

## Gauss-Legendre Rule

Generated by Doxygen 1.8.6

Thu Mar 10 2016 08:20:21



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# Chapter 1

## Namespace Index

### 1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

<a href="#">GaussLegendre</a> . . . . .	7
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## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">GaussLegendre::NotComputed</a> . . . . .	9
<a href="#">GaussLegendre::PreComputed</a> . . . . .	9





## Chapter 3

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

src/ <a href="#">GaussLegendreRule.cpp</a> . . . . .	11
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## Chapter 4

# Namespace Documentation

### 4.1 GaussLegendre Namespace Reference

#### Classes

- class [PreComputed](#)
- class [NotComputed](#)



## Chapter 5

# Class Documentation

### 5.1 GaussLegendre::NotComputed Class Reference

#### Public Member Functions

- [NotComputed](#) (int n)
- GaussLegendrePoint [getGaussLegendrePoint](#) ()

#### 5.1.1 Detailed Description

Purpose: Calculates the nodes and weights for a Gauss-Legendre quadrature rule for any (reasonable) order n.

#### 5.1.2 Constructor & Destructor Documentation

##### 5.1.2.1 GaussLegendre::NotComputed::NotComputed ( int *n* )

#### 5.1.3 Member Function Documentation

##### 5.1.3.1 GaussLegendrePoint GaussLegendre::NotComputed::getGaussLegendrePoint ( )

The documentation for this class was generated from the following file:

- [src/GaussLegendreRule.cpp](#)

### 5.2 GaussLegendre::PreComputed Class Reference

#### Public Member Functions

- [PreComputed](#) (int n)
- GaussLegendrePoint [getGaussLegendrePoint](#) ()

#### 5.2.1 Detailed Description

Purpose: Contains pre-computed n-point Gauss-Legendre Quadrature nodes/weights over the interval (-1,1).

## 5.2.2 Constructor & Destructor Documentation

### 5.2.2.1 GaussLegendre::PreComputed::PreComputed ( int $n$ )

## 5.2.3 Member Function Documentation

### 5.2.3.1 GaussLegendrePoint GaussLegendre::PreComputed::getGaussLegendrePoint ( )

The documentation for this class was generated from the following file:

- [src/GaussLegendreRule.cpp](#)

## Chapter 6

# File Documentation

### 6.1 src/GaussLegendreRule.cpp File Reference

```
#include <map>
#include <cmath>
#include <limits>
#include <string>
#include "GaussLegendreRule.hpp"
```

#### Classes

- class [GaussLegendre::PreComputed](#)
- class [GaussLegendre::NotComputed](#)

#### Namespaces

- [GaussLegendre](#)

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