Dr. Lara J. **Martin**

CIFellow Postdoctoral Researcher • University of Pennsylvania

200 South 33rd Street, Philadelphia PA, 19104

✉ laramar@seas.upenn.edu | ⌂ laramartin.net | in lara-j-martin | 🐦 @LangTechLara | 🎓 Google Scholar Page

🔍 Research Interests

Human-Centered Artificial Intelligence, Computational Creativity, Automated Story Generation, Augmentative Alternative Communication (AAC), Speech Processing, Affective Computing, Conversational Agents, Cognitive Systems

🎓 Education

Georgia Institute of Technology
Aug. 2015 - Dec. 2020

Ph.D. in Human-Centered Computing — *Atlanta, GA*

+ Advisor: Dr. Mark O. Riedl
+ Thesis: Neurosymbolic Automated Story Generation
+ Teaching Certification: Tech to Teaching (Summer 2018)

Carnegie Mellon University
Aug. 2013 - Aug. 2015

M.S. in Language Technologies — *Pittsburgh, PA*

+ Advisor: Dr. Alan W Black

Rutgers University — New Brunswick
Sep. 2009 - May 2013

B.S. in Computer Science & Linguistics (double major) — *Piscataway, NJ*

+ Advisor: Dr. Matthew Stone

🏢 Employment

Computing Innovation Fellow (CIFellow) Postdoctoral Researcher
Jan 2021 – Present

University of Pennsylvania – Computer and Information Science — *Philadelphia, PA*

+ Identifying and improving coherency of automated story generation techniques.
+ Developing a working AAC prototype given feedback from users.
+ Conducted semi-structured interviews with autistic adult users of augmentative and alternative communication (AAC).

Graduate Research Assistant
Aug 2015 –- Dec 2020

Georgia Institute of Technology – School of Interactive Computing — *Atlanta, GA*

+ Created a complex end-to-end automated story generation pipeline.

Applied Scientist Intern
May 2017 – Aug 2017

Amazon.com Inc. – Alexa Smart Home Machine Learning — *Seattle, WA*

+ Identified potential research questions within Alexa Smart Home.
+ Developed a system for identifying commands with an assumed context.

Graduate Research Assistant
Sept 2013 – Aug 2015

Carnegie Mellon University – Language Technologies Institute — *Pittsburgh, PA*

+ Created a zero-resource speech-to-speech translation system for the University of Pittsburgh Medical Center.
+ Performed emotion recognition in noisy speech for event detection.

🖥 Teaching

CIS 700 Interactive Fiction and Text Generation
Spring 2022

Co-Instructor — *University of Pennsylvania*

+ Co-taught with Dr. Chris Callison-Burch

CS 3790 Introduction to Cognitive Science
Summer 2018

Instructor of Record — *Georgia Institute of Technology*

CS 3600 Introduction to Artificial Intelligence, Dr. Mark O. Riedl
Fall 2016

Graduate Teaching Assistant — *Georgia Institute of Technology*

CS/Psych 3790 Introduction to Cognitive Science, Dr. Rosa Arriaga *Fall 2015*
GRADUATE TEACHING ASSISTANT *Georgia Institute of Technology*

Clarks Scholars Summer Python Bootcamp *Summer 2019*
OUTREACH *Georgia Institute of Technology*
+ Created syllabus & lesson plan

Tech Camp with Bridge Academy *Summer 2016*
OUTREACH *Georgia Institute of Technology*
+ Guided students on "maker" projects

WomenSCS Club & SCS4All Club for Promoting Diversity and Understanding in Computing *2013-2015*
OUTREACH *Carnegie Mellon University*
+ Taught CS basics to middle schoolers

Douglass-DIMACS Computing Corps *2012-2013*
OUTREACH *Rutgers University – New Brunswick*
+ Taught CS basics to middle schoolers

198:111 Introduction to Computer Science, Pradip Hari *Fall 2010*
PEER LEADER FOR RECITATION *Rutgers University – New Brunswick*

Projects

Human-AI Communication and Computational Creativity. Collaboration between people and AI, primarily through storytelling.

Story generation	[1–5, 10, 11, 13, 14, 21]	*2015-Present*
D&D as an AI challenge	[8, 9, 12, 23]	*2018-Present*
Conversational agents	[18], See also: Amazon internship	*2011, 2017, 2022*

Human-Human Communication. Analysis of human-human communication or computer-mediated communication.

