

Unit 7.

Quality Management

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- **Software Quality Assurance (SQA)**
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Software Quality

non-function 요구사항
>앞에서 노트동기화의 경우
명시적 요구사항이지만
그 노트동기화가 1초이내에 일어나야한다
== 명시적 요구사항
즉, 명시적 요구사항이란
효율성, 신뢰성등을 의미한다

● Definition

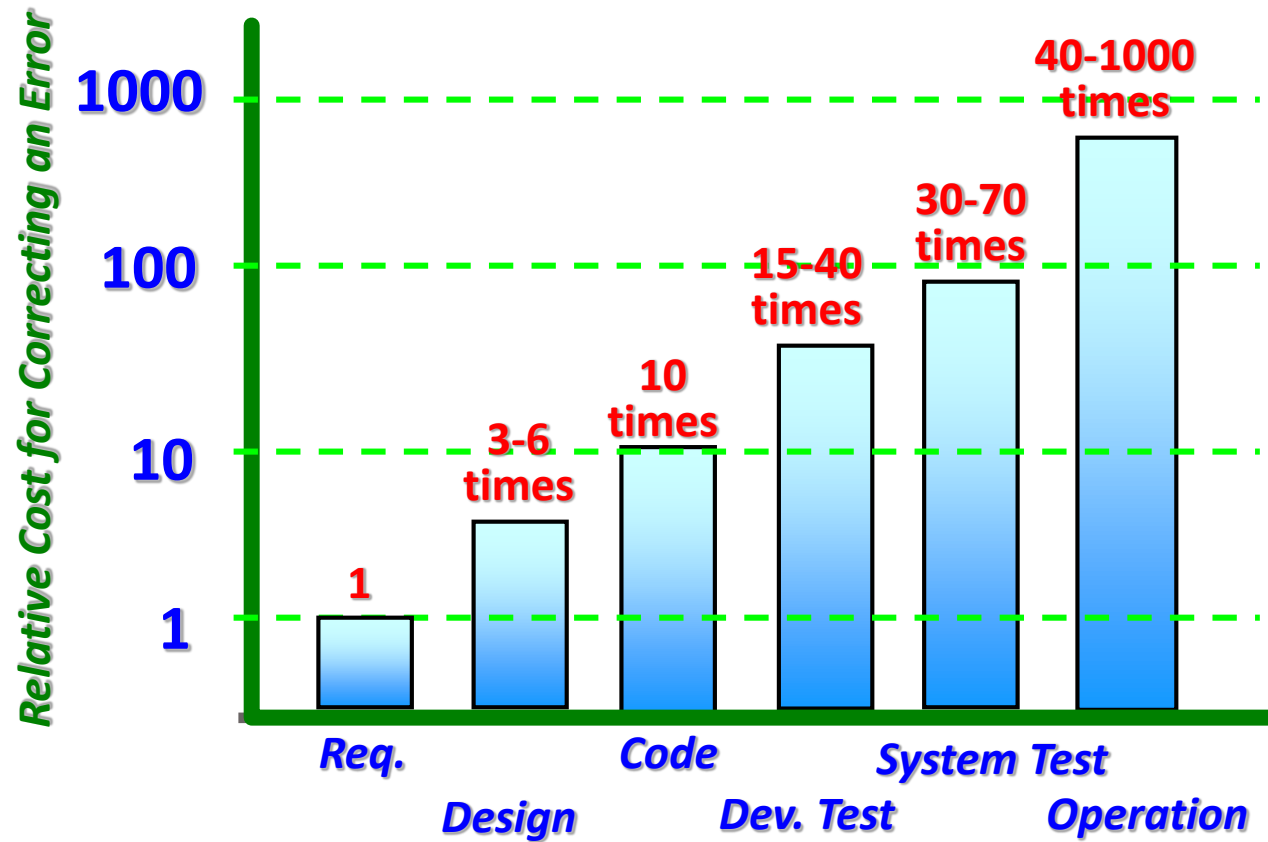
- Degree of conformance to explicitly stated functional and performance requirements, explicitly documented development standards, and implicit characteristics that are expected of all professionally developed software.

common sense를 이용해서
>srs에 없더라도 기본적으로 필요한
기능을 추가해야한다(묵시적 기능)

● Three Emphases

- Requirements are the foundation from which quality is measured.
 - Lack of conformance to requirements is lack of quality.
- Developers should follow the specified standards for development.
- Software must conform to its implicit requirements as well.

