Hrithik Bansal

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EDUCATION

University of Maryland

College Park, MD

B.S., Computer Science (Machine Learning Specialization)

Expected May 2022

GPA: 3.84; Dean's List: 2018, 2019, 2020

Honor's Programs: Computer Science Honors, QUEST Honors Program

Relevant Coursework: Computer Vision, Computer Network and Security, Data Science, Algorithms, Entrepreneurship

EXPERIENCE

University of Maryland

College Park, MD

Teaching Assistant - CMSC414

Jan 2021 – Present

- Responsibilities include designing projects, grading assignments (quizzes, exams), and holding regular office hours.
- The course is part of the cybersecurity specialization and spans Exploits, Web Attacks, Cryptography and Networking.

University of Maryland - Sandbox Makerspace

College Park, MD

Student Web Developer Lab Manager Sep 2019 – Present Sep 2018 – Sep 2019

- Centralize resource management by coding a **Web App** (**React**) for Equipment Tracking, and Space/Tool Reservation.
- Initiate development of **sandbox-API (Flask)**, which would allow students to 'make' from their home by checking tools.
- Striving to improve the space through **applied data science**, by gathering data from users and tracking tool activity.
- Boost student engagement and learning by designing online courses to teach proper use of tools and equipment.
- Increase accessibility for students be more hands-on and work on real projects by helping them execute their ideas.

Trak N TellIoT Developer Intern
Delhi (NCR), India
Jul 2020 – Oct 2020

- Upgraded vehicle security to use face recognition authentication by writing software to detect faces using OpenCV.
- Achieved complete on-board computation of facial data by implementing the software on a Raspberry Pi with a Pi Cam.
- Optimized the software to make face-recognition faster onboard the Raspberry Pi by using skip-frame processing.
- **Tested** the system to incorporate features like driver drowsiness detection and car-selfie for future proprietary uses.

RESEARCH

Human Computer Interaction Lab

College Park, MD

Independent Research

Sep 2019 – May 2020

Formulated the idea for a virtual physical collaboration tool to convert digital text into physical text on a whiteboard.
Fabricated a chassis for the system by using motors from a 3D printer for initial testing and calculating kinematics.

Note. Unfortunately, due to COVID, the research was cut short during the semester, leaving the project at a standstill.

PROJECTS

Sandbox App + API

Sandbox Makerspace

- Design and code a front-end app using **React**, which would serve as an information kiosk for students in the space.
- Implement a **REST API** using **Flask + Python**, to interact with the front-end application and serve dynamic content.
- Upgraded the space to use the app by engineering custom hardware with Raspberry Pi and a touch screen to run it.
- Forecasted saving time of students, by allowing them to reserve tool/equipment in advanced by using the app.

All Time Protection

Independent Venture

- Capitalized on market demand for masks and boosted sustainability, by founding a mask company in the pandemic.
- Decrease the impact of single use masks on the environment by producing sustainable, reusable cotton masks.
- Engaged independent tailors in urban-villages to outsource manufacturing and empower cottage-entrepreneurship.
- Oversaw production and fulfillment of over 3500+ orders and dealt with clients and vendors singlehandedly.

Spotify Clone

Independent Project

• Coded a fully mobile responsive clone of Spotify using React, Context API, Hooks, Material UI and the Spotify API.

TECHNICAL SKILLS

Languages: Python, JavaScript, JSX, C, Ruby, C++, Java, HTML, CSS, SQL, Bash, ZSh, Git

Frameworks: Docker, Jupyter Notebook, Pandas, React, OpenCV, Flask, Rails, Linux

Technologies: PWAs, REST APIs, Containers, IoT, Embedded Automation