

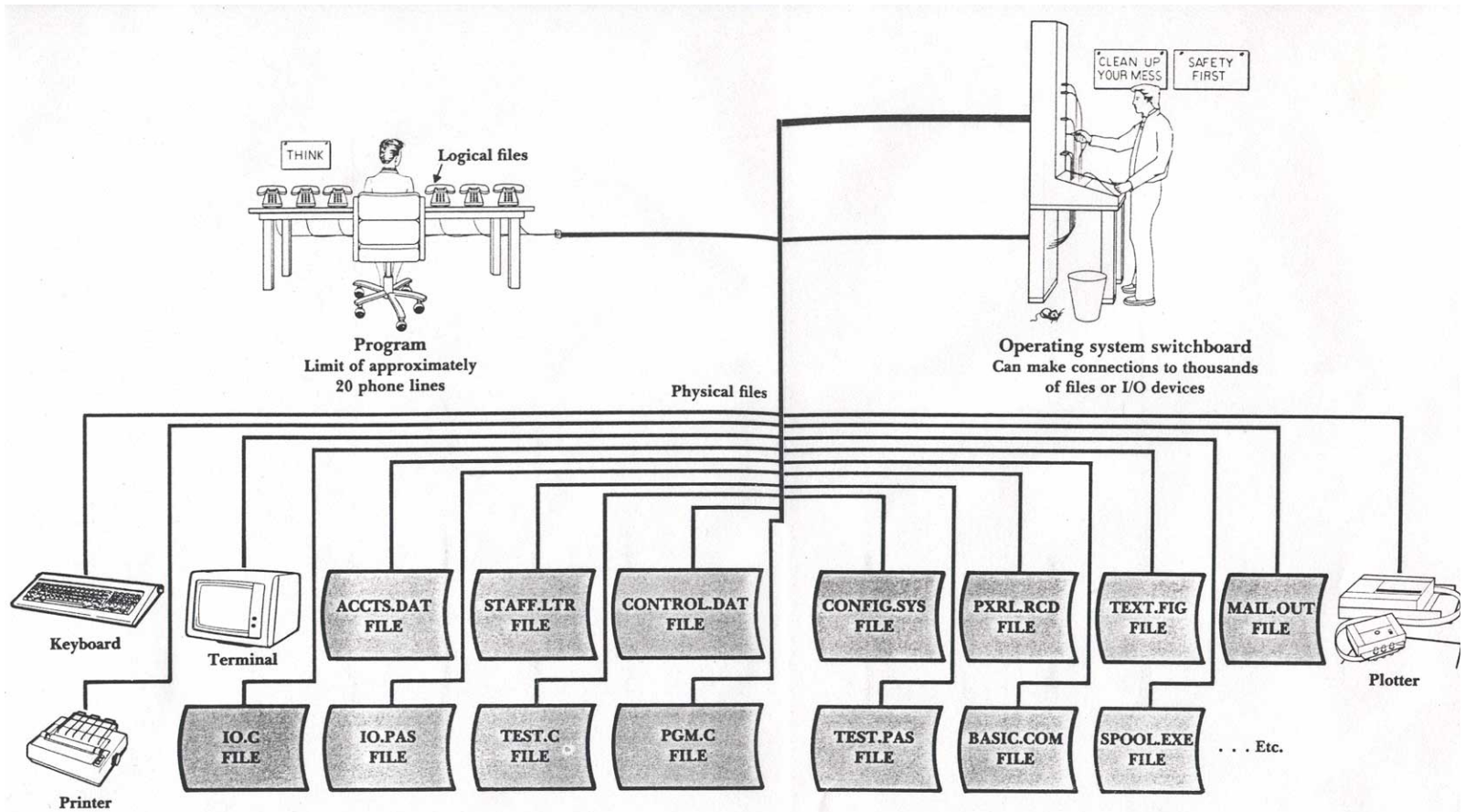
Chapter 2 :

Fundamental File Processing Operations

Physical Files and Logical Files (1)

- Physical file
 - A file that actually exists on secondary storage
 - A file in file directory that is managed by OS
- Logical file
 - A file that is seen by the program
 - Allowing the program to describe operations to be performed on file not knowing what physical file will be used

Physical Files and Logical Files (2)



Connections between Physical files and Logical files

- Main frame era:
 - by Job Control Language
- Unix and DOS era:
 - by the instructions within the program (O/S system calls or parts of programming languages)
 - ex) *select inp_file assign to “myfile.dat” (in COBOL)*
 - inp_file: logical file, myfile.dat: physical file
 - ex) *fd = open(“myfile.dat”, O_RDWR) (in C)*
 - fd: logical file, myfile.dat: physical file

System Calls vs. C Libraries for File Management

- `fd = open(filename, flags [, pmode])`
`fp = fopen(filename, type)`
- `close (fd)`
`fclose(fp)`
- `lseek(fd, offset, origin)`
`fseek(fp, offset, origin)`
- `read (fd, buf, size)`
`fread(buf, num, len, fp)`
- `write (fd, buf, size)`
`fwrite(buf, num, len, fp)`

Opening files

- Two options
 - Open an existing file
 - Create and open a file
- ex) `fd = open(filename, flags [, pmode]);`
 - `fd`: file descriptor (integer)
 - `filename`: physical file name
 - `flags`: `O_APPEND`, `O_CREAT`, `O_EXCL`, `O_RDONLY`, `O_RDWR`,
`O_TRUNC`, `O_WRONLY`
 - `pmode`(protection mode): if `O_CREAT` is used, `pmode` is required
- C streams (in `stdio.h`)
 - `file = fopen(filename, type);`

Opening files: Example

- *pmode* = 0751 = 111 101 001 in three-digit octal number
 - [owner, group, others] x [read, write, execute]
- Examples
 - `fd = open(fname, O_RDWR|O_CREAT, 0751)`
 - `fd = open(fname, O_RDWR|O_CREAT|O_TRUNC, 0751)`
 - `fd = open(fname, O_RDWR|O_CREAT|O_EXCL, 0751)`

Closing files

- Closing a file
 - Making the logical file name or file descriptor available for use with another file
 - Ensuring that everything has been written to the file
 - ex) `close(fd);` (fd: file descriptor)

Reading & Writing

- Input or output operations
 - Low-level system calls (Unix)
 - `read(source_file, destination_addr, size)`
 - `write(destination_file, source_addr, size)`
 - C streams (in `stdio.h`)
 - `fread()`, `fget()`, `fwrite()`, `fput()`, `fscanf()`, `fprintf()`

Seeking

- Moving directly to a certain position in a file
- *lseek(source_file, offset, origin)*
 - source_file: the logical file name
 - offset: number of bytes to move from some origin in the file
 - origin: the value that specifies the starting position from which the *offset* is to be taken
- in C
 - *pos = fseek(file, byte_offset, origin)*
 - origin: SEEK_SET, SEEK_CUR, SEEK_END

Example Program

```
#include <stdio.h>
#include <fcntl.h>

main()
{
    char    c;
    int     fd;      /* file descriptor */
    char    filename[20];

    printf ("Enter the name of the file: ");
    gets (filename);
    fd = open (filename, O_RDONLY);

    lseek (fd, 501L, 0);

    while (read(fd, &c, 1) != 0)
        write (1, &c, 1);

    close (fd);
} /* end of main */
```