

Owen King

Seeking a Co-op opportunity to develop skills in C# and Engine Software such as Unity from May 2018 to August 2018.

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4560 Kingsford Terrace
Syracuse, NY 13215

EDUCATION

Rochester Institute of Technology — Bachelors of Science

Rochester NY August 2017 - May 2021 GPA 3.35

Second year in working towards a Bachelors of Science in Game Design and Development.

EXPERIENCE

Wegmans — Cashier/Helping Hands

Syracuse NY June 2015 - Current

Assists in customer support and complete customer satisfaction according to brand ideals of friendliness, helpfulness, and timeliness.

PROJECTS

John America: Jabroni Apocalypse — Gameplay Mechanics Programmer/Game Designer

February 2018 - March 2018

Developed and implemented weapon systems along with enemy spawn systems. Also led the design for the gameplay mechanics.

AWARDS

Wegmans Scholarship Award

Financial award given to part-time Wegmans Employees for good standing and number of hours worked.

RIT Recognition Scholar

Financial award given to RIT students who demonstrate meritorious academics and community involvement.

Dean's List

Received Dean's List honors in fall of 2017 for academic excellence.

SKILLS

LANGUAGES

Unity

Monogame

C#

HTML/CSS

SOFTWARE

Microsoft Office

Maya

Adobe Photoshop

Sony Vegas