Emotion recognition & affective computing	[7, 16, 19, 20]	*2013-2015*
Translation & language learning	[6, 15]	*2015*
Online communities	[17, 22]	*2014, 2022*
Augmentative and Alternative Communication (AAC)	In progress.	*2022-Present*

Publications

PHD DISSERTATION

[1] **L. J. Martin**. "Neurosymbolic Automated Story Generation". Doctoral dissertation. Georgia Institute of Technology, 2021. URL: https://smartech.gatech.edu/handle/1853/64643.

CONFERENCE PROCEEDINGS *equal contribution, †presented

[2] P. Ammanabrolu†, E. Tien, W. Cheung, Z. Luo, W. Ma, **L. J. Martin**†, and M. O. Riedl. "Story Realization: Expanding Plot Events into Sentences". In: *AAAI Conference on Artificial Intelligence (AAAI)*. Vol. 34. 5. New York, NY, Apr. 2020, pp. 7375–7382. DOI: 10.1609/aaai.v34i05.6232. arXiv: 1909.03480. URL: https://ojs.aaai.org//index.php/AAAI/article/view/6232. [20.6% acceptance rate].

[3] P. Tambwekar*, M. Dhuliawala*†, **L. J. Martin**†, A. Mehta, B. Harrison, and M. O. Riedl. "Controllable Neural Story Plot Generation via Reward Shaping". In: *International Joint Conference on Artificial Intelligence (IJCAI)*. Macao, China, July 2019, pp. 5982–5988. DOI: 10.24963/ijcai.2019/829. arXiv: 1809.10736. URL: https://www.ijcai.org/proceedings/2019/829. [17.9% acceptance rate].

[4] **L. J. Martin**†, P. Ammanabrolu, X. Wang, W. Hancock, S. Singh, B. Harrison, and M. O. Riedl. "Event Representations for Automated Story Generation with Deep Neural Nets". In: *AAAI Conference on Artificial Intelligence*. Vol. 32. 1. New Orleans, LA, Apr. 2018. URL: https://www.aaai.org/ocs/index.php/AAAI/AAAI18/paper/view/17046/. [24.6% acceptance rate].

[5] **L. J. Martin**†, B. Harrison, and M. O. Riedl. "Improvisational Computational Storytelling in Open Worlds". In: *International Conference on Interactive Digital Storytelling (ICIDS)*. Springer. Los Angeles, CA, Oct. 2016, pp. 73–84. URL: https://link.springer.com/chapter/10.1007/978-3-319-48279-8_7. [36% acceptance rate].

[6] **L. J. Martin**[†], A. Wilkinson[†], S. S. Miryala, V. Robison, and A. W. Black. "Utterance Classification in Speech-to-Speech Translation for Zero-Resource Languages in the Hospital Administration Domain". In: *2015 IEEE Workshop on Automatic Speech Recognition and Understanding (ASRU)*. IEEE. Scottsdale, AZ, Dec. 2015, pp. 303–309. DOI: 10.1109/ASRU.2015.7404809. URL: https://ieeexplore.ieee.org/document/7404809. [47.8% acceptance rate].

[7] **L. J. Martin**[†], M. Stone, F. Metze, and J. Mostow. "A Methodology for Using Crowdsourced Data to Measure Uncertainty in Natural Speech". In: *2014 IEEE Spoken Language Technology Workshop (SLT)*. IEEE. South Lake Tahoe, NV, Dec. 2014, pp. 95–99. DOI: 10.1109/SLT.2014.7078556. URL: https://ieeexplore.ieee.org/document/7078556. [48.6% acceptance rate].

Refereed Workshop Papers   [†]presented

[8] C. Callison-Burch[†], G. S. Tomar, **L. J. Martin**, D. Ippolito, S. Bailis, and D. Reitter. "Dungeons and Dragons as a Dialogue Challenge for Artificial Intelligence". In: *NAACL 2022 Third Wordplay: When Language Meets Games Workshop*. Virtual/Seattle, WA, July 2022. URL: https://openreview.net/forum?id=EKwH-BMlkzq.

[9] S. Papazov[†], W. Gill, M. Garcia Ferreiro, A. Zhu, **L. J. Martin**, and C. Callison-Burch. "Using Language Models to Convert Between Natural Language and Game Commands". In: *NAACL 2022 Third Wordplay: When Language Meets Games Workshop*. Virtual/Seattle, WA, July 2022. URL: https://openreview.net/forum?id=jQSStHwtmDN.

