

LAST RESORT GAMING

Operation:	Fancy Rug
Part:	1/2
Location	Coast of Mauritania
Date:	24 th of July 2024
Time:	11:00 AM
Password:	LookingforCandy

1. SITUATION

Who are we? What has happened?

After several anti drug campaigns in Morocco and West-Sahara many Crime syndicates but also religious extremists have fled over the border to Mauritania to continue their operations. This has left the local government completely overburdened, as the country still recovers from Covid and a massive drought. Several international organizations including IDAP, the Red Cross , Interpol as well as NATO have offered their assistance .

We are the LRG BAF Platoon sent to the southern part of the coast line to keep the peace and security in the region, ensuring the safety of the civilians and the foreign organizations in the region.

The Red Cross and IDAP were attacked when they unloaded a freight ship to build up a local hospital. The local Army has already engaged the hostiles but is severely outgunned , furthermore the cargo ship has been stormed by the attackers. We need to stop them before they can cause more damage.

We also received contact from a local informant with integral intel on local drug operations and a massive arming operation by the local syndicate. We need to extract him and his intel.

2. MISSION

What are we going to do about it?

Mission Critical Objectives:

- Secure Informant and Intel
- Retake the ship
- Extract 3 Medics held at gunpoint at the hospital
- Destroy the local drug operation

Secondary Objectives:

- Find syndicate weapon caches and destroy them

3. RESOURCES

Air Assets	
<u>Heavy Transport Helicopter</u> 2X Chinook HC-4	<u>MERT Helicopter</u> 2X Merlin HC3
<u>Fixed Wing</u> 2X AV-8B Harrier II	<u>UAV</u> 2X Yabhon-R3
Ground Assets (Base)	
<u>Airfield Support Vehicles</u> Various	
<u>Light Transport Vehicle</u> 2X Land Rover HMG 2X Land Rover Milan 2X Panther CLV GPMG	<u>Light Transport Vehicle</u> 2X Land Rover 110 1X Land Rover Ambulance
Available Support Teams	
Recon	

4. LIMITATIONS

What can't we do?
Do not harm civilians or civilian infrastructure Do not engage friendly forces

5. INTEL

What do we know?	
Enemy Forces	Milita / Insurgents
Enemy Equipment	Mixed modern and 70-90s personal equipment
Enemy Morale	High
Air Threat	None likely but the local army "lost" several MI-8's over the years
AA Threat	AAA/ Manpads
Vehicle Threat	Lightly armed and retrofitted civilian vehicles
Artillery Threat	Mortars / 70s Howitzers
Neutral Forces	Local Army considered friendly
Civilian Threat	None known though insurgents may pose as civilians
Additional Information	This country does not require driver licenses, so consider all vehicles not operated by competent personal



Religious Insurgents



Local Army equipped and trained by US Troops



One of the Medics we are looking for



A picture of the Informant at the meeting place



Syndicate Milita