

8/1 ME132 Discussion!

Larry

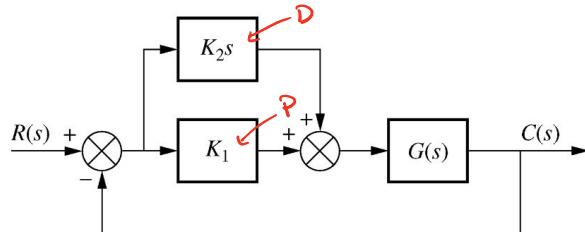
Compensators

IDEAL: use pure $\frac{d}{dt}$ and \int

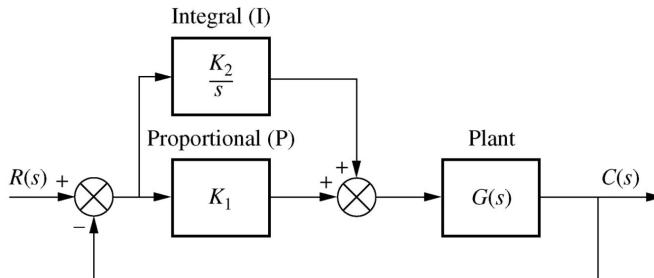
NON-IDEAL: approximate $\frac{d}{dt}$ and \int

Compensator: a subsystem represented as a TF inserted into the feedforward/feedback path to improve transient response or steady-state error

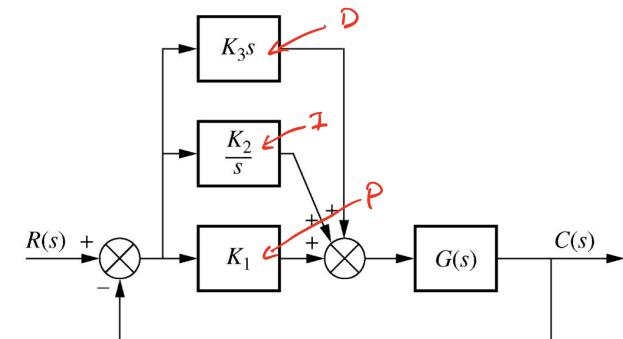
- changes the OL poles and zeros, thereby creating a new RL that goes through the desired CL pole locations.



PD



PI



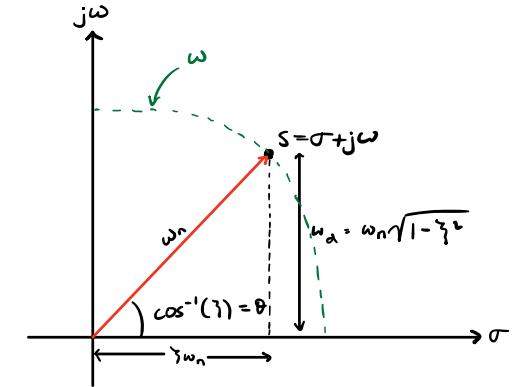
PID

Performance Characteristics (RL)

1. Percent Overshoot (%PO): $\%PO \approx e^{-\pi\zeta/\sqrt{1-\zeta^2}} \times 100\%$
2. Settling Time (T_s): $T_s \approx \frac{4}{\zeta\omega_n}$
3. Rise Time (T_r): $T_r \text{ (10-90\%)} \approx \frac{1}{\omega_n} (1.768\zeta^3 - 0.417\zeta^2 + 1.039\zeta + 1)$
4. Damping Frequency (ω_d): $\omega_d = \omega_n \sqrt{1 - \zeta^2}$

constant ζ (θ -rays) $\Rightarrow \zeta = \cos \theta$

constant ω_n (circles) $\Rightarrow r = \omega_n$
5. Dominant Poles: high-order systems have many CL poles; we arrange for 2 dominant poles at $s_{1,2} = -\zeta\omega_n \pm j\omega_n\sqrt{1-\zeta^2} = \sigma \pm j\omega$ (at least 5 times farther in the LHP), it can be approximated as 2nd order!



$$G_c(s) = K_1 + K_2 s = \frac{K_1(s + \frac{K_2}{K_1})}{s}$$

↑
OL pole at origin

$$K \frac{s + z_c}{s}$$

PI Controller (ideal integral, active)

- Eliminates the steady-state error to 0 by increasing the system type using PURE integration! Implement by cascading controller and the plant!

- Compensator zero $-z_c$ is small and negative.

- Active circuits are required to implement (op-amp)

Method:

① Original transient response determined by location of the original OL poles

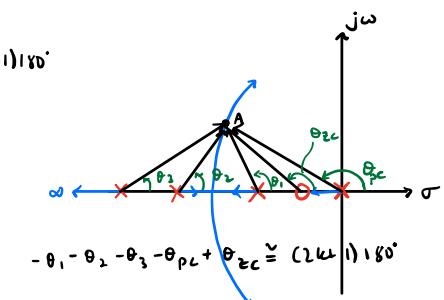
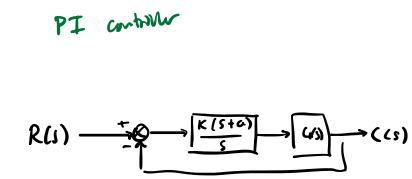
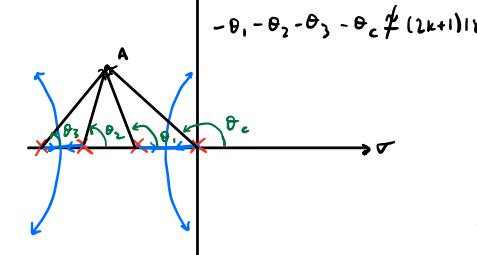
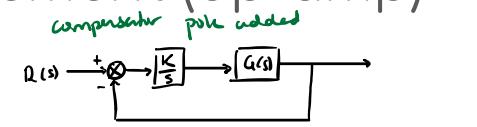
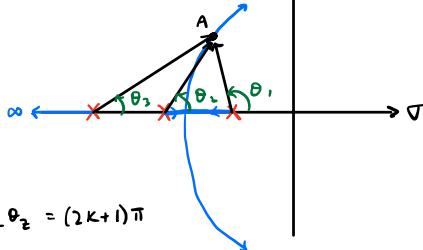
② Add a pole at origin

↳ RL no longer goes through location of prev. poles

③ Add a zero close to pole at the origin

↳ zero location can be tuned to cause RL to go through location of previous poles

$$\sum \theta_p - \sum \theta_z = (2k+1)\pi$$



Lag Compensator (passive)

$$K \frac{s + z_c}{s + p_c}$$

- Improves steady-state error but does not drive it to 0 by APPROXIMATING integration by adding a pole near the origin. Implement by cascading controller and the plant!
- Poles at $-p_c$ is small negative; zeros at $-z_c$ is close to, and to the left of, the pole at $-p_c$.
- Active circuits are not required to implement; passive is fine.