[10] B. Li[†], **L. J. Martin**, and C. Callison-Burch. "CIS^2: A Simplified Commonsense Inference Evaluation for Story Prose". In: *ACL 2022 Workshop on Commonsense Representation and Reasoning (CSRR)*. Virtual/Dublin, Ireland, Mar. 2022. arXiv: 2202.07880. URL: https://openreview.net/forum?id=Se-xHMYg_bc.

[11] P. Ammanabrolu[†], E. Tien, W. Cheung, Z. Luo, W. Ma, **L. J. Martin**, and M. O. Riedl. "Guided Neural Language Generation for Automated Storytelling". In: *ACL 2019 Second Workshop on Storytelling (StoryNLP)*. Florence, Italy, Aug. 2019, pp. 46–55. DOI: 10.18653/v1/W19-3405. URL: https://aclanthology.org/W19-3405/.

[12] **L. J. Martin**[†], S. Sood, and M. Riedl. "Dungeons and DQNs: Toward Reinforcement Learning Agents that Play Tabletop Roleplaying Games". In: *Joint AIIDE Workshop on Intelligent Narrative Technologies and Workshop on Intelligent Cinematography and Editing (INT-WICED)*. Edmonton, AB, Canada, Nov. 2018. URL: https://laramartin.net/pub/Martin-Dungeons-n-DQNs.pdf.

[13] **L. J. Martin**[†], P. Ammanabrolu, W. Hancock, S. Singh, B. Harrison, and M. O. Riedl. "Event Representations for Automated Story Generation with Deep Neural Nets". In: *KDD 2017 Workshop on Machine Learning for Creativity*. Halifax, NS, Canada, 2017. URL: https://arxiv.org/abs/1706.01331v2. [38% acceptance rate].

[14] **L. J. Martin**[†], P. Ammanabrolu, X. Wang, S. Singh, B. Harrison, M. Dhuliawala, P. Tambwekar, A. Mehta, R. Arora, N. Dass, C. Purdy, and M. O. Riedl. "Improvisational Storytelling Agents". In: *NeurIPS 2017 Workshop on Machine Learning for Creativity and Design*. Long Beach, CA, 2017. URL: https://nips2017creativity.github.io/doc/Improvisational_Agents.pdf.

[15] N. Wolfe[†], V. V. Vemuri, **L. J. Martin**[†], F. Metze, and A. W. Black. "Applause: A Learning Tool for Low-Resource Languages". In: *CHI 2014 Designing Speech and Language Interactions Workshop (DSLI)*. Toronto, ON, Canada, Apr. 2014. URL: http://www.cs.toronto.edu/dsli2014/submissions/applause-chi-paper-photo-ready.pdf.

[16] S. Cosentino[†], S. Burger, **L. J. Martin**, F. Metze, T. Kishi, K. Hashimoto, S. Sessa, M. Zecca, and A. Takanishi. "A multisensory non-invasive system for laughter analysis". In: *36th Annual International Conference of the IEEE Engineering in Medicine and Biology Society (EMBC)*. Chicago, IL, 2014. URL: https://laramartin.net/pub/EMBC14-Laughter.pdf.

[17] S. Moon[†], S. Potdar, and **L. J. Martin**. "Identifying Student Leaders from MOOC Discussion Forums through Language Influence". In: *EMNLP 2014 Workshop on Analysis of Large Scale Social Interaction in MOOCs*. Doha, Qatar, Oct. 2014, pp. 15–20. URL: https://www.aclweb.org/anthology/W14-4103/.

Other Publications

[18] A. Panagopoulou, M. Arora, L. Zhang, D. Cugini, W. You, Y. Yang, L. Zhou, Y. Wang, Z. Hou, A. Hwang, **L. J. Martin**, S. Shi, C. Callison-Burch, and M. Yatskar. "QuakerBot: A Household Dialog System Powered by Large Language Models". In: *1st Alexa Prize TaskBot (Alexa Prize 2021)*. May 2022. URL: https://www.amazon.science/alexa-prize/proceedings/quakerbot-a-household-dialog-system-powered-by-large-language-models.

