

# Parameter Manager

## *Component Design Document*

## 1 Description

This component is responsible for managing a working and default parameter table. Its sole responsibility is to respond to commands to copy parameter tables from one region to another.

## 2 Requirements

The requirements for the Parameter Manager component are specified below.

1. The component shall copy a parameter table from default to working on command.
2. The component shall copy a parameter table from working to default on command.

## 3 Design

### 3.1 At a Glance

Below is a list of useful parameters and statistics that give a quick look into the makeup of the component.

- **Execution** - *active*
- **Number of Connectors** - 8
- **Number of Invokee Connectors** - 3
- **Number of Invoker Connectors** - 5
- **Number of Generic Connectors** - *None*
- **Number of Generic Types** - *None*
- **Number of Unconstrained Arrayed Connectors** - *None*
- **Number of Commands** - 1
- **Number of Parameters** - *None*
- **Number of Events** - 6
- **Number of Faults** - *None*
- **Number of Data Products** - *None*
- **Number of Data Dependencies** - *None*
- **Number of Packets** - *None*

## 3.2 Diagram

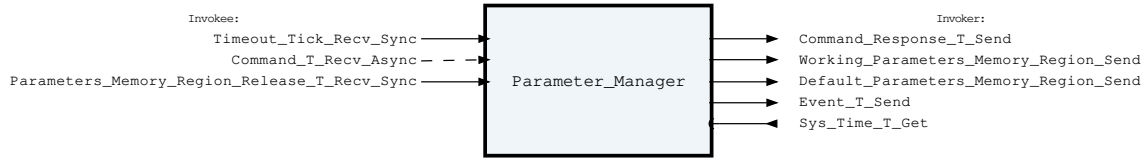


Figure 1: Parameter Manager component diagram.

## 3.3 Connectors

Below are tables listing the component's connectors.

### 3.3.1 Invokee Connectors

The following is a list of the component's *invokee* connectors:

Table 1: Parameter Manager Invokee Connectors

| Name   | Kind       | Type                               | Return_Type | Count |
|--|------------|------------------------------------|-------------|-------|
| Timeout_Tick_Recv_Sync                       | recv_sync  | Tick.T                             | -           | 1     |
| Command_T_Recv_Async                         | recv_async | Command.T                          | -           | 1     |
| Parameters_Memory_Region_Release_T_Recv_Sync | recv_sync  | Parameters_Memory_Region_Release.T | -           | 1     |

Connector Descriptions:

- **Timeout\_Tick\_Recv\_Sync** - The component should be attached to a periodic tick that is used to timeout waiting for a parameter update/fetch response. See the ticks\_Until\_Timeout initialization parameter.
- **Command\_T\_Recv\_Async** - The command receive connector.
- **Parameters\_Memory\_Region\_Release\_T\_Recv\_Sync** - Parameter update/fetch responses are returned synchronously on this connector. The component waits internally for this response, or times out if the response is not received in time.

### 3.3.2 Internal Queue

This component contains an internal first-in-first-out (FIFO) queue to handle asynchronous messages. This queue is sized at initialization as a configurable number of bytes. Determining the size of the component queue can be difficult. The following table lists the connectors that will put asynchronous messages onto the queue, and the maximum sizes of each of those messages on the queue. Note that each message put onto the queue also incurs an overhead on the queue of 5 additional bytes, which is included in the max message size below:

Table 2: Parameter Manager Asynchronous Connectors

| Name                 | Type      | Max Size (bytes) |
|----------------------|-----------|------------------|
| Command_T_Recv_Async | Command.T | 265              |

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If you are unsure how to size the queue of this component, it is recommended that you make the queue size a multiple of the largest size found above.

### 3.3.3 Invoker Connectors

The following is a list of the component's *invoker* connectors:

Table 3: Parameter Manager Invoker Connectors

| Name                                  | Kind | Type                       | Return_Type | Count |
|---------------------------------------|------|----------------------------|-------------|-------|
| Command_Response_T_Send               | send | Command_Response.T         | -           | 1     |
| Working_Parameters_Memory_Region_Send | send | Parameters_Memory_Region.T | -           | 1     |
| Default_Parameters_Memory_Region_Send | send | Parameters_Memory_Region.T | -           | 1     |
| Event_T_Send                          | send | Event.T                    | -           | 1     |
| Sys_Time_T_Get                        | get  | -                          | Sys_Time.T  | 1     |

Connector Descriptions:

- **Command\_Response\_T\_Send** - This connector is used to send the command response back to the command router.
- **Working\_Parameters\_Memory\_Region\_Send** - Requests to update/fetch the working parameters are made on this connector.
- **Default\_Parameters\_Memory\_Region\_Send** - Requests to update/fetch the default parameters are made on this connector.
- **Event\_T\_Send** - The event send connector
- **Sys\_Time\_T\_Get** - The system time is retrieved via this connector.

