## 컴퓨터구조 Assignment-1 (Fall 2015)

- 1. 문제는 쓰지 말고 답만 쓸 것. 문제 쓰면 감점!
- 2. Hand-written only.
- 3. Later submission is not allowed for any reason.
- 1. \$s5의 값이 A30B15F0<sub>hex</sub> 일 때, sw \$s5,80(\$zero) 명령어를 수행하면 memory 몇 번 지가 얼마로 값이 변하는가?
  - (1) Big-endian 일 때
  - (2) Little-endian 일 때
- 2. 다음 각 명령어의 기계어 표현을 16진수로 나타내라.
  - (1) add \$s0,\$t0,\$s1
  - (2) s11 \$s0,\$t0,3
  - (3) lw \$t1,27(\$t0)
  - (4) beq \$s0,\$t0,AA (이 명령어는 160ten 번지에 있고 AAten는 120번지이다.)
  - (5) slti \$s6,\$t9,7
  - (6) lui \$s3,0x203F
- 3. Assume that registers \$\$0 and \$\$1 hold the values  $\$0050000_{hex}$  and  $\$0050000_{hex}$  respectively. What is the value of \$\$0 for the following assembly code? add \$\$0,\$\$0,\$\$1
- 4. In a Von Neumann architecture, groups of bits have no intrinsic meanings by themselves. What a bit pattern represents depends entirely on how it is used.  $X=8D024010_{hex}$  is a bit pattern expressed in hexadecimal notation.
  - (1) What decimal number does X represent if it is an unsigned integer?
  - (2) What decimal number does X represent if it is a signed magnitude integer?
  - (3) What decimal number does X represent if it is a signed one's-complement integer?
  - (4) What decimal number does X represent if it is a signed two's-complement integer?
  - (5) If X is placed in the code segment, what MIPS instruction will be executed? Give the corresponding assembly instruction.