

MISSION BRIEFING

LAST RESORT GAMING

Operation:	Viper
Part:	2
Location:	Malden
Date:	July 11th 2009
Time:	0700
Password:	PufferFish

1. SITUATION

Who are we? What has happened?

The situation has evolved since your last operation. Friendly landing forces have engaged the enemy in the south and the battle rages as we speak. The enemy has relocated its heavy armor in response, and this opens an opportunity for us to sneak in the back and do some real damage. Details to follow in this document;

2. MISSION

What are we going to do about it?

Mission Critical Objectives:

- Destroy the island artillery base at 094 069
- Destroy radio station at 070 100
- Raid the village of Lolisse at 055 111, where we think their HQ is located
- Raid the village of Goisse at 035 084, a known enemy logistics hub for the western front
- Capture their one remaining airfield at 007 121

Secondary Objectives:

- Capture the enemy general

3. RESOURCES

Air Assets	
<u>Heavy Transport Helicopter</u> -	<u>Medium Transport Helicopter</u> -
<u>Light Transport Helicopter</u> -	<u>Attack Helicopter</u> 4x AH1Z w/rockets
<u>Gunship</u> -	<u>UAV</u> -
<u>Fixed Wing</u> -	<u>MERT Helicopter</u> 3x UH-60 transport/mert
Ground Assets (Base)	
<u>Airfield Support Vehicles</u> Various	
<u>Light Transport Vehicle</u> 3x RHIB Boats	<u>Light Transport Vehicle</u> -
Available Support Teams	
Sniper team	AFV Crew

4. LIMITATIONS

What can't we do?
Kill civilians.

5. INTEL

What do we know?	
Enemy Forces	Native military
Enemy Equipment	Late soviet era equipment
Enemy Morale	Good
Air Threat	Minimal, until you close on the enemy AF
AA Threat	Very limited, with the exception of the island AF
Vehicle Threat	Lightly armored vehicles, some older tanks
Artillery Threat	Long range artillery
Neutral Forces	-
Civilian Threat	-
Additional Information	<p>We need to capture ground vehicles from the enemy. The radio station would be a good place to start.</p> <p>The enemy has abandoned the main AF, and has moved their remaining aircraft and air defenses to the island AF. The safest way to get there would be by boat, some of which are likely moored at Goisse.</p> <p>The artillery base can be reached either by boat or helicopter. Hug the coast, and then approach from the south-west to take advantage of concealment.</p>