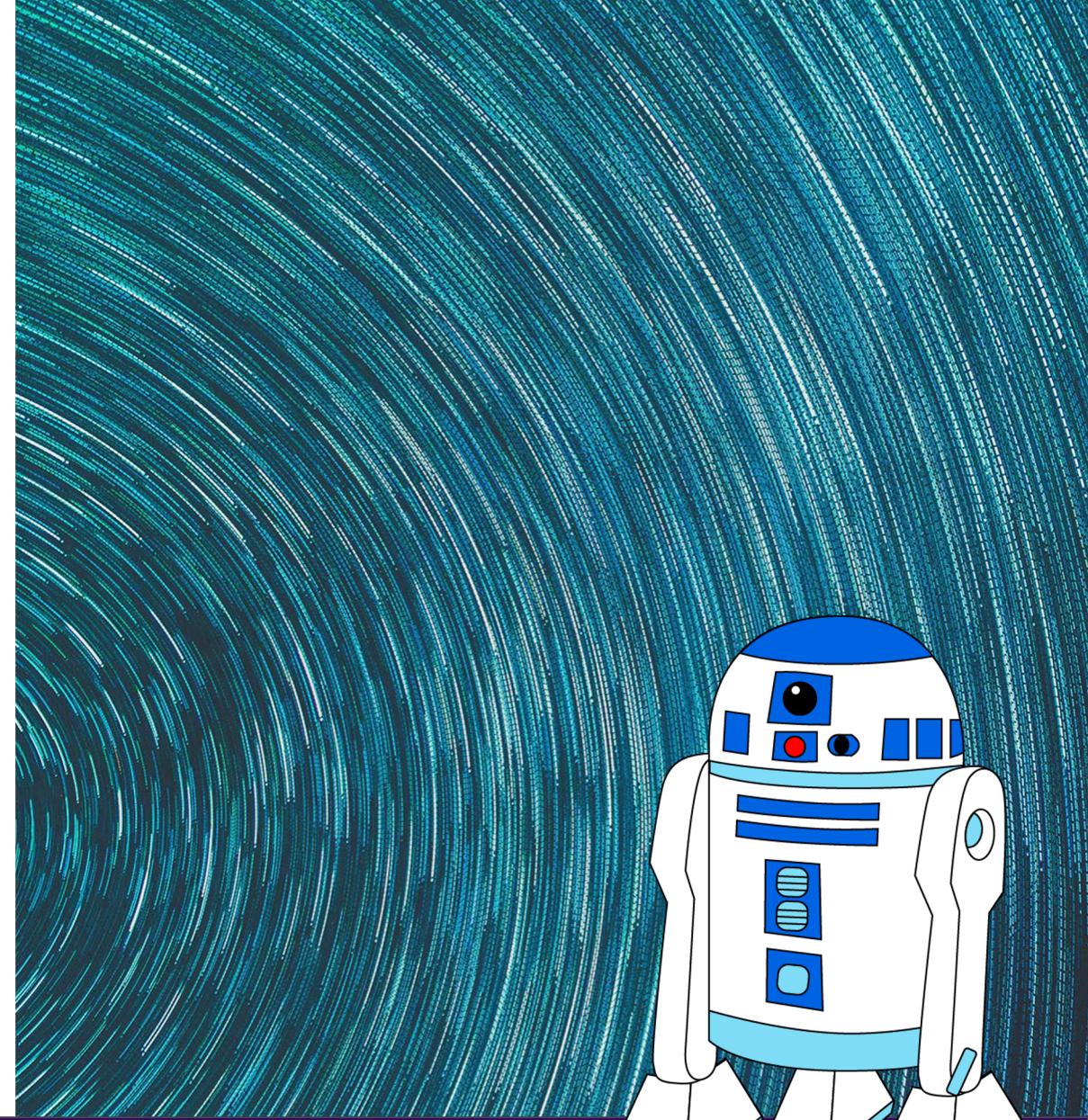
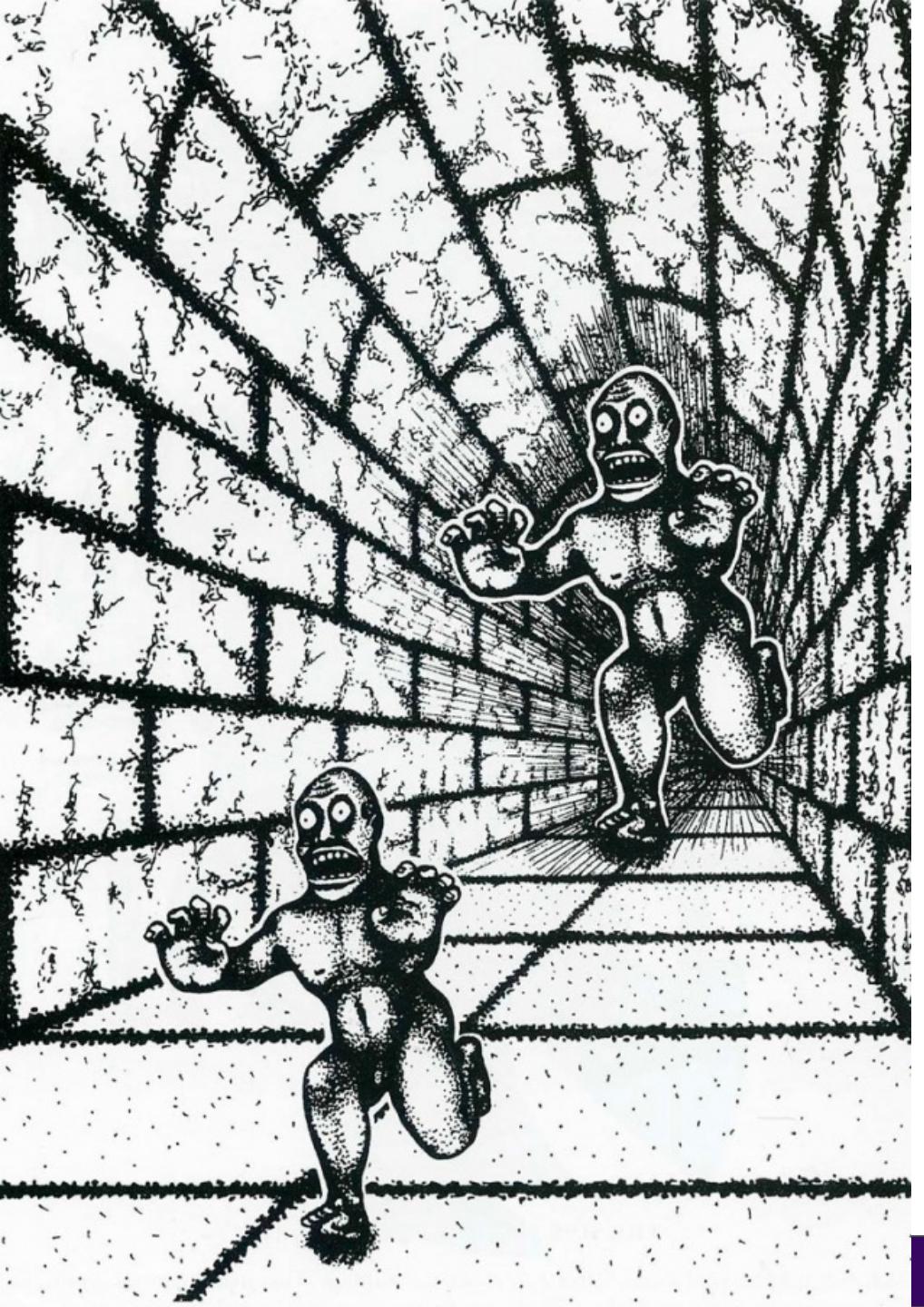


CIS 700: Interactive Fiction
and Text Generation

Commonsense Reasoning

These slides are from the [ACL 2020 Commonsense Tutorial](#) by Yejin Choi, Vered Shwartz, Maarten Sap, Antoine Bosselut, and Dan Roth





Monsters in a Tunnel

- **Two monsters are running** (rather than standing still on one foot)
- **One is chasing another** (rather than trying to copy his movements)
- **The chaser has hostile intentions and the chased is afraid** (even though two faces are identical)

Important Observations:

- A great deal of **intuitive inferences** are **commonsense inferences**, which can be described in **natural language**.
- None of these inferences is absolutely true. The inferences are **stochastic** in nature. Everything is **defeasible** with additional context.
- Commonsense inferences are about **predicting new information** that **is likely to be true** based on partially available information.

Claims of AI systems reaching a “human level”

GOOGLE \ WEB \ APPS

Google's AI translation system is approaching human-level accuracy

But there's still significant work to be done

By Nick Statt | @nickstatt | Sep 27, 2016, 2:07pm EDT

f t  SHARE

Microsoft, Google Beat Humans at Image Recognition

Deep learning algorithms compete at ImageNet challenge

R. Colin Johnson

2/18/2015 08:15 AM EST

14 comments

Microsoft claims new speech recognition record achieving a super-human 5.1% error rate

BY TODD BISHOP on August 20, 2017 at 7:44 pm

5 Comments

f Share 820

 Tweet

 Share

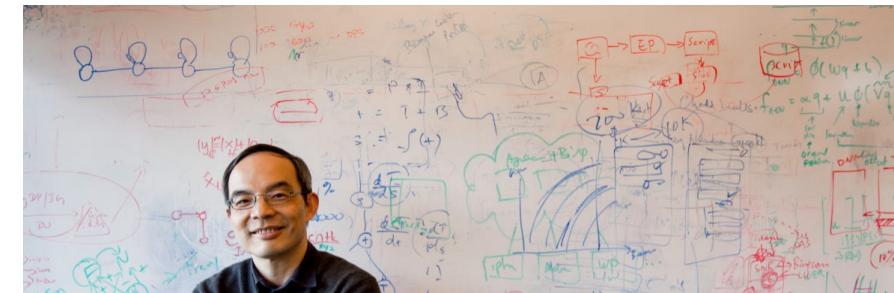
 Reddit

 Email

GeekWire Awards: Early-bird tix on

MAY 14 - 16, 2018
VANCOUVER, B.C.

ROLL UP TO THE
#BCTECHSum
IN STYLE



Alibaba and Microsoft AI beat human scores on Stanford reading test

Neural networks edged past human scores on the measure of machine reading.



Rob LeFebvre, @roblef
01.15.18 in Personal Computing

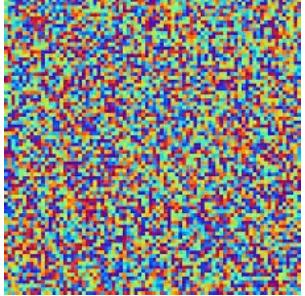
10
Comments

937
Shares





Giant panda Object Recognition



+

=



Gibbon

Szegedy et al,
2014....



A horse standing in the grass.

Captioning

MacLeod
et al, 2017

We may be "solving" datasets
rather than the underlying "task"

VQA

Jabri et al,
2017



a Tesla moved to
Prague in 1880. ... Tadakatsu
moved to Chicago in 1881.

Where did Tesla move in
1880? **Chicago**

QA

Jia et al,
2017

Theory of Core Knowledge

Domain	Description
Objects	supports reasoning about objects and the laws of physics that govern them
Agents	supports reasoning about agents that act autonomously to pursue goals
Places	supports navigation and spatial reasoning around an environment
Number	supports reasoning about quality and how many things are present
Forms	supports representation of shapes and their affordances
Social Beings	supports reasoning about Theory of Mind and social interaction

Developmental psychologists have shown that children develop the ability to reason about these domains early in life. Such reasoning is important for later learning.

Definition of Common Sense

The basic level of **practical knowledge** and **reasoning** concerning **everyday situations** and **events** that are **commonly** shared among **most** people.

It's OK to keep the closet door open

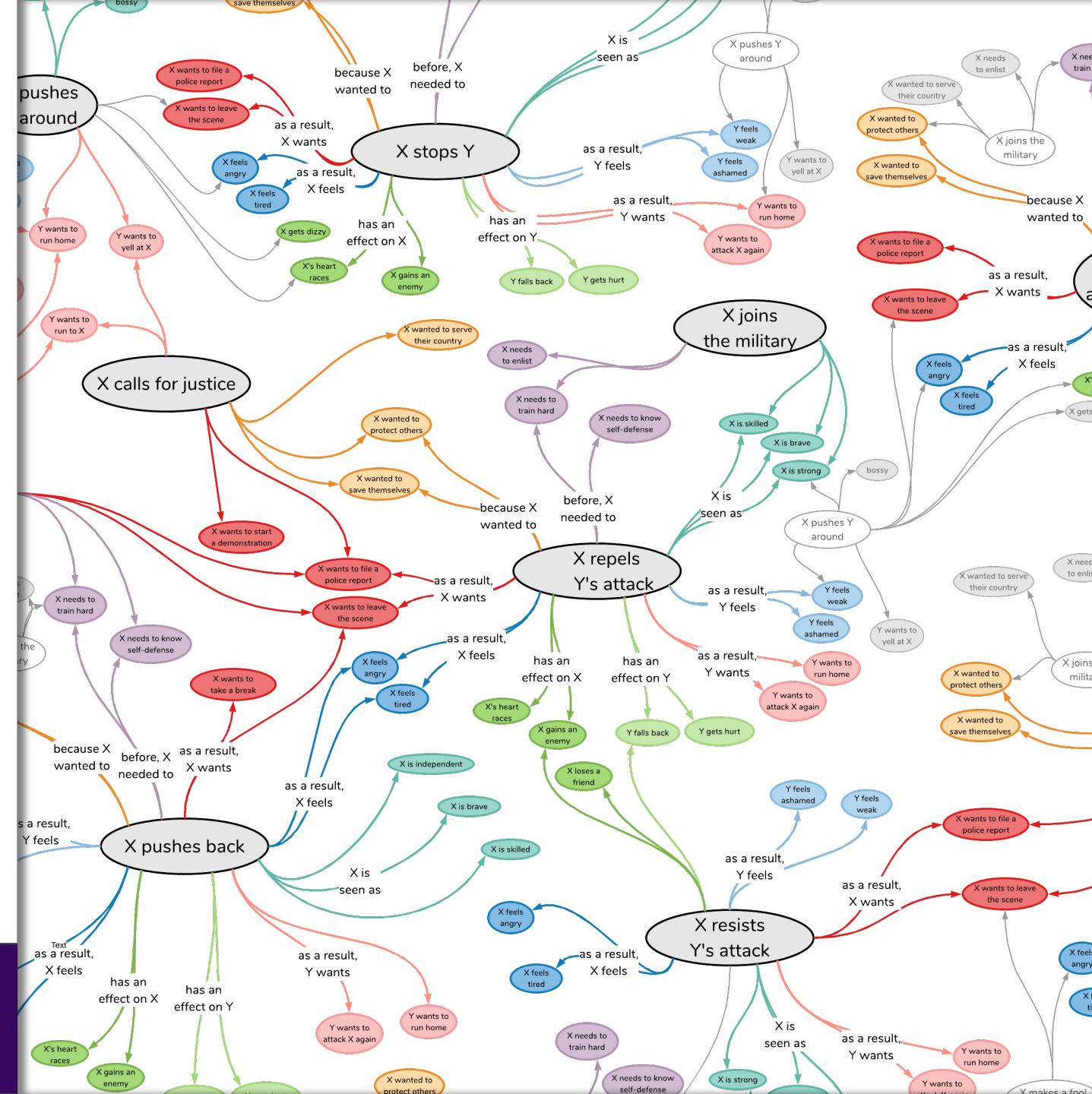
It's not OK to keep the refrigerator door open because the food might go bad

Essential for humans to live and interact with each other in a reasonable and safe way

Essential for AI to understand human needs and actions better

CIS 700: Interactive Fiction and Text Generation

Commonsense resources



Grandma's glasses



Tom's grandma was reading a new book, when she dropped her glasses.

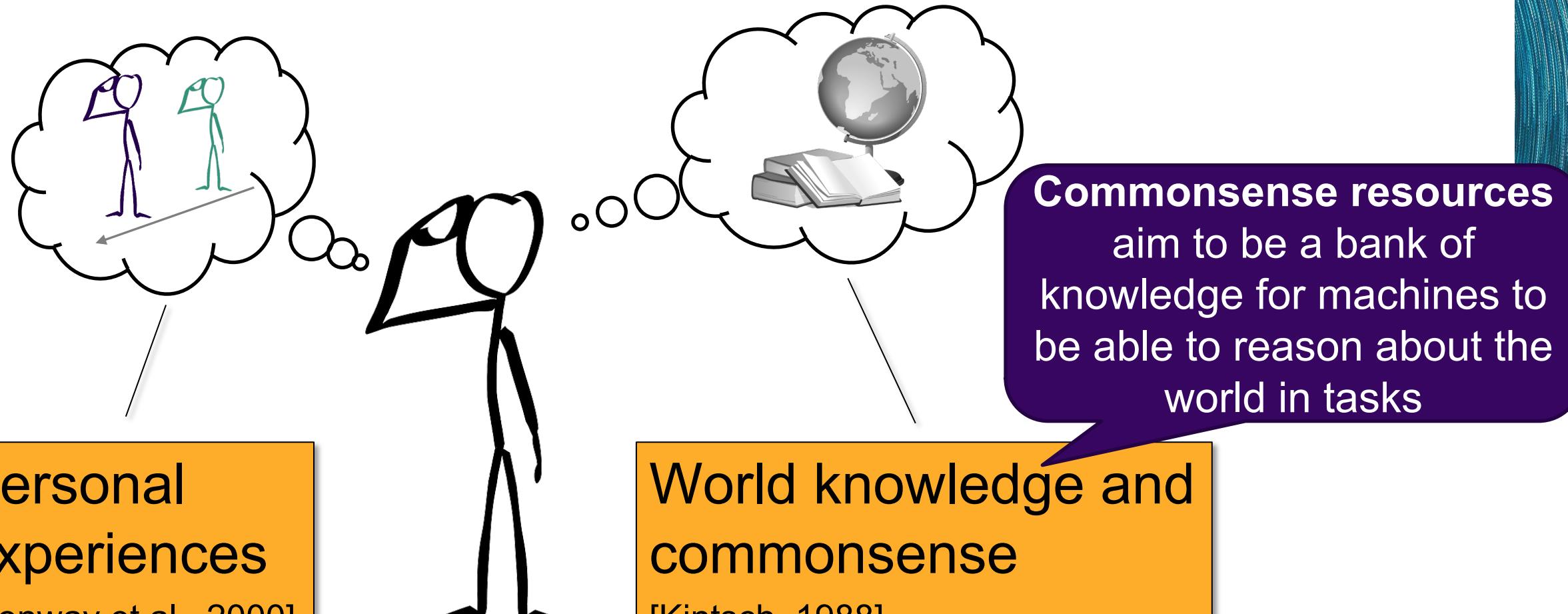
She couldn't pick them up, so she called Tom for help.

Tom rushed to help her look for them, they heard a loud crack.

They realized that Tom broke her glasses by stepping on them.

Promptly, his grandma yelled at Tom to go get her a new pair.

Humans reason about the world with **mental models** [Graesser, 1994]



Tom's grandma was reading a new book, when she dropped her glasses.

She couldn't pick them up, so she called Tom for help.

Tom rushed to help her look for them, they heard a loud crack.

They realized that Tom broke her glasses by stepping on them.

Promptly, his grandma yelled at Tom to go get her a new pair.

ConceptNet

ATOMIC

Tom's grandma was reading a new book, when she dropped her glasses.

```
graph LR; reading[reading] -- usedFor --> glasses[glasses]
```

She couldn't pick them up, so she called Tom for help.

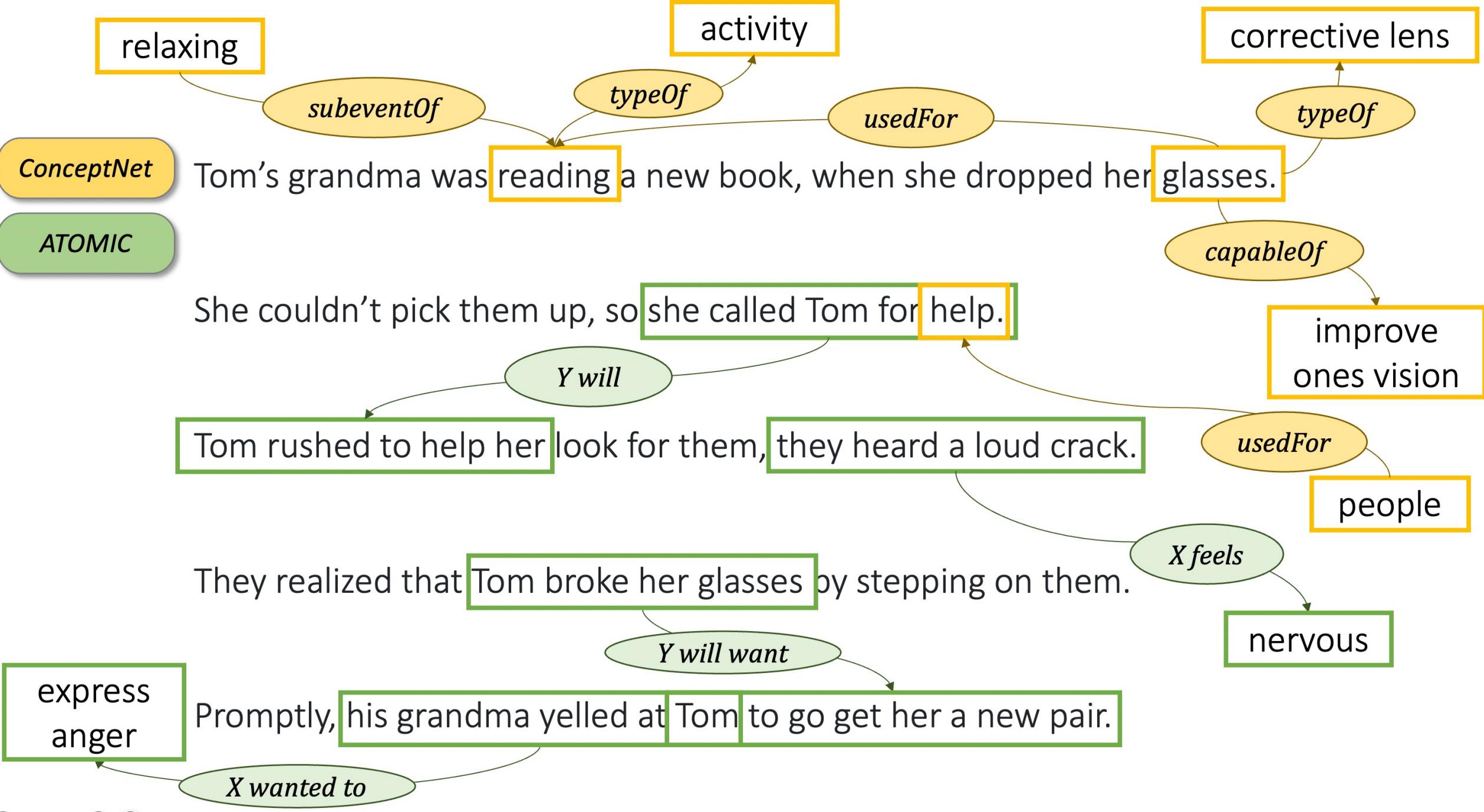
Y will

Tom rushed to help her look for them, they heard a loud crack.

