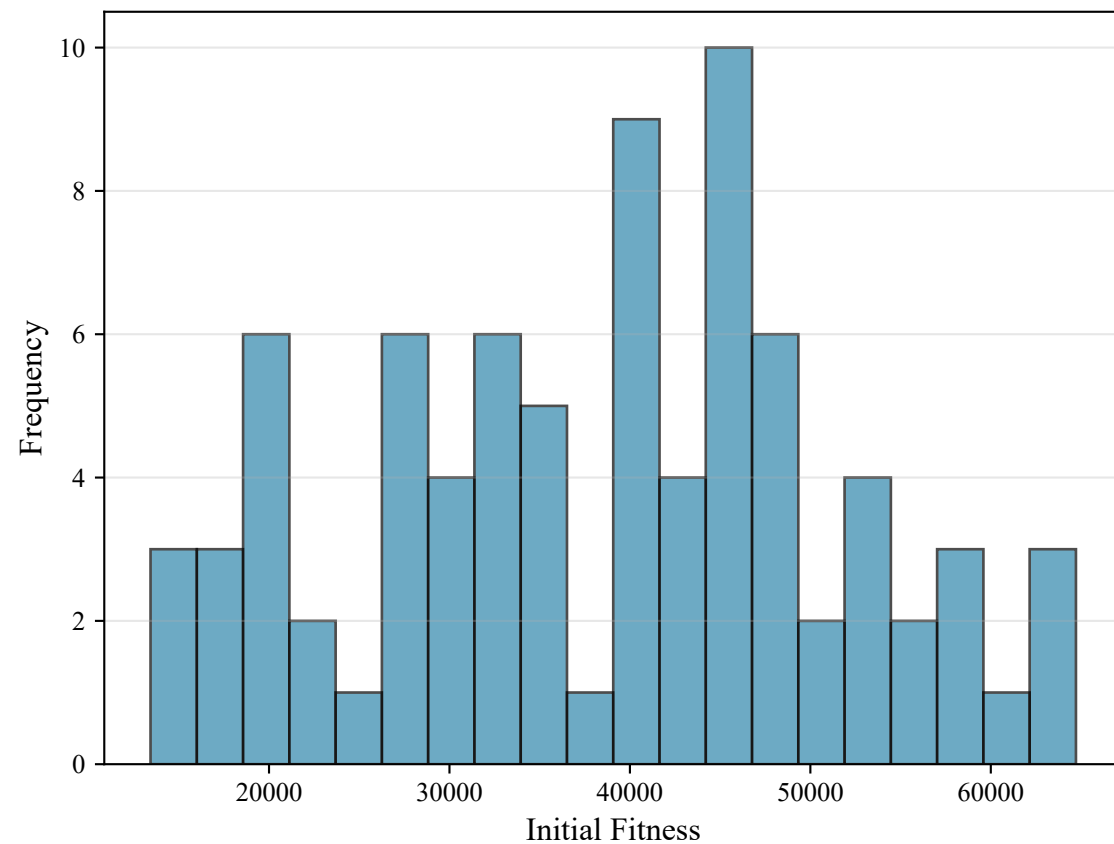
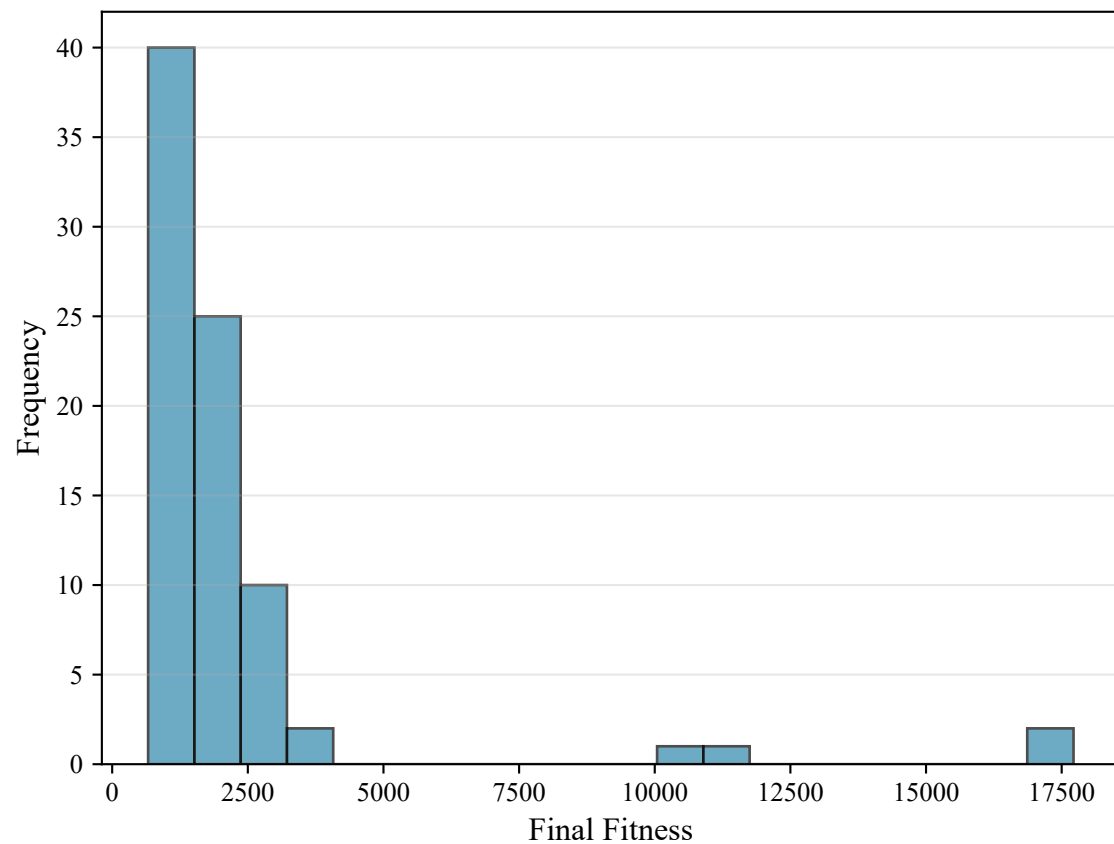


