

## CGA Academy SC Sounders B03

, ID

B03 total strength=1546

attack=17.16 defense=10.24

alt names used:

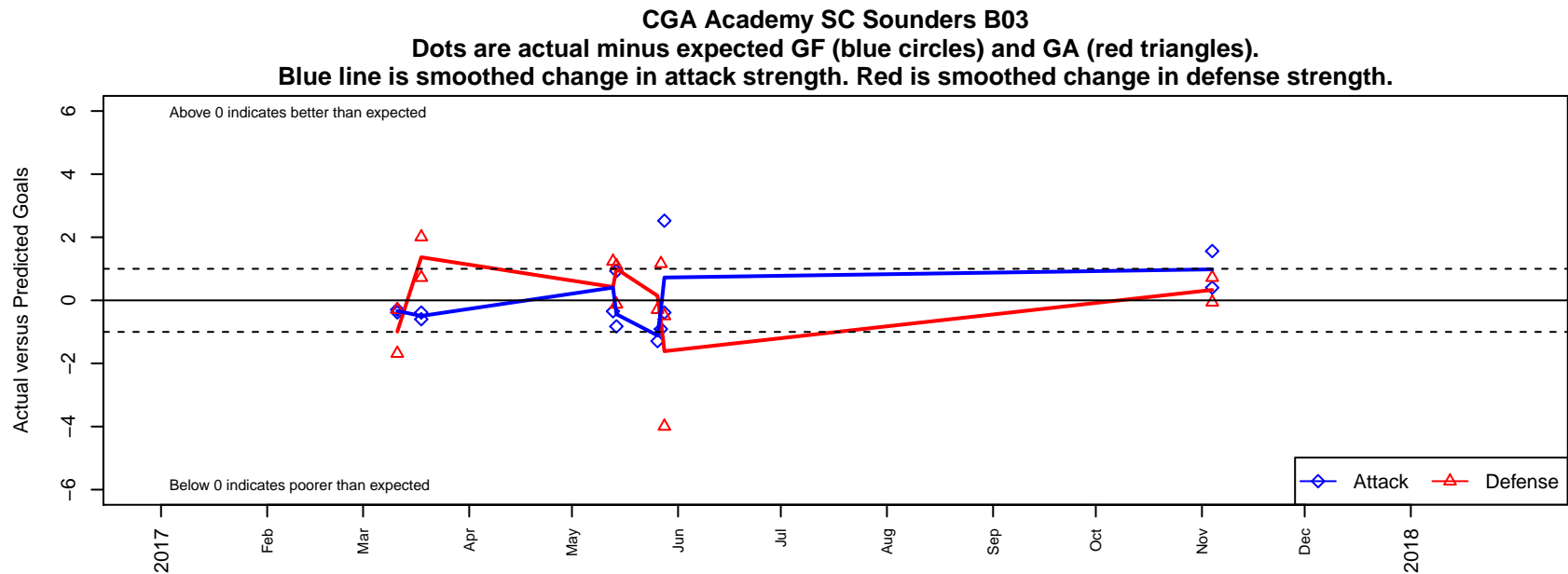
Venues played:

2016 Spr Idaho D3 U13/U14 Division 1

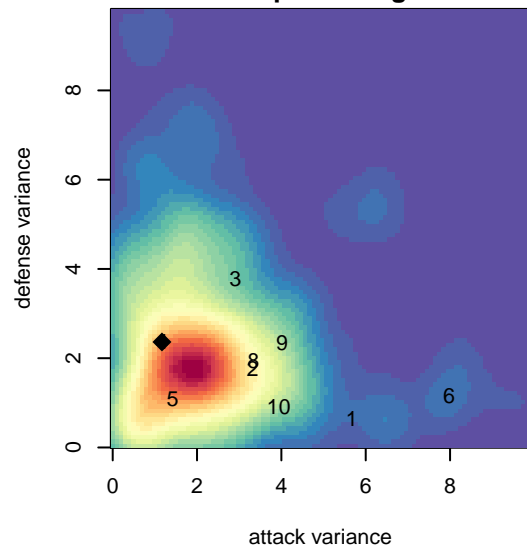
2016 PVSC Spring Classic BU15

2016 ID State Cup U14

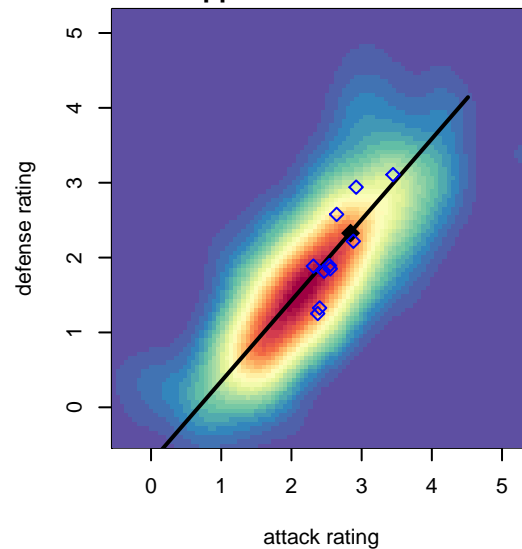
2017 FC Nova Fall Showcase U15



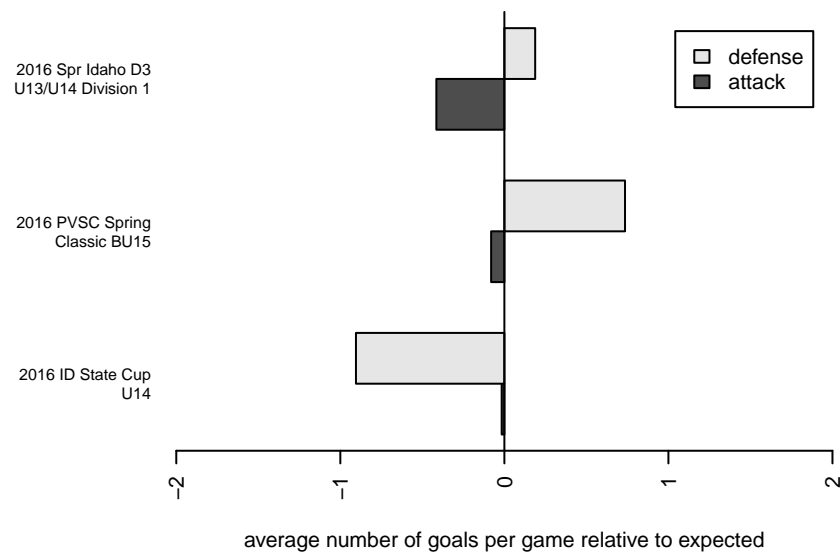
attack and defense variance (black dot)  
relative to other teams  
and top 10 in region



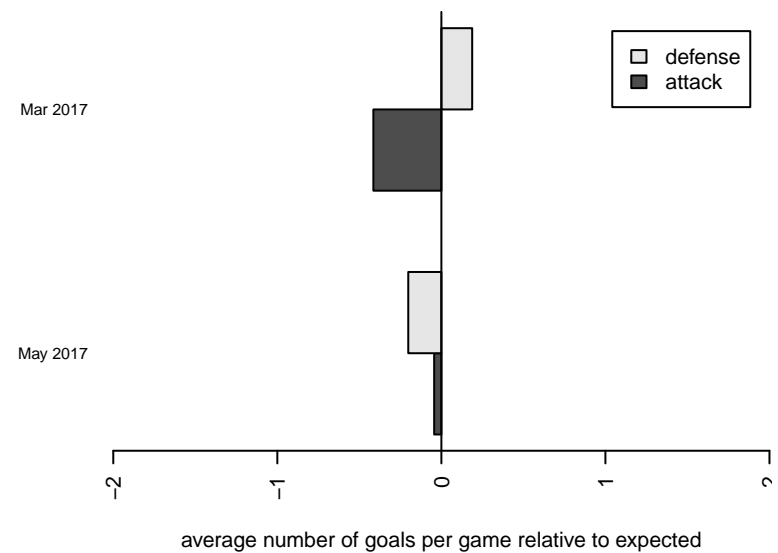
attack and defense rating  
relative to others at age  
and all opponents in last 13 months



Performance relative to 13 month average



Performance relative to 13 month average



date	home		away		venue	pred.home	pred.away
2017-11-04	CGA Academy SC Sounders B03	4	Idaho Storm Lightning B03	1	2017 FC Nova Fall Showcase U15	2.44	0.94
2017-11-04	CGA Academy SC Sounders B03	2	FC Nova Gold B03	1	2017 FC Nova Fall Showcase U15	1.60	1.72
2017-05-28	CGA Academy SC Sounders B03	0	Idaho Rush Premier B03	7	2016 ID State Cup U14	0.39	3.01
2017-05-28	Sting SC Timbers Red B03	2	CGA Academy SC Sounders B03	5	2016 ID State Cup U14	1.51	2.48
2017-05-27	CGA Academy SC Sounders B03	3	North Idaho Inferno Orange B03	0	2016 ID State Cup U14	3.91	1.16
2017-05-26	CGA Academy SC Sounders B03	0	Boise Nationals Timbers Blue B03	2	2016 ID State Cup U14	1.29	1.71
2017-05-14	CGA Academy SC Sounders B03	5	BYSL Knights B02	0	2016 PVSC Spring Classic BU15	4.07	1.10
2017-05-14	Bozeman Blitz Gold B02	2	CGA Academy SC Sounders B03	0	2016 PVSC Spring Classic BU15	1.87	0.83
2017-05-13	PVSC United Fire B02	0	CGA Academy SC Sounders B03	2	2016 PVSC Spring Classic BU15	1.23	2.35
2017-03-18	CGA Academy SC Sounders B03	0	Idaho Rush Premier B03	1	2016 Spr Idaho D3 U13/U14 Division 1	0.39	3.01
2017-03-18	CGA Academy SC Sounders B03	1	FC Nova Gold B03	1	2016 Spr Idaho D3 U13/U14 Division 1	1.60	1.72
2017-03-11	CGA Academy SC Sounders B03	2	Idaho Rush Nero B03	3	2016 Spr Idaho D3 U13/U14 Division 1	2.38	1.32
2017-03-11	CGA Academy SC Sounders B03	1	Boise Nationals Timbers Blue B03	2	2016 Spr Idaho D3 U13/U14 Division 1	1.29	1.71