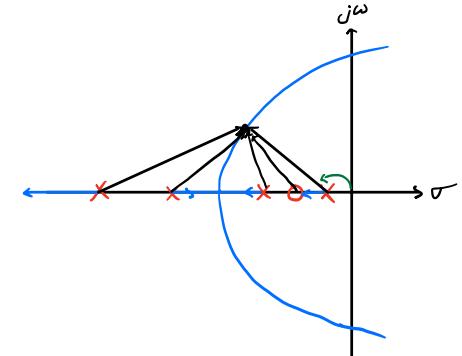
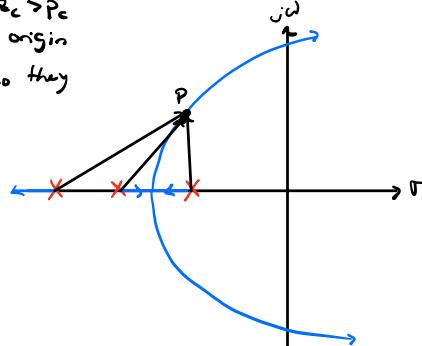
Static error constant for uncompensated system
let $G_c(s) = K$ and $G(s) = T(s+z_1)/T(s+p_1)$

$$K_p = \lim_{s \rightarrow 0} G(s) = \frac{K z_1 z_2 \dots}{p_1 p_2 \dots}$$

add pole and zero

$$K_p = \frac{(K z_1 z_2 \dots)}{(p_1 p_2 \dots)} \cdot \frac{z_c}{p_c}$$

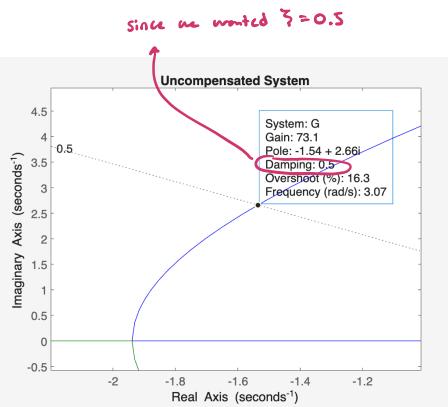
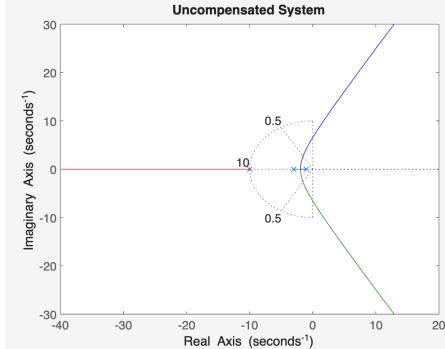
To improve ss-error const., select $z_c > p_c$
by some factor and a p_c close to origin
↳ we still want z_c, p_c to be close so they
net 0 angular contribution



PI Controller Example

(Check Athul's Notes
for Algebraic Version)

① PLOT ROOT LOCUS



② PERFORMANCE RELATION

$$\%OS = \exp\left(\frac{-\zeta\pi}{\sqrt{1-\zeta^2}}\right) \cdot 100\%.$$

$$= \exp\left(\frac{-(0.5)\pi}{\sqrt{1-0.5^2}}\right) \cdot 100\% = 16.3\%$$

$$T_s = \frac{4}{\zeta w_n} = \frac{4}{1.54} = 2.6$$

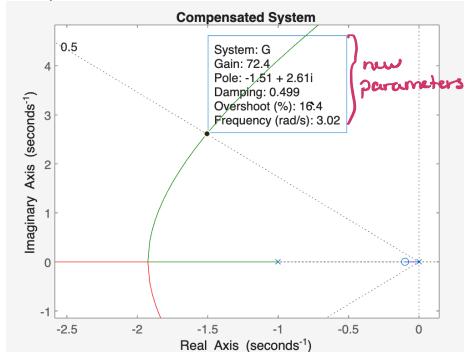
remember
this is just
the distance to the
point on the Re axis

$$K_{P,\text{original}} = \lim_{s \rightarrow 0} G(s) = \lim_{s \rightarrow 0} \frac{K}{(s+1)(s+2)(s+10)}$$

$$= \frac{K}{30} = \frac{73.1}{30} = 2.44$$

③ COMPENSATOR

- ↳ add pole at origin
- ↳ add small -ve zero i.e. -0.1
- ↳ Plot RL!



32. Design a PI controller to drive the step-response error to zero for the unity feedback system shown in Figure P9.1, where

$$G(s) = \frac{K}{(s+1)(s+3)(s+10)}$$

The system operates with a damping ratio of 0.5.