[19] S. Yu, L. Jiang, Z. Xu, Z. Lan, S. Xu, X. Chang, X. Li, Z. Mao, C. Gan, Y. Miao, X. Du, Y. Cai, **L. J. Martin**, N. Wolfe, A. Kumar, H. Li, M. Lin, Z. Ma, Y. Yang, D. Meng, S. Shan, P. D. Sahin, S. Burger, F. Metze, R. Singh, B. Raj, T. Mitamura, R. Stern, and A. Hauptmann. "CMU informedia@TrecVID 2015 MED/SIN/LNK/SED". In: *TREC Video Retrieval Evaluation 2015*. Gaithersburg, MD, Nov. 2015. URL: https://research.monash.edu/en/publications/cmu-informediatrecvid-2015-medsinlnksed.

[20] S. Yu, L. Jiang, Z. Mao, X. Chang, X. Du, C. Gan, Z. Lan, Z. Xu, X. Li, Y. Cai, A. Kumar, Y. Miao, **L. J. Martin**, N. Wolfe, S. Xu, H. Li, M. Lin, Z. Ma, Y. Yang, D. Meng, S. Shan, P. Duygulu Sahin, S. Burger, F. Metze, R. Singh, B. Raj, T. Mitamura, R. Stern, and A. Hauptmann. "Informedia@TRECVID 2014 MED and MER". In: *TRECVID Video Retrieval Evaluation Workshop, NIST*. Gaithersburg, MD, Nov. 2014. URL: https://apps.dtic.mil/sti/citations/AD1024376.

Preprints

[21] A. Alabdulkarim, W. Li, **L. J. Martin**, and M. O. Riedl. *Goal-Directed Story Generation: Augmenting Generative Language Models with Reinforcement Learning*. 2021. arXiv: 2112.08593. URL: https://arxiv.org/abs/2112.08593.

Submitted

[22] S. Giorgi, K. Zhao, A. Feng, and **L. J. Martin**. "Author as Character and Narrator: Understanding Moral Judgements of Storytellers within the *r/AmITheAsshole* Reddit Community". In: Submission.

[23] C. Callison-Burch, G. S. Tomar, **L. J. Martin**, D. Ippolito, S. Bailis, and D. Reitter. "Dungeons and Dragons as a Dialogue Challenge for Artificial Intelligence". In: Submission.

👥 Institutional Service

President's Undergraduate Research Awards (PURA)   *Summer 2019*
Reviewer   *Georgia Institute of Technology*
School of Interactive Computing's Prospective Student Visit Week   *Spring '16, '17, '18*
Volunteer   *Georgia Institute of Technology*
School of Interactive Computing Faculty Hiring Committee   *Fall 2018*
Member   *Georgia Institute of Technology*
Graduate Student Council   *Fall 2018-Spring 2019*
Member   *Georgia Institute of Technology*
Human-Centered Computing Website   *Fall 2017-Spring 2019*
Website Manager   *Georgia Institute of Technology*
School of Interactive Computing's Prospective Student Visit Week   *Spring 2016*
Coordinator   *Georgia Institute of Technology*

📊 Professional Activities - Presentations

Summary

9	**On-Campus Invited Speaker Presentations**	*2013 – Present*
1	**Special Conference Presentations**	*2019 – Present*
2	**Guest Lectures**	*2021 – Present*
12	**Total Presentations**	*2013 – Present*

On-Campus Invited Speaker Presentations

"Dungeons and Discourse: Using Computational Storytelling to Look at Natural Language Use"

Presenter – University of Southern California - NL Seminar . . . . *May 22, 2022*
Los Angeles, CA/Virtual

Presenter – University of California, Santa Cruz - Computational Media Seminar . . . . *November 29, 2021*
Santa Cruz, CA/Virtual

Presenter – Georgia Institute of Technology - NLP Seminar . . . . *September 11, 2020*
Atlanta, GA/Virtual

Presenter – Lawrence Livermore National Laboratory . . . . *June 11, 2020*
Livermore, CA/Virtual

"Dungeons and Discourse: Using Computational Storytelling & Speech to Look at Natural Language Use"

Presenter – University of Pennsylvania - CLUNCH (Computational Linguistics Lunch) Seminar . . . . . *January 25, 2021*
Philadelphia, PA/Virtual

Presenter – University of Utah . . . . *April 20, 2020*
Salt Lake City, UT/Virtual

"Future of Language Research"

Panelist – Georgia Institute of Technology - IPaT Thursday Think Tank . . . . *February 20, 2020*
Atlanta, GA

"Using Storytelling to Understand the Technological and Experiential Requirements of Interactive Improvisational Agents"

Presenter – Georgia Tech - GVU Brown Bag . . . . *January 23, 2020*
Atlanta, GA

"A Model of Uncertainty in Language"