Cost to Correct an Error



Software Quality Assurance (SQA)

- **Two Groups of SQA Tasks**

- **Software Engineers**

- Software Engineers who do technical work address quality by applying solid technical methods and measures, conducting formal technical reviews and testing.

- **SQA Group** 코드를 작성하는데에 관심이 있는것이 아니라, 품질을 보증하기 위해서 확인하는 작업이 주된경우!

- SQA group responsible for QA planning, oversight, record keeping, analysis and reporting.
- It assists developers in achieving a high quality end product.

Roles of SQA Group

- Prepare a SQA plan for a project.
- Participates in the development of process description.
- Reviews SE activities to verify compliance with the defined software process. 산출물을 review한다
- Audits designated software work products to verify compliance with those defined as part of the process.
- Ensures that deviations in work and work products are documented and handled.
- Records any non-compliance and reports to senior management.

Software Reviews

● Concept

에러나, 문제점, 결함(error, problem, defect)같은것을 걸러주는 필터이다.

- **Reviews** are a **'Filter'** for software engineering process.
- Applied at various points during software development and serve to uncover errors.
- To purify the work products that occur at analysis, design and coding.

● Types of review

- Informal Review
- Formal Technical Review (FTR)
 - Walkthrough

Cost Impact of Software Defects

● Terms

● Defect (Fault)

defect 는 s/w 출시이후이기 때문에 error 보다 고치는 코스트가 훨씬 더 비싸다

- Quality problem that is discovered after release

● Error

- Quality problem that is discovered by engineers before release

● Objective of Review

- To find errors during the process that become defects after release of the software.
- Benefit: Early Discovery of Errors

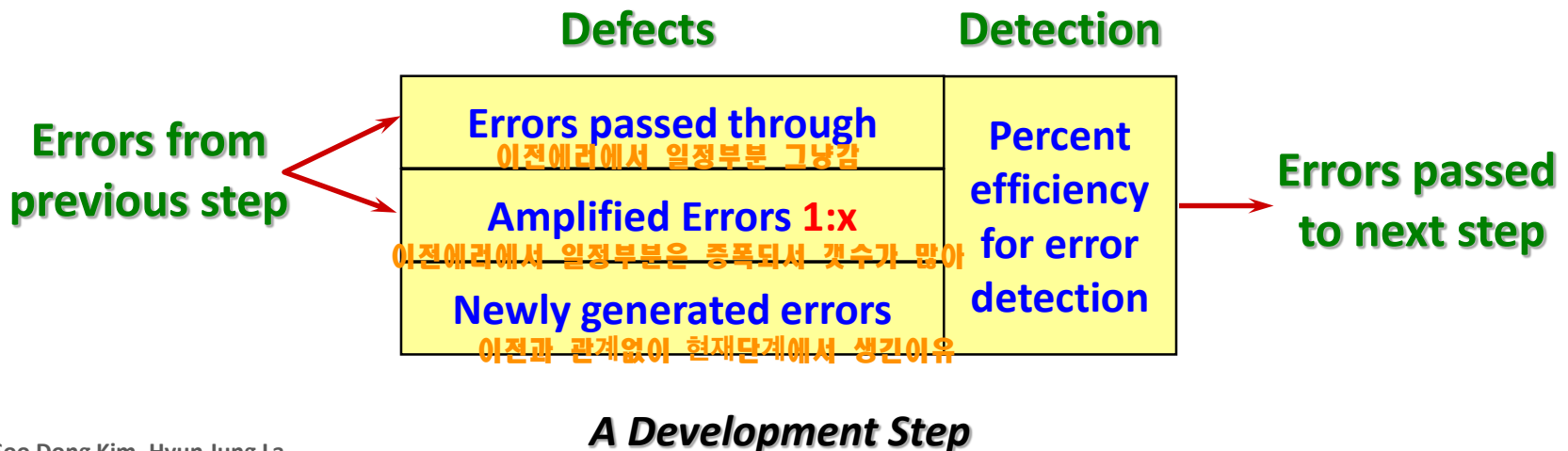
보통 에러는 디자인 타임에 발생한다
하지만 계속 리뷰하게 된다면 75%정도 제거할 수 있다
>>리뷰를 하라

