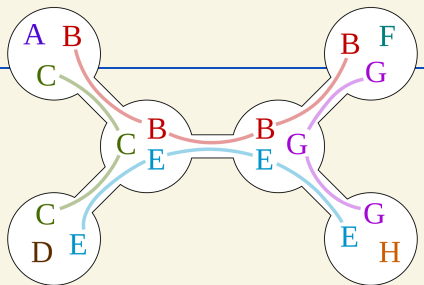


## Branching I

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DM898: Parameterized Algorithms  
Lars Rohwedder



## Today's lecture

- Formalism of branching
- Vertex Cover
- Closest String

Next lecture: Branch-and-Bound (branching for ILP in practice)

## Formalism of branching

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## Branching algorithms for decision problems

By “branching” on some decision, from an instance  $I$  we generate several **easier** instances  $I_1, \dots, I_\ell$ ,  $\ell \geq 2$ , that we recurse on until we reach trivial instances. Formally, we require that  $I_1, \dots, I_\ell$  satisfy

1. They can be generated from  $I$  in polynomial time
2. At least one of  $I_1, \dots, I_\ell$  is YES-instance if and only if  $I$  is YES-instance
3. The complexities (or sizes) of  $I_1, \dots, I_\ell$  are each smaller than of  $I$  the  $\ell$  is bounded.

**Sufficient for FPT algorithms:**  $k(I_1), k(I_2), \dots, k(I_\ell) < k(I)$  and  $\ell = g(k(I))$  for some function  $g$

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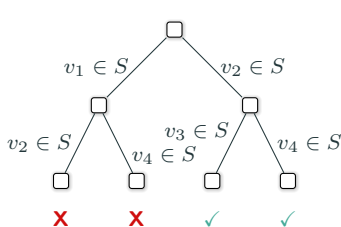
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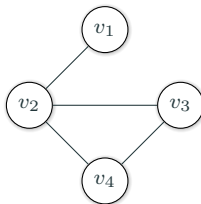
### Enumeration Tree

Execution of a branching algorithm is often represented by an **enumeration tree**

- The nodes are the instances, instance is child if generated from other instance
- Edges are labeled with the decisions



Enumeration tree for vertex cover of size 2



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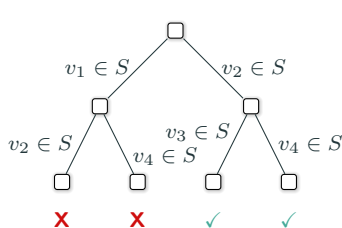
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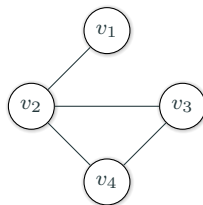
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Enumeration tree for vertex cover of size 2



Why can this be more efficient than complete enumeration, e.g., of all  $\binom{n}{k}$  sets? Sometimes decisions leading to infeasibility can be identified and ignored early. For example,  $v_1, v_2 \notin S$  is never explored in example above.

## Vertex Cover revisited

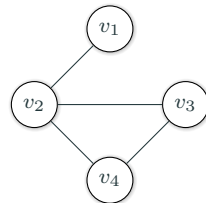
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## Branching on vertices

### Branching algorithm

**Input:** graph  $G$ , bound  $k$  on size of vertex cover.

Choose some  $v \in V$ . Then





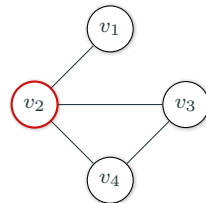
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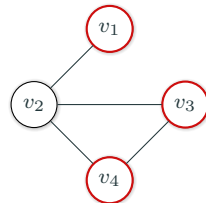
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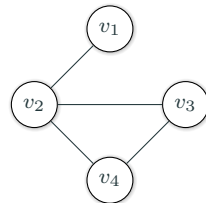
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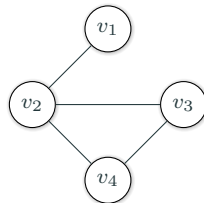
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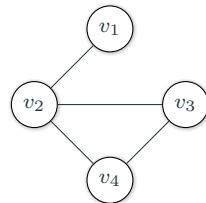
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$$T(k) \leq T(k-1) + T(k-3) \quad \text{if } k \geq 3 \qquad T(k) = 1 \quad \text{if } k \leq 2$$

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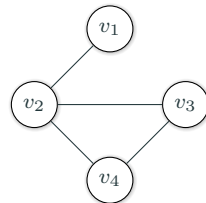
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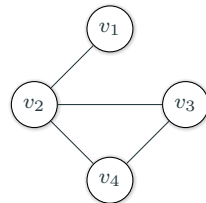
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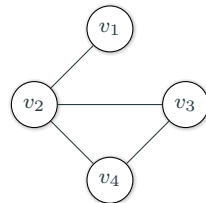
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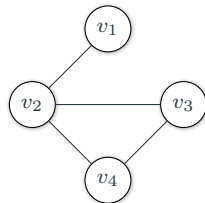
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Using computer tools we can solve the polynomial equation obtaining  $c = 1.4656$

