

# Laboratorio di Architetture e Programmazione dei Sistemi Elettronici Industriali

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## #6 Timers

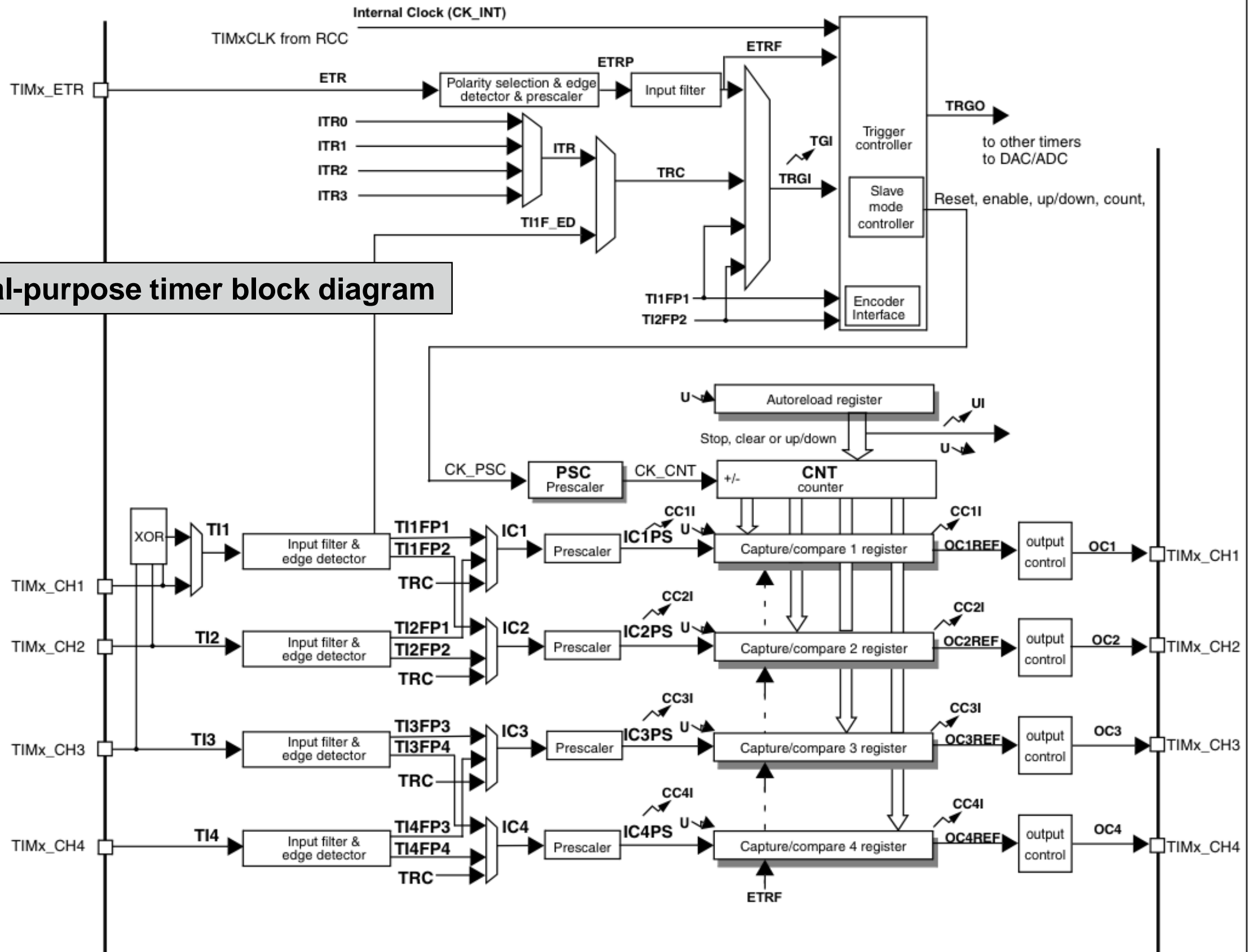
# Timers

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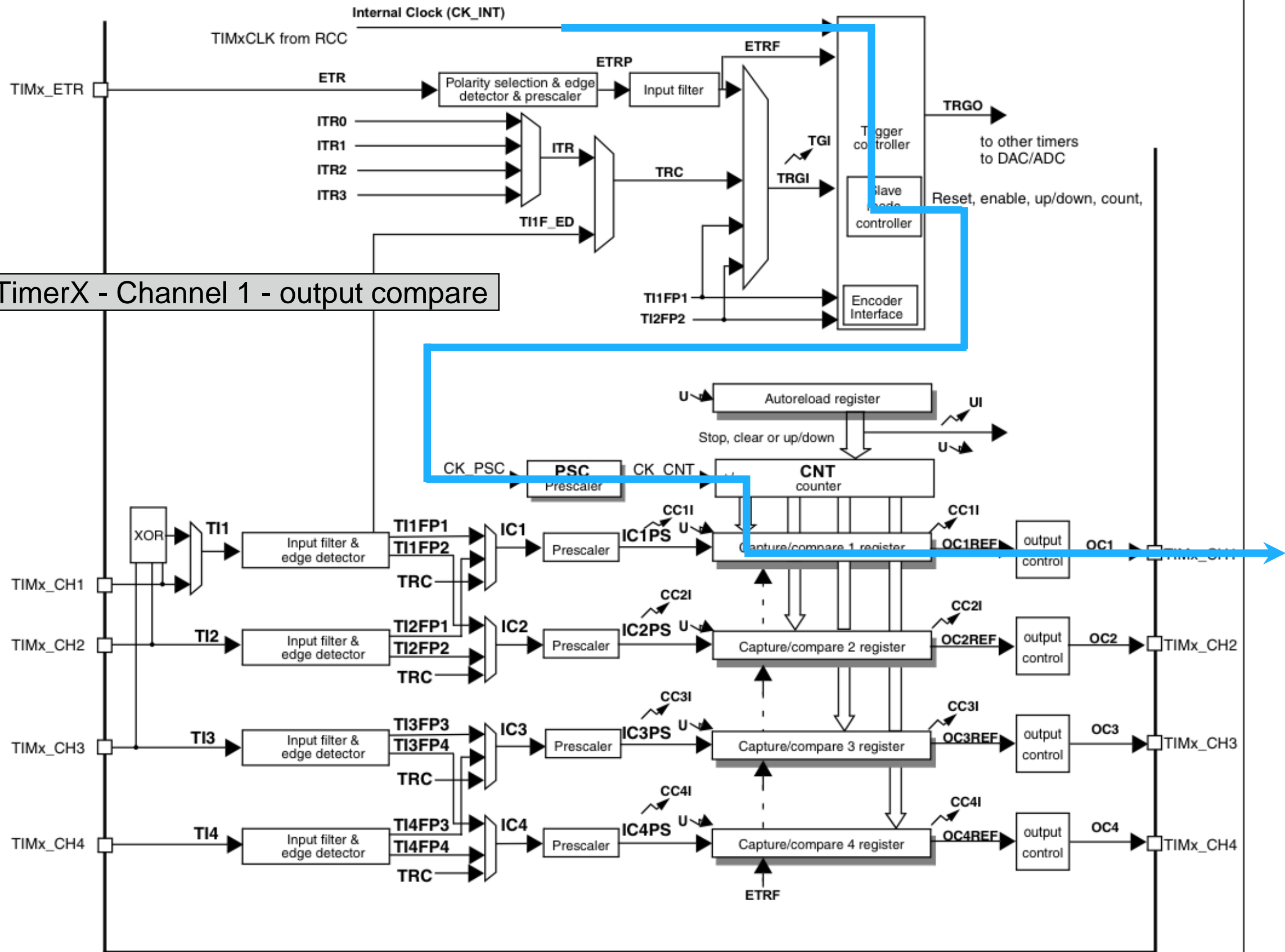
- The general-purpose timers consist of a **16-bit auto-reload counter** driven by a programmable prescaler.
- They may be used for a variety of purposes, including **measuring the pulse lengths of input signals** (input capture) or **generating output waveforms** (PWM).
- Pulse lengths and waveform periods can be modulated **from a few microseconds to several milliseconds** using the timer prescaler and the RCC clock controller prescalers.
- General-purpose TIMx timer features include:
  - 16-bit up, down, up/down auto-reload counter.
  - 16-bit programmable prescaler used to divide (also “on the fly”) the counter clock frequency by any factor between 1 and 65535.
  - **Up to 4 independent channels** for:
    - Input capture
    - Output compare
    - PWM generation (Edge- and Center-aligned modes)
    - One-pulse mode output

