

## MISSION BRIEFING

# LAST RESORT GAMING

Operation:	Black Tide
Part:	4/4
Location:	Atyrau Region, West Kazakhstan
Date:	25.06.2045
Time:	0200 Local
Password:	Soaked

## 1. SITUATION

### Who are we? What has happened?

Over the last 50 years, Scientists warned us about it, predicted possible Scenarios and appealed to the Governments, but nobody wanted to listen.

In 2040 we finally got to feel the consequences of 150 years of global pollution, industrial exploitation and reckless mining of raw materials.

Massive Sandstorms, Blizzards, Tsunamis and other natural disasters appeared in an unknown excessive amount, wiping entire Cities of the map. Drastic temperature changes made large parts of the Equator uninhabitable while the Pools and near by areas got plunged into a new Ice Age.

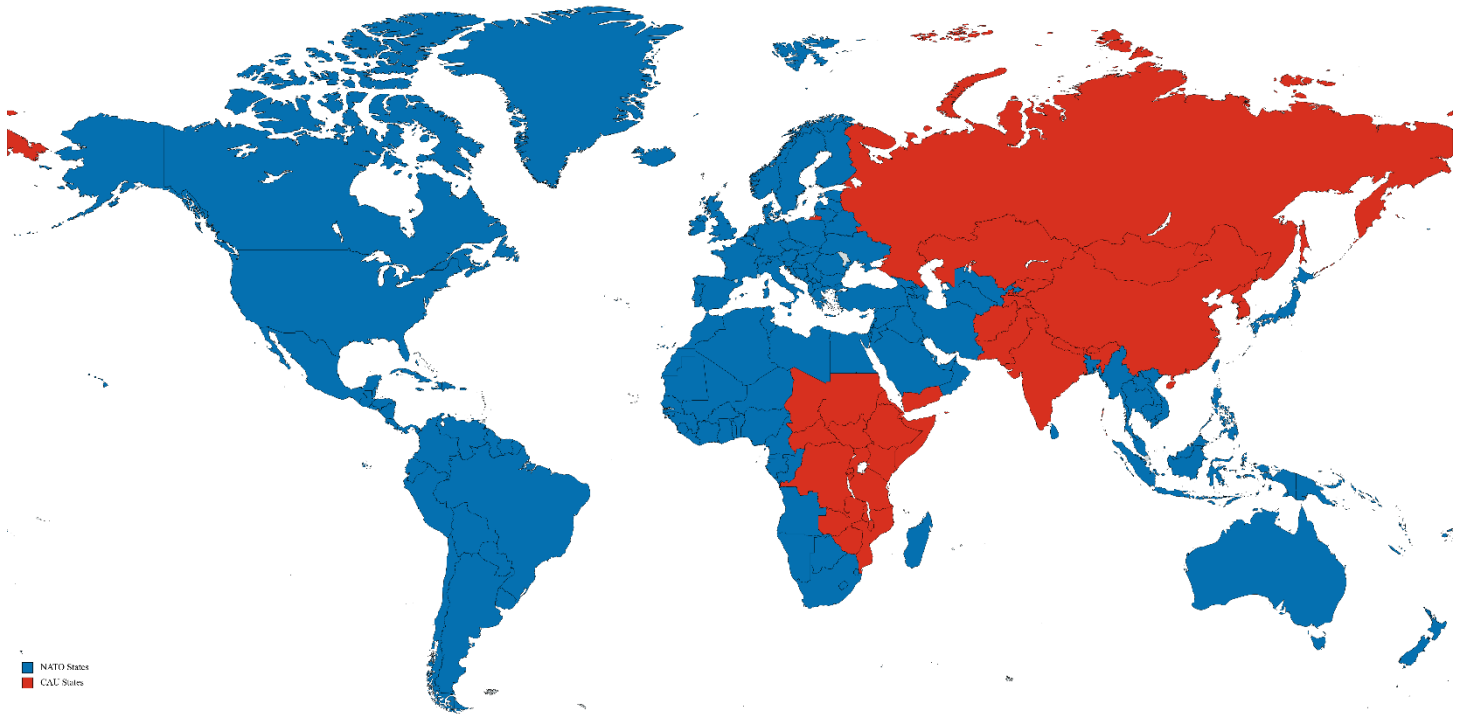
Together with rising sea levels, dwindling natural resources and millions of People seeking refugee from, the already high tensions between the world's Nations escalated into full on war for what remained.

Over the last weeks, NATO High Command has launched several offensives, resulting in massive territorial gain. This was only possible thanks to the "Central Asian Union" (CAU) slowly collapsing industry, due to resources shortages, and coordinated arial strikes on the majority of "Earthshaker" Weapon factories. The CAU is now in full defence, trying desperately to keep control of their home territory, whatever it may cost.

