

# EBNF Grammar for the programming language

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$\langle program \rangle ::= \langle definitions \rangle$

$\langle definitions \rangle ::= \langle function\ declaration \rangle \langle definitions \rangle$   
|  $\langle global\ declaration \rangle \langle definitions \rangle$   
| EPSILON

$\langle global\ declaration \rangle ::= \text{'global'} \langle identifierDecl \rangle \langle declaration \rangle \text{';'}$

$\langle declaration \rangle ::= \langle varDecl \rangle$   
|  $\langle multiVarDecl \rangle$   
|  $\langle arrayDeclaration \rangle$

$\langle varDecl \rangle ::= \langle optional\_single\_value \rangle$

$\langle multiVarDecl \rangle ::= \text{' ,' } \langle identifierDeclList \rangle \langle optional\_multiple\_value \rangle$

$\langle optional\_single\_value \rangle ::= \text{'=' } \langle Expr \rangle$   
| EPSILON

$\langle optional\_multiple\_value \rangle ::= \text{'=' } \langle Expr \rangle \text{' ,' } \langle exprList \rangle$   
| EPSILON

$\langle arrayDeclaration \rangle ::= \text{'[' ']' } \langle singleOrMulti\_Array\_Expr \rangle$   
|  $\text{'[' } \langle number \rangle \text{' ]' } \langle singleOrMulti\_Array\_Static \rangle$

$\langle singleOrMulti\_Array\_Expr \rangle ::= \text{'=' } \langle arrayInitial \rangle$   
|  $\text{'=' } \langle ProcedureCall \rangle$   
|  $\text{'[' ']' '=' '{' } \langle multiDimArrayInitial \rangle \text{'}'}$   
|  $\text{'[' ']' '=' } \langle ProcedureCall \rangle$

$\langle singleOrMulti\_Array\_Static \rangle ::= \text{'[' } \langle number \rangle \text{' ]'}$   
| EPSILON

$\langle identifierDeclList \rangle ::= \langle identifierDecl \rangle \text{' ,' } \langle identifierDeclList \rangle$   
|  $\langle identifierDecl \rangle$

$\langle identifierDecl \rangle ::= \langle identifier \rangle \text{'.'} \langle PrimitiveType \rangle$   
 $\langle exprList \rangle ::= \langle Expr \rangle \text{' ,' } \langle exprList \rangle$   
 $\quad | \quad \langle Expr \rangle$   
 $\langle arrayInitial \rangle ::= \text{'{' } \langle multipleExprs \rangle \text{'}'}$   
 $\langle multiDimArrayInitial \rangle ::= \langle arrayInitial \rangle \text{' ,' } \langle multiDimArrayInitial \rangle$   
 $\quad | \quad \langle arrayInitial \rangle$   
 $\langle identifierDecl \rangle ::= \langle identifier \rangle \text{'.'} \langle primitive\_type \rangle$   
 $\langle primitive\_type \rangle ::= \text{'int'}$   
 $\quad | \quad \text{'bool'}$   
 $\langle functionDeclaration \rangle ::= \langle identifier \rangle \text{'(' } \langle paramsOptional \rangle \text{' )' ' : ' } \langle returnTypesOptional \rangle$   
 $\quad \langle Block \rangle$   
 $\langle paramsOptional \rangle ::= \langle identifier \rangle \langle Type \rangle \langle paramsList \rangle$   
 $\quad | \quad \text{EPSILON}$   
 $\langle paramsList \rangle ::= \text{' ,' } \langle identifier \rangle \langle Type \rangle \langle paramsList \rangle$   
 $\quad | \quad \text{EPSILON}$   
 $\langle Type \rangle :: \langle primitiveType \rangle \langle typeArray \rangle$   
 $\langle typeArray \rangle ::= \text{'[' ']' } \langle typeMultiDimArray \rangle$   
 $\quad | \quad \text{'[' ']'}$   
 $\quad | \quad \text{EPSILON}$   
 $\langle typeMultiDimArray \rangle ::= \text{'[' ']'}$   
 $\quad | \quad \text{EPSILON}$   
 $\langle returnTypesOptional \rangle ::= \langle Type \rangle \langle returnTypeList \rangle$   
 $\quad | \quad \text{EPSILON}$   
 $\langle returnTypeList \rangle ::= \text{' ,' } \langle Type \rangle \langle returnTypeList \rangle$   
 $\quad | \quad \text{EPSILON}$