# Timers

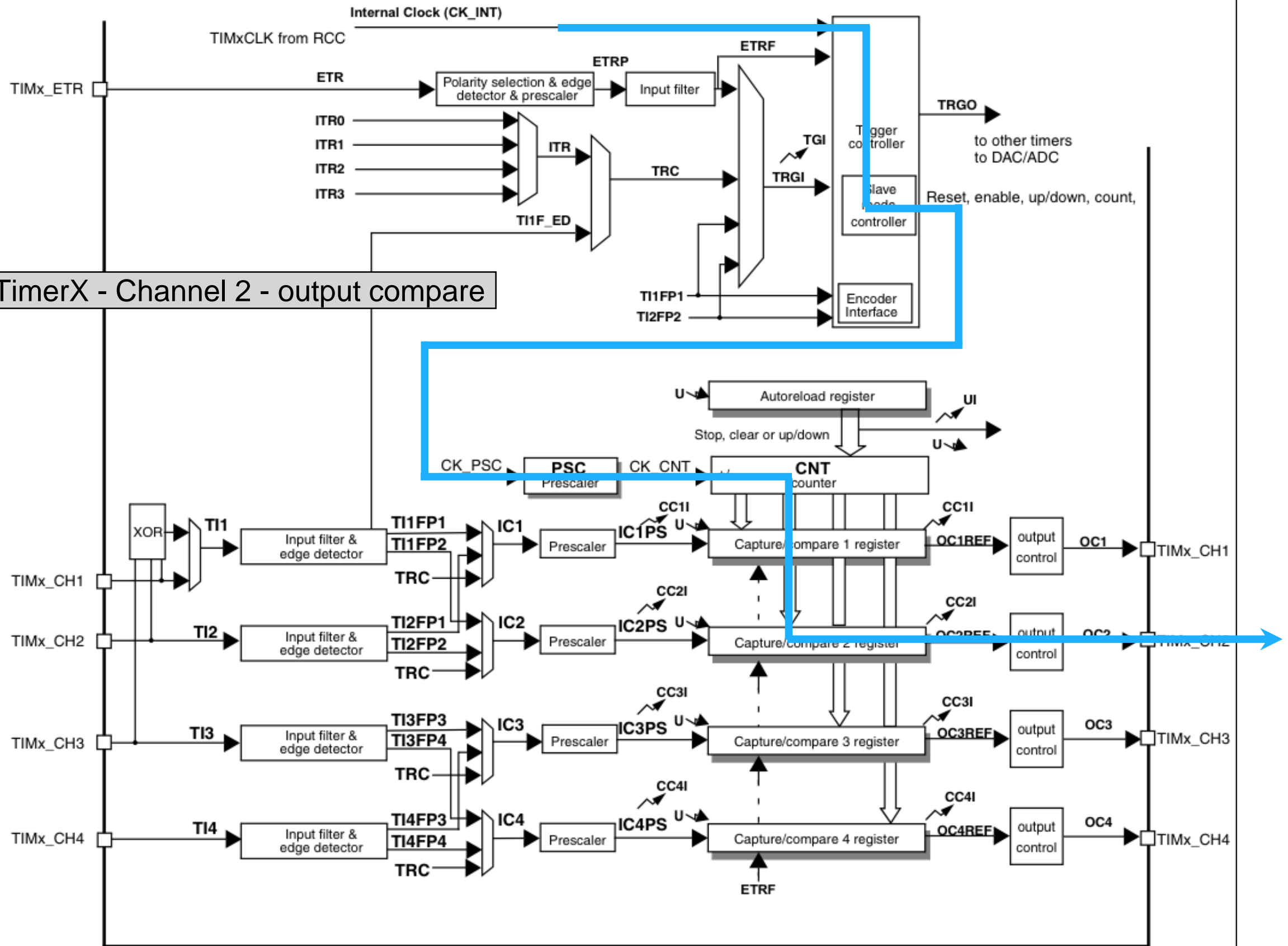
General-purpose timer block diagram



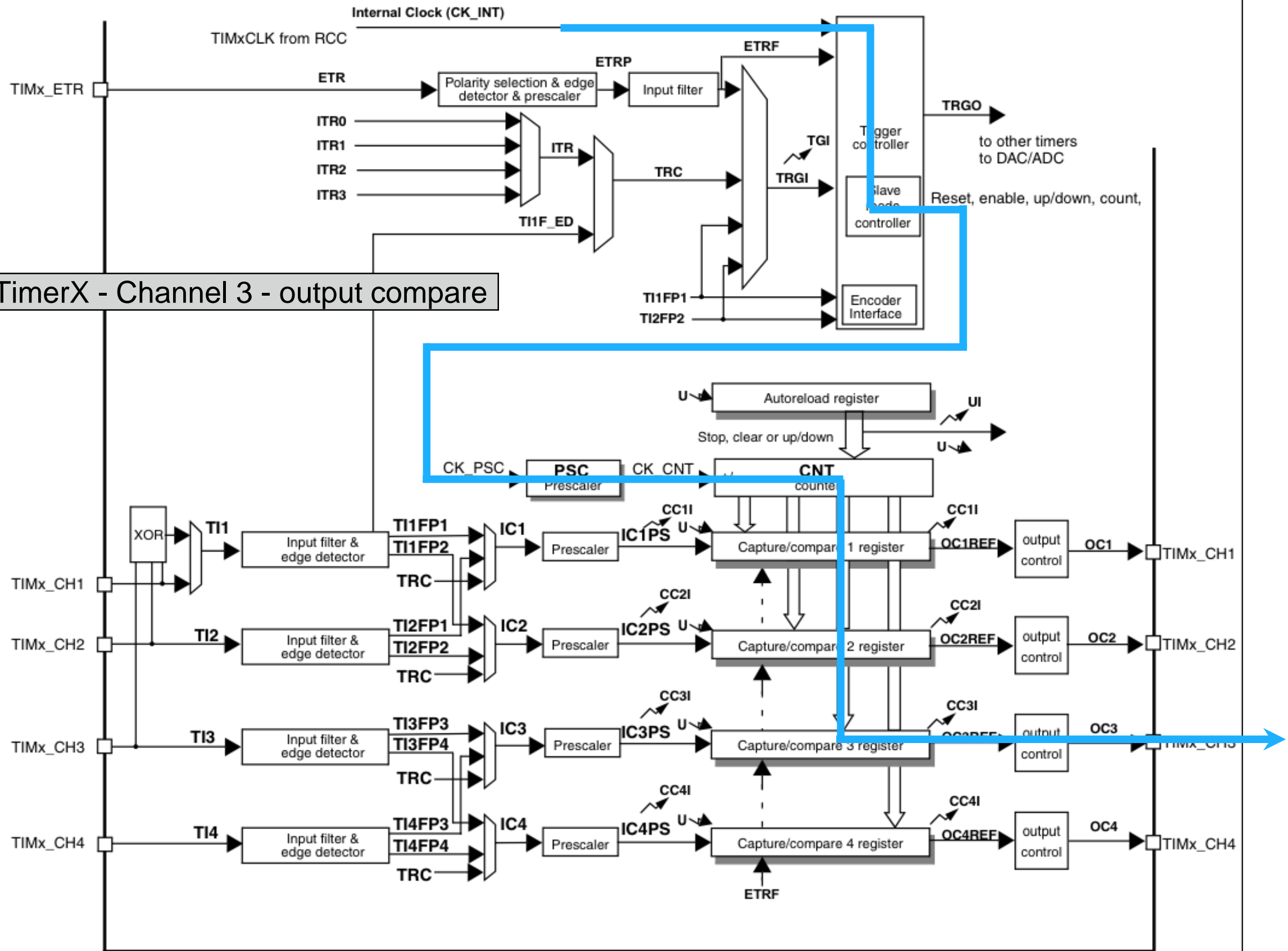
