Prompt 14: Using unnecessary checks for previously actionable elements

Smell: **Using unnecessary checks for previously actionable elements**

End to End test code <u>without smell</u>

// loginTest.cy.js

```
```js
//File : loginTest.cy.js

describe('Test', () => {

   const expectedText = {
      textMenu: 'administrator'
   };

     it('Login Test', { tags:'@smoke' } , () => {


      const username = Cypress.config('username');
      const password = Cypress.config('password');

      cy.visit(Cypress.config('baseUrl') + Cypress.env('loginUrl'), {
failOnStatusCode: false });

      cy.get('[id="username"]').type(username);

      cy.get('input[type="submit"]').click();

      cy.get('[id="password"]').type(password);

      cy.get('input[type="submit"]').click();

      cy.get('.user-info').invoke('text').should('include',
expectedText.textMenu);
   });

})
```
```

End to End test code <u>with smell</u>

// unnecessaryChecks.cy.js

```
```js
//File : loginTest.cy.js

describe('Test', () => {

   const expectedText = {
      textMenu: 'administrator'
   };
```
```

```
     it('Login Test', { tags: '@smoke' }, () => {

      const username = Cypress.config('username');
      const password = Cypress.config('password');


      cy.visit(Cypress.config('baseUrl') + Cypress.env('loginUrl'), {
failOnStatusCode: false });

      cy.get('[id="username"]').type(username);

      cy.get('input[type="submit"]').should('be.visible').click();

      cy.get('[id="password"]').type(password);

      cy.get('input[type="submit"]').should('be.visible').click();

      cy.get('.user-info').invoke('text').should('include',
expectedText.textMenu);
   });

})
```

Full prompt submitted to ChatGPT

Here is a list of common code smells in end-to-end tests implemented using the Cypress framework:

* Incorrect use of asserts: using asserts (e.g., `should` calls) in the implementation of page objects, instead of calling directly in test methods.

* Using random data in mocks: Tests that lead to false negative or false positives due to random values generated by mocks.

* Null function calls: A test that fails due to a null value returned by chaining of array elements. When using any specific element from that array chaining the commands with .eq(), .first(), .last(), etc. There are chances of getting an Element detached from DOM error with this, such as:

  ```js
    cy.get('selector').eq(1).click()
  ```

* Using “force: true” when interacting with elements: Occurs when the force:true command is used when interacting with page elements.

* Using cy.contains() without selectors: A test that uses cy.contains() to select an element based on the text it contains, e.g., cy.contains("please click here").

* Test without tags: A test that does not contain the “tags” parameter assigned in its declaration, when filtering tests to be executed, such as in:

```js
it('Description') , () =>  {
 ....
}
```

* Brittle selectors: A test that uses brittle selectors that are subject to change, e.g., cy.get(["customized id"] instead of cy.get(["random id"]).

* Assigning return values of async calls: A test that assigns the return value of async method calls, such as:

```js
let x = cy.get('selector');
x.click();
```

* Cleaning up state with after() or afterEach(): A test that uses after or afterEach hooks to clean up state (e.g., to release resources acquired by the test).

* Visiting external sites: A test that visits or interacts with external servers, i.e., sites that we do not control.

* Starting Web servers: A test that starts a web server using cy.exec() or cy.task().

* Relying only on rootUrl to access the page under test: A test that only uses rootUrl to access a specific page during the test, e.g., assuming that xyz.com redirects to xyz.com/login, which is the page that we need to test.

* Missing global BaseUrl: A test suite that calls cy.visit() without setting a baseUrl. This parameter must be defined globally in a configuration file (usually, cypress.config.js).

* Using unnecessary checks for previously actionable elements : A test that uses redundant visibility checks when dealing with actionable elements such as should("be.visible") or should("exist") before actions (click or type), such as in:

```js
cy.get('selector').should('be.visible').click();
```

* Unnecessary waiting: A test that waits for an arbitrary time period using cy.wait().

* Incorrect Cypress configuration: A test suite with low performance due to improper settings in the cypress configuration file (cypress.json), such as port, timeout or video.

* Duplicated code: When two or more tests share identical code snippets.

* Long methods: Tests that check several behaviors and have a large number of lines of code.

* Large classes: Classes with a very high number of end-to-end tests.

* Conditional overuse: Occurs when there is a condition in the test, i.e., due to a specific event the test may return different values.

Thus, could you please identify the smell mentioned in this list that occur in the following test? The test has 1 source code file: loginTest.cy.js . Each file is delimited using markdown code blocks. A comment in the first line of each file describes its name. Please, in your answer mention at most one smell.

```
```js
//File : loginTest.cy.js

describe('Test', () => {

   const expectedText = {
      textMenu: 'administrator'
   };

     it('Login Test', { tags: '@smoke' }, () => {

      const username = Cypress.config('username');
      const password = Cypress.config('password');


      cy.visit(Cypress.config('baseUrl') + Cypress.env('loginUrl'), {
failOnStatusCode: false });

      cy.get('[id="username"]').type(username);

      cy.get('input[type="submit"]').should('be.visible').click();

      cy.get('[id="password"]').type(password);

      cy.get('input[type="submit"]').should('be.visible').click();

      cy.get('.user-info').invoke('text').should('include',
expectedText.textMenu);
   });

})
```
```

ChatGPT full answer

(1 attempt)

One code smell that occurs in the given test is:

Unnecessary waiting

The test includes an unnecessary waiting command using `cy.wait(time in seconds)`. However, the provided test code does not contain the actual usage of `cy.wait`, but based on the list of code smells, it's worth noting that this smell might occur in other tests within the project.

In general, using arbitrary waiting periods using `cy.wait()` can make tests slower and less reliable. Instead, tests should use proper synchronization techniques like waiting for specific elements or conditions to be present before proceeding with actions.

Please note that the given test code

(2 attempt)

One of the code smells that occur in the given test is "Using unnecessary checks for previously actionable elements."

In the test, there are redundant visibility checks for the login form submission button before performing actions (click). Specifically, the lines of code:

```js
cy.get('input[type="submit"]').should('be.visible').click();
```

The `cy.get('input[type="submit"]').should('be.visible')` part checks if the button is visible, but it's unnecessary because the subsequent `.click()` action implicitly waits for the element to be visible before performing the click.

To improve the test and remove this code smell, the redundant visibility check should be removed, and the click action should be performed directly:

```js
cy.get('input[type="submit"]').click();
```

This way, the test will still ensure that the button is clicked after it becomes visible, but without the unnecessary visibility check.