

Project 1

- Description:

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- Question (100 points)

- 1. Requirement:

- In this project, you need to write a new system call `void * my_get_physical_addresses(void *)` so that a process can use it to get the physical address of a virtual address of a process.
 - The return value of this system call is either 0 or an address value. 0 means that an error occurs when executing this system call. A non-zero value means the physical address of the logical address submitted to the system call as its parameter.

- 2.

- `//prototype of the new system call is as follows:`

- `void * my_get_physical_addresses(void *)`

- 3. Write a multi-thread program with three threads using the new system call to show how the following memory areas are shared by these threads. Your program must use variables with storage class `__thread`. The memory areas include code segments, data segments, BSS segments, heap segments, libraries, stack segments, and thread local storages. You need to draw a figure as follows to show your results.

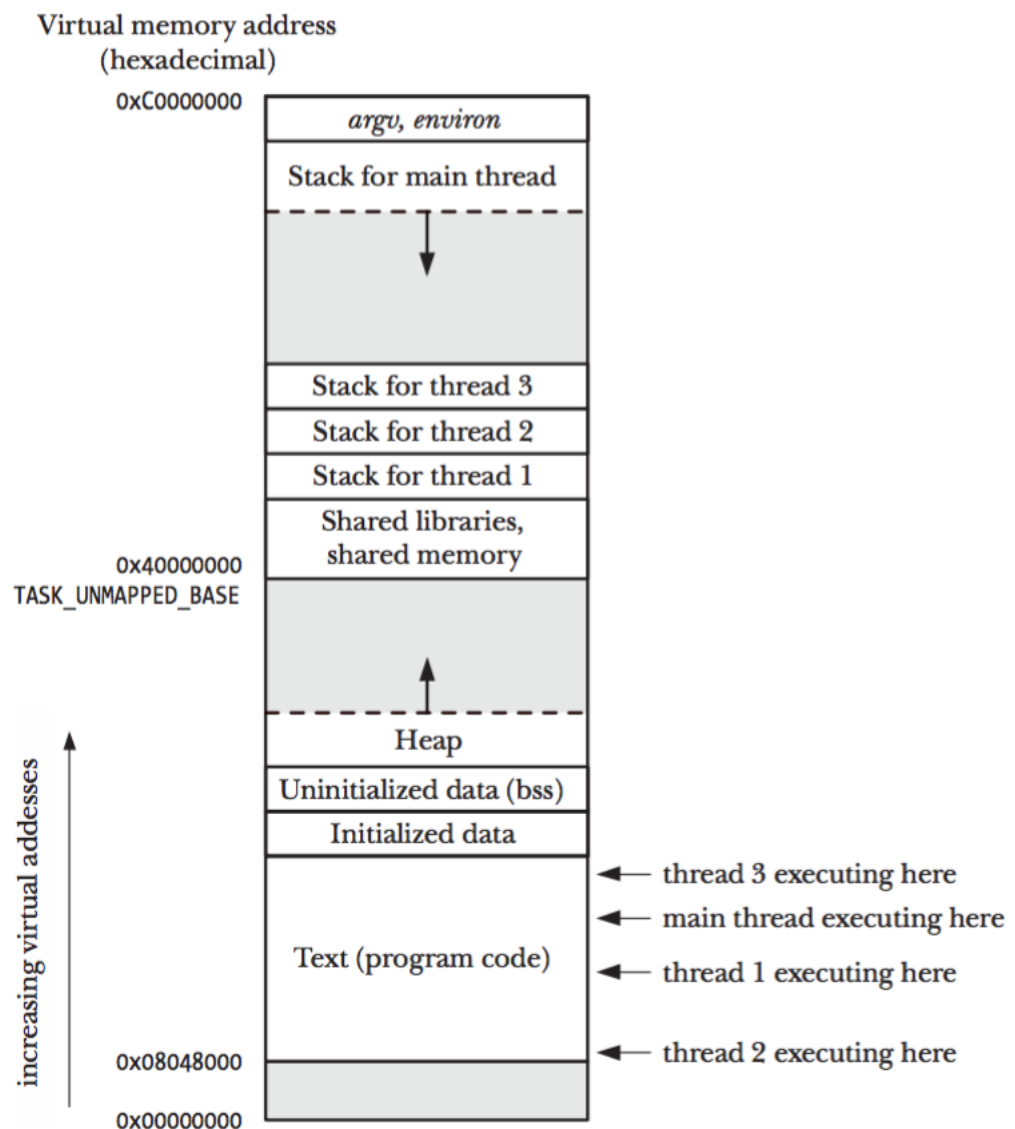


Figure 29-1: Four threads executing in a process (Linux/x86-32)