# Timers



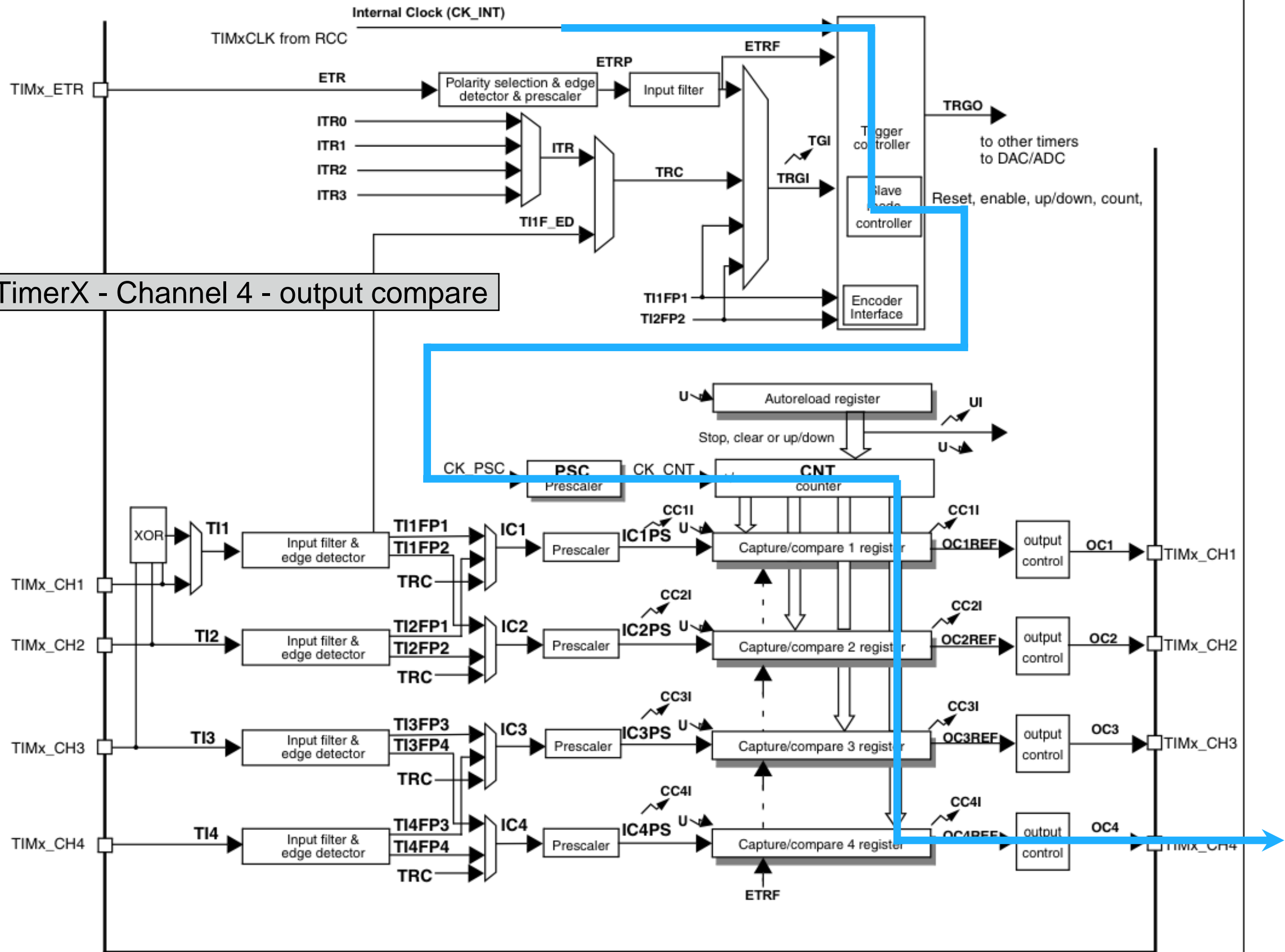
# Timers



# Timers

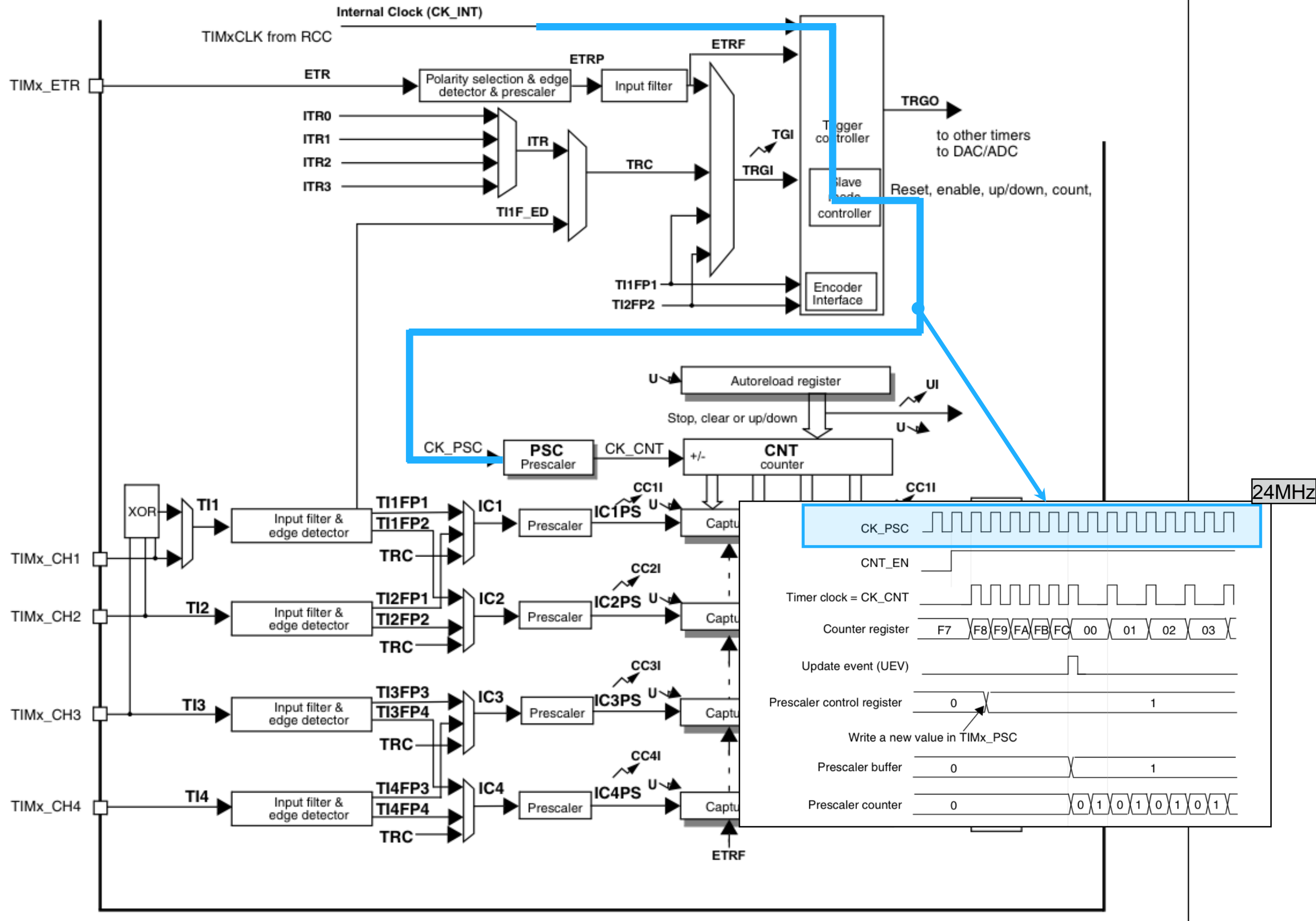


# Timers

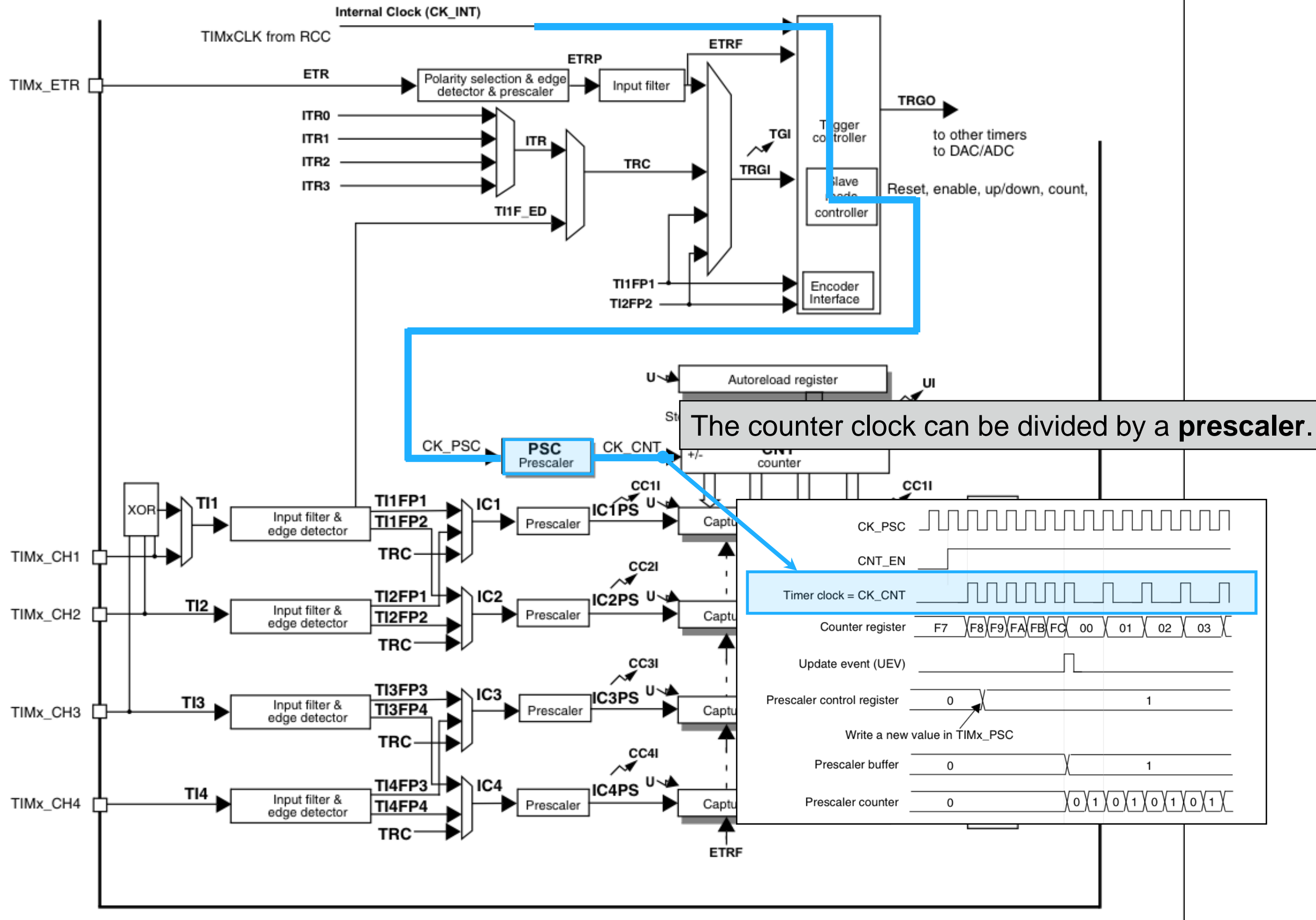




