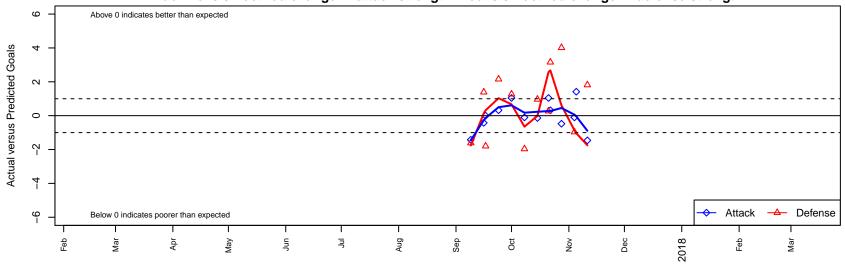
THUSC Lithium Black B05

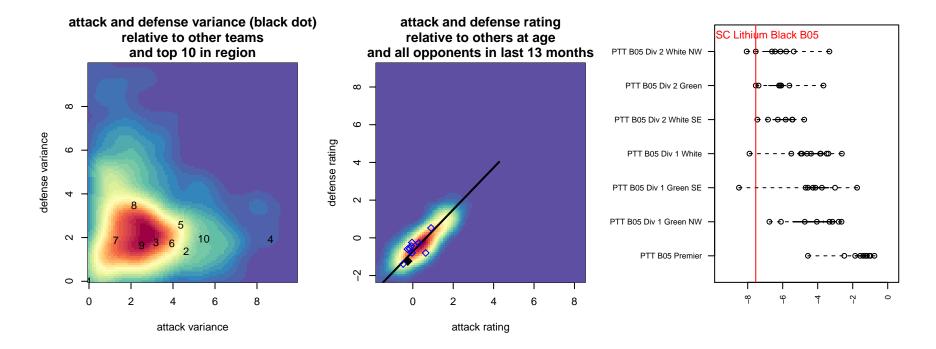
Tualatin Hills United SC Beaverton, OR B05 total strength=585 attack=0.78 defense=0.29 fall league = PTT B05 Div 2 White NW alt names used: THUSC 05B Lithium Black THUSC 05B Lithium Black Venues played: 2017 PTT B05 Division 2 White NW 2017 OYS Founders Cup B05

THUSC Lithium Black B05

Dots are actual minus expected GF (blue circles) and GA (red triangles).

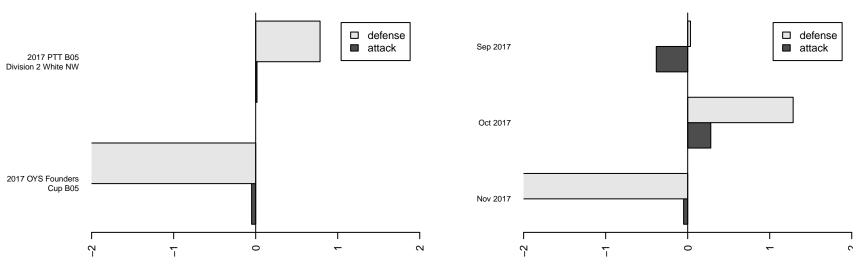
Blue line is smoothed change in attack strength. Red is smoothed change in defense strength.







Performance relative to 13 month average



average number of goals per game relative to expected

average number of goals per game relative to expected

date	home		away		venue	pred.home	pred.away
2017–11–11	THUSC Lithium Black B05	0	FC Salmon Creek Blue B05	1	2017 OYS Founders Cup B05	1.46	2.81
2017–11–05	YCSC Crew B05	15	THUSC Lithium Black B05	3	2017 OYS Founders Cup B05	6.30	1.59
2017–11–04	THUSC Lithium Black B05	1	ETFC Marseille White B05	5	2017 OYS Founders Cup B05	1.10	4.04
2017–10–28	THUSC Lithium Black B05	0	Santos FC Super Juniors B05	4	2017 PTT B05 Division 2 White NW	0.48	8.01
2017-10-22	HSC United B05	0	THUSC Lithium Black B05	2	2017 PTT B05 Division 2 White NW	3.16	1.68
2017–10–21	PCU Black 2 B05	2	THUSC Lithium Black B05	4	2017 PTT B05 Division 2 White NW	2.27	2.96
2017–10–15	NEU Blue B05	3	THUSC Lithium Black B05	1	2017 PTT B05 Division 2 White NW	3.96	1.14
2017–10–08	THUSC Lithium Black B05	1	ETFC Marseille White B05	6	2017 PTT B05 Division 2 White NW	1.10	4.04
2017–10–01	THUSC Lithium Black B05	4	PCU Black 2 B05	1	2017 PTT B05 Division 2 White NW	2.96	2.27
2017-09-24	THUSC Lithium Black B05	2	HSC United B05	1	2017 PTT B05 Division 2 White NW	1.68	3.16
2017-09-17	Bend FC Timbers Black B05	5	THUSC Lithium Black B05	1	2017 PTT B05 Division 2 White NW	3.20	1.00
2017-09-16	SESC Kings White B05	2	THUSC Lithium Black B05	1	2017 PTT B05 Division 2 White NW	3.39	1.42
2017-09-09	THUSC Lithium Black B05	0	SESC Kings White B05	5	2017 PTT B05 Division 2 White NW	1.42	3.39