4. What follows is an example code which you can use to check how the threads of a multi-thread application share their memory. However, you need to add extra code to check whether the threads of a multi-thread application share their heap areas. The heap area of a thread is created by malloc() and released by free().

```
#include <stdio.h>
#include <pthread.h>
#include <string.h>
#include <sys/syscall.h> /* Definition of SYS_* constants */
#include <unistd.h>

extern void *func1(void *);
extern void *func2(void *);
extern int main();
//void * my_get_physical_addresses(void *);

struct data_
{
    int id;
    char name[16];
};
typedef struct data_ sdata;
static __thread sdata tx; //thread local variable

int a=123; //global variable

void hello(int pid)
{
    int b=10; //local variable

    b=b+pid;
    //global variable
    printf("In thread %d \nthe value of gloable variable a is %d, the offset of the logical address of a is %p, ", pid, a, &a);
    printf("the physical address of global variable a is %p\n", my_get_physical_addresses(&a));
    //local variable
    printf("the value of local variable b is %d, the offset of the logical address of b is %p, ", b, &b);
    printf("the physical address of local variable b is %p\n", my_get_physical_addresses(&b));
    //thread local variable
    printf("the offset of the logical address of thread local variable tx is %p, ", &tx);
    printf("the physical address of thread local variable tx is %p\n", my_get_physical_addresses(&tx));
    //function
    printf("the offset of the logical address of function hello is %p, ", &hello);
    printf("the physical address of function hello is %p\n", my_get_physical_addresses(&hello));
    printf("the offset of the logical address of function func1 is %p, ", &func1);
    printf("the physical address of function func1 is %p\n", my_get_physical_addresses(&func1));
    printf("the offset of the logical address of function func2 is %p, ", &func2);
    printf("the physical address of function func2 is %p\n", my_get_physical_addresses(&func2));
    printf("the offset of the logical address of function main is %p, ", &main);
    printf("the physical address of function main is %p\n", my_get_physical_addresses(&main));
    //library function
    printf("the offset of the logical address of library function printf is %p, ", &printf);
    printf("the physical address of library function printf is %p\n", my_get_physical_addresses(&printf));
    printf("=====\n");
}

void *func1(void *arg)
{
    char *p = (char*) arg;
    int pid;
    pid = syscall(__NR_gettid);
    tx.id = pid;
    strcpy(tx.name,p);
    printf("I am thread with ID %d executing func1().\n",pid);
    hello(pid);
    while(1)
    {
        //printf("(%d)(%s)\n",tx.id,tx.name);
        sleep(1);
    }
}
```

```

void *func2(void *arg)
{
    char *p = (char*) arg ;
    int pid ;
    pid = syscall( __NR_gettid );
    tx.id = pid ;
    strcpy(tx.name,p) ;
    printf("I am thread with ID %d executing func2().\n",pid);
    hello(pid);
    while(1)
    {
        //printf("(%d)(%s)\n",tx.id,tx.name) ;
        sleep(2) ;
    }
}

int main()
{
    pthread_t id[2];
    char p[2][16] ;
    strcpy(p[0],"Thread1") ;
    pthread_create(&id[0],NULL,func1,(void *)p[0]);
    strcpy(p[1],"Thread2") ;
    pthread_create(&id[1],NULL,func2,(void *)p[1] );

    int pid ;
    pid = syscall( __NR_gettid );
    tx.id = pid ;
    strcpy(tx.name,"MAIN") ;
    printf("I am main thread with ID %d.\n", pid);
    hello(pid);
    while(1)
    {
        //printf("(%d)(%s)\n",tx.id,tx.name) ;
        sleep(5) ;
    }
}

```

5. Hint:

- Two threads show a physical memory cell (one byte) if both of them have a virtual address that is translated into the physical address of the memory cell.
- The kernel usually does not allocate physical memories to store all code and data of a process when the process starts execution. Hence, if you want kernel to allocate physical memories to a piece of code, execute the code first. If you want kernel to allocate physical memories to a variable, access the variable first.
- Inside the Linux kernel, you need to use function [copy_from_user\(\)](#) and function [copy_to_user\(\)](#) to copy data from/to a user address buffer.
- Check the "Referenced Material" part of the Course web site to see how to add a new system call in Linux.

• Project Submission: (updated: 31st Oct.)

- NEW The due day of report submission is **23:55 27th Nov.**
- NEW The demo will be held from **28th Nov.** to **1st Dec.**
- NEW Please fill out this [form](#) to choose your demo time before **26th Nov.**
- On site demo of this project is required.
- During on site demo, the TAs will execute several programs written by them to check the correctness of your system calls.
- When demonstrating your projects, the TAs will ask you some questions regarding to your projects. Part of your project grade is determined by your answers to the questions.
- You need to submit both an electronic version and a hard-copy of your project report to the TAs.
 - The electronic versions could be sent to the TAs through e-mails.
 - Do not forget writing the names and student IDs of all members in your team.
 - Your report should contain:
 - Your source code
 - the execution results

- Late submission will **NOT** be accepted.

- **Reference:**

- G. T. Wang, [C 語言 pthread 多執行緒平行化程式設計入門教學與範例](#)。
- Jason/cntofu.com, [深入 Linux 多線程編程](#)。
- Will, [C pthread create 傳遞參數的用法](#)。
- Chin-Hung Liu, [Work Note-pthread](#)。
- MIT, [Thread-Local Storage](#)