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# Kuliah 5

## Deteksi Anomali

Referensi :

1. Tan P, Michael S., & Vipin K. 2006. *Introduction to Data mining*. Pearson Education, Inc. – Chapter 10
2. Han J & Kamber M. 2006. *Data mining – Concept and Techniques*. 2<sup>nd</sup> Edition, Morgan-Kauffman, San Diego - Chapter 7

### Anomaly/Outlier Detection

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- ▶ **What are anomalies/outliers?**
  - ▶ The set of data points that are considerably **different** (Tan) / **dissimilar** (Han) than the remainder of the data
- ▶ **Variants of Anomaly/Outlier Detection Problems**
  - ▶ Given a database D, find all the data points  $\mathbf{x} \in D$  with anomaly scores greater than some **threshold t**
  - ▶ Given a database D, find all the data points  $\mathbf{x} \in D$  having the **top-n largest** anomaly scores  $f(\mathbf{x})$
  - ▶ Given a database D, containing mostly normal (but unlabeled) data points, and a **test point x**, compute the anomaly score of  $\mathbf{x}$  with respect to D
- ▶ **Applications:**
  - ▶ Credit card fraud detection, telecommunication fraud detection, network intrusion detection, fault detection



## Anomaly Detection

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### ► Challenges

- How many outliers are there in the data?
- Method is unsupervised
  - Validation can be quite challenging (just like for clustering)
- Finding needle in a haystack

### ► Working assumption:

- There are considerably more “normal” observations than “abnormal” observations (outliers/anomalies) in the data



## Anomaly Detection Schemes

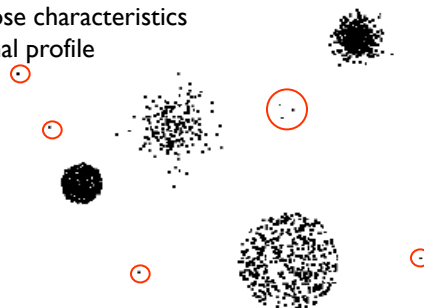
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### ► General Steps

- Build a profile of the “normal” behavior
  - Profile can be patterns or summary statistics for the overall population
- Use the “normal” profile to detect anomalies
  - Anomalies are observations whose characteristics differ significantly from the normal profile

### ► Types of anomaly detection schemes

- Graphical & Statistical-based
- Distance-based
- Model-based

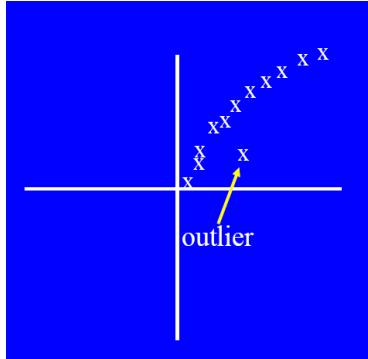
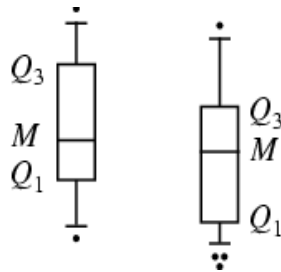


## Graphical Approaches

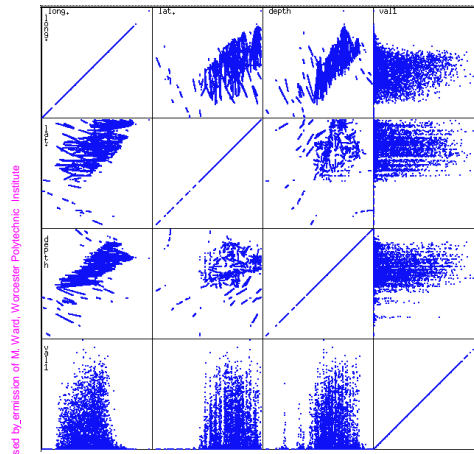
- ▶ Boxplot (1-D), Scatter plot (2-D), Spin plot (3-D)

