Practical Number	03
Areas covered	Operators , if conditions

```
#include<Stdio.h>
int main()
{
int n1,n2;
printf("Enter first number");
scanf("%d",&n1);
printf("Enter second number");
scanf("%d",&n2);
if (n1<n2)
    printf("%d is greater than %d",n2,n1);
else if
    (n1>n2)
    printf("%d is greater than %d",n1,n2);
else
    printf("%d and %d are equal",n1,n2);
}
```

```
#include<stdio.h>
int main()
{
  int n1,n2,n3;
  printf("Enter first number");
  scanf("%d",&n1);
  printf("Enter second number");
  scanf("%d",&n2);
  printf("Enter third number");
  scanf("%d",&n3);
  if (n1>n2 && n1>n3)
        printf("%d is the greatest number\n",n1);
  else if (n2>n1 && n2>n3)
        printf("%d is the greatest number\n",n2);
  else
```

```
printf("%d is the greatest number\n",n3);

if (n1<n2 && n1<n3)
  printf("%d is the lowest number\n",n1);

else if (n2<n1 && n2<n3)
  printf("%d is the lowest number\n",n2);

else if (n3<n1 && n3<n2)
  printf("%d is the lowest number\n",n3);
}</pre>
```

```
#include<stdio.h>
int main()
{
    float bs,ns;
    char name[15];

    printf("Enter your name :");
    scanf("%s",&name);
    printf("Enter your basic salary :");
    scanf("%f",&bs);
    if (bs<=5000)
        ns=bs+bs*.05;
    else if (bs<=10000)
        ns=bs+bs*.1;
    else
        ns=bs+bs*.15;
    printf("%s your new salay is %f",name,ns);
}</pre>
```

```
#include<stdio.h>
int main()
{
    float d,c,a,r;
    float pi=3.14159;
    printf("Enter radius length :");
    scanf("%f",&r);
    printf("Diameter=%f\n",d=r*2);
    printf("Circumference=%f\n",c=2*pi*r);
    printf("Area=%f\n",a=pi*r*r);
}
```

```
#include<stdio.h>
int main()
    int n1, n2;
    printf("Enter 1st number");
    scanf("%d",&n1);
    printf("Enter 2nd number");
    scanf("%d",&n2);
    if (n1%n2==0 && n1>n2)
    printf("%d is a multiple of %d",n1,n2);
    else if (n1%n2==0 && n1<n2)
    printf("%d is a multiple of %d",n2,n1);
    else if (n2\%n1==0 \&\& n2>n1)
    printf("%d is a multiple of %d",n2,n1);
    else if (n2\%n1==0 \&\& n1>n2)
    printf("%d is a multiple of %d",n1,n2);
    else printf("%d and %d are not multiples of each other",n1,n2,);
```

```
#include <stdlib.h>
int main()
    char data;
    printf("%d%d%d%d\n",'a','A','z','Z');
    printf("%d%d\n",'0','9');
    printf("%d%d%d%d%d \n",'$','*','+','/');
    //check whether its a what kind of character
    printf("Enter your character ");
    scanf("%c",&data);
    int dataInt=(int)data;
    if (dataInt>=97 && dataInt<=122)</pre>
        printf("you entered a lowercase letter\n");
    else if(dataInt>=65 && dataInt<=90)</pre>
     printf("you entered a uppercase letter\n");
    else if(dataInt>=49 && dataInt<=57)</pre>
     printf("you entered a number\n");
    else if(dataInt==32)
     printf("you entered a blank space\n");
    }
    else
        printf("you entered a special character ");
```

```
#include<stdio.h>
int main()
   float bs,ts,fs,es;
   char c;
   int m;
   printf("Enter your basic salary\n");
   scanf("%f",&bs);
       if (bs>=50000)
            ts=bs+bs*.15;
        else if (bs<25000)
            ts=bs+bs*.12;
        else
            ts=bs+bs*.1;
    printf("Enter your number of service years\n");
    scanf("%d",&m);
        if (m>=5)
            es=ts+bs*.1;
        else
            es=ts;
        printf ("Enter C if you live in colombo, otherwise enter n \n");
        scanf(" %c",&c);
        if (c=='c')
            fs=es+bs*0.10;
        else
            fs=es;
        printf("Your final salary is %f",fs);
```

Practical Number	04
Areas covered	Selection control structures

```
#include <stdio.h>
int main()
{
   int no;

   printf("Enter a Number ");
   scanf("%d", &no);

   if(no%2==1)
   printf("Odd Number");
   else
   printf("Even Number");

   return 0;
}
```