They realized that Tom broke her glasses by stepping on them.

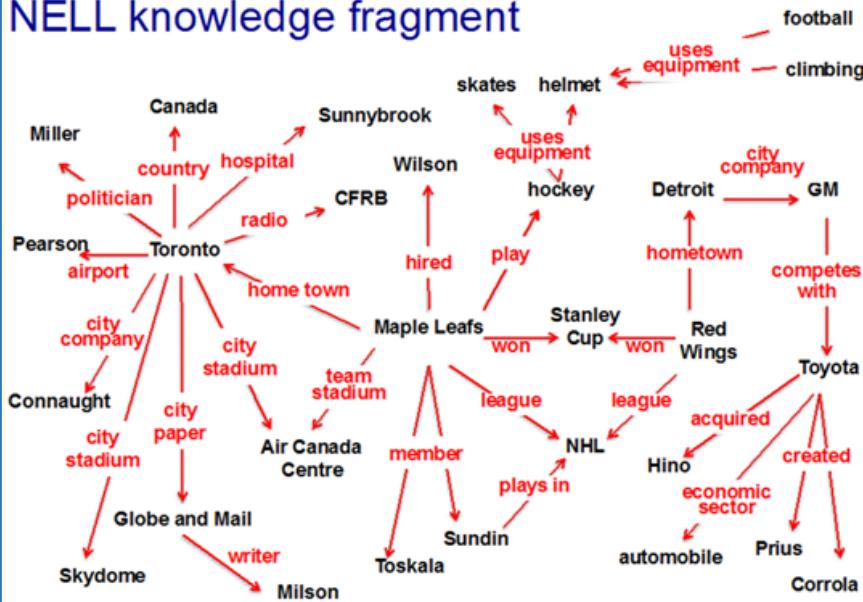
Y will want

Promptly, his grandma yelled at Tom to go get her a new pair.



Overview of existing resources

NELL knowledge fragment

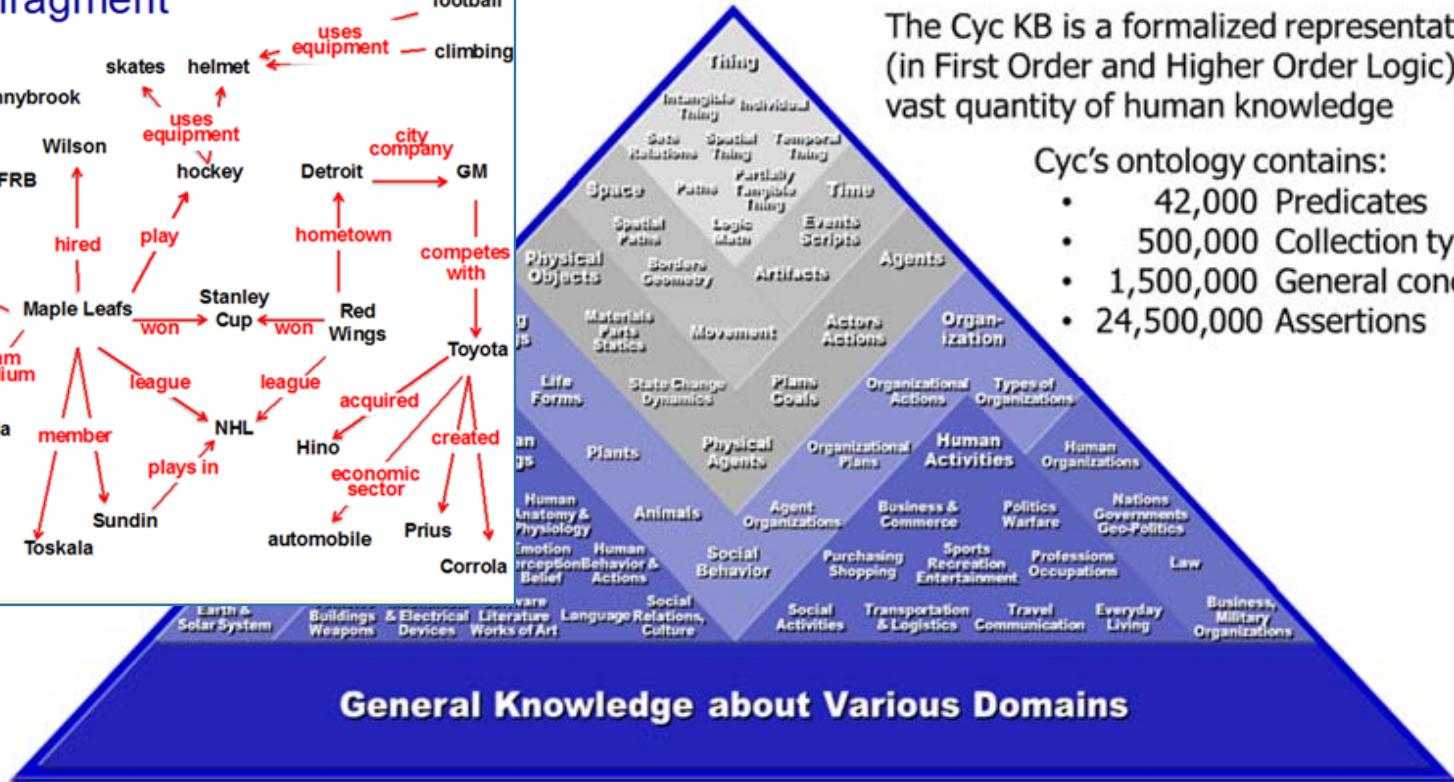


Open Mind Comm
(Minsky, Singh &
1999)

The Cyc KB is a formalized representation
(in First Order and Higher Order Logic) of a
vast quantity of human knowledge

Cyc's ontology contains:

- 42,000 Predicates
- 500,000 Collection types
- 1,500,000 General concepts
- 24,500,000 Assertions



Cyc
(Lenat et al.,
1984)

OpenCyc
(Lenat,
2004)

ResearchCyc
(Lenat, 2006)

OpenCyc 4.0
(Lenat, 2012)

ATOMIC
(ap et al., 2019)

World 2.0
(et al.,
7)

Net 5.5
(al., 2017)

today

How do you create a commonsense resource?

Desirable properties for a commonsense resource

Coverage

Large scale

Diverse knowledge types

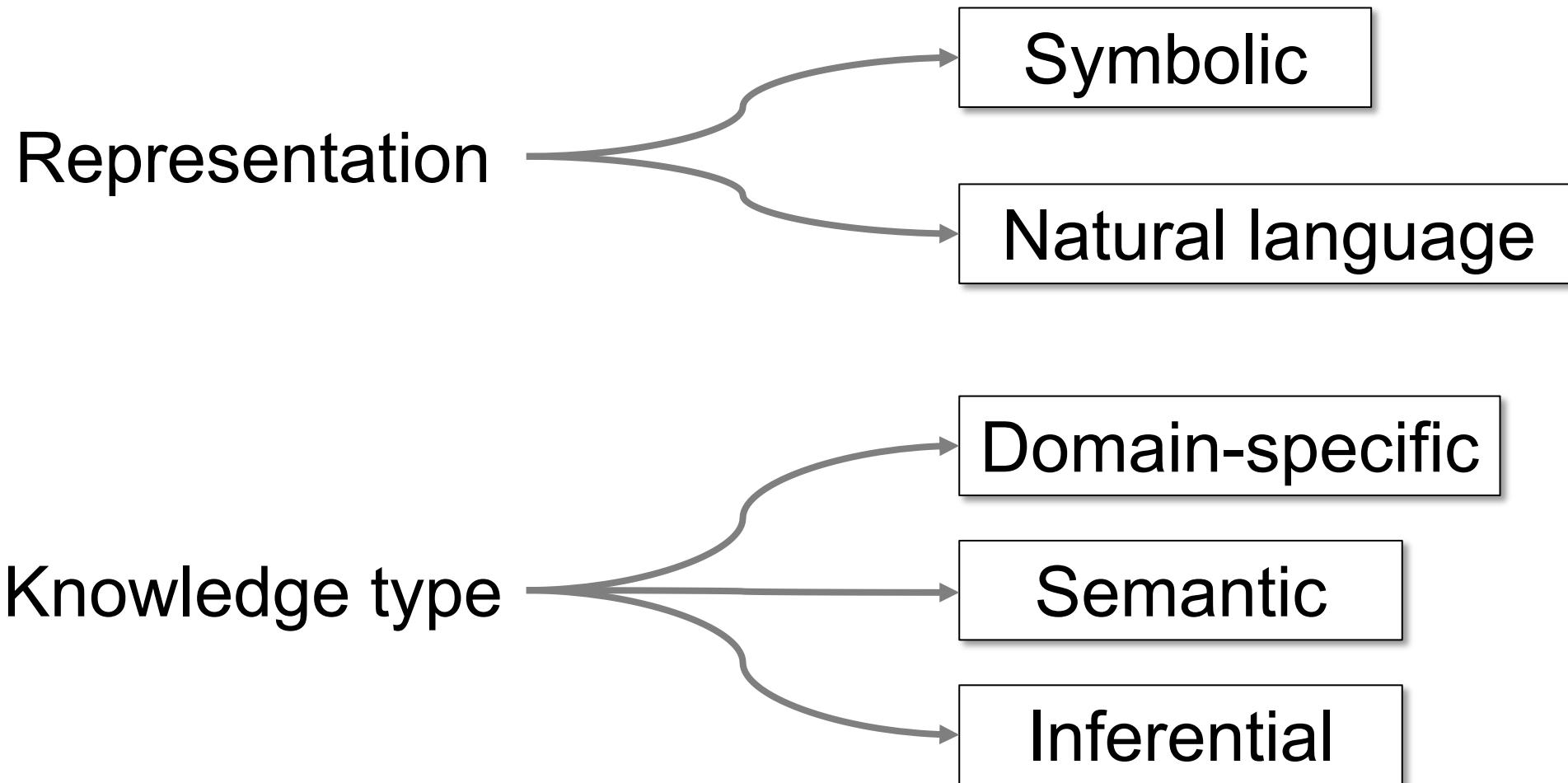
Useful

High quality knowledge

Usable in downstream tasks

Multiple resources tackle different
knowledge types

Creating a commonsense resource



CONCEPTNET:

semantic knowledge in natural language form

Related terms

- en book →
- en books →
- en book →

reading is a subevent
of...

- en you learn →
- en turning a page →
- en learning →

Subevents of reading

- en relaxing →
- en study →
- en studying for a subject →

Effects of reading

- en learning →
- en ideas →
- en a headache →

en reading
An English term in ConceptNet 5.8

reading is a type of...

- en an activity →
- en a good way to learn →
- en one way of learning →
- en one way to learn →

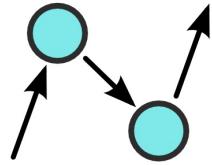
Types of reading

- en browse (n, communication) →
- en bumf (n, communication) →
- en clock time (n, time) →
- en miles per hour (n, time) →

Things used for reading

- en article →
- en a library →
- en literature →
- en a paper page →

What is ConceptNet?



General commonsense knowledge

21 million edges and over 8 million nodes (as of 2017)

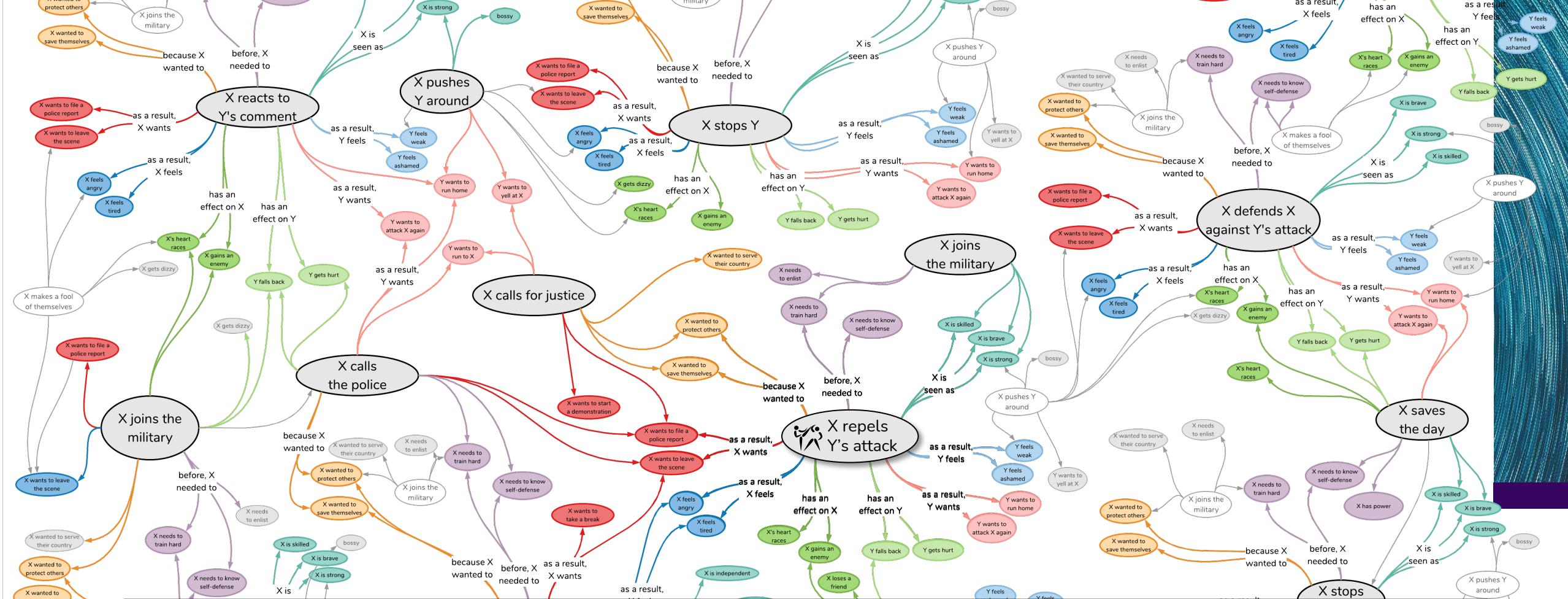
- Over 85 languages
- In English: over 1.5 million nodes

Knowledge covered:

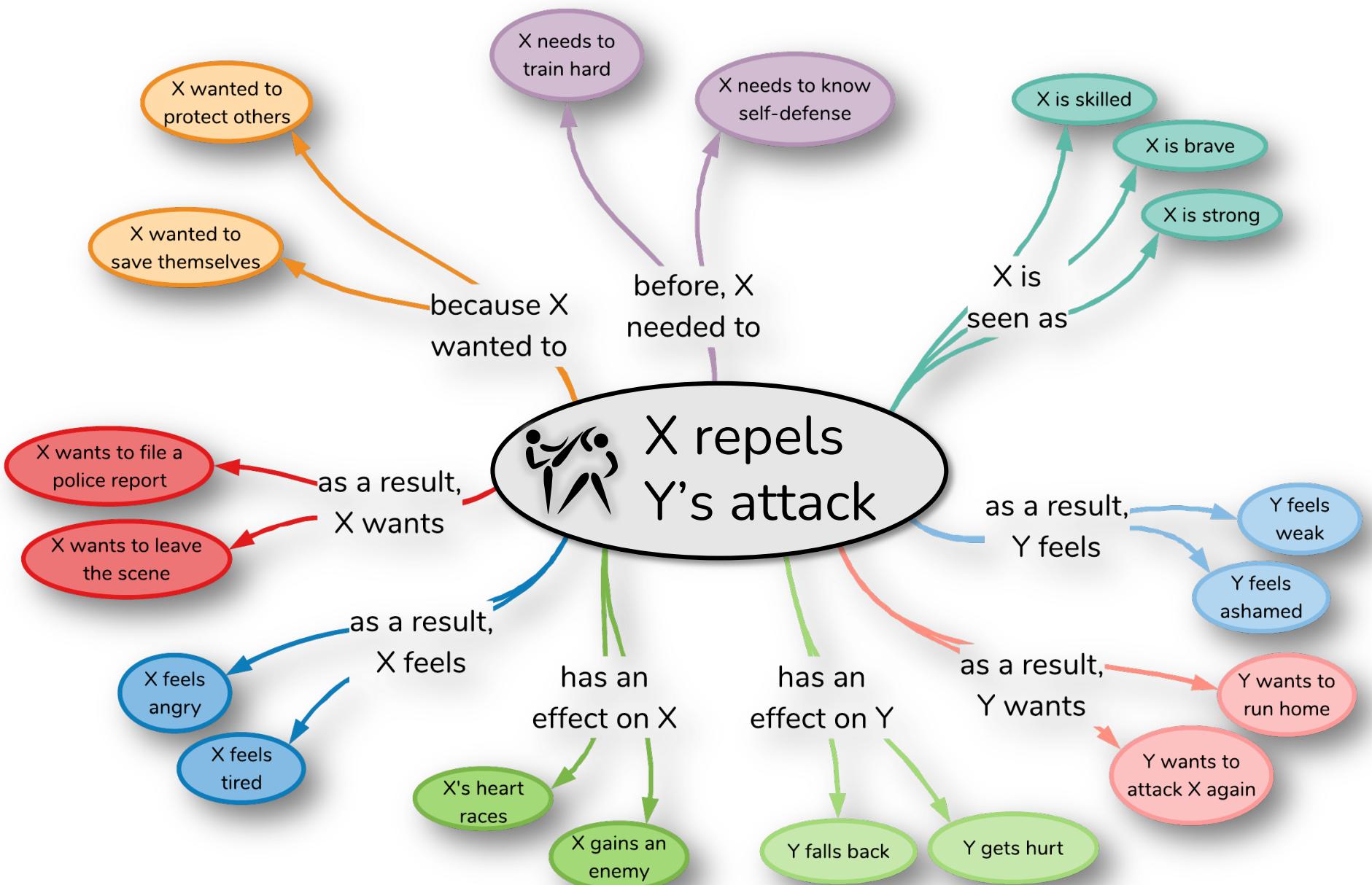
- Open Mind Commonsense assertions
- Wikipedia/Wiktionary semantic knowledge
- WordNet, Cyc ontological knowledge

ATOMIC:

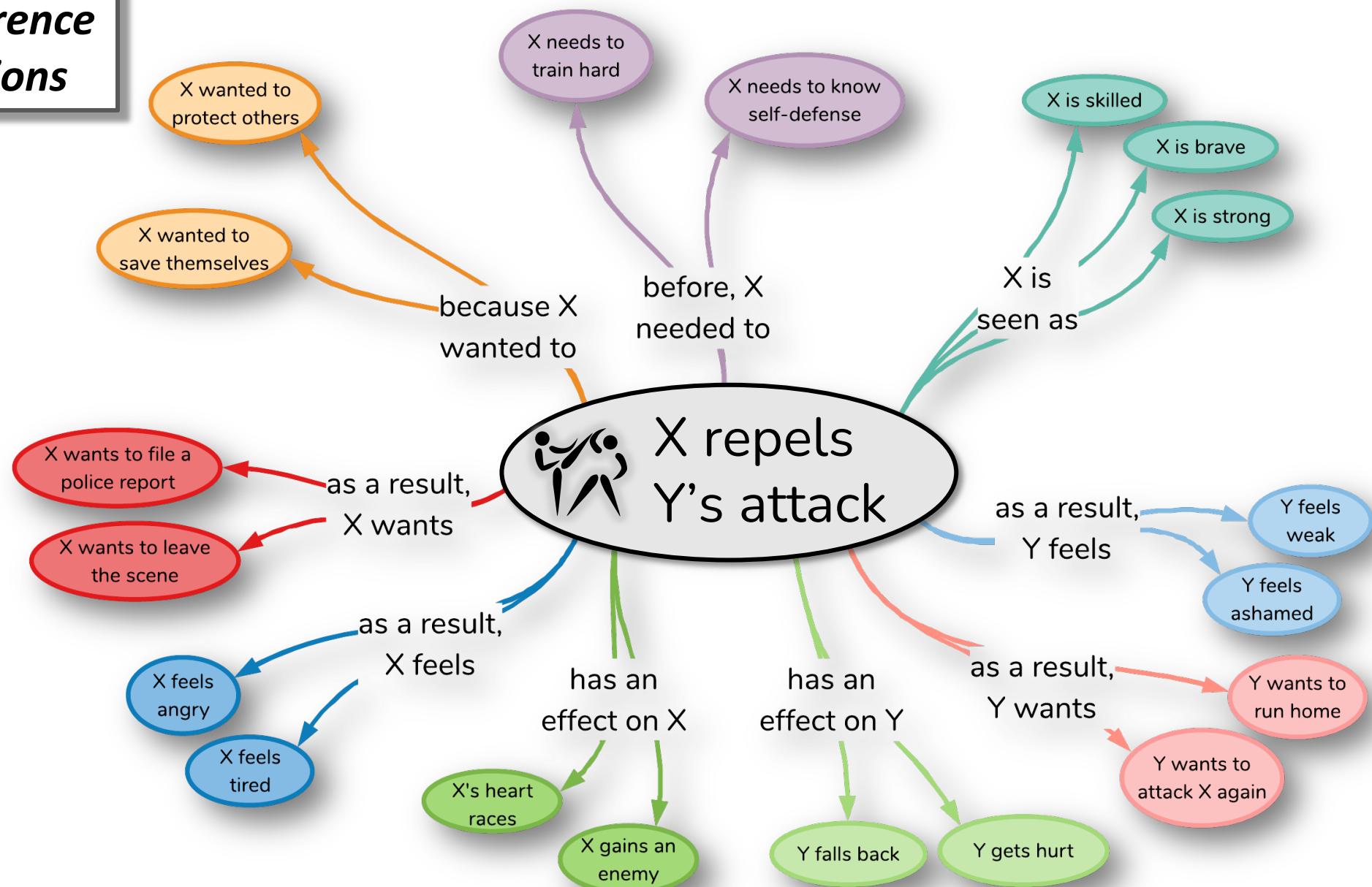
inferential knowledge in natural language form



