

MISSION BRIEFING

LAST RESORT GAMING

Operation:	Black Tide
Part:	1/4
Location:	Indonesia, Tanoa Island Group
Date:	07.06.2045
Time:	0600 Local
Password:	ThroughtheMonsoon

1. SITUATION

Who are we? What has happened?

Over the last 50 years, Scientists warned us about it, predicted possible Scenarios and appealed to the Governments, but nobody wanted to listen.

In 2040 we finally got to feel the consequences of 150 years of global pollution, industrial exploitation and reckless mining of raw materials.

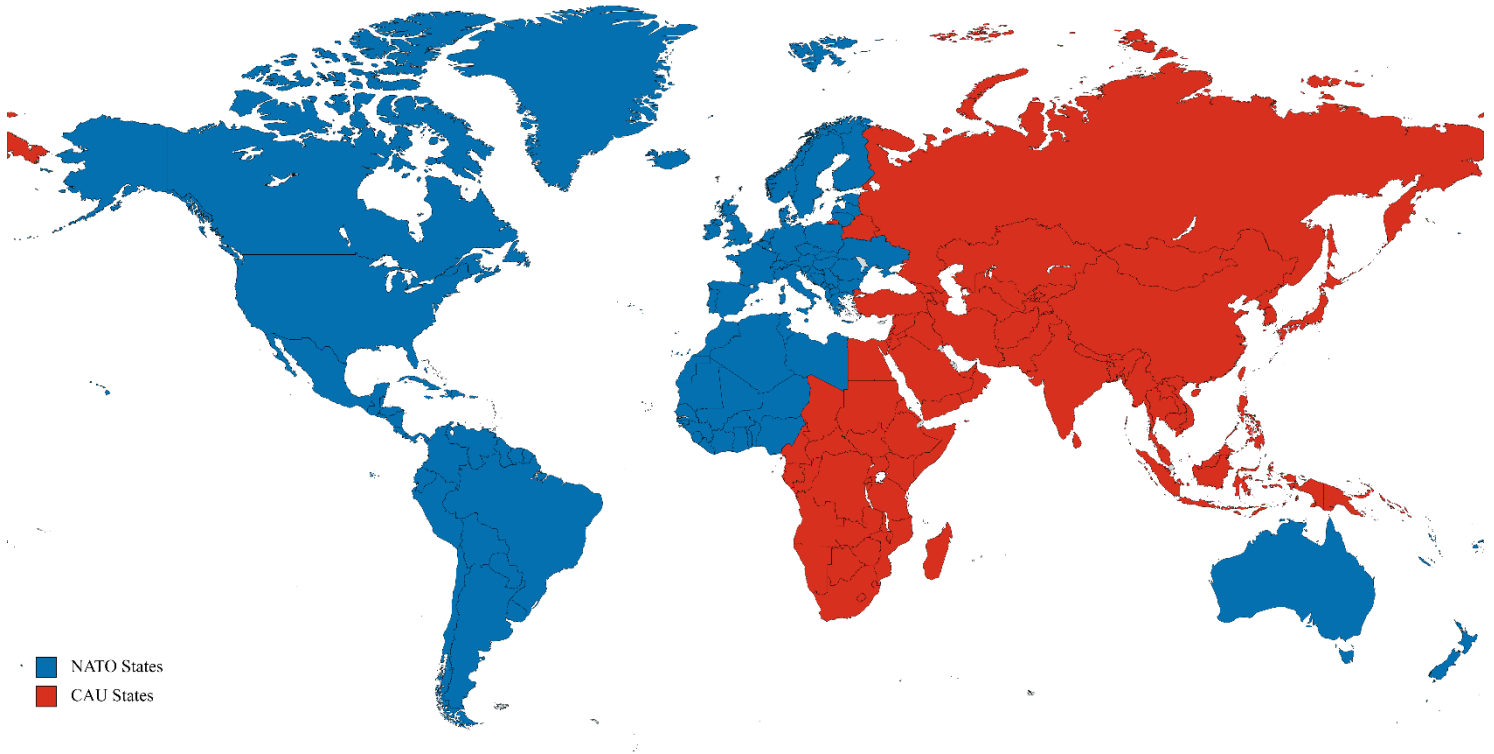
Massive Sandstorms, Blizzards, Tsunamis and other natural disasters appeared in an unknown excessive amount, wiping entire Cities of the map. Drastic temperature changes made large parts of the Equator uninhabitable while the Pools and near by areas got plunged into a new Ice Age.

Together with rising sea levels, dwindling natural resources and millions of People seeking refugee from, the already high tensions between the world's Nations escalated into full on war for what remained. In order to keep their Industry and Military running, both NATO and the newly formed "Central Asian Union" (CAU) are conducting Combat and Mining Operations in the South Pacific, trying to secure the remaining valuable resources.

