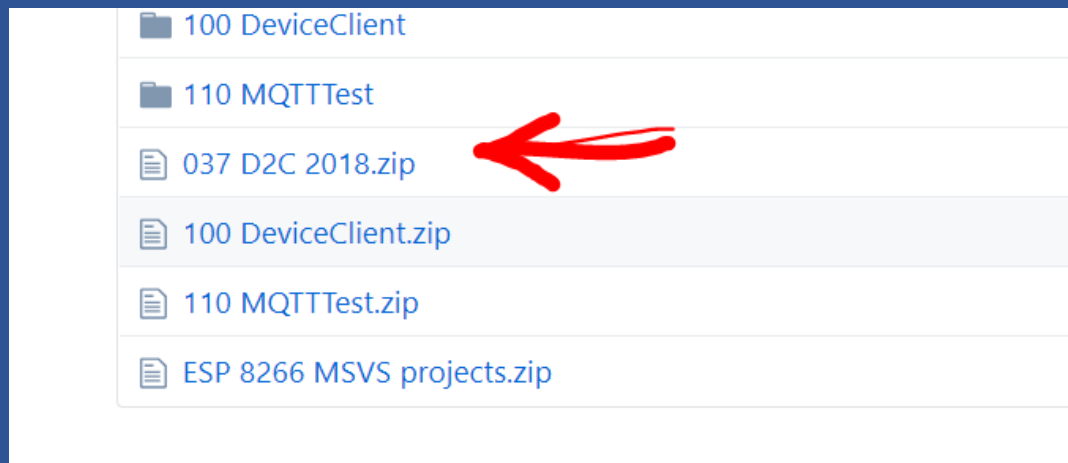
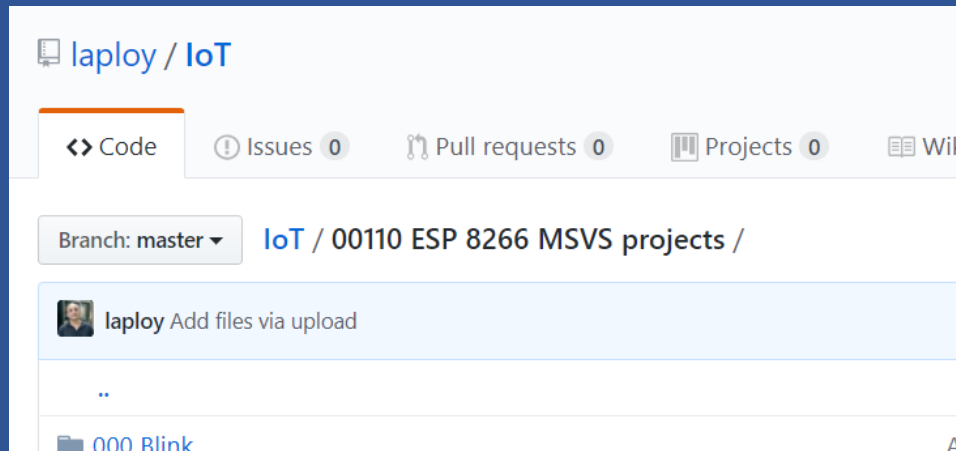
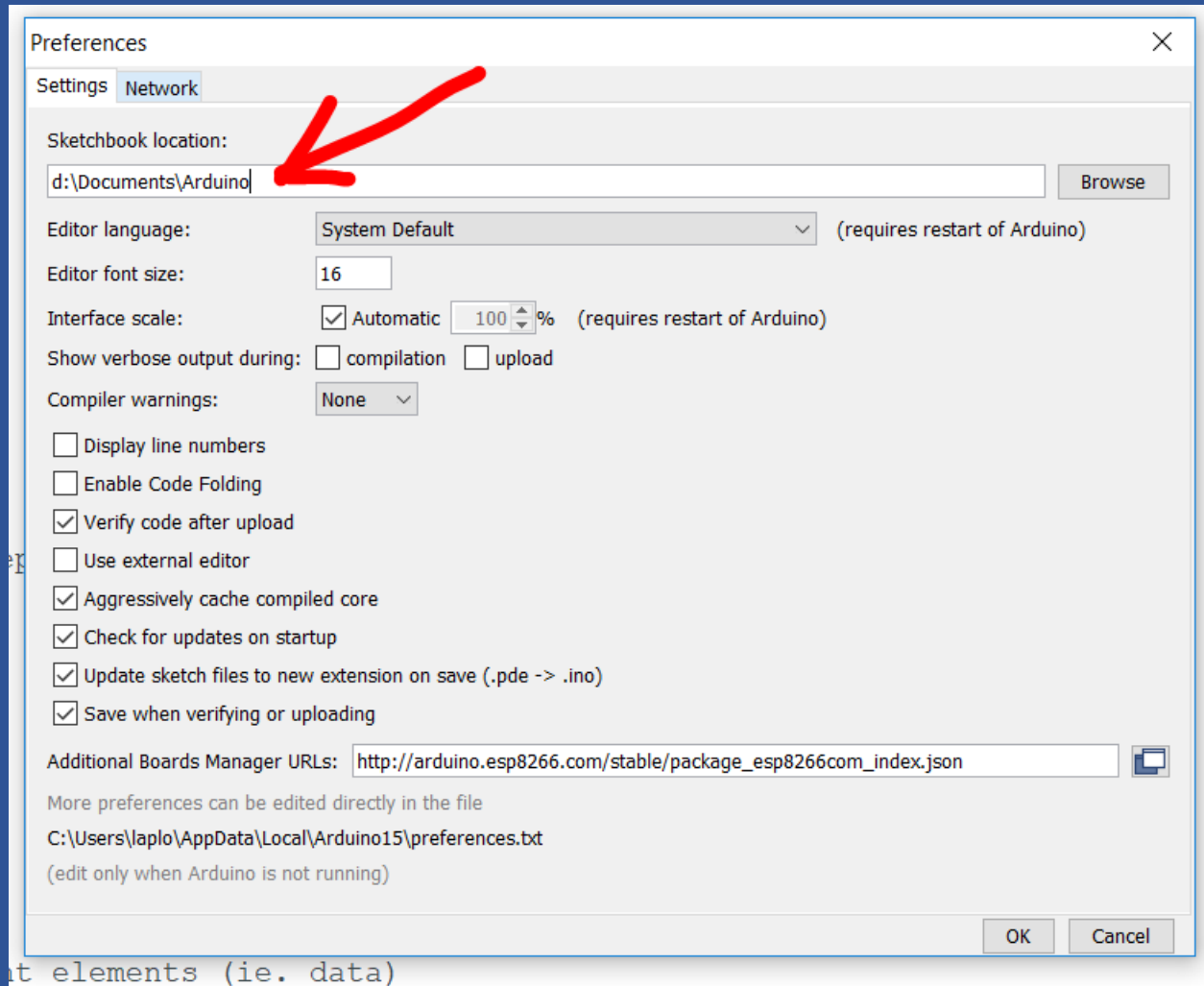


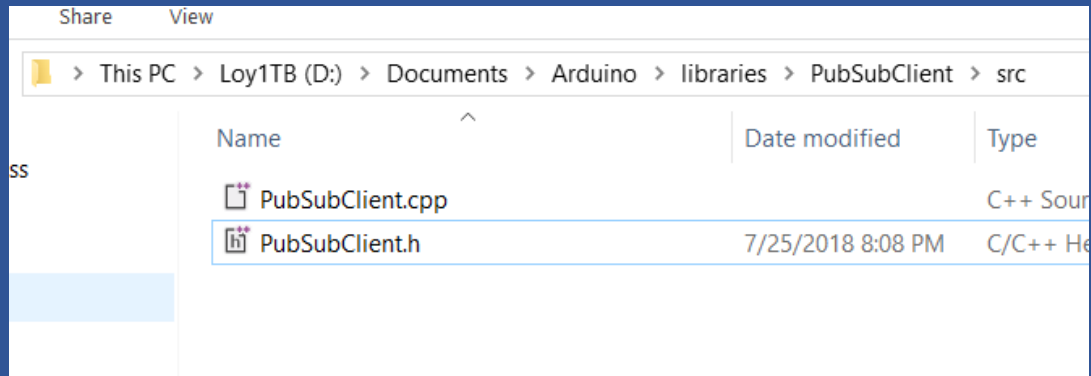
# Device to Cloud ESP8266 QMQTT in MSVS2017



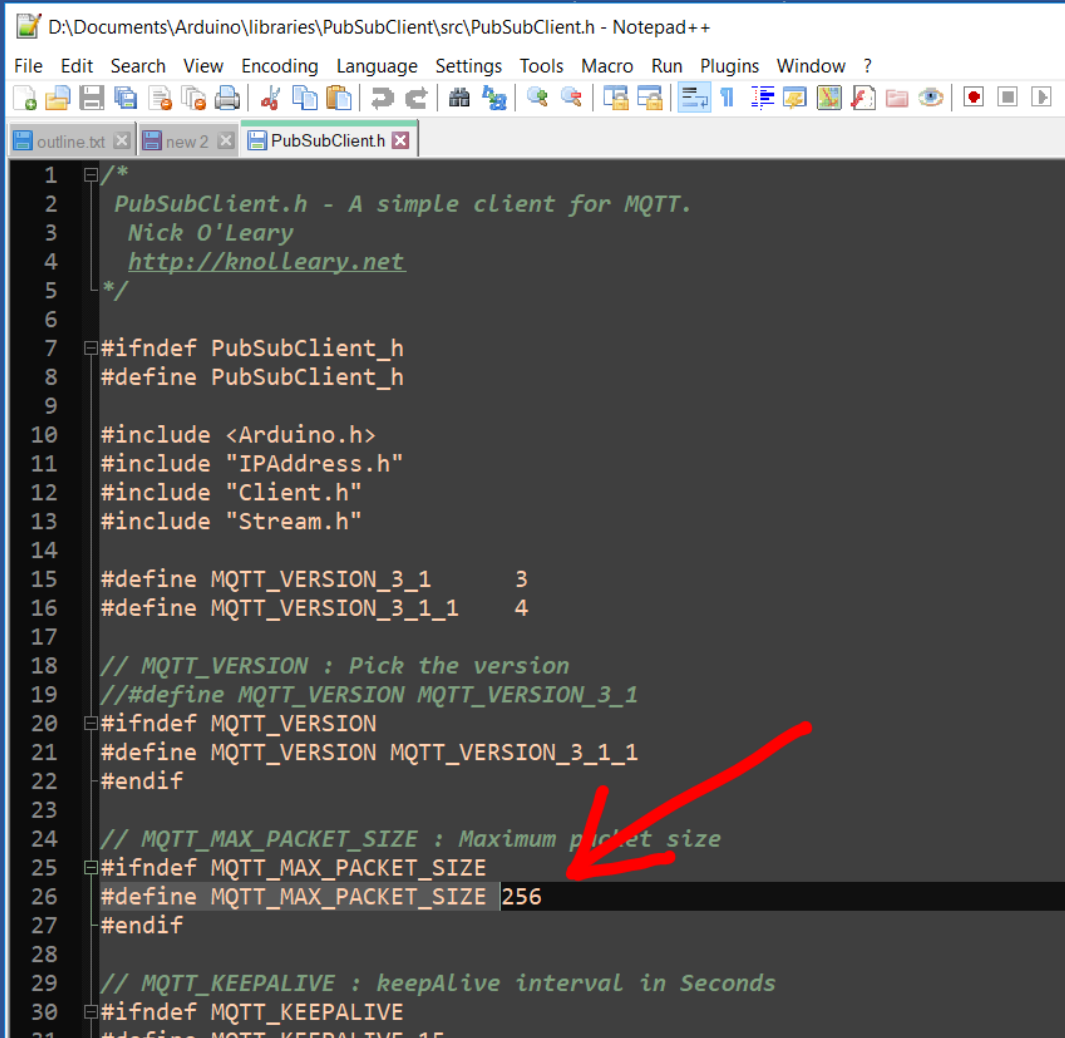
# Sketchbook location



# Edit PubSubClient.h



# Change “#define MQTT\_MAX\_PACKET\_SIZE” to 256



```
D:\Documents\Arduino\libraries\PubSubClient\src\PubSubClient.h - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
outline.txt new 2 PubSubClient.h
1  /*
2   PubSubClient.h - A simple client for MQTT.
3   Nick O'Leary
4   http://knolleary.net
5  */
6
7  #ifndef PubSubClient_h
8  #define PubSubClient_h
9
10 #include <Arduino.h>
11 #include "IPAddress.h"
12 #include "Client.h"
13 #include "Stream.h"
14
15 #define MQTT_VERSION_3_1      3
16 #define MQTT_VERSION_3_1_1    4
17
18 // MQTT_VERSION : Pick the version
19 // #define MQTT_VERSION MQTT_VERSION_3_1
20 #ifndef MQTT_VERSION
21 #define MQTT_VERSION MQTT_VERSION_3_1_1
22 #endif
23
24 // MQTT_MAX_PACKET_SIZE : Maximum packet size
25 #ifndef MQTT_MAX_PACKET_SIZE
26 #define MQTT_MAX_PACKET_SIZE 256
27 #endif
28
29 // MQTT_KEEPALIVE : keepAlive interval in Seconds
30 #ifndef MQTT_KEEPALIVE
31 #define MQTT_KEEPALIVE 15
```