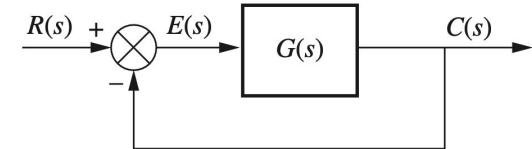


FIGURE P9.1

% PI CONTROLLER EXAMPLE

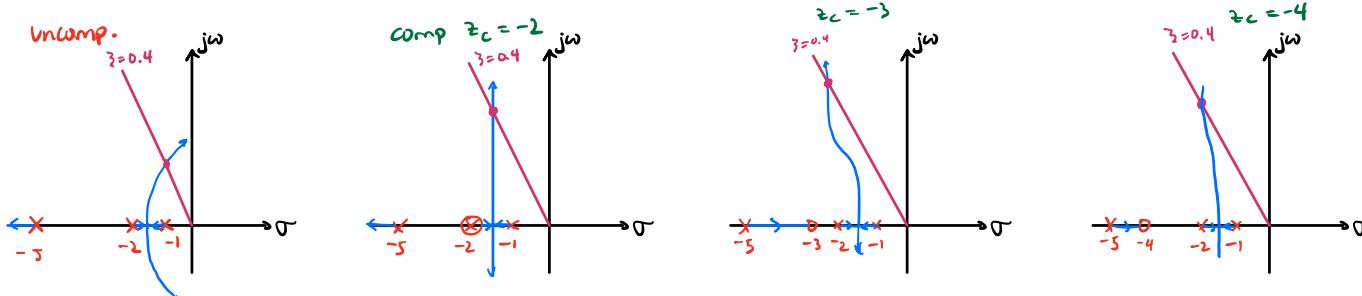
```
% Uncompensated
G = zpk([], [-1, -3, -10], 1)
rlocus(G)
title("Uncompensated System")
sgrid(0.5, 10)

% Compensated
G = zpk([-0.1], [-1, -3, -10, 0], 1)
rlocus(G)
title("Compensated System")
sgrid(0.5, 10)
```

PD Controller (ideal derivative, active)

$$K(s + z_c)$$

- Improves the transient response using PURE differentiation.
- Zero at $-z_c$ is selected to put design point on root locus.



- Active circuits are required to implement. Can cause noise and saturation; implement with rate feedback or with a pole (lead)

Method:

① uncompensated system transient response is unacceptable

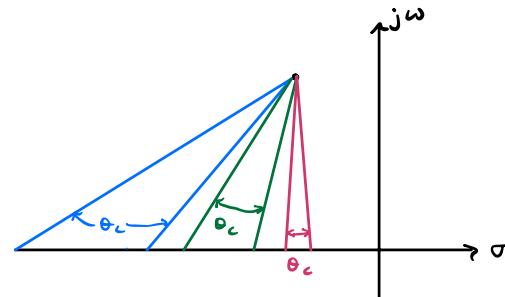
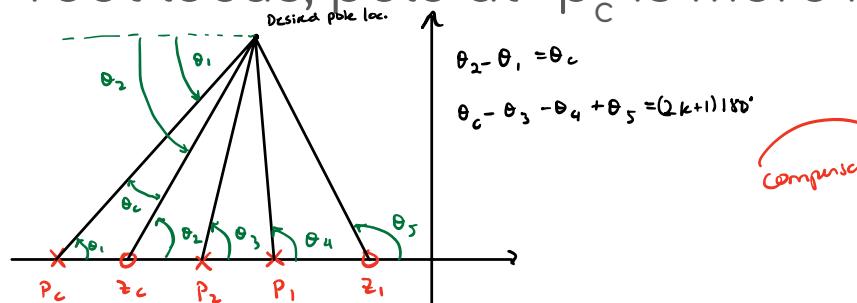
② compensated system transient response varies based on the zero location

- ↳ same $\zeta \propto \% OS$
- ↳ larger neg Real part \propto shorter T_p
- ↳ larger Im part \propto shorter T_p

Lead Compensator (passive)

$$K \frac{s + z_c}{s + p_c}$$

- Improves the transient response by APPROXIMATING differentiation
- Zero at $-z_c$ and pole at $-p_c$ are selected to put design point on root locus; pole at $-p_c$ is more negative than zero at $-z_c$.



- Active circuits are not required to implement; passive is fine.

Method:

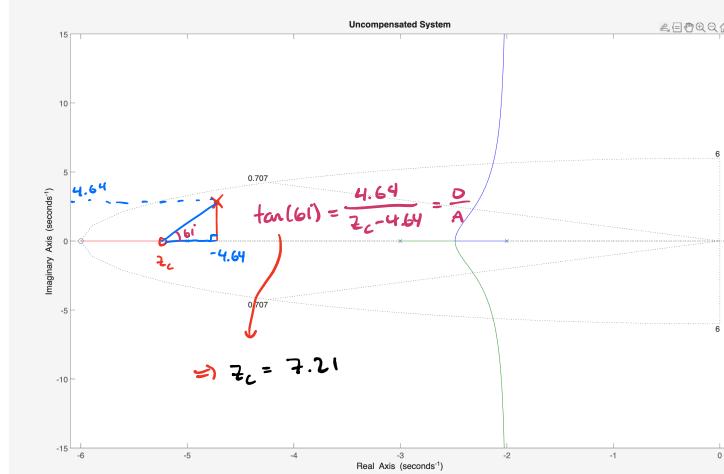
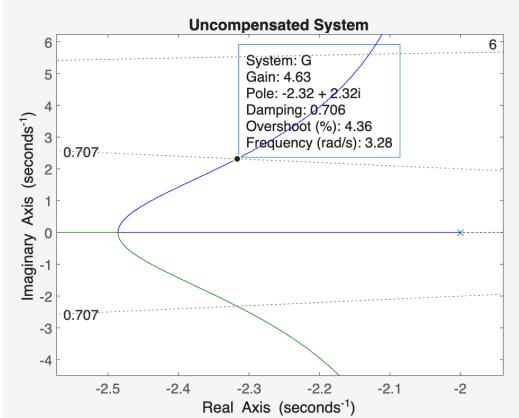
- ① Select a dominant 2nd order pole on s-plane
- ② Angle condition for uncompensated

③ Diff. bw. 180° and the Σ angle **MUST** be the angular contribution required by the compensator

④ An ∞ number of lead comp. could be used to meet transient req.

