

# Inverting for Near Coastal Bathymetry from Surface Wave Properties

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# Many coastal processes are affected by bathymetry

Bathymetry  
Inversion  
from Waves

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# Bathymetry is submarine topography

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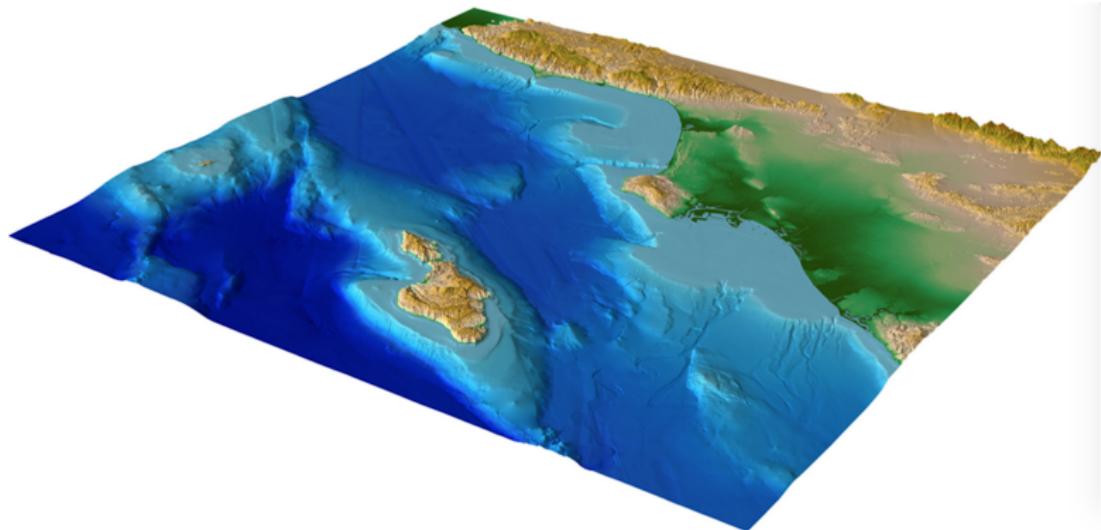
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# Direct measurements are expensive and challenging

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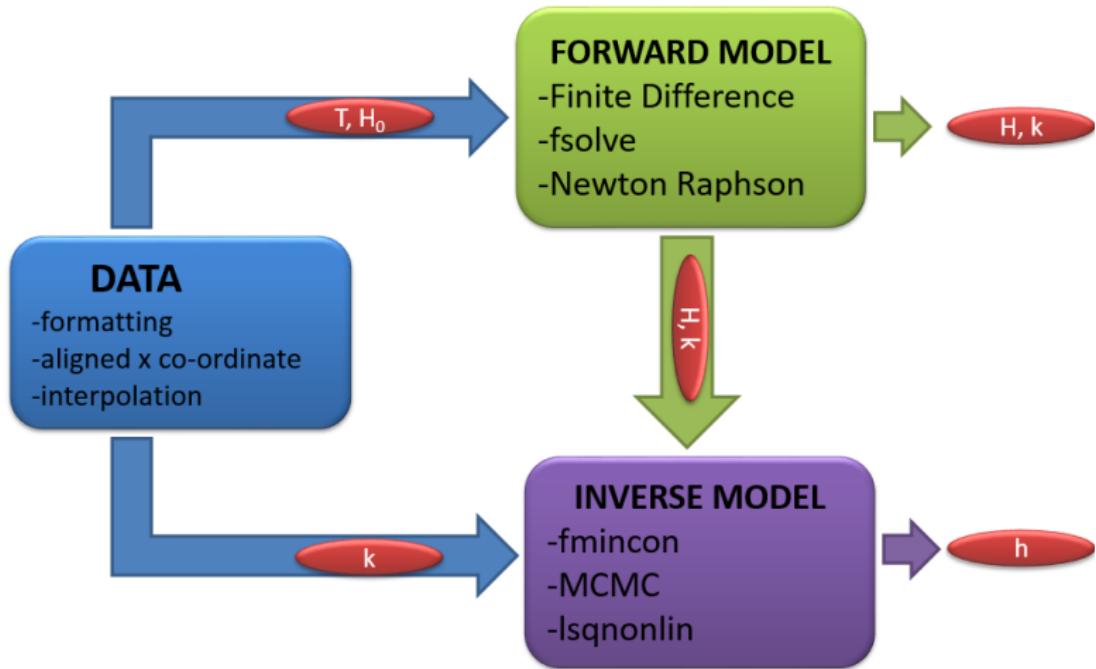


