)

1200 time points (HCP)

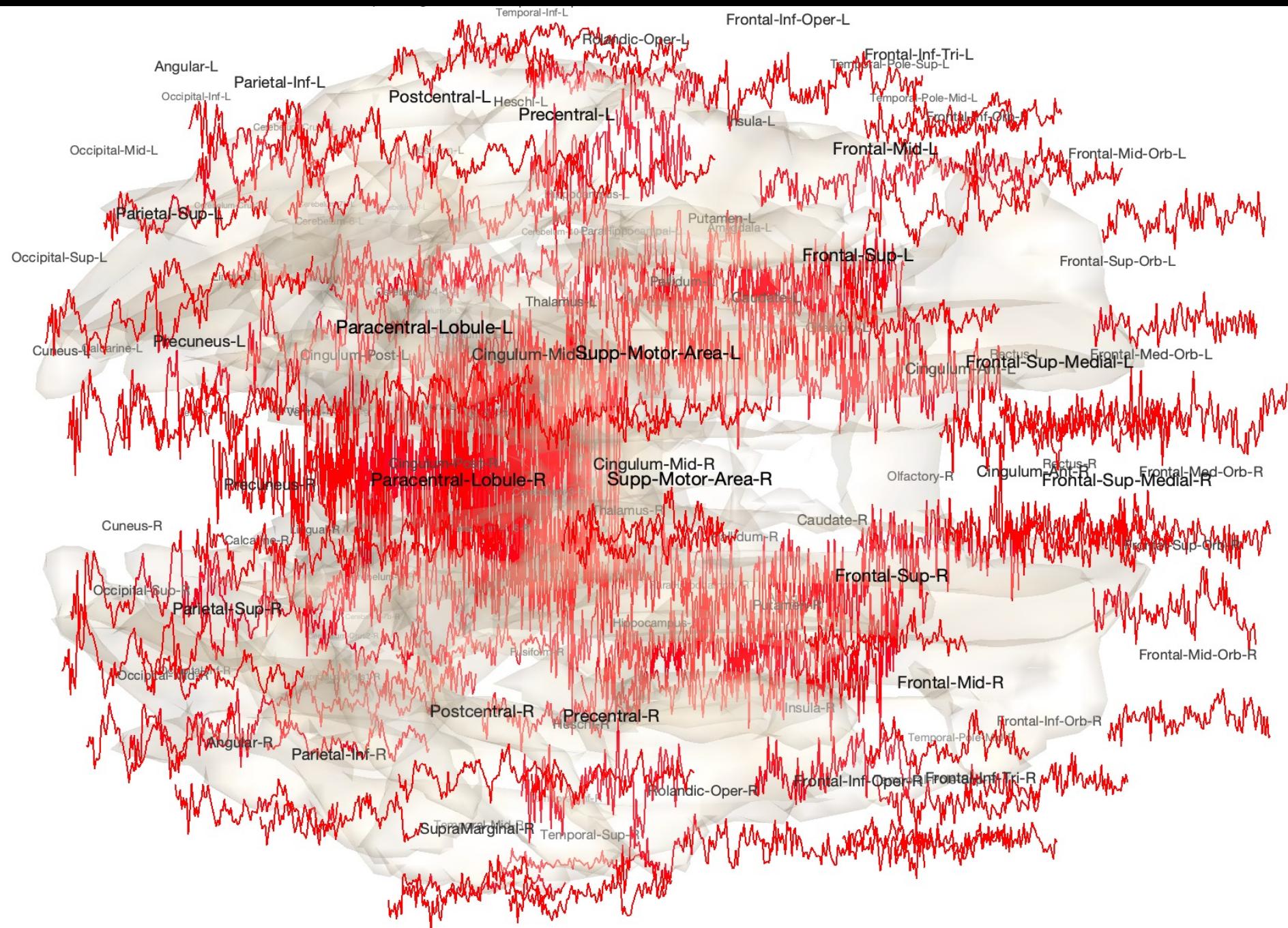
→ 10-15 minutes



Resting state fMRI (every 30 second)