## 3.4 Initialization

Below are details on how the component should be initialized in an assembly.

### 3.4.1 Component Instantiation

This component contains no instantiation parameters in its discriminant.

### 3.4.2 Component Base Initialization

This component achieves base class initialization using the `init_Base` subprogram. This subprogram requires the following parameters:

Table 4: Parameter Manager Base Initialization Parameters

| Name       | Type    |
|------------|---------|
| Queue_Size | Natural |

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Parameter Descriptions:

- **Queue\_Size** - The number of bytes that can be stored in the component's internal queue.

### 3.4.3 Component Set ID Bases

This component contains commands, events, packets, faults, or data products that require a base identifier to be set at initialization. The `set_Id_Bases` procedure must be called with the following parameters:

Table 5: Parameter Manager Set Id Bases Parameters

| Name            | Type                          |
|-----------------|-------------------------------|
| Command_Id_Base | Command_Types.Command_Id_Base |
| Event_Id_Base   | Event_Types.Event_Id_Base     |

Parameter Descriptions:

- **Command\_Id\_Base** - The value at which the component's command identifiers begin.
- **Event\_Id\_Base** - The value at which the component's event identifiers begin.

### 3.4.4 Component Map Data Dependencies

This component contains no data dependencies.

### 3.4.5 Component Implementation Initialization

The calling of this implementation class initialization procedure is mandatory. Initialization parameters for the Parameter Manager. The `init` subprogram requires the following parameters:

Table 6: Parameter Manager Implementation Initialization Parameters

| Name                   | Type    | Default Value        |
|------------------------|---------|----------------------|
| Parameter_Table_Length | Natural | <i>None provided</i> |
| Ticks_Until_Timeout    | Natural | <i>None provided</i> |

Parameter Descriptions:

- **Parameter\_Table\_Length** - The size of the parameter table in bytes. This must be known to the component so it can construct correct sized memory regions for the downstream components.
- **Ticks\_Until\_Timeout** - The component will wait until it has received at least this many ticks before reporting a timeout error while waiting for a parameter update/fetch response from either the working or default parameter components. For example, if the component is attached to a 10Hz rate group and this value is set to 7, then the component will wait between 700 and 800 ms before declaring a timeout error from an unresponsive downstream component.

## 3.5 Commands

These are the commands for the Parameter Manager component.

Table 7: Parameter Manager Commands

| Local ID | Command Name         | Argument Type                      |
|----------|----------------------|------------------------------------|
| 0        | Copy_Parameter_Table | Packed_Parameter_Table_Copy_Type.T |

Command Descriptions:

- **Copy\_Parameter\_Table** - Copy parameter table from source to destination based on the enumeration provided.

### 3.6 Events

Events for the Parameter Manager component.

Table 8: Parameter Manager Events

| Local ID | Event Name                    | Parameter Type                     |
|----------|-------------------------------|------------------------------------|
| 0        | Starting_Parameter_Table_Copy | Packed_Parameter_Table_Copy_Type.T |
| 1        | Finished_Parameter_Table_Copy | Packed_Parameter_Table_Copy_Type.T |
| 2        | Invalid_Command_Received      | Invalid_Command_Info.T             |
| 3        | Parameter_Table_Copy_Timeout  | -                                  |
| 4        | Parameter_Table_Copy_Failure  | Parameters_Memory_Region_Release.T |
| 5        | Command_Dropped               | Command_Header.T                   |

Event Descriptions:

- **Starting\_Parameter\_Table\_Copy** - Starting parameter table copy from source to destination.
- **Finished\_Parameter\_Table\_Copy** - Finished parameter table copy from source to destination, without errors.
- **Invalid\_Command\_Received** - A command was received with invalid parameters.
- **Parameter\_Table\_Copy\_Timeout** - A timeout occurred while waiting for a parameter table copy operation to complete.
- **Parameter\_Table\_Copy\_Failure** - A parameter table copy failed.
- **Command\_Dropped** - A command was dropped due to a full queue.