Re-Write the above program using a switch statement instead of an If-Else statement

```
#include <stdio.h>
int main()
{
   int no;

   printf("Ennter a Number ");
   scanf("%d", &no);

   switch(no%2)
   {
      case 0:printf("Even Number");break;
      case 1:printf("Odd Number");break;

      default:printf("Invalid Input");
   }

   return 0;
}
```

```
#include <stdio.h>
int main()
   int choice;
    float no1,no2,result;
    printf("Simple Menu Driven Calculator \n");
    printf("1. Addition \n");
    printf("2. Substraction \n");
    printf("3. Multipication \n");
    printf("4. Division \n");
    printf("Enter Your Choice [1-4]: \n");
    scanf("%d", &choice);
    printf("Enter First Number ");
    scanf("%f", &no1);
    printf("Enter Second Number ");
    scanf("%f", &no2);
    switch(choice)
    case 1:
       result=no1+no2;
       printf("%.2f \n", result);
    break;
    case 2:
       result=no1-no2;
        printf("%.2f \n", result);
   break;
    case 3:
        result=no1*no2;
        printf("%.2f \n", result);
    break;
    case 4:
       if(no2 != 0)
            result=no1/no2;
```

```
printf("%.2f \n", result);
}
else
{
    printf("Can Not Be Devided \n");
}
break;

default:
    printf("Invalid Choice \n");
    break;
}

return 0;
}
```

```
#include <stdio.h>
int main()
    int choice;
    double radius, circumference, area, volume;
    printf("Menu. \n");
    printf("1. Calculate Circumference of a Circle \n");
    printf("2. Calculate area of a Circle \n");
    printf("3. Calculate volume of a sphere \n");
    printf("Enter Your Choice [1-3]: ");
    scanf("%d", &choice);
    switch(choice)
    case 1:
        printf("Enter the radius of the circle: ");
        scanf("%lf", &radius);
        circumference= 2 * 3.1415 * radius;
        printf("Circumference of the circle: %.21f \n", circumference);
        break;
   case 2:
```

```
printf("Enter the radius of the circle: ");
    scanf("%1f", &radius);
    area= 3.1415 * pow(radius, 2);
    printf("Area of the circle: %2lf \n", area);
    break;

case 3:
    printf("Enter the radius of the sphere: ");
    scanf("%21f", &radius);
    volume=(4.0/3.0) * 3.1415 * radius * radius * radius;
    printf("Volume of the sphere: %2lf \n", volume);
    break;

default:
    printf("Invalid Choice\n");
    break;
}

return 0;
}
```

```
#include <stdio.h>
int main()
{
    char letter;

    printf("Enter a character: ");
    scanf("%c", &letter);

    switch(letter)

{
    case'a':
        printf("Vowel Character");
    break;

    case'A':
        printf("Vowel Character");
    break;
```

```
case 'e':
   printf("Vowel Character");
break;
case'E':
   printf("Vowel Character");
break;
case 'i':
   printf("Vowel Character");
break;
case'I':
   printf("Vowel Character");
break;
case 'o':
   printf("Vowel Character");
break;
case'0':
   printf("Vowel Character");
break;
case 'u':
   printf("Vowel Character");
break;
case'U':
   printf("Vowel Character");
break;
default:
   printf("Not a Vowel Character");
break;
  return 0;
```

```
#include <stdio.h>
int main()
   int monthno;
   printf("Enter a Month Number [1-12]: ");
   scanf("%d", &monthno);
   switch(monthno)
case 1:
    printf("Month: January \n");
    printf("31 Days");
break;
case 2:
    printf("Month: February \n");
    printf("28 Days");
break;
case 3:
    printf("Month: March \n");
    printf("31 Days");
break;
case 4:
    printf("Month: April \n");
    printf("30 Days");
break;
case 5:
    printf("Month: May \n");
    printf("31 Days");
break;
case 6:
    printf("Month: June \n");
    printf("30 Days");
break;
case 7:
```

```
printf("Month: July \n");
    printf("31 Days");
break;
case 8:
    printf("Month: August \n");
    printf("30 Days");
break;
case 9:
    printf("Month: September \n");
    printf("31 Days");
break;
case 10:
    printf("Month: October \n");
    printf("30 Days");
break;
case 11:
    printf("Month: November \n");
    printf("31 Days");
break;
case 12:
    printf("Month: December \n");
    printf("30 Days");
break;
default:
    printf("Invalid Month \n");
break;
    return 0;
```

Practical Number	05
Areas covered	Iteration control structure

• While

```
#include<stdio.h>
  int main()
{
    int number = 0;

    while (number <= 100) {
       printf("%d ", number);
       number++;
       }
       return 0;
}</pre>
```