PD Controller Example

① PLOT ROOT LOCUS



② Look out performance Relations

$$T_s = \frac{4}{\zeta \omega_n} = \frac{4}{2.32} = 1.724 \text{ s}$$

We need to reduce by a factor of 2 so poles need to be at $-4.64 \pm 4.64j$

Angle criterion:

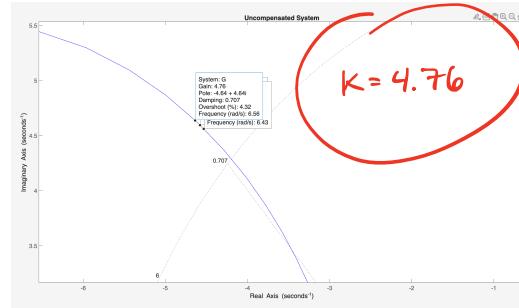
$$\sum_j \angle(s - p_j) - \sum_i \angle(s - z_i) = (2k+1)\pi$$

(just use matlab...)

$$\text{residual} = 180^\circ + 73.66^\circ - 314.67^\circ = -61^\circ$$

$$\begin{aligned} \angle(s+6) &= 73.66^\circ \\ \angle(s+2) &= 119.64^\circ \\ \angle(s+3) &= 109.47^\circ \\ \angle(s+5) &= 85.56^\circ \\ \sum_j \angle(s - p_j) &= 314.67^\circ \\ \text{res} &= 180^\circ + 73.66^\circ - 314.67^\circ = -61^\circ \end{aligned}$$

$$\frac{k(s+7.21)(s+6)}{(s+2)(s+3)(s+5)} = G_c(s)$$



6. The unity feedback system shown in Figure P9.1 with

$$G(s) = \frac{K(s+6)}{(s+2)(s+3)(s+5)}$$

is operating with a dominant-pole damping ratio of 0.707. Design a PD controller so that the settling time is reduced by a factor of 2. Compare the transient and steady-state performance of the uncompensated and compensated systems. Describe any problems with your design. [Section: 9.3]

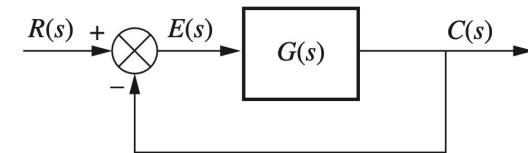


FIGURE P9.1

```
G = zpk([-6, -7.21], [-2, -3, -5], 1);
figure
rlocus(G)
title("Uncompensated System")
sgrid(0.707, 6)

z = -6;
p = [-2, -3, -5]; % poles
sd = -4.64 + 4.64j; % desired closed-loop pole

angle_zero = angle(sd - z) * 180/pi; % degrees
angle_poles = angle(sd - p) * 180/pi;
sum_zero = angle_zero;
sum_poles = sum(angle_poles);

fprintf("Angle from zero: %.2f\n", sum_zero);
fprintf("Angles from poles: %.2f, %.2f, %.2f\n", angle_poles);
fprintf("Sum of pole angles: %.2f\n", sum_poles);

% (sum zeros) - (sum poles) = (2k+1)*180 => angle needed from the PD zero = 180 + sum_zeros - sum_poles
needed = 180 + (sum_zero - sum_poles);
fprintf("Angle needed from PD zero: %.2f\n", needed);
```

PD Controller Example

```

zeta = sqrt(2)/2
theta = acos(zeta)

s = tf('s')

G = (s+6)/(s+2)/(s+3)/(s+5)
G_cl = (s+6)/((s+2)*(s+3)*(s+5)+(s+6))
Ts_old = stepinfo(G_cl).SettlingTime

omega_old = 4/(Ts_old*zeta) %we know this is the distance of the pole from the origin
p_old = -omega_old*sqrt(2)/2 + omega_old*sqrt(2)/2*i
omega_new = 4/(Ts_old/2*zeta) % half the settling time!

p_new = -omega_new*sqrt(2)/2 + omega_new*sqrt(2)/2*i %this needs to be on the RL
a = real(p_new) %real part of the pole
b = imag(p_new)
%current angle contribution
currang = pi-atan(b/(-6-a)) - (pi-atan(b/(-2-a)) - pi-atan(b/(-3-a)) - pi-atan(b/(-5-a)))

%necessary contribution of additional zero
zero_contribution = pi-currang

%calculate zero location - we know the tan(angle) = a/(z-a)
z = -a-a/tan(zero_contribution) %OL zero at -7.0322!

Kgain = abs( (p_new+2)*(p_new+3)*(p_new+5) / ((p_new+6)*(p_new+z)) )

C = Kgain*(s+z)

T_cl = feedback(G*C, 1)

r = rlocus(T_cl/Kgain, Kgain)

stepinfo(T_cl).SettlingTime

T_new_est = Ts_old/2

```

Continuous-time transfer function.
Model Properties

G_cl =

$$\frac{s + 6}{s^3 + 10 s^2 + 32 s + 36}$$

Continuous-time transfer function.
Model Properties

Ts_old = 1.9049
omega_old = 2.9696
p_old = -2.0998 + 2.0998i
omega_new = 5.9392
p_new = -4.1996 + 4.1996i
a = -4.1996
b = 4.1996
currang = 8.4474
zero_contribution = -5.3058
z = 7.0322
Kgain = 3.8245
C =

$$3.825 s + 26.89$$

Continuous-time transfer function.
Model Properties

T_cl =

$$\frac{3.825 s^2 + 49.84 s + 161.4}{s^3 + 13.82 s^2 + 80.84 s + 191.4}$$

Continuous-time transfer function.
Model Properties

r = 3x1 complex
-6.0472 + 5.1899i
-6.0472 - 5.1899i
-5.5545 + 0.0000i

ans = 0.8731
T_new_est = 0.9525

6. The unity feedback system shown in Figure P9.1 with

$$G(s) = \frac{K(s+6)}{(s+2)(s+3)(s+5)}$$

is operating with a dominant-pole damping ratio of 0.707. Design a PD controller so that the settling time is reduced by a factor of 2. Compare the transient and steady-state performance of the uncompensated and compensated systems. Describe any problems with your design. [Section: 9.3]

