Meeting Agenda

Location: At David's place

Date: 18/5

Time: 18.30

Facilitator: Daniel Larsson

Participants: Olle Werme, Daniel Larsson, David Göransson, Robin Hammaräng

\* Objectives (5 min)

Robin got the tests working. David, Olle and Daniel has fixed many minor bugs and issues throughout the game which should make it run more flawless.

\* Reports (15 min)

The balance game mode is now working; it could use some more implementation but its playable now. Tests are working

\* Discussion items (35 min)

We had a discussion about the presentation and how we are going to execute it, also discussed some problems in the SDD and RAD.

\* Outcomes and assignments (5 min)

Polishing the final parts of the game and doing a lot of paperwork.

\* Wrap up

Not much to do here.