

Alyssa Lee

lassyla.me | a.alyssa.lee@gmail.com | 703-919-4910

Education

Carnegie Mellon University (September 2017-present)

- GPA: 4.0
- Pursuing Bachelor's of Computer Science and Art
- Courses: Principles of Imperative Programming, Concepts of Mathematics, Concept Studio, Clay Sculpture, Small Metals, Electronic Media Studio (current), Great Ideas in Theoretical Computer Science (current)

Thomas Jefferson High School for Science and Technology (September 2013 - June 2017)

- GPA: 4.3
- Courses: AP Computer Science, Artificial Intelligence, Web/Mobile App Development, Computer Systems Research, AP Art, AP Calculus BC

Work

Insystech, Inc. Chantilly, VA

- Intern (June – August 2015)
- Worked on web and mobile applications for public schools
- "Alyssa has applied her exceptional understanding of the fundamental concepts of web and mobile application development towards a well-designed proof of concept"
-Bryan Andersen (Mentor)

Sunshine Academy Herndon, VA

- Art Teacher (June - August 2016)
- Taught art to children grades 1 through 6 in summer camp

Activities

Carnegie Mellon University

- Illustrator for school newspaper, The Tartan
- Member of Game Creation Society
- HackCMU 2017, HackED 2017 (First Place Winner)
 - hackathon projects can be found on my website: lassyla.me

Thomas Jefferson High School for Science and Technology

- President of National Art Honor Society
- Member of Computer Team and Dev Club
- Pilot Philly 2014, HackTJ 2015, DC Hacks 2016, HackTJ 2016 (Top 10 Project)
- PicoCTF, HSCTF 3, TJCTF

Skills

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|-----------------------|-------------------------|
| ▪ Unity (C#) | ▪ Adobe Photoshop |
| ▪ HTML/CSS/Javascript | ▪ Blender |
| ▪ Java | ▪ Animation (Toon Boom) |
| ▪ Python | ▪ Adobe Premiere Pro |
| ▪ C | |