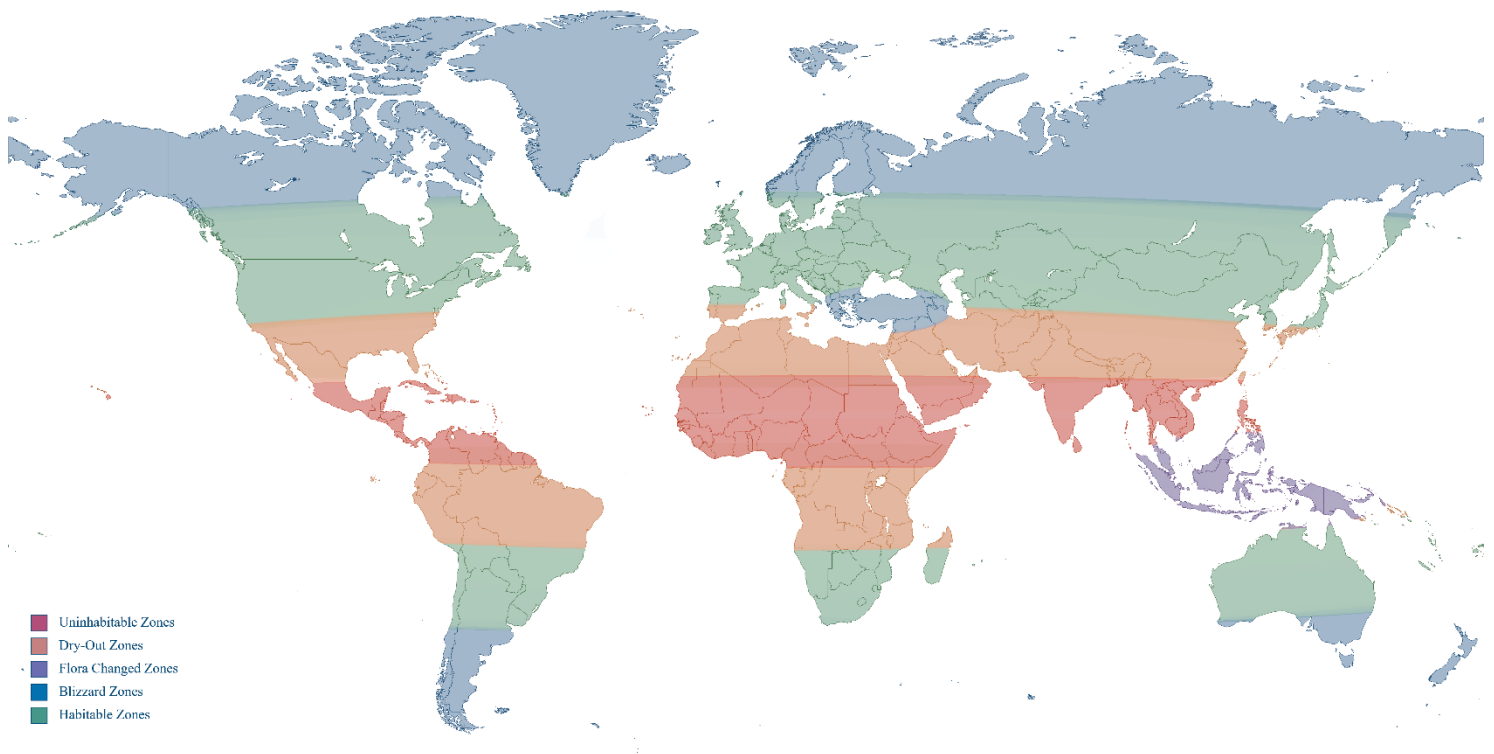
Over the course of the last 2 month, the CAU successfully managed to take control of the Tanoa Island Group, extracting valuable minerals and metals from the Volcanic Crater on the main island.

NATO High command has ordered an all-out amphibious invasion of the islands, in order to secure Georgetown, which contains the only still operational cargo harbor of the Island.

You are part of the 3rd NATO Infantry Battalion, Last Resort Company, currently deployed to the Tanoa Island Group and tasked with securing Georgetown and the critical Resources.



Current Alliances and Territorial Control



Current Climatic Situation

2. MISSION

What are we going to do about it?
<p>Mission Critical Objectives:</p> <ul style="list-style-type: none">• Clear the assigned Sectors of Georgetown of all CAU forces• Secure the 2 Cargo Ships in the Cargo Harbor

3. RESOURCES

Air Assets	
<u>Multi-Purpose/MERT Helicopter</u> 3x MAV-85 Omaha	<u>Attack Helicopter</u> 2x RAH-66 Comanche
<u>Fixed Wing</u> 2x F/A-181 Black Wasp II	<u>Gunship</u> 1x Y-44 Blackfish
Ground Assets (Aircraft Carrier)	
<u>Airfield Support Vehicles</u> Various	
Ground Assets (Rally Point Sigma)	
<u>Light Combat Vehicle</u> 3x M-ATV HMG	<u>Armored Personal Carrier</u> 2x Pandur II
<u>Main Battle Tank</u> 1x Leopard 2 Revolution	<u>Unmanned Ground Vehicle</u> 4x Stomper RCVS

4. LIMITATIONS

What can't we do?
<ul style="list-style-type: none">• The Cargo Ships are not to be damaged under any circumstance• Keep damage to the Infrastructure of Georgetown limited

5. INTEL

What do we know?	
Enemy Forces	Modern Military
Enemy Equipment	Modern Era Small Arms, Body Armor, Shoulder Carried Launchers
Enemy Morale	Very High
Air Threat	Transport Helicopters, Gunships, Strike Fighters
AA Threat	SPAAGs, MANPADs, S-750 Reha SAM System
Vehicle Threat	Armored Cars, APCs, MBTs
Artillery Threat	82mm Mortars
Neutral Forces	None
Civilian Threat	None
Additional Information	Friendly Forces will conduct attacks in the east side of Georgetown High chance of Tsunami threat in the AO



NATO Forces with MAV-85 Omaha



CAU Infantry Squad in the streets of Georgetown