LARC



CRAB

# Inverse models estimate depth using data & physics



# Bathymetry is related to surface wave properties

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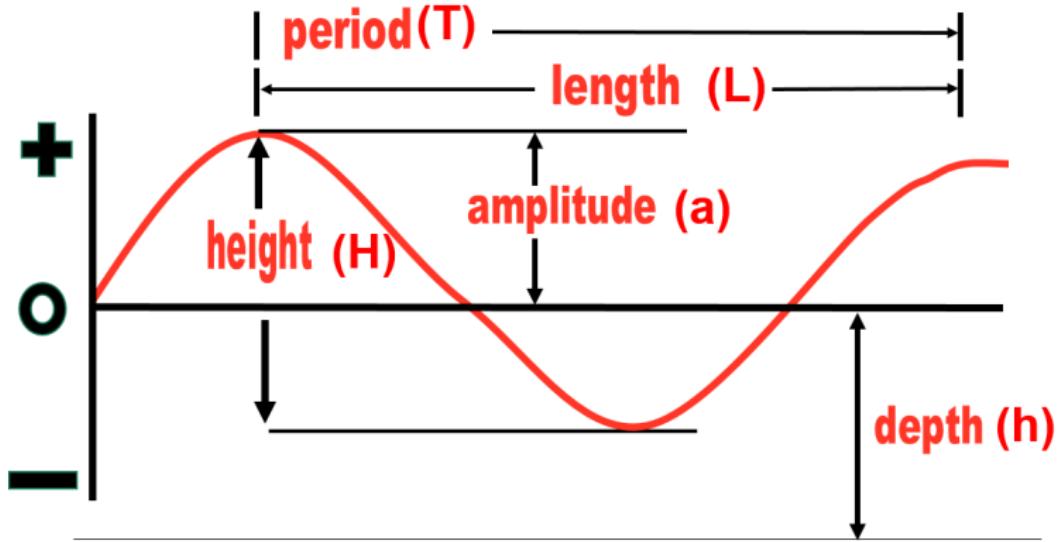
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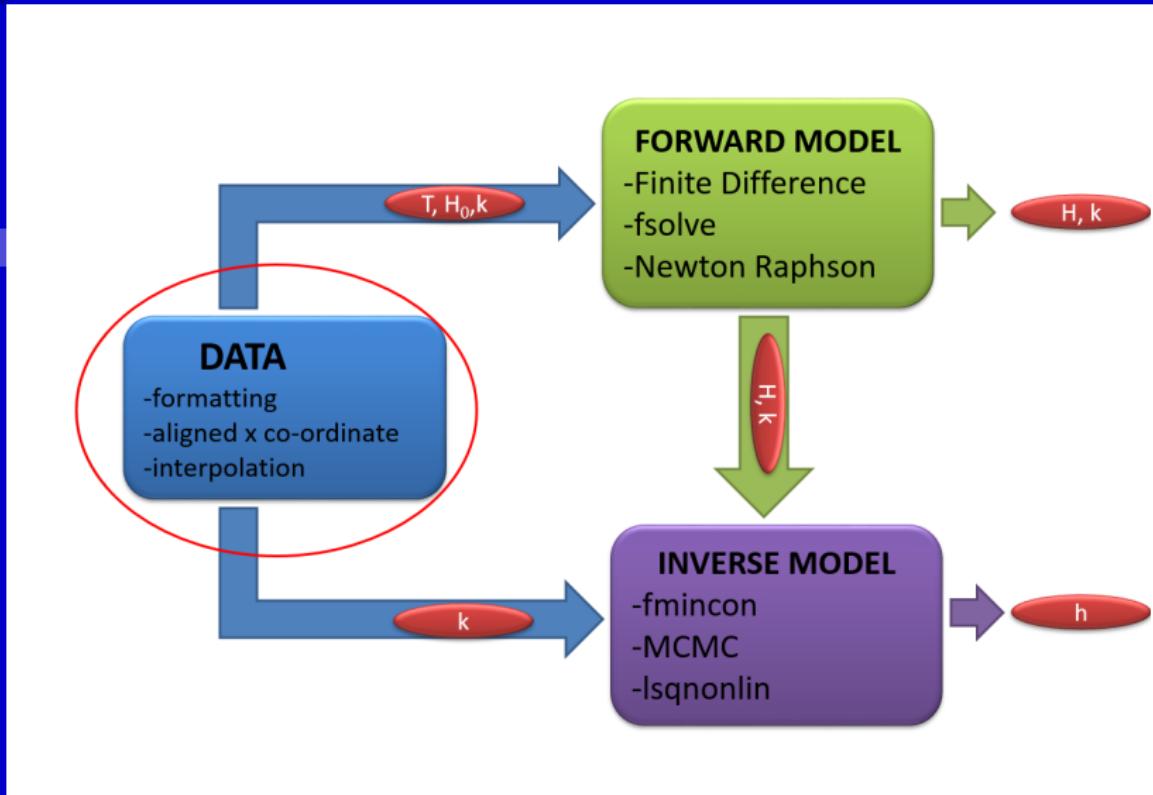
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$$k = \frac{2\pi}{L} \quad (1)$$

