LAP NGUYEN

Burwood East 3151 Melbourne, Australia (Willing to relocate)
Phone: (+61) 414 389 384 | Email: LapNguyen.se@gmail.com
Linkedin | GitHub | MY WEBSITE: http://lapnguyen.herokuapp.com/

ABOUT

I am a final year Master of Information Technology student with a high work ethic and ability to learn and adapt to a dynamic environment. With the passion for learning new technologies and creating software products, I have involved in various types of projects including full-stack web, Android, game, and 3D content for VR.

EDUCATION

2016 - 2018

MASTER OF INFORMATION TECHNOLOGY (PROFESSIONAL)

DEAKIN UNIVERSITY, AUSTRALIA

Majors: Software Development
Achieved: High Distinction Average

2011 - 2015

BACHELOR OF SCIENCE (ADVANCED)

UNIVERSITY OF SCIENCE, VIETNAM

Majors: Computer Science
Achieved: 3.35/4.0 GPA

SKILLS

LANGUAGES: Vietnamese & English

TECHNICAL SKILLS: C++, C, C#, Java, OOP, Full-stack Web Development, Android Development, SQL, SQLite, SQL Server Compact, Unity3D, Photoshop, and Software Testing.

SOFT SKILLS: Technical & End User Documentation, Teamwork and Communications.

PROFESSIONAL MEMBERSHIP

3/2018

AUSTRALIA COMPUTER SOCIETY MEMBER   STUDENT

VOLUNTEER EXPERIENCE

2015/16

SUPPORTING DISABLED CHILDREN   UNESCO'S ASSOCIATIONS VIETNAM

- Connected with physically challenged children and provided them with education, vital supplies, and on-the-job-training.
- View details

PROJECTS

7/2017 – NOW

FULL-STACK WEB DEVELOPMENT

- Experienced in:
  - Front End: HTML, CSS, JavaScript, CSS Framework (Bootstrap 3 + 4, Semantic UI), CSS Pre-processor (SASS), Angular (1+ 5).
  - Back End: Express, NodeJS, MongoDB.
  - Others: Deployment with Heroku and Github, Git, C#, ASP.NET MVC, Entity Framework, SQL Server Compact.
- 20+ WEB PROJECTS: https://lapnguyen.herokuapp.com/webprojects

3/2017 – 6/2017

CONTENT CREATION FOR VIRTUAL REALITY

- Created a high polygon 3D model in 3DS Max that provides Virtual Sales Support and shows potential buyers with the information they need.
- Experienced in: Modelling, Unwrapping, Texturing, Lighting, and Animation techniques in 3DS Max.
- VIEW details: https://www.artstation.com/artwork/PYPmB

3/2015 – 9/2015

ANDROID DVELOPMENT

- Experienced in: Java, XML, SQLite, OCR, and APIs.
- 2 PROJECTS: https://lapnguyen.herokuapp.com/mobileprojects

6/2014 – 9/2014

GAME DVELOPMENT

- Experienced in: C#, Unity3D, Animation, Sound Effects.
- 2 PROJECTS: https://lapnguyen.herokuapp.com/gameprojects

RELEVANT EXPERIENCE

9/2014 – 3/2015

SOFTWARE TESTER   MYCLASS.VN
- Learned new testing techniques and tested the website to make sure there is no infect in the system during the open beta.
- Experienced in:
  - Manual testing: GUI testing and Functional testing.
  - Automation testing: Functional testing (Selenium), Performance testing (JMeter), Bug Tracking Tool (Mantis).
  - SEO techniques: On-page and Off-page.

7/2014 – 9/2014

DATA MINING INTERN   TMA SOLUTION VIETNAM
- Researched about data mining algorithms and Microsoft SQL Server Analysis Services. Then, Applied the Algorithms to analyse real databases such as: giaothong247.com, Adventure Work, Poker Hand, and Census Income.
- VIEW details

REFERENCES

Dr Andrew Cain
Associate Head of School (Cloud Learning) – VIEW [details](#)
Contact: andrew.cain@deakin.edu.au

Dr Jingyu Hou
Senior Lecturer – VIEW [details](#)
Contact: jingyu.hou@deakin.edu.au