$\langle block \rangle ::= \{ \langle statements \rangle \}$   
 $\langle statements \rangle ::= \langle statement \rangle \langle statements \rangle$   
 $\quad \mid \text{ EPSILON}$   
 $\langle statement \rangle ::= \langle identifierStatement\_All \rangle \text{ ';'}$   
 $\quad \mid \langle Conditional \rangle$   
 $\quad \mid \langle whileLoop \rangle$   
 $\quad \mid \langle forLoop \rangle$   
 $\quad \mid \langle return \rangle \text{ ';'}$   
 $\langle identifierStatement\_All \rangle ::= \langle identifier \rangle \text{ ':' } \langle primitiveType \rangle \langle declaration \rangle$   
 $\quad \mid \langle identifier \rangle \langle assignOrMutate \rangle$   
 $\quad \mid \langle identifier \rangle \langle procedureCall \rangle$   
 $\quad \mid \langle identifier \rangle \langle multiAssign\_Or\_MultiCallAssign \rangle$   
 $\langle identifierStmt\_DeclAssignMutate \rangle ::= \langle identifier \rangle \text{ ':' } \langle primitiveType \rangle \langle declaration \rangle$   
 $\quad \mid \langle identifier \rangle \langle assignOrMutate \rangle$   
 $\langle assignOrMutate \rangle ::= \langle assign \rangle$   
 $\quad \mid \langle mutate \rangle$   
 $\quad \mid \text{ '[' } \langle Expr \rangle \text{ ']' } \langle arrayAssignOrMutate \rangle$   
 $\langle assign \rangle ::= \text{ '=' } \langle Expr \rangle$   
 $\langle mutate \rangle ::= \text{ ++ }$   
 $\quad \mid \text{ -- }$   
 $\langle arrayAssignOrMutate \rangle ::= \text{ '[' } \langle Expr \rangle \text{ ']' } \langle multiDimArrayAssignOrMutate \rangle$   
 $\quad \mid \text{ assign}$   
 $\quad \mid \text{ mutate}$   
 $\langle multiDimArrayAssignOrMutate \rangle ::= \text{ assign}$   
 $\quad \mid \text{ mutate}$   
 $\langle multiAssign\_Or\_MultiCallAssign \rangle ::= \text{ ';' } \langle identifierList \rangle \text{ '=' } \langle Expr \rangle \text{ ',' } \langle ExprList \rangle$   
 $\quad \mid \text{ ';' } \langle identifierList \rangle \text{ '=' } \langle ProcedureCall \rangle$   
 $\langle identifierList \rangle ::= \text{ ',' } \langle identifier \rangle \langle identifierList \rangle$   
 $\quad \mid \langle identifier \rangle$   
 $\langle ExprList \rangle ::= \langle Expr \rangle \text{ ',' } \langle ExprList \rangle$   
 $\quad \mid \langle Expr \rangle$   
 $\langle Conditional \rangle ::= \text{ 'if' '(' } \langle Expr \rangle \text{ ')' } \langle block \rangle \langle elseIfConditional \rangle \langle elseConditional \rangle$

$\langle \text{elseIfConditional} \rangle ::= \text{'else' 'if' '(' } \langle \text{Expr} \rangle \text{' ')} \langle \text{block} \rangle \langle \text{elseIfConditional} \rangle$   
| EPSILON

$\langle \text{elseConditional} \rangle ::= \text{'else' } \langle \text{block} \rangle$   
| EPSILON

$\langle \text{whileLoop} \rangle ::= \text{'while' '(' } \langle \text{Expr} \rangle \text{' ')} \langle \text{block} \rangle$

$\langle \text{forLoop} \rangle ::= \text{'for' '(' } \langle \text{identifierStmt\_DeclAssignMutate} \rangle \text{' ;' } \langle \text{Expr} \rangle \text{' ;' } \langle \text{identifier} \rangle$   
 $\langle \text{assignOrMutate} \rangle \text{' ')} \langle \text{block} \rangle$

$\langle \text{return} \rangle ::= \text{'return' } \langle \text{ExprList} \rangle ?$

$\langle \text{Expr} \rangle ::= \langle \text{Expr} \rangle \text{ BINOP } \langle \text{Expr} \rangle$   
| UNOP  $\langle \text{BaseExpr} \rangle$   
| BaseExpr

$\langle \text{ExprLL} \rangle ::= \text{UNOP } \langle \text{ExprLL} \rangle \langle \text{ExprPrime} \rangle$   
|  $\langle \text{BaseExpr} \rangle \langle \text{ExprPrime} \rangle$

$\langle \text{ExprPrime} \rangle ::= \text{BINOP } \langle \text{ExprLL} \rangle \langle \text{ExprPrime} \rangle$   
| EPSILON

$\langle \text{BaseExpr} \rangle ::= \text{'(' } \langle \text{ExprLL} \rangle \text{' ')} \langle \text{Loc} \rangle$   
|  $\langle \text{ProcedureCall} \rangle$   
|  $\langle \text{Lit} \rangle$

$\langle \text{Loc} \rangle ::= \langle \text{identifier} \rangle \langle \text{LocArrayAccess} \rangle$

$\langle \text{LocArrayAccess} \rangle ::= \text{'[' } \langle \text{ExprLL} \rangle \text{' ]'}$   
| EPSILON

$\langle \text{ProcedureCall} \rangle ::= \langle \text{identifier} \rangle \text{'(' } \langle \text{ArgsOptional} \rangle \text{' ')} \langle \text{Lit} \rangle$

$\langle \text{ArgsOptional} \rangle ::= \langle \text{ExprLL} \rangle \langle \text{ArgsList} \rangle$   
| EPSILON

$\langle \text{ArgsList} \rangle ::= \text{' ,' } \langle \text{ExprLL} \rangle \langle \text{ArgsList} \rangle$   
| EPSILON

$\langle \text{Lit} \rangle ::= \langle \text{numberLiteral} \rangle$   
|  $\langle \text{boolLiteral} \rangle$   
|  $\langle \text{charLiteral} \rangle$   
|  $\langle \text{stringLiteral} \rangle$