- ▶ Limitations

- ▶ Time consuming
- ▶ Subjective



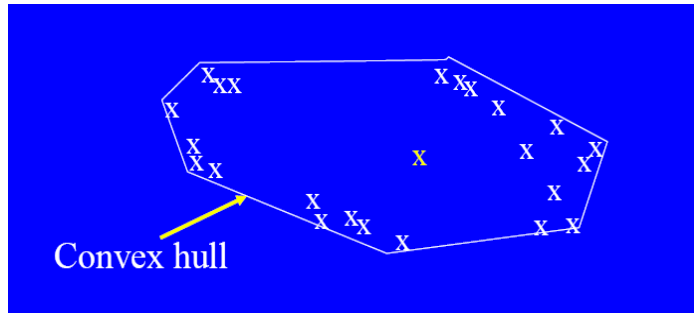
## Scatterplot-Matrices [Cleveland 93]



matrix of scatterplots (x-y-diagrams) of the k-dimensional data [total of  $(k^2/2 - k)$  scatterplots]

## Convex Hull Method

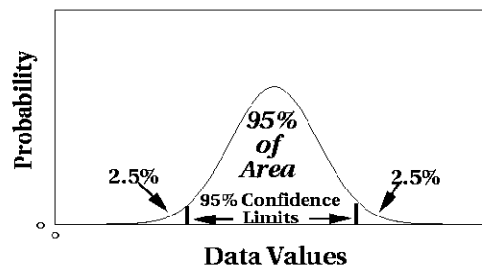
- ▶ Extreme points are assumed to be outliers
- ▶ Use convex hull method to detect extreme values



- ▶ What if the outlier occurs in the middle of the data?

## Statistical Approaches

- ▶ Assume a parametric model describing the distribution of the data (e.g., normal distribution)
- ▶ Apply a statistical test that depends on
  - ▶ Data distribution
  - ▶ Parameter of distribution (e.g., mean, variance)
  - ▶ Number of expected outliers (confidence limit)



## Distance-based Approaches

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- ▶ Introduced to counter the main limitations imposed by statistical methods
  - ▶ We need multi-dimensional analysis without knowing data distribution
- ▶ Distance-based outlier: A  $DB(p, D)$ -outlier is an object  $O$  in a dataset  $T$  such that at least a fraction  $p$  of the objects in  $T$  lies at a distance greater than  $D$  from  $O$



## Distance-based Approaches

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- ▶ Data is represented as a vector of features
- ▶ Three major approaches
  - ▶ Nearest-neighbor based
  - ▶ Density based
  - ▶ Clustering based



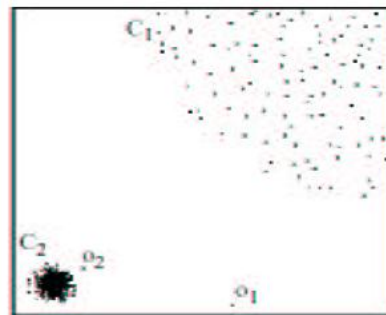
## Nearest-Neighbor Based Approach

- ▶ Approach:
  - ▶ Compute the distance between every pair of data points
  - ▶ There are various ways to define outliers:
    - ▶ Data points for which there are fewer than  $p$  neighboring points within a distance  $D$
    - ▶ The top  $n$  data points whose distance to the  $k$ th nearest neighbor is greatest
    - ▶ The top  $n$  data points whose average distance to the  $k$  nearest neighbors is greatest



## Density-Based Local Outlier Detection

- ▶ Distance-based outlier detection is based on global distance distribution
- ▶ It encounters difficulties to identify outliers if data is not uniformly distributed
- ▶ Ex.  $C_1$  contains 400 loosely distributed points,  $C_2$  has 100 tightly condensed points, 2 outlier points  $o_1, o_2$
- ▶ Distance-based method cannot identify  $o_2$  as an outlier
- ▶ Need the concept of local outlier

