



SHOULD WE STOP AND THINK NEW TOOLS THEN?

Bwt:



We should know what a problem we are going to solve is, what the cost of introducing it is.



- Life cycle of a solution introduced to the product is much bigger than life cycle of a developer, who introduced it

This web site contains information about issues in products that we will not find in their official promos, but that we meet in production usage.



SHOULD WE STOP ADDING NEW TOOLS THEN?



But:

- We should know what a problem we are going to solve is, what the cost of introducing it is.
- New tools create unknown problems, old tools create known problems
- Life cycle of a solution introduced to the product is much bigger than life cycle of a developer, who introduced it

This web site contains information about issues in products that we will not find in their official promos, but that we meet in production usage.

FURTHER READING

- The author states that technology should be boring, and instead business problems should be interesting. He also brings the idea of innovation tokens.
- The path of a junior in RDD world