

# LAP NGUYEN

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## ABOUT

I am a final year IT student majored in Software Development. With the passion for learning new technologies and creating software products, I have involved in various types of projects such as Web, Android, Game, and 3D content projects. I am seeking a full-time internship which provides the opportunity to utilize experience gained as a software developer.

## EDUCATION

### **MASTER OF INFORMATION TECHNOLOGY (PROFESSIONAL)** **2017 - 2018**

Deakin University, Australia  
Majors: Software Development  
Achieved: HD Average

### **BACHELOR OF SCIENCE (ADVANCED)** **2011 - 2015**

University Of Science, Vietnam  
Majors: Computer Science  
Achieved: 3.35/4.0 GPA

## SKILLS

**LANGUAGES:** Vietnamese, and English.

**TECHNICAL SKILLS:** C++, C, C#, Java, Swift, OOP, Full-stack Web Development, Android development, SQL, SQLite, SQL Server Compact, Unity3D, Photoshop, and Software Testing.

**SOFT SKILLS:** Technical & End User Documentation, Teamwork, and Communications.

## PROFESSIONAL MEMBERSHIP

### **GOLDEN KEY INTERNATIONAL HONOUR SOCIETY** **3/2018**

Member

### **AUSTRALIA COMPUTER SOCIETY** **3/2017**

Student

### **VIETNAM FEDERATION OF UNESCO ASSOCIATIONS** **10/2016**

Member

## VOLUNTEER EXPERIENCE

### **UNESCO'S ASSOCIATIONS VIETNAM** **2015 - 2016**

Connected with physically challenged children and provided them with education, vital supplies, and on-the-job-training.

## PROJECTS

### FULL-STACK WEB DEVELOPMENT

7/2017 - NOW

Experienced in:

- Front End: HTML, CSS, JavaScript, CSS Framework (Bootstrap 3 + 4, Semantic UI), CSS Pre-processor (SASS), Angular (1+ 5), and Polymer.
- Back End: Express, NodeJS, MongoDB, Authentication, and working with APIs.
- Others: Github, Git, C#, ASP.NET MVC, Entity Framework, SQL Server Compact, and deploying with Heroku, and Firebase.
- 20+ Projects: <https://lapnguyen.herokuapp.com/webprojects>

### CONTENT CREATION FOR VR

3/2017 - 6/2017

Created a high polygon 3D model in 3DS Max that provides Virtual Sales Support and shows potential buyers with the information they need. Experienced in:

- Modelling, Unwrapping, Texturing, Lighting, and Animation techniques in 3DS Max.
- View details: <https://www.artstation.com/artwork/PYPmB>

### ANDROID DEVELOPMENT

3/2015 - 9/2015

Experienced in:

- Java, XML, Google Speech to Text & Text to Speech APIs, Oxford Dictionary API, Facebook API, OCR, and SQLite.
- 2 Projects: <https://lapnguyen.herokuapp.com/mobileprojects>

### GAME DEVELOPMENT

6/2014 - 9/2014

Experienced in:

- C#, Unity3D, Animation, and Sound Effects.
- 2 Projects: <https://lapnguyen.herokuapp.com/gameprojects>

## RELEVANT EXPERIENCE

### MYCLASS.VN (Software Tester)

9/2014 - 3/2015

Learned new testing techniques and tested the website to make sure there is no infect in the system during the open beta. Experienced in:

- Manual testing: GUI testing and Functional testing.
- Automation testing: Functional testing (Selenium), Performance testing (JMeter), and Bug Tracking Tool (Mantis).
- SEO techniques: On-page and Off-page.

### TMA SOLUTION VIETNAM (DATA MINING INTERN)

7/2014 - 9/2014

Researched about data mining algorithms and Microsoft SQL Server Analysis Services. Then, Applied the Algorithms to analyse real databases such as: giaothong247.com, Adventure Work, Poker Hand, and Census Income.

- View [details](#)

## REFERENCES

### Dr Andrew Cain

Associate Head of School (Cloud Learning) - View [details](#)  
andrew.cain@deakin.edu.au

### Dr Jingyu Hou

Senior Lecturer - View [details](#)  
jingyu.hou@deakin.edu.au