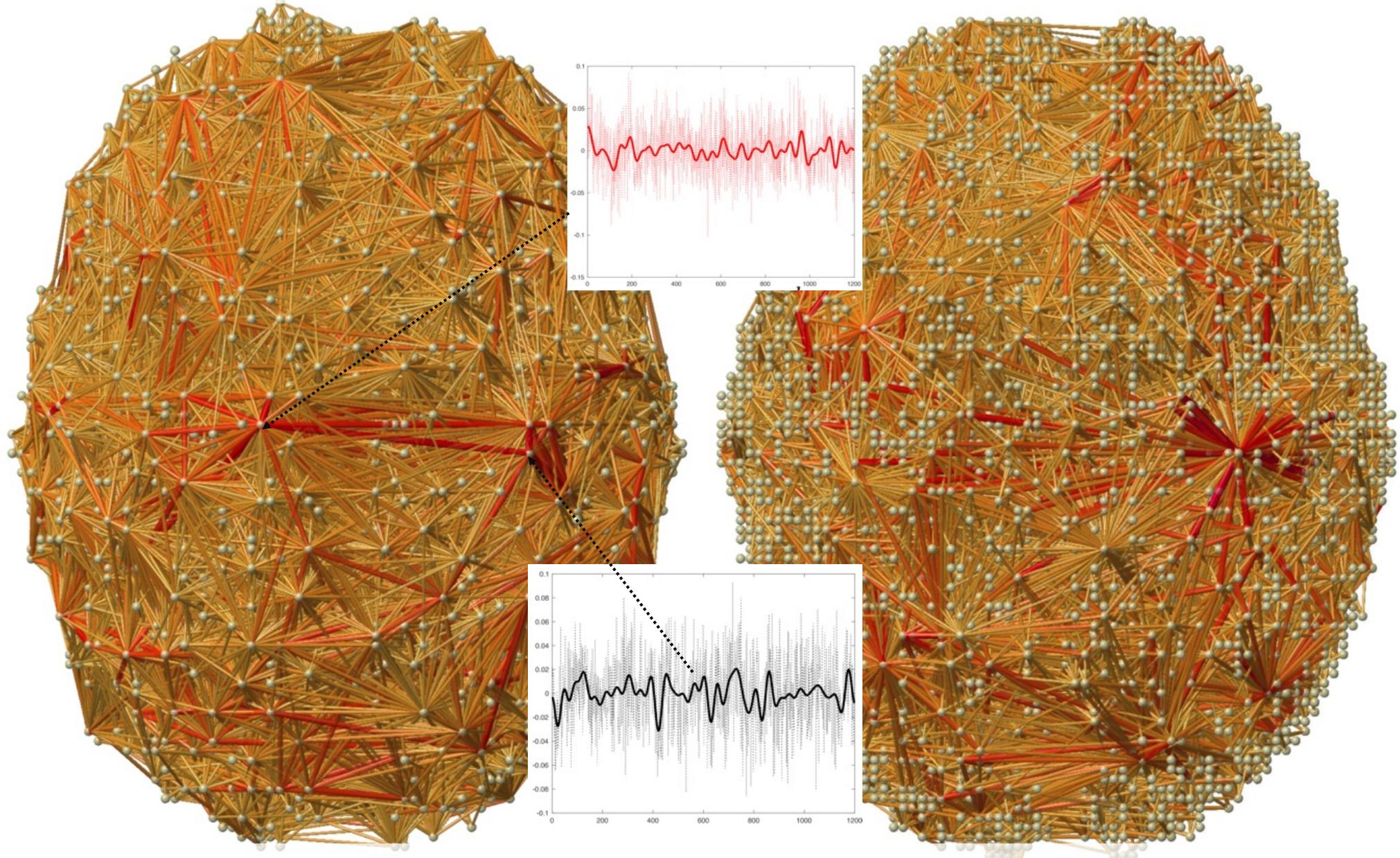


Average functional MRI within parcellation



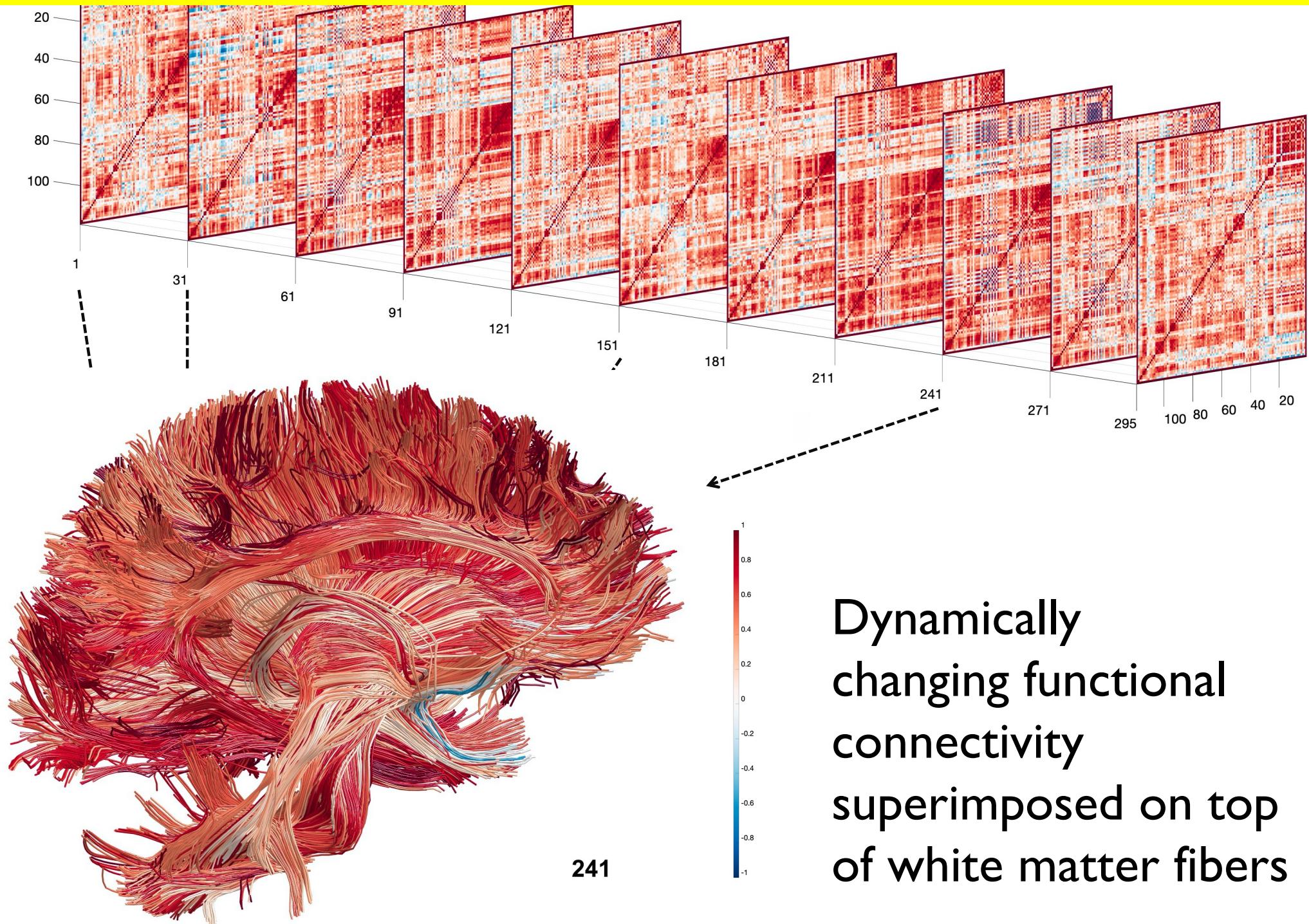
Dynamic 1-simplex Data

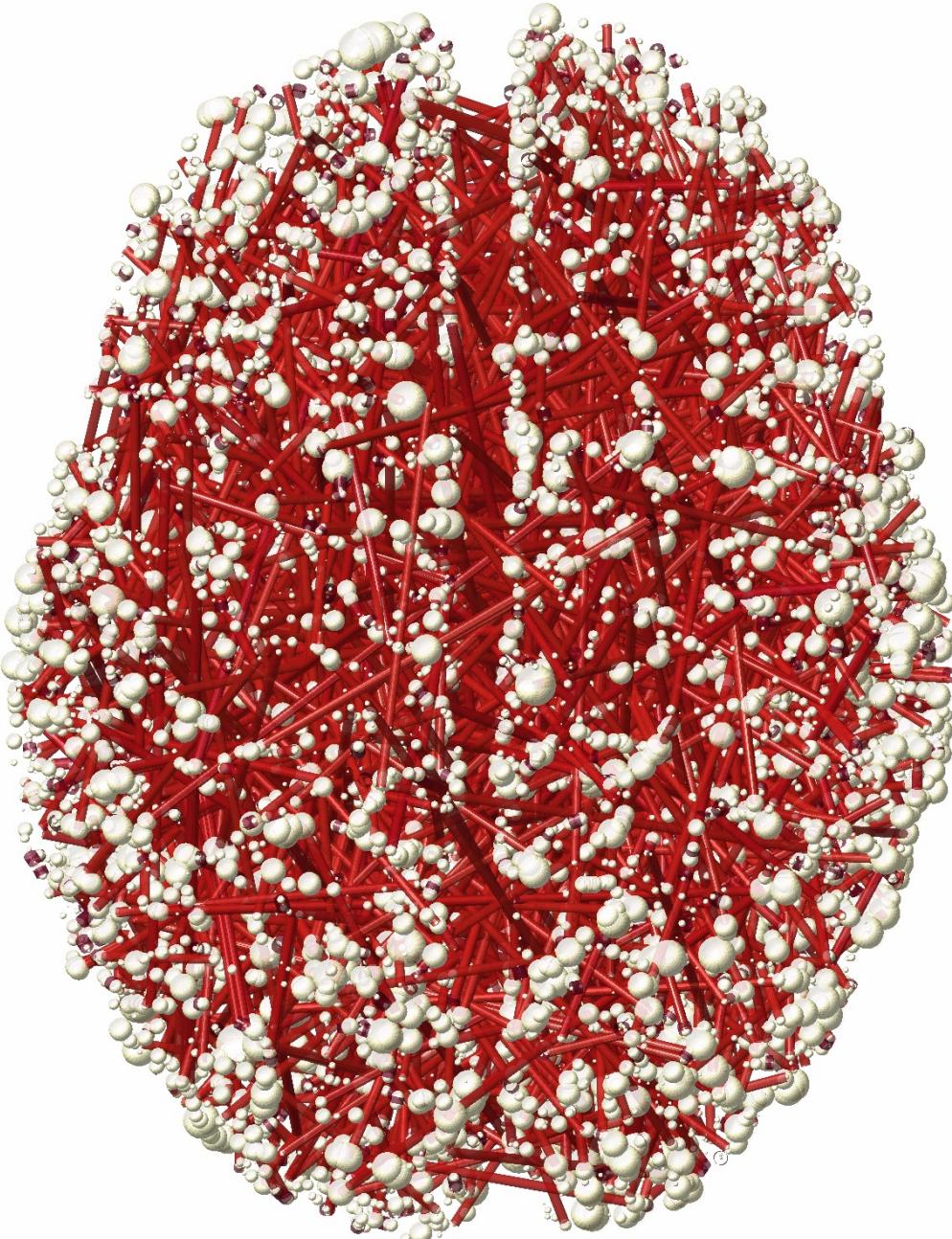
Correlation brain network at voxel level (1mm)



Static correlation network out of 300000 time series
Complete graph with about $300000^2/2$ cycles.

Time series of correlation matrices of size 116×116

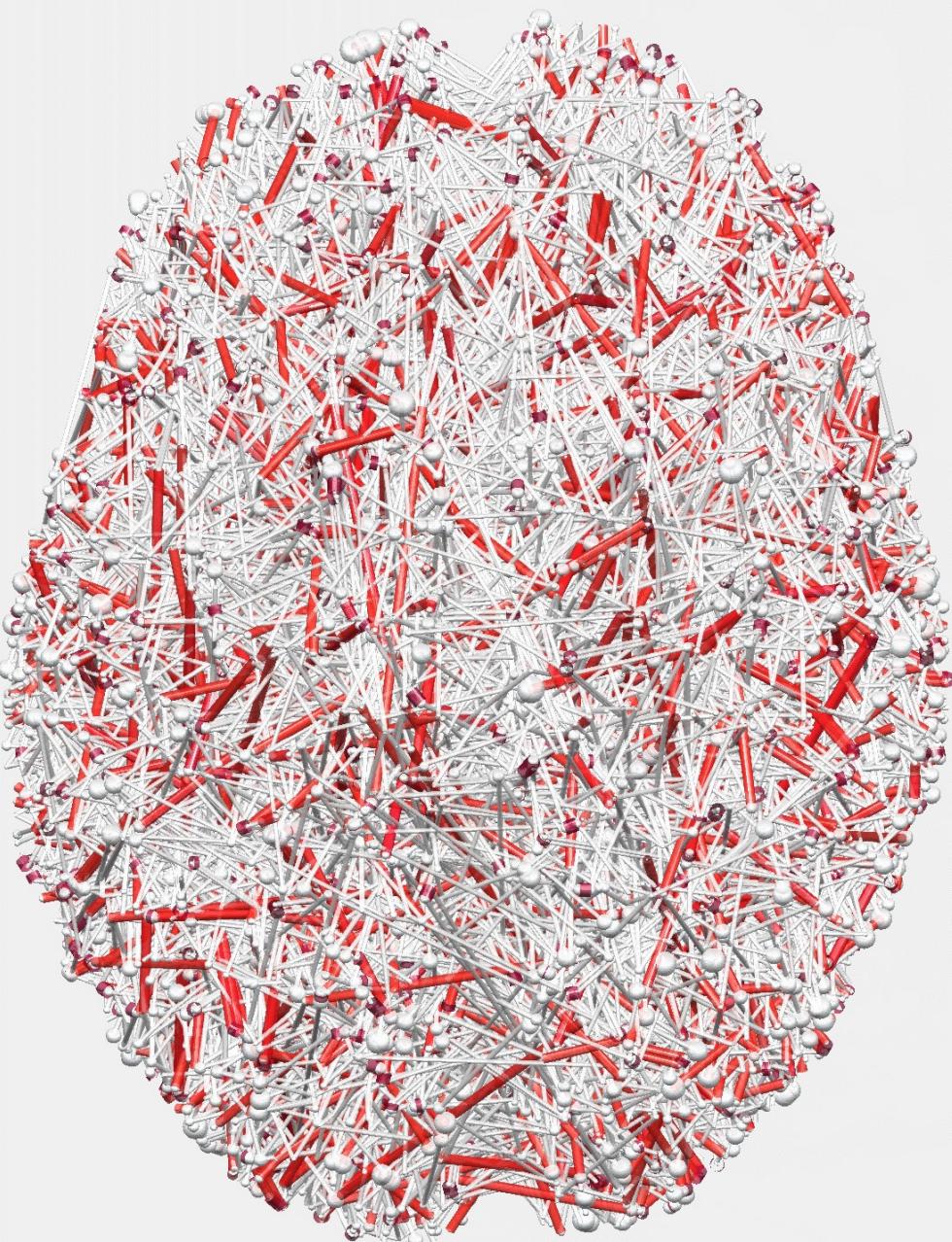




| 2000 nodes Rs-fMRI
correlation network
(thresholded at 0.7) over
20seconds sliding window
for 72 seconds

Every 0.72 second is
compressed into 0.1 second.

