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Software Engineering: User Requirements

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User Requirements

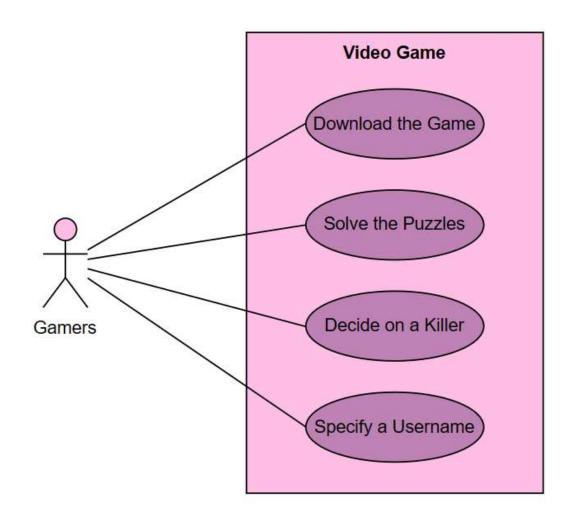
- 1. The system shall have a user-friendly interface and that is easy to navigate.
- 2. The system should have adequate graphics and sound effects that enhance the player's experience.
- 3. The system shall provide clear instructions on how to play and what the player's objectives are.
- 4. The system should be accessible to players of all ages and skill levels.
- 5. The system shall have clear instructions and optional hints on how to solve puzzles, when needed.
- 6. The user should be able to save and return to a level.

System Requirements

- 1. The system shall be compatible with Windows operating systems.
- 2. The system should not require an internet connection to play.
- 3. The system should be executable from a desktop device.
- 4. The system code shall integrate both C++ and Blueprint.
- 5. The system should be designed to minimize graphics usage/load.

Use Cases

- 1. Users download the game.
- 2. Users make a username.
- 3. Users solve the puzzles.
- 4. Users decide on a killer.



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