# Before we invert we need data



# Data was collected by the USACE in Duck, NC

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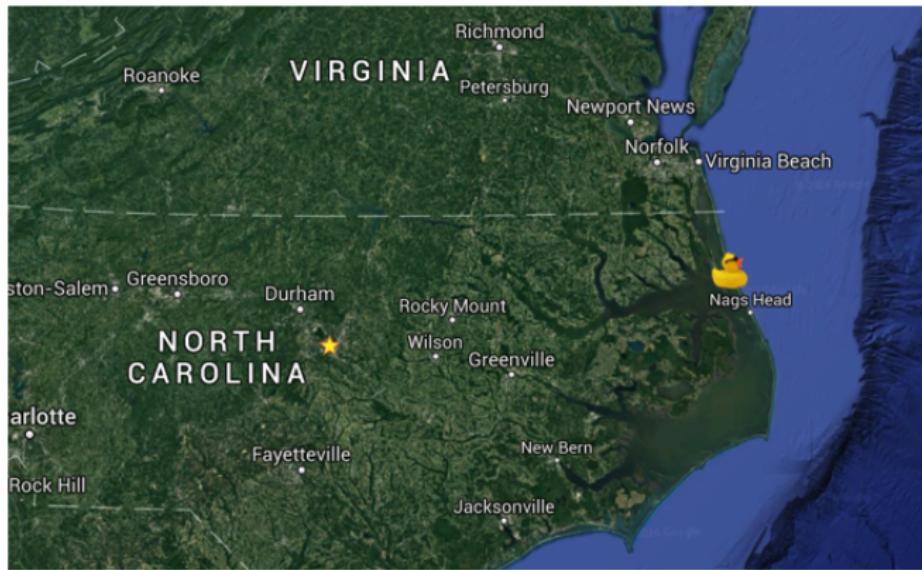
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# Data includes $T$ , $H$ at offshore boundary, 1D $k$

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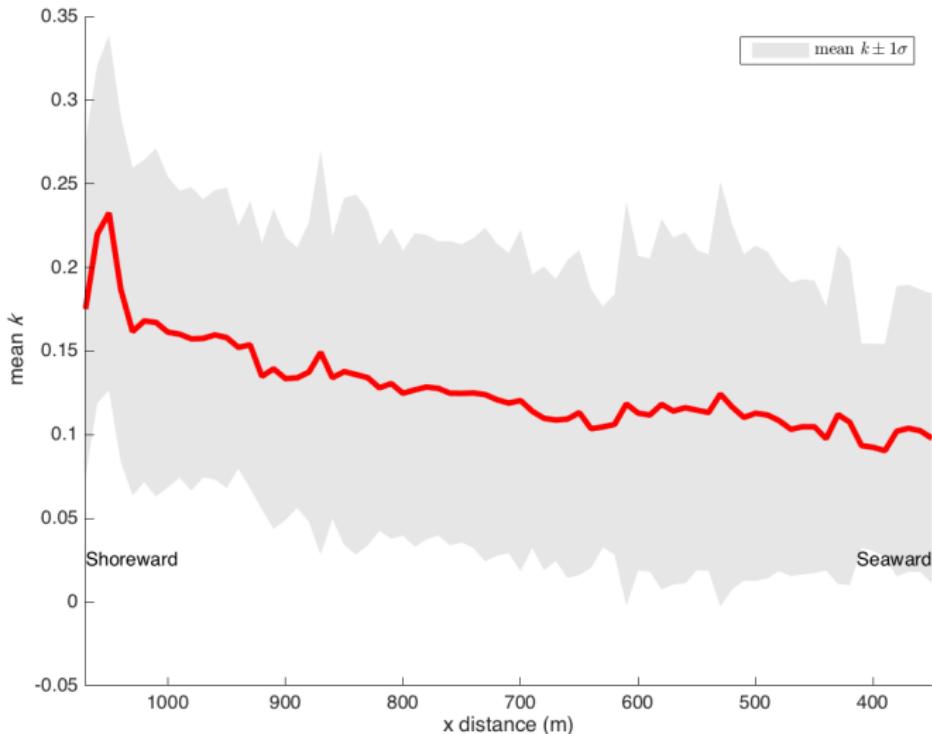
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Known bathymetry is used for testing our results