# Timers

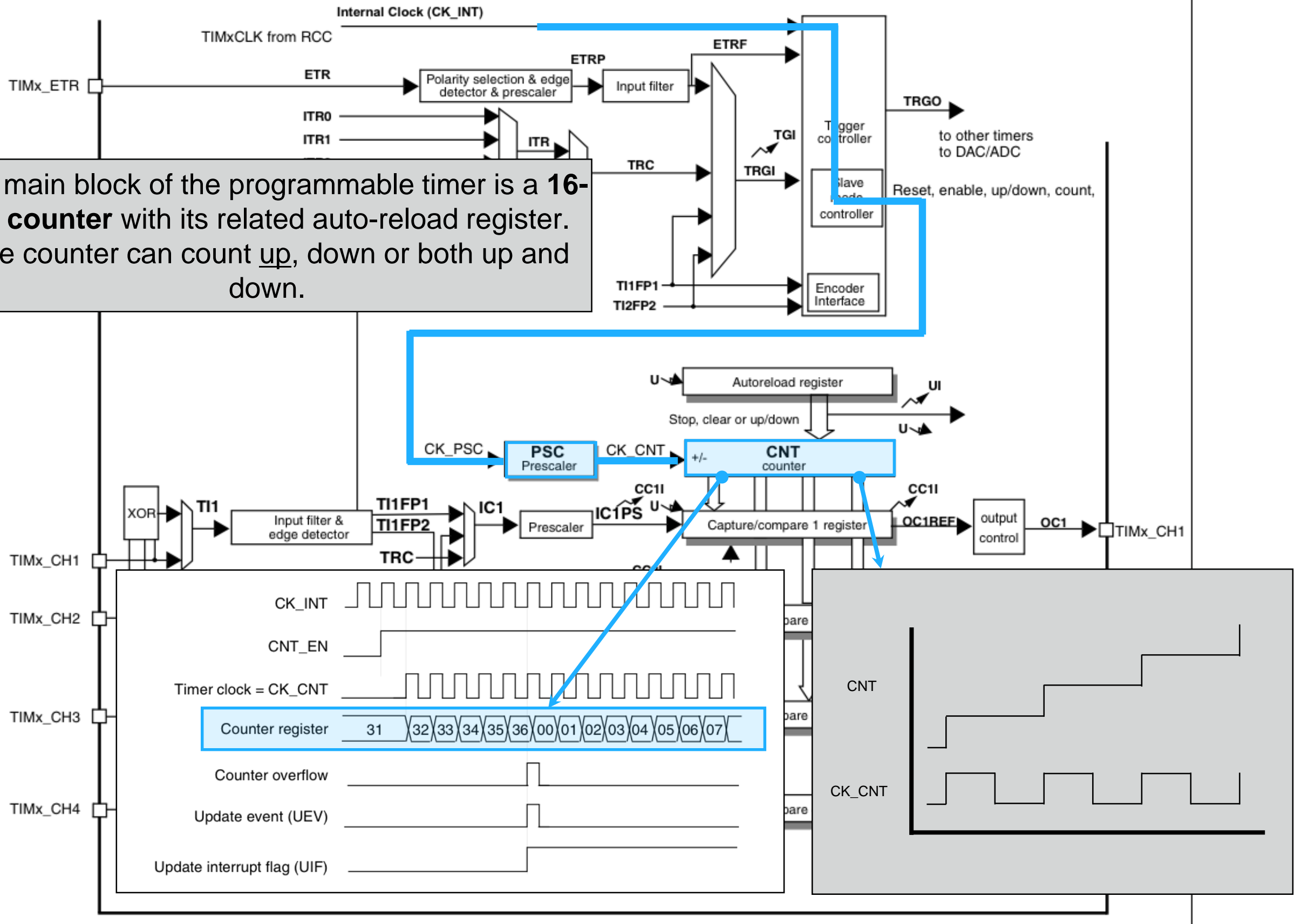


# Timers



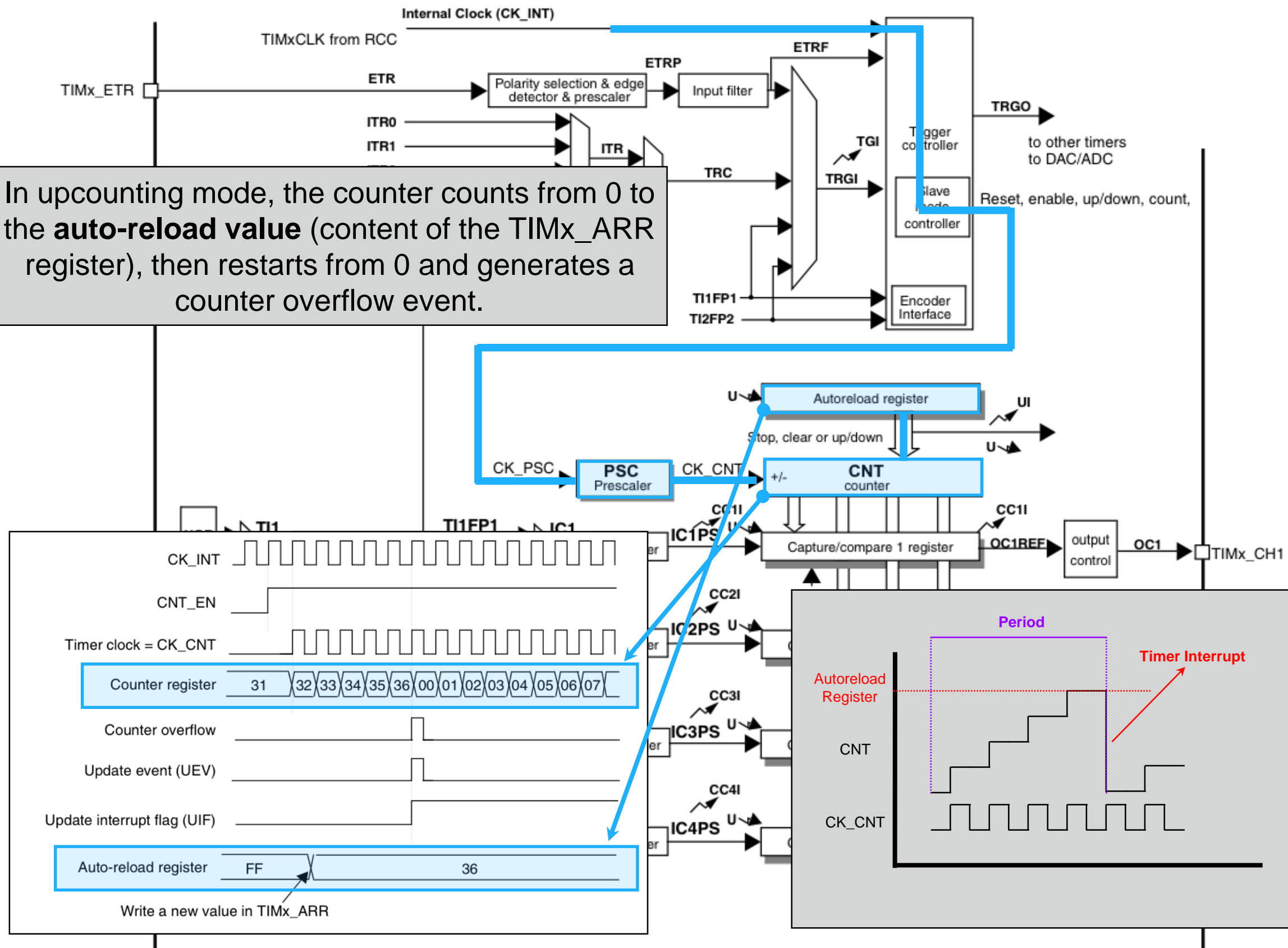
# Timers

The main block of the programmable timer is a **16-bit counter** with its related auto-reload register. The counter can count up, down or both up and down.

