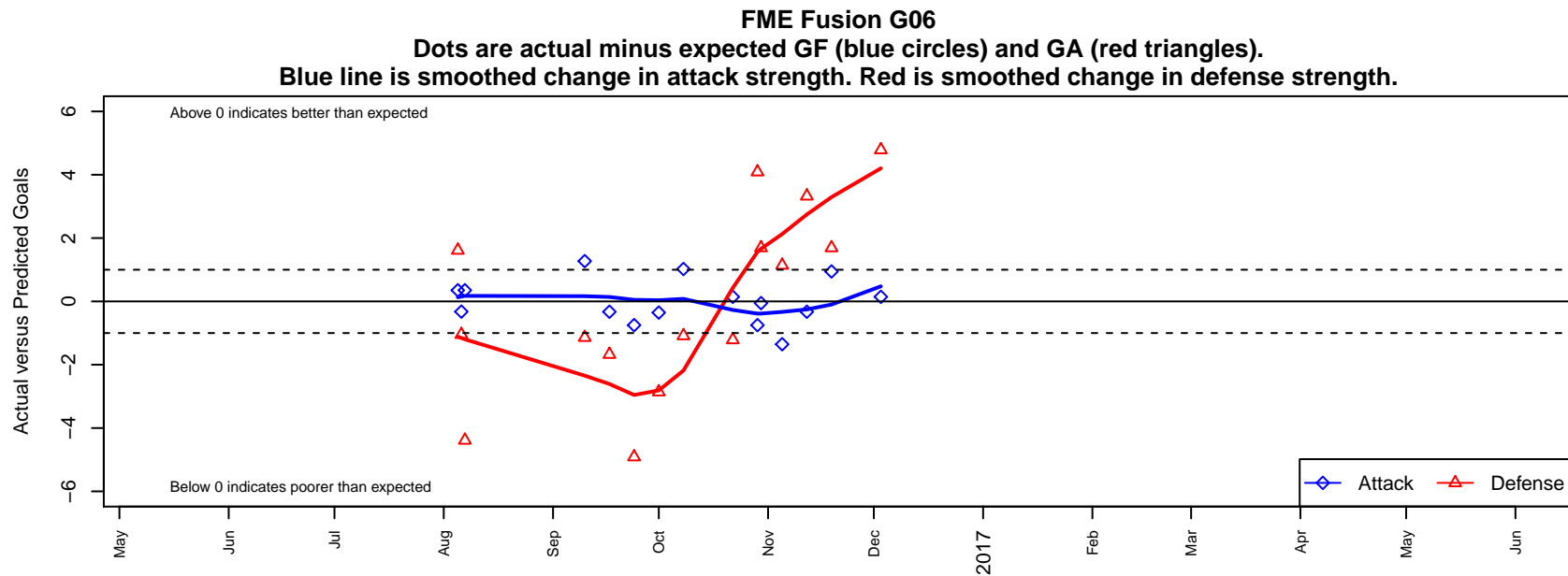


FME Fusion G06

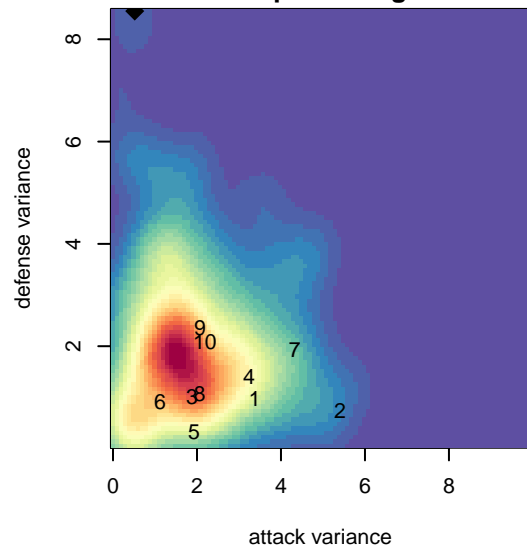
Fife Milton Edgewood
Fife, WA
G06 total strength=-97
attack=0.06 defense=0.03
fall league = NPSL Div 3 (06) U11