## Bathymetry Inversion from Waves

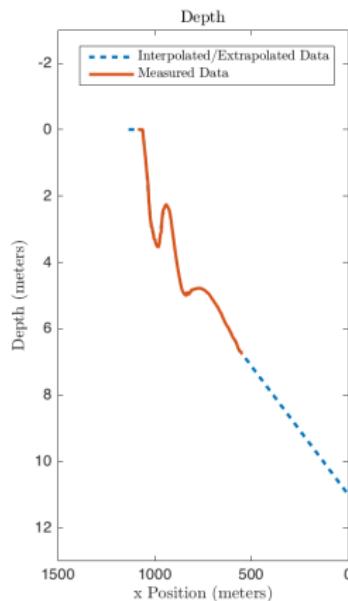
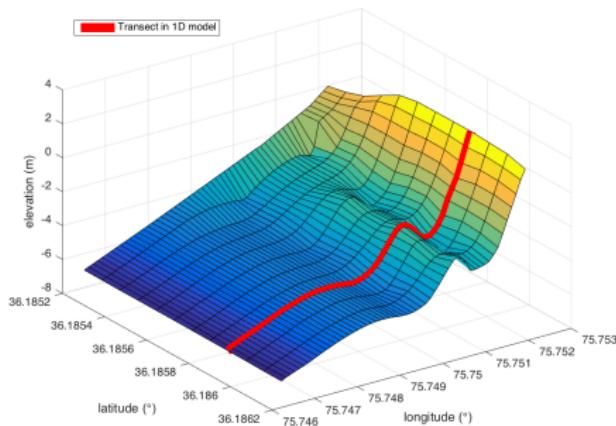
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## Inverse Methods

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# Forward model computes $k$ assuming $h_{guess}$ & BC