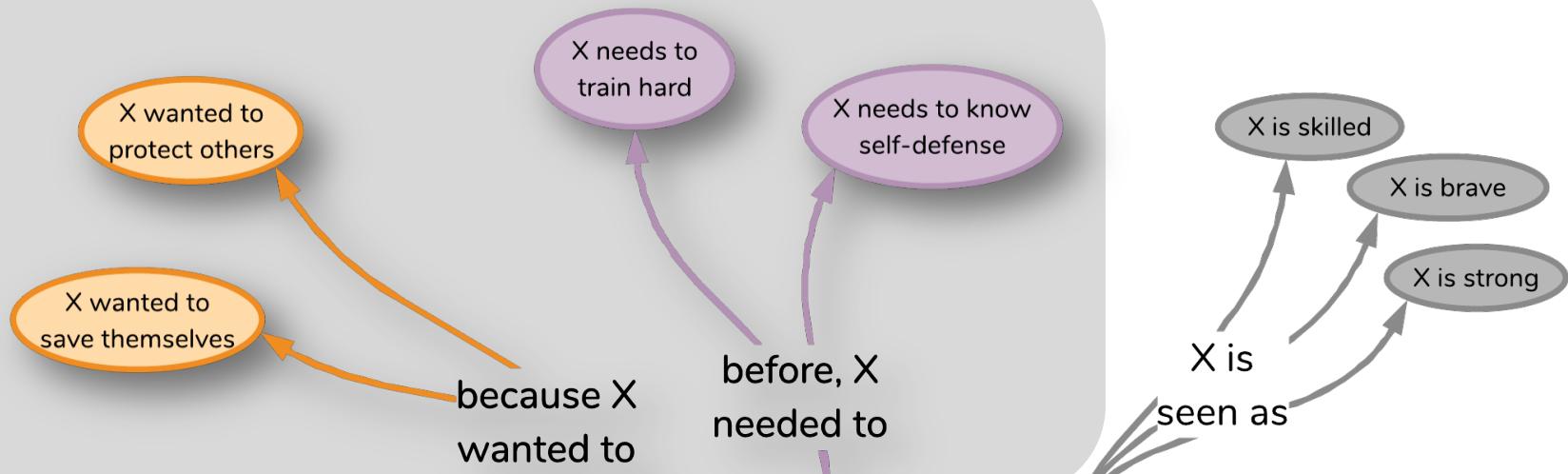
ATOMIC: 880,000 triples for AI systems to reason about **causes** and **effects** of everyday situations



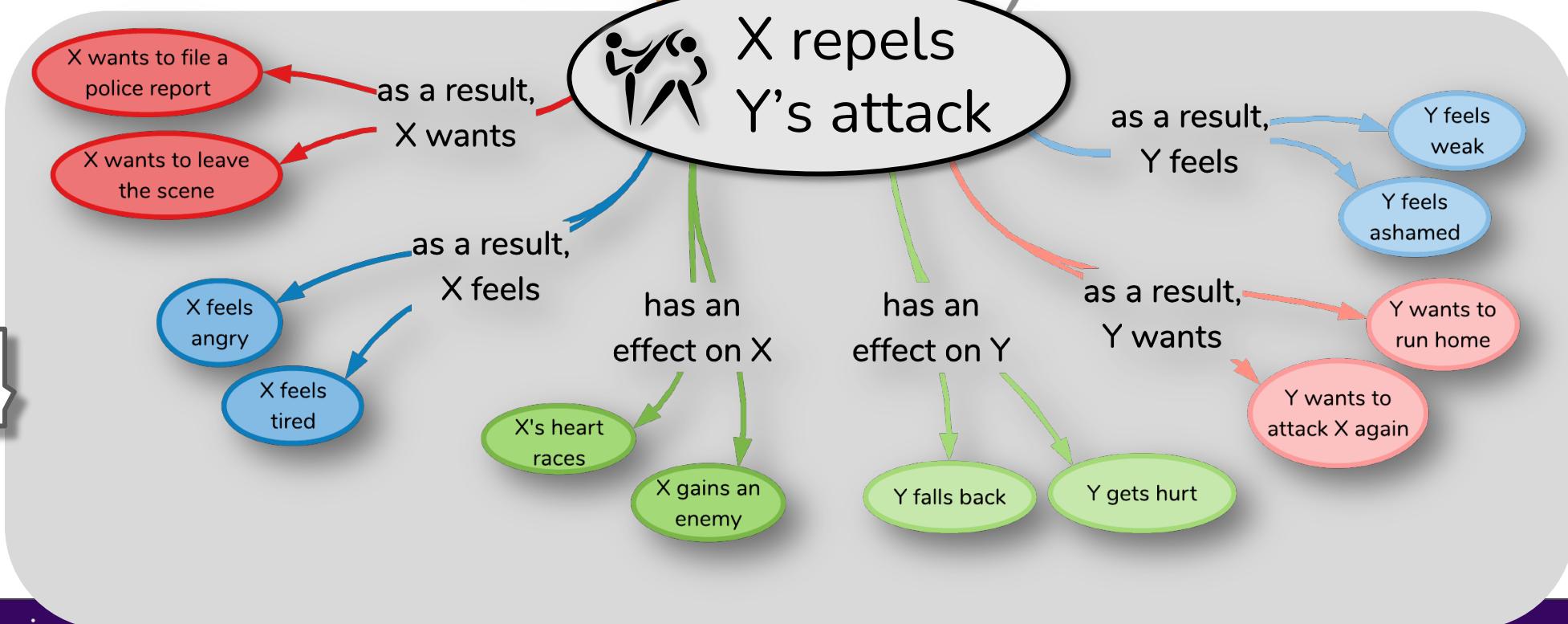
nine inference dimensions



Causes

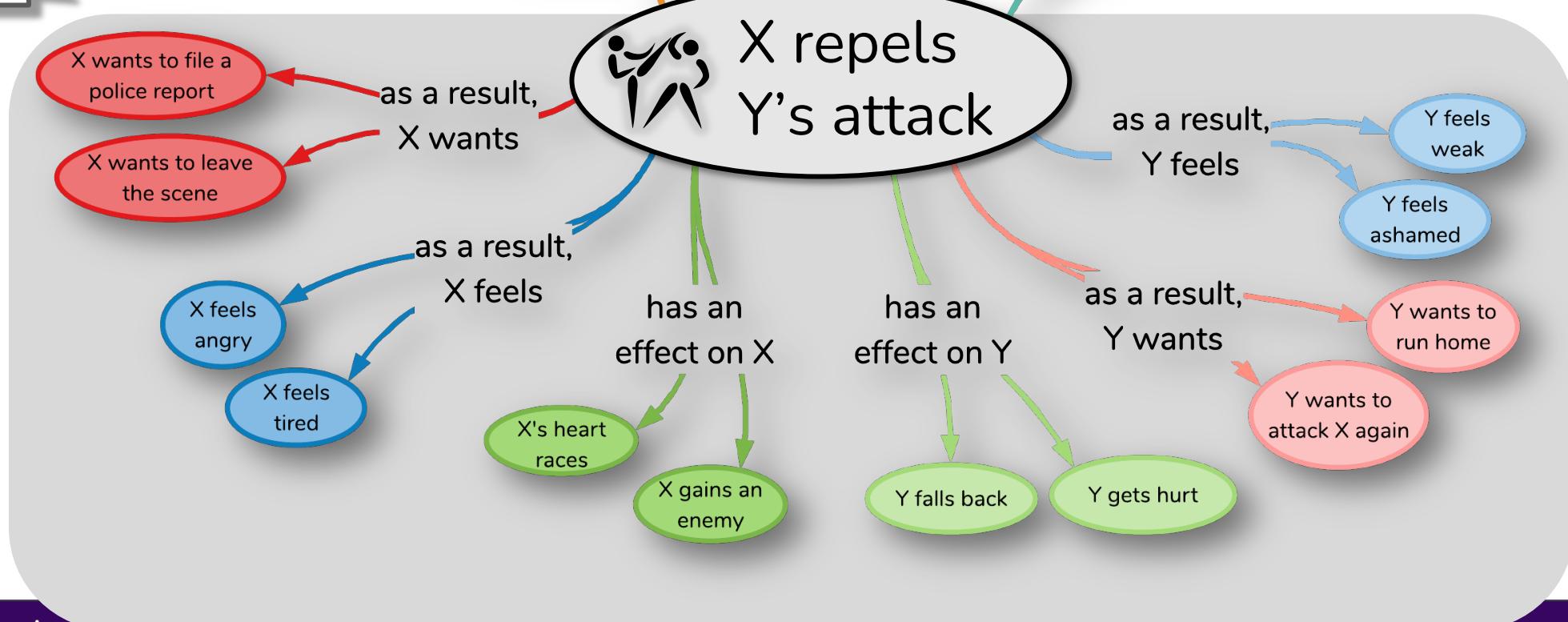


Effects

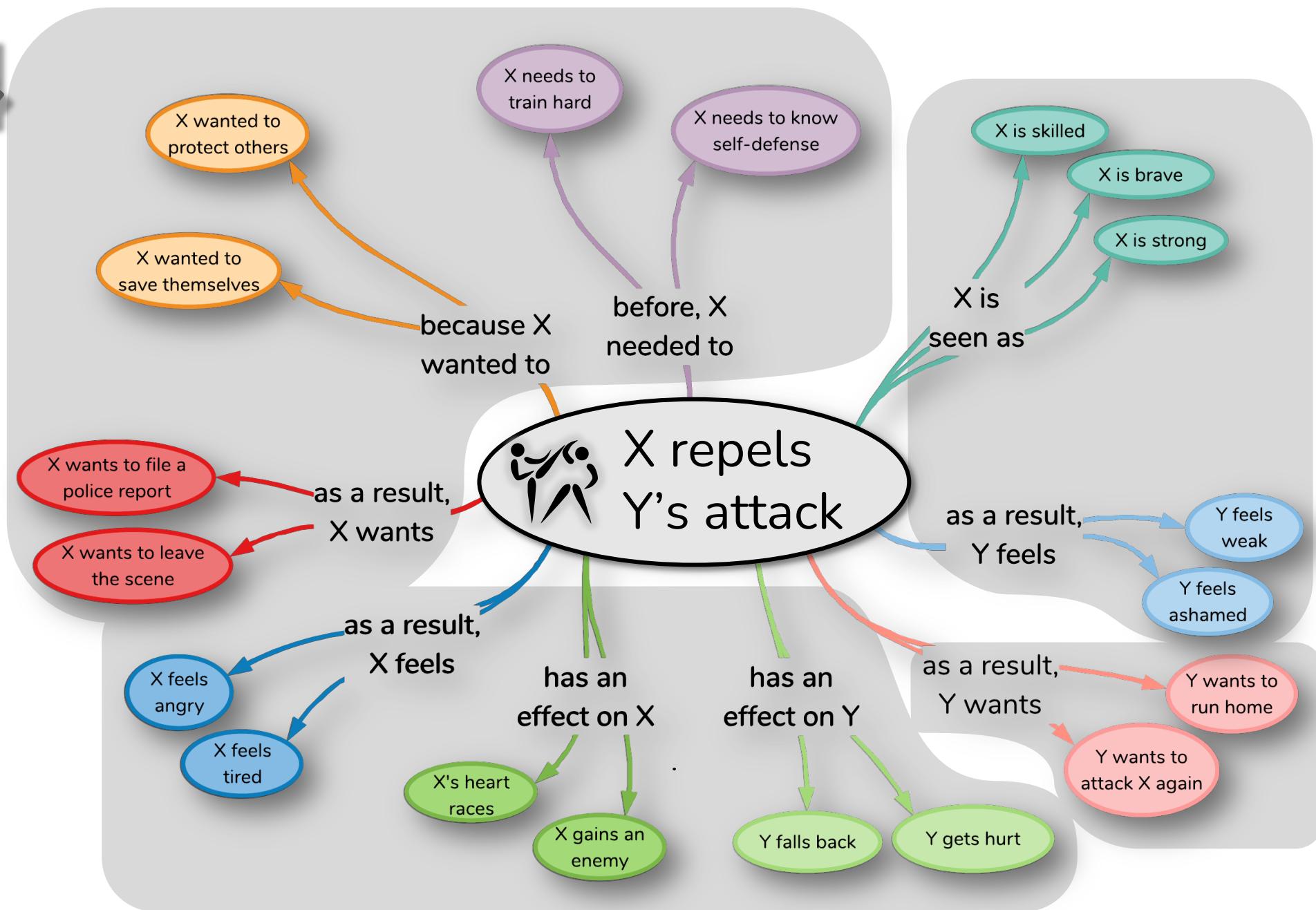


Static

Dynamic

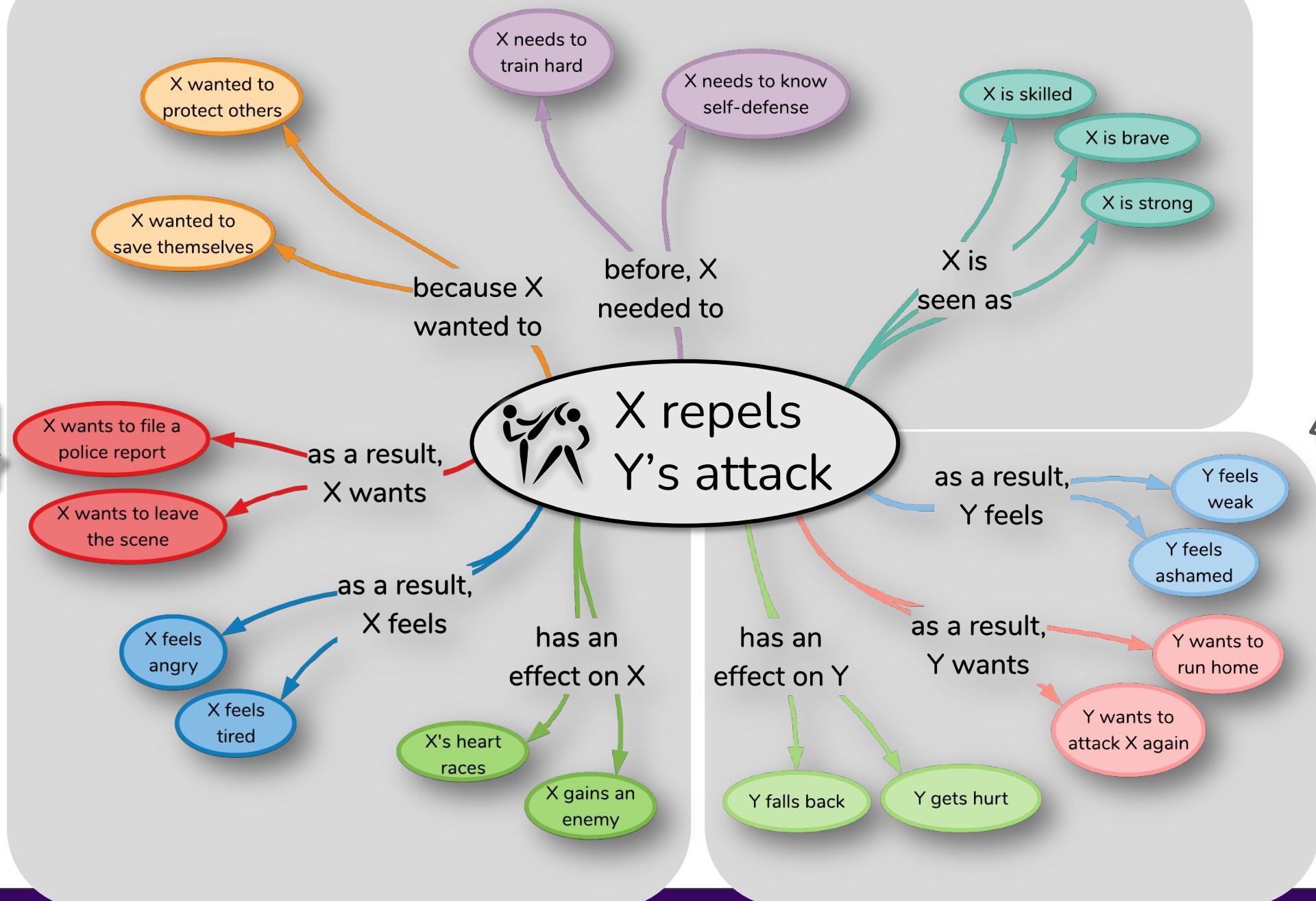


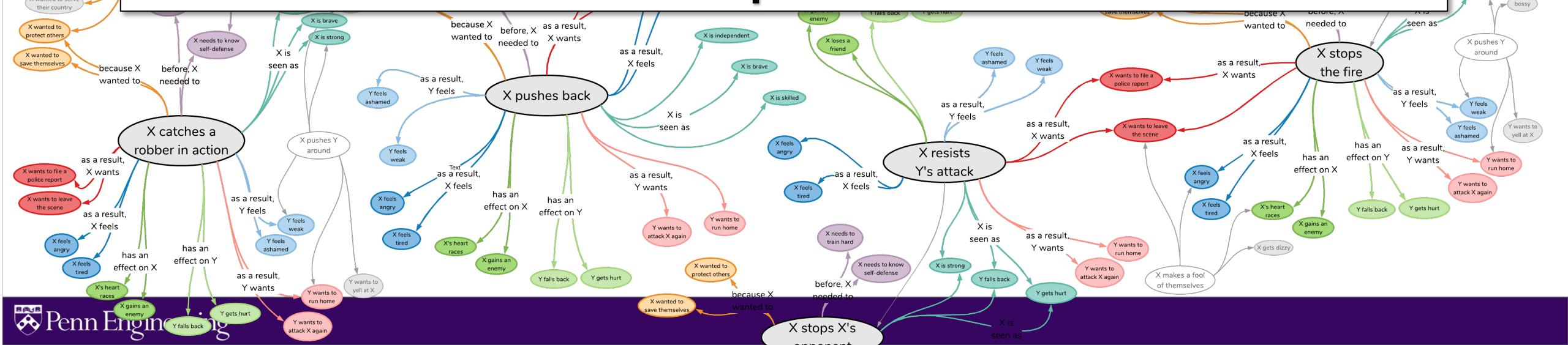
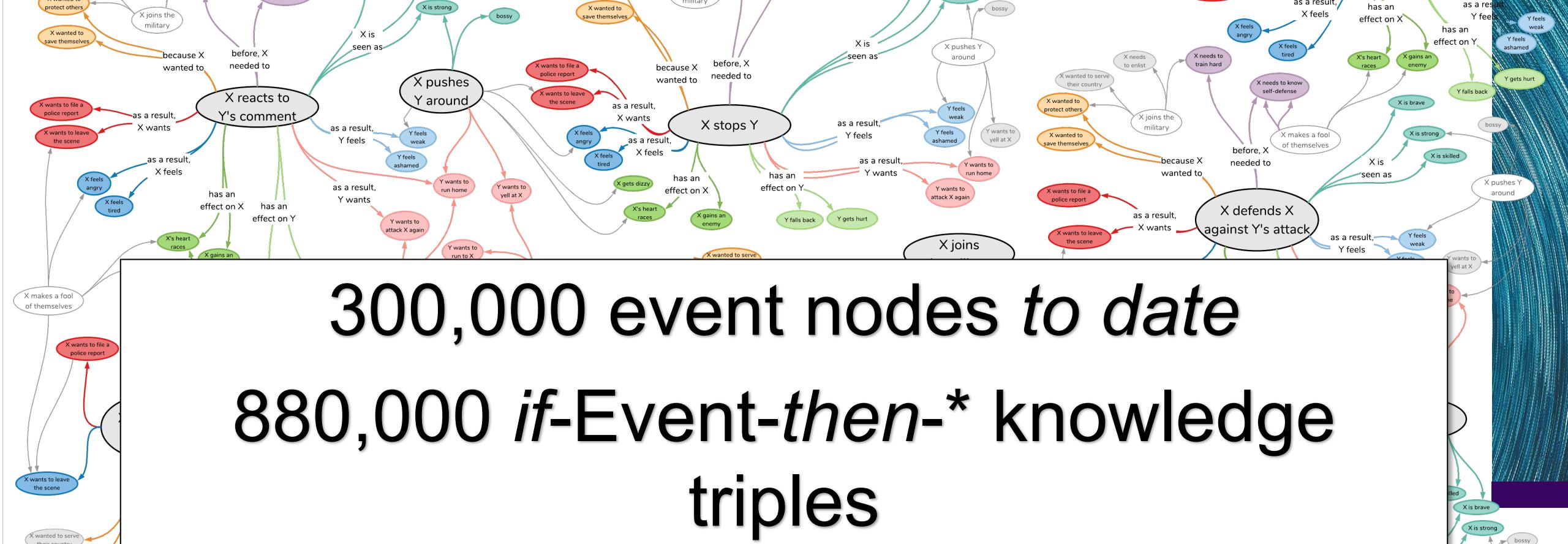
Voluntary



Involuntary

Agent





ATOMIC: knowledge of *cause* and *effect*

Humans have **theory of mind**, allowing us to

- make inferences about **people's mental states**
- understand **likely events** that precede and follow
(Moore, 2013)

AI systems struggle with ***inferential*** reasoning

- only find **complex correlational patterns** in data
- **limited to the domain** they are trained on

(Pearl; Davis and Marcus 2015; Lake et al. 2017; Marcus 2018)

Theory of Mind



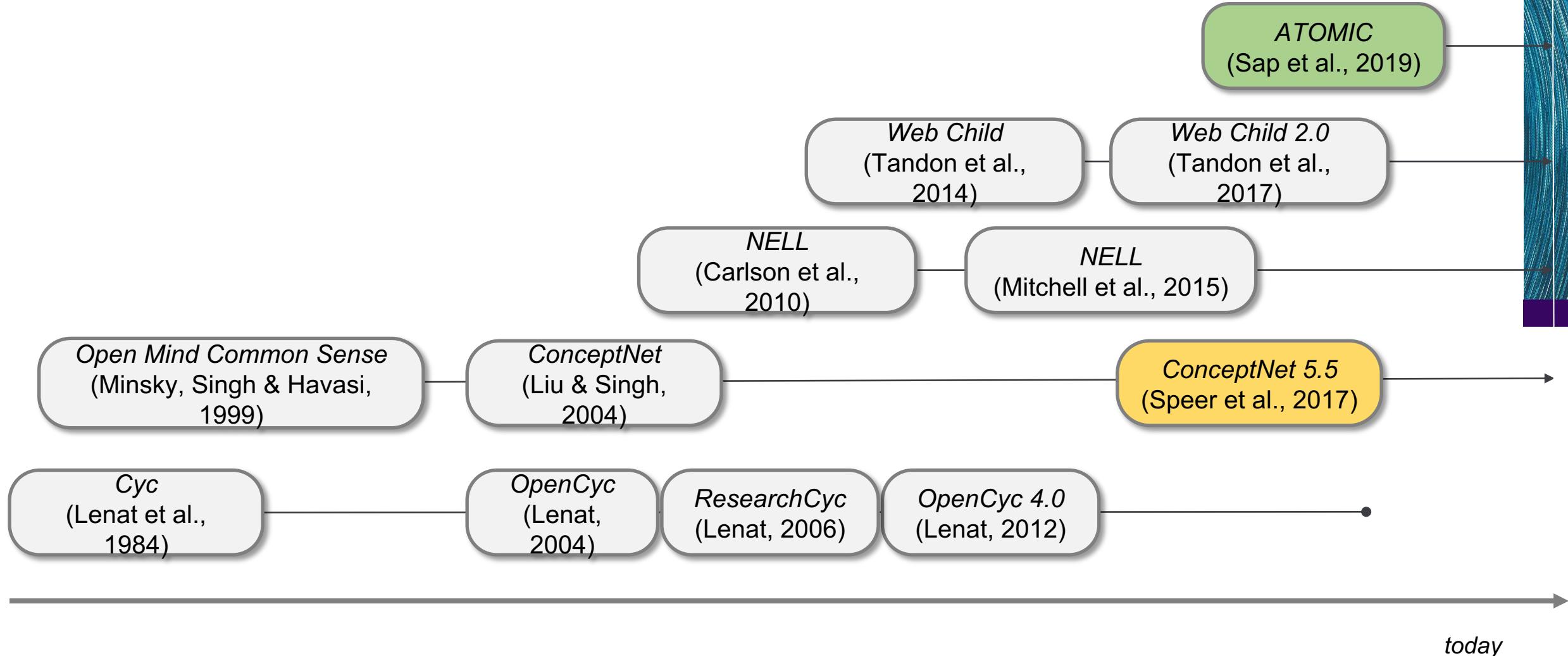
JUDEA PEARL
WINNER OF THE TURING AWARD
AND DANA MACKENZIE

T H E
B O O K O F
W H Y



THE NEW SCIENCE
OF CAUSE AND EFFECT

Overview of existing resources



Existing knowledge bases

ATOMIC

(Sap et al., 2019)

NELL

(Mitchell et al., 2015)

ConceptNet 5.5

(Speer et al., 2017)

OpenCyc 4.0

(Lenat, 2012)

Existing knowledge bases

Represented in **symbolic logic**
(e.g., LISP-style logic)

NELL
(Mitchell et al., 2015)

OpenCyc 4.0
(Lenat, 2012)

Represented in **natural language**
(how humans *talk* and *think*)

ConceptNet 5.5
(Speer et al., 2017)

ATOMIC
(Sap et al., 2019)

```
(#$implies
  (#$and
    (#$isa ?OBJ ?SUBSET)
    (#$genls ?SUBSET ?SUPERSET))
  (#$isa ?OBJ ?SUPERSET))
```

Existing knowledge bases

Represented in **symbolic logic**
(e.g., LISP-style logic)

NELL
(Mitchell et al., 2015)

OpenCyc 4.0
(Lenat, 2012)

Represented in **natural language**
(how humans *talk* and *think*)

ConceptNet 5.5
(Speer et al., 2017)

Knowledge of “**what**”
(taxonomic: A isA B)

Knowledge of “**why**” and
“**how**”
(inferential: causes and effects)

ATOMIC
(Sap et al., 2019)

Q: How do you gather commonsense knowledge at scale?

