# **MISSION BRIEFING**

# LAST RESURT GAMING

Operation:	Adder
Part:	1
Location:	Stratis
Date:	July 6 <sup>th</sup> 2015
Time:	0500
Password:	BavarianBeer

## 1. SITUATION

#### Who are we? What has happened?

We, the Star.PPL mercenary outfit, have been hired by the AAF command to aid in thier struggle against rebel forces. Our current task is to cripple enemy forces on the island of Stratis, culminating with the capture of two US-built Destroyers.

## 2. MISSION

What are we going to do about it?

#### **Mission Critical Objectives:**

- Engage enemy AA at Camp Maxwell
- Knock out enemy atrillery at Mike-26
- Attack Kamino training facility at 064 053
- Wipe out the Helicopter base at Camp Rogain where the rebels keep one of thier Mi-24 attack helicopters
- Reduce enemy forces at the air-base

#### **Secondary Objectives:**

**Destroy communication towers** 

Locate 2 AAF air-crews

Make contact with AAF special forces near the air-base

## 3. RESOURCES

Air Assets		
Heavy Transport Helicopter	Medium Transport Helicopter 2x UH-60	
<u>Light Transport Helicopter</u>	Attack Helicopter  2x Littlebird armed  1x Wildcat armed	
<u>Gunship</u>	UAV	
Fixed Wing	<u>MERT Helicopter</u> 1x UH-60	
Ground Assets (Base)		
Airfield Support Vehicles  Various		
<u>Light Transport Vehicle</u> 6x Pickup armed	<u>Light Transport Vehicle</u> 3x APC	
Available Support Teams		
Armour Team	Mortar Team	

## 4. LIMITATIONS

#### What can't we do?

Fight in **Agia Marina**, Which has been declared a non-combat zone to preserve civilian lives - agreed to by all sides

## 5. INTEL

What do we know?	
Enemy Forces	Light infantry with cold-war soviet armour
Enemy Equipment	Rifles, RPGs, APCs, AA guns
Enemy Morale	Enemy made up of varied groups, loose organization
Air Threat	Low risk of attack helicopters
AA Threat	AA guns, Possibly MANPADS
Vehicle Threat	APCs
Artillery Threat	Rockets, mortars
Neutral Forces	-
Civilian Threat	Criminal elements hostile to all
Additional Information	AAF snipers on station at air-base, be sure to make contact