Total number of nodes in enumeration tree is at most  $2T(k) \rightsquigarrow$  Running time:  $T(k) \cdot n^{O(1)} \leq 1.4656^k \cdot n^{O(1)}$

## Closest String

---

## Problem definition

**Input:** strings  $x_1, \dots, x_k$  of length  $L$  over an alphabet  $\Sigma$ ,  $d \in \mathbb{Z}_{\geq 0}$

**Output:** decide if there exists string  $y$  with  $d(x_i, y) \leq d$  for all  $i = 1, \dots, k$

Here,  $d(x, y)$  is the **Hamming distance**, the number of characters where the strings differ

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### Example

$$\Sigma = \{a, b, c\}$$

$x_1$	c	a	b	a	c	b	a	b	a	b	a
$x_2$	a	a	b	a	c	b	a	c	a	b	a
$x_3$	a	a	c	a	a	b	a	c	a	b	b
$x_4$	c	b	b	a	a	b	c	c	c	b	a
$x_5$	a	b	b	a	c	b	a	b	a	c	c

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$y$

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$y$	a	a	b	a	c	b	a	c	a	b	a	← majority vote

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$x_3$	a	a	<b>c</b>	a	<b>a</b>	b	a	c	a	b	<b>b</b>	3
$x_4$	<b>c</b>	<b>b</b>	b	a	<b>a</b>	b	<b>c</b>	c	<b>c</b>	b	a	5
$x_5$	a	<b>b</b>	b	a	c	b	a	<b>b</b>	a	<b>c</b>	<b>c</b>	4
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$x_3$	a	a	c	a	a	b	a	c	a	b	b	4
$x_4$	c	b	b	a	a	b	c	c	c	b	a	4
$x_5$	a	b	b	a	c	b	a	b	a	c	c	3
$y$	a	b	b	a	c	b	a	c	a	b	a	

# Branching algorithm for Closest String (parameter $d$ )

**Idea:** start with some initial solution  $y'$  and reduce distance to actual solution  $y$  with every branch

Formally each recursive call has input  $(y', d', x_1, \dots, x_k, d)$ .

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- Take any  $d + 1$  positions  $P$  where  $y'$  and  $z$  differ.  $P$  must contain at least one position  $j$  where  $y[j] = z[j]$  (if there exists solution  $y$ )

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$x_2$	a	a	b	a	c	b	a	c	a	b	a	2	
$x_3$	<b>a</b>	a	<b>c</b>	a	<b>a</b>	b	a	<b>c</b>	a	b	b	5	← $z$
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Formally each recursive call has input  $(y', d', x_1, \dots, x_k, d)$ .

Goal: decide if there exists  $y$  with  $d(y, y') \leq d'$  and  $d(y, x_i) \leq d$  for all  $i = 1, \dots, k$ .

Start with  $(y' = x_1, d' = d, x_1, \dots, x_d, d)$  (**equivalent to original problem**)

- If  $d(y', x_i) \leq d$  for all  $i = 1, \dots, k$ , return YES
- Otherwise let  $z \in \{x_1, \dots, x_k\}$  with  $d(y', z) > d$ . If  $d' = 0$  return NO
- Take any  $d + 1$  positions  $P$  where  $y'$  and  $z$  differ.  $P$  must contain at least one position  $j$  where  $y[j] = z[j]$  (if there exists solution  $y$ )
- Branch over  $j \in P$ , obtaining instance  $(y'', d' - 1, x_1, \dots, x_k, d)$  where

$$y''[j'] = \begin{cases} y'[j'] & \text{if } j' \neq j \\ z[j] & \text{if } j' = j \end{cases}.$$

	$d(y', x_i)$											
$x_1$	c	a	b	a	c	b	a	b	a	b	a	0
$x_2$	a	a	b	a	c	b	a	c	a	b	a	2
$x_3$	<b>a</b>	a	<b>c</b>	a	<b>a</b>	b	a	<b>c</b>	a	b	b	5 ← $z$
$x_4$	c	b	b	a	a	b	c	c	c	b	a	5
$x_5$	a	b	b	a	c	b	a	b	a	c	c	4
$y'$	<b>a</b>	a	<b>b</b>	a	<b>c</b>	b	a	<b>b</b>	a	b	a	

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### Running time analysis

Size of enumeration tree  $T(d, d')$ :

$$T(d, d') \leq \begin{cases} (d + 1) \cdot T(d, d' - 1) & \text{if } d' > 0 \\ 1 & \text{if } d' = 0 \end{cases}$$

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$$\rightsquigarrow T(d, d') \leq (d + 1)^{d'} \rightsquigarrow \text{Running time: } T(d, d) \cdot n^{O(1)} \leq (d + 1)^d \cdot n^{O(1)}$$