● Industry Studies

- Design activities introduce 50-65% of all errors.
- Formal review techniques have been shown to be up to 75% effective in uncovering design errors.

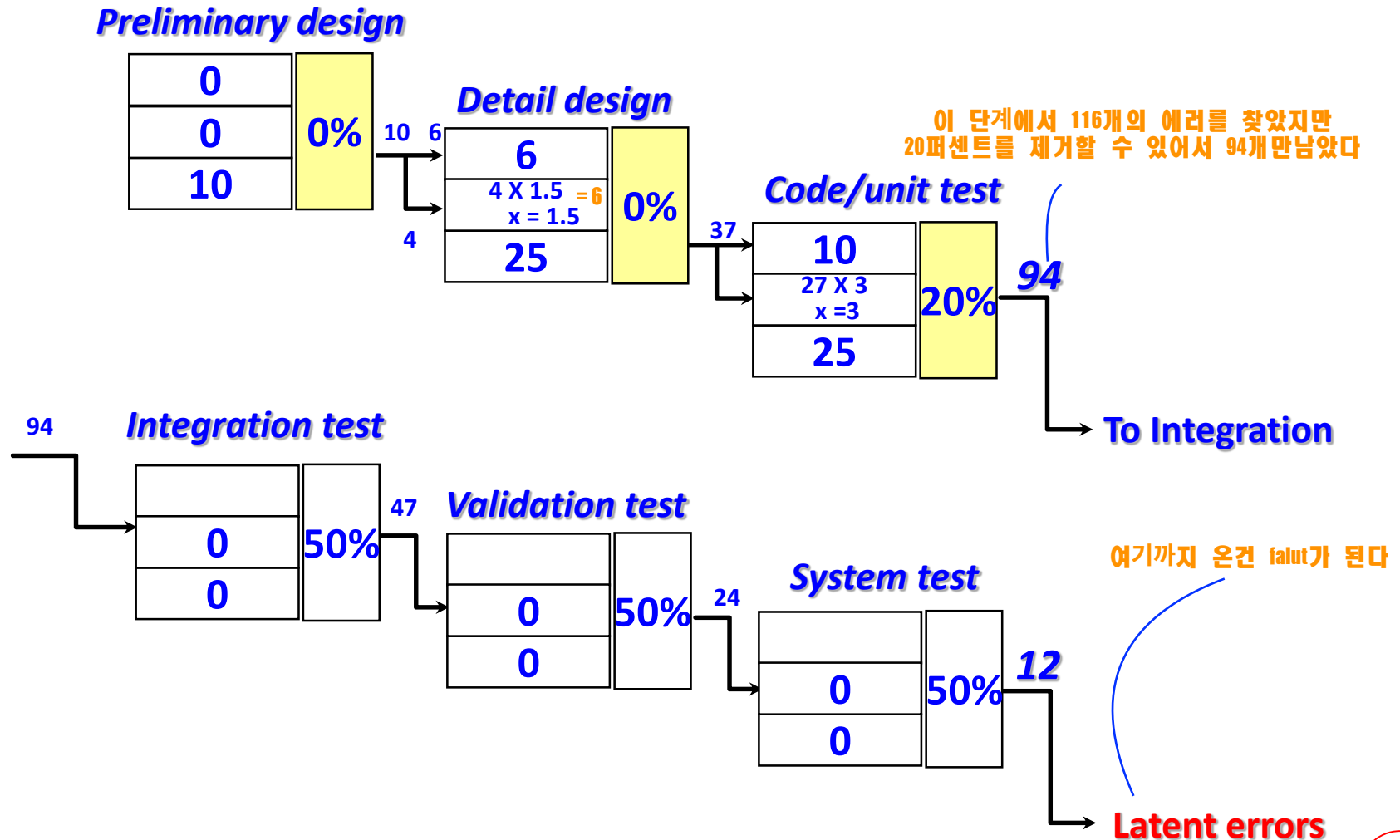
Defect Amplification Model

- Errors may be inadvertently generated.
- Illustrates the generation and detection of errors during each of developing software.
 - Analysis, Preliminary Design, Detailed Design, Coding
- Review may fail to uncover newly generated errors and errors from previous steps, resulting in some errors that are passed through.