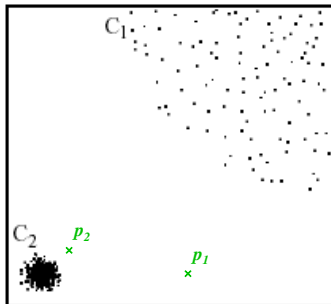


- Local outlier factor (LOF)
  - Assume outlier is not crisp
  - Each point has a LOF



## Density-based: LOF approach

- ▶ For each point, compute the density of its local neighborhood
- ▶ Compute local outlier factor (LOF) of a sample  $p$  as the average of the ratios of the density of sample  $p$  and the density of its nearest neighbors
- ▶ Outliers are points with largest LOF value



In the NN approach,  $p_2$  is not considered as outlier, while LOF approach find both  $p_1$  and  $p_2$  as outliers



## LOF Example

- ▶ Consider the following 4 data points:  
 $a(0,0)$ ,  $b(0,1)$ ,  $c(1,1)$ ,  $d(3,0)$
- ▶ Calculate the LOF for each point and show the top 1 outlier, set  $k = 2$  and use Manhattan Distance.



## Step by Step LOF

Points: a(0,0), b(0,1), c(1,1), d(3,0)

► Step 1: Calculate distance

	a	b	c	d
a	-	1	2	3
b		-	1	4
c			-	3
d				-

► Step 2: Calculate  $dist_2(o)$

- $dist_2(a) = dist(a,c) = 2$  (c is the 2<sup>nd</sup> nearest neighbor)
- $dist_2(b) = dist(b,a) = 1$  (a/c is the 2<sup>nd</sup> nearest neighbor)
- $dist_2(c) = dist(c,a) = 2$  (a is the 2<sup>nd</sup> nearest neighbor)
- $dist_2(d) = dist(d,a) = 3$  (a/c is the 2<sup>nd</sup> nearest neighbor)



## Step by Step LOF

► Step 3: Calculate  $N_k(o)$

$$N_k(o) = \{o' \mid o' \text{ in } D, dist(o, o') \leq dist_k(o)\}$$

- $N_2(a) = \{b, c\}$
- $N_2(b) = \{a, c\}$
- $N_2(c) = \{b, a\}$
- $N_2(d) = \{a, c\}$

► Step 4: Calculate  $lrd_k(o)$ : Local Reachability Density of o

$$lrd_k(o) = \frac{\|N_k(o)\|}{\sum_{o' \in N_k(o)} reachdist_k(o' \leftarrow o)} \quad reachdist_k(o \leftarrow o') = \max\{dist_k(o), dist(o, o')\}$$

$$lrd_k(a) = \frac{\|N_2(a)\|}{reachdist_2(b \leftarrow a) + reachdist_2(c \leftarrow a)}$$





## Step by Step LOF

- ▶  $lrd_k(a) = \frac{\|N_2(a)\|}{reachdist_2(b \leftarrow a) + reachdist_2(c \leftarrow a)}$
- ▶  $reachdist_2(b \leftarrow a) = \max\{dist_2(b), dist(b, a)\}$   
 $= \max\{1, 1\} = 1$
- ▶  $reachdist_2(c \leftarrow a) = \max\{dist_2(c), dist(c, a)\}$   
 $= \max\{2, 2\} = 2$
- ▶ Thus,  $lrd_2(a) = \frac{\|N_2(a)\|}{reachdist_2(b \leftarrow a) + reachdist_2(c \leftarrow a)} = 2/(1+2) = 0.667$
- ▶ Similarly..  $lrd_2(b) = \frac{\|N_2(b)\|}{reachdist_2(a \leftarrow b) + reachdist_2(c \leftarrow b)} = 2/(2+2) = 0.5$   
 $lrd_2(c) = \frac{\|N_2(c)\|}{reachdist_2(b \leftarrow c) + reachdist_2(a \leftarrow c)} = 2/(1+2) = 0.667$   
 $lrd_2(d) = \frac{\|N_2(d)\|}{reachdist_2(a \leftarrow d) + reachdist_2(c \leftarrow d)} = 2/(3+3) = 0.33$