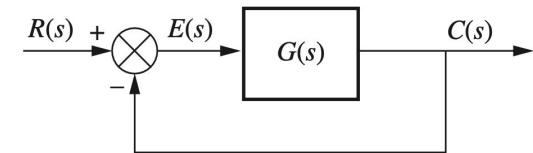


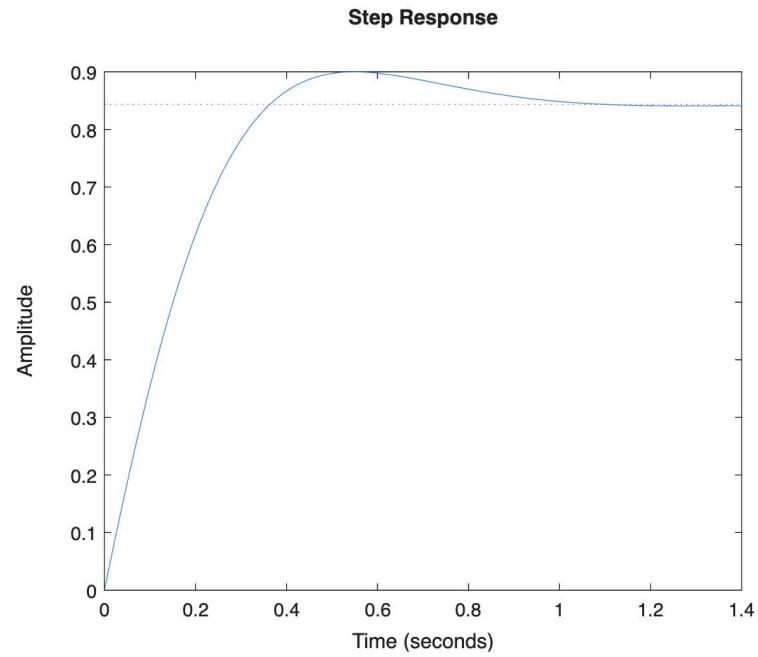
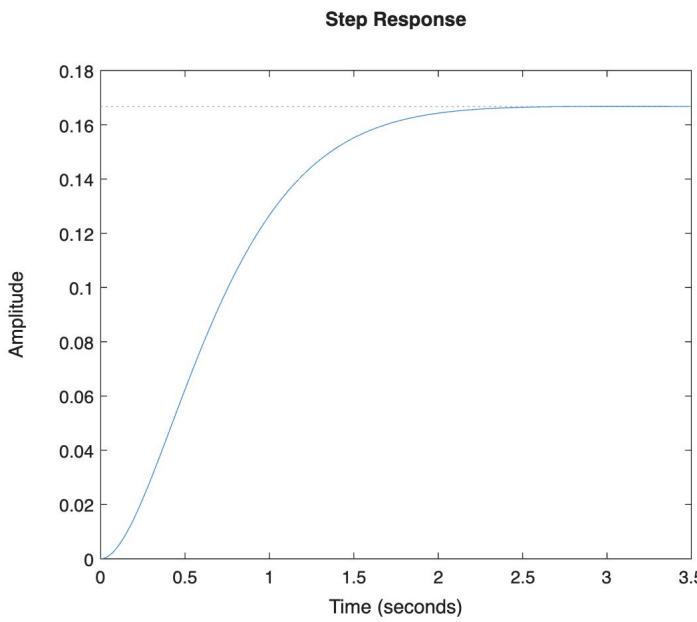
FIGURE P9.1

6. The unity feedback system shown in Figure P9.1 with

$$G(s) = \frac{K(s+6)}{(s+2)(s+3)(s+5)}$$

PD Controller Example

is operating with a dominant-pole damping ratio of 0.707. Design a PD controller so that the settling time is reduced by a factor of 2. Compare the transient and steady-state performance of the uncompensated and compensated systems. Describe any problems with your design. [Section: 9.3]



PID Controller (active)

$$K \frac{(s + z_{\text{lag}})(s + z_{\text{lead}})}{s}$$

- Improves steady-state error and transient response by cascading a PI and PD controller simultaneously.
- Lag zero at $-z_{\text{lag}}$ and pole at origin improve steady-state error; lag zero at $-z_{\text{lag}}$ is close to, and left of, the origin.
- Lead zero at $-z_{\text{lead}}$ improves transient response; lead zero at $-z_{\text{lead}}$ is selected to put design point on root locus.
- Active circuits required to implement
 - Active \rightarrow requires an external power source (e.g. op-amp)
- Can cause noise and saturation; implement with rate feedback or with an additional pole.

Lag Lead Compensator (passive)

$$K \frac{(s + z_{\text{lag}})(s + z_{\text{lead}})}{(s + p_{\text{lag}})(s + p_{\text{lead}})}$$

- Improves steady-state error and transient response by cascading a lag and lead controller simultaneously.
- Lag pole at $-p_{\text{lag}}$ (small and negative) and lag zero at $-z_{\text{lag}}$ (close to and left of $-p_{\text{lag}}$) are used to improve steady-state error.
- Lead pole at $-p_{\text{lead}}$ and lead zero at $-z_{\text{lead}}$ are used to improve transient response (both selected to put design point on root locus)
- Active circuits are not required to implement.

PID Controller Design Example

① check givens!

$$T_p = 1.122 = \frac{\pi}{\omega_n \sqrt{1-\xi^2}}$$

imaginary part of CL compensated poles!

$$s \in \mathbb{C} \quad \text{Im}\{s\} = \frac{\pi}{1.122} = 2.8$$

$$\text{Recall from slide 2: } \frac{\text{Im}\{s\}}{\text{Re}\{s\}} = \tan(\cos^{-1}(\xi))$$

$$\frac{2.8}{\text{Re}\{s\}} = \tan(\cos^{-1}\left(\frac{\sqrt{2}}{2}\right))$$

$$\text{Re}\{s\} = 2.8$$

$$\Rightarrow s = 2.8 \pm 2.8j$$

② Assume PI controller

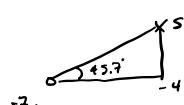
$$G_c(s) = \frac{s+0.1}{s} \Rightarrow \text{reduces ss error to 0!}$$

use system pole + zero of PI and plot

Root Locus!