### 3.7 Packets

The Parameter Manager component has no packets.

## 4 Unit Tests

The following section describes the unit test suites written to test the component.

### 4.1 *Parameter\_Manager\_Tests* Test Suite

This is a unit test suite for the Parameter Manager component.

Test Descriptions:

- **Test\_Nominal\_Copy\_Default\_To\_Working** - This unit test tests the nominal copy command from default to working.
- **Test\_Nominal\_Copy\_Working\_To\_Default** - This unit test tests the nominal copy command from working to default.
- **Test\_Copy\_Failure** - This unit test tests the component's response to a failed parameter table copy.
- **Test\_Copy\_Timeout** - This unit test tests the component's response when the destination component does not respond to a copy command before a timeout occurs.
- **Test\_Full\_Queue** - This unit test tests a command or memory region being dropped due to a full queue.
- **Test\_Invalid\_Command** - This unit test exercises that an invalid command throws the appropriate event.

## 5 Appendix

### 5.1 Packed Types

The following section outlines any complex data types used in the component in alphabetical order. This includes packed records and packed arrays that might be used as connector types, command arguments, event parameters, etc..

#### Command.T:

Generic command packet for holding arbitrary commands

Table 9: Command Packed Record : 2080 bits (*maximum*)

| Name       | Type                                  | Range | Size (Bits) | Start Bit | End Bit | Variable Length          |
|------------|---------------------------------------|-------|-------------|-----------|---------|--------------------------|
| Header     | Command_Header.T                      | -     | 40          | 0         | 39      | -                        |
| Arg_Buffer | Command_Types.Command_Arg_Buffer_Type | -     | 2040        | 40        | 2079    | Header.Arg_Buffer_Length |

Field Descriptions:

- **Header** - The command header
- **Arg\_Buffer** - A buffer to that contains the command arguments

#### Command\_Header.T:

Generic command header for holding arbitrary commands

Table 10: Command\_Header Packed Record : 40 bits

| Name      | Type                            | Range      | Size (Bits) | Start Bit | End Bit |
|-----------|---------------------------------|------------|-------------|-----------|---------|
| Source_Id | Command_Types.Command_Source_Id | 0 to 65535 | 16          | 0         | 15      |
| Id        | Command_Types.Command_Id        | 0 to 65535 | 16          | 16        | 31      |

|                   |  |          |   |    |    |
|-------------------|--|----------|---|----|----|
| Arg_Buffer_Length | Command_Types.<br>Command_Arg_Buffer_<br>Length_Type | 0 to 255 | 8 | 32 | 39 |
|-------------------|--|----------|---|----|----|

Field Descriptions:

- **Source\_Id** - The source ID. An ID assigned to a command sending component.
- **Id** - The command identifier
- **Arg\_Buffer\_Length** - The number of bytes used in the command argument buffer

## Command\_Response.T:

Record for holding command response data.

Table 11: Command\_Response Packed Record : 56 bits

| Name            | Type  | Range  | Size (Bits) | Start Bit | End Bit |
|-----------------|---|--|-------------|-----------|---------|
| Source_Id       | Command_Types.<br>Command_Source_Id         | 0 to 65535   | 16          | 0         | 15      |
| Registration_Id | Command_Types.<br>Command_Registration_Id   | 0 to 65535   | 16          | 16        | 31      |
| Command_Id      | Command_Types.<br>Command_Id                | 0 to 65535   | 16          | 32        | 47      |
| Status          | Command_Enums.<br>Command_Response_Status.E | 0 => Success<br>1 => Failure<br>2 => Id_Error<br>3 => Validation_Error<br>4 => Length_Error<br>5 => Dropped<br>6 => Register<br>7 => Register_Source | 8           | 48        | 55      |

Field Descriptions:

- **Source\_Id** - The source ID. An ID assigned to a command sending component.
- **Registration\_Id** - The registration ID. An ID assigned to each registered component at initialization.
- **Command\_Id** - The command ID for the command response.
- **Status** - The command execution status.

