

proj_main_loop



```
graph LR; A[proj_main_loop] --> B[game_loop]; B --> C[handle_int_timer];
```

A flowchart illustrating a sequence of three components. The first component, 'proj_main_loop', is in a white box. A blue arrow points from it to the second component, 'game_loop', which is also in a white box. Another blue arrow points from 'game_loop' to the third component, 'handle_int_timer', which is in a gray box. The boxes are arranged horizontally from left to right.

game_loop

handle_int_timer