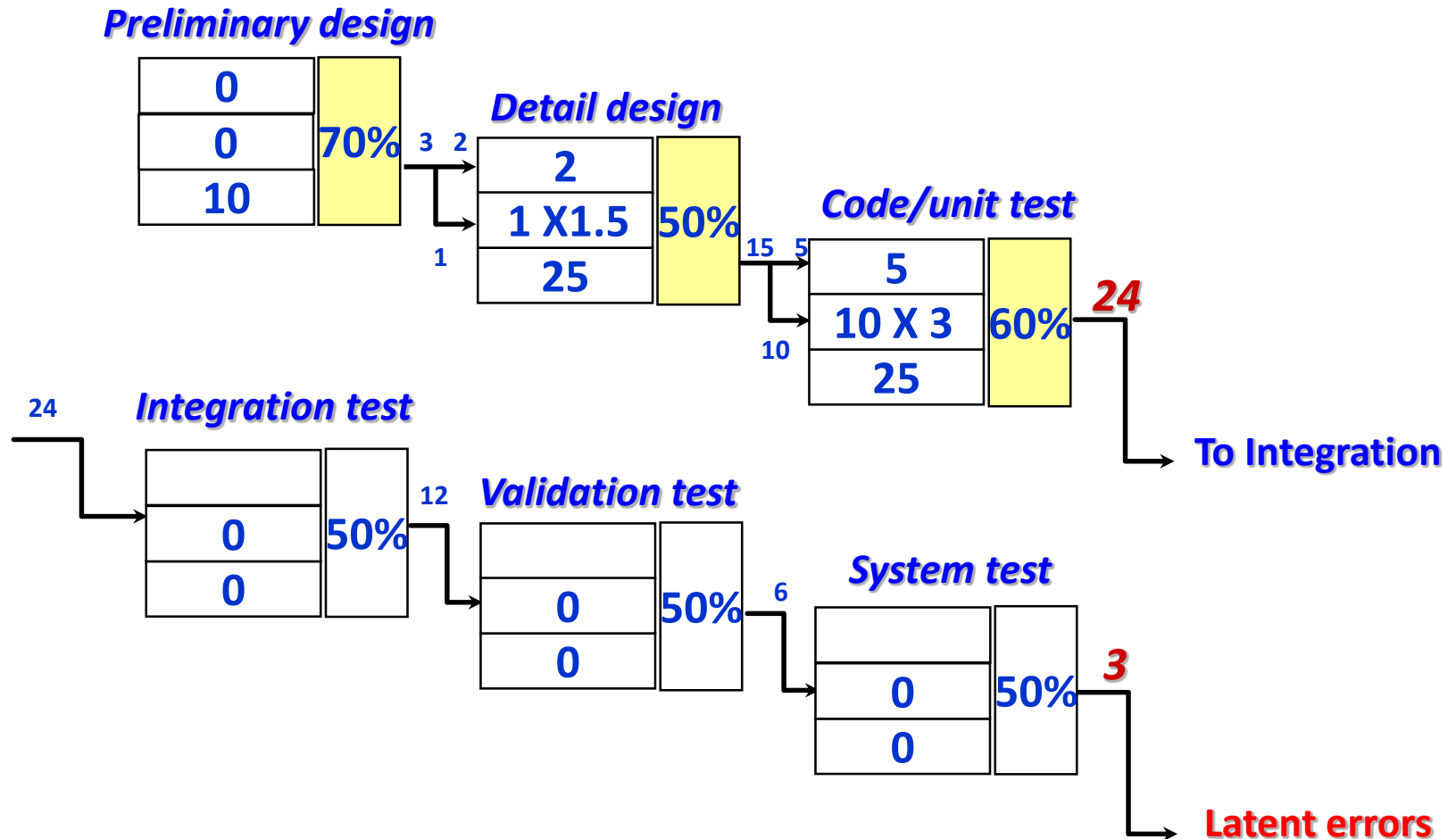
Defect Amplification Model

- No Reviews applied



Defect Amplification Model

- Reviews applied



Formal Technical Review (FTR)

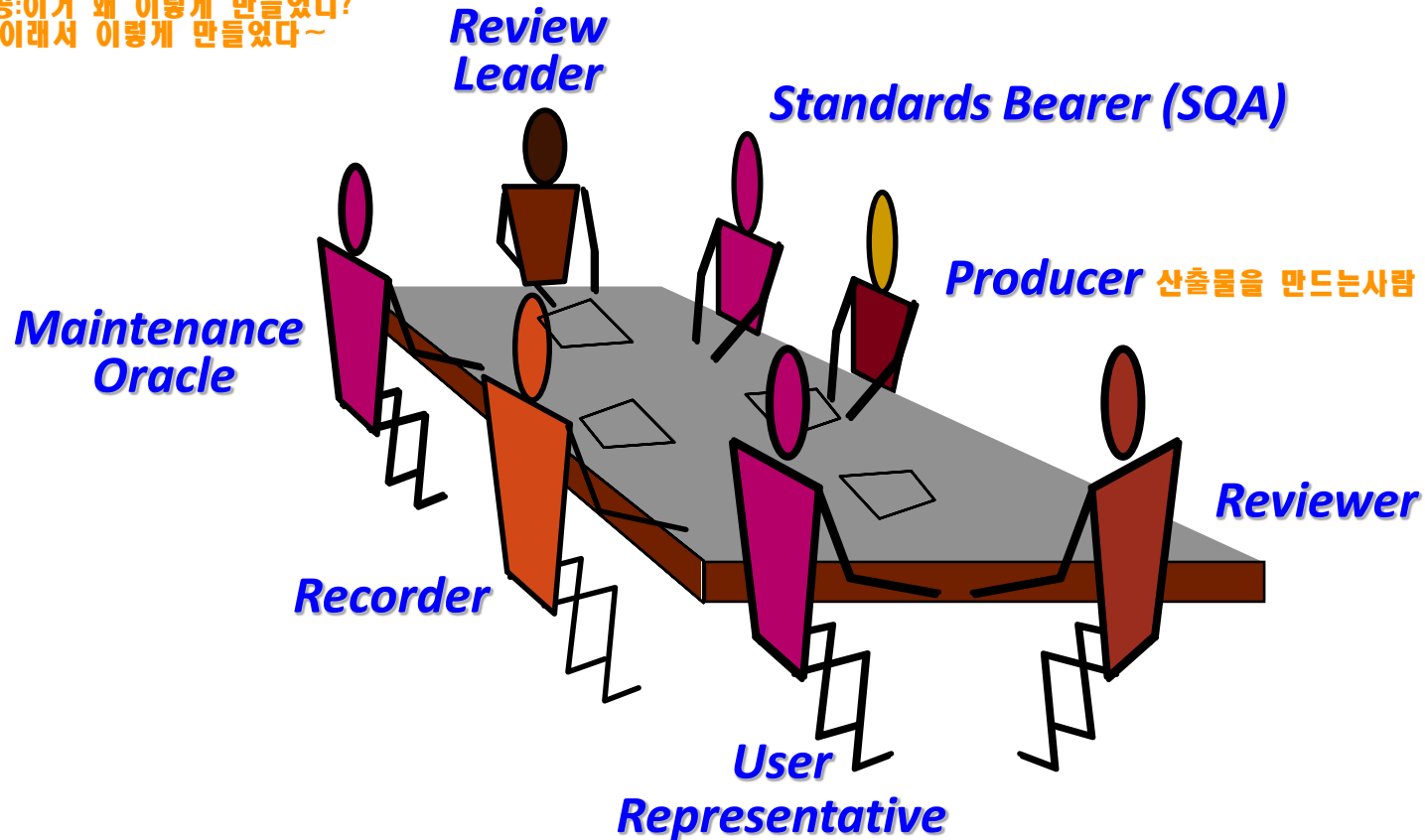
- **FTR is a SQA activity performed by software engineers.**
- **Objectives**
 - To cover errors in function, logic or implementation
 - To verify that the software under review meets its requirements
 - To ensure that the software has been represented according to predefined standards
 - To achieve software that is developed in a uniform manner
 - To make projects more manageable