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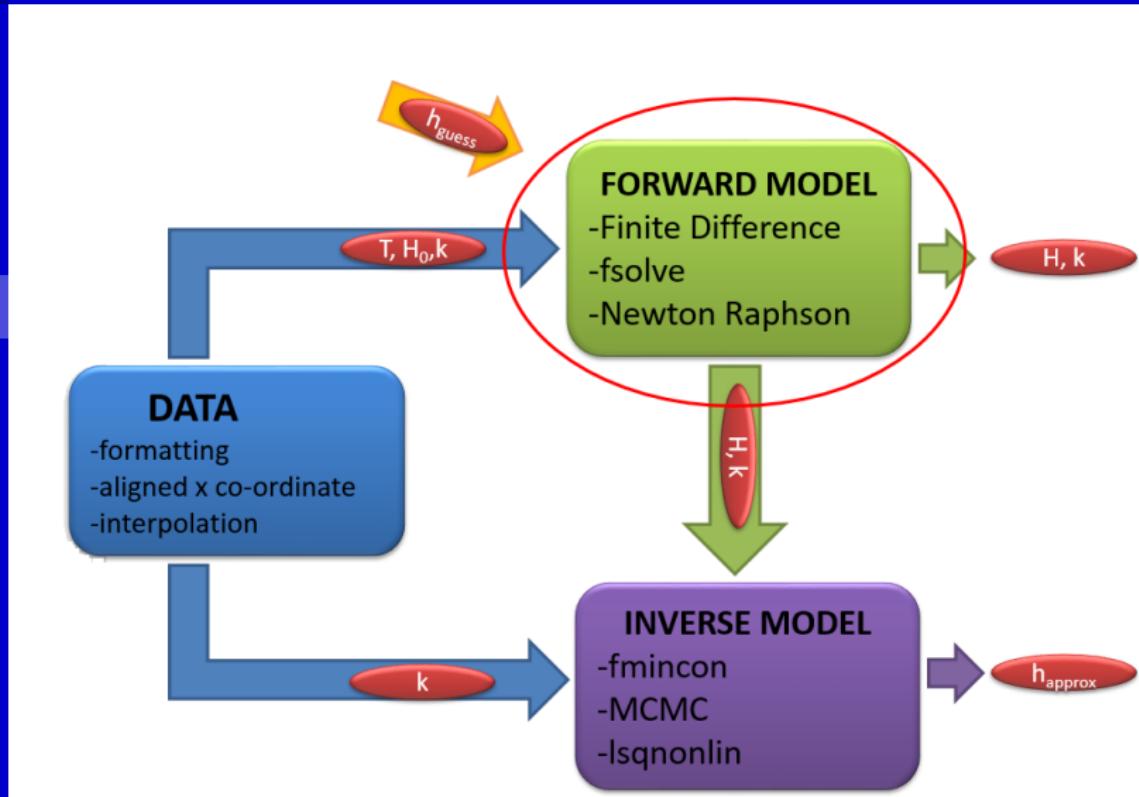
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# 1D wave physics is known for near-coastal regions

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Assume linear wave theory:

$$\begin{cases} \frac{d}{dx} (EC_g) = -\delta, \\ \sigma^2 = gk \tanh(kh), \end{cases}$$

$$\frac{d}{dx} \left( \frac{\lambda}{k} \left( 1 + \frac{2kh}{\sinh(2kh)} \right) H^2 \right) = -\delta$$

where

$E$  : Wave Energy,  $C_g$  : Group celerity,

$c$  : Wave celerity,  $\sigma$  : Angular frequency,

$g$  : Gravitational acceleration,  $k$  : Wave number

# Invert for bathymetry given surface data & physics

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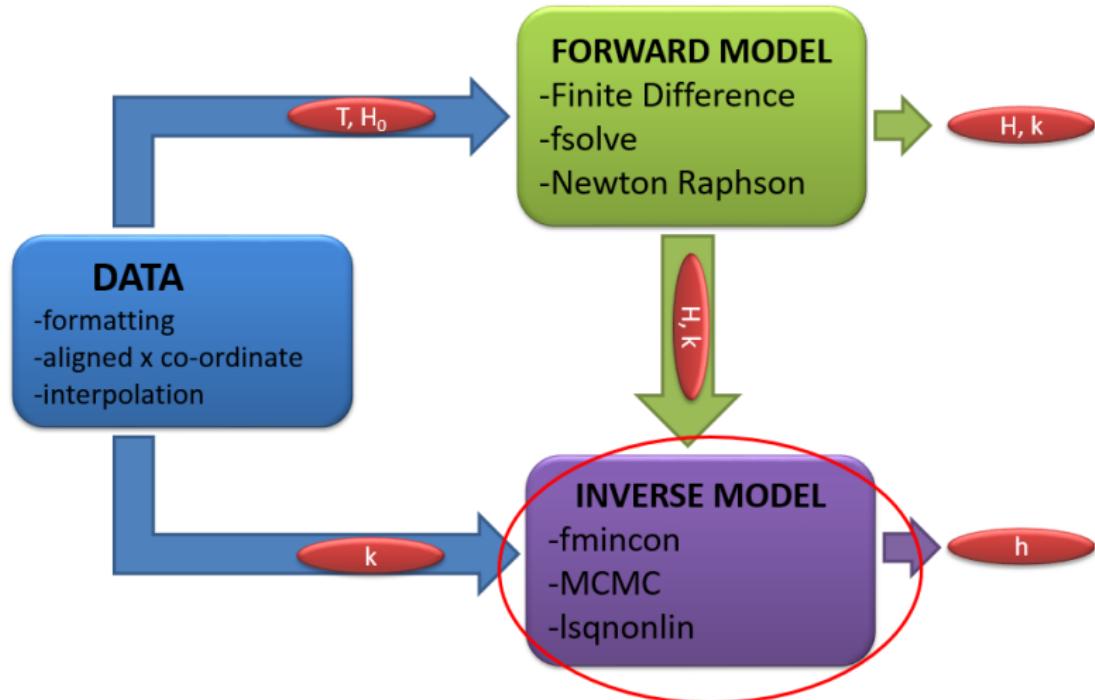
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Manufactured  
Real