*Across time and subjects,
they do not align!*

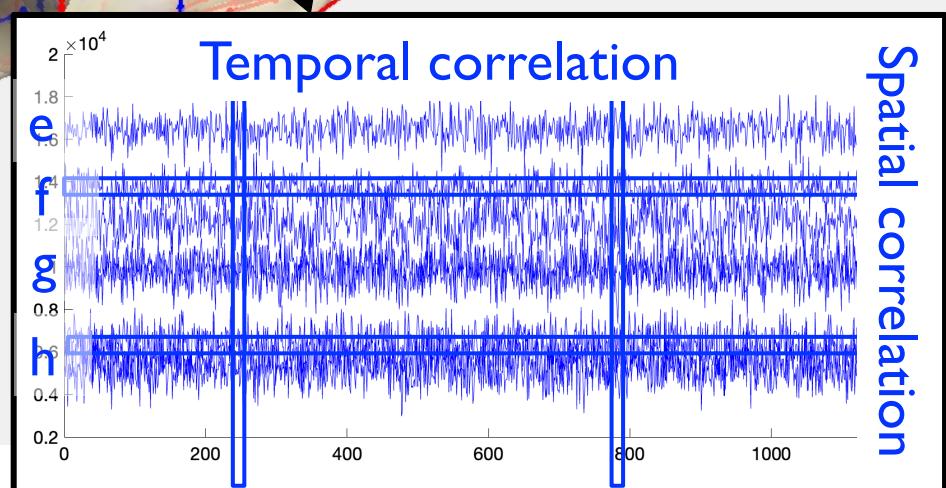
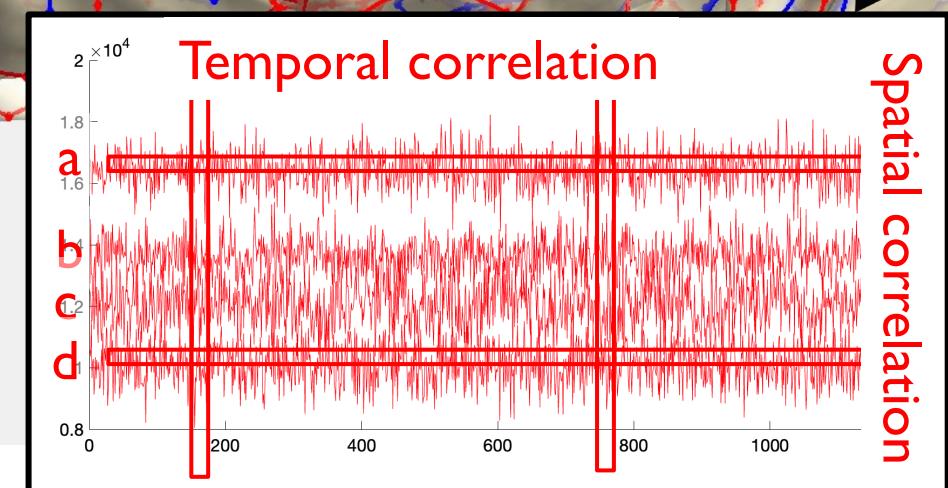
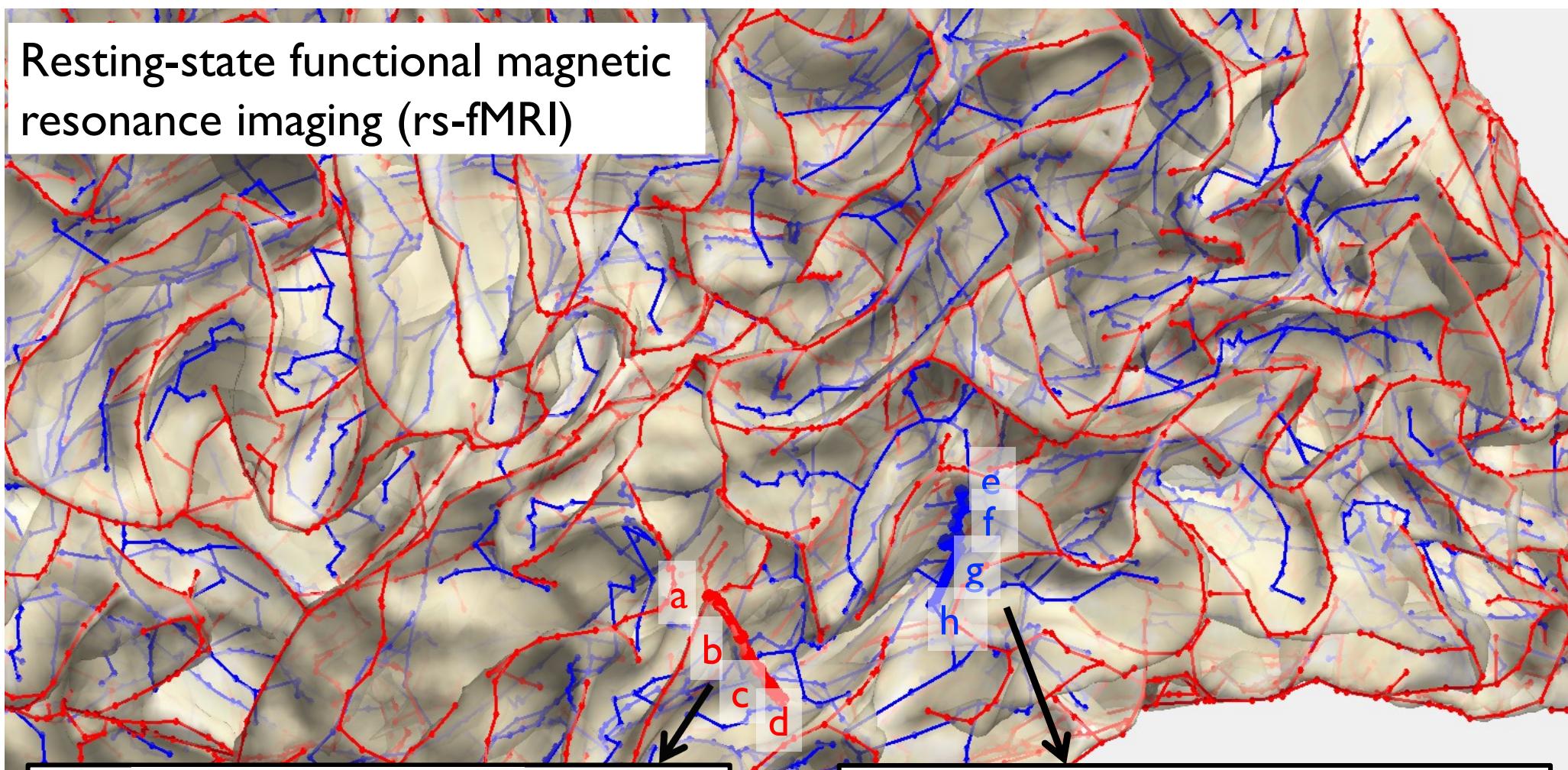


Dynamics of 12000 nodes rs-fMRI network

White edges =
stable backbone
0D topology
=maximum spanning tree.

Red edges =
Edges that are added to
to MST to form a cycle

Resting-state functional magnetic resonance imaging (rs-fMRI)

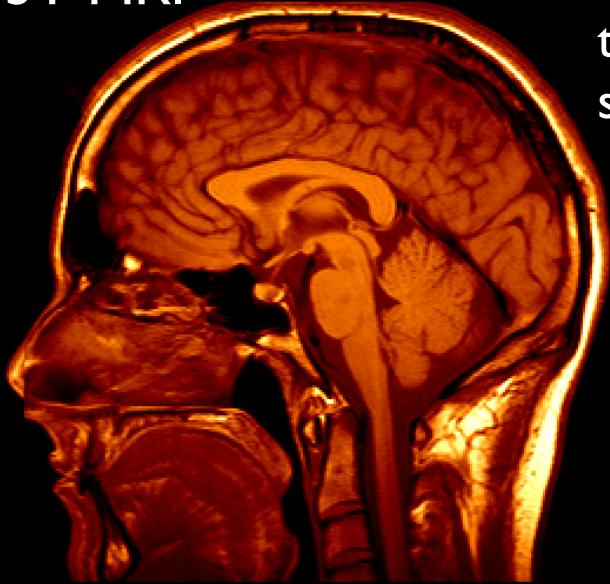


Static 2-simplex Data

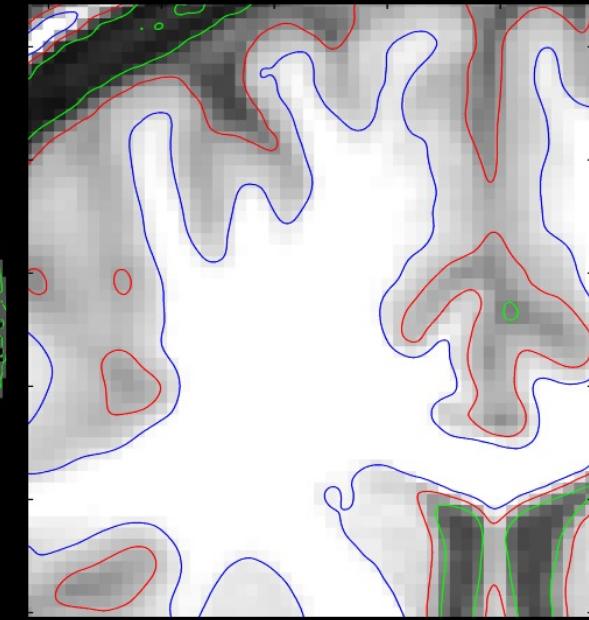
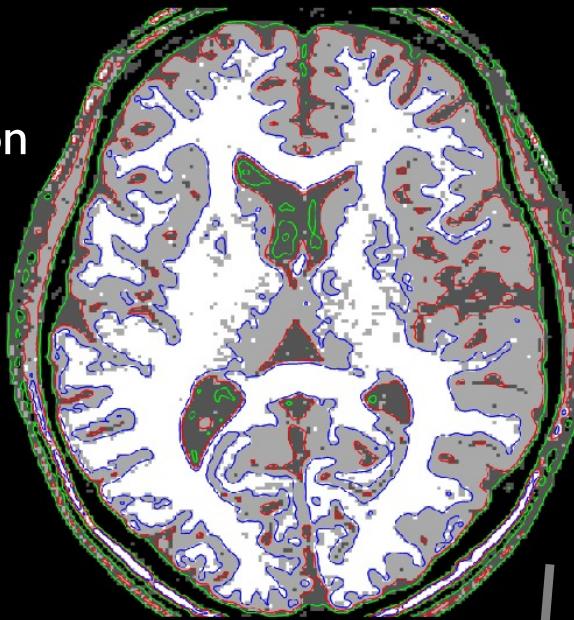
3T MRI scanner