# Fitness Distributions

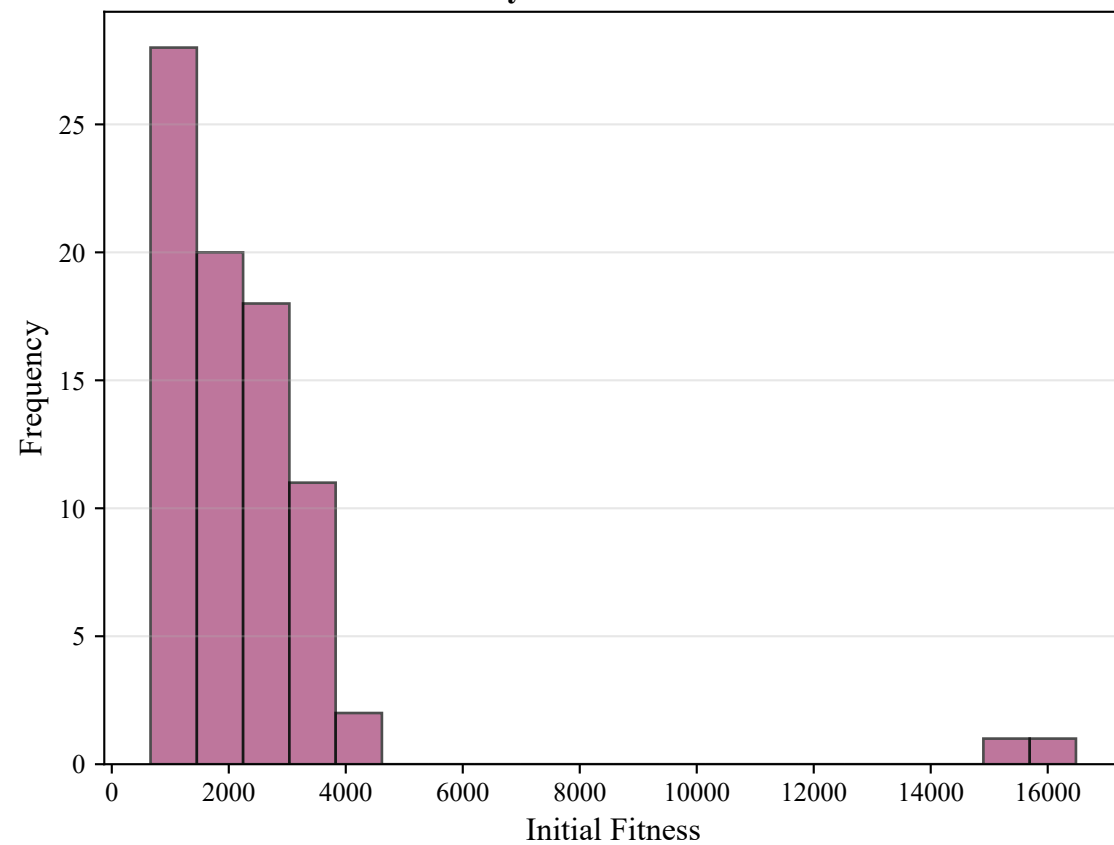
## Random Init: Initial Fitness



## Random Init: Final Fitness



## Greedy Init: Initial Fitness



## Greedy Init: Final Fitness

