ELEVENTH HOUR

XI

PRIVATE MILITARY GROUP

Operation:	Low Turmoil
Part:	1/2
Location:	Šumava/Germany
Date:	07/05/20XX
Time:	0300
Password:	UlteriorMotive

• SITUATION

Who are we? What has happened?
We are Eleventh Hour, a small scale private military contractor on a new medium lenght contract with the government of the Czech Republic.

In a growing concern of recent developments in their military sector, the Czech government has hired us on a secret hush-hush contract.

According to available intel gathered by our contractor and intel division, parts of the Czech military have decided to form a coup of sorts, with aims of destabilizing the country by enacting a massive international incident. They have in secret moved entire SAM sites around the Šumava region, With the intent of shooting down a international flight containing one of Germany's high ranking military officials, their flight has of course been redirected, the enemy does not know this, and the Czech republic has asked us to.. "Stir the pot" and scare the rebels into showing their true colours.

• MISSION

What are we going to do about it?
- **Destroy the gathered captured military equipment.**
- **Disable the two SAM sites in the region.**

Mission Critical Objectives:
● **Distruction of the Enemy's AA Threat.**
● **Keeping of a degree of stealth.**

• RESOURCES

Air Assets	
Light Transport Helicopter -None	**Attack Helicopter** - None
Fixed Wing -4x Yabhon-R3	**MERT Helicopter** -None
Ground Assets (Base)	
Airfield Support Vehicles -Various	
Support Teams	
-1x UGV/UAV Team	
Light Transport Vehicle –4x Land Rovers -2x T815-2 Armax POP-2 MERT Vics	**APC** -None
SPG -1x M109A6 (LGS)	**IVF** -None

• LIMITATIONS

What can't we do?
● **Damage Civilian infrastructure** ● **Harm the Civilian population**

• INTEL

What do we know?	
Enemy Forces	Rebel Czech Military
Enemy Equipment	NearPeer/Well equipped
Enemy Morale	Unsteady
Air Threat	Rotary/Light
AA Threat	LORAD/High

Vehicle Threat	APC/MBT/High
Artillery Threat	Mortar/Low
Neutral Forces	None
Civilian Threat	Low
Additional Information	Enemy has no NVG Capability.