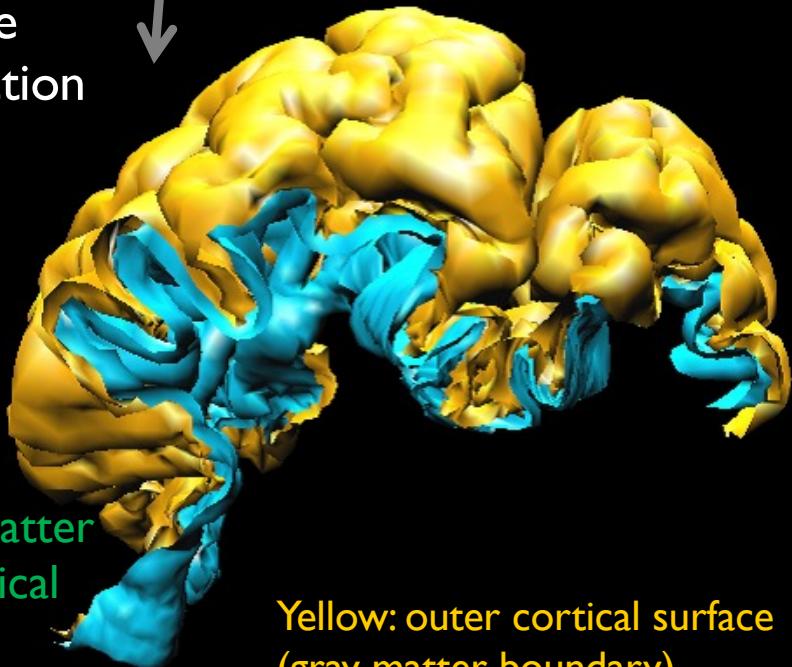
3T MRI



tissue
segmentation



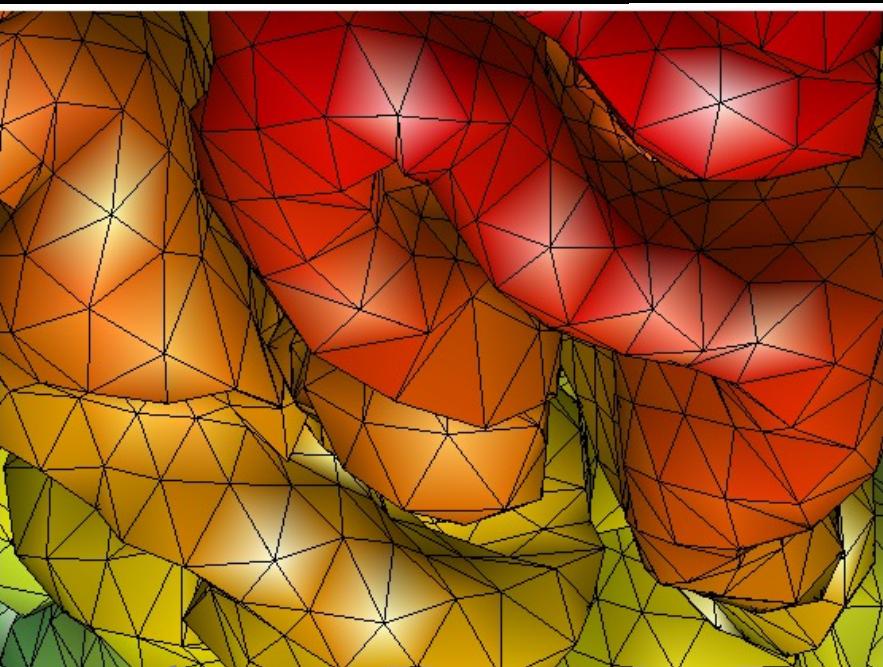
surface
extraction



Smaller sulci
→ More gray matter
→ Thicker cortical thickness

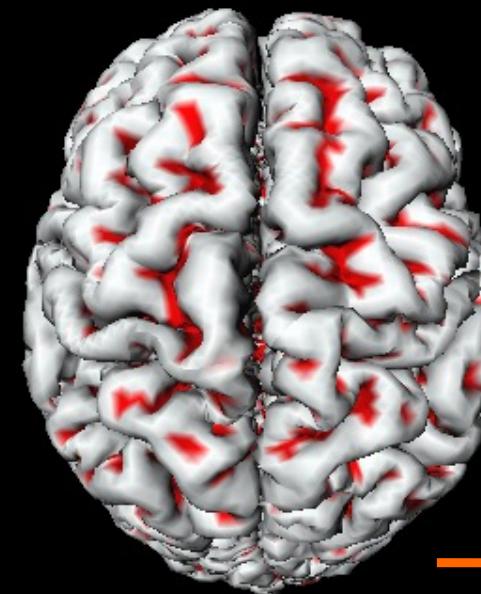
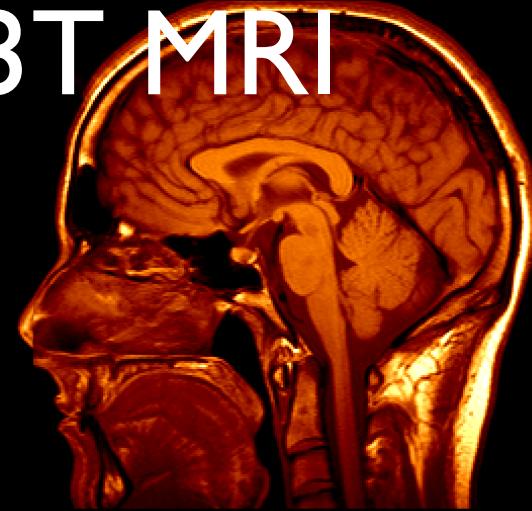
Yellow: outer cortical surface
(gray matter boundary)
Blue: inner cortical surface
(white/gray matter interface)

Triangle mesh with about 0.6 million triangles per whole brain

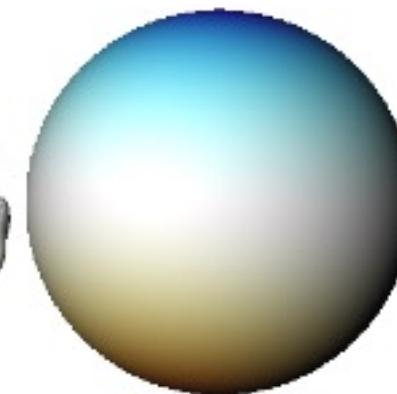
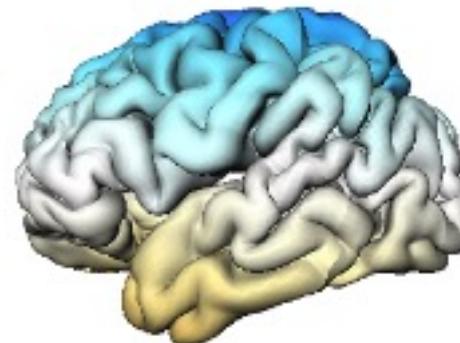
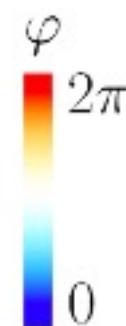
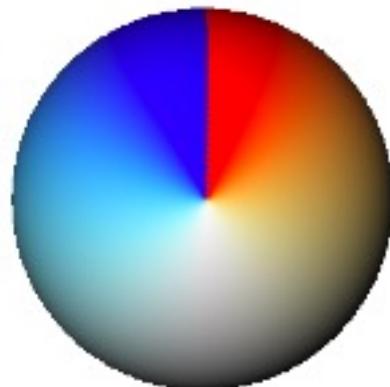
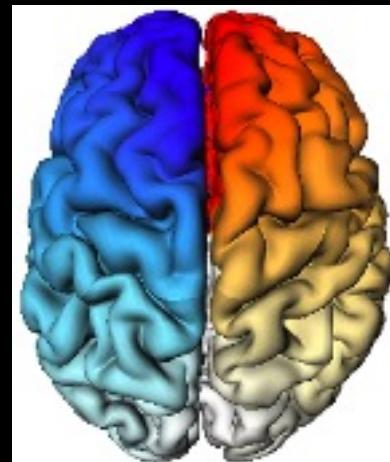


Cortical surface flattening

3T MRI



FreeSurfer deformable surface algorithm



Spherical angles

Data structure for triangle mesh – analogous to cubical complex

```
>>surf = structured array
```

```
vertices: [1282x3 double]
```

```
faces: [2560x3 double]
```

```
>>surf.faces
```

```
ans =
```

```
    1      2      3
```

```
    1      4      2
```

```
    1      3      5
```

```
...
```

```
>> surf.vertices
```

```
ans =
```