## Step by Step LOF

- ▶ Step 5: Calculate  $LOF_k(o)$

$$LOF_k(o) = \frac{\sum_{o' \in N_k(o)} \frac{lrd_k(o')}{\|N_k(o)\|}}{\|N_k(o)\|} = \sum_{o' \in N_k(o)} lrd_k(o') \cdot \sum_{o' \in N_k(o)} reachdist_k(o' \leftarrow o)$$

$$LOF_2(a) = (lrd_2(b) + lrd_2(c)) * (reachdist_2(b \leftarrow a) + reachdist_2(c \leftarrow a))$$

$$= (0.5 + 0.667) * (1 + 2) = 3.501$$

$$LOF_2(b) = (lrd_2(a) + lrd_2(c)) * (reachdist_2(a \leftarrow b) + reachdist_2(c \leftarrow b))$$

$$= (0.667 + 0.667) * (2 + 2) = 5.336$$

$$LOF_2(c) = (lrd_2(b) + lrd_2(a)) * (reachdist_2(b \leftarrow c) + reachdist_2(a \leftarrow c))$$

$$= (0.5 + 0.667) * (1 + 2) = 3.501$$

$$LOF_2(d) = (lrd_2(a) + lrd_2(c)) * (reachdist_2(a \leftarrow d) + reachdist_2(c \leftarrow d))$$

$$= (0.667 + 0.667) * (3 + 3) = 8.004$$

## Step by Step LOF

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- ▶ Step 6: Sort all the  $LOF_k(o)$ 
  - ▶  $LOF_2(d) = 8.004$
  - ▶  $LOF_2(b) = 5.336$
  - ▶  $LOF_2(a) = 3.501$
  - ▶  $LOF_2(c) = 3.501$
- ▶ Obviously, top 1 outlier is point d



## Outlier Discovery: Deviation-Based Approach

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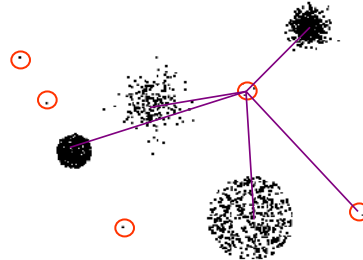
- ▶ Identifies outliers by examining the main characteristics of objects in a group
- ▶ Objects that “deviate” from this description are considered outliers
- ▶ Sequential exception technique
  - ▶ simulates the way in which humans can distinguish unusual objects from among a series of supposedly like objects
- ▶ OLAP data cube technique
  - ▶ uses data cubes to identify regions of anomalies in large multidimensional data



## Clustering-Based

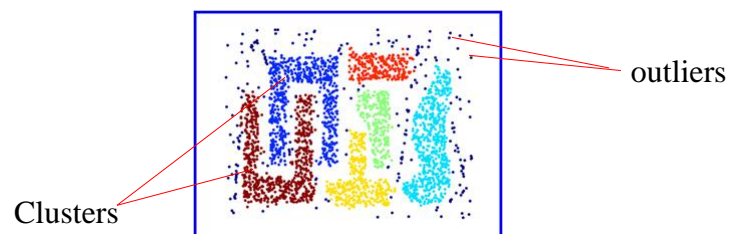
### Basic idea:

- ▶ Cluster the data into groups of different density
- ▶ Choose points in small cluster as candidate outliers
- ▶ Compute the distance between candidate points and non-candidate clusters.
  - ▶ If candidate points are far from all other non-candidate points, they are outliers



## DBSCAN

- ▶ Density-based spatial clustering of application with noise (DBSCAN) is a [data clustering](#) algorithm proposed by Martin Ester, [Hans-Peter Kriegel](#), Jörg Sander and Xiaowei Xu in 1996.
- ▶ It groups together points that are closely packed together (points with many [nearby neighbors](#))
- ▶ Marking as outliers points that lie alone in low-density regions.