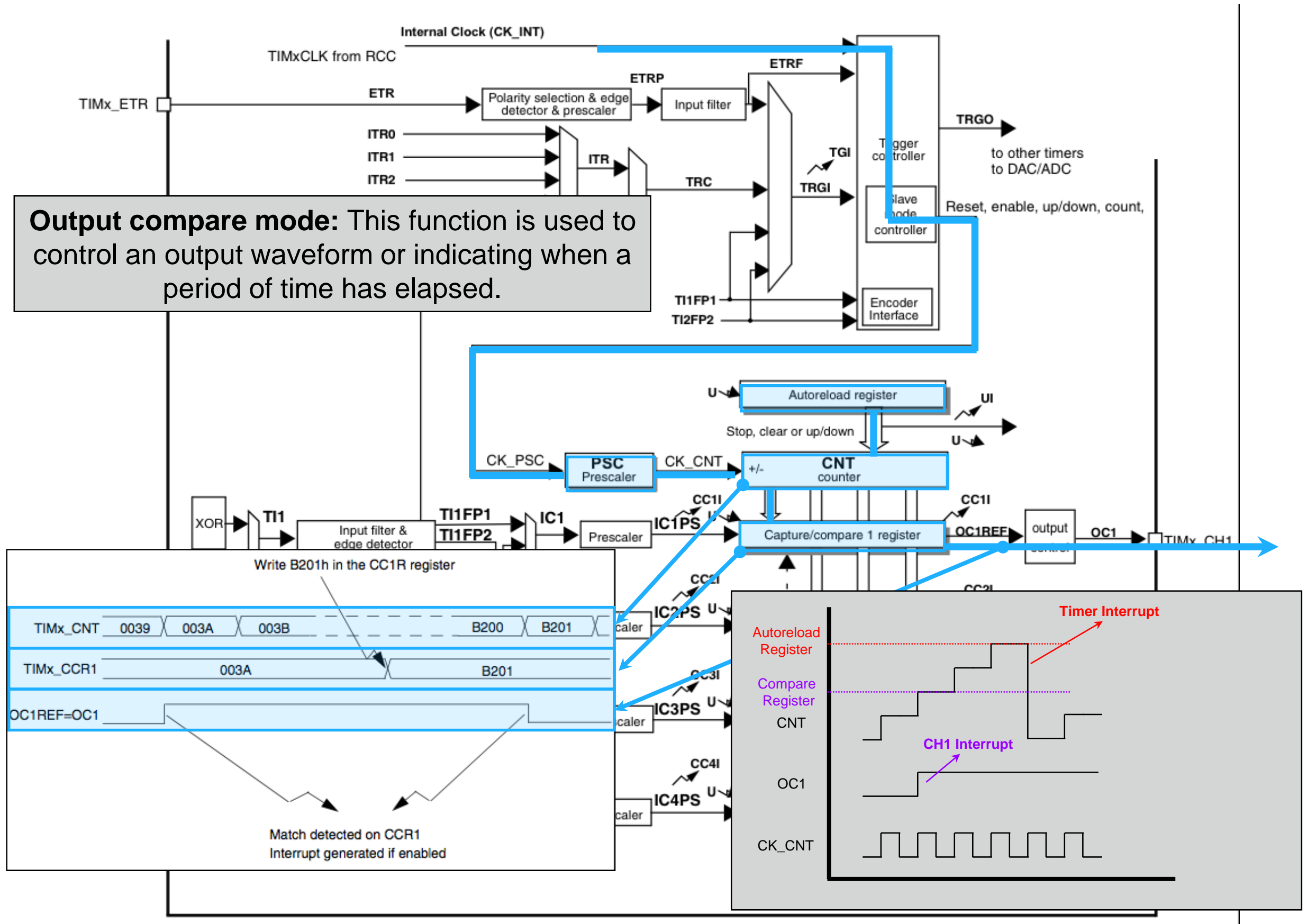


# Timers

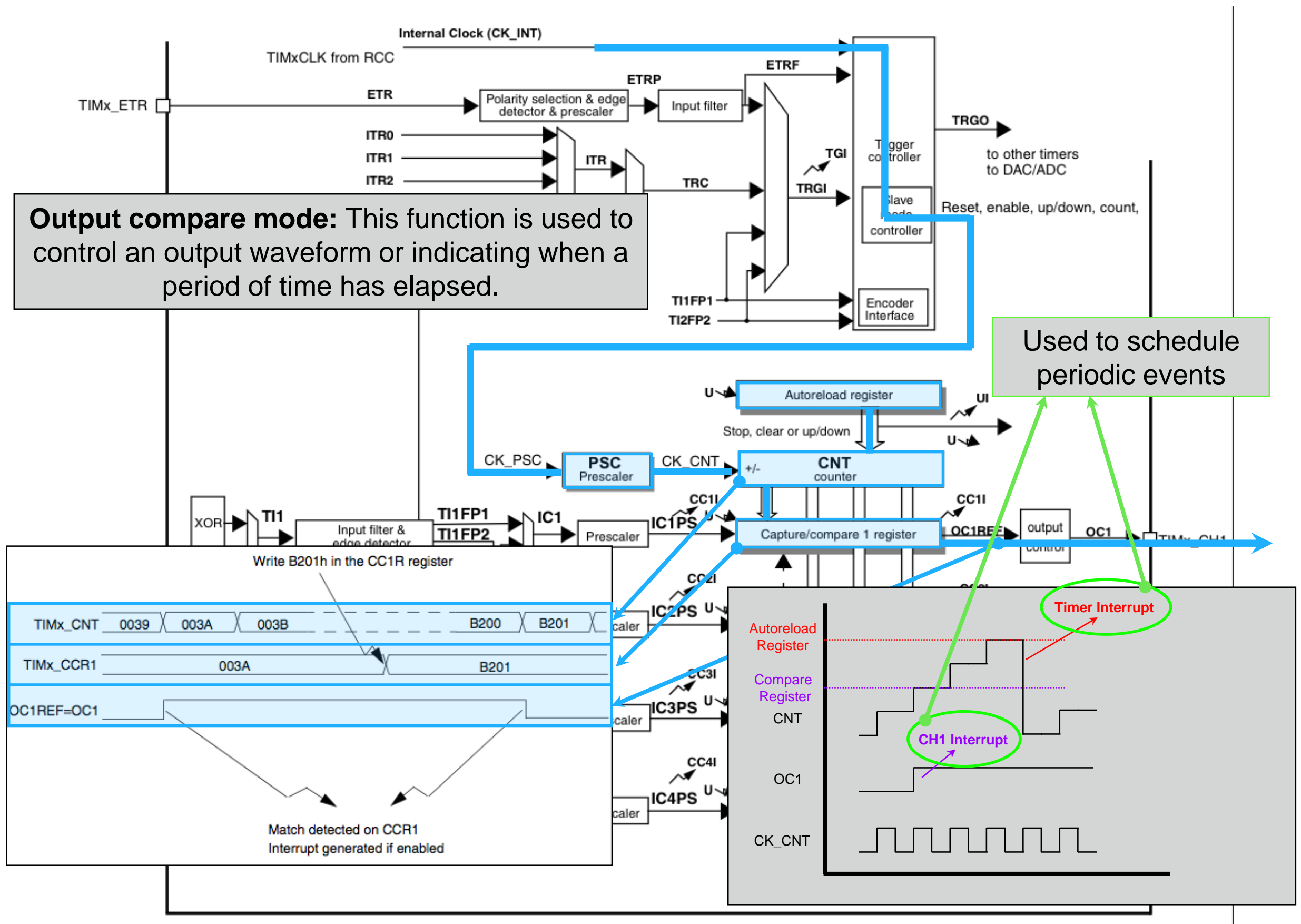
In upcounting mode, the counter counts from 0 to the **auto-reload value** (content of the TIMx\_ARR register), then restarts from 0 and generates a counter overflow event.



# Timers



# Timers



# Timers (what)

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- I want a LED blinking at 1Hz using a timer.

**We need to setup the GPIO port and pin the LED is connected to**

→ We already know how to do that

**Since we are going to use interrupts generated by timers we need to setup NVIC**

→ The IRQChannel for TIMER2 is TIM2\_IRQn

→ The ISR is void TIM2\_IRQHandler(void)

**We need a generic timer because we want the LED blinking at a fixed frequency**

**We use the TIM2\_CH1 (Timer 2 channel 1) in output compare mode**

# Timers (how)

---

- We need to setup the **GPIO** port and pin the LED is connected to

```
void LEDs_Configuration(void)
{
    GPIO_InitTypeDef GPIO_InitStructure;

    /* Enable the GPIO_LED Clock */
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_GPIOC, ENABLE);

    /* Configure the GPIO_LED pin */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_9;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_PP;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOC, &GPIO_InitStructure);
}
```



# Timers (how)

---

- Since we are going to use interrupts generated by timers we need to setup **NVIC**

```
void NVIC_Configuration(void)
{
    NVIC_InitTypeDef NVIC_InitStructure;

    /* Enable the TIM2 global Interrupt */
    NVIC_InitStructure.NVIC_IRQChannel = TIM2_IRQn;
    NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 0;
    NVIC_InitStructure.NVIC_IRQChannelSubPriority = 1;
    NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
    NVIC_Init(&NVIC_InitStructure);
}
```

# Timers (how)

---

- We need a **generic timer** because we want the LED blinking at a fixed frequency

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;  
uint16_t PrescalerValue = 0;
```

As usual a struct is used for the configuration  
of the peripheral

# Timers (how)

---

- We need a **generic timer** because we want the LED blinking at a fixed frequency

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;  
uint16_t PrescalerValue = 0;  
RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM2, ENABLE);
```

Clock enable for the TIMER2

# Timers (how)

---

- We need a **generic timer** because we want the LED blinking at a fixed frequency

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;  
uint16_t PrescalerValue = 0;  
RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM2, ENABLE);  
TIM_TimeBaseStructure.TIM_ClockDivision = 0;  
TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;
```

upcounting mode

# Timers (how)

---

- We need a **generic timer** because we want the LED blinking at a fixed frequency

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;  
uint16_t PrescalerValue = 0;  
RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM2, ENABLE);  