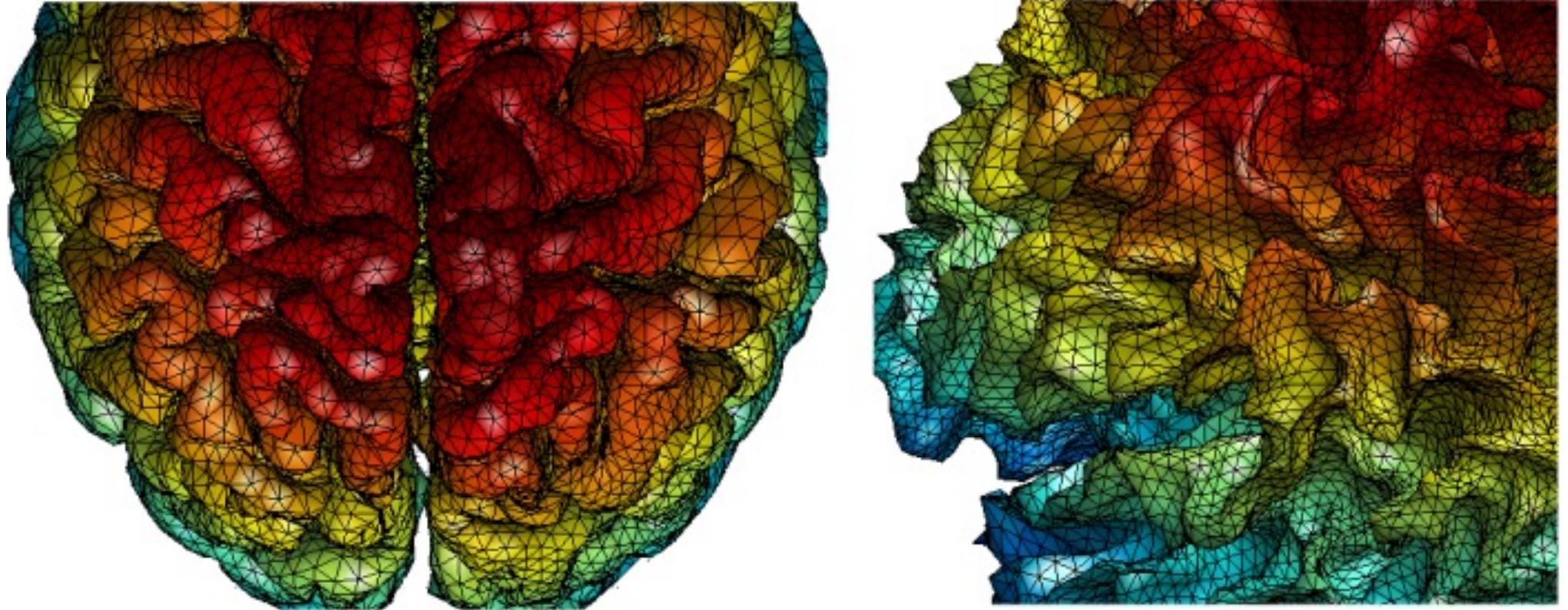
```
75.0000 93.0000 51.5050
```

```
74.5050 93.0000 52.0000
```

```
75.0000 92.5050 52.0000
```

```
...
```

vertex coordinates



How many edges in surface mesh?

Since two adjacent triangles share the same edge, the *total number of edges* is $2|E| = 3|F|$.

How many edges in surface mesh?

Example.

surface =

struct with fields:

vertices: [5916×3 double]

faces: [11824×3 double]

edges: [17736×2 double]

Check $2E = 3F$

Euler characteristic of surface mesh

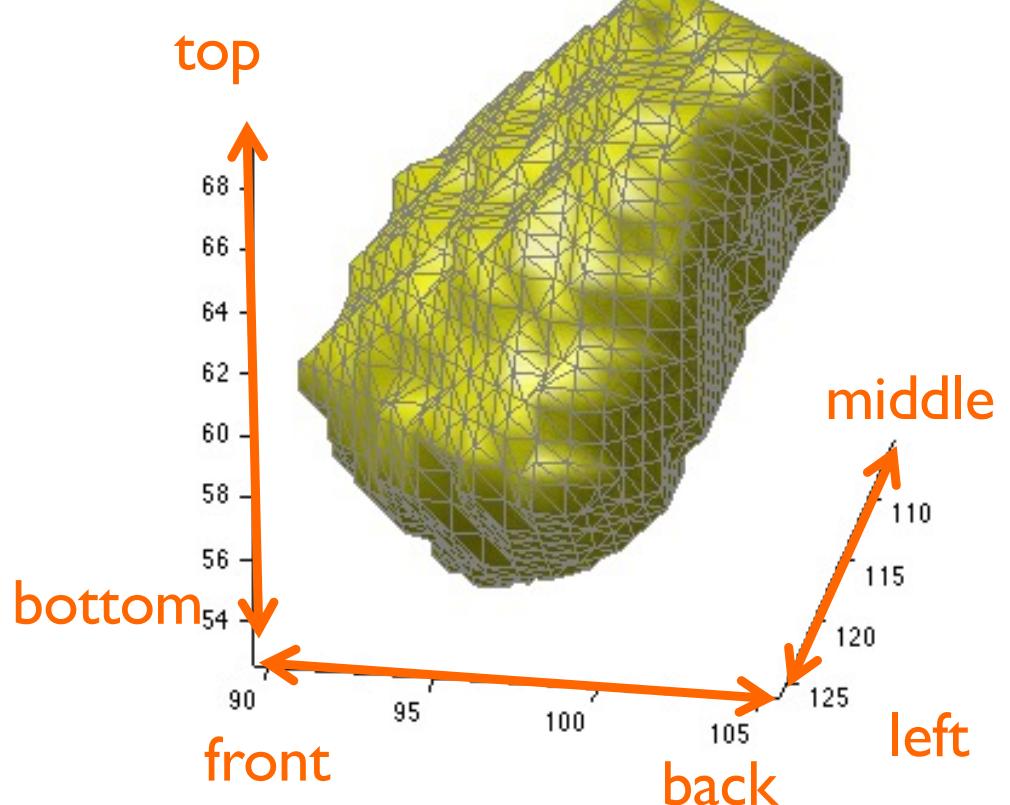
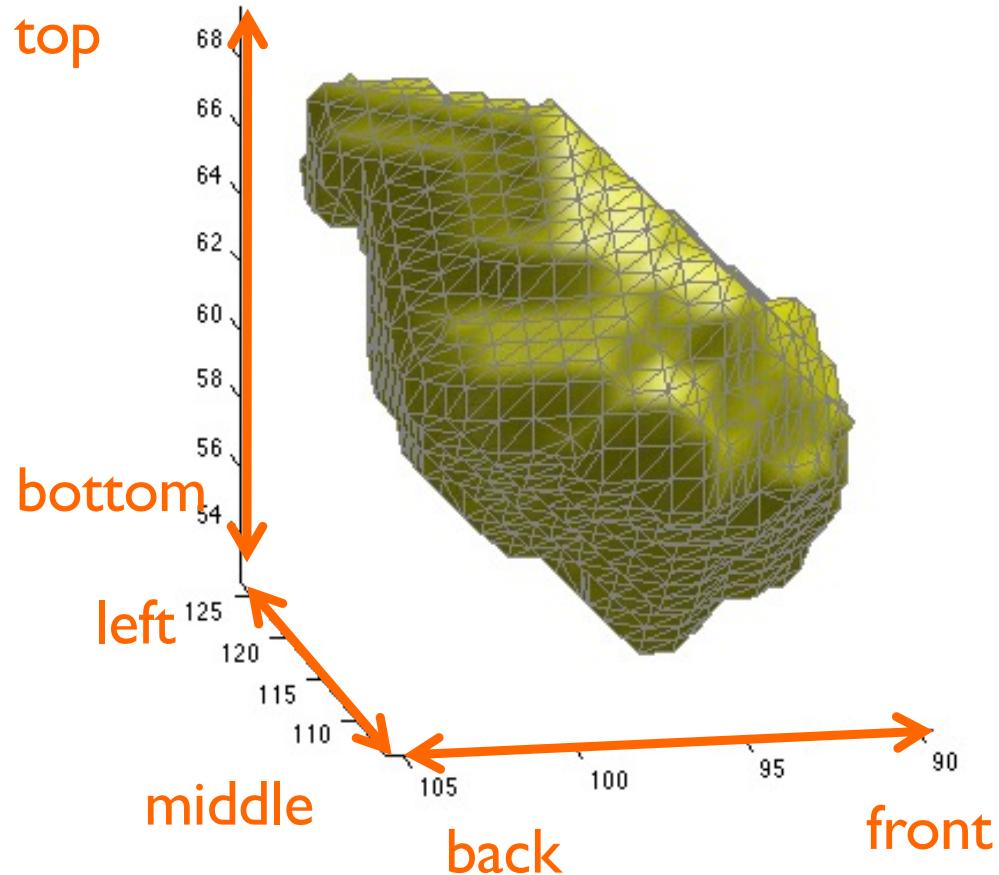
For simplicial complex (e.g., a triangulated surface),

Euler characteristic (EC) = $|V| - |E| + |F|$
is topologically invariant.

For surface mesh topologically equivalent to a sphere:

$$EC = |V| - |E| + 2/3|E| = |V| - 1/3|E|$$

2D surface mesh of the left amygdala



Functional regression: Filter out geometrical noises.

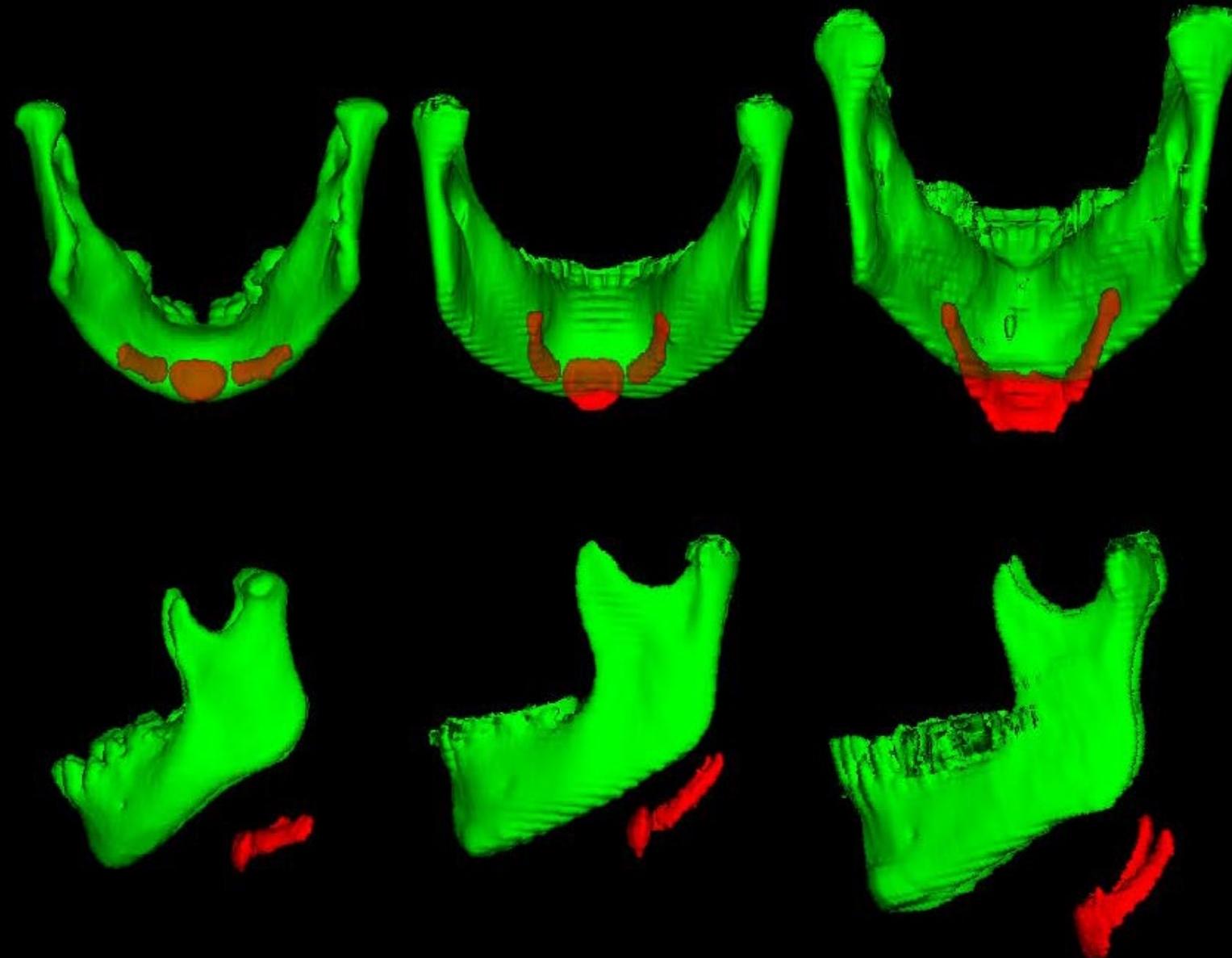
Functional registration: Align functional data in a common space