A: It depends on the type of knowledge

Extracting commonsense from text

Based on information extraction (IE) methods

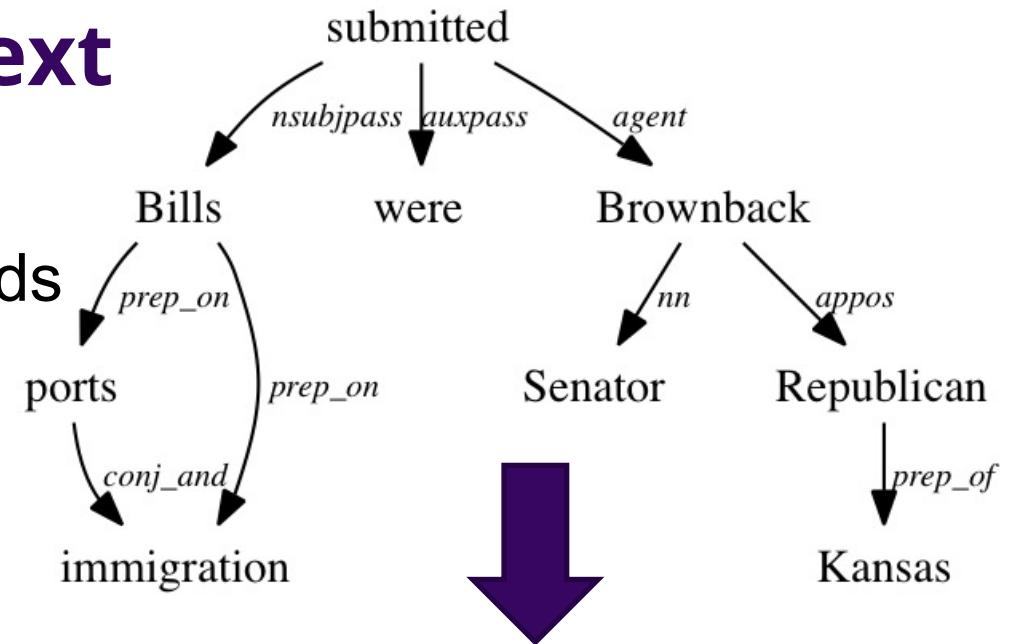
1. Read and parse text
2. Create candidate rules
3. Filter rules based on quality metric

Advantage:

can extract knowledge automatically

Example system:

Never Ending Language Learner (*NELL*; Carlson et al., 2010)



isA(senator, Brownback)
location(Kansas, Brownback)
~~isA(senator, Kansas)~~
...

Some commonsense cannot be extracted

Text is subject to **reporting bias**
(Gordon & Van Durme, 2013)

Noteworthy events

Murdering 4x more common than
exhaling

Commonsense is not often written
Grice's maxim of quantity



found when extracting commonsense knowledge on four large corpora using Knext (Gordon & Van Durme, 2013)

When communicating, people try to be as informative as they possibly can, and give as much information as is needed, and no more.

Eliciting commonsense from humans

Experts create knowledge base

Advantages:

- Quality guaranteed
- Can use complex representations (e.g., CycL, LISP)

Drawbacks:

- Time cost
- Training users

OpenCyc 4.0
(Lenat, 2012)

WordNet
(Miller et al.,
1990)

Non-experts write knowledge in natural language phrases

Natural language

- Accessible to non-experts
- Different phrasings allow for more nuanced knowledge

Fast and scalable collection

- Crowdsourcing
- Games with a purpose

ATOMIC
(Sap et al.,
2019)

ConceptNet 5.5
(Speer et al.,
2017)

Knowledge bases and mitigating biases

PersonX clutches a gun

ATOMIC (Sap et al., 2019)

because
X wanted
to

- to be safe
- to protect himself
- to protect themselves
- to defend themselves
- to defend himself

Jaquain clutches a gun

because
X wanted
to

- to kill someone
- none
- to protect himself
- to be safe
- to protect themselves

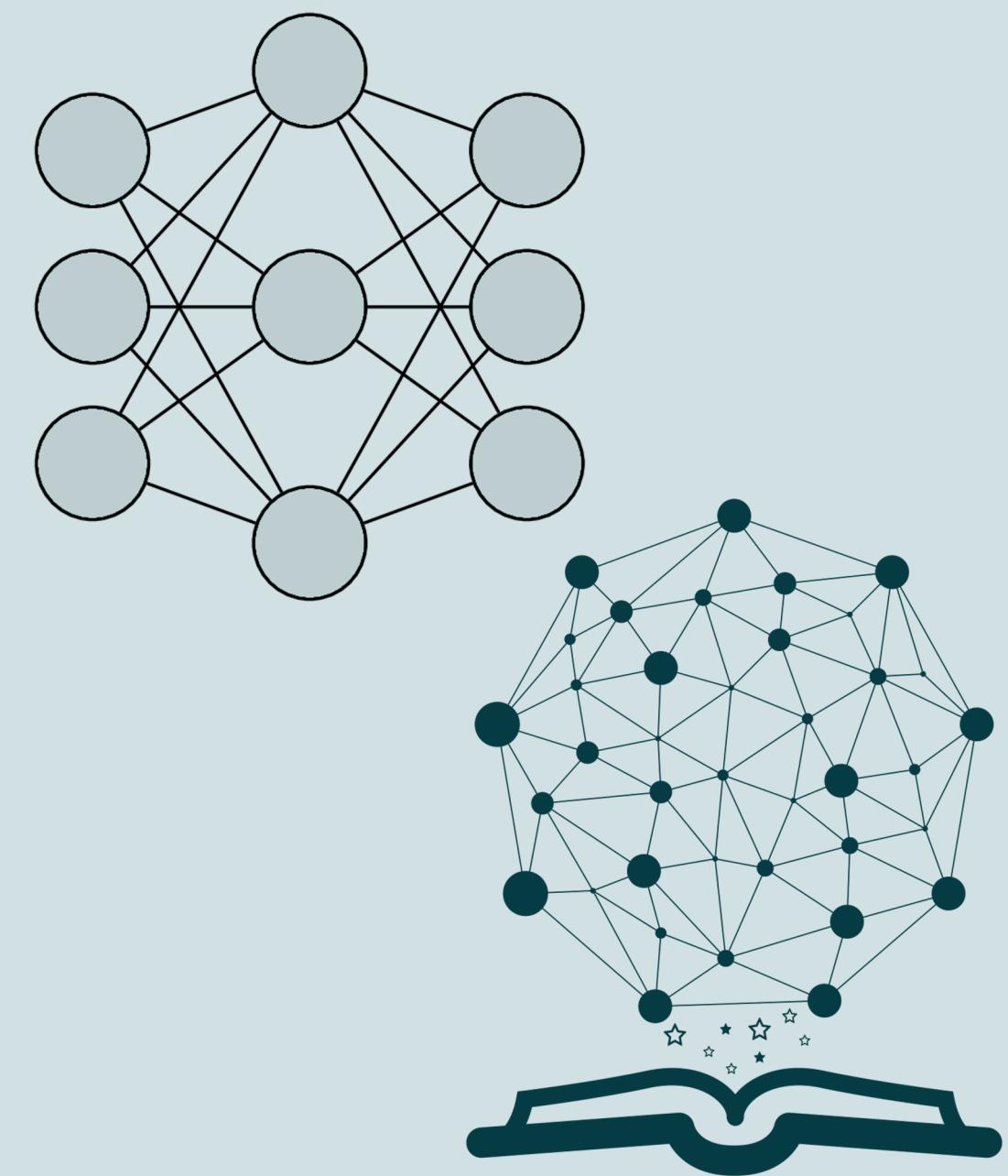
Karen clutches a gun

because
X wanted
to

- to be safe
- to protect himself
- to shoot
- to get the gun
- none

COMET (Bosselut et al., 2019): ATOMIC + OpenAI

Neural and Symbolic Models of Commonsense Reasoning





Katrina had the financial means to afford a new car while Monica did not, since _____ had a high paying job.



Neural Architecture

[CLS] Katrina had the financial means to afford a new car while Monica did not, since [SEP] **Katrina** had a high paying job.

[CLS] Katrina had the financial means to afford a new car while Monica did not, since [SEP] **Monica** had a high paying job.



0.51

0.49

Masked Language Models

Sentence:

Katrina had the financial means to afford a new car while Monica did not, since [MASK] had a high paying job.

Predictions:

11.8% 

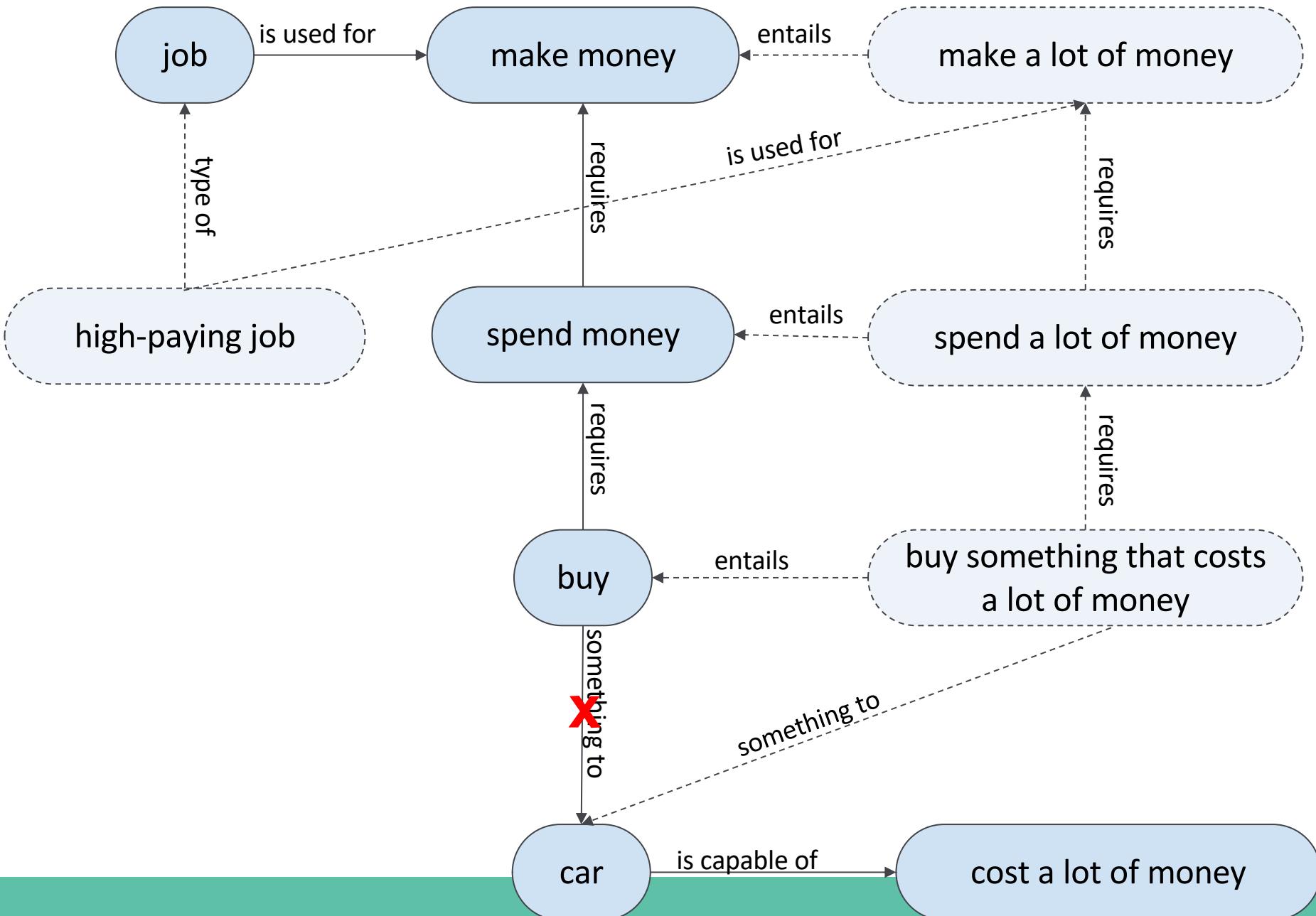
8.8% **She**

6.3% **I**

6.2% **So**

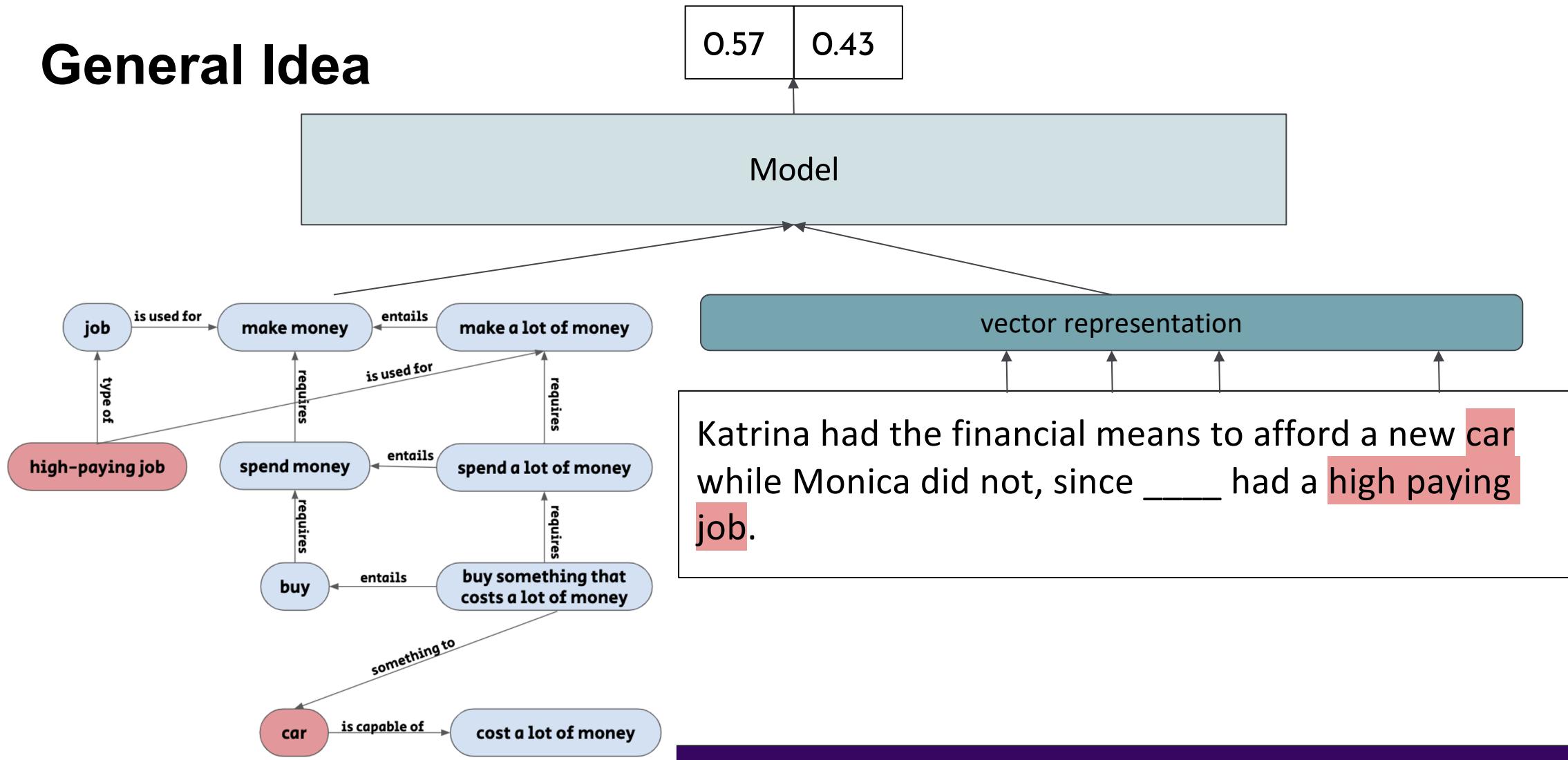
5.2% **Monica**

 Undo



Incorporating External Knowledge into Neural Models

General Idea

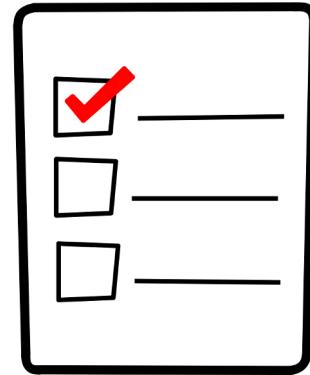


Incorporating External Knowledge into Neural Models

Recipe

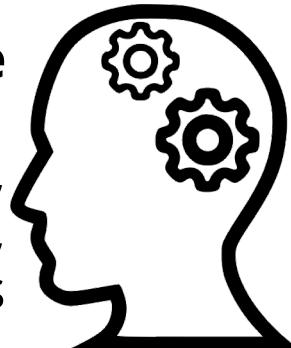
Task

Story ending,
Machine Comprehension
Social common sense
NLI



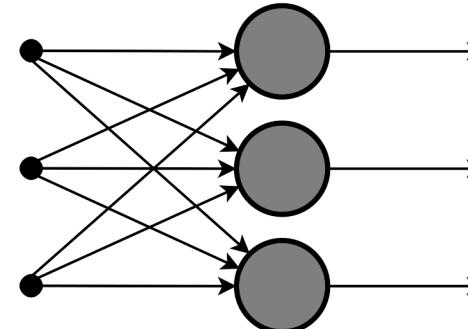
Knowledge Source

Knowledge bases,
extracted from text,
hand-crafted rules



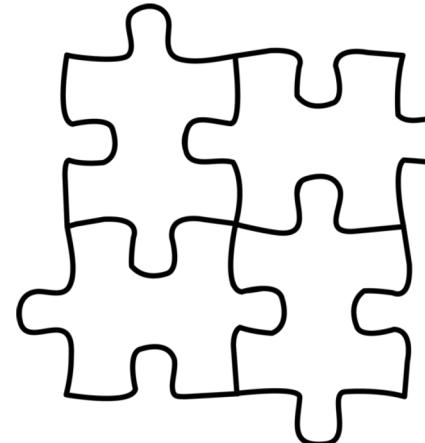
Neural Component

Pre/post pre-trained
language models



Combination Method

Attention, pruning,
word embeddings,
multi-task learning



Story Ending Task (RocStories)

Agatha had always wanted pet birds.
So one day she purchased two pet finches.
Soon she couldn't stand their constant noise.
And even worse was their constant mess.