TIM_TimeBaseStructure.TIM_ClockDivision = 0;  
TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;  
TIM_TimeBaseStructure.TIM_Prescaler = (uint16_t) (SystemCoreClock / 1000) - 1;
```

To set the prescaler we use the formula:

$$\text{Prescaler} = (\text{SystemCoreClock} / F_x) - 1$$

where  $F_x$  is the counter clock of the TIMER (CK\_CNT) we want.  
In this case we are setting the TIM2 counter clock to 1KHz

# Timers (how)

---

- We need a **generic timer** because we want the LED blinking at a fixed frequency

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;  
uint16_t PrescalerValue = 0;  
RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM2, ENABLE);  
TIM_TimeBaseStructure.TIM_ClockDivision = 0;  
TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;  
TIM_TimeBaseStructure.TIM_Prescaler = (uint16_t) (SystemCoreClock / 1000) - 1;  
TIM_TimeBaseStructure.TIM_Period = 999;
```

# Timers (how)

---

- We need a **generic timer** because we want the LED blinking at a fixed frequency

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;  
uint16_t PrescalerValue = 0;  
RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM2, ENABLE);  
TIM_TimeBaseStructure.TIM_ClockDivision = 0;  
TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;  
TIM_TimeBaseStructure.TIM_Prescaler = (uint16_t) (SystemCoreClock / 1000) - 1;  
TIM_TimeBaseStructure.TIM_Period = 999;
```

```
TIM_TimeBaseInit(TIM2, &TIM_TimeBaseStructure);
```

As usual the init routine

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

`TIM_OCInitTypeDef` TIM\_OCInitStructure;

As usual a struct is used for the configuration  
of the peripheral



# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;
```

```
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;
```

The comparison between the output compare register and the counter has no effect on the outputs.

(this mode is used to generate a timing base).

**We are interested in interrupt not in output waveform.**

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;
```

```
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;
```

```
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
```

```
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
```

OC1 signal is active high on the corresponding output pin

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;
```

```
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;
```

```
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
```

```
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
```

```
TIM_OCInitStructure.TIM_Pulse = 0;
```

The compare register is set to 0.  
The blinking frequency is then 1 Hz

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;
```

```
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;
```

```
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
```

```
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
```

```
TIM_OCInitStructure.TIM_Pulse = 0;
```

```
TIM_OC1Init(TIM2, &TIM_OCInitStructure);
```