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# Solutions are computed using 3 inversion methods

- ① Nonlinear Least Squares
  - Logical place to start
- ② Bayesian MCMC
  - Gives a distribution of depth estimates
- ③ Tikhonov Regularization
  - Ill-posed problem

# Manufactured “data” is used to test our algorithms

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# Results from manufactured test

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# Real data is used in final solutions

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# All bathymetry estimates reasonably locate sandbar

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# [This one] gave the best bathymetry estimate

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# Future Directions

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- Inclusion of observed wave height,  $H$ , along the profile
- Further regularization methods
- Expand to using 2D wave physics

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**THANK YOU  
Questions?**

# Additive Gaussian Noise Model

Gaussian noise  $\epsilon$  corrupted measurements  $\mathbf{d}$  with variance  $\nu$  is given by

$$\mathbf{d} = \mathbf{A}\mathbf{h}_t + \epsilon.$$

- $\mathbf{d}$  = a vector of measurements,
- $\mathbf{A}$  = a linear forward operator,
- $\mathbf{h}_t$  = the true bathymetry.

# fmincon: Tikhonov Method

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Uses a regularized solution with prior information

$$\hat{\mathbf{h}} = \arg \min_{\mathbf{h} \in \mathbb{R}^n} \|\mathbf{A}\mathbf{h} - \mathbf{d}\|_2^2 + \alpha \|\mathbf{h} - \mathbf{h}_p\|_2^2,$$

# Bayesian Markov Chain Monte Carlo (MCMC) Method

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The MCMC method creates a posterior distribution of depth profiles, given wave number by using the Bayes relationship

$$P(h|k) \propto \Pi(h)L(h|k), \quad (2)$$

# MCMC Method: Metropolis Algorithm

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- Prior and likelihood are combined to compute an initial posterior probability distribution of  $h$

$$P(h|k) = \log(\Pi(h)) + \log(L(h|k)) \quad (3)$$

- Uses a markov chain random walk to arrive at a posterior distribution of  $h$  profiles

# Nonlinear Least Squares: Trusted Region-Reflective Method

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$$\hat{\mathbf{h}} = \arg \min_{\mathbf{h} \in \mathbb{R}^n} f(\mathbf{h}) = \|\mathbf{A}\mathbf{h} - \mathbf{d}\|_2^2, \quad (4)$$

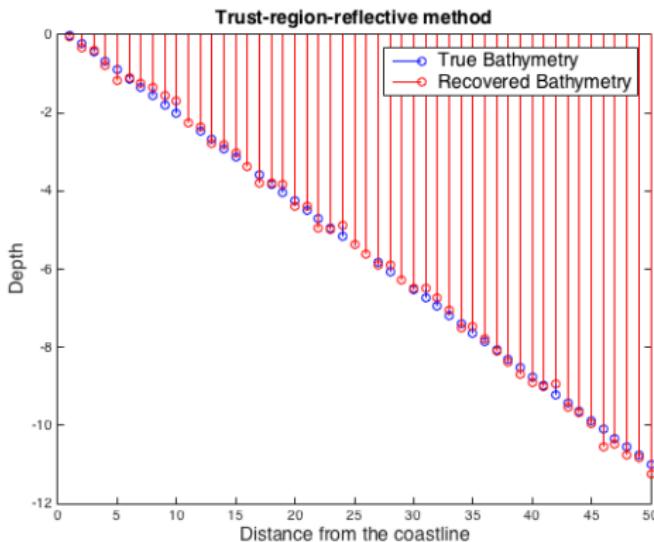
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# MCMC Method: Log-Likelihood Function

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Loglikelihood function compares simulated and observed  $k$

$$\log L(h|k) = \log \left[ \exp \left( - \frac{\sum_{i=1}^n (k_{m,i} - k_{d,i})^2}{2\sigma_k^2} \right) \right] \quad (5)$$