## **David Douglas Banshee G05**

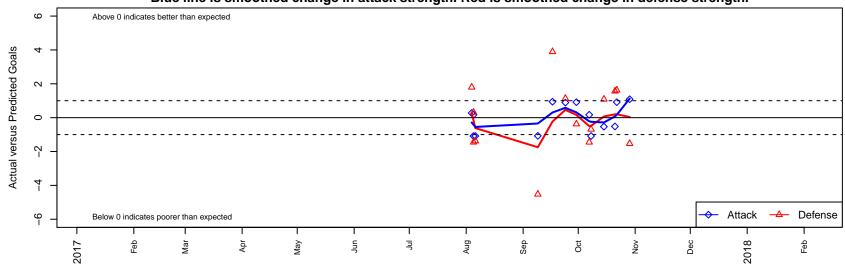
, OR G05 total strength=441 attack=0.45 defense=0.18 fall league = PTT G05 Div 2 Red South alt names used:
David Douglas 05G Banshees
DDSC FC G03 Banshees

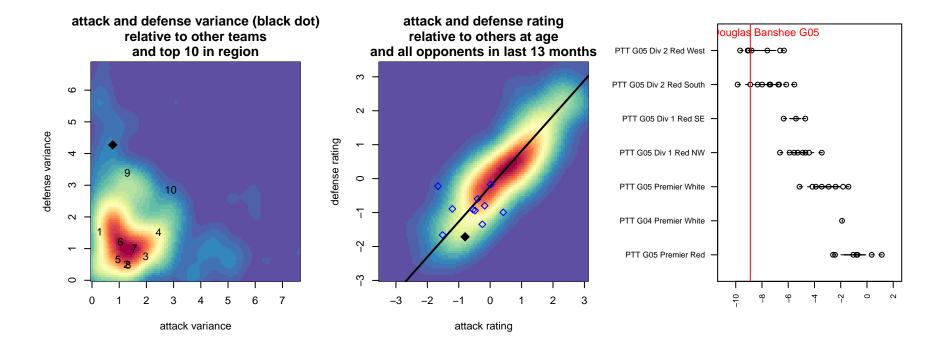
Venues played: 2017 Mt Hood Challenge U13 Bronze 2017 PTT G05 Division 2 Red South

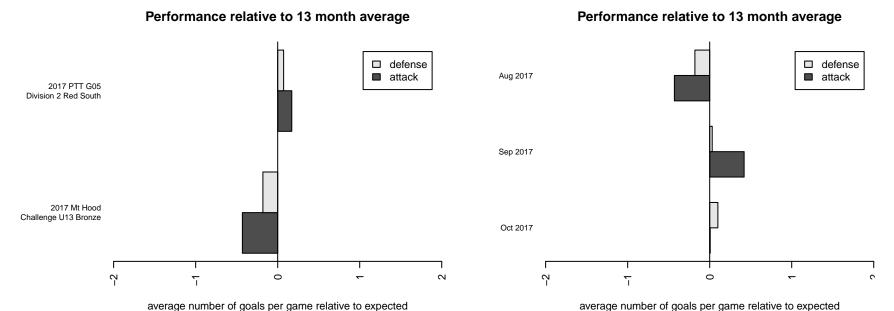
David Douglas Banshee G05

Dots are actual minus expected GF (blue circles) and GA (red triangles).

Blue line is smoothed change in attack strength. Red is smoothed change in defense strength.







date	home		away		venue	pred.home	pred.away
2017–10–29	David Douglas Banshee G05	2	YCSC Lightning G05	6	2017 PTT G05 Division 2 Red South	0.91	4.47
2017–10–22	David Douglas Banshee G05	2	PCU Black 1 G05	0	2017 PTT G05 Division 2 Red South	1.08	1.62
2017–10–21	Crossfire OR SSC White G05	4	David Douglas Banshee G05	0	2017 PTT G05 Division 2 Red South	5.57	0.52
2017–10–15	Crossfire OR WUSC White G05	0	David Douglas Banshee G05	0	2017 PTT G05 Division 2 Red South	1.08	0.53
2017–10–08	Crossfire OR LOSC Blue II G05	4	David Douglas Banshee G05	0	2017 PTT G05 Division 2 Red South	3.31	1.08
2017–10–07	David Douglas Banshee G05	1	Thelo Fusion G05	5	2017 PTT G05 Division 2 Red South	0.83	3.55
2017-09-30	PCU Black 1 G05	2	David Douglas Banshee G05	2	2017 PTT G05 Division 2 Red South	1.62	1.08
2017-09-24	David Douglas Banshee G05	3	FCC Gold G05	0	2017 PTT G05 Division 2 Red South	2.11	1.13
2017-09-17	David Douglas Banshee G05	2	Bend FC Timbers White G05	0	2017 PTT G05 Division 2 Red South	1.06	3.89
2017-09-09	BFC Galaxy G05	13	David Douglas Banshee G05	0	2017 PTT G05 Division 2 Red South	8.48	1.07
2017-08-06	David Douglas Banshee G05	0	PCU Black 1 G05	3	2017 Mt Hood Challenge U13 Bronze	1.08	1.62
2017-08-05	David Douglas Banshee G05	0	Crossfire OR LOSC Blue II G05	3	2017 Mt Hood Challenge U13 Bronze	1.08	3.31
2017-08-05	David Douglas Banshee G05	1	Thelo Fusion G05	5	2017 Mt Hood Challenge U13 Bronze	0.83	3.55
2017-08-04	David Douglas Banshee G05	2	BSC Portland Gold G05	2	2017 Mt Hood Challenge U13 Bronze	1.72	3.80