Topology changing bone fusion

DS; 10 yrs, 6 mo.

TD; 10 yrs, 11 mo.

TD; 44 yrs, 1 mo.



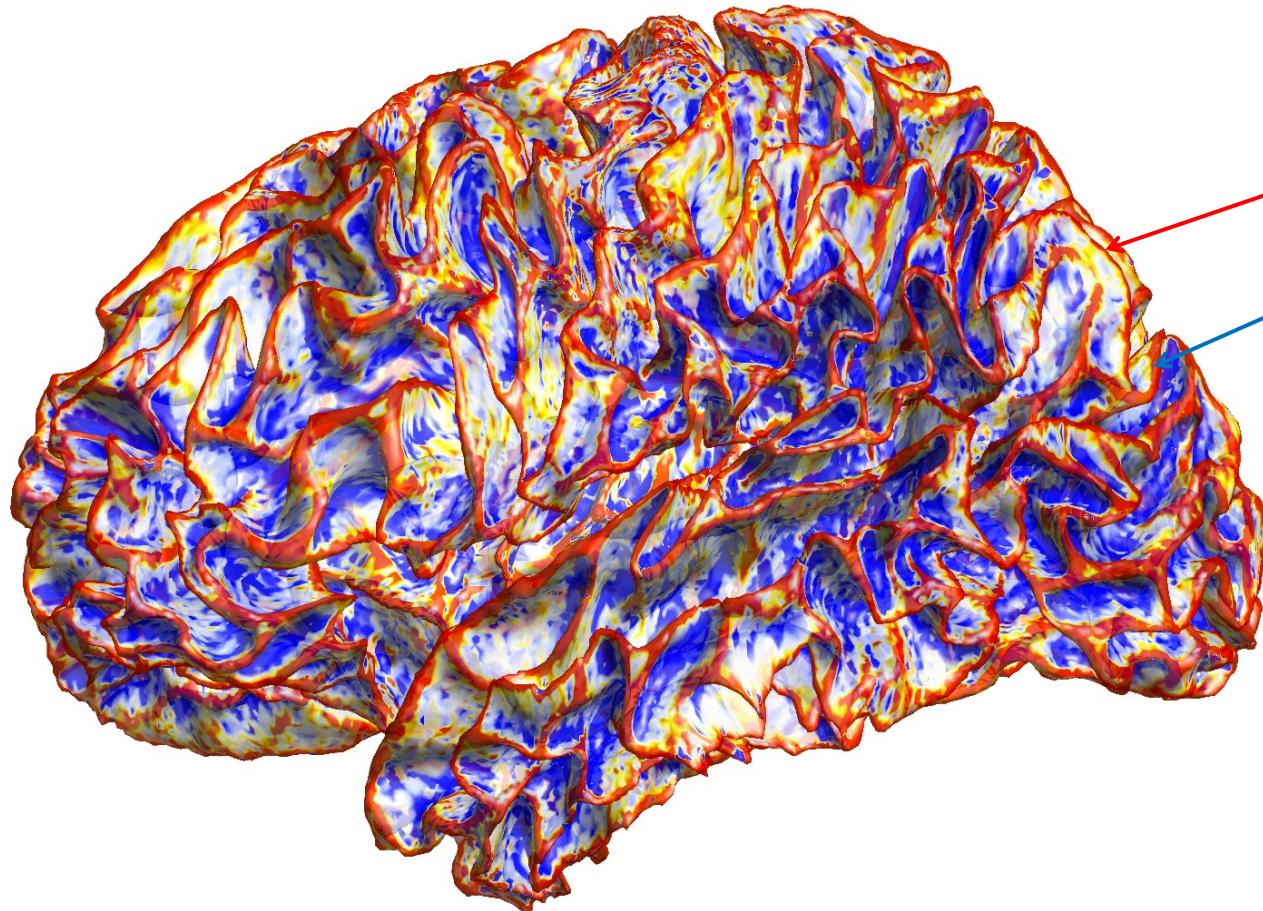
DS: down syndrome

TD: typically developing

Chung et al. 2020

Fast Polynomial Approximation of Heat Kernel Convolution on Manifolds and Its Application to Brain Sulcal and Gyral Graph Pattern Analysis

Shih-Gu Huang^{ID}, Ilwoo Lyu^{ID}, Anqi Qiu^{ID}, and Moo K. Chung^{ID}

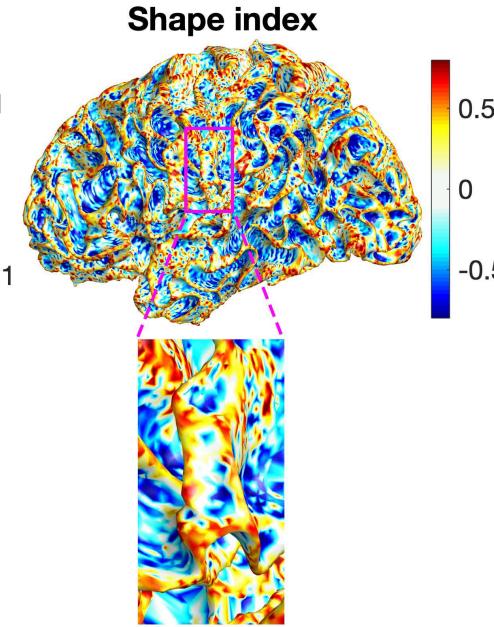
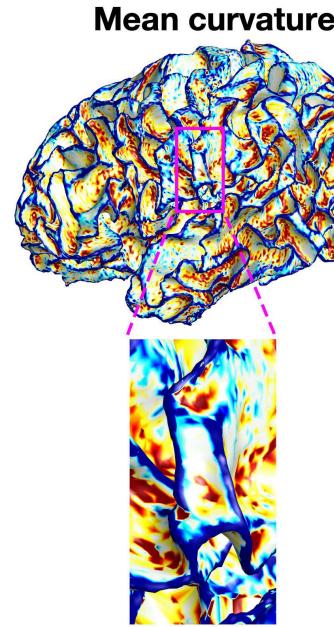
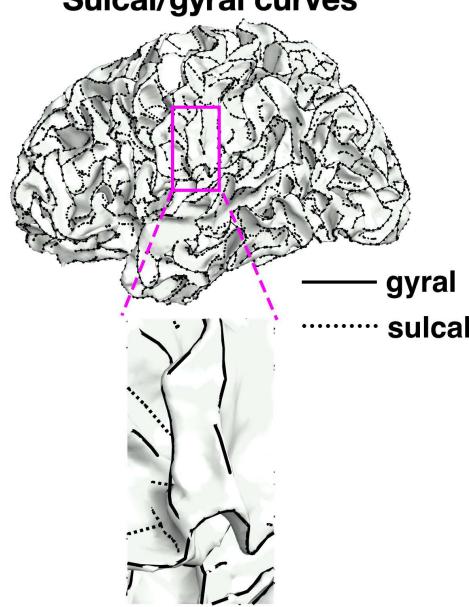


