LAP NGUYEN

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ABOUT

I am a final year IT student majored in Software Development. With the passion for learning new technologies and creating software products, I have participated in various types of projects such as Web, Android, Game, and 3D projects. Currently, I am seeking a full-time internship in the tech industry as a software developer.

EDUCATION

MASTER OF INFORMATION TECHNOLOGY (PROFESSIONAL)

2017 - Present

Deakin University, Australia Major: Software Development Achieved: HD Average

BACHELOR OF SCIENCE (ADVANCED)

2011 - 2015

University Of Science, Vietnam Major: Computer Science

SKILLS

LANGUAGES: Vietnamese, and English.

TECHNICAL SKILLS: C, C++, C#, Java, JavaScript, Swift, PHP, OOP, Full-stack Web

Development, Android Development, SQL, NoSQL, SQLite, SQL Server Compact, Unity3D,

Photoshop, and Software Testing.

SOFT SKILLS: Technical & End User Documentation, Teamwork, and Patience.

PROFESSIONAL MEMBERSHIP

GOLDEN KEY INTERNATIONAL HONOUR SOCIETY

3/2018 - Present

Member

AUSTRALIA COMPUTER SOCIETY

3/2017 - Present

Student

VIETNAM FEDERATION OF UNESCO ASSOCIATIONS

10/2016 - Present

Member

VOLUNTEER EXPERIENCE

UNESCO'S ASSOCIATIONS VIETNAM

2015 - 2016

Connected with physically challenged children and provided them with education, vital supplies, and on-the-job-training.

WEB DEVELOPMENT 7/2017 - Present

Taught myself to create web projects and develop coding skills outside of class time.

- Front End: HTML, CSS, JavaScript, CSS Framework (Bootstrap 3 + 4, Semantic UI), CSS
 Pre-processor (SASS), Angular (1+5), and Polymer.
- Back End: Express, NodeJS, PHP, MongoDB, Authentication, and working with APIs.
- Others: Heroku, Firebase, Github, Git, mLab, C#, ASP.NET MVC, Entity Framework, SQL Server Compact.
- Projects: https://lapnguyen.herokuapp.com/webprojects

CONTENT CREATION FOR VR

3/2017 - 6/2017

Created a high polygon 3D model in 3DS Max that provides Virtual Sales Support.

- Experienced in: Modelling, Unwrapping, Texturing, Lighting, and Animation techniques in 3DS Max.
- Project: https://www.artstation.com/artwork/PYPmB

ANDROID DVELOPMENT

3/2015 - 9/2015

Created an Android mobile application named English Assistant which allows Vietnamese users to learn new English vocabularies more active. Also, built an application with the purpose of searching all the ideal fast food shops in HCMC, Vietnam.

- Experienced in: Java, XML, Google Speech to Text & Text to Speech APIs, Oxford Dictionary API, Facebook API, OCR, and SQLite.
- Projects: https://lapnguyen.herokuapp.com/mobileprojects

GAME DVELOPMENT

Re-implemented Dragon City and Sky Adventure with Unity for academic purposes in 3D Visualization and Game Development unit.

- Experienced in: C#, Unity3D, Animation, and Sound Effects.
- Projects: https://lapnguyen.herokuapp.com/gameprojects

RELEVANT EXPERIENCE

MYCLASS.VN (SOFTWARE TESTING INTERN)

9/2014 - 3/2015

6/2014 - 9/2014

Learned new testing techniques and tested the website to make sure that there is no errors in the system during the open beta.

- Manual testing: GUI testing and Functional testing.
- Automation testing: Functional testing (Selenium), Performance testing (JMeter), and Bug Tracking Tool (Mantis).
- SEO techniques: On-page and Off-page.

TMA SOLUTIONS VIETNAM (DATA MINING INTERN)

7/2014 - 9/2014

Researched about data mining algorithms and Microsoft SQL Server Analysis Services. Then, applied the algorithms to analyse real databases such as: giaothong247.com, Adventure Work, Poker Hand, and Census Income.

View details

REFEREES

Dr Andrew Cain

Associate Head of School (Cloud Learning) - View <u>details</u> andrew.cain@deakin.edu.au

Dr Jingyu Hou

Senior Lecturer - View <u>details</u> jingyu.hou@deakin.edu.au