# Approximating waveforms via additive synthesis

Additive synthesis is the process of approximating waveforms by adding sine waves together. In this article, I provide some examples of how specific waveforms can be composed using this method.

# Sawtooth

#### **Equation**

A sawtooth waveform can be represented by the following equation:

$$x_{
m sawtooth}(t) = -rac{A}{\pi} \sum_{k=1}^{\infty} rac{\sin(2\pi k f t)}{k}$$

Where A is the amplitude, f is the frequency of the desired waveform, k is the *order*, or number of harmonics to use for the approximation, and t is time.

#### Code

Using  $\underline{\text{NumPy}}$  we can perform a relatively straightforward translation of the above equation into the following Python code:

```
>>> from numpy import pi, sin, linspace

>>> order = 30

>>> t = linspace(0, pi, 500)

>>> waveform = -(2/pi) * sum([

... sin(2 * pi * k * t)/k

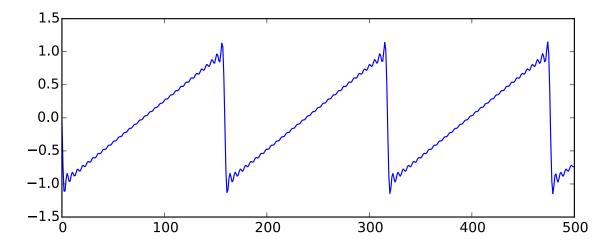
... for k in range(1, (order+2))

... ])

>>>
```

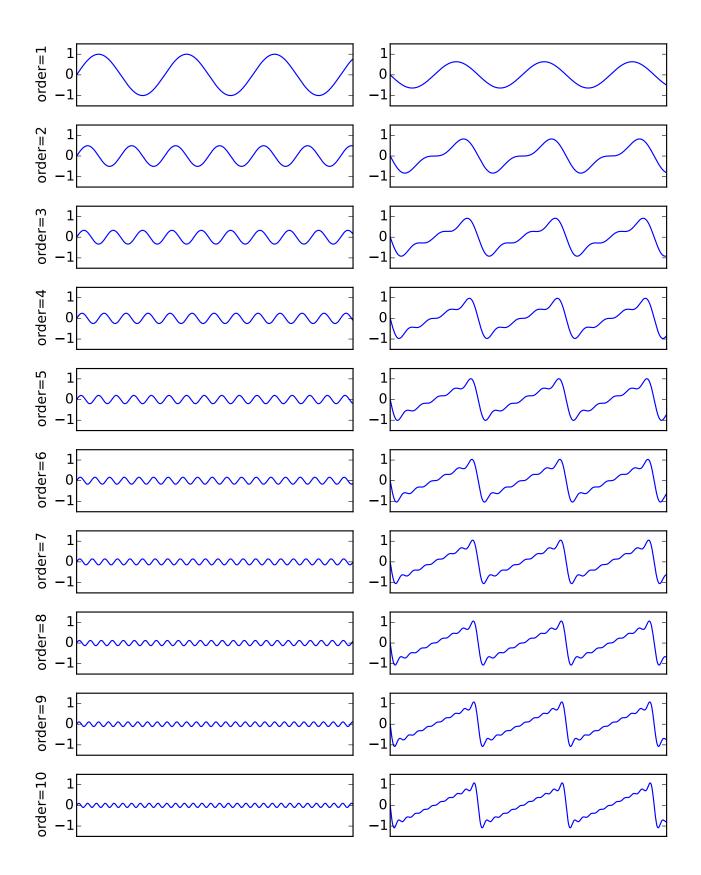
#### Result

The above code results in:



#### **Steps**

The following figure shows the result of each successive step as k iterates from 1 to 10.