Gyri = red
Sulci = blue

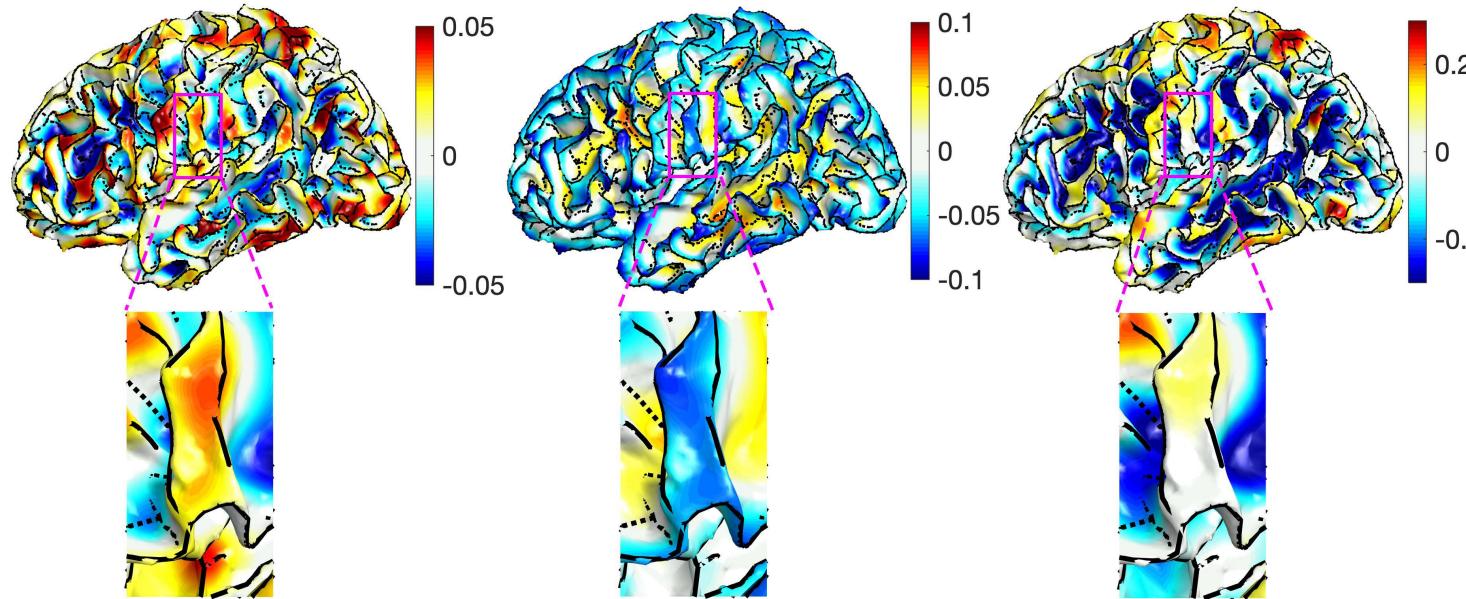
Threshold
mean curvatures
+Dijkstra's algorithm

**Sulcal/gyral curves
superimposed
on top of
other surface
indices**

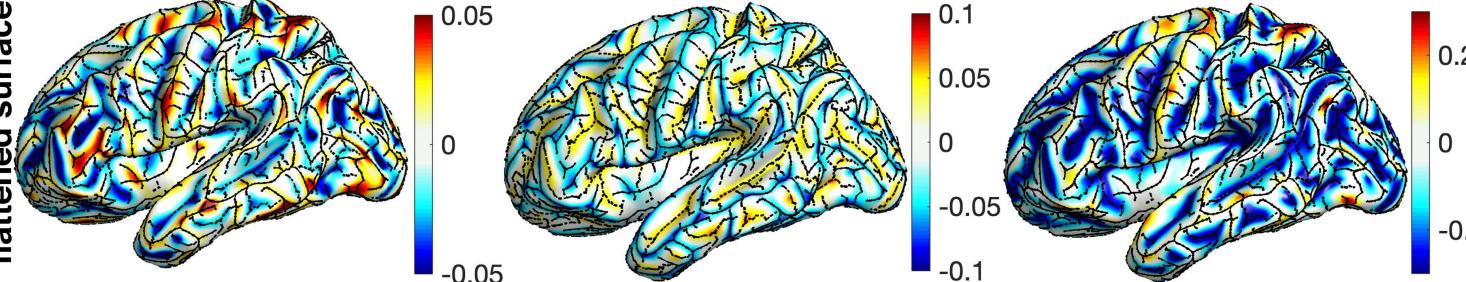
Original data



Smoothed data

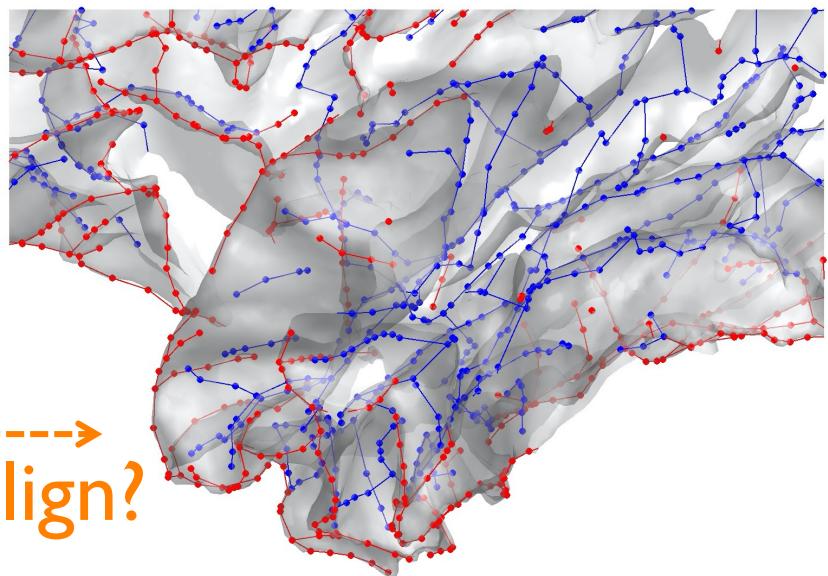
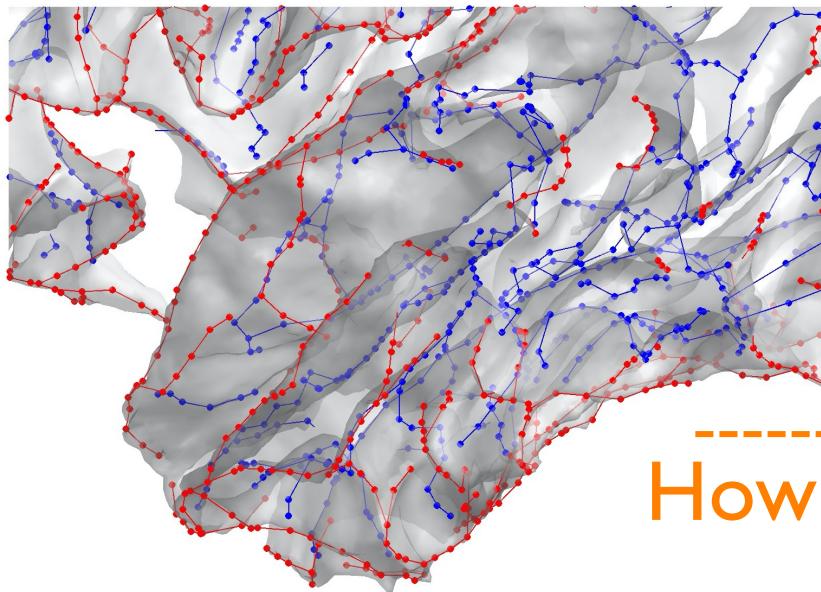
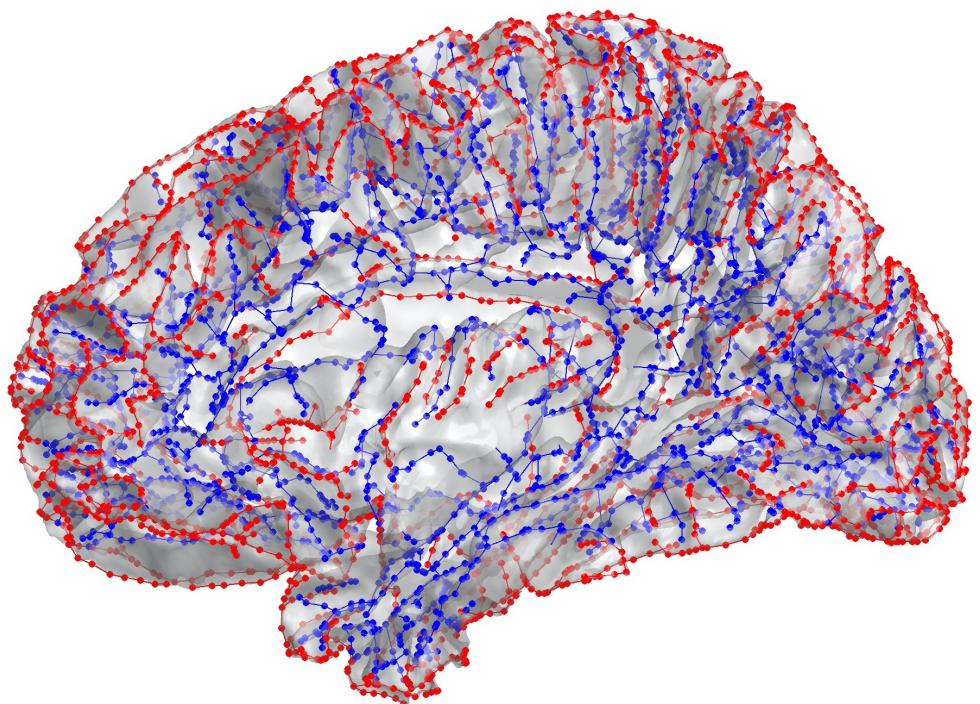
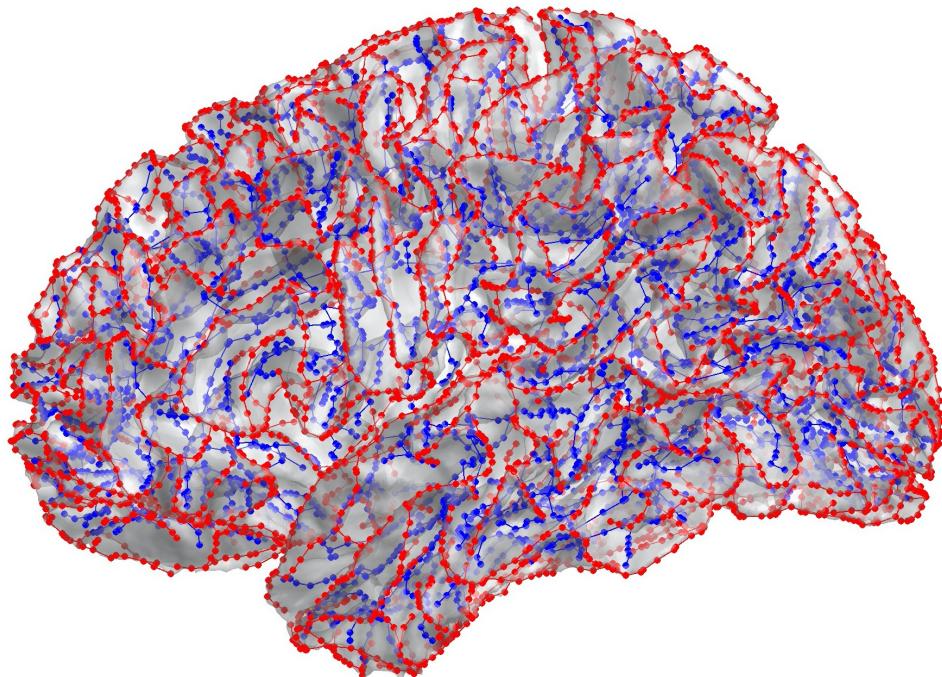