## Event.T:

Generic event packet for holding arbitrary events

Table 12: Event Packed Record : 344 bits (*maximum*)

| Name   | Type           | Range | Size (Bits) | Start Bit | End Bit | Variable Length |
|--------|----------------|-------|-------------|-----------|---------|-----------------|
| Header | Event_Header.T | -     | 88          | 0         | 87      | -               |

|              |   |   |     |    |     |                                |
|--------------|---|---|-----|----|-----|--------------------------------|
| Param_Buffer | Event_Types.<br>Parameter_<br>Buffer_Type | - | 256 | 88 | 343 | Header.Param_<br>Buffer_Length |
|--------------|---|---|-----|----|-----|--------------------------------|

Field Descriptions:

- **Header** - The event header
- **Param\_Buffer** - A buffer that contains the event parameters

### Event\_Header.T:

Generic event packet for holding arbitrary events

Table 13: Event\_Header Packed Record : 88 bits

| Name                | Type   | Range      | Size (Bits) | Start Bit | End Bit |
|---------------------|--|------------|-------------|-----------|---------|
| Time                | Sys_Time.T                                       | -          | 64          | 0         | 63      |
| Id                  | Event_Types.Event_<br>Id                         | 0 to 65535 | 16          | 64        | 79      |
| Param_Buffer_Length | Event_Types.<br>Parameter_Buffer_<br>Length_Type | 0 to 32    | 8           | 80        | 87      |

Field Descriptions:

- **Time** - The timestamp for the event.
- **Id** - The event identifier
- **Param\_Buffer\_Length** - The number of bytes used in the param buffer

### Invalid\_Command\_Info.T:

Record for holding information about an invalid command

Table 14: Invalid\_Command\_Info Packed Record : 112 bits

| Name                    | Type                         | Range           | Size (Bits) | Start Bit | End Bit |
|-------------------------|------------------------------|-----------------|-------------|-----------|---------|
| Id                      | Command_Types.<br>Command_Id | 0 to 65535      | 16          | 0         | 15      |
| Errant_Field_<br>Number | Interfaces.<br>Unsigned_32   | 0 to 4294967295 | 32          | 16        | 47      |
| Errant_Field            | Basic_Types.Poly_<br>Type    | -               | 64          | 48        | 111     |

Field Descriptions:

- **Id** - The command Id received.
- **Errant\_Field\_Number** - The field that was invalid. 1 is the first field, 0 means unknown field, 2\*\*32 means that the length field of the command was invalid.
- **Errant\_Field** - A polymorphic type containing the bad field data, or length when Errant\_Field\_Number is 2\*\*32.

### Memory\_Region.T:



A memory region described by a system address and length (in bytes).

Table 15: Memory\_Region Packed Record : 96 bits

| Name    | Type           | Range           | Size (Bits) | Start Bit | End Bit |
|---------|----------------|-----------------|-------------|-----------|---------|
| Address | System.Address | -               | 64          | 0         | 63      |
| Length  | Natural        | 0 to 2147483647 | 32          | 64        | 95      |

Field Descriptions:

- **Address** - The starting address of the memory region.
- **Length** - The number of bytes at the given address to associate with this memory region.

### Packed\_Parameter\_Table\_Copy\_Type.T:

Packed record which holds the Parameter Manager copy type.

Table 16: Packed\_Parameter\_Table\_Copy\_Type Packed Record : 8 bits

| Name      | Type  | Range  | Size (Bits) | Start Bit | End Bit |
|-----------|---|--|-------------|-----------|---------|
| Copy_Type | Parameter_Manager_Enums.<br>Parameter_Table_Copy_Type.E | 0 => Default_To_Working<br>1 => Working_To_Default | 8           | 0         | 7       |

Field Descriptions:

- **Copy\_Type** - This enumeration describes the source and destination of the Parameter Manager copy command.

### Parameters\_Memory\_Region.T:

A packed record which holds the parameter memory region to operate on as well as an enumeration specifying the operation to perform.

Table 17: Parameters\_Memory\_Region Packed Record : 104 bits

| Name      | Type   | Range                | Size (Bits) | Start Bit | End Bit |
|-----------|--|----------------------|-------------|-----------|---------|
| Region    | Memory_Region.T                                      | -                    | 96          | 0         | 95      |
| Operation | Parameter_Enums.<br>Parameter_Table_Operation_Type.E | 0 => Get<br>1 => Set | 8           | 96        | 103     |

Field Descriptions:

- **Region** - The memory region.
- **Operation** - The parameter table operation to perform.

### Parameters\_Memory\_Region\_Release.T:

A packed record which holds the parameter memory region to release as well as the status returned from the parameter update operation.