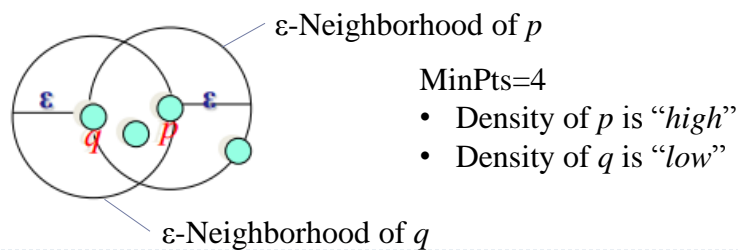


## Density Definition

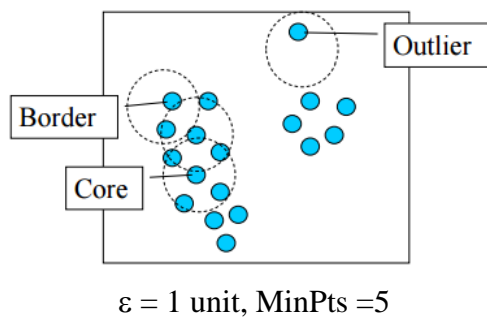
- $\epsilon$ -Neighborhood – Objects within a radius of  $\epsilon$  from an object.

$$N_{\epsilon}(p) : \{q \mid d(p, q) \leq \epsilon\}$$

- “High density” -  $\epsilon$ -Neighborhood of an object contains at least **MinPts** of objects.



## Core, Border, & Outlier



A point is a **core point** if it has more than a specified number of points (MinPts) within Eps—These are points that are at the interior of a cluster.

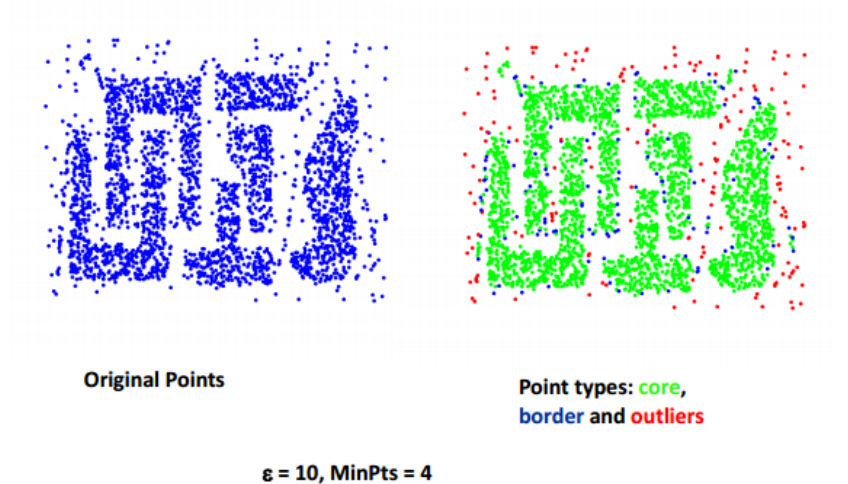
A **border point** has fewer than MinPts within Eps, but is in the neighborhood of a core point.

A **noise point** is any point that is not a core point nor a border point.

Given  $\epsilon$  and MinPts, categorize the objects into three exclusive groups.

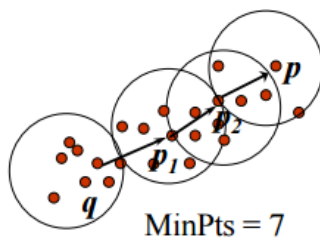


## Core, Border, & Outlier - Example



## Density-reachability

- Density-Reachable (directly and indirectly):
  - A point  $p$  is directly density-reachable from  $p_2$
  - $p_2$  is directly density-reachable from  $p_1$
  - $p_1$  is directly density-reachable from  $q$
  - $p \leftarrow p_2 \leftarrow p_1 \leftarrow q$  form a chain



- $p$  is (indirectly) density-reachable from  $q$
- $q$  is not density-reachable from  $p$

## DBSCAN Algorithm

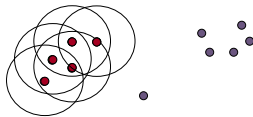
- ▶ Arbitrary select a point  $p$
- ▶ Retrieve all points density-reachable from  $p$  wrt  $Eps$  and  $MinPts$ .
- ▶ If  $p$  is a core point, a cluster is formed.
- ▶ If  $p$  is a border point, no points are density-reachable from  $p$  and DBSCAN visits the next point of the database.
- ▶ Continue the process until all of the points have been processed.

