



Higher Diploma
in
Information Technology

Final Examination
Year 2, Semester 1 (2022)
January Intake

Design and Analysis of Algorithms (IT1205)

Duration: 3 Hours

Instructions to Candidates:

- ◆ This is a closed book examination.
- ◆ This paper contains 5 questions on 5 pages without the cover page.
- ◆ Answer all questions in the WORKBOOK provided.
- ◆ Read all questions before answering.
- ◆ The total marks obtainable for this examination is 100.

QUESTION ONE

(20 marks)

a) Briefly explain Divide & Conquer algorithm design method?

(2 marks)

b) MERGESORT Algorithm is given below in figure 1.

```
Procedure MERGESORT (A,p,r)
1.  if  $p < r$ 
2.    then  $q \leftarrow \lfloor (p + r) / 2 \rfloor$ 
3.        MERGESORT (A,p,q)
4.        MERGESORT (A,q+1, r)
5.        MERGE (A,p,q,r)

Procedure MERGE (A, p, q, r)
1   $n_1 \leftarrow q - p + 1$ 
2   $n_2 \leftarrow r - q$ 
3  create arrays  $L[1.. n_1 + 1]$  and  $R[1.. n_2 + 1]$ 
4  for  $i \leftarrow 1$  to  $n_1$ 
5    do  $L[i] \leftarrow A[p + i - 1]$ 
6  for  $j \leftarrow 1$  to  $n_2$ 
7    do  $R[j] \leftarrow A[q + j]$ 
8   $L[n_1 + 1] \leftarrow \infty$ 
9   $R[n_2 + 1] \leftarrow \infty$ 
10  $i \leftarrow 1$ 
11  $j \leftarrow 1$ 
12 for  $k \leftarrow p$  to  $r$ 
13   do if  $L[i] \leq R[j]$ 
14     then  $A[k] \leftarrow L[i]$ 
15          $i \leftarrow i + 1$ 
16   else
17      $A[k] \leftarrow R[j]$ 
18      $j \leftarrow j + 1$ 
```

Figure 1

- i. Analyze the MergeSort algorithm given in figure 1 to find the running time equation. Justify your answer. (4 marks)
- ii. Solve the running time equation in part i using recursion tree method. (5 marks)
- iii. Solve the running time equation in part i using repeated substitution method. (5 marks)
- iv. Solve the running time equation in part i using master method. (4 marks)

QUESTION TWO

(20 marks)

- a) Briefly describe the following terms using tree terminology. (4 x 1 mark)
- binary tree
 - depth of a node
 - number of elements in height h binary tree
 - height of a complete binary tree
- b) Analyze the Heapify algorithm given in Figure 2 to find the running time. Justify your answer. (4 marks)

```

Procedure HEAPIFY ( $A, i$ )
1.  $l \leftarrow \text{LEFT\_CHILD}(i)$ ;
2.  $r \leftarrow \text{RIGHT\_CHILD}(i)$ ;
3. if  $l \leq \text{heap\_size}[A]$  and  $A[l] > A[i]$ 
4.   then  $\text{largest} \leftarrow l$ ;
5.   else  $\text{largest} \leftarrow i$ ;
6. if  $r \leq \text{heap\_size}[A]$  and  $A[r] > A[\text{largest}]$ 
7.   then  $\text{largest} \leftarrow r$ ;
8. if  $\text{largest} \neq i$ 
9.   then exchange  $A[i] \leftrightarrow A[\text{largest}]$ 
10.  HEAPIFY ( $A, \text{largest}$ )
    
```

Figure 2

c)

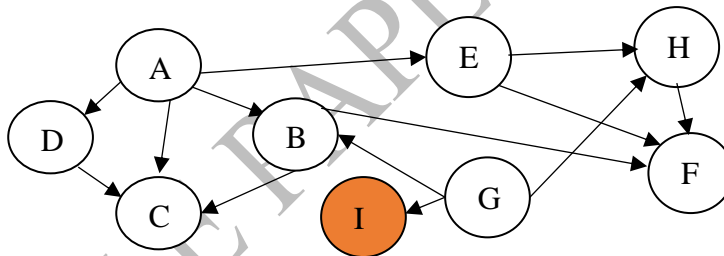


Figure 3

- Represent the graph given in Figure 3 using Adjacency Matrix (2 marks)
- Illustrate the Breadth First Search for the graph given in Figure 3. (5 marks)
Source Vertex: A
Draw the graph & the queue for each step with time stamps, finally draw the breadth first tree.
- Illustrate the Depth First Search for the graph given in Figure 3. (5 marks)
Source Vertex: A
Draw the graph & the stack for each step with time stamps, finally draw the depth first tree/s.

