

MISSION BRIEFING

LAST RESORT GAMING

Operation:	Adventure Vacation
Part:	1/1
Location:	Island in the Indian Ocean
Date:	10th September 2021
Time:	06:00 AM
Password:	TravellInsurance

1. SITUATION

Who are we? What has happened?

After a failed takeover of a pirate organization in Somalia the loosing splinter group of said pirates fled the country on a captured civilian cargo ship. These pirates, reinforced by mercenary's, set up their base on a small island in the Indian ocean where they started to terrorize the local government and civilian population.

Three days ago, they raided a cruise liner in the area and took several hostages from 7 different countries and started demanding ransom money which some states did pay out.

We are the LRG QRF sent out by the countries that refuse to pay terrorists. We are tasked to save the hostages with the help of the local police force and remove as much of the pirate threat as we can.

2. MISSION

What are we going to do about it?
Mission Critical Objectives: <ul style="list-style-type: none">Find the HostagesClear the path for the police Secondary Objectives: <ul style="list-style-type: none">Destroy all AA emplacementsRetake the airportInvestigate Intel about reinforcementsInvestigate contact lost to patrol

3. RESOURCES

Air Assets	
<u>Heavy Transport Helicopter</u> 2x Merlin HC3	<u>Medium Transport Helicopter</u> 4x Wildcat HMA2
<u>Fixed Wing</u> 2x A-10	<u>Attack Helicopter</u> 1x Wildcat AH1 CAS
/	<u>MERT Helicopter</u> 1x Merlin HC3 CSAR
Ground Assets (Base)	
<u>Airfield Support Vehicles</u> Various	
<u>Light Transport Vehicle</u> 2x Land Rover Soft-top 1x Land Rover Ambulance	<u>Light Transport Vehicle</u> 3x Land Rover HMG 2x Jackal HMG
Available Support Teams	
Mortar Team Recognizance Team Sniper Team	

4. LIMITATIONS

What can't we do?
We may not cause civilian casualties or destroy private property. We are also under strict orders to neither shell nor call CAS on the town of Maruko or it's airport whilst we don't know where the hostages are exactly.

5. INTEL

What do we know?	
Enemy Forces	East African pirates and mercenary's
Enemy Equipment	Old military grade
Enemy Morale	unknown
Air Threat	Captured civilian aircrafts
AA Threat	ZSU's / MANPADs / 1x Tunguska
Vehicle Threat	Light vehicles (armed) / T-34-85s
Artillery Threat	Mortars / 122mm Howitzers
Neutral Forces	local Police
Civilian Threat	none
Additional Information	You may not strike the town of Maruko or the airport until location of hostages is clear