$$\hookrightarrow \sum \text{angle to the } s = 2.8 \pm 2.8j$$

$$\Rightarrow \sum \text{angles} - 180^\circ \approx 45.7^\circ$$



solve z_c using
 $\tan = 7.71$

PD

$$\Rightarrow \text{PID} = \frac{(s+7.71)(s+0.1)}{s}$$

plot new Root Locus
 gain = 1.683 ✓

A₁₁₁₁₁₁
 will plot

25. For the unity feedback system in Figure P9.1, with

$$G(s) = \frac{K}{(s+1)(s+3)}$$

design a PID controller that will yield a peak time of 1.122 seconds and a damping ratio of 0.707, with zero error for a step input. [Section: 9.4]

$$\sqrt{2}/2 = 3 \text{ dB} = 45^\circ$$

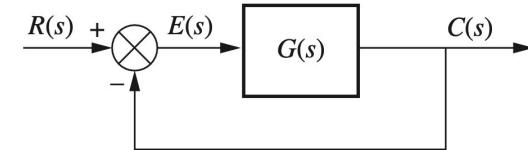


FIGURE P9.1

General Design Methodology

Go look at [Athul's Root Locus Note](#)! But as a quick reference:

1. Translate Design Specs using Performance Relations to ζ and ω_n and plot out the template region
2. Plot the Root Locus and locate dominant poles
3. Shape with Compensators/Controllers
4. Re-plot and iterate until dominant poles lie in template region
5. Validate in time domain and frequency domain!

Complex Arithmetic and Phasors

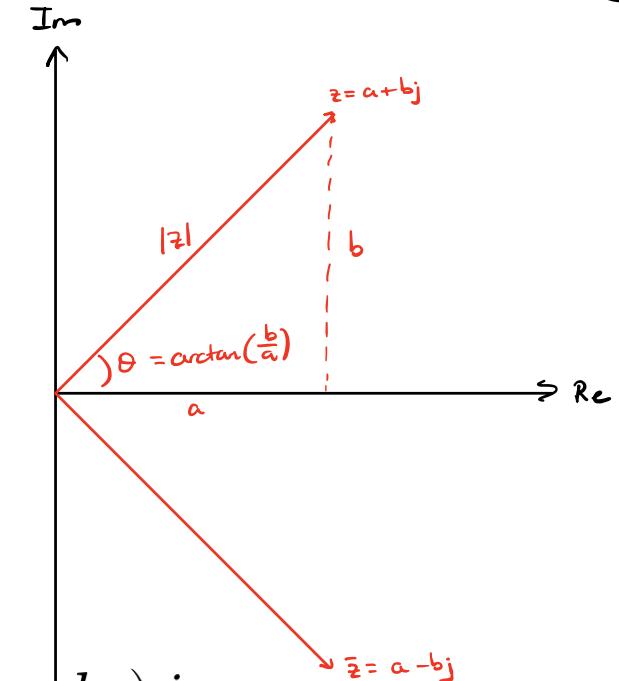
1. Set of Complex Numbers: \mathbb{C}
2. Complex Number: $z = a + bj = \operatorname{Re}\{z\} + \operatorname{Im}\{z\}$
 - a. real part + imaginary part
3. Complex Conjugate: $z = a + bj \rightarrow \bar{z} = a - bj$
4. Magnitude: $|z| = r = \sqrt{a^2 + b^2}$
5. Phase: $\angle z = \theta = \arctan \frac{b}{a}$
6. Euler's Identity: $e^{j\theta} = \underbrace{\cos(\theta)}_a + j \underbrace{\sin(\theta)}_b$

For products of complex numbers we have:

$$z_1 z_2 = r_1 r_2 \angle(\theta_1 + \theta_2) = a_1 a_2 - b_1 b_2 + (a_1 b_2 + a_2 b_1) j$$

For ratios of complex numbers we have:

$$\frac{z_1}{z_2} = \frac{r_1}{r_2} \angle(\theta_1 - \theta_2)$$



Complex Arithmetic and Phasors

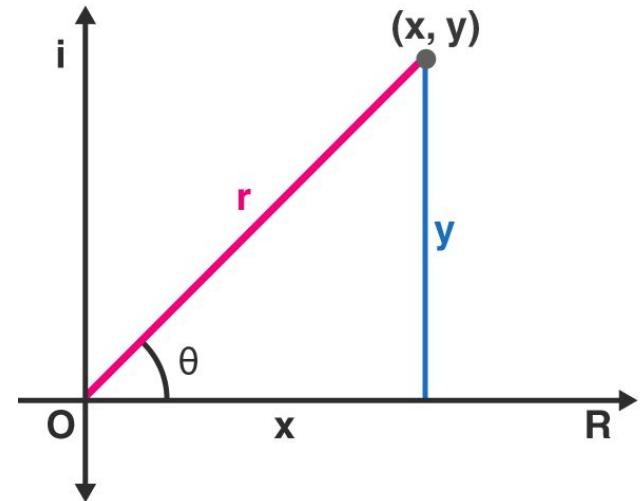
Given: $z = a + bj = \operatorname{Re}\{z\} + \operatorname{Im}\{z\}$

Polar/Phasor Form: $z = r\angle\theta$

$$\begin{aligned}&\sim A \cos(\omega t + \phi) \\&\equiv A \angle \phi\end{aligned}$$

Rectangular Form: $z = a + bj$

Natural Logarithm/ Exponential Form: $z = re^{j\theta}$



Fundamental Theorem of Algebra: Any polynomial of degree n has exactly n roots in the complex plane. If the coefficients of the polynomial are all real, then the roots concur in conjugate pairs. If it has odd degree, it must have a real root.

↳ allows us to write TF as products i.e. $\frac{\prod(s - z_c)}{\prod(s - p_c)}$

Bode Plots

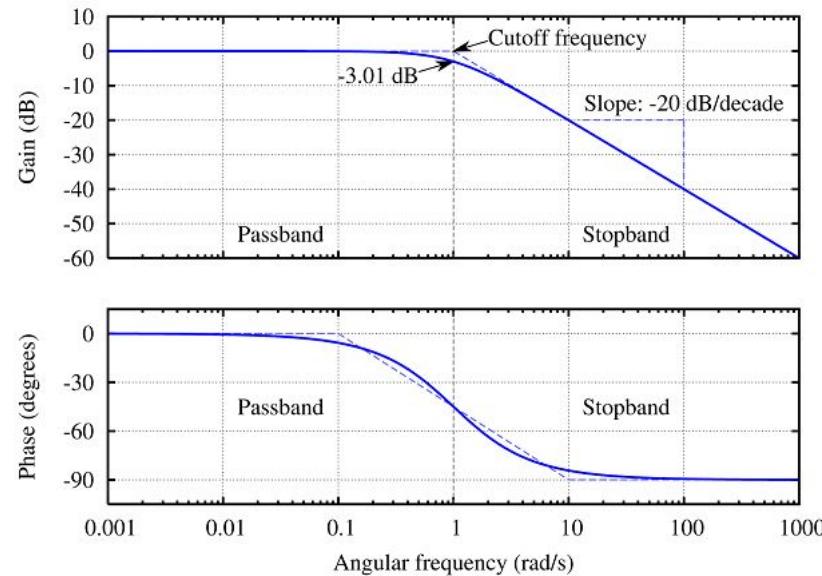
→ visualizes FR of a system
across the entire spectrum!