• Do while

```
#include<stdio.h>
    int main()
{
        int number = 0;

        do {
            printf("%d ", number);
            number++;
        } while (number <= 100);
        return 0;
}</pre>
```

• For

```
#include<stdio.h>
  int main()
{
    for (int number = 0; number <= 100; number++) {
        printf("%d ", number);
    }
    return 0;
}</pre>
```

```
#include<stdio.h>
 int main() {
     int marks[10];
      int total = 0;
      printf("Enter 10 marks:\n");
      for (int i = 0; i < 10; i++) {
             scanf("%d", &marks[i]);
             total += marks[i];
     float average = (float)total / 10;
     printf("Total: %d\n", total);
     printf("Average: %.2f\n", average);
     if (average < 50) {</pre>
          printf("Fail!\n");
      } else {
          printf("Pass!\n");
       return 0;
```

```
#include<stdio.h>
int main() {
    int number;
    int factorial = 1;

    printf("Enter a number: ");
    scanf("%d", &number);

    if (number < 0) {
        printf("Factorial is not defined for negative numbers.\n");
    } else {
        for (int i = 1; i <= number; i++) {
            factorial *= i;
    }

    printf("Factorial of %d is %d\n", number, factorial);
}

return 0;
}</pre>
```

```
#include<stdio.h>
int main() {
    int number, sum = 0;

    printf("Enter a number: ");
    scanf("%d", &number);

    int remainder;
    while (number > 0) {
        remainder = number % 10;
        sum += remainder;
        number /= 10;
    }
    printf("Sum of digits: %d\n", sum);

    return 0;
}
```

```
#include<stdio.h>
int main() {
    int number, reversedNumber = 0, remainder;

    printf("Enter a number: ");
    scanf("%d", &number);

    do {
        remainder = number % 10;
        reversedNumber = reversedNumber * 10 + remainder;
        number = number / 10;
    } while (number != 0);

    printf("Reversed number: %d\n", reversedNumber);

    return 0;
}
```

```
#include<stdio.h>
int main() {
    int base, exponent, result = 1;

    printf("Enter the base: ");
    scanf("%d", &base);

    printf("Enter the exponent: ");
    scanf("%d", &exponent);

    int i;
    for (i = 0; i < exponent; i++) {
        result *= base;
    }

    printf("%d raised to the power %d is: %d\n", base, exponent, result);
    return 0;
}</pre>
```

```
#include<stdio.h>
int main() {
    int n = 10;
    int fib[n];
    int i;

fib[0] = 0;
    fib[1] = 1;

for (i = 2; i < n; i++) {
    fib[i] = fib[i-1] + fib[i-2];
    }

printf("The first 10 numbers of the Fibonacci sequence are:\n");
    for (i = 0; i < n; i++) {
        printf("%d ", fib[i]);
    }
    printf("\n");
    return 0;
}</pre>
```

```
originalNumber = number;

while (originalNumber != 0) {
    remainder = originalNumber % 10;
    int power = 1;
    for (int i = 1; i <= n; ++i) {
        power *= remainder;
    }
    result += power;
    originalNumber /= 10;
}

if (result == number)
    printf("%d is an Armstrong number.\n", number);

else
    printf("%d is not an Armstrong number.\n", number);

return 0;
}</pre>
```

```
#include<stdio.h>
int main() {
    char letter;

    printf("ASCII values for letters A to Z:\n");

    for (letter = 'A'; letter <= 'Z'; ++letter) {
        printf("%c: %d\n", letter, letter);
      }

    return 0;
}</pre>
```

```
#include<stdio.h>
int main() {
    int rows = 5; // number of rows in the pattern
    int i, j;

    for (i = 1; i <= rows; ++i) {
        for (j = 1; j <= i; ++j) {
            printf("*");
        }
        printf("\n");
    }

    return 0;
}</pre>
```

```
if (isPrime) {
    printf("%d is a prime number.\n", number);
} else {
    printf("%d is not a prime number.\n", number);
}
return 0;
}
```

```
#include<stdio.h>
int main() {
    int number, i;

    printf("Enter a positive integer: ");
    scanf("%d", &number);

    printf("Factors of %d are: ", number);

    for (i = 1; i <= number; ++i) {
        if (number % i == 0) {
            printf("%d ", i);
        }
    }

    printf("\n");
    return 0;
}</pre>
```

```
#include<stdio.h>
int main() {
    int number;
    int sum = 0;

    printf("Enter numbers to be added (enter -1 to stop):\n");

    while (1) {
        scanf("%d", &number);

        if (number == -1) {
            break;
        }

        sum += number;
    }
    printf("The sum is: %d\n", sum);

    return 0;
}
```

```
#include<stdio.h>
int main() {
    int array[10];
    int i;

    printf("Enter 10 integers:\n");

    for (i = 0; i < 10; i++) {
        scanf("%d", &array[i]);
    }

    printf("The entered array is: ");
    for (i = 0; i < 10; i++) {
        printf("%d ", array[i]);
    }
}</pre>
```

```
printf("\n");
return 0;
}
```

```
#include<stdio.h>
int main() {
    int array[10];
    int i, count = 0;

    printf("Enter 10 integers:\n");

    for (i = 0; i < 10; i++) {
        scanf("%d", &array[i]);
    }

    for (i = 0; i < 10; i++) {
        if (array[i] % 2 == 0) {
            count++;
        }
    }

    printf("The count of even numbers in the array is: %d\n", count);
    return 0;
}</pre>
```