Source: [www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt](http://www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt)



## DBSCAN, example \*)

- ▶ Parameter
  - ▶  $\varepsilon = 2$  cm
  - ▶  $MinPts = 3$



```
for each  $o \in D$  do  
  if  $o$  is not yet classified then  
    if  $o$  is a core-object then  
      collect all objects density-reachable from  $o$   
      and assign them to a new cluster.  
    else  
      assign  $o$  to NOISE
```

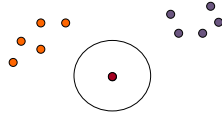
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## DBSCAN, example \*)

### ► Parameter

- $\varepsilon = 2$  cm
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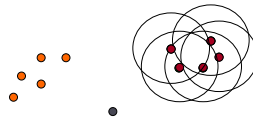
```
for each  $o \in D$  do
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    else
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## DBSCAN, example \*)

### ► Parameter

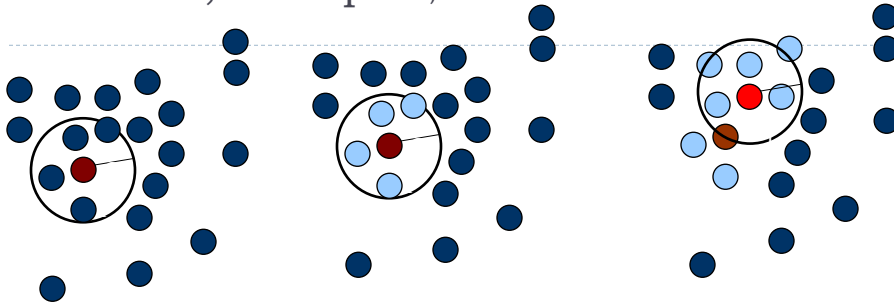
- $\varepsilon = 2$  cm
- $MinPts = 3$