FTR Meeting

- Each FTR is conducted as a meeting. 사전준비 2시간정도 해야한다.
- Constraints for Review Meetings 제약.해야하는것 리뷰매니저가>>리뷰어들한테 리뷰해야할 자료를 미리 보내주고 확인하라고 하는것
 - Between three and five people should be involved.
 - Advance preparation should occur. (No more 2 hours)
 - Duration of the meeting should be less than 2 hours.
- Hence, an FTR focuses on a specific part of the overall software.
 - A higher likelihood of uncovering errors
- Focus of FTR is on a work product.

Players of FTR Meeting

producer는 수비수
나머지는 공격수
>> 공:이거 왜 이렇게 만들었니?
수:이래서 이렇게 만들었다~



Procedure for FTR Meeting

- The producer informs the project leader that work product is complete and that a review is required.
- The project leader contacts an review leader. 가끔 PL == RL인 경우도 있다
- The review leader does a brief review and distributes materials to 2-3 reviewers.
- The Reviewers review the work and make note.
 - Concurrently, the review leader makes agenda for review meeting.

Procedure for FTR Meeting

- Begins with agenda and brief introduction.
 - Producer proceeds to “walk through” the work product.
 - Reviewers may raise issues based on their advance preparation.
 - When valid problems or errors are discovered, the recorder notes each.
 - At the end of the meeting, all attendees must decide whether to:
 - Accept the work product without further modification.
 - Reject the work product due to severe errors.
 - Accept the work product provisionally.
 - Minor errors must be corrected, but no additional review is required.
- 순서대로 승인, 거절, 조건부 승인
- 산출물이 큰 문제를 가지기 때문에 >> 거부하고 다시해와라 라고 하는것
- 아주 간단한 문제해결

Guidelines for Review Meeting

- Review the product, not the producer.



리뷰하는 사람이 producer와 अच्छ은 관계가 있을 경우 >> 더 अच्छ게 평가할 가능성이 있음.
그러니 산출물을 평가해라, 사람말고

- Set an agenda and maintain it.

일정을 정하고 그걸 유지해라

- Limit debate and rebuttal.

논쟁과 반박을 제한해라

- Enunciate problem areas, but don't attempt to solve every problem noted.

- Take written notes.

- Limit the number of participants and insist upon advance preparation.

- Allocate resources and time schedule for FTRs.

- Conduct meaningful training for all reviewers.

- Review your early reviews.

Statistical Quality Assurance

- Industry prefers more quantitative approach about quality.