Overview

- Relates the phase and gain of the transfer function to the frequency of the input signal passed in
- Gain on plots is reported in dB, which is equal to:
 $20 \log_{10} |H(s)|$
log based on human hearing!

Given an input signal $x(t)$, TF $H(s)$, and an output signal $y(t)$:

- Let $x(t) = \sum_i a_i \cos(\omega_i t)$
 $\rightarrow y(t) = \sum_i a_i |H(j\omega_i)| \cos(\omega_i t + \angle H(j\omega_i))$



Drawing Bode Plots - Straight Line Approximation

1. Logarithmic Frequency Axis

2. Initial Points

a. On the y-axis:

- For Magnitude: calculate
- For Phase: calculate

3. Drawing

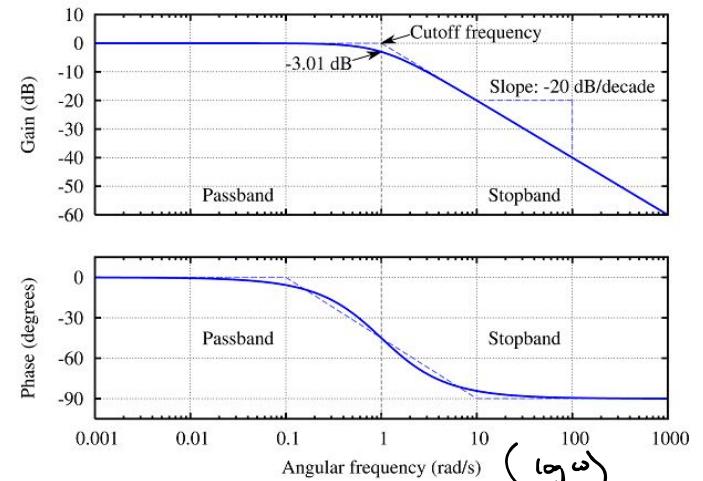
a. Magnitude Rules (for stable p/z only)

- nth order OL zero: slope \rightarrow slope + 20n
- nth order OL pole: slope \rightarrow slope - 20n

b. Phase Rules (for stable p/z, unstable has the rules flipped)

- nth order OL zero at frequency ω \rightarrow from 0.1ω to 10ω , phase changes by $+90n$ linearly, then straightens out
- nth order OL pole at frequency ω \rightarrow from 0.1ω to 10ω , phase changes by $-90n$ linearly, then straightens out

$$\text{Ans: } \frac{1}{(Cs+1)^2}$$



4. Overlap - if the effects of any pole/zero coincide with another, sum them up.

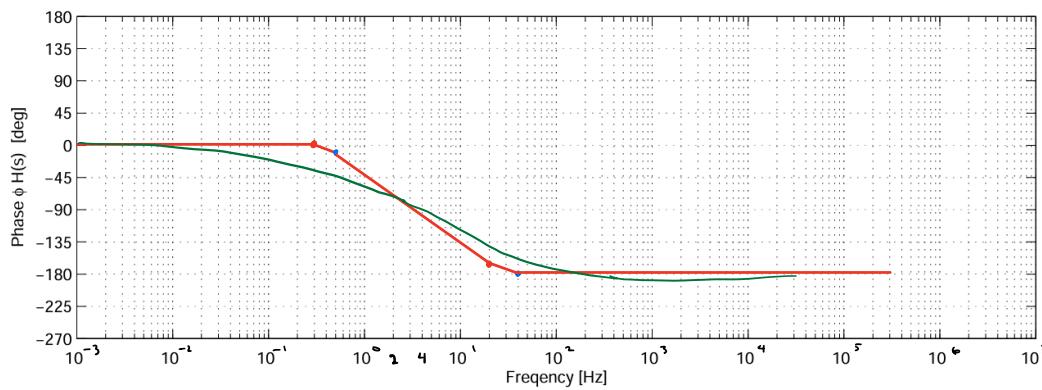
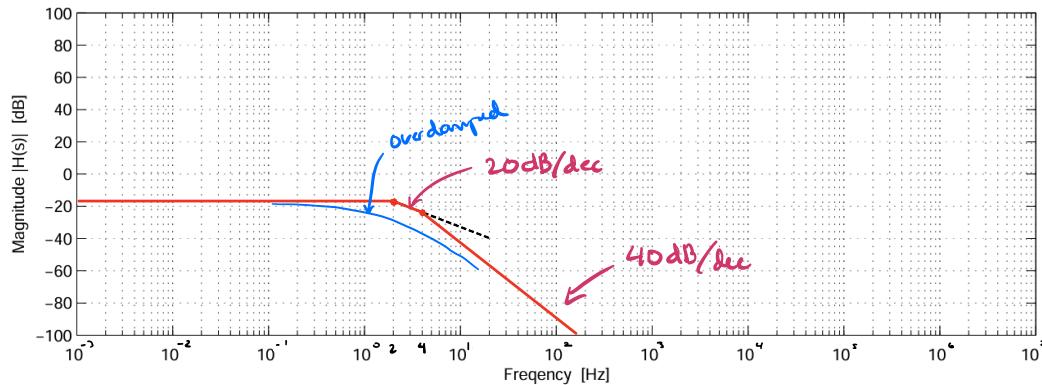
Find analytical expressions for the magnitude and phase responses of

Bode Plot Example

Any form ($s-a$) generates
a break frequency!

$$G(s) = \frac{1}{(s+2)(s+4)}$$

Make plots of the log-magnitude and the phase, using log-frequency in rad/s as the ordinate.



