Lucas LaRocco

Software Engineer

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OBJECTIVE

My objective is to work as a Software Engineer. I have a B.S in Software Engineering from Milwaukee School of Engineering. I am proficient in Typescript, React,, Git, HTML, CSS, and SQL, but I am not limited to those languages and frameworks alone.

EXPERIENCE

IO Technologies | Butler, WI

Software Engineer | 2022 - Current

- Design, develop and maintain full stack applications for clients using various frameworks and libraries
- Provide technical consulting and support to clients, ensuring solutions meet their business needs and technical requirements.
- Collaborate with cross-functional teams to define, design, and ship new features.
- Technologies: React, Next.js, Node.js, C# .NET, Php, Laravel, Python

CyberTimez | Crystal City, VA

Software Engineering Intern | 2019

- Participated in the design and development of an Android Application, prototyping, troubleshooting, and testing
- Worked with development engineer to test product features and functions
- Supported team to review problem report solutions

PROJECTS

Typeo - (React, Typescript, NodeJS, Firebase, Websocket)

An online competitive typing website that I launched in May of 2022 and has over 400 users... The goal of this project was to use in-depth statistics to help typists of all kinds improve their skills. The website uses a NodeJS backend with a Cloud Firestore database, paired with a React front-end and Firebase for user authentication

Drone Link - (React, NodeJS, MQTT, RethinkDB)

I worked in a team of five to create an all-in-one system to manage and track drone races. The Kanban model was utilized using 3-week cadences. The scope of this project included hardware and firmware selection, and software design and development.

Esports Team Bot - (NodeJS, Discord.js, MongoDB)

As a member of the Esports team at Milwaukee School of Engineering, my objective was to entice players to practice fundamental skills. I utilized NodeJS along with a MongoDB database to make a Discord bot that rewards players for practicing and allows them to compete against each other for prizes. Heroku is used to host the bot.

EDUCATION

B.S in Software Engineering, Milwaukee School of Engineering (MSOE) Graduation Date - May 2021

LANGUAGES / FRAMEWORKS

React, Next.js, Node.js, Typescript, Javascript, HTML, CSS, Php, Laravel, Git, Postgresql, SQL Server, Firebase, Python, Java, C++

TECHNICAL SKILLS

Data Structures, Algorithms, SQL, Databases, Agile / Scrum, REST, TDD, Docker, CI/CD, AWS, Azure

CORE COMPETENCIES

Attention to detail, Problem-solving, Communication, Teamwork, Computer programming, Coding, Multitasking