Presenter – University of Pennsylvania - REU Site Meeting . . . . *July 18, 2013*
Philadelphia, PA

"Using Storytelling to Understand the Technological and Experiential Requirements of Interactive Improvisational Agents"

Tapia Doctoral Consortium . . . . *September 18, 2019*
San Diego, CA

+ **Winner of Best Doctoral Consortium Presentation Award.**

Guest Lectures

"Dungeons and Discourse: Using Computational Storytelling to Look at Natural Language Use"

University of Pennsylvania - Computational Linguistics Class . . . . *November 30, 2021*
Philadelphia, PA/Virtual

"Neurosymbolic Automated Story Generation"

University of Kentucky - Topics and Artificial Intelligence: Interactive Narrative Seminar . . . . *April 30, 2021*
Lexington, KY/Virtual

💬 Professional Activities – Conference Organization

Summary

2	**Organizer**	*2020 – Present*
5	**Chair Positions**	*2018 – Present*
20	**Program Committee Member/Reviewer**	*2018 – Present*
4	**Community-Based Conference Attendee**	*2013 – Present*
31	**Total Participation**	*2013 – Present*

Organizer

3rd Workshop on Narrative Understanding at NAACL 2021
June 11, 2021
Virtual

First Workshop on Narrative Understanding, Storylines, and Events (NUSE), Co-Located with ACL 2020
July 9, 2020
Virtual

Chair Positions

AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE)
October 11-15, 2021
Virtual
Doctoral Consortium Chair

International Conference on Natural Language Generation (INLG)
September 20-24, 2021
Aberdeen, UK
Area Chair

AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE)
October 19-23, 2020
Virtual
Publicity Co-Chair

AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE)
October 8-12, 2019
Georgia Institute of Technology, Altanta, GA
Local Arrangements Chair

International Conference for Interactive Digital Storytelling (ICIDS)
December 5-8, 2018
Dublin, Ireland
Associate Program Chair – Technologies Track

Program Committee Member

Dialogue and Interactive Systems Track – Conference on Empirical Methods in Natural Language Processing (EMNLP)
December 7-11, 2022
Abu Dhabi, UAE

AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE)
October 24-28, 2022
Pomona, CA
Software Track

ACM Conference on Creativity & Cognition (C&C) *June 20-23, 2022*
Posters Track *Venice, Italy*
AAAI Conference on Artificial Intelligence (AAAI) *February 22-March 1, 2022*
Virtual

AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE) *October 11-15, 2021*
Research Track *Virtual*
Narrative and Interactive Entertainment Short Papers – IEEE Conference on Games (CoG) *August 17-20, 2021*
Copenhagen, Denmark/Virtual

Interactive Narrative Technologies (INT) Workshop at AIIDE *October 19-20, 2020*
Virtual

Eleventh Procedural Content Generation (PCG) Workshop at the Foundations of Digital Games (FDG) Conference *September 14, 2020*
Bugibba, Malta

Twelfth International Conference for Interactive Digital Storytelling (ICIDS) *November 19-23, 2019*
Human Factors *Little Cottonwood Canyon, UT*
Procedural Content Generation (PCG) Workshop at the Foundations of Digital Games (FDG) Conference *August 26, 2019*
San Luis Obispo, CA

Workshop on Storytelling at ACL *August 1, 2019*
Florence, Italy

Workshop on Narrative Understanding at NAACL *June 7, 2019*
Minneapolis, MN

Knowledge Extraction from Games (KEG) Workshop at AAAI *January 27, 2019*
Honolulu, HI

AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE) *November 13-17, 2018*
Artifact Evaluation *Alberta, Canada*
Workshop on Storytelling at NAACL-HLT *June 5, 2018*
New Orleans, LA

Journal Reviewer

2020 **IEEE Transactions on Audio, Speech and Language Processing**
2020 **ACM Computing Surveys (CSUR)**
2021 **Springer Nature - Autonomous Agents and Multi-Agent Systems**

ACL Rolling Review

April 2022 **Reviewer**
January 2022 **Reviewer**

Community-Based Conference Attendance

September 18-21, 2019 **ACM Richard Tapia Celebration of Diversity in Computing**
April 15-16, 2016 **CRA-Women Graduate Cohort Workshop**
October 2-5, 2013 **Anita Borg Institute's Grace Hopper Celebration**
August 16-17, 2013 **CRA STARS Alliance Celebration**

