LAP NGUYEN

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ABOUT

I am a final year IT student majored in Software Development. With the passion for learning new technologies and creating software products, I have involved in various types of projects such as Web, Android, Game, and 3D content projects. I am writing to express my interest in obtaining a full-time internship position so that I can bring my energy, abilities, and skills to benefit your company.

EDUCATION

MASTER OF INFORMATION TECHNOLOGY (PROFESSIONAL)   2016 - 2018

Deakin University, Australia

Majors: Software Development
Achieved: High Distinction Average

BACHELOR OF SCIENCE (ADVANCED)   2011 - 2015

University Of Science, Vietnam

Majors: Computer Science
Achieved: 3.35/4.0 GPA

SKILLS

LANGUAGES: Vietnamese, and English.
TECHNICAL SKILLS: C++, C, C#, Java, Swift, OOP, Full-stack Web Development, Android development, SQL, SQLite, SQL Server Compact, Unity3D, Photoshop, and Software Testing.
SOFT SKILLS: Technical & End User Documentation, Teamwork, and Communications.

PROFESSIONAL MEMBERSHIP

GOLDEN KEY INTERNATIONAL HONOUR SOCIETY   3/2018

Member

AUSTRALIA COMPUTER SOCIETY   3/2017

Student

VIETNAM FEDERATION OF UNESCO ASSOCIATIONS   10/2016

Member

VOLUNTEER EXPERIENCE

UNESCO'S ASSOCIATIONS VIETNAM   2015 - 2016

Connected with physically challenged children and provided them with education, vital supplies, and on-the-job-training.

PROJECTS

FULL-STACK WEB DEVELOPMENT   7/2017 - NOW

Experienced in:
- Front End: HTML, CSS, JavaScript, CSS Framework (Bootstrap 3 + 4, Semantic UI), CSS Pre-processor (SASS), and Angular (1+ 5).
- Back End: Express, NodeJS, MongoDB, Authentication, and working with APIs.
- Others: Deployment with Heroku and Github, Git, C#, ASP.NET MVC, Entity Framework, and SQL Server Compact.
- 20+ Projects: https://lapnguyen.herokuapp.com/webprojects

CONTENT CREATION FOR VR   3/2017 - 6/2017

Created a high polygon 3D model in 3DS Max that provides Virtual Sales Support and shows potential buyers with the information they need. Experienced in:
- Modelling, Unwrapping, Texturing, Lighting, and Animation techniques in 3DS Max.
- View details: https://www.artstation.com/artwork/PYPmB

ANDROID DVELOPMENT   3/2015 - 9/2015

Experienced in:
- Java, XML, Google Speech to Text & Text to Speech APIs, Oxford Dictionary API, Facebook API, OCR, and SQLite.
- 2 Projects: https://lapnguyen.herokuapp.com/mobileprojects

GAME DVELOPMENT   6/2014 - 9/2014

Experienced in:
- C#, Unity3D, Animation, and Sound Effects.
- 2 Projects: https://lapnguyen.herokuapp.com/gameprojects

RELEVANT EXPERIENCE

MYCLASS.VN (Software Tester)   9/2014 - 3/2015

Learned new testing techniques and tested the website to make sure there is no infect in the system during the open beta. Experienced in:
- Manual testing: GUI testing and Functional testing.
- Automation testing: Functional testing (Selenium), Performance testing (JMeter), and Bug Tracking Tool (Mantis).
- SEO techniques: On-page and Off-page.

TMA SOLUTION VIETNAM (DATA MINING INTERN)   7/2014 - 9/2014

Researched about data mining algorithms and Microsoft SQL Server Analysis Services. Then, Applied the Algorithms to analyse real databases such as: giaothong247.com, Adventure Work, Poker Hand, and Census Income.
- View details

REFERENCES

Dr Andrew Cain
Associate Head of School (Cloud Learning) - View details
andrew.cain@deakin.edu.au

Dr Jingyu Hou
Senior Lecturer - View details
jingyu.hou@deakin.edu.au