### Gauss-Legendre Rule

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# Namespace Index

1.1	Namespace List	
Here	is a list of all namespaces with brief descriptions:	
G	aussl egendre	٠

2 Namespace Index

## **Class Index**

2	4	Class	Liet
7	1	Class	I IST

Here are the classes, structs, unions and interfaces with brief descriptions:	
GaussLegendre::NotComputed	ç
GaussLegendre::PreComputed	

Class Index

## File Index

3.1	File List	
Here	is a list of all files with brief descriptions:	
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# **Namespace Documentation**

4.1 GaussLegendre Namespace Reference

### Classes

- class PreComputed
- class NotComputed

Names	pace	Docur	nentation

### **Class Documentation**

### 5.1 GaussLegendre::NotComputed Class Reference

#### **Public Member Functions**

- NotComputed (int n)
- · GaussLegendrePoint getGaussLegendrePoint ()

### 5.1.1 Detailed Description

Purpose: Calculates the nodes and weights for a Gauss-Legendre quadrature rule for any (reasonable) order n.

- 5.1.2 Constructor & Destructor Documentation
- 5.1.2.1 GaussLegendre::NotComputed::NotComputed (int n)
- 5.1.3 Member Function Documentation
- 5.1.3.1 GaussLegendrePoint GaussLegendre::NotComputed::getGaussLegendrePoint ( )

The documentation for this class was generated from the following file:

• src/GaussLegendreRule.cpp

### 5.2 GaussLegendre::PreComputed Class Reference

#### **Public Member Functions**

- PreComputed (int n)
- GaussLegendrePoint getGaussLegendrePoint ()

### 5.2.1 Detailed Description

Purpose: Contains pre-computed n-point Gauss-Legendre Quadrature nodes/weights over the interval (-1,1).

10 Class Documentation

- 5.2.2 Constructor & Destructor Documentation
- 5.2.2.1 GaussLegendre::PreComputed::PreComputed ( int n )
- 5.2.3 Member Function Documentation
- 5.2.3.1 GaussLegendrePoint GaussLegendre::PreComputed::getGaussLegendrePoint ( )

The documentation for this class was generated from the following file:

• src/GaussLegendreRule.cpp

## **File Documentation**

### 6.1 src/GaussLegendreRule.cpp File Reference

```
#include <map>
#include <cmath>
#include <limits>
#include <string>
#include "GaussLegendreRule.hpp"
```

### Classes

- class GaussLegendre::PreComputed
- class GaussLegendre::NotComputed

### **Namespaces**

GaussLegendre

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