Section B

```
#include<stdio.h>
int main() {
      int numbers[10];
      int i, positiveCount = 0, negativeCount = 0, zeroCount = 0;
      printf("Enter 10 numbers:\n");
      for (i = 0; i < 10; i++) {
              scanf("%d", &numbers[i]);
      for (i = 0; i < 10; i++) {
             if (numbers[i] > 0) {
                 positiveCount++;
             } else if (numbers[i] < 0) {</pre>
                 negativeCount++;
             } else {
                 zeroCount++;
       printf("Positive numbers: %d\n", positiveCount);
       printf("Negative numbers: %d\n", negativeCount);
       printf("Zeros: %d\n", zeroCount);
       return 0;
```

```
#include<stdio.h>
int main() {
      int marks[10];
      int i, totalMarks = 0, maxMarks, minMarks;
      printf("Enter marks of 10 students:\n");
      for (i = 0; i < 10; i++) {
             scanf("%d", &marks[i]);
             totalMarks += marks[i];
             if (i == 0) {
                 maxMarks = marks[i];
                 minMarks = marks[i];
             } else {
                 if (marks[i] > maxMarks) {
                     maxMarks = marks[i];
                 if (marks[i] < minMarks) {</pre>
                     minMarks = marks[i];
      double averageMarks = (double) totalMarks / 10;
      printf("Maximum Marks: %d\n", maxMarks);
      printf("Minimum Marks: %d\n", minMarks);
      printf("Average Marks: %.21f\n", averageMarks);
      return 0;
```

```
#include<stdio.h>
int main() {
    double prices[10];
    int i, count = 0;
    double total = 0.0;

    printf("Enter prices of 10 items:\n");

    for (i = 0; i < 10; i++) {
        scanf("%lf", &prices[i]);
        total += prices[i];

        if (prices[i] > 200) {
            count++;
        }
    }

    double average = total / 10;

    printf("Average value of an item: %.21f\n", average);
    printf("Number of items with price > 200: %d\n", count);
    return 0;
}
```

```
#include<stdio.h>
int main() {
    int employeeNo, count = 0;
    double basicSalary;

    printf("Enter employee number and basic salary : \n");

    while (1) {
        scanf("%d", &employeeNo);

        if (employeeNo == -999) {
            break;
        }

        scanf("%lf", &basicSalary);

        if (basicSalary >= 5000) {
            count++;
        }
    }

    printf("Number of employees with a basic salary >= 5000: %d\n", count);
    return 0;
}
```

```
#include<stdio.h>
int main() {
      int employeeNo, count = 0, overtimeCount = 0;
      double hoursWorked, overtimePayment, totalOvertimePayment = 0.0;
      printf("Enter employee number and hours worked :\n");
      scanf("%d", &employeeNo);
      while (employeeNo != -999) {
               scanf("%lf", &hoursWorked);
               if (hoursWorked > 40) {
                   overtimePayment = 150 * 40 + 200 * (hoursWorked - 40);
               } else {
                   overtimePayment = 150 * hoursWorked;
               printf("Employee number: %d\n", employeeNo);
               printf("Overtime payment: %.21f\n", overtimePayment);
               totalOvertimePayment += overtimePayment; count++;
               if (overtimePayment > 4000) {
                    overtimeCount++;
               scanf("%d", &employeeNo);
       double percentageExceeding4000 = (double) overtimeCount / count * 100;
       printf("\nSummary:\n");
       printf("Total employees: %d\n", count);
       printf("Total overtime payment: %.21f\n", totalOvertimePayment);
       printf("Percentage of employees with overtime payment exceeding Rs. 4000:
%.21f%%\n", percentageExceeding4000);
```