# **Square**

# **Equation**

$$x_{ ext{square}}(t) = rac{4}{\pi} \sum_{k=1}^{\infty} rac{\sin\left(2\pi(2k-1)ft
ight)}{(2k-1)}$$

# Code

```
>>> from numpy import pi, sin, linspace

>>> order = 30

>>> t = linspace(0, pi, 500)

>>> waveform = (4/pi) * sum([

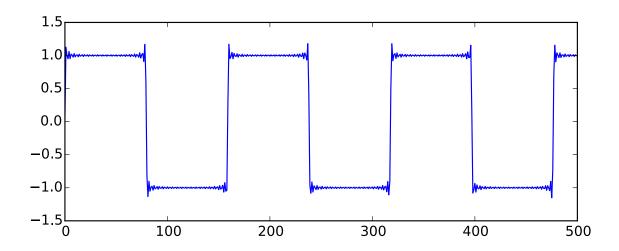
... sin(2 * pi * (2 * k - 1) * t)/(2 * k - 1)

... for k in range(1, (order+2))

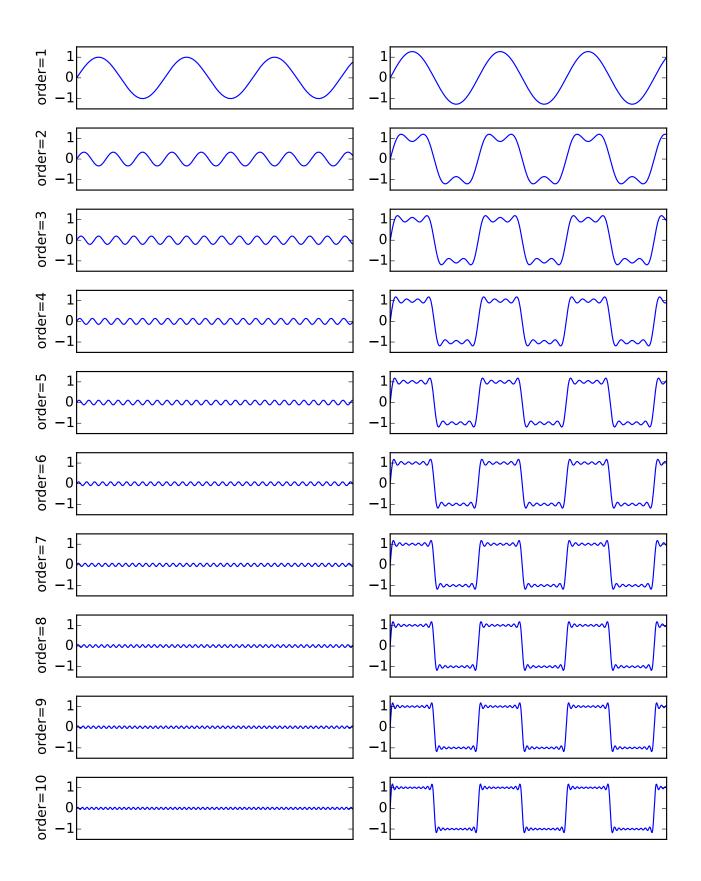
... ])

>>>
```

# Result



# **Steps**



# **Triangle**

# **Equation**

$$x_{ ext{triangle}}(t) = rac{8}{\pi^2} \sum_{k=0}^{\infty} (-1)^k \, rac{\sin(2\pi(2k+1)ft)}{(2k+1)^2}$$

# Code

```
>>> from numpy import pi, sin, linspace

>>> order = 30

>>> t = linspace(0, pi, 500)

>>> waveform = (8/pi**2) * sum([

... (-1)**k *

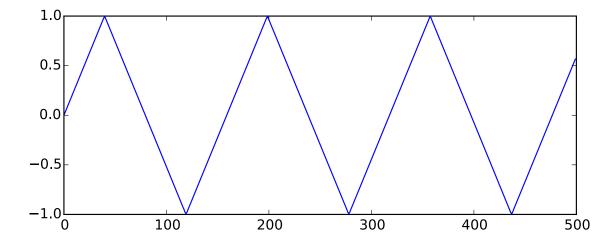
... sin(2 * pi * (2 * k + 1) * t)/(2 * k + 1)**2

... for k in range(0, (order+1))

... ])

>>>
```

#### Result



#### **Steps**

