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Software Engineering: User Requirements

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### **User Requirements**

1. The system shall have a user-friendly interface and that is easy to navigate.
2. The system should have adequate graphics and sound effects that enhance the player's experience.
3. The system shall provide clear instructions on how to play and what the player's objectives are.
4. The system should be accessible to players of all ages and skill levels.
5. The system shall have clear instructions and optional hints on how to solve puzzles, when needed.
6. The user should be able to save and return to a level.

### **System Requirements**

1. The system shall be compatible with Windows operating systems.
2. The system should not require an internet connection to play.
3. The system should be executable from a desktop device.
4. The system code shall integrate both C++ and Blueprint.
5. The system should be designed to minimize graphics usage/load.

## Use Cases

1. Users download the game.
2. Users make a username.
3. Users solve the puzzles.
4. Users decide on a killer.