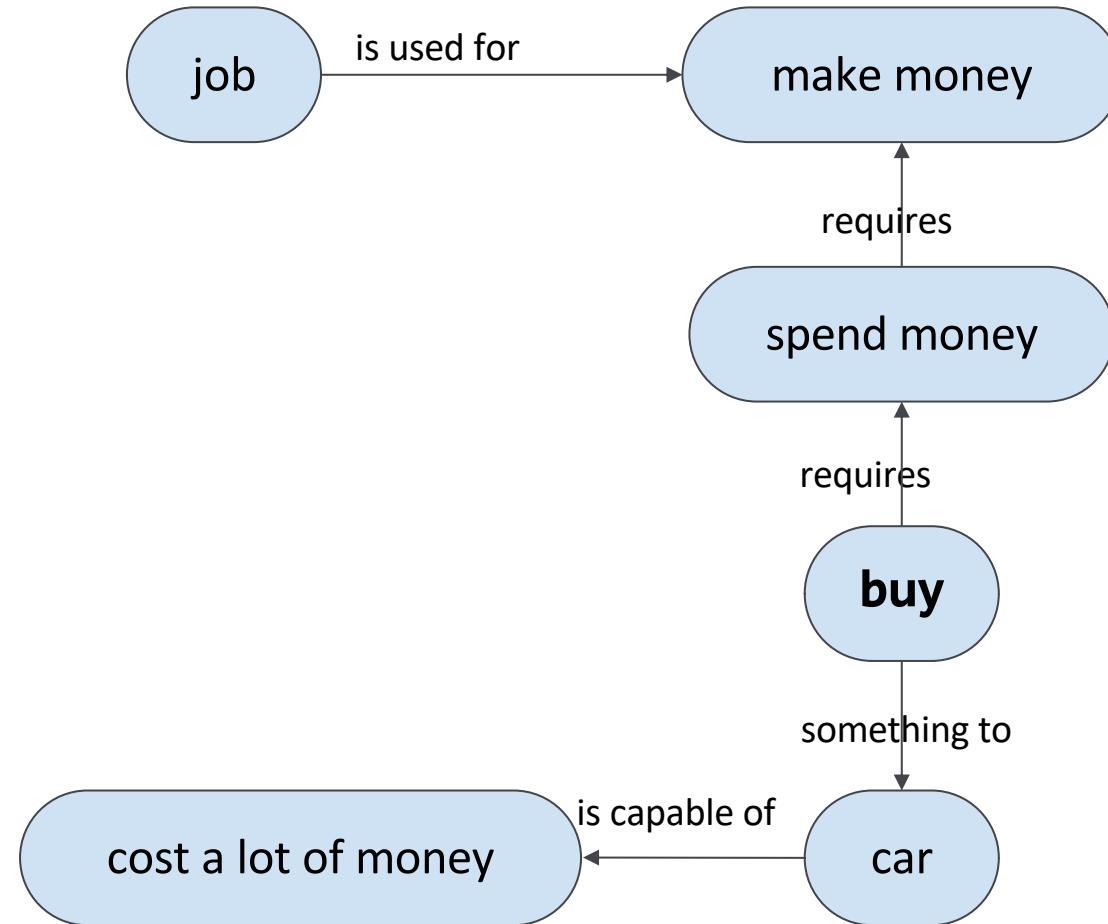
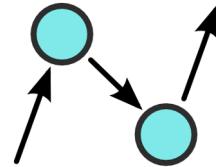
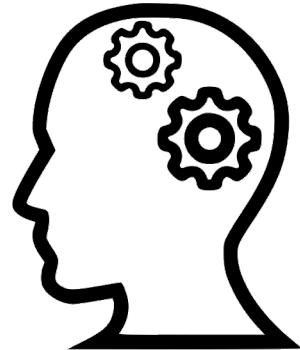


Agatha decided to buy two more. (Wrong)
Agatha decided to return them. (Right)

Task

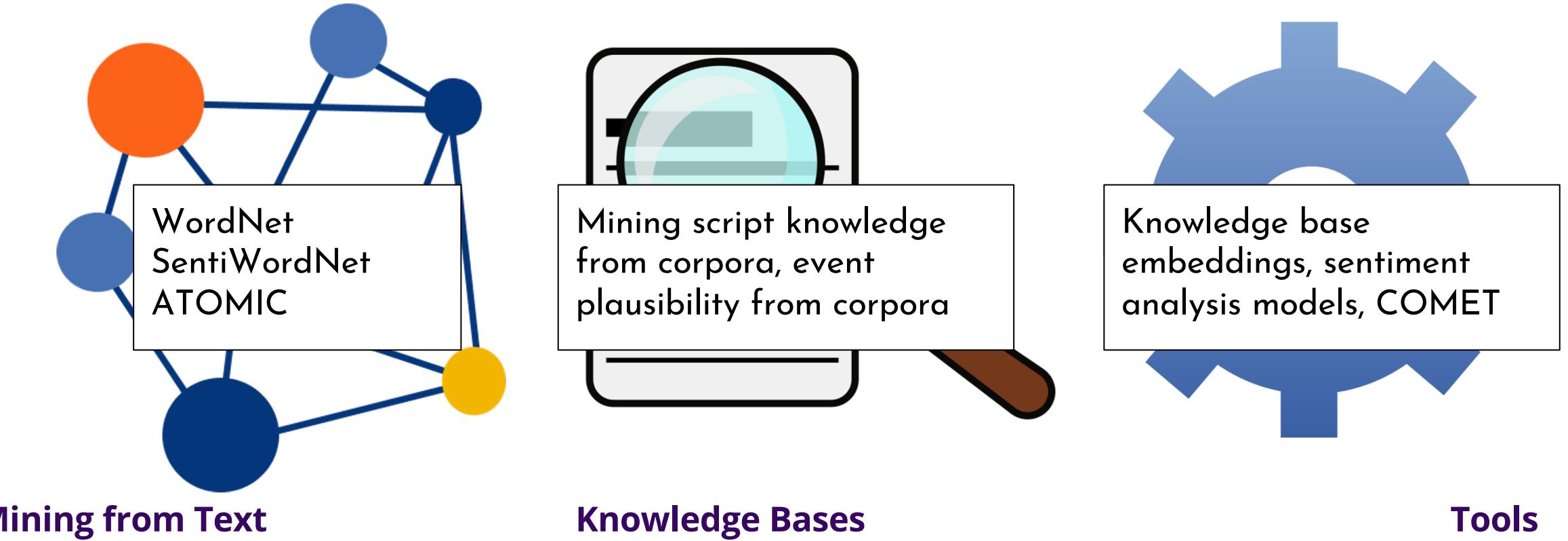
<input checked="" type="checkbox"/>	—
<input type="checkbox"/>	—
<input type="checkbox"/>	—

ConceptNet



Conceptnet 5.5: An open multilingual graph of general knowledge. *Robyn Speer, Joshua Chin, and Catherine Havasi*. AAAI 2017.

Other Knowledge Sources



Neural Component

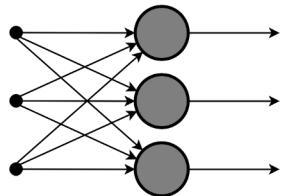
[CLS] Katrina had the financial means to afford a new car while Monica did not, since [SEP] **Katrina** had a high paying job.

[CLS] Katrina had the financial means to afford a new car while Monica did not, since [SEP] **Monica** had a high paying job.



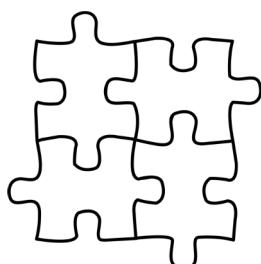
0.51

0.49



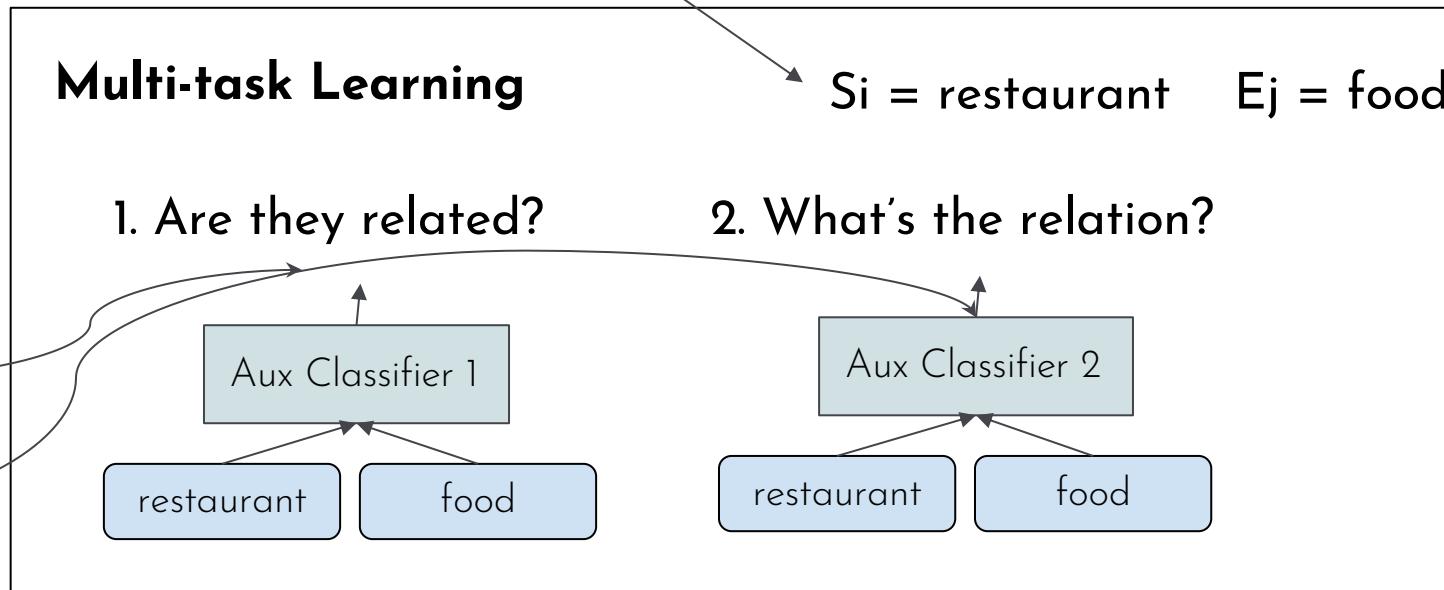
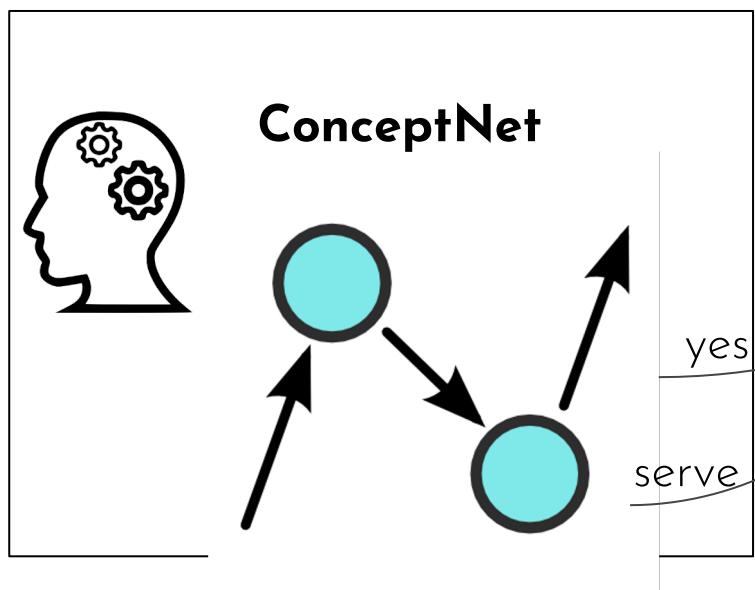
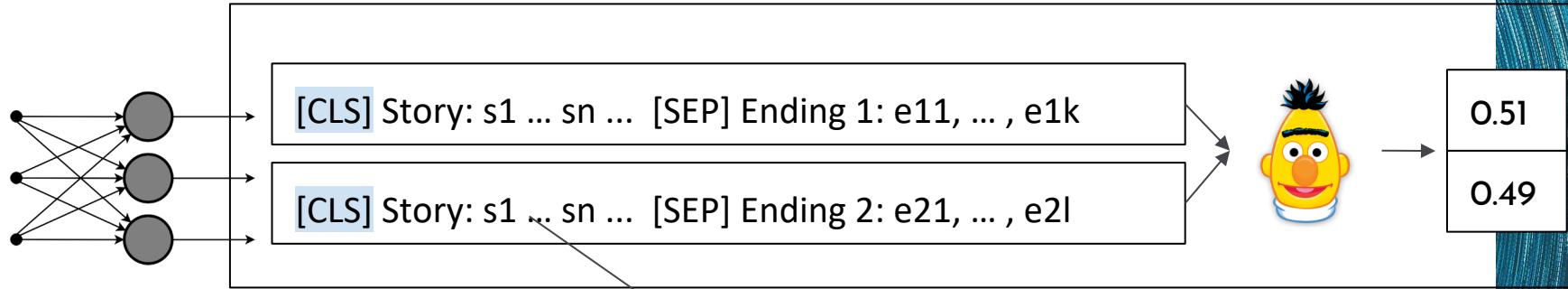
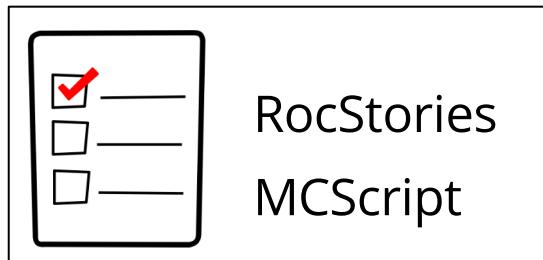
Combination Method

1. Incorporate into scoring function
2. Symbolic → vector representation
 - (+attention)
3. Multi-task learning



Incorporating External Knowledge into Neural Models

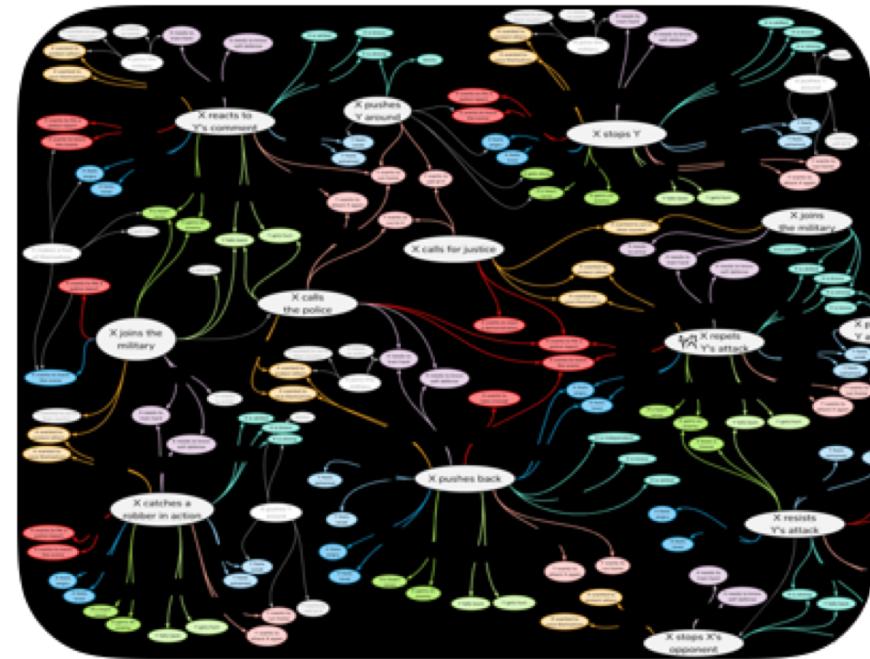
Example



Incorporating Commonsense Reading Comprehension with Multi-task Learning. *Jiangnan Xia, Chen Wu, and Ming Yan.* CIKM 2019.

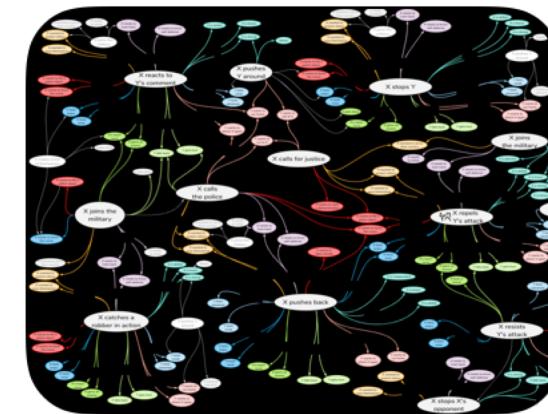
Limitations of Knowledge Graphs

- Insufficient Coverage
- Not 100% Accurate
- Limited expressivity



Limitations of Knowledge Graphs

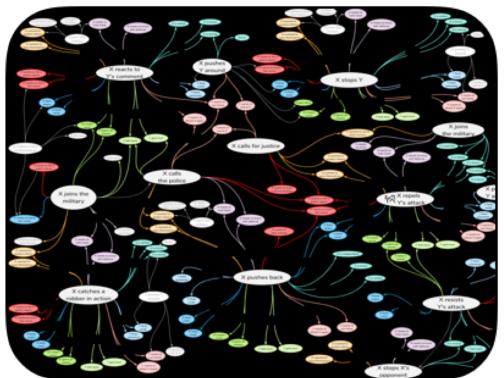
Kai knew that things were getting out of control and managed to keep his temper in check



Limitations of Knowledge Graphs

- Situations rarely found **as-is** in commonsense knowledge graphs

ATOMIC



(Sap et al., 2019)

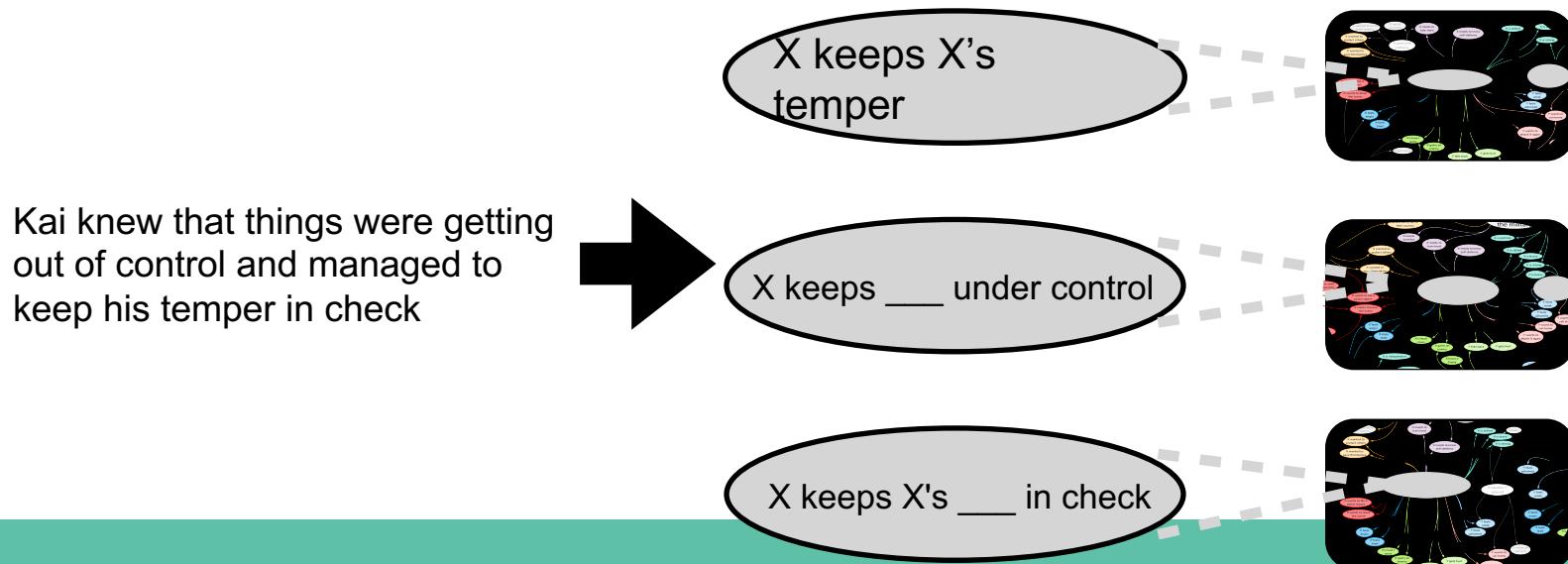
(X goes to the mall,
Effect on X, buys clothes)

(X goes the mall,
Perception of X, rich)

(X gives Y some money,
Reaction of Y, grateful)

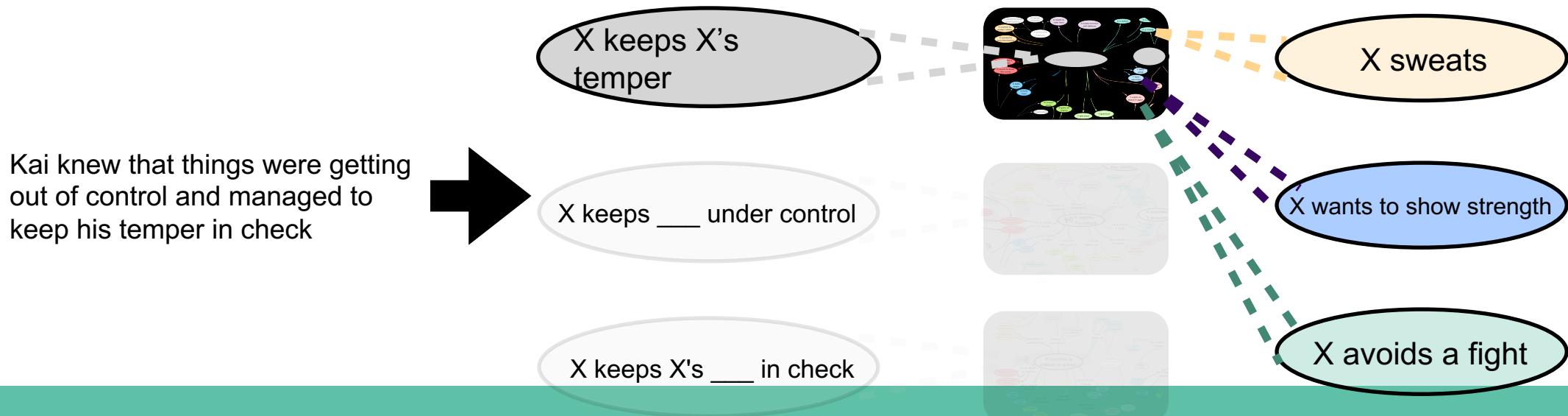
Limitations of Knowledge Graphs

- Situations rarely found **as-is** in commonsense knowledge graphs
- Connecting to knowledge graphs can yield **incorrect** nodes



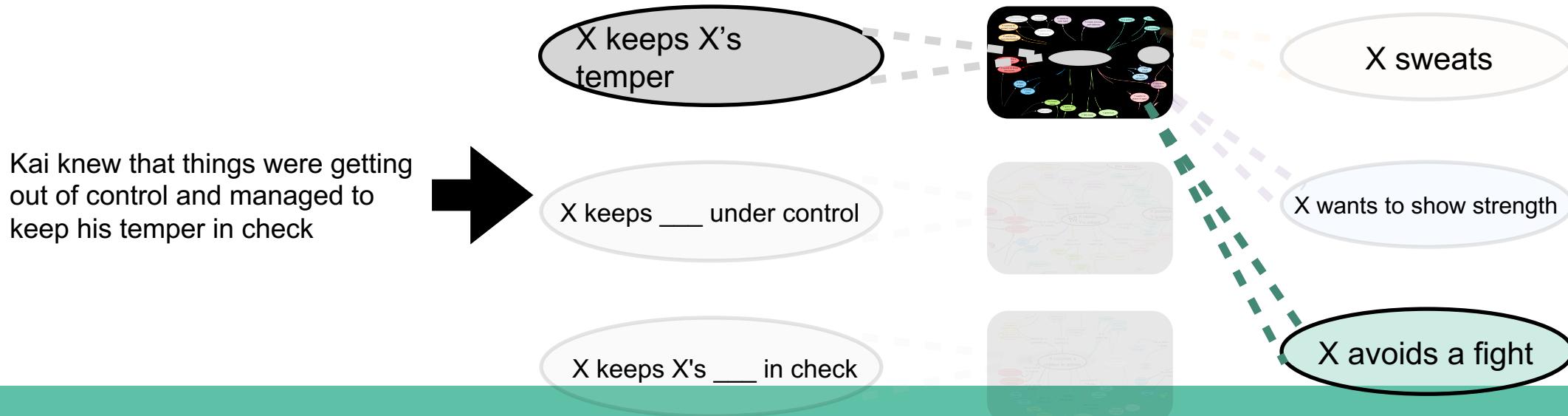
Limitations of Knowledge Graphs

- Situations rarely found **as-is** in commonsense knowledge graphs
- Connecting to knowledge graphs can yield **incorrect nodes**
- Suitable nodes are often **uncontextualized**