alt names used:
FME Fusion G06
FME Fusion G06

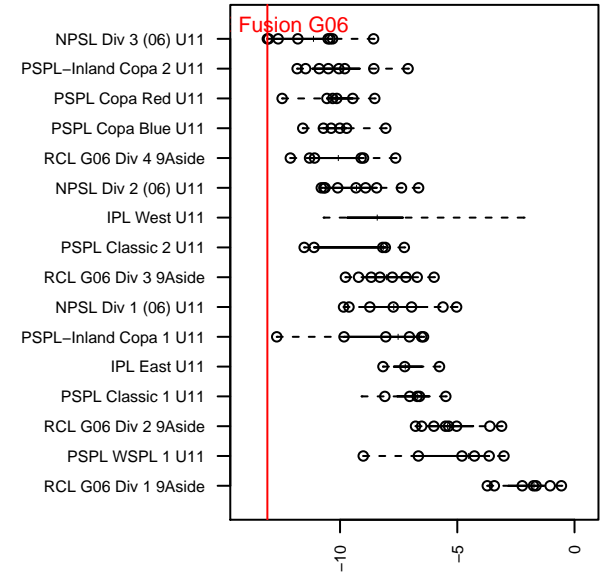
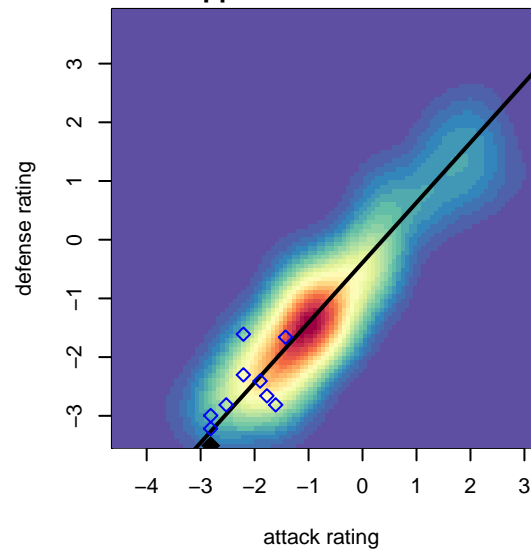
Venues played:
2016 Blast Off G2006 C
2016 NPSL Division 3 (06) U11



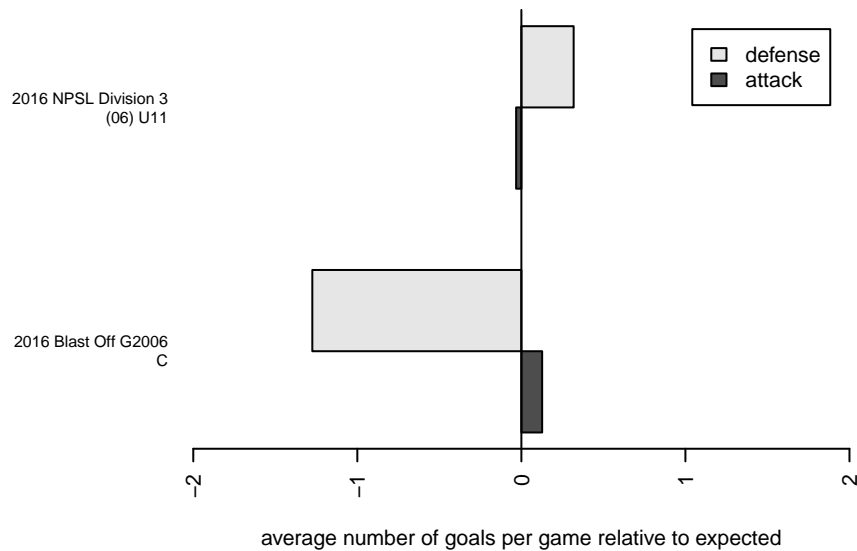
attack and defense variance (black dot)
relative to other teams
and top 10 in region



