

MISSION BRIEFING

LAST RESORT GAMING

Operation:	Operation Perniciem
Location:	Varks Prime
Date:	827, 41st Millennium
Time:	0400
Password:	BloodyHeretics

1. SITUATION: Who are we? What has happened?

+++++++INCOMING TRANSMISSION//ORDERS TO ADVANCE ON ALL FRONTS//HIGH
ENEMY CONCENTRATION DETECTED IN YOUR SECTOR//ATTACK AND DESTROY ALL
CHAOS FORCES//FAILIUR IS NOT ACCAPTABLE//MAY THE EMPEROR GUIDE OUR
WAY+++++++

2. MISSION: What are we going to do about it?

1. Defend against the Chaos Forces Attack
2. Capture Abandoned Town at Objective Calix
3. Secure Abandoned Town Objective Dictum
4. Attack and secure the enemy Trenches at Objective Evangel

3. RESOURCES: What equipment do we have?

- 1x Heavy Weapons Team
- 1x Mortar Team
- 4x High Calibre Field Artillery

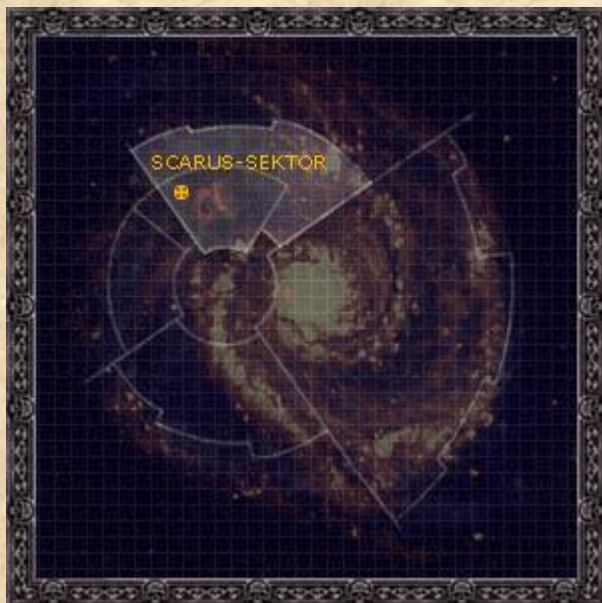
4. LIMITATIONS: What can't we do?

Rules of Engagement

- Retreat is NOT an Option
- No Mercy for the Enemy
- Any act of heresy will be punished by Death

5. ACTS OF HERESY:

- Utilising Heretics Equipment
- Disobeying Orders
- Using any form of Force against the Members of the Officio Perfectus
- Showing Mercy to any Heretics
- Deprecative Expressions about or disbelieve into the Emperor of Mankind



Varks Prime: Scarus-Sektor//Dead World//Former Armoury World

IMPERIAL PHONETIC ALPHABET:

A – Astra
B – Bellator
C – Calix
D – Dictum
E – Evangel
F – Ferrus
G – Gladius
H – Humilis
I – Ignis
J – Juris
L – Lamenta

M – Malleus
N – Nihil
O – Orichalcum
P – Penitent
Q – Quercus
R – Rector
S – Sanctum
T – Thorax
U – Ultra
V – Vindictus
X – Xiphias

+++++THE EMPEROR PROTECTS+++++



+++++Classified+++++