```
for each  $o \in D$  do
  if  $o$  is not yet classified then
    if  $o$  is a core-object then
      collect all objects density-reachable from  $o$ 
      and assign them to a new cluster.
    else
      assign  $o$  to NOISE
```

Source: [www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt](http://www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt)

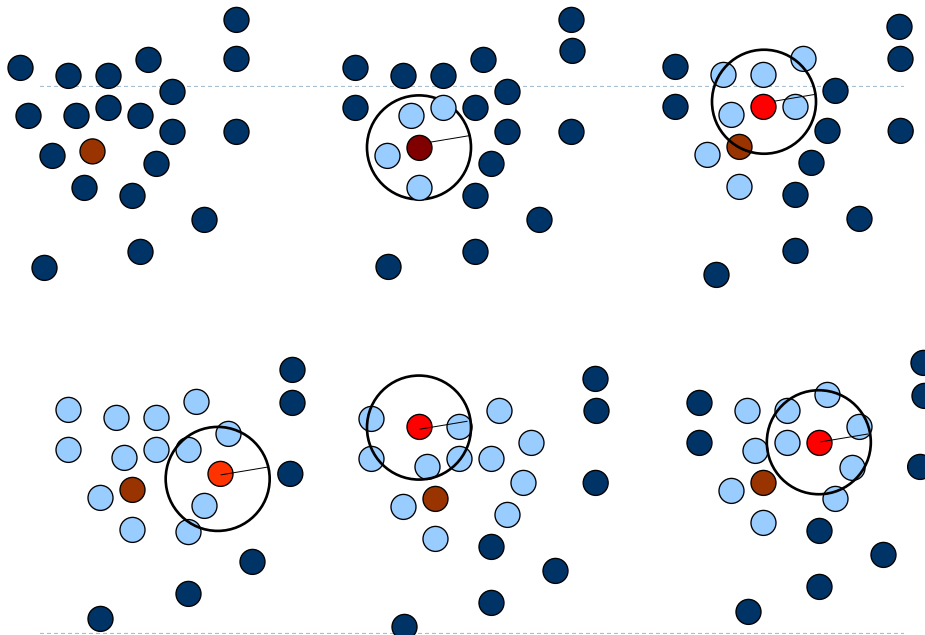
## DBSCAN, example \*)



1. Check the  $\epsilon$ -neighborhood of  $p$ ;
2. If  $p$  has less than  $\text{MinPts}$  neighbors then mark  $p$  as outlier and continue with the next object
3. Otherwise mark  $p$  as processed and put all the neighbors in cluster  $C$

1. Check the unprocessed objects in  $C$
2. If no core object, return  $C$
3. Otherwise, randomly pick up one core object  $p_1$ , mark  $p_1$  as processed, and put all unprocessed neighbors of  $p_1$  in cluster  $C$

Source: [www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt](http://www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt)

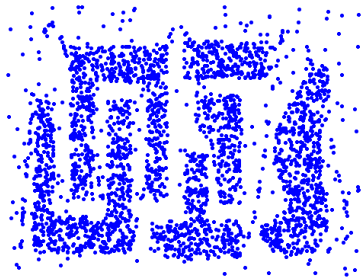


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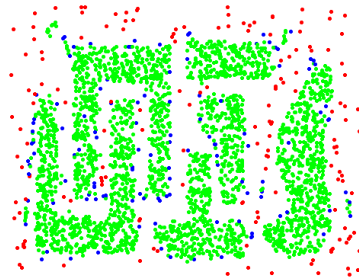


## DBSCAN, example \*)

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**Original Points**  
 $\epsilon = 10$ , **MinPts** = 4



**Point types: core, border  
and outliers**

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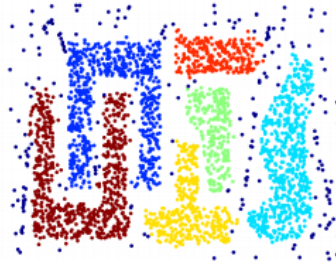
► Source: [www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt](http://www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt)

## When DBSCAN Works Well

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**Original Points**

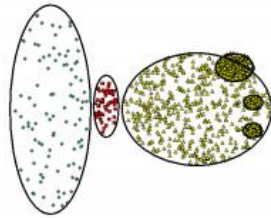


**Clusters**

- Resistant to Noise
- Can handle clusters of different shapes and sizes

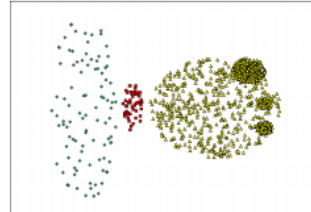


## When DBSCAN Does NOT Work Well

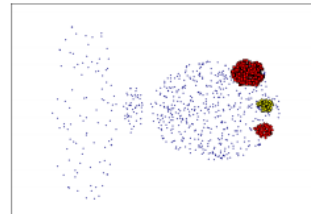


Original Points

- Cannot handle varying densities
- Sensitive to parameters—hard to determine the correct set of parameters



(MinPts=4, Eps=9.92).



(MinPts=4, Eps=9.75)



## Reference

- ▶ Tan P, Michael S., & Vipin K. 2006. *Introduction to Data mining*. Pearson Education, Inc. – Chapter 10
- ▶ Han J & Kamber M. 2006. *Data mining – Concept and Techniques*. 2<sup>nd</sup> Edition, Morgan-Kaufman, San Diego - Chapter 7
- ▶ [www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt](http://www.cse.buffalo.edu/faculty/azhang/cse601/density-based.ppt)

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