Limitations of Knowledge Graphs

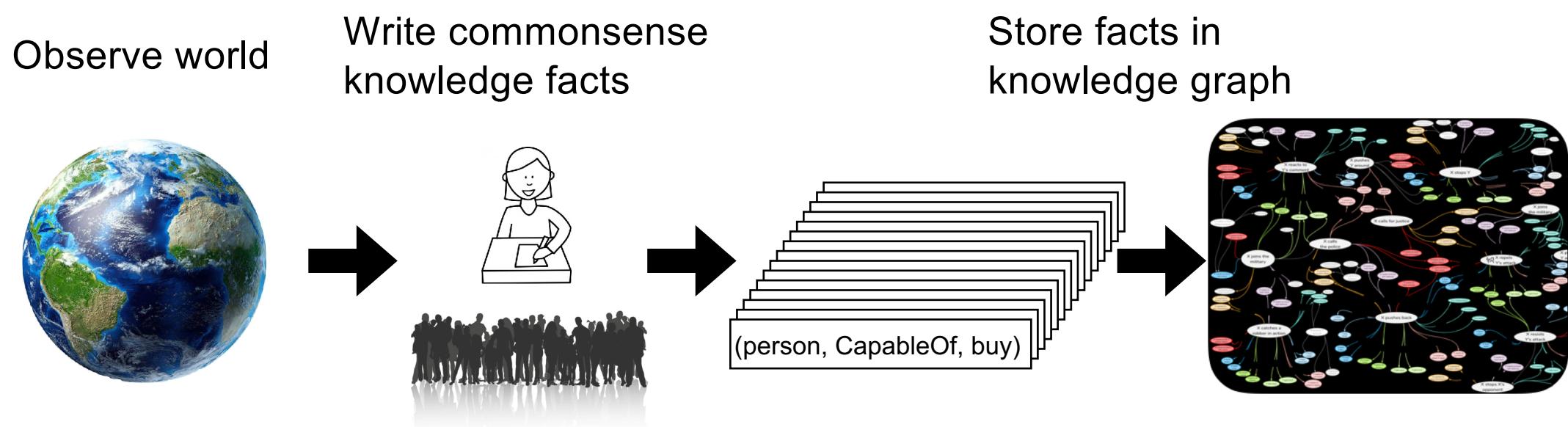
- Situations rarely found **as-is** in commonsense knowledge graphs
- Connecting to knowledge graphs can yield **incorrect nodes**
- Suitable nodes are often **uncontextualized**



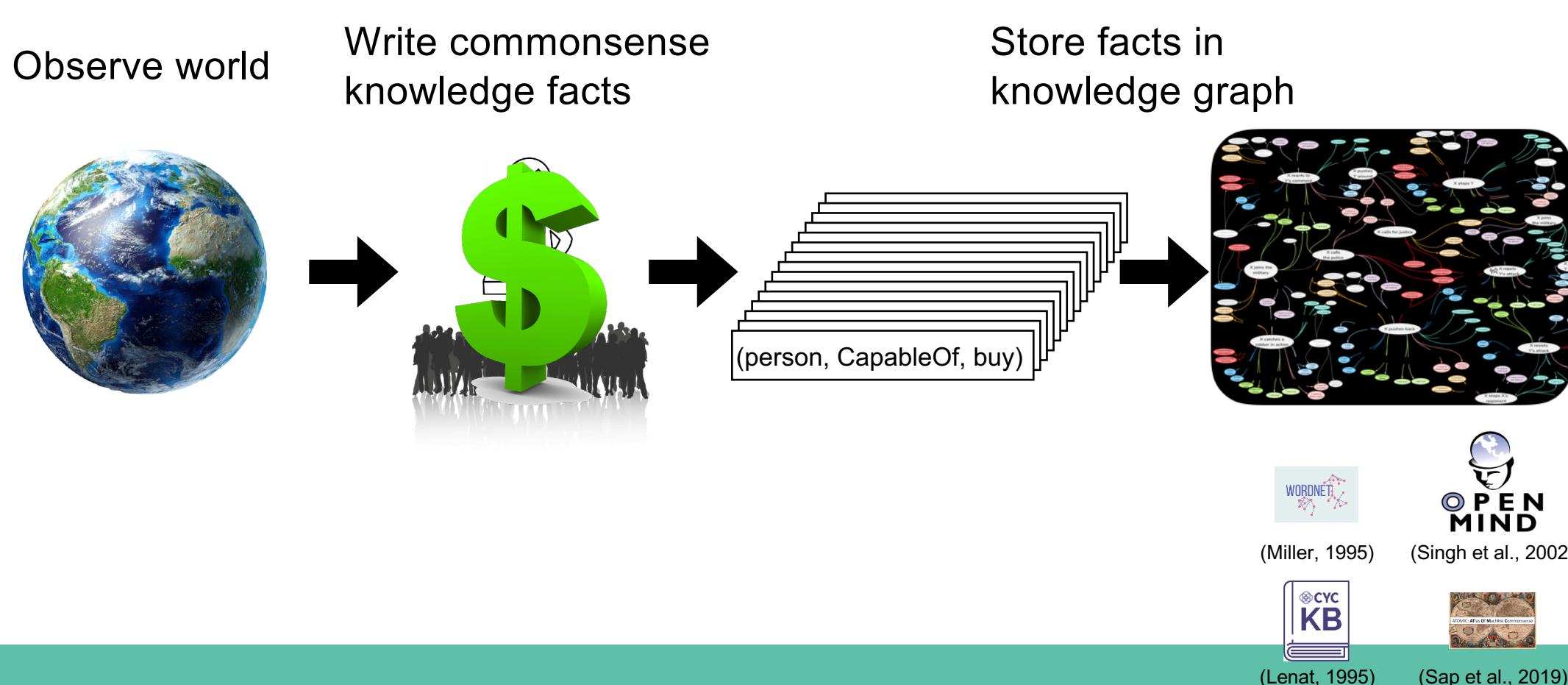
Challenge

How do we provide machines
with
large-scale commonsense
knowledge?

Constructing Knowledge Graphs



Constructing Symbolic Knowledge Graphs

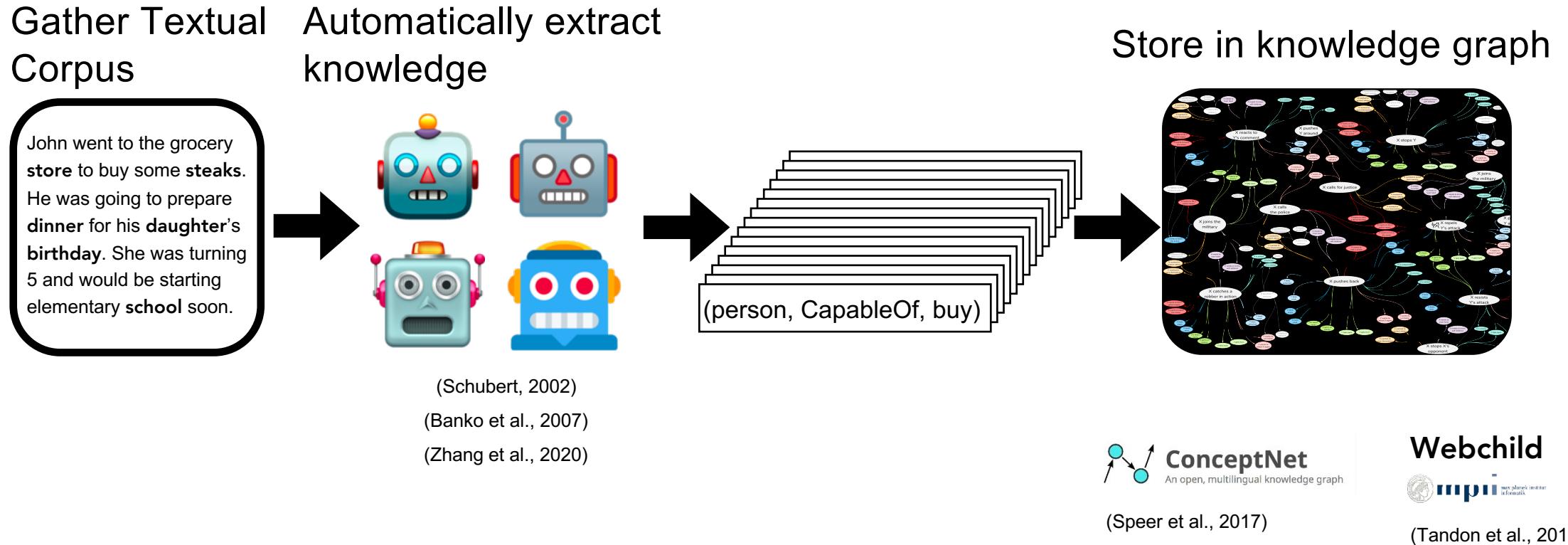


Challenges of Prior Approaches

- Commonsense knowledge is **immeasurably vast**, making it **impossible to manually enumerate**



Constructing Knowledge Graphs Automatically



 **ConceptNet**
An open, multilingual knowledge graph

(Speer et al., 2017)

 **Webchild**
MPII max planck institut für
informatik

(Tandon et al., 2019)

Encyclopedic vs. Commonsense Knowledge

Encyclopedic Knowledge

Explicitly written in text

Ontological Mentions

Deviations rarely written

Commonsense Knowledge

Often assumed
Grice's Maxim of Quantity

Encyclopedic vs. Commonsense Knowledge

Encyclopedic Knowledge

Explicitly written in text

Ontological Mentions

Deviations rarely written

Commonsense Knowledge

Often assumed
Grice's Maxim of Quantity

Complex Mentions
e.g., Causal If-Then Knowledge

Encyclopedic vs. Commonsense Knowledge

Encyclopedic Knowledge

Explicitly written in text

Ontological Mentions

Deviations rarely written

Commonsense Knowledge

Often assumed
Grice's Maxim of Quantity

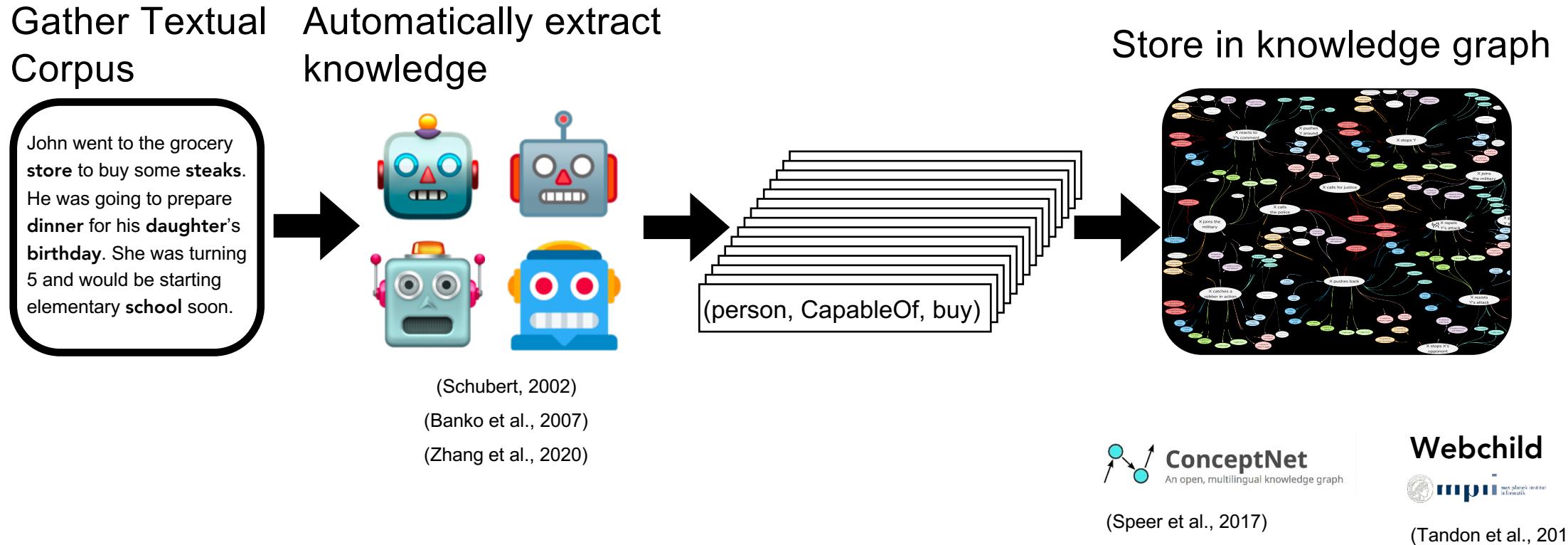
Complex Mentions
e.g., Causal If-Then Knowledge

Reporting Bias
murders 4x more common than breathing

Challenges of Prior Approaches

- Commonsense knowledge is **immeasurably vast**, making it **impossible to manually enumerate**
- Commonsense knowledge is often **implicit**, and often **can't be directly extracted from text**

Constructing Knowledge Graphs Automatically



 **ConceptNet**
An open, multilingual knowledge graph

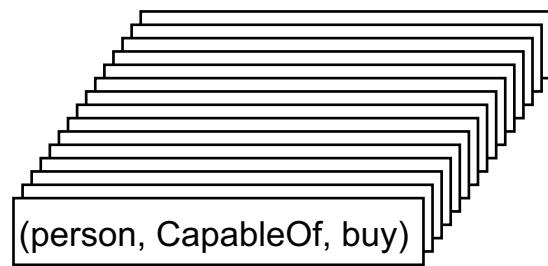
(Speer et al., 2017)

Webchild

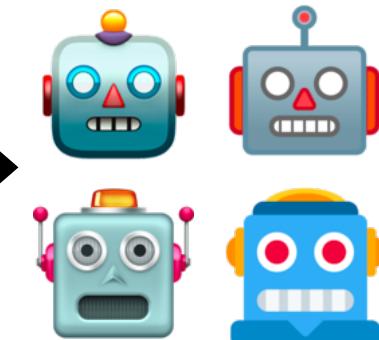

(Tandon et al., 2019)

Knowledge Base Completion

Gather training set
of knowledge tuples

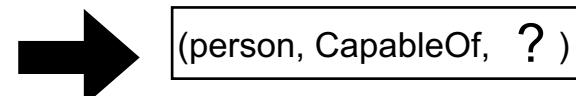


Learn relationships
among entities

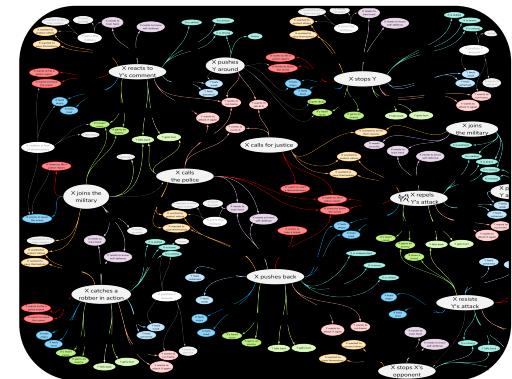


(Socher et al., 2013)
(Bordes et al., 2013)
(Riedel et al., 2013)
(Toutanova et al., 2015)
(Yang et al., 2015)
(Trouillon et al., 2016)
(Nguyen et al., 2016)
(Dettmers et al., 2018)

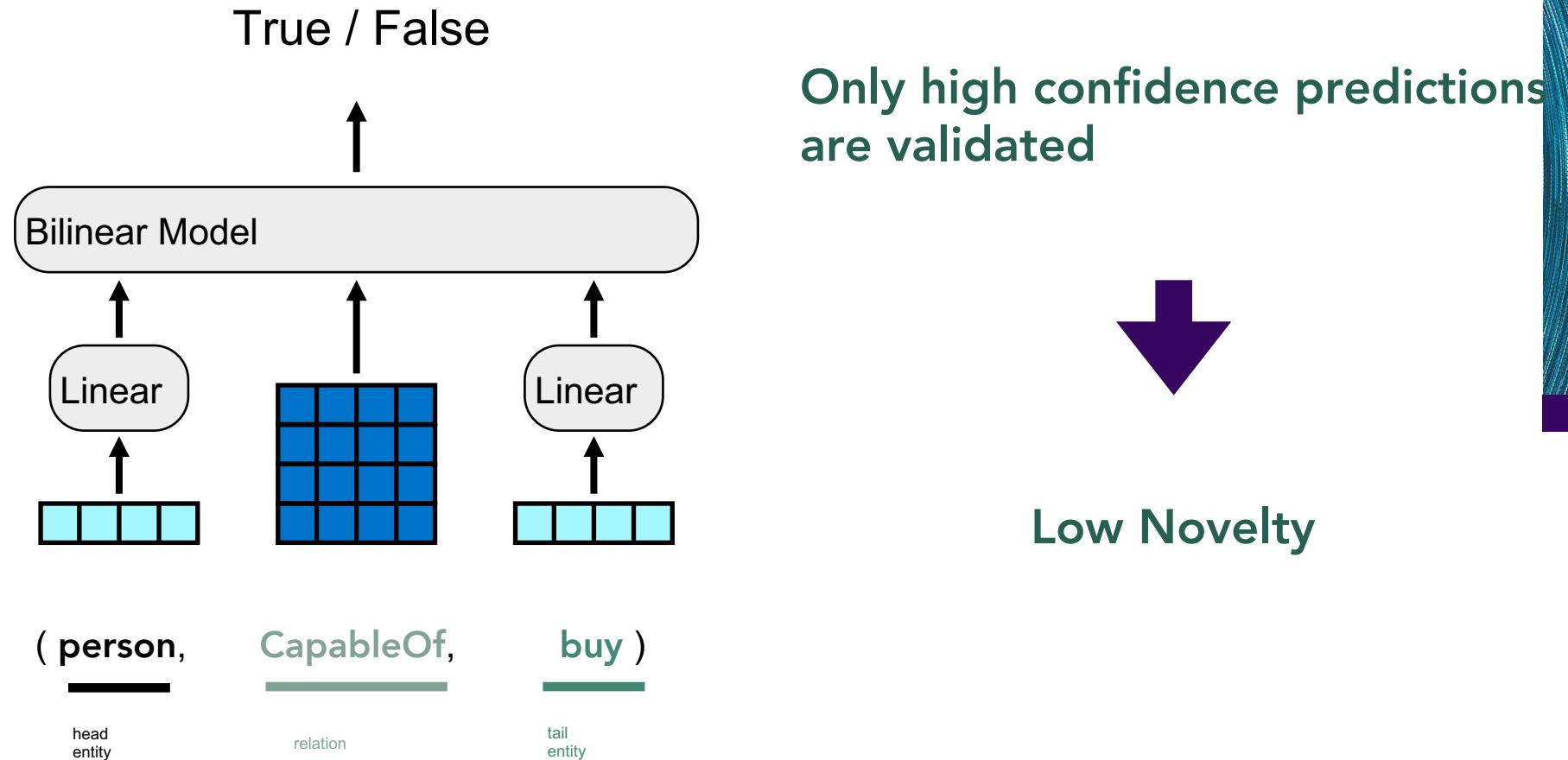
Predict new
relationships



Store in knowledge graph

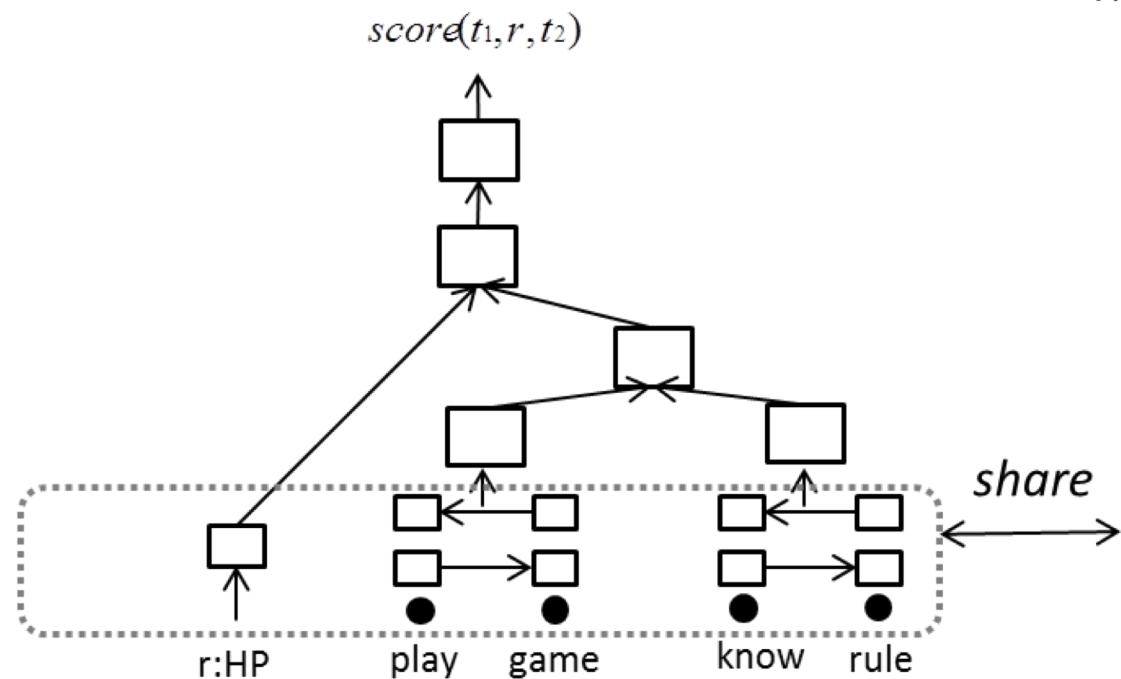


Commonsense Knowledge Base Completion



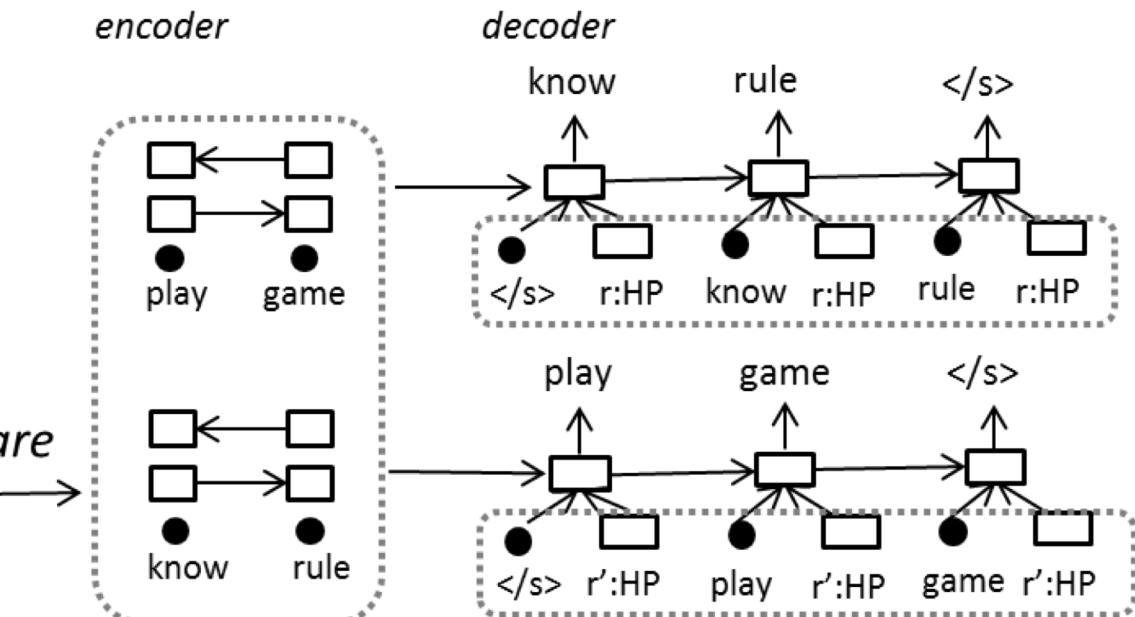
Commonsense Knowledge Base Completion and Generation!

