

MISSION BRIEFING

LAST RESORT GAMING

Operation:	Black Vulture
Part:	1/1
Location:	Southern Bosnia
Date:	17 April 2023
Time:	0300 Local
Password:	Warmonger

1. SITUATION

Who are we? What has happened?

The last years were more than troubling for the Serbian Armed Forces (SAF). Ongoing budget cuts, severe cases of corruption and a power struggle between the different Branches left the SAF unorganised and almost leaderless.

With the majority of the Serbian Government and the general Public not really caring about the problems, an ever-growing number of Service Members became discontent with the situation and were looking for new leadership.

This leadership came in the form of General-Major Aleksandar Corax, a former Special Forces Operative and current Commander of the 23rd Mechanised Infantry Brigade, a man who made a name for himself through being ruthless and promoting almost extremist Ideas.

On the 28 of March, General-Major Corax and his loyalist troops deployed to southern Bosnia, invading the Region of Dubrovnik and proclaiming it the new "true" Serbian State. Within the following days, rouge Serbian Forces attacked several Bosnian Military Outposts and Police Stations and also engaged all major Bosnian Air Bases with Short Range Cruise Missiles.

Those attacks left the local Police incapable of resisting the aggressors and Bosnian Military disorganised and unable to defend the country.

In an act of desperation, the Bosnian Government requested aid from NATO, which responded by deploying several Quick Reaction Special Operation Units to the Region.

You are part of the 23 Special Air Service Regiment, Last Resort Company, tasked with deploying to Southern Bosnia and with capturing General-Major Aleksandar Corax.

2. MISSION

What are we going to do about it?

Mission Critical Objectives:

- Capture General-Major Aleksandar Corax [alive](#)
- Destroy the SAFs Cruise Missile Systems

Secondary Objectives:

- Destroy the SAFs Helicopter Port and AA Missile System
- Clear the Region of all major SAF Units

3. RESOURCES

Air Assets	
<u>Transport Helicopter</u> 2x Merlin HC3 18 GPMG 2x Wildcat AH1 8 Hellfire	<u>MERT Helicopter</u> 2x Merlin HC3 CSAR
<u>Attack Helicopter</u> 2x Apache AH1	<u>Multirole Jet</u> 2x Harrier II GR7A
Ground Assets (Base)	
<u>Aircraft carrier Support Vehicles</u> Various	
<u>Light Transport Vehicles</u> 4x Offshore Raiding Craft	<u>Support Vehicles</u> 1x Mk. V Weapon Support/Ambulance
Available Support Teams	
Sniper Team Mortar Team Reconnaissance Team	

4. LIMITATIONS

What can't we do? / Rules of Engagement	
<ul style="list-style-type: none">• You are not to engage any Civilians• Keep damage to Civilian Infrastructure to a Minimum	

5. INTEL

What do we know?	
Enemy Forces	Regular Military Forces, combat experienced
Enemy Equipment	Cold War Era Small Arms, Hand Held AT Weaponry, Static Guns
Enemy Morale	High
Air Threat	Gunships, Transport Helicopters
AA Threat	High - Static AA Guns, SPAAGs, AA Missile Systems
Vehicle Threat	High – IFVs, APCs, MBTs
Artillery Threat	High – 125mm SPAGs, 82mm Mortars
Friendly Forces	Unknown
Civilian Presence	Low
Additional Information	Reports indicate activity of rouge SAF Special Forces in your AO



23 Special Air Service Regiment, Last Resort Company, at DTE Otterburn Training Ground



Members of the 23rd Mechanized Infantry Brigade, led by General-Major Aleksandar Corax (top left)