Smoothed data on
flattened surface



Huang et al. 2019
IEEE Transactions on
Medical Imaging

Sulcal/gyral trees in two different subjects



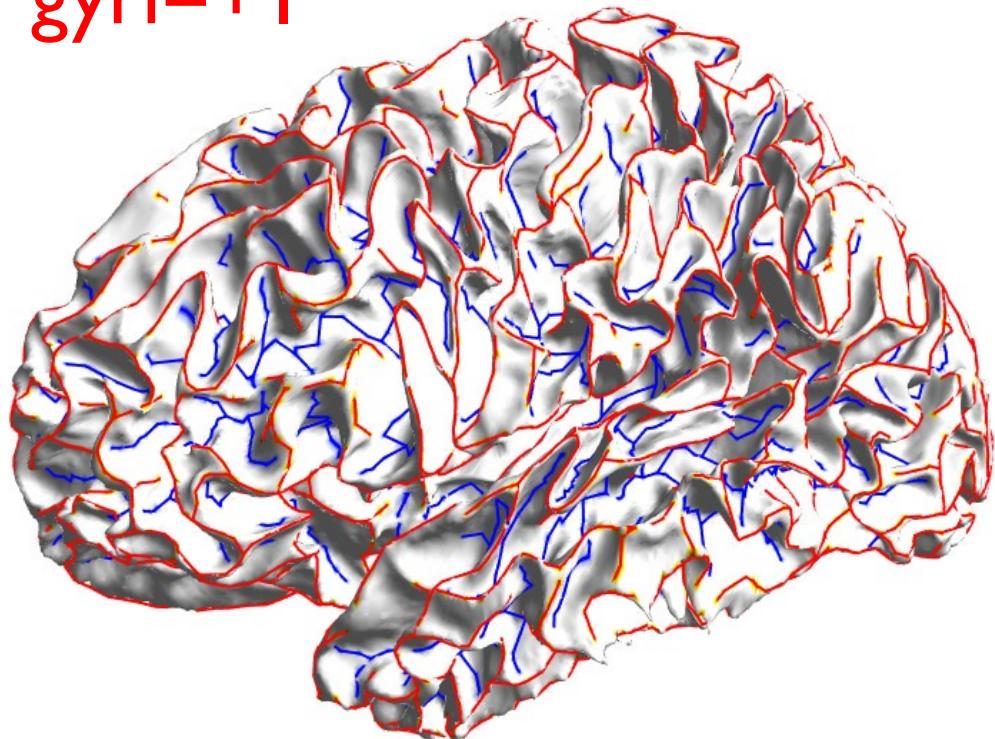
How to align?

Sulci = valley regions

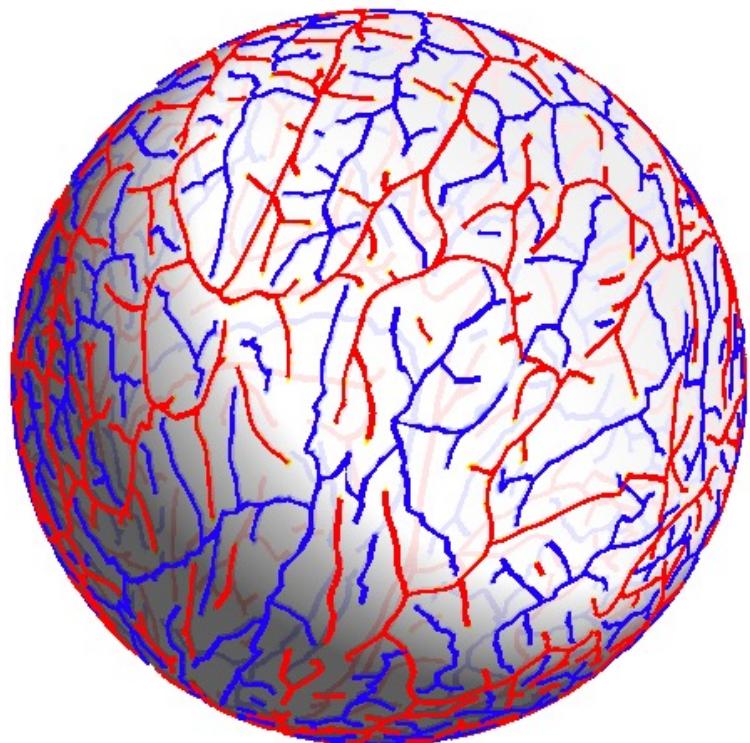
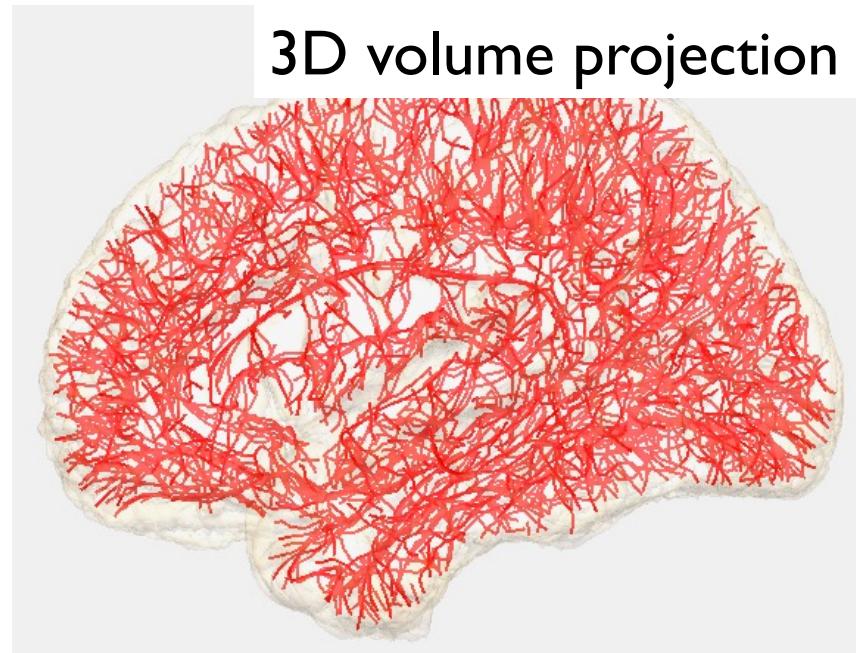
Gyri = mountain regions

sulci = -1

gyri=+1

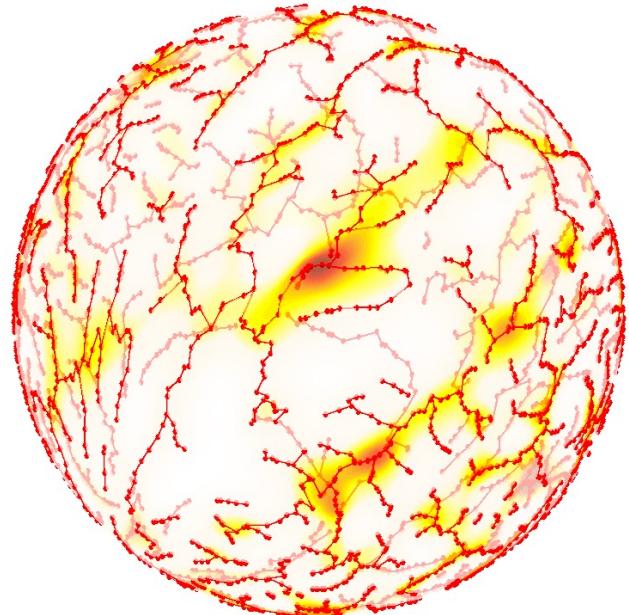


White matter surface

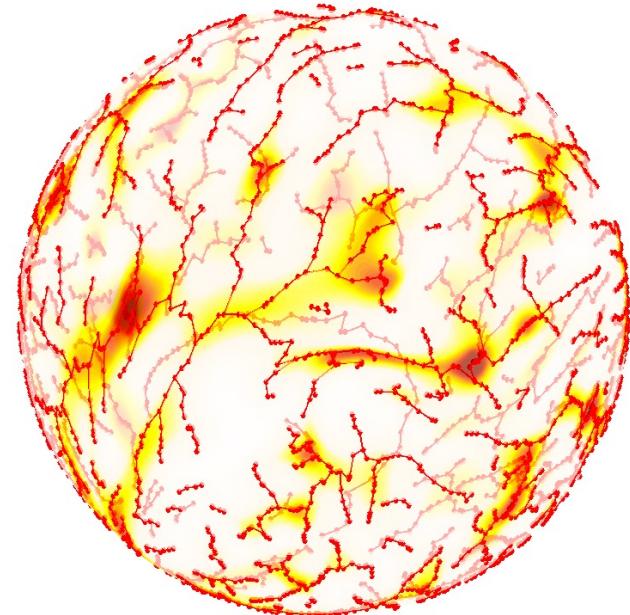


Trees on 2-sphere

Optimal transform (Wasserstein distance)



Registration



$$f_1(x) = \frac{1}{q} \sum_{i=1}^q \delta(x - x_i)$$



$$K_\sigma * f_1(x) = \frac{1}{q} \sum_{i=1}^q K_\sigma(x, x_i)$$

$$f_2(y) = \frac{1}{q} \sum_{i=1}^q \delta(y - y_i)$$



$$K_\sigma * f_2(y) = \frac{1}{q} \sum_{i=1}^q K_\sigma(y, y_i)$$

Nonlinear registration of sulcal pattern

