Fitness Distributions

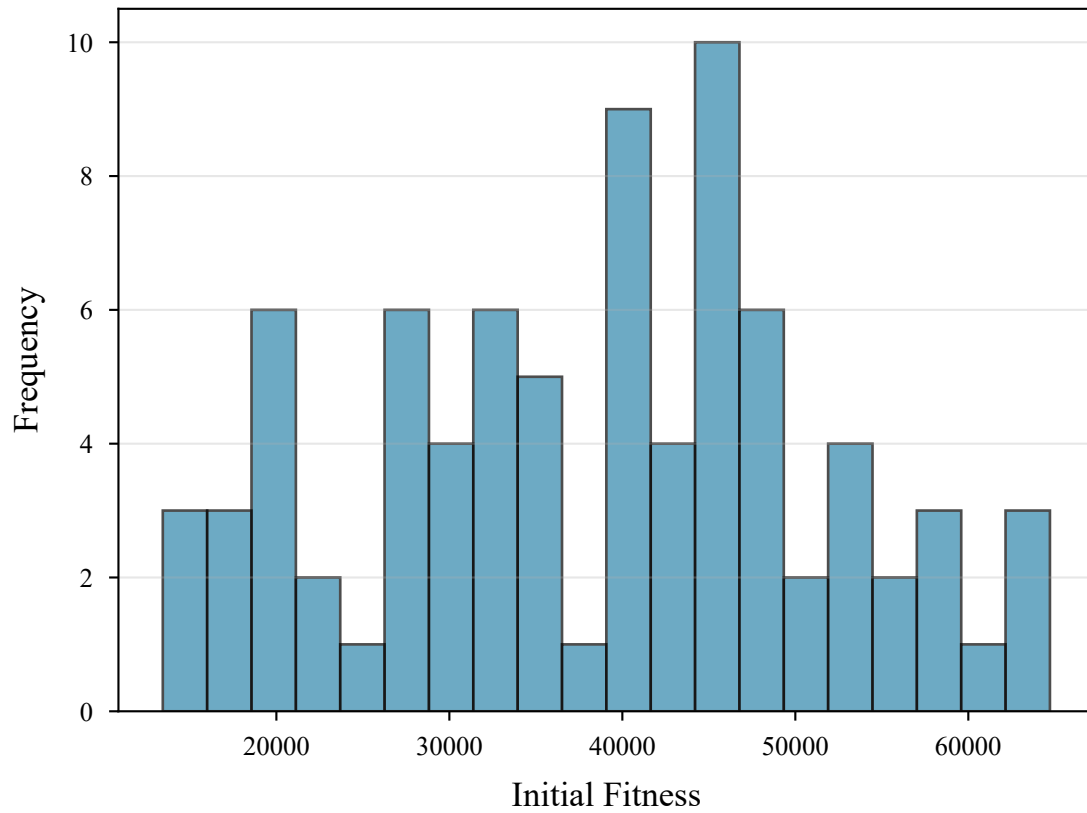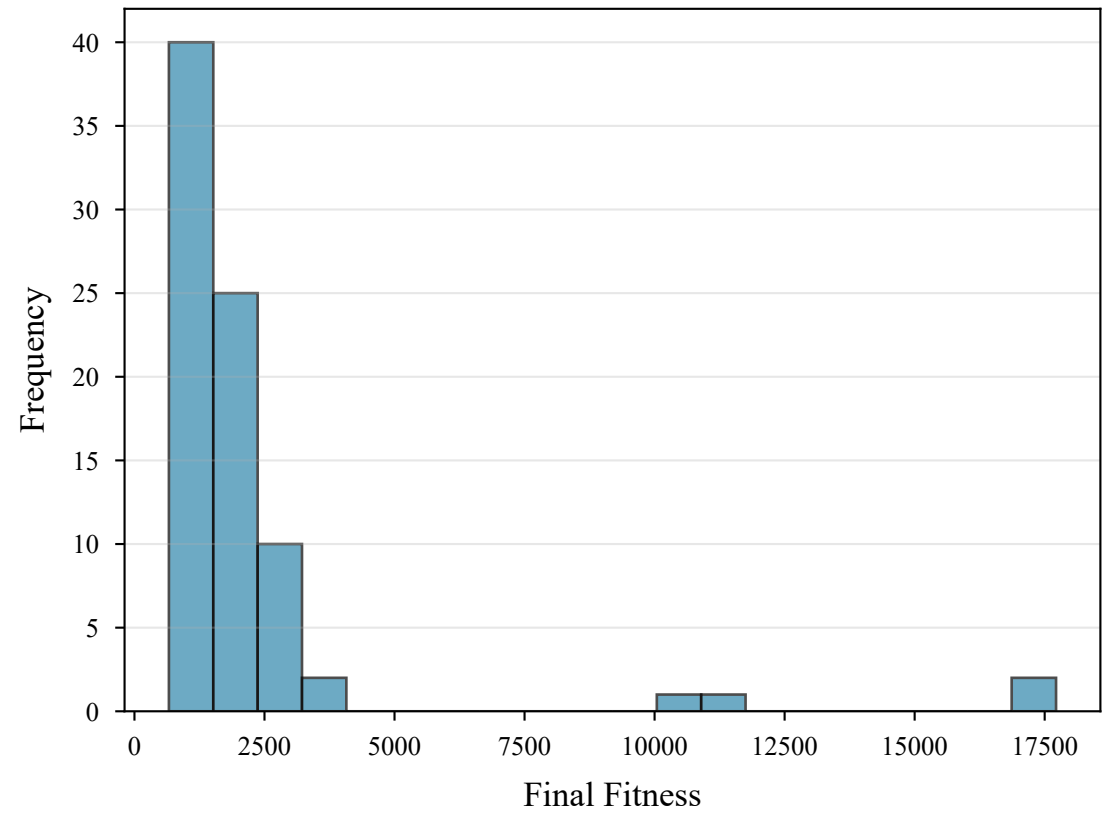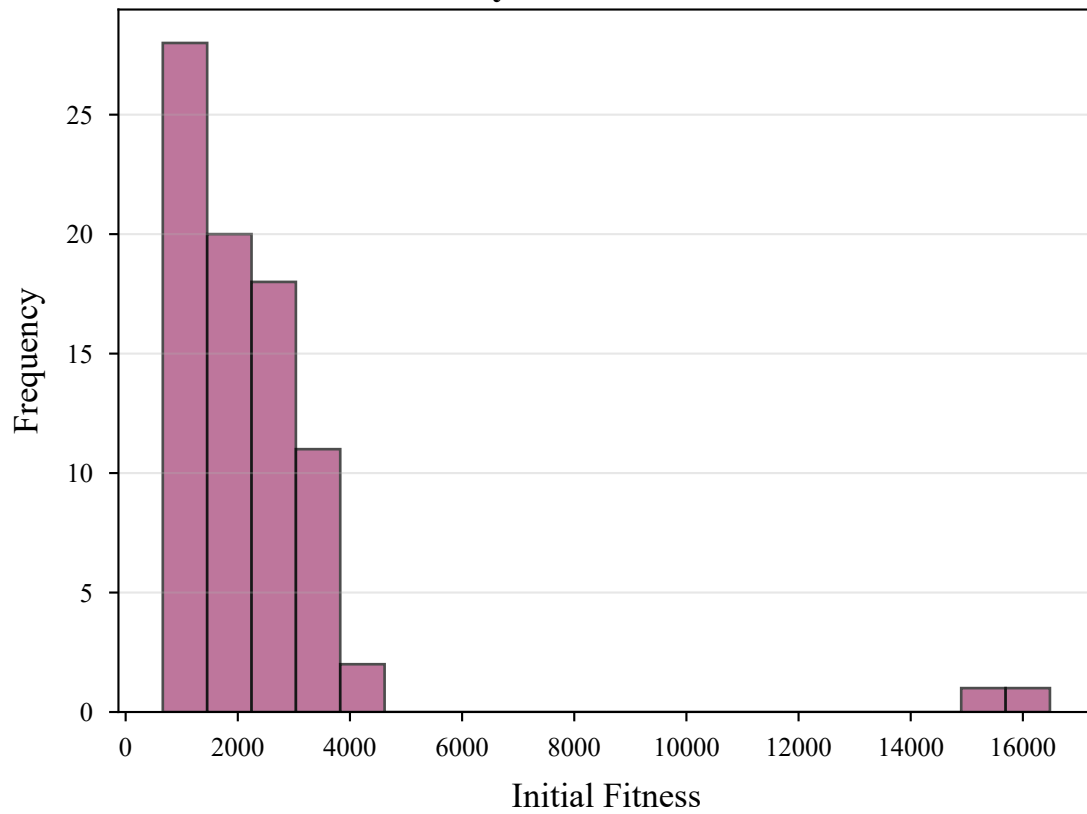**Random Init: Initial Fitness**

Random Init: Final Fitness

Greedy Init: Initial Fitness

Greedy Init: Final Fitness