Knowledge base *completion* model



Knowledge base *generation* model

Attention-based encoder-decoder model

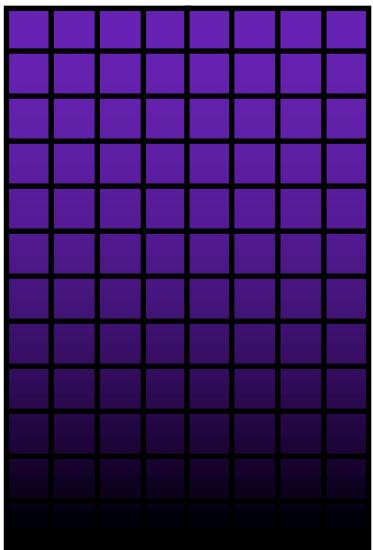


Challenges of Prior Approaches

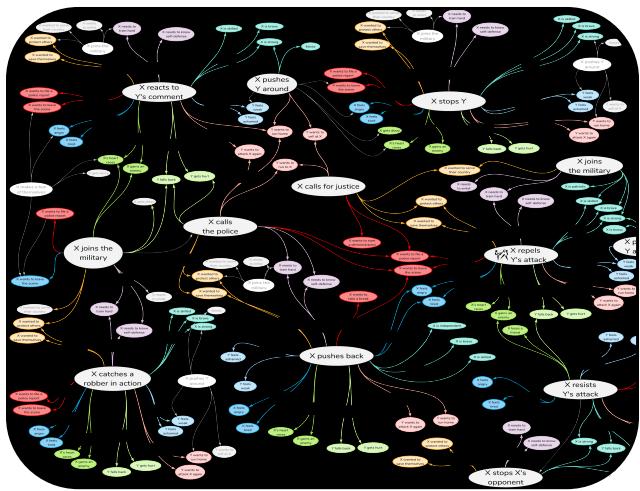
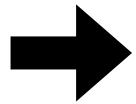
- Commonsense knowledge is **immeasurably vast**, making it **impossible to manually enumerate**
- Commonsense knowledge is often **implicit**, and often **can't be directly extracted from text**
- Commonsense knowledge resources are quite **sparse**, making them **difficult to extend by only learning from examples**

Solution Outline

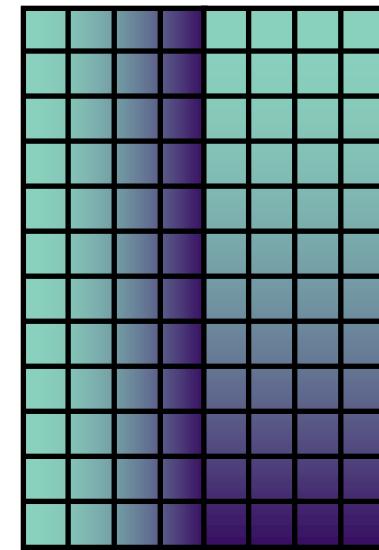
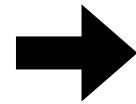
- Leverage manually curated commonsense knowledge resources
- Learn from the examples to induce new relationships
- Scale up using language resources



Learn word embeddings
from language corpus



Retrofit word embeddings
on semantic resource



Learn knowledge-
aware embeddings

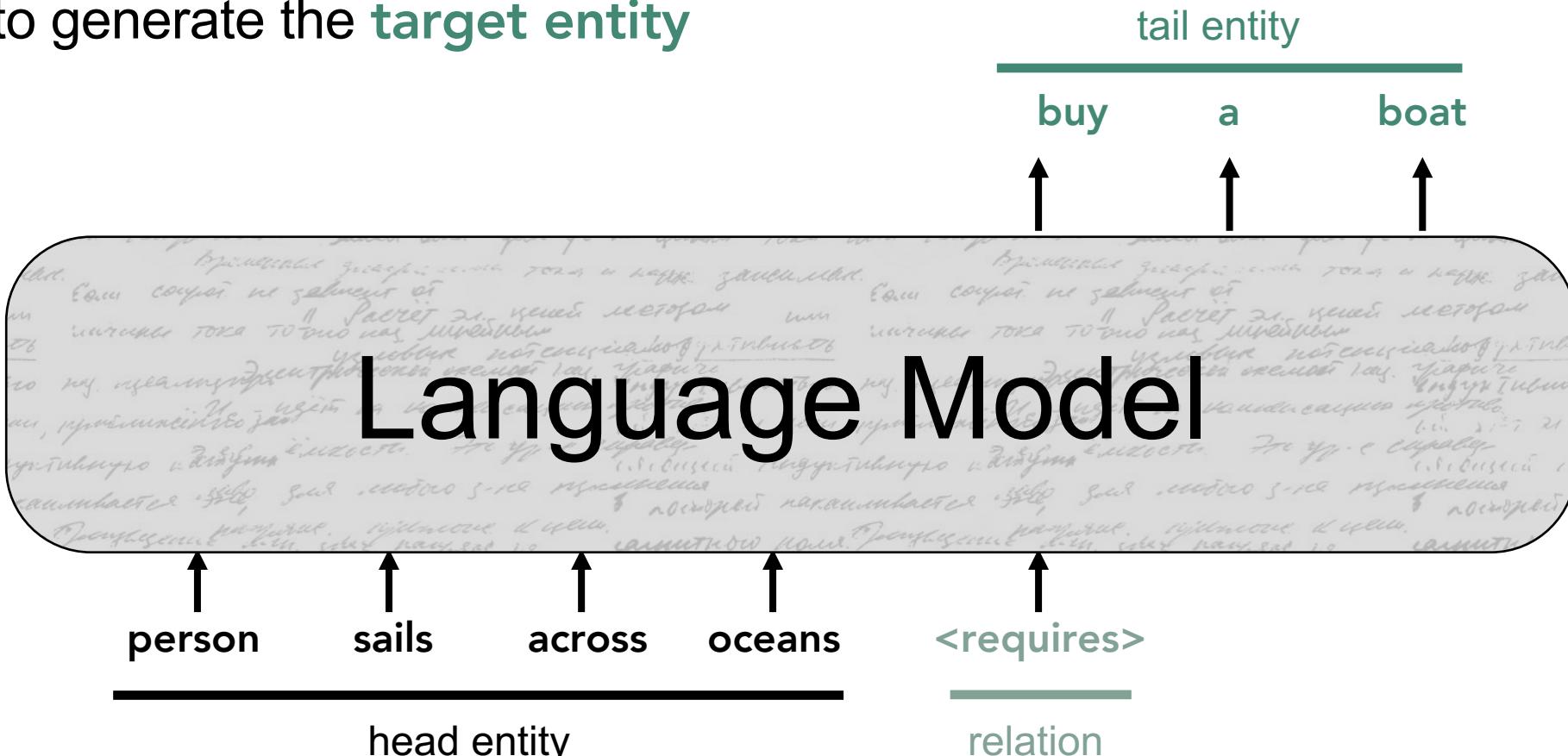
Structure of Knowledge Tuple



Learning Structure of Knowledge

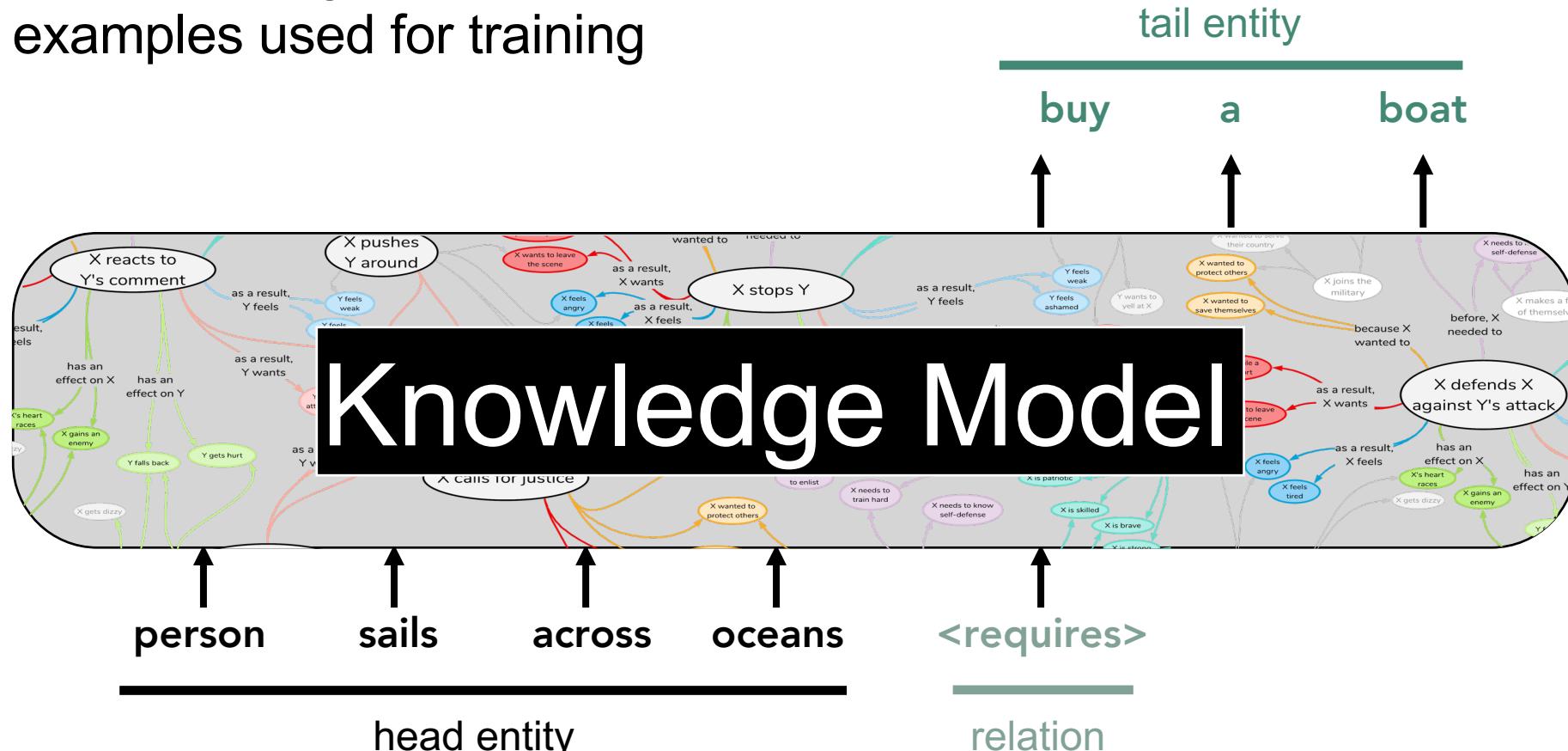
Given a **seed entity** and a **relation**,
learn to generate the **target entity**

$$\mathcal{L} = -\sum \log P(\text{target words} | \text{seed words, relation})$$



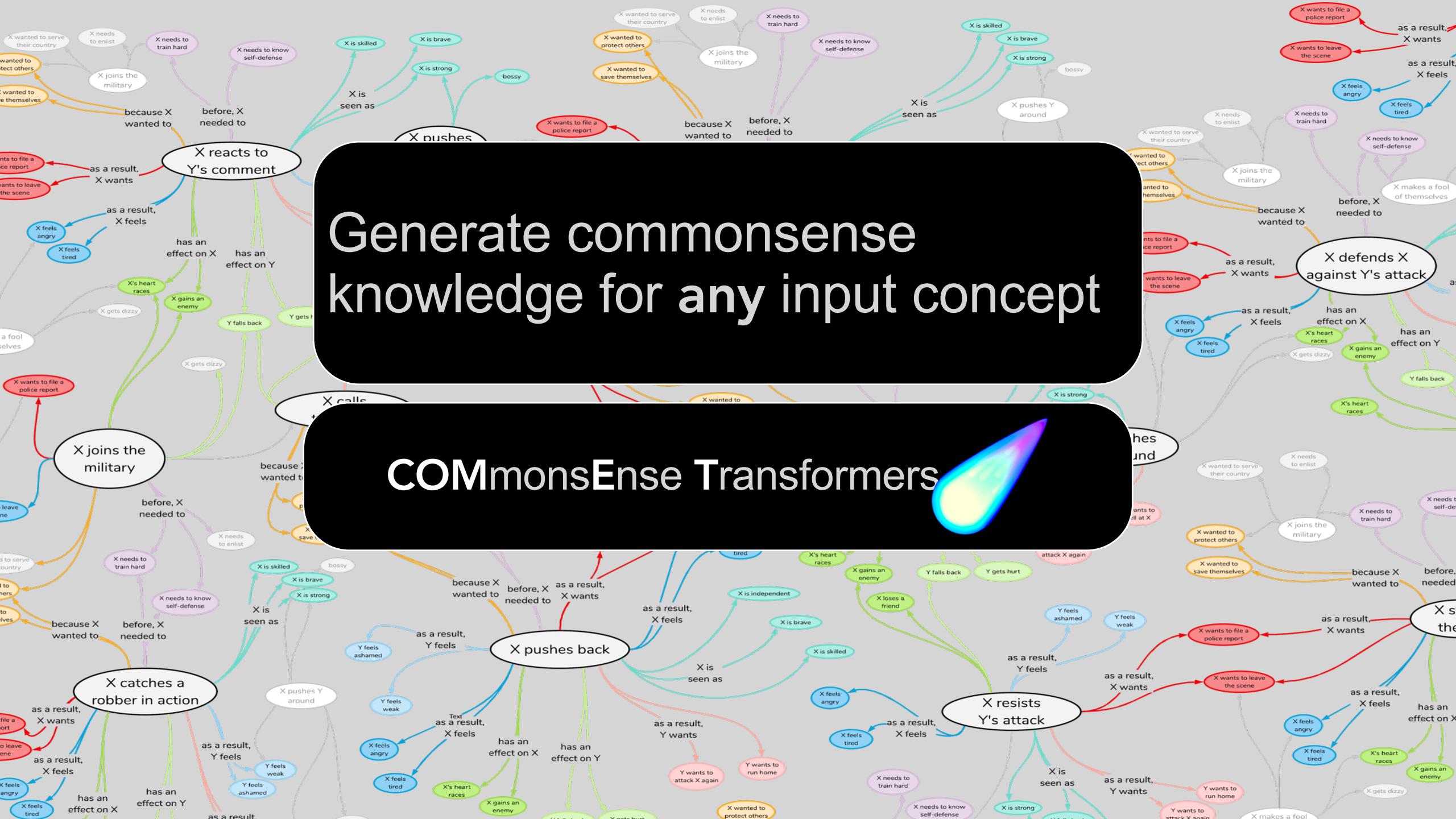
Learning Structure of Knowledge

Language Model → Knowledge Model:
generates knowledge of the structure
of the examples used for training