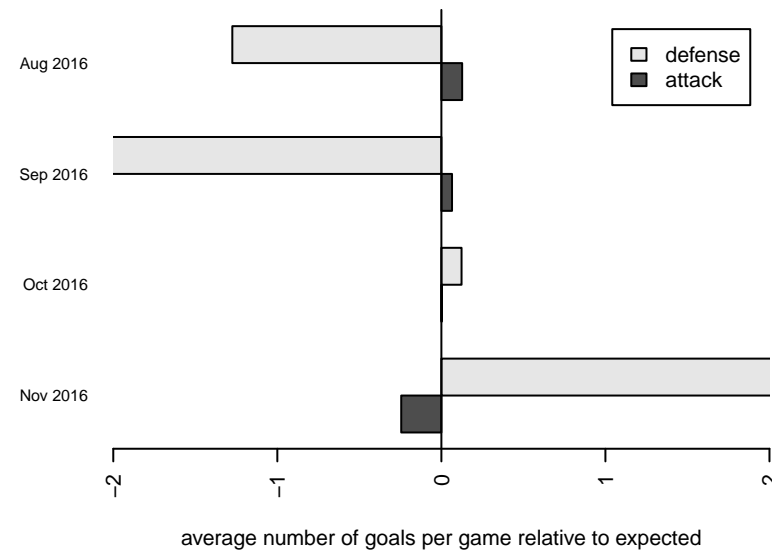
attack and defense rating
relative to others at age
and all opponents in last 13 months



Performance relative to 13 month average



Performance relative to 13 month average



date	home		away		venue	pred.home	pred.away
2016-12-03	FME Fusion G06	1	Southlake Select Red G06	1	2016 NPSL Division 3 (06) U11	0.85	5.79
2016-11-19	FME Fusion G06	2	Newport FC G06	1	2016 NPSL Division 3 (06) U11	1.05	2.69
2016-11-12	West Seattle En Fuego G06	5	FME Fusion G06	0	2016 NPSL Division 3 (06) U11	8.32	0.33
2016-11-05	FME Fusion G06	0	Lake Hills Shadow G06	1	2016 NPSL Division 3 (06) U11	1.35	2.14
2016-10-30	Newport FC G06	1	FME Fusion G06	1	2016 NPSL Division 3 (06) U11	2.69	1.05
2016-10-29	FME Fusion G06	0	MIFC Islanders G06	1	2016 NPSL Division 3 (06) U11	0.75	5.09
2016-10-22	Southlake Select Red G06	7	FME Fusion G06	1	2016 NPSL Division 3 (06) U11	5.79	0.85
2016-10-08	NSC Impact Black G06	8	FME Fusion G06	2	2016 NPSL Division 3 (06) U11	6.91	0.98
2016-10-01	Lake Hills Shadow G06	5	FME Fusion G06	1	2016 NPSL Division 3 (06) U11	2.14	1.35
2016-09-24	MIFC Islanders G06	10	FME Fusion G06	0	2016 NPSL Division 3 (06) U11	5.09	0.75
2016-09-17	FME Fusion G06	0	West Seattle En Fuego G06	10	2016 NPSL Division 3 (06) U11	0.33	8.32
2016-09-10	FME Fusion G06	3	Seattle United NE White G06	3	2016 NPSL Division 3 (06) U11	1.73	1.86
2016-08-07	Crossfire Select Leskinen G06	8	FME Fusion G06	1	2016 Blast Off G2006 C	3.61	0.65
2016-08-06	FME Fusion G06	0	Seattle United S Blue G06	5	2016 Blast Off G2006 C	0.32	3.95
2016-08-05	Crossfire Select Leskinen G06	2	FME Fusion G06	1	2016 Blast Off G2006 C	3.61	0.65