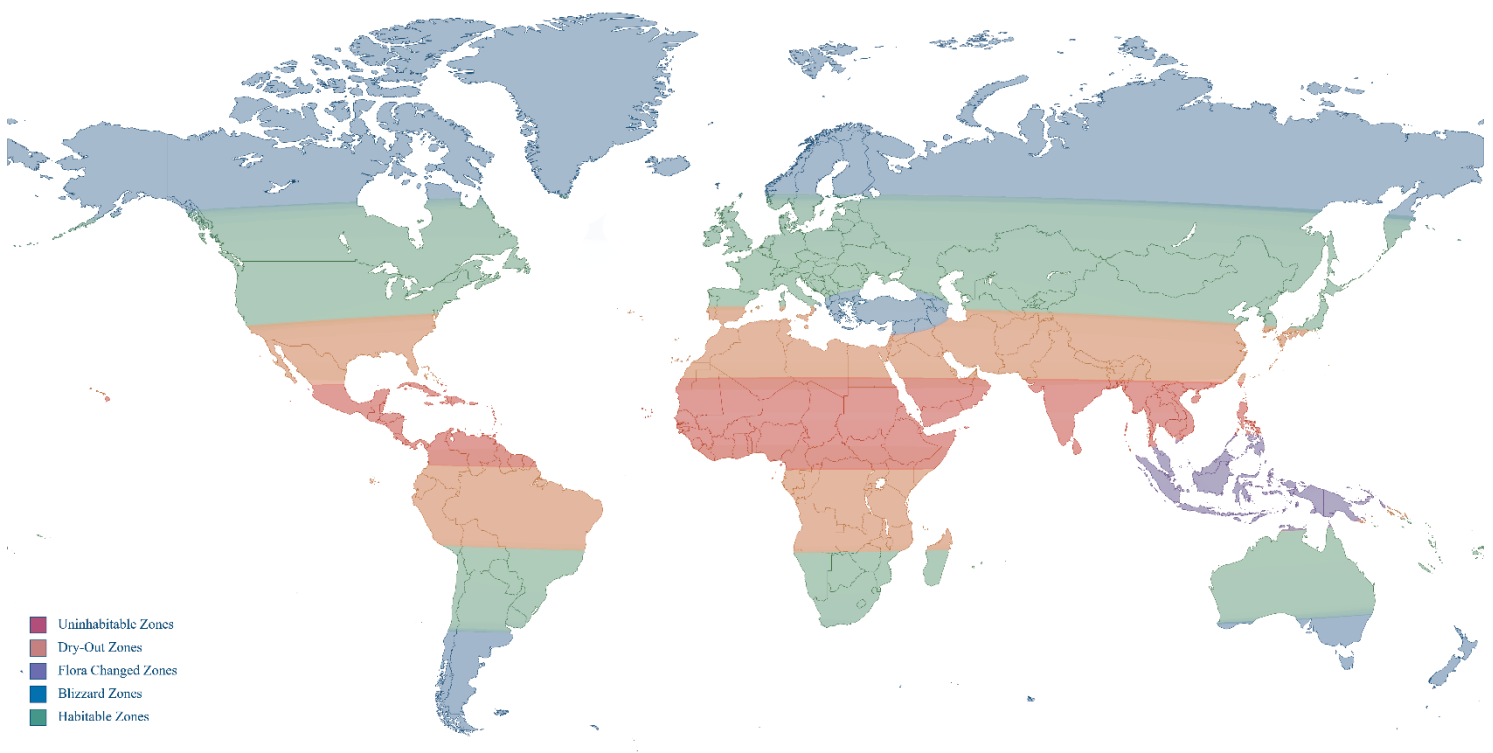
Our Intelligence team received intel from a Rebel group, calling them self the “Kazakhstan Freedom Movement”, about a new weapons program the CAU is working on.

It appears to be intended as a last resort weapon, a modified “Earthshaker” bomb, but with 20 times the destructive capability and utilising a nuclear charge. Experts anticipate that the usage of the weapon could possibly turn the entire planet uninhabitable.

You are part of the 3<sup>rd</sup> NATO Infantry Battalion, Last Resort Company, tasked with capturing the “Earthshaker MKII” Prototype and Exfiltrating it.



Current Alliances and Territorial Control



Current Climatic Situation

2. MISSION

What are we going to do about it?
<div>Mission Critical Objectives:<ul style="list-style-type: none"><li>Find the Weapons Laboratory and destroy it</li><li>Capture and Exfiltrate the “Earthshaker MKII” Prototype</li></ul>Secondary Mission Objectives:<ul style="list-style-type: none"><li>Secure as many CAU Scientists as possible</li></ul></div>

3. RESOURCES

Air Assets	
None	
Support Ground Assets	
<div><u>Airfield Support Vehicles</u> None</div>	
Ground Assets (Rally Point Sigma)	
<div><u>Armored Personal Carrier</u> 2x Pandur II</div>	<div><u>Unmanned Ground Vehicle</u> 2x ED-1D Pelter</div>

4. LIMITATIONS

What can’t we do?
<ul style="list-style-type: none"><li>Do not damage or destroy the “Earthshaker MKII” Prototype</li><li>Do not engage KFM Forces unless you are being fired upon</li></ul>

5. INTEL

What do we know?	
Enemy Forces	Modern Military
Enemy Equipment	Modern Era Small Arms, Body Armor, Shoulder Carried Launchers
Enemy Morale	Very High
Air Threat	Transport Helicopters, Gunships, Strike Fighters
AA Threat	SPAAGs, MANPADs, S-750 Reha SAM System
Vehicle Threat	Armored Cars, APCs, MBTs
Artillery Threat	82mm Mortars, 155mm SPAG
Neutral Forces	KFM Rebels
Civilian Threat	CAU Scientists
Additional Information	Heavy Rain and Fog is to be expected



NATO Forces during a Night Insertion





CAU Infantry Squad during a patrol



Leaders of the "KFM": Bogdan Horyna, Petr Zajic, Vladimir Dvorak (Left to right)