QUESTION THREE

(20 marks)

- Briefly explain Greedy Method using an example. (2 marks)
- What is a Minimum Cost Spanning Tree? Name its properties. (2 marks)

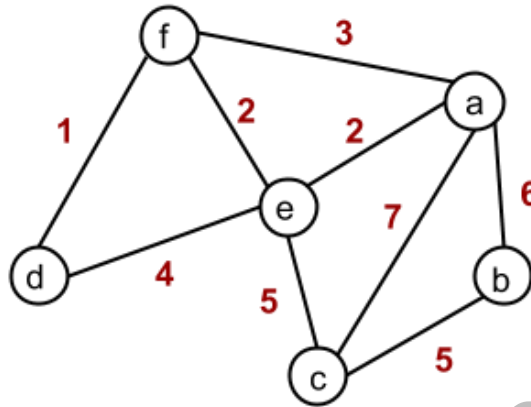


Figure 4

- Using Kruskal's algorithm, find the Minimum Cost Spanning Tree (MCST) of the graph given in Figure 4, Calculate the cost of its MCST. [Hint: use the alphabetical order to break ties.] (5 marks)
- Using Prim's algorithm, find the Minimum Cost Spanning Tree (MCST) of the graph given in Figure 4, Calculate the cost of its MCST. Source vertex: a [Hint: use the alphabetical order to break ties.] (5 marks)
- Apply the Dijkstra's algorithm to find the shortest path from the vertex N to all the other vertices of the graph given in Figure 5. (6 marks)

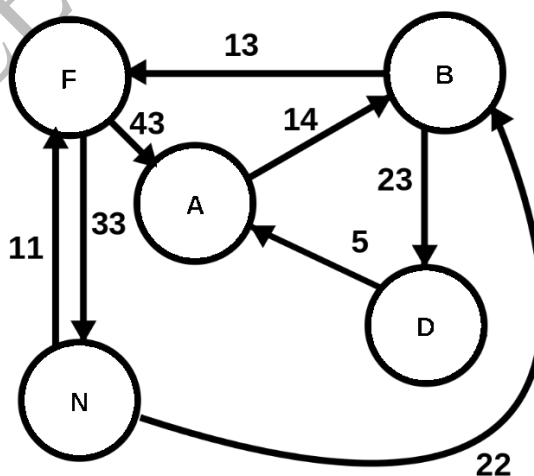


Figure 5

QUESTION FOUR**(20 marks)**

- a) Briefly explain Dynamic Programming. (2 marks)
- b) Briefly explain the elements of dynamic programming. (4 marks)
- c) Given a chain $(A_1, A_2, \dots, A_{n-1}, A_n)$ of n matrices, where for $i = 1, 2, \dots, n$ matrix A_i has dimension $p_{i-1} \times p_i$. Assume that $m[i, j]$ is the minimum number of scalar multiplications needed to compute the matrix $A_{i \dots j} = A_i \times A_{i+1} \times \dots \times A_{j-1} \times A_j$ and it is defined below.

$$m[i, j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \leq k < j} \{m[i, k] + m[k+1, j]\} + p_{i-1} p_k p_j & \text{otherwise} \end{cases}$$

Consider the following set of metrics A_1, A_2, A_3 and A_4 with their dimensions of **2 x 5**, **5 x 3**, **3 x 4** and **4 x 1** respectively.

- i. Draw and fill the m and s tables. (6 marks)
- ii. Find the optimal parenthesizing of the matrices for the above sequence of matrices using algorithm given in Figure 6. (6 marks)

```
Print-Optimal-Parens (s, i, j)
if i=j
    then print "A"i
else
    print "("
    Print-Optimal-Parens (s, i, s[i,j])
    Print-Optimal-Parens (s, s[i,j]+1, j)
    print ")"
```

Figure 6

- iii. Hence find the optimal number of scalar multiplications of the above sequence of matrices. (2 marks)

QUESTION FIVE**(20 marks)**

- a) Explain the following, with examples. (2 x 1 mark)
- Fixed length coding
 - Variable length coding
- b) i. What is the problem with the code words given in Table 1? (2 x 1 mark)
- ii. How to overcome the problem identified in part i?

Symbol	Frequency	Code word
A	5	0
B	2	01
C	1	001

Table 1

- c) Develop a code word for the text: **GOHOMEGONA**
- Develop a code word for the above text using Shanon Fano algorithm. (4 marks)
 - Develop a code word for the above text using Huffman algorithm. (4 marks)
 - Develop a code word for the above text using Hu Tucker algorithm. (4 marks)
 - Generate the symbol stream of above text using Ziv Lempel model. (4 marks)

Hint: Use the following ASCII values.

Symbol	ASCII Code
A	65
E	69
G	71
H	72
M	77
N	78
O	79

End of the question paper