① INITIAL PTS

$$|G(j\omega)| \Big|_{\omega=0} = |G(0)| = \frac{1}{(0+2)(0+4)} = \frac{1}{8}$$

$$\Rightarrow 20 \log_{10} |G(0)| = 20 \log_{10}(0.125) = -18.06 \text{ dB}$$

② Break Points ($\omega=2, \omega=4$)

↳ both are pole contributions! so
 $\text{at } \omega=2 \Rightarrow -20n, n=1$ ← only 1 pole
 $\text{at } \omega=4 \Rightarrow -20n, n=2$ ← 2 poles!

$$\begin{aligned} \angle(G(j\omega)) &= \sum_j \arg(j\omega - z_j) - \sum_i \arg(j\omega - p_i) \\ &\stackrel{\text{if -ve arg(curl.)}}{=} \arg(1) - \arg(s+2) - \arg(s+4) \\ &= 0 - \arctan\left(\frac{\omega}{2}\right) - \arctan\left(\frac{\omega}{4}\right) \\ \text{at } \omega=0 &\Rightarrow \angle G(0) = 0 \end{aligned}$$

$$\text{For } \omega=2 \Rightarrow \bullet 0.2 \rightarrow 20 \text{ by } \omega_{\text{mid}}=2 \\ -45^\circ \text{ by } 20 - 90^\circ$$

$$\begin{aligned} \omega_{\text{mid}} &= \sqrt{\omega_{\text{start}} \omega_{\text{end}}} \\ \omega_{\text{start}} &= 0.1 \omega_p \\ \omega_{\text{end}} &= 10 \omega_p \\ \omega=4 \Rightarrow \bullet 0.4 &\rightarrow 40 \text{ by } \omega_{\text{mid}}=4 \\ -45^\circ \text{ by } 40 &- 90^\circ \\ \text{sum them up!} &\Rightarrow -95^\circ \text{ by } \end{aligned}$$

Performance Characteristics (FR)

relationship between frequency response (FR) and time response! \Rightarrow Duality between speed of TR and BW of CL, FR

$$1. \text{ Closed-Loop Bandwidth } \omega_{BW} = \omega_n \sqrt{(1 - 2\zeta^2) + \sqrt{4\zeta^4 - 4\zeta^2 + 2}}$$

\hookrightarrow interpretation ①: frequency ω_{BW} where magnitude curve on Bode is 3 dB from its value at 0 frequency.
($M = 1/\sqrt{2}$)

\hookrightarrow interpretation ②: waves slower than ω_{BW} pass through waves faster than ω_{BW} get attenuated (Phone demo)

2. Gain Margin (USE PHASE CURVE)

\hookrightarrow interpretation ①: locate ω_{GM} where $\angle G(j\omega) = 180^\circ$. look at $|G(j\omega)| = M$ plot at ω_{GM} . The GM is then just how much gain is required to raise M curve to 0 dB

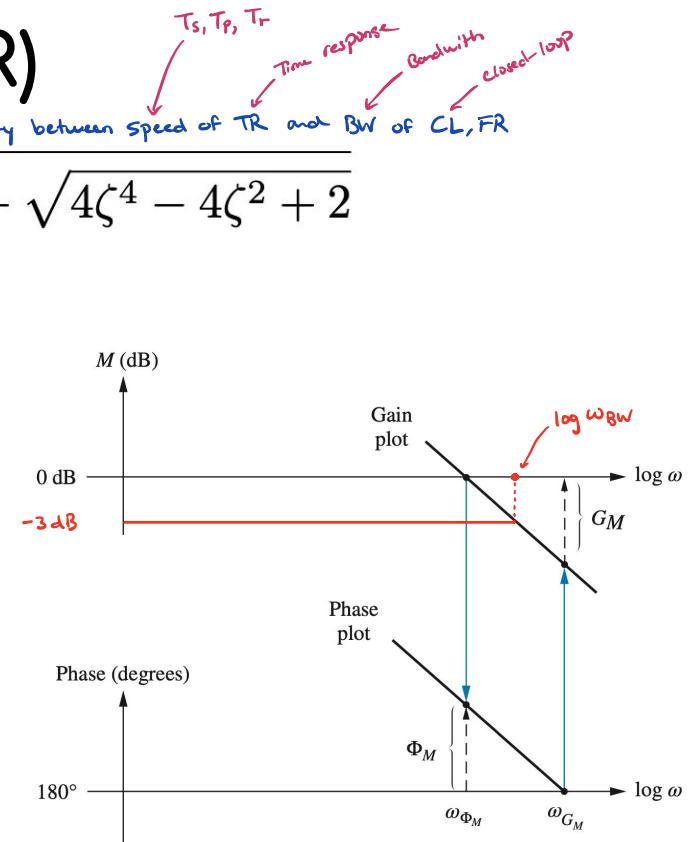
\hookrightarrow interpretation ②: how much extra amplification before instability (0 dB crossing at 180°) (sustained oscillations)

3. Phase Margin (USE MAGNITUDE CURVE)

\hookrightarrow interpretation ①: Find ω_{PM} where $M=0$ dB. Then at ω_{PM} , look at phase curve. The distance from that pt. to 180° is the phase margin

\hookrightarrow interpretation ②: how many degrees the phase has to decrease in order to reach 180° . If PM -ve \Rightarrow unstable (how much max delay you can tolerate before instability)

HIGHER MARGINS \Rightarrow MORE STABLE, Typically, $PM > 45^\circ$. Also generally, higher 0 dB crossing \Rightarrow faster response (not always)



MATLAB tools

bode (sys): generates Bode plot for a system

rlocus (sys): generates root locus for a system

sgrid (zeta, omega): plots line of constant damping ratio on rlocus

zpk (sys): allows to place zeros, poles, and gain of the system

bandwidth (sys, drop): calculates the bandwidth frequency for a given decibel drop (default is -3dB)

margin (sys): calculates the gain/phase margins + their frequencies

This has issues it seems...

office hours!