☛ Mentorship

Outreach

Mark McGovern *Summer 2022*
Out in Tech U's Mentorship Program

University of Pennsylvania

River Yijang Dong *Summer 2022-Present*
BS Mathematics

Tim Dong *Summer 2022-Present*
BS at Washington University in St. Louis

Manni Arora *Summer 2022-Present*
MS Computer and Information Science

Pooja Dattatri *Summer 2022-Present*
MS Computer and Information Science

Alexander Feng *Summer 2022*
MSE Data Science

Salvatore Giorgi *Summer 2022*
PhD Computer and Information Science

Ke "Coco" Zhao *Summer 2022*
BA Cognitive Science

Bryan Li *Spring 2021-Spring 2022*
PhD Computer and Information Science

Anna Orosz *Spring 2021-Fall 2021*
MSE Data Science → Machine Learning Engineer at LinkedIn

Sanjeevini Ganni *Fall 2020-Spring 2021*
MSE Data Science → SDE at Amazon

Georgia Institute of Technology

Siyan "Sylvia" Li *Spring 2020-Fall 2020*
BS Computer Science → MS student at Stanford University

Sruthi Sudhakar *Spring 2020*
BS Computer Science

Kimberly Caras *Spring 2020*
MS Computer Science → D&A Modeler at KPMG Digital Lighthouse

Winston Li *Fall 2019-Fall 2020*
BS Computer Science

Andrew Silva *Fall 2019*
PhD Computer Science

Srijan Sood *Summer 2018-Summer 2019*
MS Computer Science → Research Engineer at JP Morgan

Jainesh Doshi *Spring 2019*
MS Computer Science → Machine Learning Engineer at JP Morgan

Taha Merghani *Summer 2018-Fall 2018*
MS Computer Science → AI & Deep Learning Engineer at Decooda

Ethan Tien *Spring 2018*
BS Computer Science → CS MS student at Georgia Tech

Prithviraj Ammanabrolu *Spring 2017-Spring 2018*
BS Computer Science → CS PhD student at Georgia Tech

Pradyumna Tambwekar *Spring 2017-Spring 2018*
MS Computer Science → CS PhD student at Georgia Tech

Richa Arora *Spring 2017-Spring 2018*
MS Computer Science → Google Analytics

Xinyu "Lily" Wang *Spring 2017-Spring 2018*
MS Computer Science → MS Language Technologies student at Carnegie Mellon

Nathan Dass *Spring 2017-Fall 2017*
BS Computer Science → MS student at Stanford University

Murtaza Dhuliawala *Spring 2017*
MS Computer Science → Research Software Engineer at IBM Research

Koustuv Saha *Fall 2016*
PhD Computer Science

Yuval Pinter *Fall 2016*
PhD Computer Science

Shruti Singh *Spring 2016-Fall 2016*
MS Computer Science → Software Development Engineer at Amazon

Will Hancock *Spring 2016-Fall 2016*
MS Computer Science → PhD student at Northwestern University

▤ Media Coverage

Mar 15, 2021	**"Lara Martin on teaching AI to tell stories"** Amy Barrett	*BBC Science Focus Podcast*
Feb 17, 2021	**"Alexa, tell me a story"** Amy Barrett	*BBC Science Focus Magazine*
Apr 16, 2020	**"Meet MLGT: Lara J. Martin Trains AI Agents to Become Storytellers"**	*Georgia Tech Machine Learning, Memos from MLGT*
Feb 28, 2020	**"Forget Chess—the Real Challenge Is Teaching AI to Play D&D"** Will Knight	*Wired*
Feb 4, 2020	**"Changing the Conversation: Georgia Tech Researchers Provide New Approach to Automated Story Generation"** David Mitchell	*Georgia Tech School of Interactive Computing*
Oct 4, 2019	**"Sztuczna inteligencja jako pisarz: Generowanie fabuły"** **(Translation from Polish: Artificial Intelligence as a Writer: Story Generation)** Patrycja Świeczkowska	*Zeszyty Maryny (Blog)*
Feb 6, 2019	**"Pictionary-Playing AI Sketches the Future of Human-Machine Collaborations"** **(mention)** Eliza Strickland	*IEEE Spectrum*
Feb 2, 2018	**"Georgia Tech Artificial Intelligence Research Includes Collaborative Approaches with Humans, Automating Content, and More"** Joshua Preston	*Georgia Tech GVU Center*
Jul 24, 2017	**"Improvisational Computational Storytelling in Open Worlds"** Mark Riedl	*Medium*