- General Steps

1. Information about software defects is collected and categorized. 문제를 모으고
2. Trace each defect to its underlying cause. 원인을 찾고
3. Using the *Pareto* principle, isolate the 20% (the vital few).
파레토법칙>> 20%의 사람이 80%결과를 만든다
 - 80% of defects are traced to 20% of all possible causes.
여기서는 주요한(essential)20%부분의 에러원인을 제거하면 80%의 문제를 해결할 수 있다
4. Once the 'vital few' causes have been identified, correct the problems that have caused the defects.

Statistical Quality Assurance

● Typical Causes

- Incomplete or Erroneous Specification (IES)
- Misinterpretation of Customer Communication (MCC)
- Intentional Deviation from Specifications (IDS)
- Violation of Programming Standards (VPS)
- Error in Data Representation (EDR)
- Inconsistent Module Interface (IMI)
- Error in Design Logic (EDL)
- Incomplete or Erroneous Testing (IET)
- Inaccurate or Incomplete Documentation (IID)
- Error in PL Translation of Design (PLT)
- Ambiguous or Inconsistent Human-Computer Interface (HCI)
- Miscellaneous (MIS)

Statistical Quality Assurance

● Statistical QA Table

- IES, MCC and EDR are the vital causes that account for 53% of all errors.
- Begin corrective action on the vital few causes.

분석해보면서 >> 애러중 가장 많은 원인에 대해 확인하고 퍼센트가 높은것부터 제거

	Total		Serious		Moderate		Minor	
ERROR	No.	%	No.	%	No.	%	No.	%
IES	205	22%	34	27%	68	18%	103	24%
MCC	156	17%	12	9%	68	18%	76	17%
IDS	48	5%	1	1%	24	6%	23	5%
VPS	25	3%	0	0%	15	4%	10	2%
EDR	130	14%	26	20%	68	18%	36	8%
IMI	58	6%	9	7%	18	5%	31	7%
EDL	45	5%	14	11%	12	3%	19	4%
IET	95	10%	12	9%	35	9%	48	11%
IID	36	4%	2	2%	20	5%	14	3%
PLT	60	6%	15	12%	19	5%	26	6%
HCI	28	3%	3	2%	17	4%	8	2%
MIS	56	6%	0	0%	15	4%	41	9%
Total	942	100%	128	100%	379	100%	435	100%

Statistical Quality Assurance

● Phase Index (PI)

PM에 의해 사용될 수 있다

$$w_s (S_i / E_i) + w_m (M_i / E_i) + w_t (T_i / E_i)$$

- w_s, w_m, w_t are weighting factors for *Serious, Moderate* and *Trivial* Errors.

각각의 단계(phase)에 얼마나 많은 에러가 존재하는가

예시
전체 에러 100개
serious 30
moderate 40
tiny 30

- Typically 10, 3, and 1.
- E_i = Total number of errors uncovered.
- S_i = The number of serious errors.
- M_i = The number of *moderate* errors.
- T_i = The number of *minor* errors.

이렇게 된 경우
각각의 단계에 가중치를 줘서 계산
 $w_s = 10$
 $w_m = 3$
 $w_t = 1$
 $10 \cdot (30/100) + 3 \cdot (40/100) + 1 \cdot (30/100)$
 $= 4.5$

개수의 개념이 아니라 비교했을때 값이 더 크다면
에러가 더 많거나, 더 심각한 에러가 존재하거나 둘다이다

● Error Index (EI) 전체 프로젝트 기간중 PI가 증가했는지 감소했는지 보여주는 지표이다

- An overall indication of improvement in software quality.

$$EI = \sum (i \times PI_i) / PS$$

$$= (PI_1 + 2 \cdot PI_2 + 3 \cdot PI_3 + i \cdot PI_i) / PS$$

EI가 높다는 것은 제대로 리뷰가 되지않았다는 것
EI가 낮다는 것은 리뷰가 제대로 되고 에러가 잘 잡혔다는 것

- PS = Size of the product

