## **Los Angeles United FA B01**

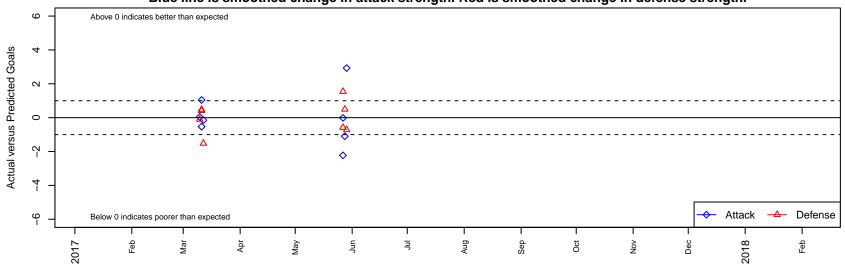
Los Angeles, CAS B01 total strength=1952 attack=82.52 defense=35.65 alt names used:

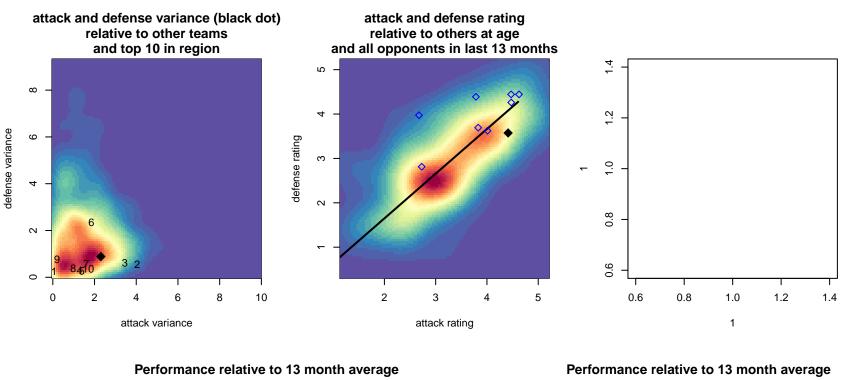
Venues played: 2016 NV Players Showcase Bellagio U16 2016 Manchester City Cup Gold U16

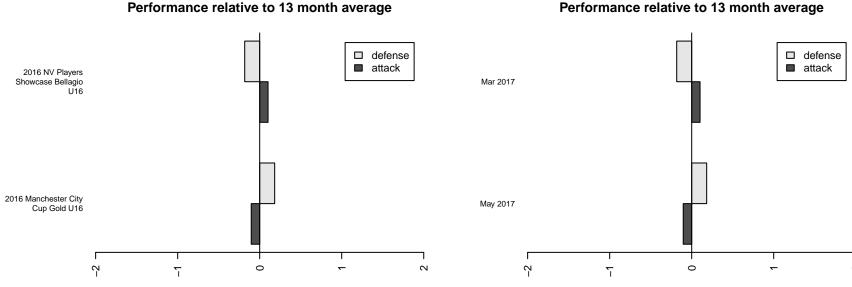
Los Angeles United FA B01

Dots are actual minus expected GF (blue circles) and GA (red triangles).

Blue line is smoothed change in attack strength. Red is smoothed change in defense strength.







average number of goals per game relative to expected

average number of goals per game relative to expected

| date       | home                        |   | away                         |   | venue                                 | pred.home | pred.away |
|------------|-----------------------------|---|------------------------------|---|---------------------------------------|-----------|-----------|
| 2017-05-29 | LA Galaxy Orange County B01 | 2 | Los Angeles United FA B01    | 5 | 2016 Manchester City Cup Gold U16     | 1.28      | 2.07      |
| 2017-05-28 | Los Angeles United FA B01   | 1 | Players Academy Blue B01     | 1 | 2016 Manchester City Cup Gold U16     | 2.10      | 1.49      |
| 2017-05-27 | Los Angeles United FA B01   | 3 | Crescenta Valley SC Navy B01 | 1 | 2016 Manchester City Cup Gold U16     | 5.23      | 0.42      |
| 2017-05-27 | Valparaiso United B01       | 0 | Los Angeles United FA B01    | 1 | 2016 Manchester City Cup Gold U16     | 1.54      | 1.01      |
| 2017-03-12 | Los Angeles United FA B01   | 1 | SMC Star Academy B01         | 4 | 2016 NV Players Showcase Bellagio U16 | 1.15      | 2.48      |
| 2017-03-11 | Los Angeles United FA B01   | 1 | Davis Legacy White B01       | 0 | 2016 NV Players Showcase Bellagio U16 | 1.53      | 0.41      |
| 2017-03-11 | Palo Alto SC Blue B01       | 2 | Los Angeles United FA B01    | 2 | 2016 NV Players Showcase Bellagio U16 | 2.48      | 0.96      |
| 2017-03-10 | Iowa ODP B01                | 3 | Los Angeles United FA B01    | 1 | 2016 NV Players Showcase Bellagio U16 | 2.89      | 0.96      |