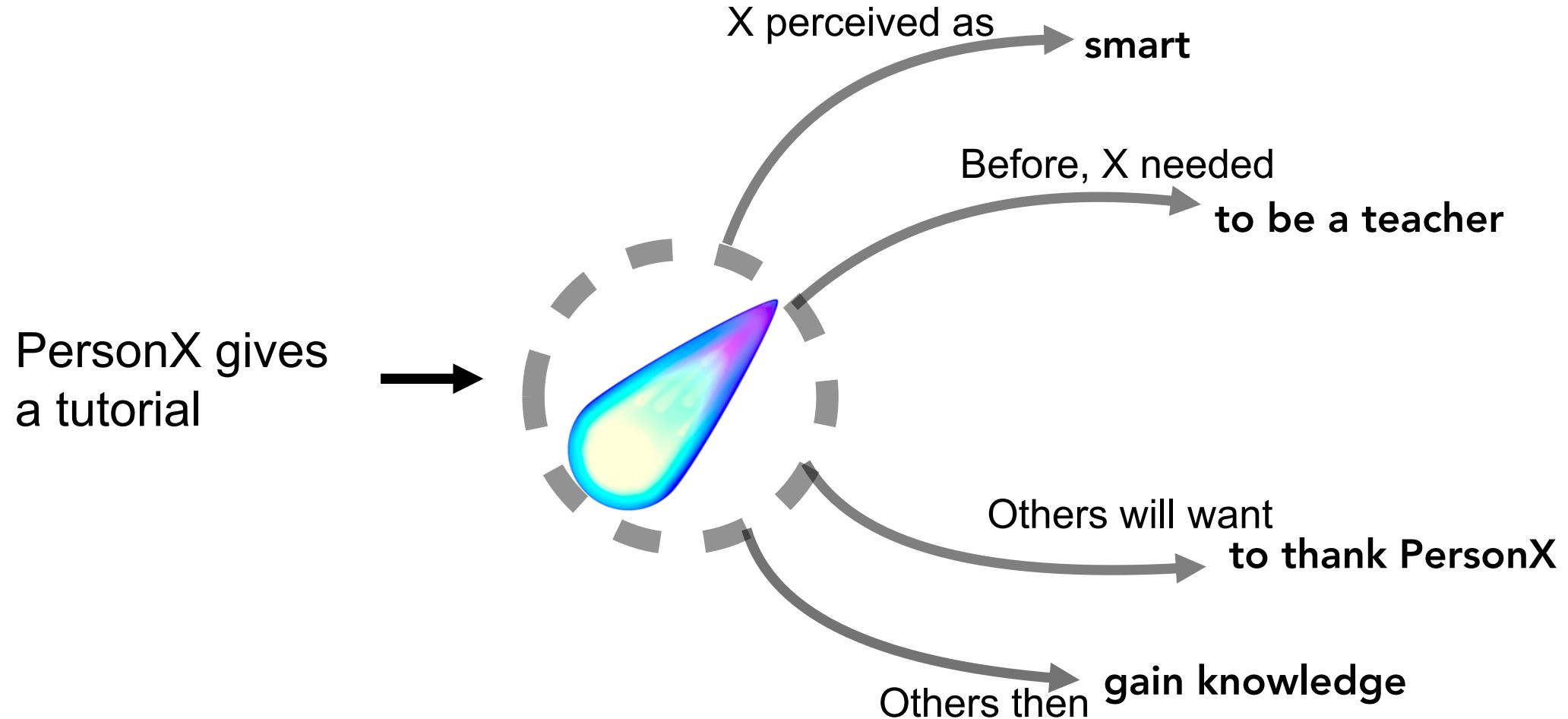


Generate commonsense knowledge for any input concept

COMmonsEnse Transformers

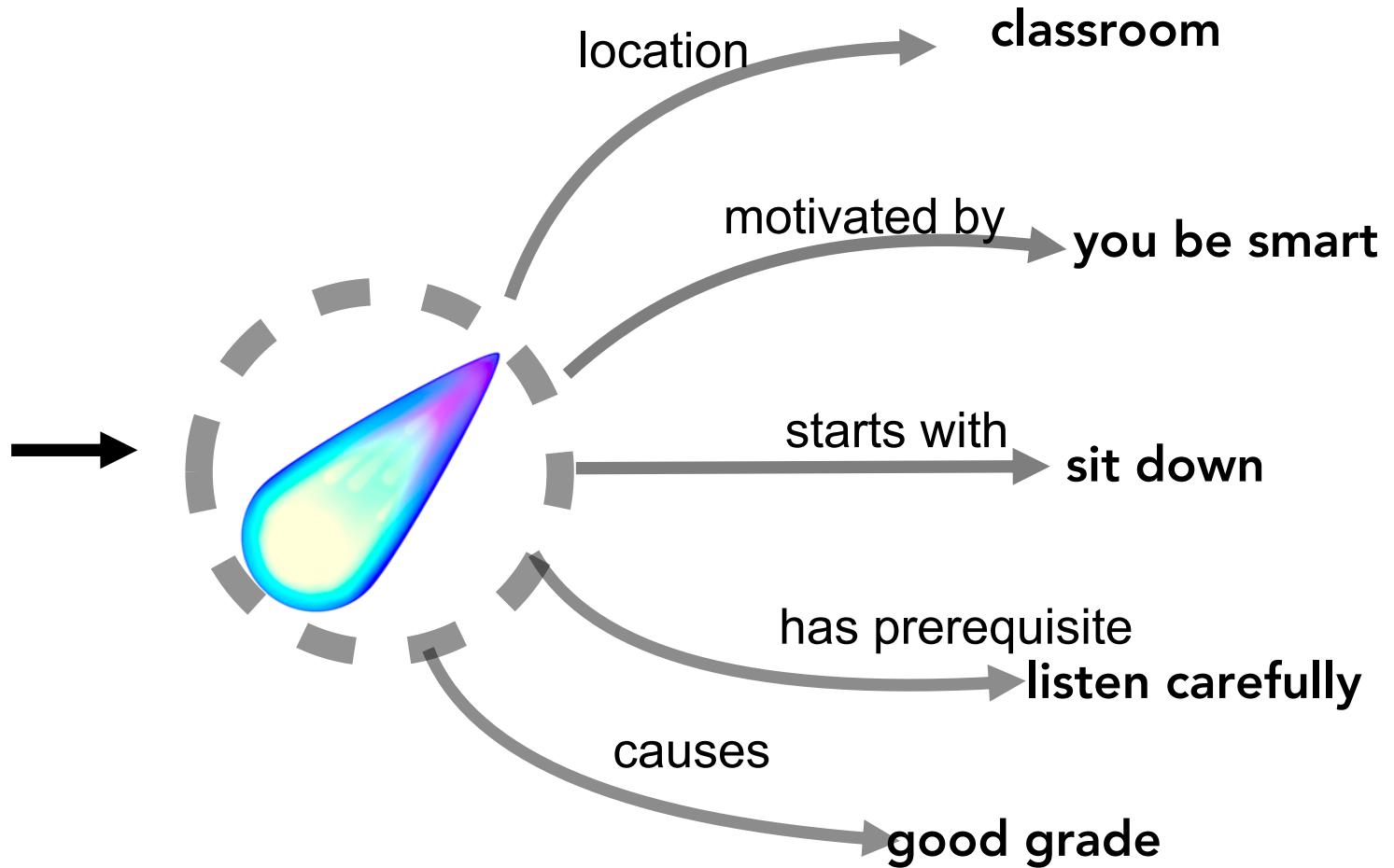


COMET - ATOMIC



COMET - ConceptNet

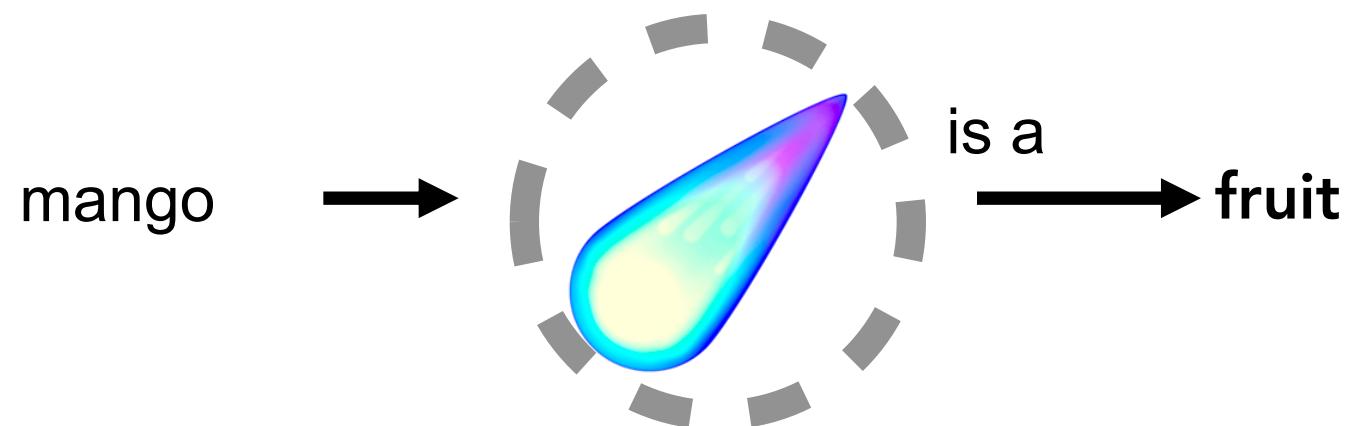
listen to
tutorial



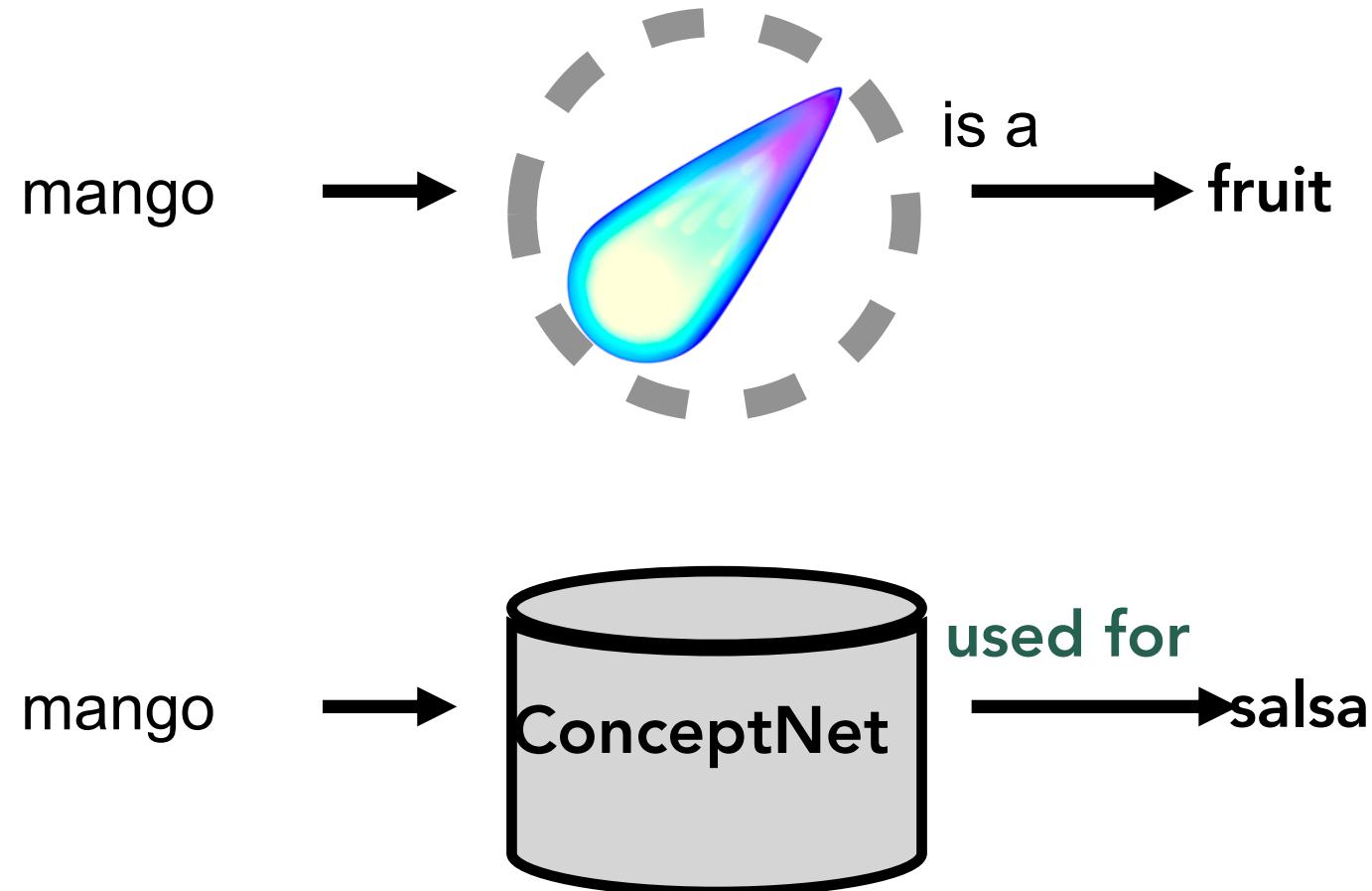
Question

Why does this work?

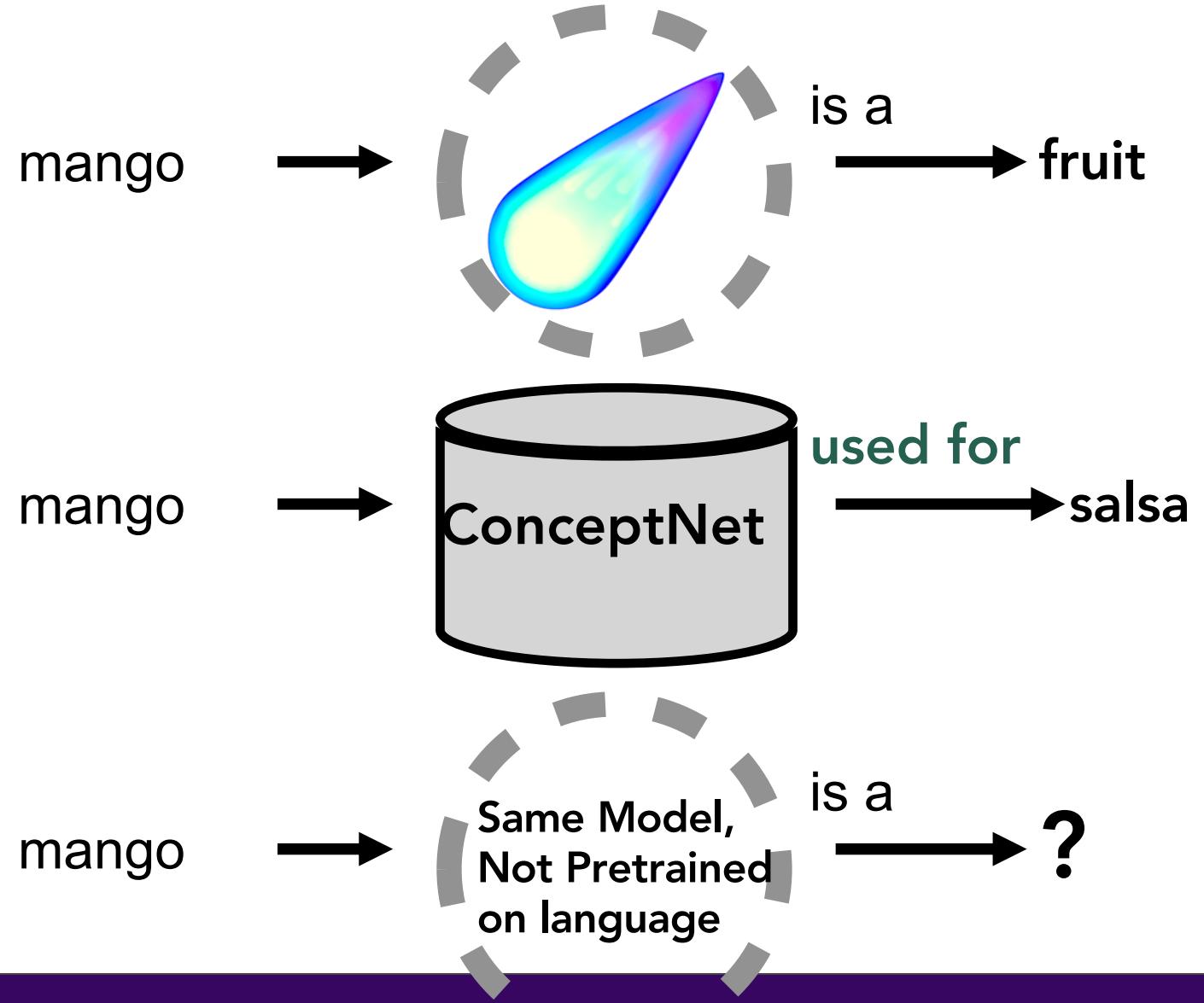
Transfer Learning from Language



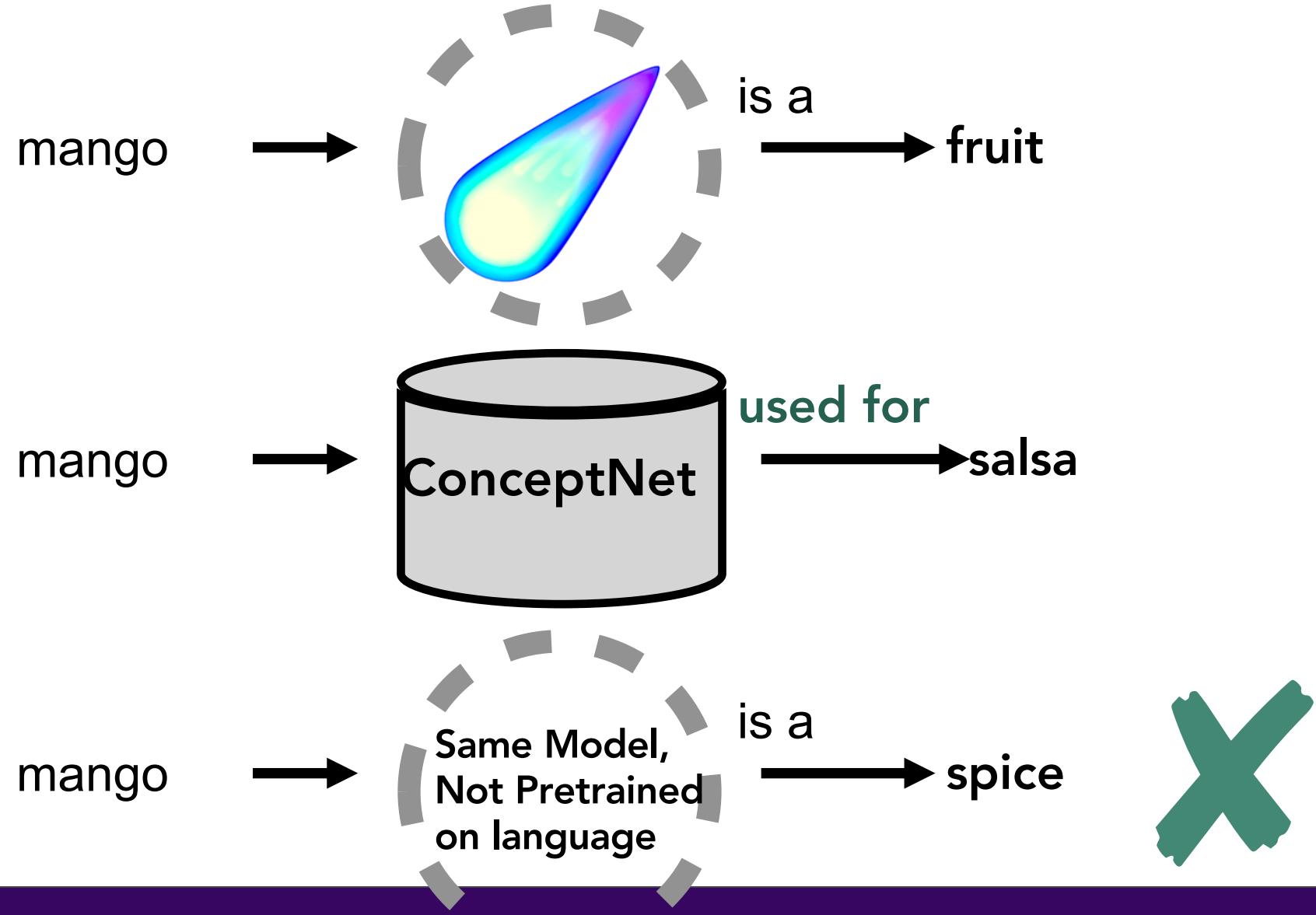
Transfer Learning from Language



Transfer Learning from Language



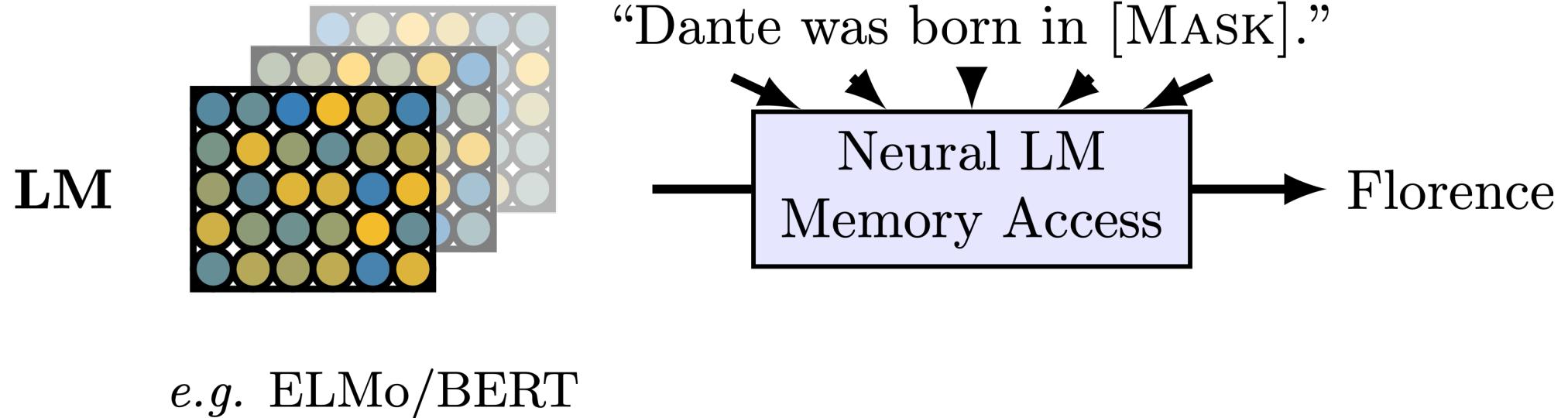
Transfer Learning from Language



Question

Can't a language model
do the same thing?

Unsupervised Commonsense Probing



Do Language Models know this?

Sentence:

mango is a

Predictions:

2.1% **great**

1.9% **very**

1.2% **new**

1.0% **good**

1.0% **small**

← Undo

Do Language Models know this?

Sentence:

mango is a

Predictions:

2.1% **great**

1.9% **very**

1.2% **new**

1.0% **good**

1.0% **small**

← Undo

a mango is a

4.2% **good**

4.0% **very**

2.5% **great**

2.4% **delicious**

1.8% **sweet**

← Undo

Do Language Models know this?

Sentence:

mango is a

Predictions:

2.1% **great**
1.9% **very**
1.2% **new**
1.0% **good**
1.0% **small**
[← Undo](#)

a mango is a

4.2% **good**
4.0% **very**
2.5% **great**
2.4% **delicious**
1.8% **sweet**
[← Undo](#)

Sentence:

A mango is a

Predictions:

4.2% **fruit**
3.5% **very**
2.5% **sweet**
2.2% **good**
1.5% **delicious**
[← Undo](#)

Do Masked Language Models know this?

Sentence:

mango is a [MASK]

Mask 1 Predictions:

69.7% .
9.3% ;
1.7% !
0.8% **vegetable**
0.7% ?

Sentence:

mango is a [MASK].

Mask 1 Predictions:

7.6% **staple**
7.6% **vegetable**
4.6% **plant**
3.5% **tree**
3.5% **fruit**

Sentence:

A mango is a [MASK].

Mask 1 Predictions:

16.0% **banana**
12.1% **fruit**
5.9% **plant**
5.5% **vegetable**
2.5% **candy**

Sensitivity to cues

Candidate Sentence S_i	$\log p(S_i)$
“musician can playing musical instrument”	−5.7
“musician can be play musical instrument”	−4.9
“musician often play musical instrument”	−5.5
“a musician can play a musical instrument”	−2.9

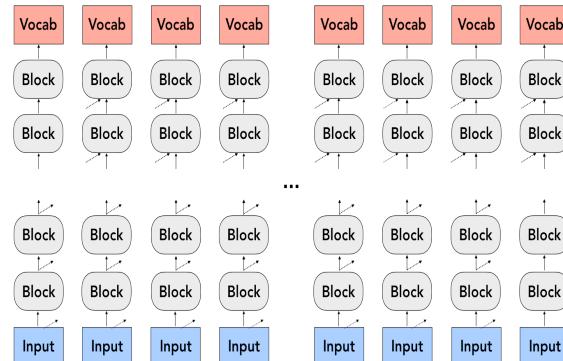
Feldman et al., 2019

Prompt	Model Predictions
A ____ <i>has fur.</i>	dog, cat, fox, ...
A ____ <i>has fur, is big, and has claws.</i>	cat, bear , lion, ...
A ____ <i>has fur, is big, has claws, has teeth, is an animal, eats, is brown, and lives in woods.</i>	bear , wolf, cat, ...

Weir et al., 2020

Commonsense Transformers

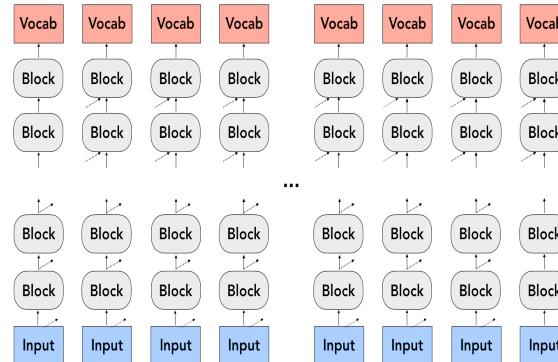
- Language models **implicitly represent knowledge**



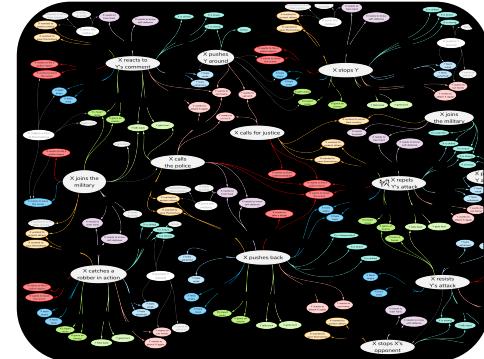
Pre-trained
Language Model

Commonsense Transformers

- Language models **implicitly represent knowledge**
- Re-train them on knowledge graphs to **learn structure of knowledge**



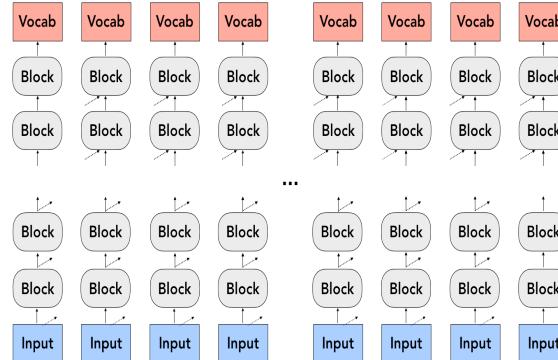
Pre-trained
Language Model



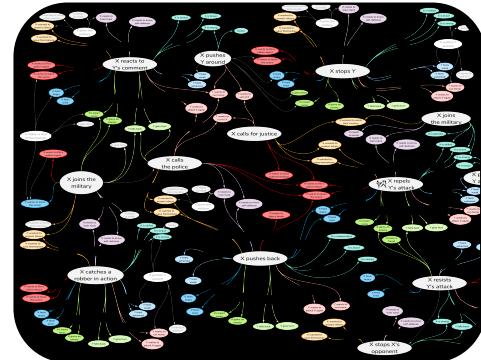
Seed Knowledge
Graph Training

Commonsense Transformers

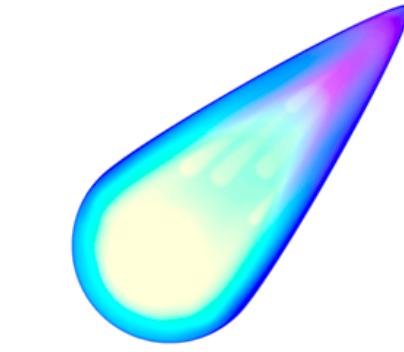
- Language models **implicitly represent knowledge**
- Re-train them on knowledge graphs to **learn structure of knowledge**
- Resulting knowledge model **generalizes structure to other concepts**



Pre-trained
Language Model



Seed Knowledge
Graph Training



COMET

Question

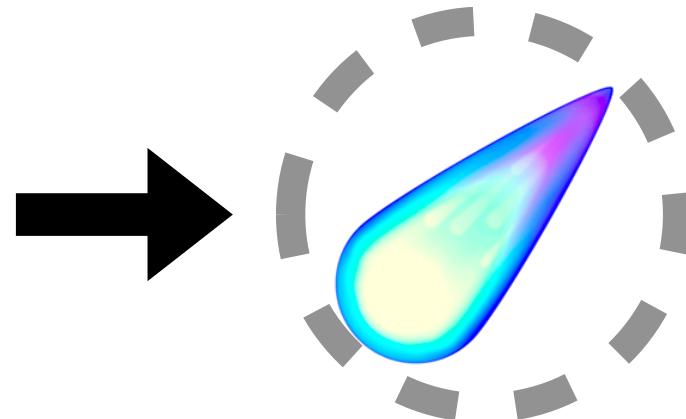
What are the implications of this knowledge representation?

Commonsense Knowledge for any Situation

transformer-style architecture — input format is natural language

- event can be fully parsed

Kai knew that things were getting out of control and managed to keep his temper in check

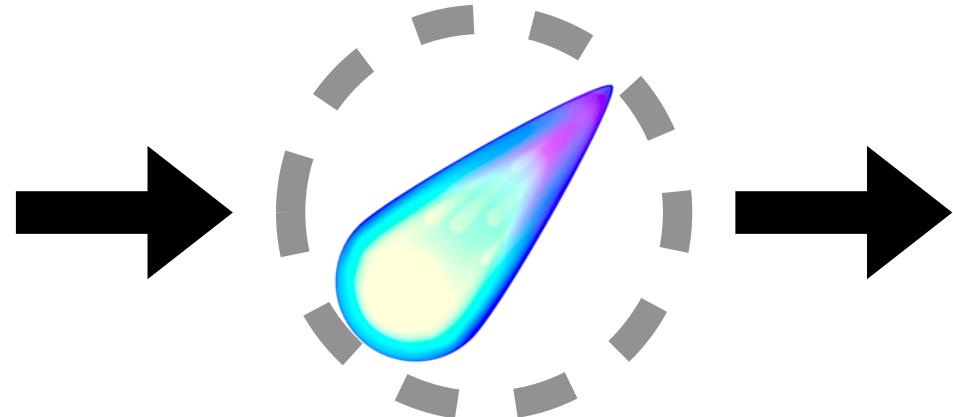


Commonsense Knowledge for any Situation

transformer-style architecture — input format is natural language

- event can be fully parsed
- knowledge generated **dynamically** from neural knowledge model

Kai knew that things were getting out of control and managed to keep his temper in check



Kai wants to avoid trouble
Kai intends to be calm
Kai stays calm
Kai is viewed as cautious