## **Seattle Sounders B02**

Seattle Sounders FC Tukwila, WA B02 total strength=2104 attack=101.48 defense=83.15

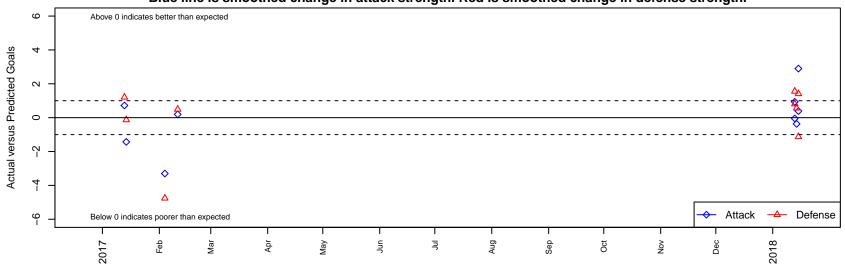
alt names used:

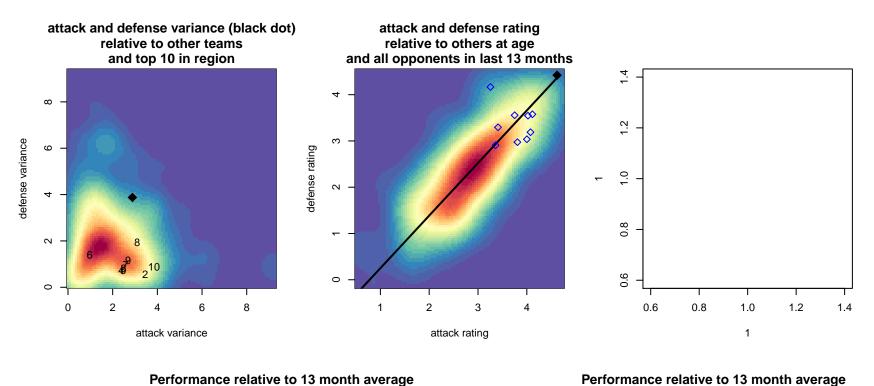
Venues played: 2016 FWRL B01 2017 PacNW Winter Classic 99/00 Premier

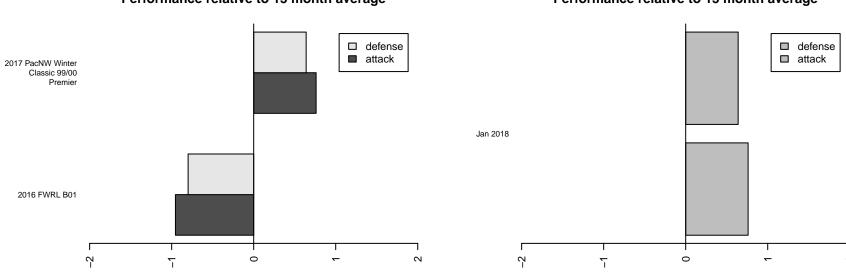
Seattle Sounders B02

Dots are actual minus expected GF (blue circles) and GA (red triangles).

Blue line is smoothed change in attack strength. Red is smoothed change in defense strength.







average number of goals per game relative to expected

average number of goals per game relative to expected

| date       | home                  |   | away                      |   | venue                                   | pred.home | pred.away |
|------------|-----------------------|---|---------------------------|---|---|-----------|-----------|
| 2018-01-15 | Kent United Green B00 | 2 | Seattle Sounders B02      | 3 | 2017 PacNW Winter Classic 99/00 Premier | 0.87      | 2.61      |
| 2018-01-15 | Seattle Sounders B02  | 6 | RSA Elite B99             | 0 | 2017 PacNW Winter Classic 99/00 Premier | 3.10      | 1.41      |
| 2018-01-14 | PASS Academy B99      | 0 | Seattle Sounders B02      | 1 | 2017 PacNW Winter Classic 99/00 Premier | 0.56      | 1.37      |
| 2018-01-13 | ISC Gunners A B99     | 0 | Seattle Sounders B02      | 4 | 2017 PacNW Winter Classic 99/00 Premier | 0.81      | 3.07      |
| 2018-01-13 | Seattle Sounders B02  | 2 | 3 Rivers Black B99        | 0 | 2017 PacNW Winter Classic 99/00 Premier | 2.05      | 1.56      |
| 2017-02-11 | Seattle Sounders B02  | 3 | Eastside Timbers Red B01  | 1 | 2016 FWRL B01                           | 2.80      | 1.49      |
| 2017-02-04 | Seattle Sounders B02  | 1 | BSC Portland Black B01    | 6 | 2016 FWRL B01                           | 4.30      | 1.24      |
| 2017-01-14 | Seattle Sounders B02  | 2 | Westside Timbers Copa B03 | 1 | 2016 FWRL B01                           | 3.43      | 0.87      |
| 2017-01-13 | Seattle Sounders B02  | 5 | River Plate SC 24K B01    | 0 | 2016 FWRL B01                           | 4.28      | 1.20      |