Init as usual

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;  
  
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;  
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;  
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;  
TIM_OCInitStructure.TIM_Pulse = 0;  
TIM_OC1Init(TIM2, &TIM_OCInitStructure);  
TIM_OC1PreloadConfig(TIM2, TIM_OCPreload_Disable);
```

The compare register can be written at anytime,  
the new value is taken in account immediately

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;
```

```
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;  
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;  
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;  
TIM_OCInitStructure.TIM_Pulse = 0;  
TIM_OC1Init(TIM2, &TIM_OCInitStructure);  
TIM_OC1PreloadConfig(TIM2, TIM_OCPreload_Disable);
```

```
TIM_ITConfig(TIM2, TIM_IT_CC1, ENABLE);
```

We are interested in the **interrupt** of the CHANNEL 1  
of the TIMER2

# Timers (how)

---

- We use the TIM2\_CH1 (Timer 2 channel 1) in **output compare mode**

```
TIM_OCInitTypeDef TIM_OCInitStructure;  
  
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;  
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;  
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;  
TIM_OCInitStructure.TIM_Pulse = 0;  
TIM_OC1Init(TIM2, &TIM_OCInitStructure);  
TIM_OC1PreloadConfig(TIM2, TIM_OCPreload_Disable);  
  
TIM_ITConfig(TIM2, TIM_IT_CC1, ENABLE);  
TIM_Cmd(TIM2, ENABLE);
```

**TIMER2 enabled**

# Timers (how)

---

- Handle the interrupt

```
void TIM2_IRQHandler(void)
{
    if (TIM_GetITStatus(TIM2, TIM_IT_CC1) != RESET)
    {
        TIM_ClearITPendingBit(TIM2, TIM_IT_CC1);
        GPIO_WriteBit(GPIOC, GPIO_Pin_9, (BitAction)(1 - GPIO_ReadOutputDataBit(GPIOC, GPIO_Pin_9)));
    }
}
```

1. Check the flags to see what channel the interrupt is related to
2. Clear the flag
3. Turn on/off the LED



# Timers (code)

---

## main.c

```
#include "stm32F10x.h"
```

```
void NVIC_Configuration(void)
```

```
{
    NVIC_InitTypeDef NVIC_InitStructure;

    /* Enable the TIM2 global Interrupt */
    NVIC_InitStructure.NVIC_IRQChannel = TIM2_IRQn;
    NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 0;
    NVIC_InitStructure.NVIC_IRQChannelSubPriority = 1;
    NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
    NVIC_Init(&NVIC_InitStructure);
}
```

```
void LEDs_Configuration(void)
```

```
{
    GPIO_InitTypeDef GPIO_InitStructure;

    /* Enable the GPIO_LED Clock */
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_GPIOC, ENABLE);

    /* Configure the GPIO_LED pin */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_9;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_PP;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOC, &GPIO_InitStructure);
}
```

# Timers (code)

---

```
int main(void)
{
    TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;
    TIM_OCInitTypeDef TIM_OCInitStructure;

    uint16_t PrescalerValue = 0;

    LEDs_Configuration();
    NVIC_Configuration();
    RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM2, ENABLE);

    /* Compute the prescaler value */
    PrescalerValue = (uint16_t) (SystemCoreClock / 1000) - 1;

    /* Time base configuration */
    TIM_TimeBaseStructure.TIM_Period = 999;
    TIM_TimeBaseStructure.TIM_Prescaler = PrescalerValue;
    TIM_TimeBaseStructure.TIM_ClockDivision = 0;
    TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;
    TIM_TimeBaseInit(TIM2, &TIM_TimeBaseStructure);

    /* Output Compare Timing Mode configuration: Channel1 */
    /* Frozen - The comparison between the output compare register TIMx_CCR1 and the
    counter TIMx_CNT has no effect on the outputs.(this mode is used to generate a timing
    base). */
    TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Timing;

    /* OC1 signal is output on the corresponding output pin */
    TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
    TIM_OCInitStructure.TIM_Pulse = 0;

    /* OC1 active high */
    TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
    TIM_OC1Init(TIM2, &TIM_OCInitStructure);
    /* TIMx_CCR1 can be written at anytime, the new value is taken in account immediately */
    TIM_OC1PreloadConfig(TIM2, TIM_OCPreload_Disable);
    TIM_ITConfig(TIM2, TIM_IT_CC1, ENABLE);

    /* TIM2 enable counter */
    TIM_Cmd(TIM2, ENABLE);

    while(1);
    return(0);
}
```

# Timers (code)

---

stm32f10x\_it.c

```
...
void TIM2_IRQHandler(void)
{
    if (TIM_GetITStatus(TIM2, TIM_IT_CC1) != RESET)
    {
        TIM_ClearITPendingBit(TIM2, TIM_IT_CC1);
        GPIO_WriteBit(GPIOC, GPIO_Pin_9, (BitAction)(1 - GPIO_ReadOutputDataBit(GPIOC, GPIO_Pin_9)));
    }
}
...
```

# Timers (exercises)

---

1. Modify the blinking frequency to 2Hz, 5Hz, 0.5Hz, 0.1Hz

2. Make a LED blinking at 2Hz, the other one at 3Hz

→ Tip: use TIM\_GetCapture1() and TIM\_SetCompare1()

→ Tip: you need to use two different channels

**USE TIMERS!!**  
(do not change frequency  
incrementing variables)

• Use the button to modify the blinking frequency of the LEDs (using timers)

- **Exercise (+) only one is mandatory (your choice)**      **Exercise (++) is optional**
- **(+) Generate a 500Hz square wave in output from TIM2\_CH1 pin** (check using the oscilloscope)
  - Tips: You should use Toggle of the Output Compare mode
  - More information: RM0041, STM32F10x Standard Peripherals Library, AN2581
- **(+) Generate a 50Hz square wave in output from TIM2\_CH1 pin and a 1KHz square wave in output from TIM2\_CH2.**
- **(++) Generate a PWM signal @ 25KHz duty cycle 10%**

# Timers (questions)

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1. **Explain the other possible values for the TIM\_OCMode field of TIM\_OCInitTypeDef structure** (see TIMx\_CCMR1 register in RM0041)
  2. **What TIM\_CounterMode\_CenterAligned is?** (in comparison to TIM\_CounterMode\_Up) **How does it work?**
  3. **What happens in the code if we use a period = 65535?**
  4. **What happens in the exercise n°2 if we omit TIM\_OC1PreloadConfig(...) ?**
  5. **What ClockDivision is?**
- **(++) In the timer block diagram we said that CK\_INT=24MHz. This is not always true. Why?** (check the clock tree). **What the frequency range for CK\_INT is in the Discovery board? Write a program to check that CK\_INT=24MHz.**