Table 18: Parameters\_Memory\_Region\_Release Packed Record : 104 bits

| Name   | Type  | Range   | Size (Bits) | Start Bit | End Bit |
|--------|---|---|-------------|-----------|---------|
| Region | Memory_Region.T                                     | -   | 96          | 0         | 95      |
| Status | Parameter_Enums.<br>Parameter_Table_Update_Status.E | 0 => Success<br>1 => Length_Error<br>2 => Crc_Error<br>3 => Parameter_Error<br>4 => Dropped | 8           | 96        | 103     |

Field Descriptions:

- **Region** - The memory region.
- **Status** - The return status from the parameter update operation.

### Sys\_Time.T:

A record which holds a time stamp using GPS format including seconds and subseconds since epoch (1-5-1980 to 1-6-1980 midnight).

Table 19: Sys\_Time Packed Record : 64 bits

| Name       | Type                       | Range           | Size (Bits) | Start Bit | End Bit |
|------------|----------------------------|-----------------|-------------|-----------|---------|
| Seconds    | Interfaces.<br>Unsigned_32 | 0 to 4294967295 | 32          | 0         | 31      |
| Subseconds | Interfaces.<br>Unsigned_32 | 0 to 4294967295 | 32          | 32        | 63      |

Field Descriptions:

- **Seconds** - The number of seconds elapsed since epoch.
- **Subseconds** - The number of  $1/(2^{32})$  sub-seconds.

### Tick.T:

The tick datatype used for periodic scheduling. Included in this type is the Time associated with a tick and a count.

Table 20: Tick Packed Record : 96 bits

| Name  | Type                       | Range           | Size (Bits) | Start Bit | End Bit |
|-------|----------------------------|-----------------|-------------|-----------|---------|
| Time  | Sys_Time.T                 | -               | 64          | 0         | 63      |
| Count | Interfaces.<br>Unsigned_32 | 0 to 4294967295 | 32          | 64        | 95      |

Field Descriptions:

- **Time** - The timestamp associated with the tick.
- **Count** - The cycle number of the tick.

## 5.2 Enumerations

The following section outlines any enumerations used in the component.

### **Command\_Enums.Command\_Response\_Status.E:**

This status enumerations provides information on the success/failure of a command through the command response connector.

Table 21: Command\_Response\_Status Literals:

| Name             | Value | Description   |
|------------------|-------|---|
| Success          | 0     | Command was passed to the handler and successfully executed.  |
| Failure          | 1     | Command was passed to the handler not successfully executed.  |
| Id_Error         | 2     | Command id was not valid.   |
| Validation_Error | 3     | Command parameters were not successfully validated.   |
| Length_Error     | 4     | Command length was not correct.   |
| Dropped          | 5     | Command overflowed a component queue and was dropped.   |
| Register         | 6     | This status is used to register a command with the command routing system.  |
| Register_Source  | 7     | This status is used to register command sender's source id with the command router for command response forwarding. |

### **Parameter\_Enums.Parameter\_Table\_Update\_Status.E:**

This status enumerations provides information on the success/failure of a parameter table update.

Table 22: Parameter\_Table\_Update\_Status Literals:

| Name            | Value | Description  |
|-----------------|-------|--|
| Success         | 0     | Parameter was successfully staged.   |
| Length_Error    | 1     | Parameter table length was not correct.  |
| Crc_Error       | 2     | The computed CRC of the table does not match the stored CRC.                   |
| Parameter_Error | 3     | Failed to fetch or update an individual parameter within a component.          |
| Dropped         | 4     | The operation could not be performed because it was dropped from a full queue. |

### **Parameter\_Enums.Parameter\_Table\_Operation\_Type.E:**

This enumeration lists the different parameter table operations that can be performed.

Table 23: Parameter\_Table\_Operation\_Type Literals:

| Name | Value | Description                                    |
|------|-------|--|
| Get  | 0     | Retrieve the current values of the parameters. |
| Set  | 1     | Set the current values of the parameters.      |

### **Parameter\_Manager\_Enums.Parameter\_Table\_Copy\_Type.E:**

This enumeration describes the source and destination of the Parameter Manager copy command.

Table 24: Parameter\_Table\_Copy\_Type Literals:

| <b>Name</b>        | <b>Value</b> | <b>Description</b>  |
|--------------------|--------------|---|
| Default_To_Working | 0            | Copy the parameter table from Default (NVRAM) to Working (RAM). |
| Working_To_Default | 1            | Copy the parameter table from Working (RAM) to Default (NVRAM). |